



FINAL FANTASY XI

ONLINE

ファイナルファンタジーXI

Recipes Guide version 2



Highelf



Alchemy / Bonecraft / Clothcraft / Cooking / Goldsmithing / Leathercraft / Smithing / Woodworking

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Introduction

Salut tout le monde. 2007 est déjà arrivé et c'est maintenant le temp de vous offrir une nouvelle version de ce livre de référence. Une fois de plus, j'ai tenté de compléter ce livre du mieux possible.

Dans cette ouvrage, vous allez y découvrir beaucoup de recettes qui feront, je le souhaite, le bonheur des crafters, débutant ou avancé. Dans cette édition, j'y ai apporté quelque nouvelles recettes et rajouter de nouvelles sections.

Tout d'abord, il y a maintenant une section pour vous aider à bien débuter votre aventure en tant que crafter. Par exemple: dans quel direction regarder, ou trouver le matériel, ou sont situé les différentes guilds, leur heures d'ouvertures, etc. Une liste des différentes bouffes et brevages est maintenant disponible à la fin du livre pour connaitre chacun de leur effect ainsi que leur duré.

J'aimerais remercier par le fait même les membres des Ls qui m'ont fait part de leur commentaire ce qui m'a permis d'améliorer ce guide.

Je remercie particulièrement **Shinji** et à **Shitel** pour avoir contribuer à la création des pages couvertures.

Labase

Pour débuter il serait important de savoir qu'il existe 9 guilds différentes mais que seulement 8 vous permettes de crafter. Ces 8 guilds sont : Alchemy, Boneworking, Clothcrafting, Cooking, Goldsmithing, Leathercraft, Smithing et finalement, Woodworking.

Ces guilds, sont situé dans les principal villes de Vana'diel. Comme dans la vrai vie les commerces qui y sont rattaché, ont des heure d'ouverture et des jours férier. En résumé, je vous ai fait ce petit tableau:

GUILD CRAFTS

<u>Alchemists' Guild</u>	Bastok Mines (K-7)
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Hours of Operation: 8:00-23:00 Holiday (closed): Lightsday
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<u>Boneworkers' Guild</u>	Windurst Woods (H-12)
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Hours of Operation: 8:00-23:00 Holiday (closed): Windsday

<u>Weavers' Guild</u>	Windurst Woods (G-12)
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Hours of Operation: 6:00-21:00 Holiday (closed): Firesday

<u>Culinarians' Guild</u>	Windurst Waters (D-9)
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Hours of Operation: 5:00-20:00 Holiday (closed): Darksday

<u>Fishermen's Guild</u>	Port Windurst (C-8)
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Hours of Operation: 3:00-18:00 Holiday (closed): Thundersday
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<u>Goldsmiths' Guild</u>	Bastok Markets (H-8)
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Hours of Operation: 8:00-23:00 Holiday (closed): Iceday

<u>Tanners' Guild</u>	Southern San d'Oria (D-8)
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Hours of Operation: 3:00-18:00 Holiday (closed): Iceday

<u>Blacksmiths' Guild</u>	Metalworks (E-7) & N. San d'Oria (E-5)
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Hours of Operation: 8:00-23:00 Holiday (closed): Watersday
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<u>Carpenters' Guild</u>	Northern San d'Oria (E-3)
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Hours of Operation: 6:00-21:00 Holiday (closed): Firesday

De plus, vous devez savoir que peu importe le craft que vous montez, vous devrez passer un examen à la guild à tout les 10 niveaux d'une même guild. Pour ce faire vous devez vous rendre à la guild concerné et parler au NPC. Celui ci vous demandera de lui rapporter un item spécifique correspondant à la guild. Cette item vous pouvez le crafter ou simplement l'acheter pour ensuite, lui donner. Le niveau cap est a tout les multiples de 10, exp: Lv 10,20,30,etc. L'exemen, peut ce faire 2 niveaux avant la limite, exemple: Lv 8, 18, 28,etc.

De plus, dans le cas de craft plus difficile, vous y trouver un personnage vous donnans du support à la création, donc un pourcentage supplémentaire de réussite. Ce support n'est pas gratuit, il vous en coutera quelque gilsl, qui bien souvent, il est inférieur au prix d'un cristal.

Toute les guilds sont tous rentables, à court ou moyen terme et, sont tous +- aussi chers à skiller à un moment ou a un autre sauf 2.. smithing et goldsmithing. Ceux-ci sont différent au fait que tout est accessible avec le mining. Quelquel pickaxex et voila pour pouvez skiller. Ex: j'ai fait Lv 0 a 21 gratuitement et, j'ai revendu mes résultats et j'ai fait un peux de profils. Ce qui est le plus payant par exemples , c'est les versions HQs des items, mais oubliez ça si vous avez pas capper le niveaux de la recette (moins de 1% de HQ). Un truc pour économiser quand vous skiller up, réutiliser le matériel crafter!!!!!!

Exemple: faites des ingots > faites des sheet > faites des scales.

Peu importe la guild, vous aurez à jouer avec les différents éléments, fire, wind, lightning,etc. Une autre façons d'augmenter vos chances de réussite, est de faire votre craft le même jour que votre cristal.

Exemple: Fire Cristal > FireDays
Water Cristal > WaterDay

Si vous y aller sense contraire, vous aurez plus de bris que de réussite. Mais, Vous aurez plus de chance de créer des versions Haute-Qualité (HQ+1) et/ou de skill up.

Exemple: Thunder > Water
Water > Fire
Fire > Ice

Donc si votre craft doit être HQ et a besoin d'un Fire Cristal, faites le un WaterDay pour y faire des versions HQ et/ou skill up!!!!!!

Un autre éléments qui peut vous aider, c'est de connaître la position dans lequel vous placer pour augmenter soit les HQs, soit le niveau de réussite de votre craft. Quand je parle de position, je parle de la direction dans lequel vous devez regarder. Je vous résume le tout, encore une fois, dans un tableau.

<i>LES DIRECTIONS:</i>			
<i>HAUT NIVEAU DE SUCCÈS</i>		<i>HAUTE QUALITER/ SKILL UP (PEUX SUCCÈS)</i>	
CRISTAL:	DIRECTION:	CRISTAL:	DIRECTION:
DARK 	NORD	DARK 	NORD-EST
FIRE 	NORD-OUEST	FIRE 	OUEST
WATER 	OUEST	WATER 	SUD-OUEST
LIGHTNING 	SUD-OUEST	LIGHTNING 	SUD
EARTH 	SUD	EARTH 	SUD-EST
WIND 	SUD-EST	WIND 	EST
ICE 	EST	ICE 	NORD-EST
LIGHT 	NORD-EST	LIGHT 	NORD

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Antidote</u> x3	3	Tool: <u>Trituration</u>	Water	<u>Wijnruit</u> x3, <u>San d'Orian Grape</u> x3, <u>Distilled Water</u> , <u>Triturator</u>	HQ1: <u>Antidote</u> x6 HQ2: <u>Antidote</u> x9 HQ3: <u>Antidote</u> x12
<u>Antidote</u>	3		Water	<u>Wijnruit</u> , <u>San d'Orian Grape</u> , <u>Distilled Water</u>	HQ1: <u>Antidote</u> x2 HQ2: <u>Antidote</u> x3 HQ3: <u>Antidote</u> x4
<u>Black Ink</u> x2	4		Dark	<u>Windurstian Tea Leaves</u> x2, <u>Nebimonite</u> , <u>Distilled Water</u>	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Black Ink</u> x2	4		Dark	<u>Imperial Tea Leaves</u> , <u>Distilled Water</u> , <u>Kalamar</u> x2	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Black Ink</u> x2	4		Dark	<u>Willow Log</u> , <u>Cone Calamary</u> x2, <u>Distilled Water</u>	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Black Ink</u>	4		Dark	<u>Willow Log</u> , <u>Nebimonite</u> , <u>Distilled Water</u>	HQ1: <u>Black Ink</u> x2 HQ2: <u>Black Ink</u> x3 HQ3: <u>Black Ink</u> x4
<u>Black Ink</u> x2	4		Dark	<u>Windurstian Tea Leaves</u> , <u>Distilled Water</u> , <u>Cone Calamary</u> x2	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Beeswax</u>	5		Fire	<u>Distilled Water</u> , <u>Beehive Chip</u> x3	HQ1: <u>Beeswax</u> x2 HQ2: <u>Beeswax</u> x3 HQ3: <u>Beeswax</u> x4
<u>Beeswax</u> x4	5	Tool: <u>Trituration</u>	Fire	<u>Pephredo Hive Chip</u> x4, <u>Distilled Water</u> , <u>Triturator</u>	HQ1: <u>Beeswax</u> x6 HQ2: <u>Beeswax</u> x8 HQ3: <u>Beeswax</u> x10
<u>Beeswax</u> x2	5		Fire	<u>Pephredo Hive Chip</u> x2, <u>Distilled Water</u>	HQ1: <u>Beeswax</u> x3 HQ2: <u>Beeswax</u> x4 HQ3: <u>Beeswax</u> x5
<u>Beeswax</u> x2	5	Tool: <u>Trituration</u>	Fire	<u>Beehive Chip</u> x6, <u>Distilled Water</u> , <u>Triturator</u>	HQ1: <u>Beeswax</u> x4 HQ2: <u>Beeswax</u> x6 HQ3: <u>Beeswax</u> x8
<u>Black Ink</u> x2	5		Dark	<u>Windurstian Tea Leaves</u> x2, <u>Grimmonite</u> , <u>Distilled Water</u>	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Black Ink</u> x2	5		Dark	<u>Imperial Tea Leaves</u> x2, <u>Distilled Water</u> , <u>Ahtapot</u>	HQ1: <u>Black Ink</u> x4 HQ2: <u>Black Ink</u> x6 HQ3: <u>Black Ink</u> x8
<u>Dried Marjoram</u> x9	5	<i>Recruit</i> Cooking(13)	Ice	<u>Fresh Marjoram</u> x8	HQ1: <u>Dried Marjoram</u> x12
<u>Tsurara</u> x10	6		Ice	<u>Rock Salt</u> , <u>Distilled Water</u> x2	HQ1: <u>Tsurara</u> x20 HQ2: <u>Tsurara</u> x50 HQ3: <u>Tsurara</u> x99
<u>Water Tank</u>	6	<i>Amateur</i> Leathercraft(1)	Earth	<u>Sheep Leather</u> , <u>Brass Tank</u> , <u>Water Cluster</u>	HQ Results the Same
<u>Water Tank</u>	6	<i>Amateur</i> Leathercraft(1)	Earth	<u>Karakul Leather</u> , <u>Brass Tank</u> , <u>Water Cluster</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Animal Glue x2</u>	7	Tool: <u>Trituration</u>	Fire	<u>Rabbit Hide x2, Bone Chip x4, Distilled Water, Triturator</u>	HQ1: <u>Animal Glue x4</u> HQ2: <u>Animal Glue x6</u> HQ3: <u>Animal Glue x8</u>
<u>Animal Glue</u>	7		Fire	<u>Rabbit Hide, Bone Chip x2, Distilled Water</u>	HQ1: <u>Animal Glue x2</u> HQ2: <u>Animal Glue x3</u> HQ3: <u>Animal Glue x4</u>
<u>Goldfish Bowl</u>	7	<i>Amateur</i> Woodworking (10) <i>Amateur</i> Smithing(4)	Light	<u>Bronze Ingot, Lauan Lumber, Crawler Calculus, Sieglinde Putty, Glass Sheet, Goldfish Set, Tiny Goldfish, Black Bubble-Eye</u>	HQ Results the Same
<u>Silencing Potion</u>	7		Water	<u>Kazham Peppers, Scream Fungus, Two-Leaf Mandragora Bud</u>	HQ1: <u>Silencing Potion x2</u> HQ2: <u>Silencing Potion x3</u> HQ3: <u>Silencing Potion x4</u>
<u>Muting Potion</u>	8	Tool: <u>Alchemic</u> <u>Ensorcement</u>	Water	<u>Wind Anima, Water Anima, Dark Anima, Kazham Peppers, Two-Leaf Mandragora Bud, Scream Fungus</u>	HQ1: <u>Muting Potion x2</u> HQ2: <u>Muting Potion x3</u> HQ3: <u>Muting Potion x4</u>
<u>Muting Potion</u>	8	Tool: <u>Alchemic</u> <u>Ensorcement</u>	Lightning	<u>Wind Anima, Water Anima, Dark Anima, Distilled Water, Sobbing Fungus x2</u>	HQ1: <u>Muting Potion x2</u> HQ2: <u>Muting Potion x3</u> HQ3: <u>Muting Potion x4</u>
<u>Silencing Potion x2</u>	8		Lightning	<u>Cobalt Jellyfish, Mercury</u>	HQ1: <u>Silencing Potion x4</u> HQ2: <u>Silencing Potion x6</u> HQ3: <u>Silencing Potion x8</u>
<u>Silencing Potion</u>	8		Lightning	<u>Sobbing Fungus x2, Distilled Water</u>	HQ1: <u>Silencing Potion x2</u> HQ2: <u>Silencing Potion x3</u> HQ3: <u>Silencing Potion x4</u>
<u>Cornstarch</u>	9		Lightning	<u>Millioncorn x2</u>	HQ1: <u>Cornstarch x2</u> HQ2: <u>Cornstarch x3</u> HQ3: <u>Cornstarch x4</u>
<u>Laminated Buffalo Leather</u>	9	<i>Journeyman</i> Leathercraft (53)	Earth	<u>Animal Glue, Buffalo Leather, Distilled Water</u>	HQ Results the Same
<u>Poison Dust</u>	9		Lightning	<u>Deathball x2</u>	HQ1: <u>Poison Dust x2</u> HQ2: <u>Poison Dust x3</u> HQ3: <u>Poison Dust x4</u>
<u>Wax Sword</u>	9		Water	<u>Bronze Sword, Beeswax</u>	HQ1: <u>Wax Sword +1</u>
<u>Black Ink x6</u>	10		Dark	<u>Windurstian Tea Leaves x2, Gigant Squid, Distilled Water</u>	HQ1: <u>Black Ink x8</u> HQ2: <u>Black Ink x10</u> HQ3: <u>Black Ink x12</u>
<u>Deodorizer</u>	10		Wind	<u>Olive Oil, Chamomile, Sage</u>	HQ1: <u>Deodorizer x2</u> HQ2: <u>Deodorizer x3</u> HQ3: <u>Deodorizer x4</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Deodorizer</u> x2	10	Tool: <u>Trituration</u>	Wind	<u>Olive Oil</u> x2, <u>Chamomile</u> x2, <u>Sage</u> x2, <u>Triturator</u>	HQ1: <u>Deodorizer</u> x4 HQ2: <u>Deodorizer</u> x6 HQ3: <u>Deodorizer</u> x8
<u>Laminated Ram Leather</u>	10	<i>Novice</i> Leathercraft (39)	Earth	<u>Ram Leather</u> , <u>Animal Glue</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Coffee Beans</u>	11		Wind	<u>Coffee Cherries</u>	HQ Results the Same
<u>Copper Nugget</u> x12	11		Fire	<u>Panacea</u> , <u>Meteorite</u>	HQ1: <u>Iron Nugget</u> x9 HQ2: <u>Silver Nugget</u> x6 HQ3: <u>Gold Nugget</u> x3
<u>Poison Dust</u>	11		Lightning	<u>Giant Stinger</u> x2	HQ1: <u>Poison Dust</u> x2 HQ2: <u>Poison Dust</u> x3 HQ3: <u>Poison Dust</u> x4
<u>Snoll Gelato</u> x4	11	<i>Craftsman</i> Cooking(62) Tool: <u>Patissier</u>	Ice	<u>San d'Orian Flour</u> , <u>Selbina</u> <u>Butter</u> , <u>Maple Sugar</u> , <u>Olive Oil</u> , <u>Vanilla</u> , <u>Selbina Milk</u> , <u>Bird Egg</u> , <u>Snoll Arm</u>	HQ1: <u>Seraph's Kiss</u> x4 HQ2: <u>Seraph's Kiss</u> x6 HQ3: <u>Seraph's Kiss</u> x8
<u>Snoll Gelato</u> x4	11	<i>Craftsman</i> Cooking(62)	Ice	<u>San d'Orian Flour</u> , <u>Selbina</u> <u>Butter</u> , <u>Maple Sugar</u> , <u>Olive Oil</u> , <u>Selbina Milk</u> , <u>Bird Egg</u> , <u>Snoll</u> <u>Arm</u>	HQ1: <u>Sub-Zero Gelato</u> x4 HQ2: <u>Sub-Zero Gelato</u> x6 HQ3: <u>Sub-Zero Gelato</u> x8
<u>Poison Dust</u>	12		Lightning	<u>Yellow Globe</u> x2	HQ1: <u>Poison Dust</u> x2 HQ2: <u>Poison Dust</u> x3 HQ3: <u>Poison Dust</u> x4
<u>Silence Dagger</u>	13		Water	<u>Animal Glue</u> , <u>Brass Dagger</u> , <u>Silencing Potion</u>	HQ1: <u>Silence Dagger</u> +1
<u>Bee Spatha</u>	14		Water	<u>Spatha</u> , <u>Beeswax</u> x2	HQ1: <u>Bee Spatha</u> +1
<u>Chocotonic</u> x3	15		Water	<u>Attohwa Ginseng</u> , <u>Distilled</u> <u>Water</u> , <u>Gysahl Greens</u>	HQ1: <u>Chocotonic</u> x6 HQ2: <u>Chocotonic</u> x9 HQ3: <u>Chocotonic</u> x12
<u>Cracker</u> x33	15		Earth	<u>Firesand</u> , <u>Bast Parchment</u> x2	HQ1: <u>Cracker</u> x66 HQ2: <u>Cracker</u> x99 HQ3: <u>Cracker</u> x99
<u>Mercury</u>	16		Lightning	<u>Cobalt Jellyfish</u> x4	HQ1: <u>Mercury</u> x2 HQ2: <u>Mercury</u> x3 HQ3: <u>Mercury</u> x4
<u>Mercury</u>	16		Lightning	<u>Denizanasi</u> x4	HQ1: <u>Mercury</u> x2 HQ2: <u>Mercury</u> x3 HQ3: <u>Mercury</u> x4
<u>Dark Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Dark</u> <u>Cluster</u>	HQ1: <u>Dark Card</u> x66 HQ2: <u>Dark Card</u> x99 HQ3: <u>Dark Card</u> x99
<u>Earth Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Earth</u> <u>Cluster</u>	HQ1: <u>Earth Card</u> x66 HQ2: <u>Earth Card</u> x99 HQ3: <u>Earth Card</u> x99
<u>Fire Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Fire</u> <u>Cluster</u>	HQ1: <u>Fire Card</u> x66 HQ2: <u>Fire Card</u> x99 HQ3: <u>Fire Card</u> x99

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Hushed Dagger</u>	17		Water	<u>Animal Glue</u> , <u>Muting Potion</u> , <u>Silence Dagger</u>	HQ Results the Same
<u>Ice Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Ice Cluster</u>	HQ1: <u>Ice Card</u> x66 HQ2: <u>Ice Card</u> x99 HQ3: <u>Ice Card</u> x99
<u>Light Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Light Cluster</u>	HQ1: <u>Light Card</u> x66 HQ2: <u>Light Card</u> x99 HQ3: <u>Light Card</u> x99
<u>Silence Baghnakhs</u>	17		Water	<u>Animal Glue</u> , <u>Brass Baghnakhs</u> , <u>Silencing Potion</u>	HQ1: <u>Silence Baghnakhs</u> +1
<u>Thunder Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Lightning Cluster</u>	HQ1: <u>Thunder Card</u> x66 HQ2: <u>Thunder Card</u> x99 HQ3: <u>Thunder Card</u> x99
<u>Water Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Water Cluster</u>	HQ1: <u>Water Card</u> x66 HQ2: <u>Water Card</u> x99 HQ3: <u>Water Card</u> x99
<u>Wind Card</u> x33	17		Light	<u>Mercury</u> , <u>Polyflan Paper</u> , <u>Wind Cluster</u>	HQ1: <u>Wind Card</u> x66 HQ2: <u>Wind Card</u> x99 HQ3: <u>Wind Card</u> x99
<u>Poison Potion</u> x3	18	Tool: <u>Trituration</u>	Water	<u>Mercury</u> x3, <u>Poison Dust</u> x3, <u>Triturator</u>	HQ Results the Same
<u>Poison Potion</u>	18		Water	<u>Poison Dust</u> , <u>Mercury</u>	HQ Results the Same
<u>Coffee Powder</u>	19		Wind	<u>Roast Coffee Beans</u>	HQ1: <u>Coffee Powder</u> x2 HQ2: <u>Coffee Powder</u> x3 HQ3: <u>Coffee Powder</u> x4
<u>Kodoku</u> x33	19		Dark	<u>Elshimo Frog</u> , <u>Lugworm</u> , <u>Shell Bug</u>	HQ1: <u>Kodoku</u> x66 HQ2: <u>Kodoku</u> x99 HQ3: <u>Kodoku</u> x99
<u>Bittern</u> x6	20		Fire	<u>Salinator</u> , <u>Distilled Water</u>	HQ1: <u>Bittern</u> x8 HQ2: <u>Bittern</u> x10 HQ3: <u>Bittern</u> x12
<u>Echo Drops</u>	20		Water	<u>Sage</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ1: <u>Echo Drops</u> x2 HQ2: <u>Echo Drops</u> x3 HQ3: <u>Echo Drops</u> x4
<u>Echo Drops</u> x3	20	Tool: <u>Trituration</u>	Water	<u>Honey</u> x3, <u>Distilled Water</u> , <u>Sage</u> x3, <u>Triturator</u>	HQ1: <u>Echo Drops</u> x6 HQ2: <u>Echo Drops</u> x9 HQ3: <u>Echo Drops</u> x12
<u>Hushed Baghnakhs</u>	20		Water	<u>Animal Glue</u> , <u>Muting Potion</u> , <u>Silence Baghnakhs</u>	HQ Results the Same
<u>Poison Arrowheads</u> x6	21	<i>Recruit Smithing(20)</i>	Wind	<u>Iron Ingot</u> , <u>Copper Ingot</u> , <u>Animal Glue</u> , <u>Poison Potion</u>	HQ1: <u>Poison Arrowheads</u> x8 HQ2: <u>Poison Arrowheads</u> x10 HQ3: <u>Poison Arrowheads</u> x12
<u>Baking Soda</u> x6	22		Lightning	<u>Rock Salt</u> , <u>Moalpolos Water</u>	HQ1: <u>Baking Soda</u> x8 HQ2: <u>Baking Soda</u> x10 HQ3: <u>Baking Soda</u> x12

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Poison Dagger</u>	22		Water	<u>Poison Potion</u> , <u>Animal Glue</u> , <u>Dagger</u>	HQ1: <u>Poison Dagger +1</u>
<u>Mokuto</u>	23		Water	<u>Animal Glue</u> , <u>Silencing Potion</u> , <u>Shinobi-gatana</u>	HQ1: <u>Mokuto +1</u>
<u>Poison Knife</u>	23		Water	<u>Knife</u> , <u>Animal Glue</u> , <u>Poison Potion</u>	HQ1: <u>Poison Knife +1</u>
<u>Silent Oil</u> x4	24		Water	<u>Slime Oil</u> , <u>Beeswax</u> x2	HQ1: <u>Silent Oil</u> x8 HQ2: <u>Silent Oil</u> x10 HQ3: <u>Silent Oil</u> x12
<u>Vermilion Lacquer</u>	24		Fire	<u>Mercury</u> , <u>Sulfur</u>	HQ Results the Same
<u>Ethereal Vermilion Lacquer</u>	25	Tool: <u>Alchemic Ensorcellment</u>	Fire	<u>Mercury</u> , <u>Sulfur</u> , <u>Lightning Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Glass Fiber Fishing Rod</u>	25		Light	<u>Broken Glass Fiber Rod</u>	HQ Results the Same
<u>Poison Baselard</u>	25		Water	<u>Poison Potion</u> , <u>Animal Glue</u> , <u>Baselard</u>	HQ1: <u>Python Baselard</u>
<u>Twinkle Shower</u> x33	25		Earth	<u>Twinkle Powder</u> , <u>Firesand</u> , <u>Bast Parchment</u>	HQ1: <u>Twinkle Shower</u> x66 HQ2: <u>Twinkle Shower</u> x99 HQ3: <u>Twinkle Shower</u> x99
<u>War Bow</u>	25	<i>Journeyman</i> Woodworking (58)	Wind	<u>Oak Lumber</u> x2, <u>Silk Cloth</u> , <u>Carbon Fiber</u> , <u>Glass Fiber</u>	HQ1: <u>War Bow +1</u>
<u>Copper Bullet</u> x33	26	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Firesand</u> , <u>Copper Ingot</u>	HQ1: <u>Copper Bullet</u> x66 HQ2: <u>Copper Bullet</u> x99 HQ3: <u>Copper Bullet</u> x99
<u>Minnow</u>	26	<i>Amateur</i> Goldsmithing (10)	Fire	<u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ1: <u>Sinking Minnow</u> HQ2: <u>Sinking Minnow</u> HQ3: <u>Sinking Minnow</u>
<u>Seito</u>	26		Water	<u>Animal Glue</u> , <u>Muting Potion</u> , <u>Mokuto</u>	HQ Results the Same
<u>Blinding Potion</u>	27		Water	<u>Sleepshroom</u> , <u>Poison Flour</u> , <u>Crying Mustard</u>	HQ1: <u>Blinding Potion</u> x2 HQ2: <u>Blinding Potion</u> x3 HQ3: <u>Blinding Potion</u> x4
<u>Blinding Potion</u> x2	27	Tool: <u>Trituration</u>	Water	<u>Sleepshroom</u> x2, <u>Poison Flour</u> x2, <u>Crying Mustard</u> x2, <u>Triturator</u>	HQ1: <u>Blinding Potion</u> x4 HQ2: <u>Blinding Potion</u> x6 HQ3: <u>Blinding Potion</u> x8
<u>Automaton Oil</u> x3	28		Water	<u>Olive Oil</u> , <u>Plasma Oil</u> , <u>Polyflan Paper</u>	HQ1: <u>Automaton Oil +1</u> x3 HQ2: <u>Automaton Oil +1</u> x3 HQ3: <u>Automaton Oil +2</u> x3
<u>Blinding Potion</u> x2	28		Lightning	<u>Nebimonite</u> , <u>Mercury</u>	HQ1: <u>Blinding Potion</u> x4 HQ2: <u>Blinding Potion</u> x6 HQ3: <u>Blinding Potion</u> x8

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sairui-Ran</u> x33	28	<i>Recruit</i> Cooking(11)	Earth	<u>Kazham Peppers</u> , <u>Bomb Ash</u> , <u>Bird Egg</u> , <u>Bast Parchment</u>	HQ1: <u>Sairui-Ran</u> x66 HQ2: <u>Sairui-Ran</u> x99 HQ3: <u>Sairui-Ran</u> x99
<u>Bast Parchment</u> x12	29	<i>Apprentice</i> Woodworking (45)	Lightning	<u>Elm Log</u> , <u>Moko Grass</u> , <u>Distilled</u> <u>Water</u>	HQ Results the Same
<u>Glass Fiber</u> <u>Fishing Rod</u>	29		Fire	<u>Glass Fiber</u> x4, <u>Cotton Thread</u>	HQ Results the Same
<u>Silent Oil</u> x2	29		Water	<u>Olive Oil</u> , <u>Beeswax</u> x2	HQ1: <u>Silent Oil</u> x4 HQ2: <u>Silent Oil</u> x6 HQ3: <u>Silent Oil</u> x8
<u>Eye Drops</u> x4	30	Tool: <u>Trituration</u>	Water	<u>Ahriman Tears</u> x2, <u>Chamomile</u> x2, <u>Distilled Water</u> , <u>Triturator</u>	HQ1: <u>Eye Drops</u> x8 HQ2: <u>Eye Drops</u> x12 HQ3: <u>Eye Drops</u> x12
<u>Eye Drops</u> x2	30		Water	<u>Ahriman Tears</u> , <u>Chamomile</u> , <u>Distilled Water</u>	HQ1: <u>Eye Drops</u> x4 HQ2: <u>Eye Drops</u> x6 HQ3: <u>Eye Drops</u> x8
<u>Sieglinde Putty</u>	30		Earth	<u>Flaxseed Oil</u> x2, <u>Shell Powder</u> x2, <u>Zinc Oxide</u>	HQ Results the Same
<u>Blind Bolt Heads</u> x6	31	<i>Recruit</i> Smithing(14)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Blinding Potion</u>	HQ1: <u>Blind Bolt Heads</u> x8 HQ2: <u>Blind Bolt Heads</u> x10 HQ3: <u>Blind Bolt Heads</u> x12
<u>Minnow</u>	31	<i>Recruit</i> Goldsmithing (11)	Fire	<u>Copper Ingot</u> , <u>Glass Fiber</u>	HQ1: <u>Sinking Minnow</u> HQ2: <u>Sinking Minnow</u> HQ3: <u>Sinking Minnow</u>
<u>Poison Kukri</u>	31		Water	<u>Kukri</u> , <u>Animal Glue</u> , <u>Poison</u> <u>Potion</u>	HQ1: <u>Poison Kukri</u> +1
<u>Blind Dagger</u>	32		Water	<u>Animal Glue</u> , <u>Bronze Dagger</u> , <u>Blinding Potion</u>	HQ1: <u>Blind Dagger</u> +1
<u>Busuto</u>	33		Water	<u>Animal Glue</u> , <u>Poison Potion</u> , <u>Shinobi-gatana</u>	HQ1: <u>Busuto</u> +1
<u>Moblin Putty</u>	33		Earth	<u>Flaxseed Oil</u> x2, <u>Shell Powder</u> x2, <u>Zincite</u> x3	HQ Results the Same
<u>Poison Cesti</u>	33		Water	<u>Animal Glue</u> , <u>Lizard Cesti</u> , <u>Poison Potion</u>	HQ1: <u>Poison Cesti</u> +1
<u>Artificial Lens</u>	34		Fire	<u>Glass Fiber</u> x2	HQ Results the Same
<u>Blind Knife</u>	34		Water	<u>Animal Glue</u> , <u>Bronze Knife</u> , <u>Blinding Potion</u>	HQ1: <u>Blind Knife</u> +1
<u>Skeleton Key</u> x2	34	<i>Apprentice</i> Bonecraft(43)	Earth	<u>Carbon Fiber</u> , <u>Chicken Bone</u> , <u>Glass Fiber</u> , <u>Bat Fang</u> x2, <u>Animal Glue</u> , <u>Hecteyes Eye</u> , <u>Sheep Tooth</u>	HQ1: <u>Skeleton Key</u> x4 HQ2: <u>Skeleton Key</u> x6 HQ3: <u>Skeleton Key</u> x8

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Little Comet</u> x33	35		Earth	<u>Rain Lily</u> , <u>Firesand</u> , <u>Bast Parchment</u> x2	HQ1: <u>Little Comet</u> x66 HQ2: <u>Little Comet</u> x99 HQ3: <u>Little Comet</u> x99
<u>Poison Baghnakhs</u>	35		Water	<u>Animal Glue</u> , <u>Baghnakhs</u> , <u>Poison Potion</u>	HQ1: <u>Poison Baghnakhs</u> +1
<u>Freshwater Aquarium</u>	36	<i>Artisan</i> Woodworking (80)	Light	<u>Petrified Log</u> , <u>Oak Lumber</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Freshwater Set</u> , <u>Pipira</u> x3	HQ Results the Same
<u>Polyflan Paper</u> x33	36		Earth	<u>Polyflan</u>	HQ1: <u>Polyflan Paper</u> x66 HQ2: <u>Polyflan Paper</u> x99 HQ3: <u>Polyflan Paper</u> x99
<u>Prism Powder</u> x8	36		Light	<u>Ahriman Lens</u> , <u>Glass Fiber</u> x2	HQ1: <u>Prism Powder</u> x10 HQ2: <u>Prism Powder</u> x11 HQ3: <u>Prism Powder</u> x12
<u>Jusatsu</u> x33	37		Dark	<u>Black Ink</u> , <u>Beastman Blood</u> , <u>Bast Parchment</u>	HQ1: <u>Jusatsu</u> x66 HQ2: <u>Jusatsu</u> x99 HQ3: <u>Jusatsu</u> x99
<u>Bronze Bullet</u> x33	38	<i>Recruit</i> Smithing(13)	Fire	<u>Bronze Ingot</u> , <u>Firesand</u>	HQ1: <u>Bronze Bullet</u> x66 HQ2: <u>Bronze Bullet</u> x99 HQ3: <u>Bronze Bullet</u> x99
<u>Chimera Blood</u>	38		Lightning	<u>Lesser Chigoe</u>	HQ1: <u>Chimera Blood</u> x2 HQ2: <u>Chimera Blood</u> x3 HQ3: <u>Chimera Blood</u> x4
<u>Chimera Blood</u> x3	38	Tool: <u>Trituration</u>	Lightning	<u>Lesser Chigoe</u> x3, <u>Triturator</u>	HQ1: <u>Chimera Blood</u> x6 HQ2: <u>Chimera Blood</u> x9 HQ3: <u>Chimera Blood</u> x12
<u>Kongou Inaho</u> x33	38	<i>Novice</i> Woodworking (31)	Earth	<u>Copper Nugget</u> , <u>Bamboo Stick</u> , <u>Firesand</u>	HQ1: <u>Kongou Inaho</u> x66 HQ2: <u>Kongou Inaho</u> x99 HQ3: <u>Kongou Inaho</u> x99
<u>Poison Claws</u>	38		Water	<u>Claws</u> , <u>Animal Glue</u> , <u>Poison Potion</u>	HQ1: <u>Poison Claws</u> +1
<u>Firesand</u> x3	39		Earth	<u>Bomb Ash</u> x2, <u>Yuhtunga Sulfur</u>	HQ1: <u>Firesand</u> x6 HQ2: <u>Firesand</u> x9 HQ3: <u>Firesand</u> x12
<u>Inferno Sword</u>	39		Earth	<u>Slime Oil</u> , <u>Two-Handed Sword</u> , <u>Firesand</u>	HQ1: <u>Hellfire Sword</u>
<u>Living Key</u> x2	39		Water	<u>Slime Oil</u> , <u>Malboro Vine</u> , <u>Beeswax</u>	HQ1: <u>Living Key</u> x4 HQ2: <u>Living Key</u> x6 HQ3: <u>Living Key</u> x8
<u>Plasma Oil</u> x33	39	Tool: <u>Iatrochemistry</u>	Water	<u>Mercury</u> , <u>Flan Meat</u> x2	HQ1: <u>Plasma Oil</u> x66 HQ2: <u>Plasma Oil</u> x99 HQ3: <u>Plasma Oil</u> x99

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Brimsand</u> x2	40	Tool: <u>Alchemic Ensorcellment</u>	Earth	<u>Sulfur</u> , <u>Bomb Ash</u> x2, <u>Fire Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ1: <u>Brimsand</u> x4 HQ2: <u>Brimsand</u> x6 HQ3: <u>Brimsand</u> x8
<u>Dried Mugwort</u>	40	<u>Journeyman Cooking(59)</u>	Ice	<u>Fresh Mugwort</u> x8	HQ1: <u>Dried Mugwort</u> x2 HQ2: <u>Dried Mugwort</u> x3 HQ3: <u>Dried Mugwort</u> x4
<u>Firesand</u> x4	40	Tool: <u>Trituration</u>	Earth	<u>Bomb Ash</u> x4, <u>Sulfur</u> x2, <u>Triturator</u>	HQ1: <u>Firesand</u> x8 HQ2: <u>Firesand</u> x12
<u>Firesand</u> x2	40		Earth	<u>Bomb Ash</u> x2, <u>Sulfur</u>	HQ1: <u>Firesand</u> x4 HQ2: <u>Firesand</u> x6 HQ3: <u>Firesand</u> x8
<u>Potion</u>	40		Water	<u>Sage</u> , <u>Lizard Tail</u> , <u>Distilled Water</u>	HQ1: <u>Potion +1</u> HQ2: <u>Potion +2</u> HQ3: <u>Potion +3</u>
<u>Potion Drop</u>	40	Tool: <u>Concoction</u>	Fire	<u>Sage</u> , <u>Lizard Tail</u> , <u>Distilled Water</u>	HQ1: <u>Potion Drop</u> x2 HQ2: <u>Potion Drop</u> x3 HQ3: <u>Potion Drop</u> x4
<u>Brimsand</u> x2	41	Tool: <u>Alchemic Ensorcellment</u>	Earth	<u>Sulfur</u> , <u>Cluster Ash</u> , <u>Fire Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ1: <u>Brimsand</u> x4 HQ2: <u>Brimsand</u> x6 HQ3: <u>Brimsand</u> x8
<u>Bullet</u> x33	41	<u>Recruit Goldsmithing (18)</u>	Fire	<u>Brass Ingot</u> , <u>Firesand</u>	HQ1: <u>Bullet</u> x66 HQ2: <u>Bullet</u> x99 HQ3: <u>Bullet</u> x99
<u>Firesand</u> x2	41		Earth	<u>Cluster Ash</u> , <u>Sulfur</u>	HQ1: <u>Firesand</u> x4 HQ2: <u>Firesand</u> x6 HQ3: <u>Firesand</u> x8
<u>Prism Powder</u> x12	41	Tool: <u>Trituration</u>	Light	<u>Glass Fiber</u> x4, <u>Artificial Lens</u> x2, <u>Triturator</u>	HQ Results the Same
<u>Prism Powder</u> x6	41		Light	<u>Glass Fiber</u> x2, <u>Artificial Lens</u>	HQ1: <u>Prism Powder</u> x8 HQ2: <u>Prism Powder</u> x10 HQ3: <u>Prism Powder</u> x12
<u>Bokuto</u>	42		Water	<u>Animal Glue</u> , <u>Blinding Potion</u> , <u>Shinobi-gatana</u>	HQ1: <u>Bokuto +1</u>
<u>Inferno Axe</u>	42		Earth	<u>Slime Oil</u> , <u>Butterfly Axe</u> , <u>Firesand</u>	HQ1: <u>Hellfire Axe</u>
<u>Prominence Sword</u>	42		Earth	<u>Slime Oil</u> , <u>Brimsand</u> , <u>Inferno Sword</u>	HQ Results the Same
<u>Vitriol</u>	42		Water	<u>Dhalmel Saliva</u>	HQ1: <u>Vitriol</u> x2 HQ2: <u>Vitriol</u> x3 HQ3: <u>Vitriol</u> x4
<u>Invitriol</u>	43	Tool: <u>Alchemic Ensorcellment</u>	Water	<u>Treant Bulb</u> x2, <u>Fire Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Poison Katars</u>	43		Water	<u>Katars</u> , <u>Animal Glue</u> , <u>Poison Potion</u>	HQ1: <u>Poison Katars +1</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sheep Chammy</u>	43	<i>Craftsman</i> Leathercraft (66)	Dark	<u>Sheepskin, Willow Log, Clot Plasma, Distilled Water</u>	HQ Results the Same
<u>Sheep Chammy</u>	43	<i>Craftsman</i> Leathercraft (65)	Dark	<u>Sheepskin, Windurstian Tea Leaves, Clot Plasma, Distilled Water</u>	HQ Results the Same
<u>Sparkling Hand</u> x33	43	<i>Recruit</i> Goldsmithing (18)	Light	<u>Silver Ingot, Parchment, Twinkle Powder, Prism Powder</u>	HQ1: <u>Sparkling Hand</u> x66 HQ2: <u>Sparkling Hand</u> x99 HQ3: <u>Sparkling Hand</u> x99
<u>Vitriol</u> x3	43	Tool: <u>Trituration</u>	Water	<u>Treant Bulb</u> x6, <u>Triturator</u>	HQ1: <u>Vitriol</u> x6 HQ2: <u>Vitriol</u> x9 HQ3: <u>Vitriol</u> x12
<u>Vitriol</u>	43		Water	<u>Treant Bulb</u> x2	HQ1: <u>Vitriol</u> x2 HQ2: <u>Vitriol</u> x3 HQ3: <u>Vitriol</u> x4
<u>Fire Arrowheads</u> x6	44	<i>Initiate</i> Smithing(23)	Fire	<u>Iron Ingot, Slime Oil, Grass Cloth</u>	HQ1: <u>Fire Arrowheads</u> x8 HQ2: <u>Fire Arrowheads</u> x10 HQ3: <u>Fire Arrowheads</u> x12
<u>Flame Claymore</u>	44		Earth	<u>Claymore, Slime Oil, Firesand</u>	HQ1: <u>Burning Claymore</u>
<u>Potion Tank</u>	44	<i>Amateur</i> Leathercraft(1)	Earth	<u>Sheep Leather, Brass Tank, Potion</u> x4	HQ Results the Same
<u>Strobe</u> x12	44	<i>Amateur</i> Goldsmithing (4) Tool: <u>Iatrochemistry</u>	Fire	<u>Silver Sheet, Glass Sheet, Orobon Lure, Polyflan, Plasma Oil</u>	HQ Results the Same
<u>Acid Bolt Heads</u> x6	45	<i>Recruit</i> Smithing(14)	Wind	<u>Animal Glue, Bronze Ingot, Vitriol</u>	HQ1: <u>Acid Bolt Heads</u> x8 HQ2: <u>Acid Bolt Heads</u> x10 HQ3: <u>Acid Bolt Heads</u> x12
<u>Acid Dagger</u>	45		Water	<u>Animal Glue, Mythril Dagger, Vitriol</u>	HQ1: <u>Corrosive Dagger</u>
<u>Carbon Fiber</u> x3	45		Lightning	<u>Bomb Ash</u> x4	HQ1: <u>Carbon Fiber</u> x6 HQ2: <u>Carbon Fiber</u> x9 HQ3: <u>Carbon Fiber</u> x12
<u>Iron Bullet</u> x33	45	<i>Initiate</i> Smithing(22)	Fire	<u>Iron Ingot, Firesand</u>	HQ1: <u>Iron Bullet</u> x99 HQ2: <u>Iron Bullet</u> x99 HQ3: <u>Iron Bullet</u> x99
<u>Prominence Axe</u>	45		Earth	<u>Slime Oil, Brimsand, Inferno Axe</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Shrimp Lantern</u>	45	<i>Artisan</i> Goldsmithing (73) <i>Novice</i> Smithing(31)	Fire	<u>Tin Ingot</u> , <u>Beeswax</u> , <u>Moblumin Sheet</u> , <u>Moblin Putty</u>	HQ Results the Same
<u>Black Cotehardie</u>	46	<i>Craftsman</i> Leathercraft (70) <i>Apprentice</i> Clothcraft(?)	Earth	<u>Beak Jerkin</u> , <u>Black Ink</u> , <u>Malboro Fiber</u> , <u>Ram Leather</u> , <u>Tiger Leather</u> , <u>Mistletoe</u> , <u>Fiend Blood</u> , <u>Velvet Robe</u>	HQ1: <u>Flora Cotehardie</u>
<u>Blue Cotehardie</u>	46	<i>Adept</i> Leathercraft (80) <i>Novice</i> Clothcraft(?)	Earth	<u>Beak Jerkin</u> , <u>Velvet Robe</u> , <u>Malboro Fiber</u> , <u>Tiger Leather</u> , <u>Beetle Blood</u> , <u>Mistletoe</u> , <u>Fiend Blood</u> , <u>Ram Leather</u>	HQ1: <u>Blue Cotehardie +1</u>
<u>Carbon Fiber x3</u>	46		Lightning	<u>Bomb Ash</u> , <u>Cluster Ash</u>	HQ1: <u>Carbon Fiber x6</u> HQ2: <u>Carbon Fiber x9</u> HQ3: <u>Carbon Fiber x12</u>
<u>Fire Sword</u>	46		Earth	<u>Iron Sword</u> , <u>Slime Oil</u> , <u>Firesand</u>	HQ1: <u>Flame Sword</u>
<u>Meifu Goma x33</u>	46	<i>Journeyman</i> Woodworking (53) <i>Recruit</i> Clothcraft(11)	Earth	<u>Arrowwood Lumber</u> , <u>Koma</u> , <u>Firesand</u> , <u>Cotton Thread</u>	HQ1: <u>Meifu Goma x66</u> HQ2: <u>Meifu Goma x99</u> HQ3: <u>Meifu Goma x99</u>
<u>Stabilizer x12</u>	46	<i>Unknown</i> Goldsmithing (?) Tool: <u>Iatrochemistry</u>	Fire	<u>Mythril Sheet</u> , <u>Sieglinde Putty</u> , <u>Ebonite</u> , <u>Black Ghost</u> , <u>Water Tank</u>	HQ Results the Same
<u>Worm Lure</u>	46	<i>Recruit</i> Goldsmithing (12)	Fire	<u>Little Worm</u> , <u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ Results the Same
<u>Worm Lure</u>	46	<i>Amateur</i> Smithing(9)	Fire	<u>Iron Ingot</u> , <u>Glass Fiber</u> , <u>Animal Glue</u>	HQ1: <u>Frog Lure</u> HQ2: <u>Shrimp Lure</u> HQ3: <u>Lizard Lure</u>
<u>Acid Knife</u>	47		Water	<u>Animal Glue</u> , <u>Mythril Knife</u> , <u>Vitriol</u>	HQ1: <u>Corrosive Knife</u>
<u>Flame Degen</u>	47		Earth	<u>Slime Oil</u> , <u>Degen</u> , <u>Firesand</u>	HQ1: <u>Flame Degen +1</u>
<u>Frog Lure</u>	47	<i>Recruit</i> Goldsmithing (12)	Fire	<u>Copper Frog</u> , <u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ Results the Same
<u>Melt Dagger</u>	47		Water	<u>Invitriol</u> , <u>Acid Dagger</u>	HQ Results the Same
<u>Vulcan Claymore</u>	47		Earth	<u>Slime Oil</u> , <u>Brimsand</u> , <u>Flame Claymore</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Fire Arrow</u> x33	48	<i>Unknown</i> Smithing(?) <i>Unknown</i> Woodworking (?)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Slime Oil</u> , <u>Grass Cloth</u> , <u>Bird Feather</u> x2	HQ1: <u>Fire Arrow</u> x66 HQ2: <u>Fire Arrow</u> x99 HQ3: <u>Fire Arrow</u> x99
<u>Flashbulb</u> x12	48	<i>Unknown</i> Goldsmithing (?) Tool: <u>Iatrochemistry</u>	Fire	<u>Glass Fiber</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Lamp Marimo</u> , <u>Water Tank</u>	HQ Results the Same
<u>Loudspeaker</u> x12	48	<i>Unknown</i> Bonecraft(?) Tool: <u>Iatrochemistry</u>	Fire	<u>Treant Bulb</u> , <u>Glass Sheet</u> , <u>Baking Soda</u> , <u>Colibri Beak</u> , <u>Water Tank</u>	HQ Results the Same
<u>Shrimp Lure</u>	48	<i>Initiate</i> Goldsmithing (21)	Fire	<u>Glass Fiber</u> , <u>Crayfish</u> , <u>Silver Ingot</u>	HQ Results the Same
<u>Carbon Fishing Rod</u>	49		Light	<u>Broken Carbon Rod</u>	HQ Results the Same
<u>Flame Blade</u>	49		Earth	<u>Slime Oil</u> , <u>Falchion</u> , <u>Firesand</u>	HQ1: <u>Flame Blade</u> +1
<u>Mana Booster</u> x12	49	<i>Unknown</i> Goldsmithing (?) Tool: <u>Iatrochemistry</u>	Earth	<u>Mercury</u> , <u>Fiend Blood</u> , <u>Brass Tank</u> , <u>Imperial Cermet</u> , <u>Mana Wand</u>	HQ Results the Same
<u>Mana Converter</u> x12	49	<i>Amateur</i> Goldsmithing (1) Tool: <u>Iatrochemistry</u>	Fire	<u>Mercury</u> , <u>Coecurl Whisker</u> , <u>Brass Tank</u> x2, <u>Imperial Cermet</u>	HQ Results the Same
<u>Melt Knife</u>	49		Water	<u>Invitriol</u> , <u>Acid Knife</u>	HQ Results the Same
<u>Vulcan Sword</u>	49		Earth	<u>Brimsand</u> , <u>Fire Sword</u> , <u>Slime Oil</u>	HQ Results the Same
<u>Ether</u>	50		Water	<u>Bat Wing</u> x2, <u>Dried Marjoram</u> , <u>Dryad Root</u> , <u>Distilled Water</u>	HQ1: <u>Ether</u> +1 HQ2: <u>Ether</u> +2 HQ3: <u>Ether</u> +3
<u>Ether Drop</u>	50	Tool: <u>Concoction</u>	Fire	<u>Bat Wing</u> x2, <u>Dried Marjoram</u> , <u>Dryad Root</u> , <u>Distilled Water</u>	HQ1: <u>Ether Drop</u> x2 HQ2: <u>Ether Drop</u> x3 HQ3: <u>Ether Drop</u> x4
<u>Vulcan Degen</u>	50		Earth	<u>Slime Oil</u> , <u>Brimsand</u> , <u>Flame Degen</u>	HQ Results the Same
<u>Acid Claws</u>	51		Water	<u>Animal Glue</u> , <u>Vitriol</u> , <u>Mythril Claws</u>	HQ1: <u>Corrosive Claws</u>
<u>Gold Cuisses</u>	51	<i>Artisan</i> Goldsmithing (71)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Mercury</u> , <u>Ram Leather</u>	HQ1: <u>Gilt Cuisses</u>
<u>Hallowed Water</u>	51	Tool: <u>Alchemic Purification</u>	Light	<u>Fire Anima</u> , <u>Ice Anima</u> , <u>Light Anima</u> , <u>Distilled Water</u>	HQ1: <u>Hallowed Water</u> x2 HQ2: <u>Hallowed Water</u> x3 HQ3: <u>Hallowed Water</u> x4

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Holy Water</u>	51		Light	<u>Distilled Water</u>	HQ1: <u>Holy Water</u> x2 HQ2: <u>Holy Water</u> x3 HQ3: <u>Holy Water</u> x4
<u>Blessed Mythril Sheet</u>	52		Light	<u>Mythril Sheet</u> , <u>Holy Water</u>	HQ Results the Same
<u>Silver Bullet</u> x33	52	<i>Initiate</i> Goldsmithing(24)	Fire	<u>Silver Ingot</u> , <u>Firesand</u>	HQ1: <u>Silver Bullet</u> x66 HQ2: <u>Silver Bullet</u> x99 HQ3: <u>Silver Bullet</u> x99
<u>The Big One</u>	52	<i>Veteran</i> Woodworking(94) <i>Apprentice</i> Goldsmithing(41)	Ice	<u>Mahogany Lumber</u> , <u>Ebony Lumber</u> , <u>Gold Sheet</u> , <u>Saruta Cotton</u> , <u>Beeswax</u> , <u>Animal Glue</u> , <u>Beetle Blood</u> , <u>Titanic Sawfish</u>	HQ Results the Same
<u>Vulcan Blade</u>	52		Earth	<u>Slime Oil</u> , <u>Brimsand</u> , <u>Flame Blade</u>	HQ Results the Same
<u>Carbon Fishing Rod</u>	53		Fire	<u>Carbon Fiber</u> x4, <u>Glass Fiber</u>	HQ Results the Same
<u>Grenade</u> x4	53	<i>Amateur</i> Smithing(8) <i>Initiate</i> Woodworking(?)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Grenade</u> x4	53	<i>Initiate</i> Smithing(?) <i>Amateur</i> Woodworking(?)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Holy Bolt Heads</u> x6	53	<i>Recruit</i> Smithing(14)	Wind	<u>Bronze Ingot</u> , <u>Holy Water</u> x2	HQ1: <u>Holy Bolt Heads</u> x8 HQ2: <u>Holy Bolt Heads</u> x10 HQ3: <u>Holy Bolt Heads</u> x12
<u>Ether Tank</u>	54	<i>Unknown</i> Leathercraft(?)	Earth	<u>Sheep Leather</u> , <u>Brass Tank</u> , <u>Ether</u> x4	HQ Results the Same
<u>Gold Armet</u>	54	<i>Artisan</i> Goldsmithing(72)	Fire	<u>Copper Ingot</u> , <u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Mercury</u> , <u>Sheep Leather</u>	HQ1: <u>Gilt Armet</u>
<u>Gold Gauntlets</u>	54	<i>Artisan</i> Goldsmithing(77)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Leather Gloves</u> x2, <u>Mercury</u>	HQ1: <u>Gilt Gauntlets</u>
<u>Gold Sabatons</u>	54	<i>Artisan</i> Goldsmithing(74)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x3, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Gilt Sabatons</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Grenade</u> x4	54	<i>Unknown</i> Smithing(?) <i>Unknown</i> Woodworking (?)	Earth	<u>Cluster Ash</u> , <u>Firesand</u> x2, <u>Sulfur</u> , <u>Iron Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Holy Sword</u>	54		Light	<u>Mythril Sword</u> , <u>Holy Water</u>	HQ1: <u>Holy Sword</u> +1
<u>Hydro Pump</u> x66	54	<i>Craftsman</i> Woodworking (63)	Earth	<u>Bamboo Stick</u> , <u>Chestnut Lumber</u> , <u>Coeurl Whisker</u> , <u>Carbon Fiber</u> , <u>Animal Glue</u> , <u>Water Cluster</u>	HQ1: <u>Hydro Pump</u> x99
<u>Kilo Pump</u> x66	54	<i>Artisan</i> Woodworking (76)	Earth	<u>Bamboo Stick</u> , <u>Chestnut Lumber</u> , <u>Coeurl Whisker</u> x2, <u>Carbon Fiber</u> , <u>Animal Glue</u> , <u>Water Cluster</u>	HQ1: <u>Kilo Pump</u> x99
<u>Mega Pump</u> x66	54	<i>Adept</i> Woodworking (84)	Earth	<u>Bamboo Stick</u> , <u>Chestnut Lumber</u> , <u>Coeurl Whisker</u> x3, <u>Carbon Fiber</u> , <u>Animal Glue</u> , <u>Water Cluster</u>	HQ1: <u>Mega Pump</u> x99
<u>Melt Claws</u>	54		Water	<u>Invitriol</u> , <u>Acid Claws</u>	HQ Results the Same
<u>Popstar</u> x33	54		Light	<u>Firesand</u> , <u>Bast Parchment</u> , <u>Twinkle Powder</u> x2, <u>Prism</u> <u>Powder</u>	HQ1: <u>Popstar</u> x66 HQ2: <u>Popstar</u> x99 HQ3: <u>Popstar</u> x99
<u>Analyzer</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Earth Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Damage Gauge</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Light Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Heat Seeker</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Lightning Anima</u> , <u>Glass Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Holy Mace</u>	55		Light	<u>Mythril Mace</u> , <u>Holy Water</u>	HQ1: <u>Holy Mace</u> +1
<u>Inhibitor</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Fire Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Mana</u> <u>Conserver</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Dark Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Pattern Reader</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Wind Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Scanner</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Ice Anima</u> , <u>Glass</u> <u>Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Stealth Screen</u> x12	55	Tool: <u>Iatrochemistry</u>	Fire	<u>Hecteyes Eye</u> , <u>Water Anima</u> , <u>Glass Sheet</u> , <u>Homunculus Nerves</u> , <u>Plasma Oil</u>	HQ Results the Same
<u>Yoto</u>	55		Water	<u>Animal Glue</u> , <u>Shinobi-gatana</u> , <u>Vitriol</u>	HQ1: <u>Yoto +1</u>
<u>Cermet Chunk</u>	56		Fire	<u>Magic Pot Shard</u> x4	HQ1: <u>Cermet Chunk</u> x2 HQ2: <u>Cermet Chunk</u> x3 HQ3: <u>Cermet Chunk</u> x4
<u>Glass Sheet</u>	56		Fire	<u>Rock Salt</u> , <u>Shell Powder</u> , <u>Silica</u> x6	HQ1: <u>Glass Sheet</u> x2 HQ2: <u>Glass Sheet</u> x3 HQ3: <u>Glass Sheet</u> x4
<u>Schwert</u>	56	<i>Artisan</i> Smithing(71) <i>Novice</i> Goldsmithing (?)	Fire	<u>Cermet Chunk</u> , <u>Steel Ingot</u> x2, <u>Mythril Ingot</u> , <u>Moonstone</u>	HQ1: <u>Schwert +1</u>
<u>Sleeping</u> <u>Potion</u> x2	56	Tool: <u>Trituration</u>	Water	<u>Chamomile</u> x2, <u>Sleepshroom</u> x2, <u>Poison Flour</u> x2, <u>Triturator</u>	HQ1: <u>Sleeping Potion</u> x4 HQ2: <u>Sleeping Potion</u> x6 HQ3: <u>Sleeping Potion</u> x8
<u>Sleeping</u> <u>Potion</u>	56		Water	<u>Chamomile</u> , <u>Sleepshroom</u> , <u>Poison</u> <u>Flour</u>	HQ1: <u>Sleeping Potion</u> x2 HQ2: <u>Sleeping Potion</u> x3 HQ3: <u>Sleeping Potion</u> x4
<u>Stabilizer II</u> x12	56	<i>Unknown</i> Goldsmithing (?) Tool: <u>Iatrochemistry</u>	Fire	<u>Mythril Sheet</u> , <u>Sieglinde Putty</u> , <u>High Ebonite</u> , <u>Black Ghost</u> , <u>Water</u> <u>Tank</u>	HQ Results the Same
<u>Cermet Lance</u>	57	<i>Adept</i> Woodworking (86)	Fire	<u>Ash Lumber</u> x2, <u>Cermet Chunk</u> x2	HQ1: <u>Cermet Lance +1</u>
<u>Earth</u> <u>Arrowheads</u> x6	57	<i>Apprentice</i> Bonecraft(44)	Earth	<u>Copper Ingot</u> , <u>Marid Tusk</u>	HQ1: <u>Earth Arrowheads</u> x8 HQ2: <u>Earth Arrowheads</u> x10 HQ3: <u>Earth Arrowheads</u> x12
<u>Hosodachi</u>	57	<i>Craftsman</i> Goldsmithing (64) <i>Novice</i> Leathercraft (40)	Fire	<u>Iron Ingot</u> x2, <u>Ash Lumber</u> , <u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Silver</u> <u>Thread</u>	HQ1: <u>Hosodachi +1</u>
<u>Ice</u> <u>Arrowheads</u> x6	57		Ice	<u>Copper Ingot</u> , <u>Cermet Chunk</u>	HQ1: <u>Ice Arrowheads</u> x8 HQ2: <u>Ice Arrowheads</u> x10 HQ3: <u>Ice Arrowheads</u> x12

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lightning Arrowheads</u> x6	57	<i>Novice</i> Smithing(33)	Lightning	<u>Copper Ingot</u> , <u>Steel Ingot</u>	HQ1: <u>Lightning Arrowheads</u> x8 HQ2: <u>Lightning Arrowheads</u> x10 HQ3: <u>Lightning Arrowheads</u> x12
<u>Sacred Sword</u>	57		Light	<u>Hallowed Water</u> , <u>Holy Sword</u>	HQ Results the Same
<u>Water Arrowheads</u> x6	57	<i>Unknown</i> Bonecraft(?)	Water	<u>Copper Ingot</u> , <u>Merrow Scale</u>	HQ1: <u>Water Arrowheads</u> x8 HQ2: <u>Water Arrowheads</u> x10 HQ3: <u>Water Arrowheads</u> x12
<u>Wind Arrowheads</u> x6	57	<i>Novice</i> Bonecraft(35)	Wind	<u>Copper Ingot</u> , <u>Colibri Beak</u>	HQ1: <u>Wind Arrowheads</u> x8 HQ2: <u>Wind Arrowheads</u> x10 HQ3: <u>Wind Arrowheads</u> x12
<u>Holy Degen</u>	58		Light	<u>Mythril Degen</u> , <u>Holy Water</u>	HQ1: <u>Holy Degen</u> +1
<u>Melt Katana</u>	58		Water	<u>Invitriol</u> , <u>Yoto</u>	HQ Results the Same
<u>Quake Grenade</u> x4	58	<i>Initiate</i> Smithing(29)	Earth	<u>Iron Ingot</u> x2, <u>Bomb Ash</u> x3, <u>Yuh tunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Quake Grenade</u> x6 HQ2: <u>Quake Grenade</u> x9 HQ3: <u>Quake Grenade</u> x12
<u>Quake Grenade</u> x4	58	<i>Unknown</i> Smithing(?)	Earth	<u>Cluster Ash</u> , <u>Sulfur</u> , <u>Firesand</u> x2, <u>Iron Ingot</u> x2	HQ1: <u>Quake Grenade</u> x6 HQ2: <u>Quake Grenade</u> x9 HQ3: <u>Quake Grenade</u> x12
<u>Quake Grenade</u> x4	58	<i>Initiate</i> Smithing(29)	Earth	<u>Iron Ingot</u> x2, <u>Bomb Ash</u> x3, <u>Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Quake Grenade</u> x6 HQ2: <u>Quake Grenade</u> x9 HQ3: <u>Quake Grenade</u> x12
<u>Sacred Mace</u>	58		Light	<u>Hallowed Water</u> , <u>Holy Mace</u>	HQ Results the Same
<u>Bastokan Visor</u>	59		Fire	<u>Cermet Chunk</u> , <u>Centurion's Visor</u>	HQ1: <u>Republic Visor</u>
<u>Bloody Aketon</u>	59	<i>Adept</i> Clothcraft(88) <i>Initiate</i> Goldsmithing (?)	Earth	<u>Saruta Cotton</u> x2, <u>Platinum Ingot</u> , <u>Gold Thread</u> x2, <u>Silk Cloth</u> , <u>Dragon Blood</u>	HQ1: <u>Carnage Aketon</u>
<u>Cermet Chunk</u>	59		Fire	<u>Golem Shard</u> x2	HQ1: <u>Cermet Chunk</u> x2 HQ2: <u>Cermet Chunk</u> x3 HQ3: <u>Cermet Chunk</u> x4
<u>Death Scythe</u>	59	<i>Veteran</i> Smithing(93) <i>Recruit</i> Woodworking (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass Cloth</u> , <u>Fiend Blood</u>	HQ1: <u>Death Scythe</u> +1

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Homura</u>	59		Earth	<u>Toad Oil</u> , <u>Slime Oil</u> , <u>Firesand</u> , <u>Nodachi</u>	HQ1: <u>Homura +1</u>
<u>Leucos Voulge</u>	59	<i>Amateur</i> Woodworking (9) <i>Apprentice</i> Goldsmithing (48)	Fire	<u>Holly Lumber</u> , <u>Platinum Ingot</u> , <u>Cermet Chunk</u> , <u>Super Cermet</u> x2	HQ1: <u>Leucos Voulge +1</u>
<u>Loudspeaker II</u> x12	59	<i>Unknown</i> Bonecraft(?) Tool: <u>Iatrochemistry</u>	Fire	<u>Treant Bulb</u> x2, <u>Glass Sheet</u> , <u>Baking Soda</u> x2, <u>Colibri Beak</u> , <u>Water Tank</u>	HQ Results the Same
<u>Rosenbogen</u>	59	<i>Adept</i> Woodworking (88)	Dark	<u>Rapid Bow</u> , <u>Leshonki Bulb</u> , <u>Red</u> <u>Rose</u> , <u>Mercury</u> , <u>Fiend Blood</u> , <u>Dryad Root</u>	HQ1: <u>Rosenbogen +1</u>
<u>Cermet Chunk</u>	60		Fire	<u>Doll Shard</u> x2	HQ1: <u>Cermet Chunk</u> x2 HQ2: <u>Cermet Chunk</u> x3 HQ3: <u>Cermet Chunk</u> x4
<u>Hi-Potion</u>	60		Water	<u>Sage</u> x2, <u>Malboro Vine</u> , <u>Distilled</u> <u>Water</u>	HQ1: <u>Hi-Potion +1</u> HQ2: <u>Hi-Potion +2</u> HQ3: <u>Hi-Potion +3</u>
<u>Hi-Potion</u> <u>Drop</u>	60	Tool: <u>Concoction</u>	Fire	<u>Sage</u> x2, <u>Malboro Vine</u> , <u>Distilled</u> <u>Water</u>	HQ1: <u>Hi-Potion Drop</u> x2 HQ2: <u>Hi-Potion Drop</u> x3 HQ3: <u>Hi-Potion Drop</u> x4
<u>Riot Grenade</u> x4	60	<i>Recruit</i> Smithing(?)	Earth	<u>Bronze Sheet</u> , <u>Bomb Ash</u> x3, <u>Paralysis Dust</u> , <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Riot Grenade</u> x6 HQ2: <u>Riot Grenade</u> x9 HQ3: <u>Riot Grenade</u> x12
<u>Bastokan</u> <u>Finger</u> <u>Gauntlets</u>	61		Fire	<u>Cermet Chunk</u> , <u>Centurion's Finger</u> <u>Gauntlets</u>	HQ1: <u>Republic Finger</u> <u>Gauntlets</u>
<u>Glass Fiber</u>	61		Fire	<u>Flint Stone</u> x8	HQ1: <u>Glass Fiber</u> x2 HQ2: <u>Glass Fiber</u> x3 HQ3: <u>Glass Fiber</u> x4
<u>Porcelain</u> <u>Flowerpot</u>	61		Fire	<u>Cermet Chunk</u>	HQ Results the Same
<u>Sacred Degen</u>	61		Light	<u>Hallowed Water</u> , <u>Holy Degen</u>	HQ Results the Same
<u>Venom Dust</u>	61		Lightning	<u>Scorpion Claw</u> x2	HQ1: <u>Venom Dust</u> x2 HQ2: <u>Venom Dust</u> x3 HQ3: <u>Venom Dust</u> x4
<u>Acid Baselard</u>	62		Water	<u>Animal Glue</u> , <u>Mythril Baselard</u> , <u>Vitriol</u>	HQ1: <u>Corrosive Baselard</u>
<u>Cermet Knife</u>	62		Fire	<u>Cermet Chunk</u> , <u>Oak Lumber</u>	HQ1: <u>Cermet Knife +1</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Glass Fiber</u> x3	62		Fire	<u>Meteorite</u>	HQ1: <u>Glass Fiber</u> x6 HQ2: <u>Glass Fiber</u> x9 HQ3: <u>Glass Fiber</u> x12
<u>Koen</u>	62		Earth	<u>Slime Oil</u> , <u>Toad Oil</u> , <u>Homura</u> , <u>Brimsand</u>	HQ Results the Same
<u>Venom Dust</u>	62		Lightning	<u>Istavrit</u>	HQ1: <u>Venom Dust</u> x2 HQ2: <u>Venom Dust</u> x3 HQ3: <u>Venom Dust</u> x4
<u>Venom Dust</u>	62		Lightning	<u>Ogre Eel</u> x2	HQ1: <u>Venom Dust</u> x2 HQ2: <u>Venom Dust</u> x3 HQ3: <u>Venom Dust</u> x4
<u>Venom Dust</u> x2	62		Lightning	<u>Monke-Onke</u>	HQ1: <u>Venom Dust</u> x4 HQ2: <u>Venom Dust</u> x6 HQ3: <u>Venom Dust</u> x8
<u>Cermet Claws</u>	63	<i>Recruit</i> Bonecraft(16)	Fire	<u>Cermet Chunk</u> , <u>Beetle Jaw</u>	HQ1: <u>Cermet Claws</u> +1
<u>Ebonite</u> x2	63		Lightning	<u>Sulfur</u> , <u>Flan Meat</u> x2	
<u>Riot Grenade</u> x4	63	<i>Recruit</i> Smithing(?)	Earth	<u>Bronze Sheet</u> , <u>Bomb Ash</u> x3, <u>Paralysis Dust</u> , <u>Sulfur</u> , <u>Firesand</u> x2	
<u>Divine Sword</u>	64		Light	<u>Broadsword</u> , <u>Holy Water</u> x2	HQ1: <u>Divine Sword</u> +1
<u>Riot Grenade</u> x4	64	<i>Recruit</i> Smithing(?)	Earth	<u>Bronze Sheet</u> , <u>Paralysis Dust</u> , <u>Firesand</u> x2, <u>Sulfur</u> , <u>Cluster Ash</u>	
<u>Sleep</u> <u>Arrowheads</u> x6	64	<i>Apprentice</i> Bonecraft(43)	Wind	<u>Animal Glue</u> , <u>Bone Chip</u> , <u>Sleeping</u> <u>Potion</u> , <u>Ram Horn</u>	HQ1: <u>Sleep Arrowheads</u> x8 HQ2: <u>Sleep Arrowheads</u> x10 HQ3: <u>Sleep Arrowheads</u> x12
<u>Bastokan</u> <u>Cuisses</u>	65		Fire	<u>Cermet Chunk</u> , <u>Centurion's</u> <u>Cuisses</u>	HQ1: <u>Republic Cuisses</u>
<u>Chocotonic</u> x3	65		Water	<u>Yellow Ginseng</u> , <u>Distilled Water</u> , <u>Gysahl Greens</u>	HQ1: <u>Chocotonic</u> x6 HQ2: <u>Chocotonic</u> x9 HQ3: <u>Chocotonic</u> x12
<u>Hallowed</u> <u>Sword</u>	65		Light	<u>Hallowed Water</u> , <u>Divine Sword</u>	HQ Results the Same
<u>Ice Arrow</u> x33	65	<i>Amateur</i> Woodworking (8)	Ice	<u>Cermet Chunk</u> , <u>Maple Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Ice Arrow</u> x66 HQ2: <u>Ice Arrow</u> x99 HQ3: <u>Ice Arrow</u> x99
<u>Konron</u> <u>Hassen</u> x33	65	<i>Initiate</i> Woodworking (28)	Earth	<u>Copper Nugget</u> , <u>Bomb Ash</u> , <u>Firesand</u> , <u>Bast Parchment</u>	HQ1: <u>Konron Hassen</u> x66 HQ2: <u>Konron Hassen</u> x99 HQ3: <u>Konron Hassen</u> x99

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lightning Arrow</u> x33	65	<i>Amateur</i> Woodworking (8)	Lightning	<u>Steel Ingot</u> , <u>Maple Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Lightning Arrow</u> x66 HQ2: <u>Lightning Arrow</u> x99 HQ3: <u>Lightning Arrow</u> x99
<u>Lightning Arrow</u> x33	65	<i>Unknown</i> Woodworking (?)	Lightning	<u>Steel Ingot</u> , <u>Arrowwood Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Lightning Arrow</u> x66 HQ2: <u>Lightning Arrow</u> x99 HQ3: <u>Lightning Arrow</u> x99
<u>Melt Baselard</u>	65		Water	<u>Invitriol</u> , <u>Acid Baselard</u>	HQ Results the Same
<u>Silver Nugget</u> x9	65		Fire	<u>Silver Leaf</u> , <u>Panacea</u>	HQ1: <u>Silver Nugget</u> x12
<u>Single-Hook Fishing Rod</u>	65		Light	<u>Broken Single-Hook Rod</u>	HQ Results the Same
<u>Bastokan Greaves</u>	66		Fire	<u>Cermet Chunk</u> , <u>Centurion's Greaves</u>	HQ1: <u>Republic Greaves</u>
<u>Battery</u> x99	66	<i>Amateur</i> Smithing(6)	Water	<u>Copper Ingot</u> , <u>Cermet Chunk</u> , <u>Tin Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning Cluster</u>	HQ Results the Same
<u>Hanger</u>	66	<i>Novice</i> Goldsmithing (39)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2	HQ1: <u>Hanger</u> +1
<u>Remedy Ointment</u> x3	66		Fire	<u>Dried Marjoram</u> , <u>Outrub Bandage</u> , <u>Distilled Water</u> , <u>White Honey</u>	HQ1: <u>Remedy Ointment</u> x6 HQ2: <u>Remedy Ointment</u> x9 HQ3: <u>Remedy Ointment</u> x12
<u>Acid Kukri</u>	67		Water	<u>Animal Glue</u> , <u>Mythril Kukri</u> , <u>Vitriol</u>	HQ1: <u>Corrosive Kukri</u>
<u>Bastokan Scale Mail</u>	67		Fire	<u>Centurion's Scale Mail</u> , <u>Cermet Chunk</u>	HQ1: <u>Republic Scale Mail</u>
<u>Sleep Bolt Heads</u> x6	67	<i>Recruit</i> Smithing(14)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Sleeping Potion</u>	HQ1: <u>Sleep Bolt Heads</u> x8 HQ2: <u>Sleep Bolt Heads</u> x10 HQ3: <u>Sleep Bolt Heads</u> x12
<u>Cermet Sword</u>	68		Fire	<u>Cermet Chunk</u> x2, <u>Tiger Leather</u>	HQ1: <u>Cermet Sword</u> +1
<u>Hyper Potion</u>	68		Water	<u>Sage</u> x2, <u>Hecteyes Eye</u> , <u>Flytrap Leaf</u> , <u>Moalpolos Water</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Venom Potion</u> x3	68	Tool: <u>Trituration</u>	Water	<u>Mercury</u> x3, <u>Venom Dust</u> x3, <u>Triturator</u>	HQ Results the Same
<u>Venom Potion</u>	68		Water	<u>Venom Dust</u> , <u>Mercury</u>	HQ Results the Same
<u>Hi-Ether</u>	69		Water	<u>Bat Wing</u> x4, <u>Dried Marjoram</u> x2, <u>Dryad Root</u> , <u>Distilled Water</u>	HQ1: <u>Hi-Ether +1</u> HQ2: <u>Hi-Ether +2</u> HQ3: <u>Hi-Ether +3</u>
<u>Hi-Ether</u>	69		Water	<u>Dried Marjoram</u> x2, <u>Dryad Root</u> , <u>Soulflayer Tentacle</u> , <u>Distilled</u> <u>Water</u>	HQ1: <u>Hi-Ether +1</u> HQ2: <u>Hi-Ether +2</u> HQ3: <u>Hi-Ether +3</u>
<u>Hi-Ether Drop</u>	69	Tool: <u>Concoction</u>	Fire	<u>Dried Marjoram</u> x2, <u>Soulflayer</u> <u>Tentacle</u> , <u>Dryad Root</u> , <u>Distilled</u> <u>Water</u>	HQ1: <u>Hi-Ether Drop</u> x2 HQ2: <u>Hi-Ether Drop</u> x3 HQ3: <u>Hi-Ether Drop</u> x4
<u>Hi-Ether Drop</u>	69	Tool: <u>Concoction</u>	Fire	<u>Dried Marjoram</u> x2, <u>Bat Wing</u> x4, <u>Dryad Root</u> , <u>Distilled Water</u>	HQ1: <u>Hi-Ether Drop</u> x2 HQ2: <u>Hi-Ether Drop</u> x3 HQ3: <u>Hi-Ether Drop</u> x4
<u>Melt Kukri</u>	69		Water	<u>Invitriol</u> , <u>Acid Kukri</u>	HQ Results the Same
<u>Remedy</u> x2	69		Water	<u>Chamomile</u> , <u>Sage</u> , <u>Wijnruit</u> , <u>Boyahda Moss</u> , <u>Dried Marjoram</u> , <u>Mistletoe</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ1: <u>Remedy</u> x4 HQ2: <u>Remedy</u> x6 HQ3: <u>Remedy</u> x8
<u>Single-Hook</u> <u>Fishing Rod</u>	69		Fire	<u>Carbon Fiber</u> x5, <u>Glass Fiber</u> x2	HQ Results the Same
<u>Brilliant Snow</u> x33	70	<i>Amateur</i> Leathercraft (10)	Ice	<u>Sheep Leather</u> , <u>Glass Fiber</u> , <u>Rock</u> <u>Salt</u> , <u>Holy Water</u> , <u>Distilled Water</u>	HQ1: <u>Brilliant Snow</u> x66 HQ2: <u>Brilliant Snow</u> x99 HQ3: <u>Brilliant Snow</u> x99
<u>Saber</u>	70		Fire	<u>Cermet Chunk</u> x3, <u>Tiger Leather</u>	HQ1: <u>Saber +1</u>
<u>Venom Knife</u>	70		Water	<u>Darksteel Knife</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Knife +1</u>
<u>Holy Maul</u>	71		Light	<u>Maul</u> , <u>Holy Water</u>	HQ1: <u>Holy Maul +1</u>
<u>Imperial</u> <u>Cermet</u>	71		Fire	<u>Silica</u> , <u>Cermet Chunk</u> x2	HQ1: <u>Imperial Cermet</u> x2 HQ2: <u>Imperial Cermet</u> x3 HQ3: <u>Imperial Cermet</u> x4
<u>Rainbow</u> <u>Powder</u> x12	71	Tool: <u>Trituration</u>	Light	<u>Glass Fiber</u> x4, <u>Wamoura Scale</u> x2, <u>Triturator</u>	HQ Results the Same
<u>Rainbow</u> <u>Powder</u> x6	71		Light	<u>Glass Fiber</u> x2, <u>Wamoura Scale</u>	HQ1: <u>Rainbow Powder</u> x8 HQ2: <u>Rainbow Powder</u> x10 HQ3: <u>Rainbow Powder</u> x12
<u>Spartan Bullet</u> x33	71	<i>Recruit</i> Smithing(13)	Fire	<u>Copper Ingot</u> , <u>Twinkle Powder</u> , <u>Bronze Ingot</u> , <u>Firesand</u>	HQ1: <u>Spartan Bullet</u> x66 HQ2: <u>Spartan Bullet</u> x99 HQ3: <u>Spartan Bullet</u> x99
<u>Halcyon Rod</u>	72		Light	<u>Broken Halcyon Rod</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Paralysis Dust</u> x2	72		Lightning	<u>Three-Eyed Fish</u>	HQ1: <u>Paralysis Dust</u> x4 HQ2: <u>Paralysis Dust</u> x6 HQ3: <u>Paralysis Dust</u> x8
<u>Paralysis Dust</u>	72		Lightning	<u>Puffball</u> x2	HQ1: <u>Paralysis Dust</u> x2 HQ2: <u>Paralysis Dust</u> x3 HQ3: <u>Paralysis Dust</u> x4
<u>Venom Claws</u>	72		Water	<u>Darksteel Claws</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Claws</u> +1
<u>Airborne</u> x33	73	<i>Apprentice Clothcraft(41) Initiate Woodworking (26)</i>	Earth	<u>Silk Cloth</u> , <u>Bomb Ash</u> , <u>Firesand</u> x2, <u>Bast Parchment</u> , <u>Goblin Doll</u>	HQ1: <u>Airborne</u> x66 HQ2: <u>Airborne</u> x99 HQ3: <u>Airborne</u> x99
<u>Aquan Slayer</u>	73		Dark	<u>Ameretat Vine</u> , <u>Bird Blood</u> , <u>Darksteel Kilij</u>	HQ1: <u>Marine Slayer</u>
<u>Cutlass</u>	73	<i>Apprentice Smithing(45)</i>	Fire	<u>Cermet Chunk</u> x3, <u>Darksteel Ingot</u>	HQ1: <u>Cutlass</u> +1
<u>High Ebonite</u> x2	73		Lightning	<u>Sulfur</u> , <u>Flan Meat</u> x3	HQ1: <u>High Ebonite</u> x4 HQ2: <u>High Ebonite</u> x6 HQ3: <u>High Ebonite</u> x8
<u>Mythril Nugget</u> x9	73		Fire	<u>Mythril Leaf</u> , <u>Panacea</u>	HQ1: <u>Mythril Nugget</u> x12

<u>Venom Baselard</u>	73		Water	<u>Darksteel Baselard</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Baselard</u> +1
<u>Vermin Slayer</u>	73		Dark	<u>Ameretat Vine</u> , <u>Lizard Blood</u> , <u>Darksteel Kilij</u>	HQ1: <u>Insect Slayer</u>
<u>Sacred Maul</u>	74		Light	<u>Hallowed Water</u> , <u>Holy Maul</u>	HQ Results the Same
<u>Venom Kukri</u>	74		Water	<u>Darksteel Kukri</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Kukri</u> +1
<u>Cermet Kukri</u>	75		Fire	<u>Ebony Lumber</u> , <u>Cermet Chunk</u> , <u>Wyvern Skin</u>	HQ1: <u>Cermet Kukri</u> +1
<u>Dark Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Dark	<u>Mercury</u> , <u>Rock Salt</u> , <u>Sulfur</u> , <u>Malevolent Memory</u> x4	HQ1: <u>Dark Anima</u> x20 HQ2: <u>Dark Anima</u> x30 HQ3: <u>Dark Anima</u> x40
<u>Earth Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Earth	<u>Mercury</u> , <u>Rock Salt</u> , <u>Sulfur</u> , <u>Profane Memory</u> x4	HQ1: <u>Earth Anima</u> x20 HQ2: <u>Earth Anima</u> x30 HQ3: <u>Earth Anima</u> x40
<u>Fire Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Fire	<u>Mercury</u> , <u>Rock Salt</u> , <u>Sulfur</u> , <u>Burning Memory</u> x4	HQ1: <u>Fire Anima</u> x20 HQ2: <u>Fire Anima</u> x30 HQ3: <u>Fire Anima</u> x40

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Crystal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ice Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Ice	<u>Mercury, Rock Salt, Sulfur, Bitter Memory</u> x4	HQ1: <u>Ice Anima</u> x20 HQ2: <u>Ice Anima</u> x30 HQ3: <u>Ice Anima</u> x40
<u>Light Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Light	<u>Mercury, Rock Salt, Sulfur, Radiant Memory</u> x4	HQ1: <u>Light Anima</u> x20 HQ2: <u>Light Anima</u> x30 HQ3: <u>Light Anima</u> x40
<u>Lightning Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Lightning	<u>Mercury, Rock Salt, Sulfur, Startling Memory</u> x4	HQ1: <u>Lightning Anima</u> x20 HQ2: <u>Lightning Anima</u> x30 HQ3: <u>Lightning Anima</u> x40
<u>Water Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Water	<u>Mercury, Rock Salt, Sulfur, Somber Memory</u> x4	HQ1: <u>Water Anima</u> x20 HQ2: <u>Water Anima</u> x30 HQ3: <u>Water Anima</u> x40
<u>Wind Anima</u> x10	75	Tool: <u>Anima Synthesis</u>	Wind	<u>Mercury, Rock Salt, Sulfur, Fleeting Memory</u> x4	HQ1: <u>Wind Anima</u> x20 HQ2: <u>Wind Anima</u> x30 HQ3: <u>Wind Anima</u> x40
<u>Halcyon Rod</u>	76		Fire	<u>Cermet Chunk, Carbon Fiber</u> x4, <u>Glass Fiber</u> x2	HQ Results the Same
<u>Kilo Battery</u> x99	76	<i>Recruit</i> Goldsmithing (18)	Water	<u>Cermet Chunk, Silver Ingot, Tin Ingot, Rock Salt, Distilled Water, Lightning Cluster</u>	HQ Results the Same
<u>Venom Bolt Heads</u> x6	76	<i>Recruit</i> Smithing(14)	Wind	<u>Animal Glue, Bronze Ingot, Venom Potion</u>	HQ1: <u>Venom Bolt Heads</u> x8 HQ2: <u>Venom Bolt Heads</u> x10 HQ3: <u>Venom Bolt Heads</u> x12
<u>Freshwater Set</u>	77		Water	<u>Silica, River Foliage, Desalinator, Holy Water</u>	HQ Results the Same
<u>Paralysis Arrowheads</u> x6	77		Wind	<u>Copper Ingot, Animal Glue, Imperial Cermet, Paralyze Potion</u>	HQ1: <u>Paralysis Arrowheads</u> x8 HQ2: <u>Paralysis Arrowheads</u> x10 HQ3: <u>Paralysis Arrowheads</u> x12
<u>X-Potion</u>	77		Water	<u>Sage</u> x2, <u>Hecteyes Eye, Distilled Water, Reishi Mushroom</u>	HQ1: <u>X-Potion +1</u> HQ2: <u>X-Potion +2</u> HQ3: <u>X-Potion +3</u>
<u>Air Rider</u> x33	78	<i>Apprentice</i> Woodworking (45)	Earth	<u>Lauan Lumber, Firesand</u> x2, <u>Bast Parchment, Goblin Doll, Twinkle Powder</u>	HQ1: <u>Air Rider</u> x66 HQ2: <u>Air Rider</u> x99 HQ3: <u>Air Rider</u> x99
<u>Jamadhars</u>	78	<i>Initiate</i> Smithing(29)	Fire	<u>Iron Sheet, Coeurl Leather, Cermet Chunk</u> x2	HQ1: <u>Jamadhars +1</u>
<u>Paralyze Potion</u>	78		Water	<u>Paralysis Dust, Mercury</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Paralyze Potion</u> x3	78	Tool: <u>Trituration</u>	Water	<u>Mercury</u> x3, <u>Paralysis Dust</u> x3, <u>Triturator</u>	HQ Results the Same
<u>Holy Shield</u>	79		Light	<u>Hard Shield</u> , <u>Mana Barrel</u> , <u>Holy Water</u> x2	HQ1: <u>Divine Shield</u>
<u>Hyper Ether</u>	79		Water	<u>Dried Marjoram</u> x2, <u>Treant Bulb</u> , <u>Taurus Wing</u> x2, <u>Moalpolos Water</u>	HQ Results the Same
<u>Venom Katars</u>	79		Water	<u>Darksteel Katars</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Katars +1</u>
<u>Kororito</u>	80		Water	<u>Shinobi-gatana</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Kororito +1</u>
<u>Stun Knife</u>	80		Water	<u>Cermet Knife</u> , <u>Paralyze Potion</u> , <u>Animal Glue</u>	HQ1: <u>Stun Knife +1</u>
<u>Bloody Bolt Heads</u> x6	81	<i>Recruit</i> <u>Smithing(14)</u>	Wind	<u>Bronze Ingot</u> , <u>Beastman Blood</u> , <u>Revival Tree Root</u>	HQ1: <u>Bloody Bolt Heads</u> x8 HQ2: <u>Bloody Bolt Heads</u> x10 HQ3: <u>Bloody Bolt Heads</u> x12
<u>Hawker's Knife</u>	81		Wind	<u>Archer's Knife</u> , <u>Beastman Blood</u> , <u>Fiend Blood</u> , <u>Dragon Blood</u>	HQ1: <u>Hawker's Knife +1</u>
<u>Holy Wand</u>	81		Light	<u>Mythic Wand</u> , <u>Holy Water</u>	HQ1: <u>Holy Wand +1</u>
<u>Chocolixir</u>	82		Light	<u>Mistletoe</u> , <u>Revival Tree Root</u> , <u>Gold Leaf</u> , <u>Royal Jelly</u> , <u>Distilled Water</u>	HQ1: <u>Hi-Chocolixir</u>
<u>Saltwater Set</u>	82		Water	<u>White Sand</u> , <u>Sea Foliage</u> , <u>Salinator</u> , <u>Holy Water</u>	HQ Results the Same
<u>Stun Claws</u>	82		Water	<u>Cermet Claws</u> , <u>Paralyze Potion</u> , <u>Animal Glue</u>	HQ1: <u>Stun Claws +1</u>
<u>Bloody Blade</u>	83		Dark	<u>Darksteel Falchion</u> , <u>Beastman Blood</u> , <u>Revival Tree Root</u>	HQ1: <u>Carnage Blade</u>
<u>Holy Lance</u>	83		Light	<u>Mythril Lance</u> , <u>Holy Water</u> x2	HQ1: <u>Holy Lance +1</u>
<u>Polyflan</u> x2	83		Lightning	<u>Flan Meat</u> , <u>Chimera Blood</u>	HQ1: <u>Polyflan</u> x4 HQ2: <u>Polyflan</u> x6
<u>Dragon Blood</u> x4	84		Lightning	<u>Dragon Heart</u>	HQ1: <u>Dragon Blood</u> x6 HQ2: <u>Dragon Blood</u> x9 HQ3: <u>Dragon Blood</u> x12
<u>Hakutaku Eye Cluster</u>	84		Light	<u>Wooden Hakutaku Eye</u> , <u>Burning Hakutaku Eye</u> , <u>Earthen Hakutaku Eye</u> , <u>Golden Hakutaku Eye</u> , <u>Damp Hakutaku Eye</u> , <u>Fiend Blood</u>	HQ Results the Same
<u>Ouka Ranman</u> x33	84	<i>Initiate</i> <u>Woodworking</u> (23)	Earth	<u>Firesand</u> , <u>Amaryllis</u> , <u>Bast Parchment</u> x2	HQ1: <u>Ouka Ranman</u> x66 HQ2: <u>Ouka Ranman</u> x99 HQ3: <u>Ouka Ranman</u> x99
<u>Sacred Wand</u>	84		Light	<u>Hallowed Water</u> , <u>Holy Wand</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bloody Rapier</u>	85		Dark	<u>Schlaeger</u> , <u>Beastman Blood</u> , <u>Revival Tree Root</u>	HQ1: <u>Carnage Rapier</u>
<u>Composite Fishing Rod</u>	85		Light	<u>Broken Composite Rod</u>	HQ Results the Same
<u>Gold Bullet x33</u>	85	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Gold Ingot</u> , <u>Firesand</u>	HQ1: <u>Gold Bullet</u> x66 HQ2: <u>Gold Bullet</u> x99 HQ3: <u>Gold Bullet</u> x99
<u>Photoanima</u>	85	Tool: <u>Anima Synthesis</u>	Fire	<u>Fire Anima</u> , <u>Ice Anima</u> , <u>Wind Anima</u> , <u>Earth Anima</u> , <u>Lightning Anima</u> , <u>Water Anima</u> , <u>Light Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Alchemist's Water x9</u>	86		Dark	<u>Philosopher's Stone</u> , <u>Beastman Blood</u> , <u>Mercury</u> , <u>Dryad Root</u>	HQ1: <u>Alchemist's Water</u> x12
<u>Mega Battery x99</u>	86	<i>Novice</i> Smithing(31) <i>Recruit</i> Goldsmithing (16)	Water	<u>Iron Ingot</u> , <u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning Cluster</u>	HQ Results the Same
<u>Sacred Lance</u>	86		Light	<u>Hallowed Water</u> , <u>Holy Lance</u>	HQ Results the Same
<u>Stun Kukri</u>	86		Water	<u>Cermet Kukri</u> , <u>Paralyze Potion</u> , <u>Animal Glue</u>	HQ1: <u>Stun Kukri +1</u>
<u>Garden Bangles</u>	87	<i>Journeyman</i> Woodworking (57)	Dark	<u>Four-Leaf Korrigan Bud</u> , <u>Mercury</u> , <u>Great Boyahda Moss</u> , <u>Fiend Blood</u> , <u>Dryad Root</u>	HQ1: <u>Feronia's Bangles</u>
<u>Holy Leather</u>	87		Light	<u>Ram Leather</u> , <u>Holy Water</u>	HQ Results the Same
<u>Venom Kris</u>	87		Water	<u>Darksteel Kris</u> , <u>Animal Glue</u> , <u>Venom Potion</u>	HQ1: <u>Venom Kris +1</u>
<u>Bloody Sword</u>	88		Dark	<u>Bastard Sword</u> , <u>Beastman Blood</u> , <u>Revival Tree Root</u>	HQ1: <u>Carnage Sword</u>
<u>Elixir Vitae</u>	88		Light	<u>Mistletoe</u> , <u>Revival Tree Root</u> , <u>Imp Wing</u> , <u>Chimera Blood</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Gold Nugget x9</u>	88		Fire	<u>Gold Leaf</u> , <u>Panacea</u>	HQ1: <u>Gold Nugget</u> x12
<u>Viper Dust</u>	88		Lightning	<u>Khimaira Tail</u>	
<u>Composite Fishing Rod</u>	89		Fire	<u>Carbon Fiber</u> x3, <u>Glass Fiber</u> x2, <u>Cermet Chunk</u> x2	HQ Results the Same
<u>Stun Jamadhar</u>	89		Water	<u>Jamadhars</u> , <u>Animal Glue</u> , <u>Paralyze Potion</u>	HQ1: <u>Stun Jamadhar +1</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Super Ether</u>	89		Water	<u>Ahriman Wing</u> , <u>Treant Bulb</u> , <u>Dried Marjoram</u> x3, <u>Distilled Water</u>	HQ1: <u>Super Ether +1</u> HQ2: <u>Super Ether +2</u> HQ3: <u>Super Ether +3</u>
<u>Bloody Lance</u>	90		Dark	<u>Darksteel Lance</u> , <u>Beastman Blood</u> x2, <u>Revival Tree Root</u>	HQ1: <u>Carnage Lance</u>
<u>Elixir</u>	90		Light	<u>Royal Jelly</u> , <u>Mistletoe</u> , <u>Distilled Water</u> , <u>Revival Tree Root</u> , <u>Dragon Blood</u>	HQ1: <u>Hi-Elixir</u>
<u>Espadon</u>	90		Fire	<u>Cocurl Leather</u> , <u>Cermet Chunk</u> x3	HQ1: <u>Espadon +1</u>
<u>Ether Cotton</u>	91		Water	<u>Dried Marjoram</u> x3, <u>Cotton Cloth</u> , <u>Ahriman Wing</u> , <u>Treant Bulb</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Ether Holly</u>	91		Water	<u>Dried Marjoram</u> x3, <u>Holly Lumber</u> , <u>Ahriman Wing</u> , <u>Treant Bulb</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Ether Leather</u>	91		Water	<u>Dried Marjoram</u> x3, <u>Ram Leather</u> , <u>Ahriman Wing</u> , <u>Treant Bulb</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Mamushito</u>	91		Water	<u>Shinobi-gatana</u> , <u>Animal Glue</u> , <u>Paralyze Potion</u>	HQ1: <u>Mamushito +1</u>
<u>Urushi</u> x2	91	<i>Journeyman Woodworking (59) Initiate Smithing(21)</i>	Fire	<u>Lacquer Tree Sap</u> x4, <u>Iron Ore</u> , <u>Honey</u>	HQ1: <u>Urushi</u> x4 HQ2: <u>Urushi</u> x6 HQ3: <u>Urushi</u> x8
<u>Agility Potion</u>	92		Water	<u>Phalaenopsis</u> , <u>Hecteyes Eye</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Charisma Potion</u>	92		Water	<u>Cattleya</u> , <u>Two-Leaf Mandragora Bud</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Cursed Cuisses</u>	92		Dark	<u>Dragon Cuisses</u> , <u>Revival Tree Root</u> , <u>Dragon Blood</u>	HQ1: <u>Cursed Cuisses -1</u>
<u>Dexterity Potion</u>	92		Water	<u>Sweet William</u> , <u>Malboro Vine</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Intelligence Potion</u>	92		Water	<u>Olive Flower</u> , <u>Cocurl Whisker</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Mind Potion</u>	92		Water	<u>Casablanca</u> , <u>Bat Wing</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Platinum Bullet</u> x33	92	<i>Unknown Goldsmithing (?)</i>	Fire	<u>Platinum Ingot</u> , <u>Firesand</u>	HQ1: <u>Platinum Bullet</u> x66 HQ2: <u>Platinum Bullet</u> x99 HQ3: <u>Platinum Bullet</u> x99
<u>Strength Potion</u>	92		Water	<u>Boyahda Moss</u> , <u>Red Rose</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Vitality Potion</u>	92		Water	<u>Chamomile</u> , <u>Lizard Tail</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same
<u>Antacid</u>	93	<i>Apprentice Cooking(43)</i>	Earth	<u>Dried Marjoram</u> , <u>Maple Sugar</u> , <u>Chamomile</u> , <u>Dried Mugwort</u> , <u>Distilled Water</u>	
<u>Cursed Finger Gauntlets</u>	93		Dark	<u>Dragon Finger Gauntlets</u> , <u>Revival Tree Root</u> , <u>Dragon Blood</u>	HQ1: <u>Cursed Finger Gauntlets -1</u>
<u>Hermes Quencher</u>	93		Water	<u>Dried Mugwort</u> , <u>Honey</u> , <u>Flytrap Leaf</u> , <u>Jacknife</u> , <u>Moalpolos Water</u>	HQ Results the Same
<u>Icarus Wing</u>	93		Wind	<u>Giant Bird Feather x6</u> , <u>Beeswax x2</u>	HQ Results the Same
<u>Ice Lance</u>	93		Ice	<u>Cermet Lance</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Ice Lance +1</u>
<u>Cannon Shell x6</u>	94	<i>Novice Smithing(34) Recruit Goldsmithing (18)</i>	Fire	<u>Iron Ingot</u> , <u>Brass Ingot</u> , <u>Bomb Arm</u> , <u>Firesand x2</u>	HQ1: <u>Cannon Shell x8</u> HQ2: <u>Cannon Shell x10</u> HQ3: <u>Cannon Shell x12</u>
<u>Cursed Greaves</u>	94		Dark	<u>Dragon Greaves</u> , <u>Revival Tree Root</u> , <u>Dragon Blood</u>	HQ1: <u>Cursed Greaves -1</u>
<u>Marksman's Oil</u>	95		Water	<u>Goblin Grease</u> , <u>Slime Juice</u>	HQ Results the Same
<u>Max-Potion</u>	95		Water	<u>Sage x4</u> , <u>Distilled Water</u> , <u>Dragon Blood</u> , <u>Reishi Mushroom</u>	HQ1: <u>Max-Potion +1</u> HQ2: <u>Max-Potion +2</u> HQ3: <u>Max-Potion +3</u>
<u>Cursed Mask</u>	96		Dark	<u>Dragon Mask</u> , <u>Revival Tree Root</u> , <u>Dragon Blood</u>	HQ1: <u>Cursed Mask -1</u>
<u>Platinum Nugget x9</u>	96		Fire	<u>Platinum Leaf</u> , <u>Panacea</u>	HQ1: <u>Platinum Nugget x12</u>
<u>Ice Shield</u>	97		Ice	<u>Diamond Shield</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Ice Shield +1</u>
<u>Papillion x33</u>	97		Light	<u>Rainbow Thread</u> , <u>Insect Wing x2</u> , <u>Artificial Lens</u> , <u>Prism Powder</u>	HQ1: <u>Papillion x66</u> HQ2: <u>Papillion x99</u> HQ3: <u>Papillion x99</u>
<u>Demon Slayer</u>	98		Dark	<u>Ameretat Vine</u> , <u>Dragon Blood</u> , <u>Adaman Kilij</u>	HQ1: <u>Devil Slayer</u>
<u>Dragon Slayer</u>	98		Dark	<u>Ameretat Vine</u> , <u>Demon Blood</u> , <u>Adaman Kilij</u>	HQ1: <u>Wyrms Slayer</u>
<u>Panacea</u>	98		Light	<u>Philosopher's Stone</u> , <u>Mercury</u> , <u>Sulfur</u> , <u>Rock Salt</u>	HQ1: <u>Panacea x2</u> HQ2: <u>Panacea x3</u> HQ3: <u>Panacea x4</u>
<u>Cantarella</u>	99		Dark	<u>Mercury</u> , <u>Venom Dust</u> , <u>Paralysis Dust</u> , <u>Fresh Orc Liver</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Cursed Mail</u>	99		Dark	<u>Dragon Mail</u> , <u>Revival Tree Root</u> , <u>Dragon Blood x2</u>	HQ1: <u>Cursed Mail -1</u>
<u>Gold Algol</u>	100	<i>Unknown Goldsmithing(?)</i>	Fire	<u>Divine Lumber</u> , <u>Gold Ingot x2</u> , <u>Super Cermet x4</u> , <u>Scintillant Ingot</u>	HQ1: <u>Gold Algol +1</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Pro-Ether</u>	100		Water	<u>Ahriman Wing x2, Treant Bulb, Dried Marjoram x3, Distilled Water, Wyvern Wing</u>	HQ1: <u>Pro-Ether +1</u> HQ2: <u>Pro-Ether +2</u> HQ3: <u>Pro-Ether +3</u>
<u>Sun Water</u>	100		Light	<u>Cactuar Root, Philosopher's Stone, Mercury, Beastman Blood</u>	HQ1: <u>Sun Water x2</u> HQ2: <u>Sun Water x3</u> HQ3: <u>Sun Water x4</u>
<u>Accelerator x12</u>	?	<i>Journeyman</i> Goldsmithing (58) Tool: <u>Clockmaking</u>	Fire	<u>Coeurl Whisker, Goblin Grease, Imperial Cermet, Mythril Gear Machine, Wind Fan</u>	HQ Results the Same
<u>Accelerator II x12</u>	?	<i>Craftsman</i> Goldsmithing (68) Tool: <u>Clockmaking</u>	Fire	<u>Coeurl Whisker, Goblin Grease, Imperial Cermet, Golden Gear, Kilo Fan</u>	HQ Results the Same
<u>Adder Jambiya</u>	?		Water	<u>Viper Potion, Animal Glue, Khimaira Jambiya</u>	HQ1: <u>Adder Jambiya +1</u>

<u>Aketon</u>	?	<i>Craftsman</i> Clothcraft(65) <i>Initiate</i> Goldsmithing (?)	Earth	<u>Saruta Cotton x2, Velvet Cloth, Platinum Ingot, Gold Thread x2, Silk Cloth, Beetle Blood</u>	HQ1: <u>Aketon +1</u>
<u>Armor Plate x12</u>	?	<i>Journeyman</i> Smithing(58)	Fire	<u>Iron Sheet, Darksteel Sheet, Steel Sheet, Imperial Cermet</u>	HQ Results the Same
<u>Armor Plate II x12</u>	?	<i>Craftsman</i> Smithing(68)	Fire	<u>Darksteel Sheet x2, Steel Sheet, Carbon Fiber, Imperial Cermet</u>	HQ Results the Same
<u>Auto-Repair Kit x12</u>	?	<i>Journeyman</i> Goldsmithing (51) Tool: <u>Clockmaking</u>	Fire	<u>Mythril Sheet, Glass Fiber, Glass Sheet, Hi-Potion Tank, Hydro Pump</u>	HQ Results the Same
<u>Auto-Repair Kit II x12</u>	?	<i>Craftsman</i> Goldsmithing (62) Tool: <u>Clockmaking</u>	Fire	<u>Gold Sheet, Glass Fiber, Glass Sheet, Hi-Potion Tank, Kilo Pump</u>	HQ Results the Same
<u>Bay Aquarium</u>	?	<i>Adept</i> Woodworking (89)	Light	<u>Oak Lumber, Coral Fragment, Sieglinde Putty, Glass Sheet, Saltwater Set, Bibikibo x3</u>	HQ Results the Same
<u>Cursed Cuirass</u>	?	<i>Veteran</i> Goldsmithing (98)	Fire	<u>Orichalcum Ingot, Cermet Chunk x3, Darksteel Cuirass, Platinum Chain, Platinum Sheet, Platinum Ingot</u>	HQ1: <u>Cursed Cuirass -1</u>

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Cursed Diechlings</u>	?	<i>Veteran</i> Goldsmithing (93)	Fire	<u>Cermet Chunk</u> , <u>Darksteel Cuisses</u> , <u>Platinum Ingot</u> , <u>Platinum Sheet</u>	HQ1: <u>Cursed Diechlings</u> -1
<u>Cursed Handschuhs</u>	?	<i>Veteran</i> Goldsmithing (96)	Fire	<u>Cermet Chunk</u> , <u>Darksteel Gauntlets</u> , <u>Platinum Ingot</u> x2	HQ1: <u>Cursed Handschuhs</u> -1
<u>Cursed Schaller</u>	?	<i>Veteran</i> Goldsmithing (97) <i>Journeyman</i> Smithing(?)	Fire	<u>Copper Ingot</u> , <u>Sheep Leather</u> , <u>Gold Ingot</u> , <u>Cermet Chunk</u> , <u>Darksteel Sheet</u> , <u>Platinum Chain</u> , <u>Platinum Sheet</u>	HQ1: <u>Cursed Schaller</u> -1
<u>Cursed Schuhs</u>	?	<i>Veteran</i> Goldsmithing (94)	Fire	<u>Cermet Chunk</u> x2, <u>Darksteel Sabatons</u> , <u>Platinum Ingot</u> x2	HQ1: <u>Cursed Schuhs</u> -1
<u>Fighting Fish Tank</u>	?	<i>Recruit</i> Woodworking(20) <i>Unknown</i> Smithing(?)	Light	<u>Bronze Ingot</u> , <u>Lauan Lumber</u> , <u>Crawler Calculus</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Goldfish Set</u> , <u>Lamp Marimo</u> , <u>Betta</u>	HQ Results the Same
<u>Gold Cuirass</u>	?	<i>Artisan</i> Goldsmithing (78)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x4, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Gilt Cuirass</u>
<u>Iggira Manillas</u>	?	<i>Veteran</i> Bonecraft(93) <i>Unknown</i> Leathercraft(?)	Earth	<u>Garnet</u> , <u>Bugard Tusk</u> , <u>Manticore Hair</u> , <u>Uragnite Shell</u> , <u>Avatar Blood</u>	HQ1: <u>Genie Manillas</u>
<u>Iggira Weskit</u>	?	<i>Veteran</i> Bonecraft(99) <i>Unknown</i> Leathercraft(?)	Earth	<u>Coerl Leather</u> , <u>Lapis Lazuli</u> , <u>Dhalmel Leather</u> , <u>Dragon Talon</u> , <u>Manticore Hair</u> , <u>Avatar Blood</u> , <u>High-Quality Bugard Skin</u> , <u>Bugard Tusk</u>	HQ1: <u>Genie Weskit</u>
<u>Kinkobo</u>	?	<i>Veteran</i> Woodworking (101)	Wind	<u>Ethereal Vermilion Lacquer</u> , <u>Primate Staff</u>	HQ1: <u>Kinkobo</u>
<u>Mana Jammer</u> x12	?	<i>Journeyman</i> Goldsmithing (59) Tool: <u>Clockmaking</u>	Fire	<u>Blessed Mythril Sheet</u> , <u>Artificial Lens</u> , <u>Sieglinde Putty</u> , <u>Water Tank</u> , <u>Hydro Pump</u>	HQ Results the Same
<u>Mana Jammer II</u> x12	?	<i>Craftsman</i> Goldsmithing (69) Tool: <u>Clockmaking</u>	Fire	<u>Blessed Mythril Sheet</u> , <u>Artificial Lens</u> , <u>Sieglinde Putty</u> , <u>Water Tank</u> , <u>Kilo Pump</u>	HQ Results the Same
<u>Mana Tank</u> x12	?	<i>Journeyman</i> Goldsmithing(56) Tool: <u>Clockmaking</u>	Fire	<u>Mercury</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Hi-Ether Tank</u> , <u>Hydro Pump</u>	HQ Results the Same

Alchemy (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mana Tank II</u> x12	?	<i>Craftsman</i> Goldsmithing (66) Tool: <u>Clockmaking</u>	Fire	<u>Mercury</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Hi-Ether Tank</u> , <u>Kilo Pump</u>	HQ Results the Same
<u>Reef Aquarium</u>	?	<i>Adept</i> Woodworking (89)	Light	<u>Oak Lumber</u> , <u>Coral Fragment</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Saltwater Set</u> , <u>Coral Butterfly</u> x3	HQ Results the Same
<u>River Aquarium</u>	?	<i>Artisan</i> Woodworking (79)	Light	<u>Petrified Log</u> , <u>Oak Lumber</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Freshwater Set</u> , <u>Kayabaligi</u> x3	HQ Results the Same
<u>Roast Coffee Beans</u> x2	?	<i>Initiate</i> Cooking(25)	Fire	<u>Coffee Beans</u>	HQ1: <u>Roast Coffee Beans</u> x4 HQ2: <u>Roast Coffee Beans</u> x6 HQ3: <u>Roast Coffee Beans</u> x8
<u>Sakurafubuki</u>	?	<i>Craftsman</i> Smithing(63) <i>Recruit</i> Woodworking (?)	Fire	<u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Cermet Chunk</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Sakurafubuki</u> +1
<u>Saltwater Aquarium</u>	?	<i>Adept</i> Woodworking (89)	Light	<u>Oak Lumber</u> , <u>Coral Fragment</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Saltwater Set</u> , <u>Moorish Idol</u> x3	HQ Results the Same
<u>Scope</u> x12	?	<i>Apprentice</i> Goldsmithing (47) Tool: <u>Clockmaking</u>	Earth	<u>Brass Sheet</u> , <u>Glass Fiber</u> , <u>Artificial Lens</u> x2, <u>Mythril Gear Machine</u>	HQ Results the Same
<u>Shock Absorber</u> x12	?	<i>Journeyman</i> Goldsmithing (52) <i>Unknown</i> Smithing(?) Tool: <u>Clockmaking</u>	Fire	<u>Iron Sheet</u> , <u>Darksteel Sheet</u> , <u>Bomb Ash</u> , <u>Carbon Fiber</u> , <u>Imperial Cermet</u>	HQ Results the Same
<u>Silencing Potion</u> x2	?		Lightning	<u>Mercury</u> , <u>Denizanasi</u>	HQ1: <u>Silencing Potion</u> x4 HQ2: <u>Silencing Potion</u> x6 HQ3: <u>Silencing Potion</u> x8
<u>Viper Potion</u> x3	?	Tool: <u>Trituration</u>	Water	<u>Mercury</u> x3, <u>Viper Dust</u> x3	HQ Results the Same
<u>Viper Potion</u>	?		Water	<u>Mercury</u> , <u>Viper Dust</u>	HQ Results the Same
<u>Viridian Urushi</u>	?	<i>Unknown</i> Woodworking(?) <i>Unknown</i> Smithing(?)	Fire	<u>Molybdenum Ore</u> , <u>Lacquer Tree Sap</u> x4, <u>Honey</u>	

Alchemy (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Distilled Water</u> x3	2		Lightning	<u>Tahrongi Cactus</u>	HQ1: <u>Distilled Water</u> x6 HQ2: <u>Distilled Water</u> x9 HQ3: <u>Distilled Water</u> x12
<u>Poison Dust</u> x2	15		Fire	<u>Gigas Socks</u>	HQ1: <u>Poison Dust</u> x4 HQ2: <u>Poison Dust</u> x6 HQ3: <u>Poison Dust</u> x8
<u>Glass Fiber</u> x2	21		Lightning	<u>Goblin Mask</u>	HQ1: <u>Glass Fiber</u> x4 HQ2: <u>Glass Fiber</u> x6 HQ3: <u>Glass Fiber</u> x8
<u>Glass Fiber</u> x3	23		Lightning	<u>Tonberry Lantern</u>	HQ1: <u>Glass Fiber</u> x6 HQ2: <u>Glass Fiber</u> x9 HQ3: <u>Glass Fiber</u> x12
<u>Olive Oil</u> x3	24		Water	<u>Tonberry Lantern</u>	HQ1: <u>Toad Oil</u> x2 HQ2: <u>Slime Oil</u> HQ3: <u>Slime Oil</u>
<u>Glass Fiber</u> x2	29		Lightning	<u>Moblin Mask</u>	HQ1: <u>Glass Fiber</u> x4 HQ2: <u>Glass Fiber</u> x6 HQ3: <u>Glass Fiber</u> x8
<u>Animal Glue</u>	--		Lightning	<u>Acid Dagger</u>	
<u>Animal Glue</u>	--		Lightning	<u>Silence Dagger</u>	HQ1: <u>Brass Ingot</u>
<u>Animal Glue</u>	--		Lightning	<u>Acid Claws</u>	HQ1: <u>Bronze Ingot</u>
<u>Animal Glue</u>	--		Lightning	<u>Shrimp Lure</u>	HQ1: <u>Glass Fiber</u>
<u>Ash Lumber</u>	--		Lightning	<u>Blind Knife</u>	HQ1: <u>Animal Glue</u> HQ2: <u>Bronze Ingot</u> HQ3: <u>Blinding Potion</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Cermet Claws</u>	
<u>Brass Ingot</u>	--		Lightning	<u>Water Tank</u>	HQ1: <u>Sheep Leather</u>
<u>Brass Ingot</u>	--		Lightning	<u>Frog Lure</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Glass Fiber</u>
<u>Brass Ingot</u>	--		Lightning	<u>Ether Tank</u>	HQ1: <u>Animal Glue</u>
<u>Bronze Ingot</u> x2	--		Lightning	<u>Bee Spatha</u>	HQ1: <u>Bronze Ingot</u> x3 HQ2: <u>Beeswax</u> x2 HQ3: <u>Lizard Skin</u> x2
<u>Cermet Chunk</u> x2	--		Lightning	<u>Espadon</u>	HQ1: <u>Cermet Chunk</u> x3 HQ2: <u>Coecurl Leather</u> HQ3: <u>Coecurl Leather</u>
<u>Cermet Chunk</u>	--		Lightning	<u>Composite Fishing Rod</u>	HQ1: <u>Cermet Chunk</u> x2 HQ2: <u>Glass Fiber</u> HQ3: <u>Carbon Fiber</u>
<u>Copper Ingot</u>	--		Lightning	<u>Minnow</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Glass Fiber</u> HQ3: <u>Glass Fiber</u>

Alchemy (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Glass Fiber</u>	--		Lightning	<u>Carbon Fishing Rod</u>	HQ1: <u>Carbon Fiber</u> x2 HQ2: <u>Carbon Fiber</u> x3 HQ3: <u>Carbon Fiber</u> x4
<u>Hallowed Water</u>	--		Lightning	<u>Sacred Lance</u>	HQ1: <u>Mythril Nugget</u> x10
<u>Holy Water</u>	--		Lightning	<u>Holy Lance</u>	HQ1: <u>Mythril Nugget</u> x10 HQ2: <u>Ash Lumber</u> x2
<u>Holy Water</u>	--		Lightning	<u>Holy Sword</u>	HQ1: <u>Mythril Nugget</u> x10
<u>Holy Water</u>	--		Lightning	<u>Holy Mace</u>	HQ1: <u>Oak Lumber</u> HQ2: <u>Mythril Nugget</u> x10 HQ3: <u>Mythril Ingot</u> x3
<u>Holy Water</u>	--		Lightning	<u>Holy Maul</u>	HQ1: <u>Oak Lumber</u> HQ2: <u>Mythril Nugget</u> x10 HQ3: <u>Mythril Ingot</u> x2
<u>Lizard Skin</u>	--		Lightning	<u>Poison Cesti</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>Animal Glue</u> HQ3: <u>Poison Potion</u>
<u>Paralyze Potion</u>	--		Lightning	<u>Mamushito</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Iron Nugget</u> x6 HQ3: <u>Tama-Hagane</u>
<u>Rock Salt</u>	--		Lightning	<u>Ice Lance</u>	HQ1: <u>Ash Lumber</u> x2 HQ2: <u>Cermet Chunk</u> HQ3: <u>Cermet Chunk</u> x2
<u>Sheep Leather</u> x2	--		Lightning	<u>Cursed Cuisses</u>	HQ1: <u>Revival Tree Root</u> HQ2: <u>Silver Thread</u> HQ3: <u>Wyvern Scales</u> x2
<u>Sheep Leather</u>	--		Lightning	<u>Cursed Finger Gauntlets</u>	HQ1: <u>Revival Tree Root</u> HQ2: <u>Silver Thread</u>
<u>Venom Potion</u>	--		Lightning	<u>Kororito</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Tama-Hagane</u>
<u>Wyvern Scales</u>	--		Lightning	<u>Cursed Mail</u>	HQ1: <u>Wyvern Scales</u> x2
<u>Ash Lumber</u>	?		Lightning	<u>Orc Piercer</u>	HQ1: <u>Grass Thread</u> HQ2: <u>Black Tiger Fang</u>
<u>Glass Fiber</u> x4	?		Lightning	<u>Bugbear Mask</u>	HQ1: <u>Glass Fiber</u> x6 HQ2: <u>Glass Fiber</u> x8 HQ3: <u>Glass Fiber</u> x10
<u>Ram Leather</u>	?		Lightning	<u>Suzaku's Sune-Ate</u>	HQ1: <u>Glass Fiber</u>
<u>Sheep Leather</u>	?		Lightning	<u>Genbu's Kabuto</u>	HQ1: <u>Cermet Chunk</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Longbow</u>	1	<i>Recruit</i> Woodworking (17)	Wind	<u>Coeurl Whisker</u> , <u>Yew Lumber</u> x2, <u>Linen Cloth</u> , <u>Ram Horn</u>	HQ1: <u>Longbow +1</u>
<u>Shell Powder</u>	1		Wind	<u>Seashell</u> x3	HQ1: <u>Shell Powder</u> x2 HQ2: <u>Shell Powder</u> x3 HQ3: <u>Shell Powder</u> x4
<u>Wailing Bone Chip</u>	1	Tool: <u>Bone Enso</u> <u>rcellment</u>	Wind	<u>Bone Chip</u> , <u>Ice Anima</u> , <u>Earth Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Harpoon</u>	2	<i>Amateur</i> Woodworking (10)	Wind	<u>Ash Lumber</u> , <u>Grass Thread</u> , <u>Sheep Tooth</u>	HQ1: <u>Harpoon +1</u>
<u>Xiphos</u>	2	<i>Amateur</i> Smithing(8)	Fire	<u>Bronze Ingot</u> x2, <u>Giant Femur</u>	HQ1: <u>Xiphos +1</u>
<u>Shell Earring</u>	3		Wind	<u>Seashell</u> x2	HQ1: <u>Shell Earring +1</u>
<u>Bone Hairpin</u>	4		Wind	<u>Bone Chip</u>	HQ1: <u>Bone Hairpin +1</u>
<u>Shell Powder</u>	4		Wind	<u>Vongola Clam</u> x2	HQ1: <u>Shell Powder</u> x2 HQ2: <u>Shell Powder</u> x3 HQ3: <u>Shell Powder</u> x4
<u>Self Bow</u>	5	<i>Recruit</i> Woodworking (16)	Wind	<u>Willow Lumber</u> , <u>Grass Thread</u> , <u>Giant Femur</u> , <u>Cotton Cloth</u>	HQ1: <u>Self Bow +1</u>
<u>Fish Scales</u> x12	6		Lightning	<u>Gavial Fish</u>	HQ1: <u>High-Quality Pugil Scales</u> HQ2: <u>High-Quality Pugil Scales</u> x2 HQ3: <u>High-Quality Pugil Scales</u> x4
<u>Eldritch Bone Hairpin</u>	7		Wind	<u>Wailing Bone Chip</u> , <u>Bone Hairpin</u>	HQ Results the Same
<u>Shell Ring</u>	7		Wind	<u>Fish Scales</u> , <u>Seashell</u>	HQ1: <u>Shell Ring +1</u>
<u>Claws</u>	8	<i>Novice</i> Smithing(32)	Fire	<u>Steel Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Claws +1</u>
<u>Fly Lure</u>	8	<i>Initiate</i> Clothcraft(30)	Earth	<u>Chocobo Feather</u> , <u>Bat Fang</u> , <u>Animal Glue</u>	HQ Results the Same
<u>Power Bow</u>	8	<i>Initiate</i> Woodworking (28)	Wind	<u>Elm Lumber</u> x2, <u>Coeurl Whisker</u> , <u>Scorpion Claw</u> , <u>Wool Cloth</u>	HQ1: <u>Power Bow +1</u>
<u>Wailing Shell</u>	8	Tool: <u>Bone Enso</u> <u>rcellment</u>	Wind	<u>Seashell</u> , <u>Ice Anima</u> , <u>Earth Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Bone Arrowheads</u> x6	9		Wind	<u>Bone Chip</u> x2	HQ1: <u>Bone Arrowheads</u> x8 HQ2: <u>Bone Arrowheads</u> x10 HQ3: <u>Bone Arrowheads</u> x12

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Arrowheads</u> x18	9	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x6, <u>Shagreen File</u>	HQ1: <u>Bone Arrowheads</u> x24 HQ2: <u>Bone Arrowheads</u> x30 HQ3: <u>Bone Arrowheads</u> x36
<u>Cat Baghnakhs</u>	9	<i>Amateur</i> Smithing(3)	Earth	<u>Bronze Sheet</u> , <u>Rabbit Hide</u> , <u>Bone Chip</u> x3	HQ1: <u>Cat Baghnakhs +1</u>
<u>Bone Arrow</u> x33	10	<i>Amateur</i> Woodworking (2)	Wind	<u>Arrowwood Lumber</u> , <u>Yagudo Feather</u> x2, <u>Bone Chip</u> x3	HQ1: <u>Bone Arrow</u> x66 HQ2: <u>Bone Arrow</u> x99 HQ3: <u>Bone Arrow</u> x99
<u>Manashell Ring</u>	10		Wind	<u>Wailing Shell</u> , <u>Shell Ring</u>	HQ Results the Same
<u>Bone Earring</u>	12	<i>Amateur</i> Goldsmithing (3)	Wind	<u>Bone Chip</u> x2, <u>Brass Ingot</u>	HQ1: <u>Bone Earring +1</u>
<u>Gelatin</u>	13		Fire	<u>Chicken Bone</u> x2, <u>Distilled Water</u>	HQ1: <u>Gelatin</u> x2 HQ2: <u>Gelatin</u> x3 HQ3: <u>Gelatin</u> x4
<u>Mythril Claws</u>	13	<i>Apprentice</i> Smithing(48)	Fire	<u>Mythril Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Mythril Claws +1</u>
<u>Aht Urhgan Dart</u> x8	14	<i>Novice</i> Clothcraft(33)	Wind	<u>Animal Glue</u> , <u>Colibri Feather</u> x2, <u>Colibri Beak</u>	HQ1: <u>Aht Urhgan Dart</u> x16 HQ2: <u>Aht Urhgan Dart</u> x20 HQ3: <u>Aht Urhgan Dart</u> x24
<u>Cornette</u>	14	<i>Recruit</i> Goldsmithing (14)	Wind	<u>Brass Ingot</u> , <u>Bone Chip</u>	HQ1: <u>Cornette +1</u> HQ2: <u>Cornette +1</u> HQ3: <u>Cornette +2</u>
<u>Darksteel Claws</u>	14	<i>Journeyman</i> Smithing(56)	Fire	<u>Darksteel Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Darksteel Claws +1</u>
<u>Windurstian Baghnakhs</u>	14		Earth	<u>Freesword's Baghnakhs</u> , <u>Bone Chip</u>	HQ1: <u>Federation Baghnakhs</u>
<u>Battle Bow</u>	15	<i>Apprentice</i> Woodworking (48)	Wind	<u>Cocurl Whisker</u> , <u>Chestnut Lumber</u> x2, <u>Silk Cloth</u> , <u>Scorpion Claw</u>	HQ1: <u>Battle Bow +1</u>
<u>Fang Necklace</u>	15		Earth	<u>Bat Fang</u> x4, <u>Black Tiger Fang</u> , <u>Bone Chip</u> x2, <u>Grass Thread</u>	HQ1: <u>Spike Necklace</u>
<u>Great Bow</u>	15	<i>Novice</i> Woodworking (38)	Wind	<u>Cocurl Whisker</u> , <u>Chestnut Lumber</u> x2, <u>Velvet Cloth</u> , <u>Scorpion Claw</u>	HQ1: <u>Great Bow +1</u>
<u>Vivio Femur</u>	15	Tool: <u>Bone Purification</u>	Wind	<u>Giant Femur</u> , <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Cermet Claws</u>	16	<i>Craftsman</i> Alchemy(63)	Fire	<u>Cermet Chunk</u> , <u>Beetle Jaw</u>	HQ1: <u>Cermet Claws +1</u>
<u>Gelatin</u>	16		Fire	<u>Bone Chip</u> x4, <u>Distilled Water</u>	HQ1: <u>Gelatin</u> x2 HQ2: <u>Gelatin</u> x3 HQ3: <u>Gelatin</u> x4
<u>Bone Ring</u>	17		Wind	<u>Sheep Tooth</u> , <u>Bone Chip</u>	HQ1: <u>Bone Ring +1</u>
<u>Bone Mask</u>	18		Earth	<u>Giant Femur</u> , <u>Bone Chip</u> , <u>Sheep Leather</u>	HQ1: <u>Bone Mask +1</u>
<u>Pebble</u>	19		Wind	<u>Shall Shell</u>	HQ1: <u>Pearl</u> HQ2: <u>Black Pearl</u> HQ3: <u>Black Pearl</u>
<u>Pebble</u>	19		Wind	<u>Istiridy</u>	HQ1: <u>Pearl</u> HQ2: <u>Black Pearl</u> HQ3: <u>Black Pearl</u>
<u>Bone Mittens</u>	20	<i>Amateur</i> Leathercraft(5)	Earth	<u>Bone Chip</u> x2, <u>Sheep Leather</u> x2	HQ1: <u>Bone Mittens +1</u>
<u>Bone Axe</u>	21		Wind	<u>Giant Femur</u> , <u>Ram Horn</u> x2	HQ1: <u>Bone Axe +1</u>
<u>Carapace Powder</u>	21		Wind	<u>Beetle Shell</u> x2	HQ Results the Same
<u>Bone Leggings</u>	22	<i>Amateur</i> Leathercraft(5)	Earth	<u>Giant Femur</u> , <u>Bone Chip</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bone Leggings +1</u>
<u>Bone Pick</u>	23	<i>Amateur</i> Woodworking (6)	Wind	<u>Ash Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Bone Pick +1</u>
<u>Bone Subligar</u>	24	<i>Amateur</i> Leathercraft(6)	Earth	<u>Bone Chip</u> , <u>Grass Cloth</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bone Subligar +1</u>
<u>Gemshorn</u>	24		Wind	<u>Giant Femur</u> , <u>Beetle Jaw</u>	HQ1: <u>Gemshorn +1</u>
<u>Jolt Axe</u>	24	Tool: <u>Bone</u> <u>Ensoorcement</u>	Wind	<u>Lambent Fire Cell</u> , <u>Lambent Wind Cell</u> , <u>Bone Axe</u>	HQ Results the Same
<u>Beetle Ring</u>	25		Wind	<u>Beetle Jaw</u>	HQ1: <u>Beetle Ring +1</u>
<u>Smooth Beetle Jaw</u>	25	Tool: <u>Bone</u> <u>Purification</u>	Wind	<u>Beetle Jaw</u> , <u>Wind Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Bone Harness</u>	26	<i>Amateur</i> Leathercraft(7)	Earth	<u>Pugil Scales</u> , <u>Sheep Leather</u> x2, <u>Giant Femur</u> , <u>Bone Chip</u>	HQ1: <u>Bone Harness +1</u>
<u>Beetle Earring</u>	27		Earth	<u>Beetle Jaw</u> , <u>Silver Earring</u>	HQ1: <u>Beetle Earring +1</u>
<u>Wailing Ram Horn</u>	27	Tool: <u>Bone</u> <u>Ensoorcement</u>	Wind	<u>Ram Horn</u> , <u>Ice Anima</u> , <u>Earth Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Beetle Mask</u>	28		Earth	<u>Lizard Skin</u> , <u>Beetle Jaw</u>	HQ1: <u>Beetle Mask +1</u>

Bonecraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Gelatin</u> x4	28		Fire	<u>Giant Femur</u> , <u>Distilled Water</u>	HQ1: <u>Gelatin</u> x6 HQ2: <u>Gelatin</u> x8 HQ3: <u>Gelatin</u> x10
<u>Healing Harness</u>	29		Earth	<u>Vivio Femur</u> , <u>Bone Harness</u>	HQ Results the Same
<u>Horn Hairpin</u>	29		Wind	<u>Ram Horn</u>	HQ1: <u>Horn Hairpin</u> +1
<u>San d'Orian Horn</u>	29		Wind	<u>Royal Spearman's Horn</u> , <u>Giant Femur</u>	HQ1: <u>Kingdom Horn</u>
<u>Seer's Crown</u>	29	<i>Recruit</i> Leathercraft(20)	Earth	<u>Linen Thread</u> , <u>Lizard Molt</u> , <u>Bone Chip</u> , <u>Coeurl Whisker</u>	HQ1: <u>Seer's Crown</u> +1
<u>Beetle Mittens</u>	30	<i>Amateur</i> Leathercraft(8)	Earth	<u>Lizard Skin</u> x2, <u>Beetle Shell</u>	HQ1: <u>Beetle Mittens</u> +1
<u>Beetle Gorget</u>	31		Earth	<u>Beetle Jaw</u> x2, <u>Beetle Shell</u>	HQ1: <u>Green Gorget</u>
<u>Beetle Leggings</u>	32	<i>Amateur</i> Leathercraft(8)	Earth	<u>Lizard Skin</u> x2, <u>Beetle Jaw</u> , <u>Beetle Shell</u>	HQ1: <u>Beetle Leggings</u> +1
<u>Eldritch Horn Hairpin</u>	32		Wind	<u>Wailing Ram Horn</u> , <u>Horn Hairpin</u>	HQ Results the Same
<u>Beetle Arrowheads</u> x18	33	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x3, <u>Beetle Jaw</u> x3, <u>Shagreen File</u>	HQ1: <u>Beetle Arrowheads</u> x24 HQ2: <u>Beetle Arrowheads</u> x30 HQ3: <u>Beetle Arrowheads</u> x36
<u>Beetle Arrowheads</u> x6	33		Wind	<u>Beetle Jaw</u> , <u>Bone Chip</u>	HQ1: <u>Beetle Arrowheads</u> x8 HQ2: <u>Beetle Arrowheads</u> x10 HQ3: <u>Beetle Arrowheads</u> x12
<u>Beetle Subligar</u>	34	<i>Amateur</i> Leathercraft(9)	Earth	<u>Cotton Cloth</u> , <u>Lizard Skin</u> , <u>Beetle Jaw</u>	HQ1: <u>Beetle Subligar</u> +1
<u>Turtle Shield</u>	35		Earth	<u>Turtle Shell</u> , <u>Beetle Shell</u>	HQ1: <u>Turtle Shield</u> +1
<u>Wind Arrowheads</u> x6	35	<i>Journeyman</i> Alchemy(57)	Wind	<u>Copper Ingot</u> , <u>Colibri Beak</u>	HQ1: <u>Wind Arrowheads</u> x8 HQ2: <u>Wind Arrowheads</u> x10 HQ3: <u>Wind Arrowheads</u> x12
<u>Beetle Harness</u>	36	<i>Amateur</i> Leathercraft(9)	Earth	<u>Lizard Skin</u> x3, <u>Beetle Shell</u> x2	HQ1: <u>Beetle Harness</u> +1
<u>Horn Ring</u>	37		Wind	<u>Fish Scales</u> , <u>Ram Horn</u>	HQ1: <u>Horn Ring</u> +1
<u>Shade Tiara</u>	37	<i>Initiate</i> Leathercraft(24)	Earth	<u>Uragnite Shell</u> , <u>Eft Skin</u> , <u>Photoanima</u>	HQ1: <u>Shade Tiara</u> +1

Bonecraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Fang Arrowheads</u> x6	38		Wind	<u>Black Tiger Fang</u> , <u>Bone Chip</u>	HQ1: <u>Fang Arrowheads</u> x8 HQ2: <u>Fang Arrowheads</u> x10 HQ3: <u>Fang Arrowheads</u> x12
<u>Fang Arrowheads</u> x18	38	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x3, <u>Black Tiger Fang</u> x3, <u>Shagreen File</u>	HQ1: <u>Fang Arrowheads</u> x24 HQ2: <u>Fang Arrowheads</u> x30 HQ3: <u>Fang Arrowheads</u> x36
<u>Shade Mittens</u>	38	<i>Initiate</i> Clothcraft(21) <i>Initiate</i> Leathercraft(?)	Earth	<u>Luminicloth</u> , <u>Sheep Leather</u> , <u>Tiger Leather</u> , <u>Uragnite Shell</u> , <u>Eft Skin</u> , <u>Photoanima</u>	HQ1: <u>Shade Mittens</u> +1
<u>Bone Cudgel</u>	39		Wind	<u>Bone Chip</u> x6, <u>Grass Cloth</u> , <u>Giant Femur</u>	HQ1: <u>Bone Cudgel</u> +1
<u>Shade Tights</u>	39	<i>Initiate</i> Clothcraft(23) <i>Initiate</i> Leathercraft(?)	Earth	<u>Luminicloth</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Uragnite Shell</u> , <u>Eft Skin</u> , <u>Photoanima</u>	HQ1: <u>Shade Tights</u> +1
<u>Shade Leggings</u>	40	<i>Initiate</i> Clothcraft(22) <i>Initiate</i> Leathercraft(?)	Earth	<u>Luminicloth</u> , <u>Lizard Skin</u> , <u>Tiger Leather</u> x2, <u>Uragnite Shell</u> , <u>Eft Skin</u> , <u>Photoanima</u>	HQ1: <u>Shade Leggings</u> +1
<u>Titanictus Shell</u>	40		Lightning	<u>Titanictus</u>	HQ1: <u>Titanictus Shell</u> x2 HQ2: <u>Titanictus Shell</u> x3 HQ3: <u>Titanictus Shell</u> x4
<u>Titanictus Shell</u>	40		Lightning	<u>Armored Pisces</u>	HQ Results the Same
<u>Bone Knife</u>	41		Wind	<u>Walnut Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Bone Knife</u> +1
<u>Garish Crown</u>	41	<i>Recruit</i> Leathercraft(?)	Earth	<u>Lizard Molt</u> , <u>Beetle Jaw</u> , <u>Coeurl Whisker</u> , <u>Bloodthread</u>	HQ1: <u>Rubious Crown</u>
<u>Gendawa</u>	41	<i>Veteran</i> Woodworking (93)	Wind	<u>Ancient Lumber</u> x2, <u>Rainbow Cloth</u> , <u>Coeurl Whisker</u> , <u>Taurus Horn</u>	HQ1: <u>Gendawa</u> +1
<u>Vivio Crab Shell</u>	41	Tool: <u>Bone Purification</u>	Wind	<u>Crab Shell</u> , <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Carapace Ring</u>	42	<i>Recruit</i> Goldsmithing(?)	Wind	<u>Mythril Ingot</u> , <u>Crab Shell</u>	HQ1: <u>Carapace Ring</u> +1
<u>Shade Harness</u>	42	<i>Initiate</i> Clothcraft(24) <i>Initiate</i> Leathercraft(25)	Earth	<u>Luminicloth</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Uragnite Shell</u> x2, <u>Eft Skin</u> x2, <u>Photoanima</u>	HQ1: <u>Shade Harness</u> +1

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Horn Arrowheads</u> x18	43	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x3, <u>Ram Horn</u> x3, <u>Shagreen File</u>	HQ1: <u>Horn Arrowheads</u> x24 HQ2: <u>Horn Arrowheads</u> x30 HQ3: <u>Horn Arrowheads</u> x36
<u>Horn Arrowheads</u> x6	43		Wind	<u>Bone Chip</u> , <u>Ram Horn</u>	HQ1: <u>Horn Arrowheads</u> x8 HQ2: <u>Horn Arrowheads</u> x10 HQ3: <u>Horn Arrowheads</u> x12
<u>Skeleton Key</u> x2	43	<i>Novice</i> Alchemy(34)	Earth	<u>Carbon Fiber</u> , <u>Chicken Bone</u> , <u>Glass Fiber</u> , <u>Bat Fang</u> x2, <u>Animal Glue</u> , <u>Hecteyes Eye</u> , <u>Sheep Tooth</u>	HQ1: <u>Skeleton Key</u> x4 HQ2: <u>Skeleton Key</u> x6 HQ3: <u>Skeleton Key</u> x8
<u>Sleep Arrowheads</u> x6	43	<i>Craftsman</i> Alchemy(64)	Wind	<u>Animal Glue</u> , <u>Bone Chip</u> , <u>Sleeping Potion</u> , <u>Ram Horn</u>	HQ1: <u>Sleep Arrowheads</u> x8 HQ2: <u>Sleep Arrowheads</u> x10 HQ3: <u>Sleep Arrowheads</u> x12
<u>Carapace Mittens</u>	44	<i>Recruit</i> Leathercraft(11)	Earth	<u>Dhalmel Leather</u> , <u>Fish Scales</u> , <u>Crab Shell</u>	HQ1: <u>Carapace Mittens</u> +1
<u>Earth Arrowheads</u> x6	44	<i>Journeyman</i> Alchemy(57)	Earth	<u>Copper Ingot</u> , <u>Marid Tusk</u>	HQ1: <u>Earth Arrowheads</u> x8 HQ2: <u>Earth Arrowheads</u> x10 HQ3: <u>Earth Arrowheads</u> x12
<u>Mist Crown</u>	44		Earth	<u>Smooth Beetle Jaw</u> , <u>Garish Crown</u>	HQ Results the Same
<u>Carapace Mask</u>	45		Earth	<u>Crab Shell</u> , <u>Dhalmel Leather</u>	HQ1: <u>Carapace Mask</u> +1
<u>Carapace Leggings</u>	46	<i>Recruit</i> Leathercraft(12)	Earth	<u>Crab Shell</u> , <u>Fish Scales</u> , <u>Dhalmel Leather</u> x2	HQ1: <u>Carapace Leggings</u> +1
<u>Repeating Crossbow</u>	46	<i>Adept</i> Woodworking (88) <i>Journeyman</i> Smithing(59)	Wind	<u>Carbon Fiber</u> , <u>Coeurl Whisker</u> , <u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Rosewood Lumber</u> , <u>Scorpion Claw</u>	HQ1: <u>Machine Crossbow</u>
<u>Horn</u>	47		Wind	<u>Beetle Jaw</u> , <u>Ram Horn</u>	HQ1: <u>Horn</u> +1
<u>Mandibular Sickle</u>	47	<i>Unknown</i> Woodworking (?) <i>Apprentice</i> Smithing(45)	Wind	<u>Darksteel Ingot</u> , <u>Ebony Lumber</u> , <u>Ram Leather</u> , <u>Antlion Jaw</u>	HQ1: <u>Antlion Sickle</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Carapace Subligar</u>	48	<i>Recruit</i> Leathercraft(12)	Earth	<u>Linen Cloth, Dhalmel Leather, Crab Shell</u>	HQ1: <u>Carapace Subligar +1</u>
<u>Carapace Gorget</u>	49		Earth	<u>Iron Chain, Crab Shell x2</u>	HQ1: <u>Blue Gorget</u>
<u>Carapace Harness</u>	50	<i>Recruit</i> Leathercraft(13)	Earth	<u>Dhalmel Leather x2, Crab Shell x2</u>	HQ1: <u>Carapace Harness +1</u>
<u>Shotel</u>	50	<i>Craftsman</i> Goldsmithing (69) <i>Novice</i> Smithing(33)	Fire	<u>Steel Ingot, Silver Ingot, Bugard Tusk, Tiger Eye</u>	HQ1: <u>Shotel +1</u>
<u>Vivio Scorpion Claw</u>	50	Tool: <u>Bone Purification</u>	Wind	<u>Scorpion Claw, Wind Anima, Water Anima, Light Anima</u>	HQ Results the Same

<u>Bone Rod</u>	51		Fire	<u>Giant Femur, Ram Horn x2</u>	HQ1: <u>Bone Rod +1</u>
<u>Bandit's Gun</u>	52	<i>Apprentice</i> Smithing(47)	Fire	<u>Steel Ingot x2, Giant Femur</u>	HQ1: <u>Bandit's Gun +1</u>
<u>High Healing Harness</u>	53		Earth	<u>Vivio Crab Shell, Carapace Harness</u>	HQ Results the Same
<u>Kabura Arrow</u> x33	53	<i>Veteran</i> Woodworking (91)	Earth	<u>Bamboo Stick, Karimata Arrowheads, Giant Bird Fletchings, Ram Horn</u>	HQ1: <u>Kabura Arrow x66</u> HQ2: <u>Kabura Arrow x99</u> HQ3: <u>Kabura Arrow x99</u>
<u>Scorpion Arrowheads</u> x18	53	Tool: <u>Filing</u>	Wind	<u>Bone Chip x3, Scorpion Claw x3, Shagreen File</u>	HQ1: <u>Scorpion Arrowheads x24</u> HQ2: <u>Scorpion Arrowheads x30</u> HQ3: <u>Scorpion Arrowheads x36</u>
<u>Scorpion Arrowheads</u> x6	53		Wind	<u>Bone Chip, Scorpion Claw</u>	HQ1: <u>Scorpion Arrowheads x8</u> HQ2: <u>Scorpion Arrowheads x10</u> HQ3: <u>Scorpion Arrowheads x12</u>
<u>Shell Hairpin</u>	53		Wind	<u>Turtle Shell</u>	HQ1: <u>Shell Hairpin +1</u>
<u>Turtle Bangles</u>	54		Wind	<u>Turtle Shell x2, Giant Femur</u>	HQ1: <u>Turtle Bangles +1</u>
<u>Tortoise Earring</u>	55		Wind	<u>Gold Chain, Turtle Shell</u>	HQ1: <u>Tortoise Earring +1</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Yagudo Headgear</u>	55	<i>Artisan Clothcraft(80) Apprentice Leathercraft(50)</i>	Earth	<u>Yagudo Cutting</u> , <u>Bugard Tusk</u> , <u>Cockatrice Skin</u> , <u>Wool Thread</u> , <u>Yagudo Feather</u> x2, <u>Black Pearl</u> x2	HQ1: <u>Yagudo Headgear</u>
<u>Justaucorps</u>	56	<i>Initiate Clothcraft(26)</i>	Earth	<u>Wool Robe</u> , <u>Gold Thread</u> , <u>Beetle Shell</u> , <u>Scorpion Claw</u> x2	HQ1: <u>Justaucorps +1</u>
<u>Blood Stone</u>	57		Wind	<u>Giant Femur</u> , <u>Grass Thread</u> , <u>Fiend Blood</u>	HQ1: <u>Blood Stone +1</u>
<u>Bone Scythe</u>	57	<i>Recruit Woodworking (19)</i>	Wind	<u>Yew Lumber</u> , <u>Giant Femur</u> x2, <u>Grass Cloth</u> , <u>Sheep Tooth</u>	HQ1: <u>Bone Scythe +1</u>
<u>Armored Arrowheads</u> x6	58	<i>Journeyman Smithing(55)</i>	Wind	<u>Steel Ingot</u> , <u>Taurus Horn</u>	HQ1: <u>Armored Arrowheads</u> x8 HQ2: <u>Armored Arrowheads</u> x10 HQ3: <u>Armored Arrowheads</u> x12
<u>Armored Arrowheads</u> x18	58	<i>Journeyman Smithing(55) Tool: <u>Filing</u></i>	Wind	<u>Steel Ingot</u> x3, <u>Taurus Horn</u> x3, <u>Shagreen File</u>	HQ1: <u>Armored Arrowheads</u> x24 HQ2: <u>Armored Arrowheads</u> x30 HQ3: <u>Armored Arrowheads</u> x36
<u>Astragalos</u> x8	58		Wind	<u>Giant Femur</u> , <u>Black Ink</u> , <u>Beastman Blood</u>	HQ1: <u>Astragalos</u> x12 HQ2: <u>Astragalos</u> x16 HQ3: <u>Astragalos</u> x20
<u>Jagdplaute</u>	58	<i>Adept Goldsmithing (81)</i>	Fire	<u>Emerald</u> , <u>Gold Ingot</u> , <u>Darksteel Sword</u> , <u>Topaz</u> , <u>Platinum Ingot</u> , <u>Ruby</u> , <u>Mercury</u> , <u>Manticore Fang</u>	HQ1: <u>Jagdplaute +1</u>
<u>Beetle Knife</u>	59		Wind	<u>Oak Lumber</u> , <u>Beetle Jaw</u>	HQ1: <u>Beetle Knife +1</u>
<u>Healing Justaucorps</u>	59		Earth	<u>Vivio Scorpion Claw</u> , <u>Justaucorps</u>	HQ Results the Same
<u>Macuahuitl</u>	59		Wind	<u>Bugard Tusk</u> , <u>Rhinochimera</u> , <u>Macuahuitl</u> -1	HQ1: <u>Macuahuitl +1</u>
<u>Staurobow</u>	59	<i>Veteran Woodworking (100) Unknown Smithing(?)</i>	Wind	<u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Ebony Lumber</u> , <u>Rattan Lumber</u> , <u>Carbon Fiber</u> , <u>Flauros Whisker</u> , <u>Unicorn Horn</u>	HQ1: <u>Staurobow +1</u>
<u>Bison Jacket</u>	60	<i>Veteran Leathercraft(99) Journeyman Clothcraft(?)</i>	Earth	<u>Manticore Leather</u> x2, <u>Manticore Hair</u> x2, <u>Buffalo Horn</u> , <u>Eft Skin</u> , <u>Buffalo Leather</u> x2	HQ1: <u>Brave's Jacket</u>
<u>Scorpion Ring</u>	60		Wind	<u>Scorpion Shell</u>	HQ1: <u>Scorpion Ring +1</u>
<u>Coral Horn</u>	61		Wind	<u>Oxblood</u>	HQ Results the Same

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Fang Earring</u>	61		Wind	<u>Silver Chain</u> , <u>Black Tiger Fang</u> x2	HQ1: <u>Spike Earring</u>
<u>Wind Fan</u> x66	61		Earth	<u>Beetle Shell</u> , <u>Giant Femur</u> , <u>Beeswax</u> , <u>Bat Wing</u> , <u>Wind Cluster</u>	HQ1: <u>Wind Fan</u> x99
<u>Pirate's Gun</u>	62	<i>Apprentice Smithing(49)</i>	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Turtle Shell</u>	HQ1: <u>Pirate's Gun +1</u>
<u>Demon Arrowheads</u> x6	63		Wind	<u>Bone Chip</u> , <u>Demon Horn</u>	HQ1: <u>Demon Arrowheads</u> x8 HQ2: <u>Demon Arrowheads</u> x10 HQ3: <u>Demon Arrowheads</u> x12
<u>Demon Arrowheads</u> x18	63	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x3, <u>Demon Horn</u> x3, <u>Shagreen File</u>	HQ1: <u>Demon Arrowheads</u> x24 HQ2: <u>Demon Arrowheads</u> x30 HQ3: <u>Demon Arrowheads</u> x36
<u>Scorpion Mittens</u>	63	<i>Novice Leathercraft (31)</i>	Earth	<u>Scorpion Shell</u> , <u>Ram Leather</u> , <u>Pugil Scales</u>	HQ1: <u>Scorpion Mittens +1</u>
<u>Marid Mittens</u>	64	<i>Unknown Leathercraft(?)</i>	Earth	<u>Karakul Leather</u> , <u>Marrow Scale</u> , <u>Marid Tusk</u>	HQ1: <u>Marid Mittens +1</u>
<u>Scorpion Mask</u>	64		Earth	<u>Ram Leather</u> , <u>Scorpion Shell</u>	HQ1: <u>Scorpion Mask +1</u>
<u>Scorpion Leggings</u>	65	<i>Novice Leathercraft(32)</i>	Earth	<u>Scorpion Shell</u> , <u>Ram Leather</u> x2, <u>Pugil Scales</u>	HQ1: <u>Scorpion Leggings +1</u>
<u>Crumhorn</u>	66		Wind	<u>Beetle Jaw</u> , <u>Demon Horn</u>	HQ1: <u>Crumhorn +1</u> HQ2: <u>Crumhorn +1</u> HQ3: <u>Crumhorn +2</u>
<u>Marid Leggings</u>	66	<i>Unknown Leathercraft(?)</i>	Earth	<u>Karakul Leather</u> x2, <u>Marrow Scale</u> , <u>Marid Tusk</u>	HQ1: <u>Marid Leggings +1</u>
<u>Ivory Sickle</u>	67	<i>Journeyman Goldsmithing. (53)</i> <i>Novice Woodworking (?)</i>	Wind	<u>Mahogany Lumber</u> , <u>Platinum Ingot</u> , <u>Ram Leather</u> , <u>Oversized Fang</u>	HQ1: <u>Ivory Sickle +1</u>
<u>Scorpion Subligar</u>	67	<i>Novice Leathercraft (32)</i>	Earth	<u>Linen Cloth</u> , <u>Scorpion Shell</u> , <u>Ram Leather</u>	HQ1: <u>Scorpion Subligar +1</u>
<u>Bone Patas</u>	68		Fire	<u>Crab Shell</u> , <u>Giant Femur</u> x2, <u>Carbon Fiber</u>	HQ1: <u>Bone Patas +1</u>
<u>Seadog Gun</u>	68	<i>Unknown Smithing(?)</i>	Fire	<u>Steel Ingot</u> x2, <u>Coral Fragment</u> x2	HQ1: <u>Seadog Gun +1</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Beast Horn</u>	69		Wind	<u>Ram Horn</u> x2	HQ Results the Same
<u>Scorpion Harness</u>	69	<i>Novice</i> Leathercraft (33)	Earth	<u>Venomous Claw</u> , <u>Scorpion Shell</u> x2, <u>Ram Leather</u> x2	HQ1: <u>Scorpion Harness</u> +1
<u>Antlion Trap</u>	70		Earth	<u>Coeurl Whisker</u> , <u>Animal Glue</u> , <u>Antican Pauldron</u> , <u>Antican Robe</u> , <u>High-Quality Antlion Jaw</u> x2	HQ Results the Same
<u>Demon's Ring</u>	70		Wind	<u>Fish Scales</u> , <u>Demon Horn</u>	HQ1: <u>Demon's Ring</u> +1
<u>Hornet Fleuret</u>	71	<i>Journeyman</i> Goldsmithing (52)	Fire	<u>Brass Ingot</u> , <u>Moonstone</u> , <u>Giant Femur</u> , <u>Pearl</u> , <u>Giant Stinger</u>	HQ1: <u>Wasp Fleuret</u>
<u>Kilo Fan</u> x66	71		Earth	<u>Crab Shell</u> , <u>Giant Femur</u> , <u>Beeswax</u> , <u>Bat Wing</u> , <u>Wind Cluster</u>	HQ1: <u>Kilo Fan</u> x99
<u>Vivified Coral</u>	71	Tool: <u>Bone Purification</u>	Wind	<u>Coral Fragment</u> , <u>Lightning Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Coral Cuisses</u>	72	<i>Amateur</i> Leathercraft(?)	Earth	<u>Leather Trousers</u> , <u>Coral Fragment</u> x2, <u>Rainbow Thread</u>	HQ1: <u>Coral Cuisses</u> +1
<u>Coral Subligar</u>	72	<i>Apprentice</i> Leathercraft (46)	Earth	<u>Coeurl Leather</u> , <u>Linen Cloth</u> , <u>Coral Fragment</u>	HQ1: <u>Merman's Subligar</u>
<u>Demon's Knife</u>	73		Wind	<u>Ebony Lumber</u> , <u>Demon Horn</u>	HQ1: <u>Demon's Knife</u> +1
<u>Lithic Wyvern Scale</u>	73	Tool: <u>Bone Purification</u>	Wind	<u>Wyvern Scales</u> , <u>Earth Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Tactician Magician's Hooks</u> +1	73		Earth	<u>Tactician Magician's Hooks</u> , <u>Demon Horn</u>	HQ1: <u>Tactician Magician's Hooks</u> +2
<u>Vivio Wyvern Scale</u>	73	Tool: <u>Bone Purification</u>	Wind	<u>Wyvern Scales</u> , <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Clown's Subligar</u>	74	<i>Novice</i> Leathercraft(?)	Earth	<u>Lindwurm Skin</u> , <u>Linen Cloth</u> , <u>Coral Fragment</u>	HQ1: <u>Clown's Subligar</u> +1
<u>Coral Finger Gauntlets</u>	74		Earth	<u>Leather Gloves</u> , <u>Coral Fragment</u> x2, <u>Rainbow Thread</u>	HQ1: <u>Coral Finger Gauntlets</u> +1
<u>Coral Mittens</u>	74	<i>Apprentice</i> Leathercraft (48)	Earth	<u>Coeurl Leather</u> , <u>Coral Fragment</u> , <u>Wyvern Scales</u>	HQ1: <u>Merman's Mittens</u>
<u>Coral Greaves</u>	75		Earth	<u>Leather Highboots</u> , <u>Coral Fragment</u> x2, <u>Rainbow Thread</u>	HQ1: <u>Coral Greaves</u> +1
<u>Corsair's Gun</u>	75	<i>Unknown</i> Smithing(?)	Fire	<u>Demon Horn</u> , <u>Darksteel Ingot</u> x2	HQ1: <u>Corsair's Gun</u> +1

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Coral Leggings</u>	76	<i>Apprentice</i> Leathercraft(?)	Earth	<u>Coeurl Leather</u> x2, <u>Coral Fragment</u> , <u>Wyvern Scales</u>	HQ1: <u>Merman's Leggings</u>
<u>Coral Hairpin</u>	77		Wind	<u>Black Pearl</u> , <u>Coral Fragment</u> , <u>Pearl</u>	HQ1: <u>Merman's Hairpin</u>
<u>Coral Visor</u>	77		Wind	<u>Coral Fragment</u> x2, <u>Sheep Leather</u>	HQ1: <u>Coral Visor +1</u>
<u>Coral Cap</u>	78		Earth	<u>Darksteel Cap</u> , <u>Coral Fragment</u>	HQ1: <u>Merman's Cap</u>
<u>Marid Tusk Arrowheads</u> x6	78		Wind	<u>Bone Chip</u> , <u>Marid Tusk</u>	HQ1: <u>Marid Tusk Arrowheads</u> x8 HQ2: <u>Marid Tusk Arrowheads</u> x10 HQ3: <u>Marid Tusk Arrowheads</u> x12
<u>Marid Tusk Arrowheads</u> x18	78	Tool: <u>Filing</u>	Wind	<u>Bone Chip</u> x3, <u>Marid Tusk</u> x3, <u>Shagreen File</u>	HQ1: <u>Marid Tusk Arrowheads</u> x24 HQ2: <u>Marid Tusk Arrowheads</u> x30 HQ3: <u>Marid Tusk Arrowheads</u> x36
<u>Coral Gorget</u>	79		Wind	<u>Coral Fragment</u> , <u>Sheep Leather</u>	HQ1: <u>Merman's Gorget</u>
<u>Tigerfangs</u>	79		Fire	<u>Carbon Fiber</u> , <u>Black Tiger Fang</u> x2, <u>Scorpion Shell</u>	HQ1: <u>Feral Fangs</u>
<u>Coral Harness</u>	80	<i>Unknown</i> Leathercraft(?)	Earth	<u>Coeurl Leather</u> x2, <u>Coral Fragment</u> x2	HQ1: <u>Merman's Harness</u>
<u>Coral Ring</u>	80		Wind	<u>Coral Fragment</u> x2	HQ1: <u>Merman's Ring</u>
<u>Coral Scale Mail</u>	80		Earth	<u>Leather Vest</u> , <u>Coral Fragment</u> x4, <u>Sheep Leather</u> , <u>Rainbow Thread</u>	HQ1: <u>Coral Scale Mail +1</u>
<u>Reraise Hairpin</u>	80		Wind	<u>Vivified Coral</u> , <u>Coral Hairpin</u>	HQ Results the Same
<u>Darksteel Shield</u>	81	<i>Journeyman</i> Smithing(58)	Earth	<u>Ash Lumber</u> , <u>Darksteel Sheet</u> x3, <u>Wyvern Scales</u> x4	HQ1: <u>Darksteel Shield +1</u>
<u>Marid Ring</u>	81		Wind	<u>Marid Tusk</u> x2	HQ1: <u>Marid Ring +1</u>
<u>Saintly Ring</u>	81		Earth	<u>Ascetic's Ring</u> , <u>Fish Scales</u>	HQ1: <u>Saintly Ring +1</u>
<u>Dragon Cuisses</u>	82	<i>Amateur</i> Leathercraft(?)	Earth	<u>Leather Trousers</u> , <u>Silver Thread</u> , <u>Wyvern Scales</u> x2	HQ1: <u>Dragon Cuisses +1</u>
<u>Eremite's Ring</u>	82		Earth	<u>Hermit's Ring</u> , <u>Sheep Tooth</u>	HQ1: <u>Eremite's Ring +1</u>
<u>Reraise Gorget</u>	82		Wind	<u>Vivified Coral</u> , <u>Coral Gorget</u>	HQ Results the Same
<u>Coral Earring</u>	83		Wind	<u>Silver Chain</u> , <u>Coral Fragment</u> x2	HQ1: <u>Merman's Earring</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mega Fan x66</u>	83		Earth	<u>Scorpion Shell</u> , <u>Giant Femur</u> , <u>Beeswax</u> , <u>Bat Wing</u> , <u>Wind Cluster</u>	HQ1: <u>Mega Fan x99</u>
<u>Behemoth Knife</u>	84		Wind	<u>Behemoth Horn</u> , <u>Mahogany Lumber</u>	HQ1: <u>Behemoth Knife +1</u>
<u>Dragon Finger Gauntlets</u>	84		Earth	<u>Leather Gloves</u> , <u>Silver Thread</u> , <u>Wyvern Scales x2</u>	HQ1: <u>Dragon Finger Gauntlets +1</u>
<u>Dragon Greaves</u>	85		Earth	<u>Leather Highboots</u> , <u>Silver Thread</u> , <u>Wyvern Scales x2</u>	HQ1: <u>Dragon Greaves +1</u>
<u>Eris' Earring</u>	85		Earth	<u>Nemesis Earring</u> , <u>Seashell</u>	HQ1: <u>Eris' Earring +1</u>
<u>Hellish Bugle</u>	85		Earth	<u>Imp Horn</u> , <u>Colibri Beak</u>	HQ1: <u>Hellish Bugle +1</u>
<u>Shofar</u>	86		Wind	<u>Behemoth Horn</u> , <u>Beetle Jaw</u>	HQ1: <u>Shofar +1</u>
<u>Coral Bangles</u>	87		Wind	<u>Giant Femur</u> , <u>Coral Fragment x2</u>	HQ1: <u>Merman's Bangles</u>
<u>Dragon Mask</u>	87		Wind	<u>Sheep Leather</u> , <u>Wyvern Scales x2</u>	HQ1: <u>Dragon Mask +1</u>
<u>Snakeeye</u>	87		Wind	<u>Hydra Fang x2</u> , <u>Wamoura Silk</u>	HQ1: <u>Snakeeye +1</u>
<u>Coral Sword</u>	88		Earth	<u>Katzbalger</u> , <u>Coral Fragment x4</u>	HQ1: <u>Merman's Sword</u>
<u>Lamian Kaman</u>	88		Earth	<u>Scorpion Claw</u> , <u>Marid Tusk</u> , <u>Lamian Kaman -1</u>	HQ1: <u>Lamian Kaman +1</u>
<u>Naigama</u>	88	<i>Unknown Goldsmithing (?) Unknown Smithing(?)</i>	Wind	<u>Bloodwood Lumber</u> , <u>Karakul Leather</u> , <u>Relic Steel</u> , <u>Marid Tusk</u> , <u>Scintillant Ingot</u>	HQ1: <u>Naigama +1</u>
<u>Behemoth Ring</u>	89		Wind	<u>Behemoth Horn x2</u>	HQ1: <u>Behemoth Ring +1</u>
<u>Earth Greaves</u>	89		Earth	<u>Lithic Wyvern Scale</u> , <u>Dragon Greaves</u>	HQ Results the Same
<u>Inferno Sabots</u>	89		Earth	<u>Ebony Sabots</u> , <u>Namtar Bone</u>	HQ1: <u>Inferno Sabots +1</u>
<u>Demon's Harness</u>	90	<i>Journeyman Leathercraft (59)</i>	Earth	<u>Behemoth Leather x2</u> , <u>Demon Skull x2</u>	HQ1: <u>Demon's Harness +1</u>
<u>Dragon Claws</u>	90		Earth	<u>Beetle Jaw</u> , <u>Dragon Talon x2</u>	HQ1: <u>Dragon Claws +1</u>
<u>Dragon Mail</u>	90	<i>Apprentice Smithing(41)</i>	Earth	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Leather Vest</u> , <u>Silver Thread</u> , <u>Wyvern Scales x3</u> , <u>Dragon Scales</u>	HQ1: <u>Dragon Mail +1</u>
<u>Cursed Subligar</u>	91	<i>Apprentice Leathercraft(?)</i>	Earth	<u>Angel Skin</u> , <u>Silk Cloth</u> , <u>Tiger Leather</u>	HQ1: <u>Cursed Subligar -1</u>
<u>Demon Helm</u>	91		Dark	<u>Sheep Leather</u> , <u>Demon Skull</u> , <u>Demon Horn x2</u>	HQ1: <u>Demon Helm +1</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Iggira Tiara</u>	91	<i>Novice</i> Leathercraft (38)	Earth	<u>Coral Fragment</u> x3, <u>Garnet</u> , <u>Cocurl Leather</u> , <u>Manticore Hair</u>	HQ1: <u>Genie Tiara</u>
<u>Jambiya</u>	91	<i>Journeyman</i> Goldsmithing (60) <i>Unknown</i> Smithing(?)	Fire	<u>Steel Ingot</u> , <u>Mercury</u> , <u>Pigeon's Blood</u> , <u>Ruby</u> , <u>Marid Tusk</u> , <u>Scintillant Ingot</u>	HQ1: <u>Jambiya +1</u>
<u>Carapace Gauntlets</u>	92		Earth	<u>Leather Gloves</u> x2, <u>High-Quality Crab Shell</u> x2	HQ1: <u>Carapace Gauntlets +1</u>

<u>Cursed Gloves</u>	92	<i>Apprentice</i> Leathercraft(?)	Earth	<u>Angel Skin</u> , <u>Tiger Leather</u> , <u>Wyvern Scales</u>	HQ1: <u>Cursed Gloves -1</u>
<u>Dragon Subligar</u>	92	<i>Journeyman</i> Leathercraft (53)	Earth	<u>Sarcenet Cloth</u> , <u>Buffalo Leather</u> , <u>Dragon Bone</u>	HQ1: <u>Dragon Subligar +1</u>
<u>Healing Mail</u>	92		Earth	<u>Vivio Wyvern Scale</u> , <u>Dragon Mail</u>	HQ Results the Same
<u>Unicorn Subligar</u>	92	<i>Unknown</i> Leathercraft(?)	Earth	<u>Behemoth Leather</u> , <u>Taffeta Cloth</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Subligar +1</u>
<u>Carapace Helm</u>	93		Earth	<u>Copper Ingot</u> , <u>High-Quality Crab Shell</u> x2, <u>Sheep Leather</u> , <u>Ram Leather</u>	HQ1: <u>Carapace Helm +1</u>
<u>Iggira Manillas</u>	93	<i>Unknown</i> Leathercraft(?) <i>Apprentice</i> Alchemy(?)	Earth	<u>Garnet</u> , <u>Bugard Tusk</u> , <u>Manticore Hair</u> , <u>Uragnite Shell</u> , <u>Avatar Blood</u>	HQ1: <u>Genie Manillas</u>
<u>Cursed Leggings</u>	94	<i>Unknown</i> Leathercraft(?)	Earth	<u>Angel Skin</u> , <u>Tiger Leather</u> x2, <u>Wyvern Scales</u>	HQ1: <u>Cursed Leggings -1</u>
<u>Dragon Mittens</u>	94	<i>Journeyman</i> Leathercraft(?)	Earth	<u>Wyvern Scales</u> , <u>Buffalo Leather</u> , <u>Dragon Bone</u>	HQ1: <u>Dragon Mittens +1</u>
<u>Mammoth Tusk</u>	94		Wind	<u>Giant Frozen Head</u>	HQ Results the Same
<u>Carapace Breastplate</u>	95		Earth	<u>Sheep Leather</u> , <u>Ram Leather</u> x2, <u>High-Quality Crab Shell</u> x4	HQ1: <u>Carapace Breastplate +1</u>
<u>Gavial Cuisses</u>	95	<i>Amateur</i> Leathercraft(?)	Earth	<u>Titanictus Shell</u> , <u>High-Quality Pugil Scales</u> , <u>Rainbow Thread</u> , <u>Leather Trousers</u>	HQ1: <u>Gavial Cuisses +1</u>
<u>Iggira Huaraches</u>	95		Earth	<u>Cocurl Whisker</u> , <u>Cocurl Leather</u> , <u>Bugard Tusk</u> , <u>High-Quality Bugard Skin</u> , <u>Harajinite Shell</u>	HQ1: <u>Genie Huaraches</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Unicorn Mittens</u>	95	<i>Unknown Leathercraft(?)</i>	Earth	<u>Gold Thread</u> , <u>Behemoth Leather</u> , <u>Wyvern Scales</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Mittens +1</u>
<u>Acheron Shield</u>	96		Earth	<u>Adamantoise Shell x2</u> , <u>Ram Leather</u>	HQ1: <u>Acheron Shield +1</u>
<u>Dragon Leggings</u>	96	<i>Journeyman Leathercraft (45)</i>	Earth	<u>Wyvern Scales</u> , <u>Buffalo Leather x2</u> , <u>Dragon Bone</u>	HQ1: <u>Dragon Leggings +1</u>
<u>Scorpion Gauntlets</u>	96		Earth	<u>High-Quality Scorpion Shell x2</u> , <u>Leather Gloves x2</u>	HQ1: <u>Scorpion Gauntlets +1</u>
<u>Cursed Cap</u>	97		Earth	<u>Angel Skin</u> , <u>Darksteel Cap</u>	HQ1: <u>Cursed Cap -1</u>
<u>Gavial Finger Gauntlets</u>	97		Earth	<u>Titanictus Shell</u> , <u>High-Quality Pugil Scales</u> , <u>Rainbow Thread</u> , <u>Leather Gloves</u>	HQ1: <u>Gavial Finger Gauntlets +1</u>
<u>Igqira Lappa</u>	97		Earth	<u>Coerl Whisker</u> , <u>Coerl Leather</u> , <u>Manticore Leather</u> , <u>Uragnite Shell</u> , <u>High-Quality Bugard Skin</u> , <u>Megalobugard Tusk</u>	HQ1: <u>Genie Lappa</u>
<u>Scorpion Helm</u>	97		Earth	<u>High-Quality Scorpion Shell x2</u> , <u>Ram Leather</u> , <u>Sheep Leather</u> , <u>Copper Ingot</u>	HQ1: <u>Scorpion Helm +1</u>
<u>Unicorn Leggings</u>	97	<i>Unknown Leathercraft(?)</i>	Earth	<u>Gold Thread</u> , <u>Behemoth Leather x2</u> , <u>Wyvern Scales</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Leggings +1</u>
<u>Cerberus Ring</u>	98		Wind	<u>Cerberus Claw x2</u>	HQ1: <u>Cerberus Ring +1</u>
<u>Dragon Cap</u>	98		Earth	<u>Dragon Bone</u> , <u>Darksteel Cap</u>	HQ1: <u>Dragon Cap +1</u>
<u>Khimaira Jambiya</u>	98	<i>Unknown Goldsmithing (?)</i>	Fire	<u>Steel Ingot</u> , <u>Gold Ingot</u> , <u>Mercury</u> , <u>Star Sapphire</u> , <u>Khimaira Horn</u>	HQ1: <u>Amir Jambiya</u>
<u>Dragon Ring</u>	99		Wind	<u>Dragon Talon x2</u>	HQ1: <u>Dragon Ring +1</u>
<u>Gavial Greaves</u>	99		Earth	<u>Titanictus Shell</u> , <u>High-Quality Pugil Scales</u> , <u>Rainbow Thread</u> , <u>Leather Highboots</u>	HQ1: <u>Gavial Greaves +1</u>
<u>Igqira Weskit</u>	99	<i>Unknown Leathercraft(?) Unknown Alchemy(?)</i>	Earth	<u>Coerl Leather</u> , <u>Lapis Lazuli</u> , <u>Dhalmel Leather</u> , <u>Dragon Talon</u> , <u>Manticore Hair</u> , <u>Avatar Blood</u> , <u>High-Quality Bugard Skin</u> , <u>Bugard Tusk</u>	HQ1: <u>Genie Weskit</u>
<u>Scorpion Breastplate</u>	99		Earth	<u>High-Quality Scorpion Shell x4</u> , <u>Ram Leather x2</u> , <u>Sheep Leather</u>	HQ1: <u>Scorpion Breastplate +1</u>
<u>Unicorn Cap</u>	99	<i>Unknown Smithing(?) Unknown Leathercraft(?)</i>	Earth	<u>Darksteel Sheet</u> , <u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Behemoth Leather</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Cap +1</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Wyvern Helm</u>	99	<i>Unknown</i> Leathercraft(?)	Dark	<u>Guivre's Skull</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Beeswax</u>	HQ1: <u>Wyvern Helm +1</u>
<u>Wyvern Helm</u>	99	<i>Apprentice</i> Leathercraft(?)	Dark	<u>Wyvern Skull</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Beeswax</u>	HQ1: <u>Wyvern Helm +1</u>
<u>Chronos Tooth</u>	100		Wind	<u>Colossal Skull</u>	HQ Results the Same
<u>Cursed Harness</u>	100	<i>Apprentice</i> Leathercraft(?)	Earth	<u>Tiger Leather</u> x2, <u>Coral Fragment</u> , <u>Oxblood</u> , <u>Angel Skin</u>	HQ1: <u>Cursed Harness -1</u>
<u>Gavial Mask</u>	100		Wind	<u>Titanictus Shell</u> , <u>High-Quality Pugil Scales</u> , <u>Sheep Leather</u>	HQ1: <u>Gavial Mask +1</u>
<u>Dragon Harness</u>	101	<i>Journeyman</i> Leathercraft(?)	Earth	<u>Buffalo Leather</u> x2, <u>Dragon Bone</u> , <u>Wyrm Horn</u>	HQ1: <u>Dragon Harness +1</u>
<u>Hades Sainti</u>	101	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Smithing(?)	Wind	<u>Iron Ingot</u> x2, <u>Bloodwood Lumber</u> , <u>Cerberus Claw</u> x2	HQ1: <u>Hades Sainti +1</u>
<u>Unicorn Harness</u>	102	<i>Unknown</i> Leathercraft(?)	Earth	<u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Behemoth Leather</u> , <u>Unicorn Horn</u> x2	HQ1: <u>Unicorn Harness +1</u>
<u>Gavial Mail</u>	103	<i>Unknown</i> Leathercraft(?)	Earth	<u>Titanictus Shell</u> x2, <u>High-Quality Pugil Scales</u> x2, <u>Rainbow Thread</u> , <u>Sheep Leather</u> , <u>Leather Vest</u>	HQ1: <u>Gavial Mail +1</u>
<u>Cerberus Bow</u>	?	<i>Veteran</i> Woodworking (96)	Wind	<u>Bloodwood Lumber</u> x2, <u>Coerul Whisker</u> , <u>Cerberus Claw</u> , <u>Karakul Cloth</u>	HQ1: <u>Cerberus Bow +1</u>
<u>Gladius</u>	?	<i>Initiate</i> Smithing(29)	Fire	<u>Iron Ingot</u> x2, <u>Ram Horn</u>	HQ1: <u>Gladiator</u>
<u>Heavy Crossbow</u>	?	<i>Craftsman</i> Woodworking (70) <i>Novice</i> Smithing(37)	Wind	<u>Ebony Lumber</u> , <u>Carbon Fiber</u> , <u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Heavy Crossbow +1</u>
<u>Hydra Cuisses</u>	?		Earth	<u>Rainbow Thread</u> , <u>Titanictus Shell</u> , <u>Hydra Scale</u> , <u>Leather Trousers</u>	HQ1: <u>Hydra Cuisses +1</u>
<u>Hydra Finger Gauntlets</u>	?		Earth	<u>Rainbow Thread</u> , <u>Titanictus Shell</u> , <u>Hydra Scale</u> , <u>Leather Gloves</u>	HQ1: <u>Hydra Finger Gauntlets +1</u>
<u>Hydra Greaves</u>	?		Earth	<u>Rainbow Thread</u> , <u>Titanictus Shell</u> , <u>Hydra Scale</u> , <u>Leather Highboots</u>	HQ1: <u>Hydra Greaves +1</u>
<u>Hydra Mail</u>	?	<i>Unknown</i> Leathercraft(?)	Earth	<u>Titanictus Shell</u> x2, <u>Hydra Scale</u> x2, <u>Karakul Leather</u> , <u>Leather Vest</u> , <u>Rainbow Thread</u>	HQ1: <u>Hydra Mail +1</u>

Bonecraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Khimaira Jacket</u>	?	<i>Veteran</i> Leathercraft (99) <i>Unknown</i> Clothcraft(?)	Earth	<u>Manticore Leather x2, Buffalo Horn, Eft Skin, Buffalo Leather x2, Khimaira Mane x2</u>	HQ1: <u>Stout Jacket</u>
<u>Loudspeaker x12</u>	?	<i>Apprentice</i> Alchemy(48) Tool: <u>Iatrochemistry</u>	Fire	<u>Treant Bulb, Glass Sheet, Baking Soda, Colibri Beak, Water Tank</u>	HQ Results the Same
<u>Loudspeaker II x12</u>	?	<i>Journeyman</i> Alchemy(59) Tool: <u>Iatrochemistry</u>	Fire	<u>Treant Bulb x2, Glass Sheet, Baking Soda x2, Colibri Beak, Water Tank</u>	HQ Results the Same
<u>Quadav Barbut</u>	?	<i>Unknown</i> Clothcraft(?) <i>Unknown</i> Leathercraft(?)	Earth	<u>Quadav Parts, Tiger Leather, Lizard Molt, Bugard Tusk, Wool Thread, Red Grass Cloth, Black Pearl x2</u>	HQ1: <u>Quadav Barbut</u>
<u>Water Arrowheads x6</u>	?	<i>Journeyman</i> Alchemy(57)	Water	<u>Copper Ingot, Merrow Scale</u>	HQ1: <u>Water Arrowheads x8</u> HQ2: <u>Water Arrowheads x10</u> HQ3: <u>Water Arrowheads x12</u>

Bonecraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Flint Stone</u> x4	18		Lightning	<u>Gigas Necklace</u>	HQ1: <u>Pearl</u> x2 HQ2: <u>Black Pearl</u> HQ3: <u>Black Pearl</u>
<u>Giant Femur</u>	23		Lightning	<u>Shell Shield</u>	HQ1: <u>Giant Femur</u> HQ2: <u>Giant Femur</u> HQ3: <u>Turtle Shell</u>
<u>Bugard Tusk</u>	59		Lightning	<u>Macuahuitl -1</u>	HQ1: <u>Bugard Tusk</u> HQ2: <u>Rhinochimera</u>
<u>Ash Lumber</u>	--		Lightning	<u>Bone Pick</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Giant Femur</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Beetle Gorget</u>	HQ1: <u>Beetle Jaw</u> HQ2: <u>Beetle Jaw</u> x2 HQ3: <u>Beetle Shell</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Shofar</u>	HQ1: <u>Behemoth Horn</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Horn</u>	HQ1: <u>Ram Horn</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Crumhorn</u>	HQ1: <u>Beetle Jaw</u> HQ2: <u>Demon Horn</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Beetle Ring</u>	HQ1: <u>Beetle Jaw</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Beetle Knife</u>	HQ1: <u>Beetle Jaw</u> HQ2: <u>Oak Lumber</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Beetle Earring</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u> x2
<u>Beetle Shell</u>	--		Lightning	<u>Beetle Mittens</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Lizard Skin</u> x2
<u>Beetle Shell</u>	--		Lightning	<u>Justaucorps</u>	
<u>Bone Chip</u>	--		Lightning	<u>Bone Mask</u>	HQ1: <u>Bone Chip</u>
<u>Bone Chip</u>	--		Lightning	<u>Tactician Magician's Hooks +1</u>	HQ1: <u>Bone Chip</u> x2 HQ2: <u>Glass Fiber</u> HQ3: <u>Demon Horn</u>
<u>Bone Chip</u>	--		Lightning	<u>Bone Ring</u>	HQ1: <u>Bone Chip</u> HQ2: <u>Sheep Tooth</u> HQ3: <u>Sheep Tooth</u>
<u>Bone Chip</u>	--		Lightning	<u>Bone Mittens</u>	HQ1: <u>Bone Chip</u> x2 HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bone Chip</u>	--		Lightning	<u>Bone Hairpin</u>	HQ1: <u>Bone Chip</u>
<u>Bone Chip</u>	--		Lightning	<u>Bone Earring</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Bone Chip</u> x2
<u>Bone Chip</u> x2	--		Lightning	<u>Bone Cudgel</u>	
<u>Brass Ingot</u>	--		Lightning	<u>Cornette</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Bone Chip</u> HQ3: <u>Bone Chip</u>

Bonecraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Buffalo Leather</u>	--		Lightning	<u>Dragon Subligar</u>	HQ1: <u>Buffalo Leather</u>
<u>Bugard Tusk</u>	--		Lightning	<u>Macuahuitl</u>	HQ1: <u>Bugard Tusk</u> HQ2: <u>Rhinochimera</u>
<u>Cocurl Leather</u>	--		Lightning	<u>Iggira Tiara</u>	HQ1: <u>Manticore Hair</u> HQ2: <u>Coral Fragment</u> HQ3: <u>Coral Fragment</u> x2
<u>Coral Fragment</u>	--		Lightning	<u>Merman's Hairpin</u>	HQ1: <u>Coral Fragment</u>
<u>Coral Fragment</u>	--		Lightning	<u>Coral Mittens</u>	HQ1: <u>Coral Fragment</u> HQ2: <u>Cocurl Leather</u>
<u>Coral Fragment</u>	--		Lightning	<u>Coral Ring</u>	HQ1: <u>Coral Fragment</u> HQ2: <u>Coral Fragment</u> HQ3: <u>Coral Fragment</u> x2
<u>Coral Fragment</u>	--		Lightning	<u>Reraise Hairpin</u>	HQ1: <u>Coral Fragment</u> HQ2: <u>Pearl</u> HQ3: <u>Black Pearl</u>
<u>Crab Shell</u>	--		Lightning	<u>Carapace Mask</u>	HQ1: <u>Crab Shell</u> HQ2: <u>Dhalmel Leather</u>
<u>Crab Shell</u>	--		Lightning	<u>Bone Patas</u>	HQ1: <u>Giant Femur</u> HQ2: <u>Giant Femur</u> HQ3: <u>Carbon Fiber</u>
<u>Crab Shell</u>	--		Lightning	<u>Carapace Ring</u>	HQ1: <u>Mythril Nugget</u> x4 HQ2: <u>Mythril Ingot</u>
<u>Crab Shell</u>	--		Lightning	<u>Carapace Harness</u>	HQ1: <u>Crab Shell</u> HQ2: <u>Dhalmel Leather</u> HQ3: <u>Dhalmel Leather</u> x2
<u>Fish Scales</u>	--		Lightning	<u>Demon's Ring</u>	HQ1: <u>Fish Scales</u> HQ2: <u>Demon Horn</u>
<u>Fish Scales</u>	--		Lightning	<u>Carapace Leggings</u>	HQ1: <u>Dhalmel Leather</u> x2 HQ2: <u>Crab Shell</u>
<u>Fish Scales</u>	--		Lightning	<u>Carapace Mittens</u>	
<u>Fish Scales</u>	--		Lightning	<u>Horn Ring</u>	HQ1: <u>Ram Horn</u>
<u>Fish Scales</u>	--		Lightning	<u>Shell Ring</u>	HQ1: <u>Seashell</u>
<u>Giant Femur</u>	--		Lightning	<u>Bandit's Gun</u>	
<u>Giant Femur</u>	--		Lightning	<u>Bone Knife</u>	HQ1: <u>Giant Femur</u> HQ2: <u>Giant Femur</u> HQ3: <u>Walnut Lumber</u>
<u>Grass Thread</u>	--		Lightning	<u>Blood Stone</u>	HQ1: <u>Fiend Blood</u> HQ2: <u>Giant Femur</u>
<u>Grass Thread</u> x3	--		Lightning	<u>Carapace Gauntlets</u>	HQ1: <u>High-Quality Crab Shell</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x3

Bonecraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Grass Thread</u> x3	--		Lightning	<u>Bone Scythe</u>	HQ1: <u>Sheep Tooth</u> HQ2: <u>Giant Femur</u>
<u>Imp Horn</u>	--		Lightning	<u>Hellish Bugle</u>	HQ1: <u>Imp Horn</u> HQ2: <u>Colibri Beak</u>
<u>Linen Thread</u> x2	--		Lightning	<u>Coral Subligar</u>	HQ1: <u>Cocurl Leather</u> HQ2: <u>Coral Fragment</u>
<u>Linen Thread</u> x2	--		Lightning	<u>Carapace Subligar</u>	HQ1: <u>Linen Thread</u> x3 HQ2: <u>Crab Shell</u> HQ3: <u>Dhalmel Leather</u>
<u>Lizard Skin</u>	--		Lightning	<u>Beetle Mask</u>	HQ1: <u>Lizard Skin</u>
<u>Lizard Skin</u>	--		Lightning	<u>Beetle Harness</u>	HQ1: <u>Beetle Shell</u> HQ2: <u>Lizard Skin</u> x2 HQ3: <u>Lizard Skin</u> x3
<u>Manticore Hair</u>	--		Lightning	<u>Igqira Manillas</u>	HQ1: <u>Bugard Tusk</u> HQ2: <u>Garnet</u> HQ3: <u>Uragnite Shell</u>
<u>Rabbit Hide</u>	--		Lightning	<u>Cat Baghnakhs</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bone Chip</u> x2 HQ3: <u>Bone Chip</u> x3
<u>Ram Horn</u>	--		Lightning	<u>Horn Hairpin</u>	HQ1: <u>Ram Horn</u>
<u>Scorpion Claw</u>	--		Lightning	<u>Lamian Kaman</u>	
<u>Scorpion Shell</u>	--		Lightning	<u>Scorpion Ring</u>	HQ1: <u>Scorpion Shell</u>
<u>Scorpion Shell</u>	--		Lightning	<u>Scorpion Mask</u>	HQ1: <u>Scorpion Shell</u> HQ2: <u>Ram Leather</u>
<u>Seashell</u>	--		Lightning	<u>Shell Earring</u>	HQ1: <u>Seashell</u> x2
<u>Sheep Leather</u>	--		Lightning	<u>Gavial Mask</u>	HQ1: <u>High-Quality Pugil Scales</u> HQ2: <u>Titanictus Shell</u>
<u>Sheep Leather</u>	--		Lightning	<u>Demon Helm</u>	HQ1: <u>Demon Skull</u> HQ2: <u>Demon Horn</u>
<u>Sheep Leather</u>	--		Lightning	<u>Coral Gorget</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Coral Fragment</u>
<u>Sheep Leather</u>	--		Lightning	<u>Scorpion Helm</u>	HQ1: <u>Copper Nugget</u> x6 HQ2: <u>High-Quality Scorpion Shell</u>
<u>Sheep Leather</u>	--		Lightning	<u>Reraise Gorget</u>	HQ1: <u>Sheep Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Dragon Mask</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Wyvern Scales</u> HQ3: <u>Wyvern Scales</u> x2

Bonecraft (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Silk Thread</u> x3	--		Lightning	<u>Scorpion Gauntlets</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>High-Quality Scorpion Shell</u>
<u>Silk Thread</u>	--		Lightning	<u>Shade Harness</u>	
<u>Silver Ingot</u>	--		Lightning	<u>Fang Earring</u>	HQ1: <u>Silver Ingot</u> x2 HQ2: <u>Black Tiger Fang</u> HQ3: <u>Black Tiger Fang</u> x2
<u>Silver Ingot</u>	--		Lightning	<u>Coral Earring</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Coral Fragment</u>
<u>Turtle Shell</u>	--		Lightning	<u>Shell Hairpin</u>	
<u>Wyvern Scales</u>	--		Lightning	<u>Dragon Leggings</u>	HQ1: <u>Wyvern Scales</u> HQ2: <u>Buffalo Leather</u> HQ3: <u>Buffalo Leather</u> x2
<u>Bronze Ingot</u>	?	<i>Unknown Smithing(?)</i>	Lightning	<u>Lynx Baghnakhs</u>	HQ1: <u>Bone Chip</u> x2 HQ2: <u>Bone Chip</u> x3 HQ3: <u>Tiger Leather</u>
<u>Cotton Thread</u>	?		Lightning	<u>Beast Whistle</u>	HQ1: <u>Giant Femur</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Austere Sabots</u>	1	<i>Veteran</i> Leathercraft (94)	Earth	<u>Rainbow Thread</u> , <u>Sheep Leather</u> , <u>Ram Leather</u> , <u>Lindwurm Skin</u> , <u>Ebony Sabots</u>	HQ1: <u>Penance Sabots</u>
<u>Grass Thread</u> x3	1		Wind	<u>Yagudo Necklace</u>	HQ1: <u>Grass Thread</u> x6 HQ2: <u>Grass Thread</u> x9 HQ3: <u>Grass Thread</u> x12
<u>Love Chocolate</u>	1	<i>Amateur</i> Leathercraft(1) <i>Amateur</i> Cooking(1)	Earth	<u>Parchment</u> , <u>Heart Chocolate</u> , <u>Scarlet Ribbon</u>	HQ1: <u>Truelove Chocolate</u>
<u>Chocobo Fletchings</u> x18	2	Tool: <u>Fletching</u>	Wind	<u>Chocobo Feather</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Chocobo Fletchings</u> x24 HQ2: <u>Chocobo Fletchings</u> x30 HQ3: <u>Chocobo Fletchings</u> x36
<u>Chocobo Fletchings</u> x6	2		Wind	<u>Chocobo Feather</u> x2	HQ1: <u>Chocobo Fletchings</u> x8 HQ2: <u>Chocobo Fletchings</u> x10 HQ3: <u>Chocobo Fletchings</u> x12
<u>Cotton Tofu</u> x4	2	<i>Novice</i> Cooking(39)	Earth	<u>Cotton Cloth</u> , <u>Bittern</u> , <u>Soy Milk</u>	HQ1: <u>Cotton Tofu</u> x6 HQ2: <u>Cotton Tofu</u> x9 HQ3: <u>Cotton Tofu</u> x12
<u>Grass Thread</u>	3		Lightning	<u>Moko Grass</u> x2	HQ Results the Same
<u>Grass Thread</u> x3	3	Tool: <u>Spinning</u>	Lightning	<u>Moko Grass</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Grass Cloth</u>	4		Earth	<u>Grass Thread</u> x3	HQ Results the Same
<u>Headgear</u>	5		Wind	<u>Grass Thread</u> , <u>Grass Cloth</u> x2	HQ1: <u>Headgear</u> +1
<u>Gloves</u>	6		Earth	<u>Saruta Cotton</u> x2, <u>Grass Thread</u> , <u>Grass Cloth</u> x2	HQ1: <u>Gloves</u> +1
<u>Sabiki Rig</u>	6	<i>Initiate</i> Goldsmithing (21)	Earth	<u>Copper Ingot</u> x2, <u>Cotton Thread</u> x3	HQ1: <u>Rogue Rig</u>
<u>Gaiters</u>	7		Earth	<u>Cotton Thread</u> , <u>Grass Cloth</u> x3	HQ1: <u>Gaiters</u> +1
<u>Cape</u>	8		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x2	HQ1: <u>Cape</u> +1
<u>Moccasins</u>	8	<i>Journeyman</i> Leathercraft (59)	Earth	<u>Dhalmel Leather</u> , <u>Linen Cloth</u> , <u>Raptor Skin</u>	HQ1: <u>Moccasins</u> +1
<u>Shoes</u>	8	<i>Novice</i> Leathercraft (34)	Earth	<u>Dhalmel Leather</u> x2, <u>Cotton Cloth</u>	HQ1: <u>Shoes</u> +1

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Brais</u>	9		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x2, <u>Sheep Leather</u>	HQ1: <u>Brais +1</u>
<u>Doublet</u>	10		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x4, <u>Saruta Cotton</u> x3	HQ1: <u>Doublet +1</u>
<u>Vagabond's Hose</u>	10		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Nomad's Hose</u>
<u>Cotton Thread</u> x3	11	Tool: <u>Spinning</u>	Lightning	<u>Saruta Cotton</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Cotton Thread</u>	11		Lightning	<u>Saruta Cotton</u> x2	HQ Results the Same
<u>Hachimaki</u>	11		Wind	<u>Grass Cloth</u> x2	HQ1: <u>Hachimaki +1</u>
<u>Meifu Goma</u> x33	11	<i>Journeyman</i> Woodworking (53) <i>Apprentice</i> Alchemy(46)	Earth	<u>Arrowwood Lumber</u> , <u>Koma</u> , <u>Firesand</u> , <u>Cotton Thread</u>	HQ1: <u>Meifu Goma</u> x66 HQ2: <u>Meifu Goma</u> x99 HQ3: <u>Meifu Goma</u> x99
<u>Alluring Cotton Cloth</u>	12	Tool: <u>Cloth Ensorcellment</u>	Earth	<u>Cotton Thread</u> x3, <u>Earth Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Cotton Cloth</u>	12		Earth	<u>Cotton Thread</u> x3	HQ Results the Same
<u>Cuffs</u>	12		Earth	<u>Flint Stone</u> x2, <u>Grass Cloth</u> , <u>Cotton Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Cuffs +1</u>
<u>Magical Cotton Cloth</u>	12	Tool: <u>Cloth Purification</u>	Earth	<u>Cotton Thread</u> x3, <u>Earth Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Tekko</u>	12	<i>Amateur</i> Woodworking (3)	Earth	<u>Lauan Lumber</u> , <u>Grass Thread</u> , <u>Grass Cloth</u> x2	HQ1: <u>Tekko +1</u>
<u>Dart</u> x8	13		Wind	<u>Bat Fang</u> , <u>Chocobo Feather</u> x2, <u>Animal Glue</u>	HQ1: <u>Dart</u> x16 HQ2: <u>Dart</u> x20 HQ3: <u>Dart</u> x24
<u>Mitts</u>	13		Earth	<u>Saruta Cotton</u> , <u>Grass Cloth</u> , <u>Cotton Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Mitts +1</u>
<u>Kyahan</u>	14		Wind	<u>Grass Cloth</u> x3, <u>Sheep Leather</u>	HQ1: <u>Kyahan +1</u>
<u>Slops</u>	14		Earth	<u>Grass Cloth</u> , <u>Cotton Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Slops +1</u>
<u>Vagabond's Tunica</u>	14		Earth	<u>Grass Cloth</u> x3, <u>Sheep Leather</u> , <u>Cotton Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Nomad's Tunica</u>
<u>Cotton Headgear</u>	15		Wind	<u>Cotton Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Great Headgear</u>
<u>Red Grass Thread</u> x3	15	Tool: <u>Spinning</u>	Lightning	<u>Red Moko Grass</u> x6, <u>Spindle</u>	HQ Results the Same

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Red Grass Thread</u>	15		Lightning	<u>Red Moko Grass</u> x2	HQ Results the Same
<u>Slacks</u>	15		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> x3	HQ1: <u>Slacks +1</u>
<u>Cotton Gloves</u>	16		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> x2, <u>Saruta Cotton</u> x2	HQ1: <u>Great Gloves</u>
<u>Red Grass Cloth</u>	16		Earth	<u>Red Grass Thread</u> x3	HQ Results the Same
<u>Robe</u>	16		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x2, <u>Cotton Cloth</u> x2	HQ1: <u>Robe +1</u>
<u>Sitabaki</u>	16		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x2, <u>Cotton Cloth</u>	HQ1: <u>Sitabaki +1</u>
<u>Windurstian Hachimaki</u>	16		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> , <u>Mercenary's Hachimaki</u>	HQ1: <u>Federation Hachimaki</u>
<u>Cotton Gaiters</u>	17		Earth	<u>Cotton Cloth</u> x3, <u>Sheep Leather</u>	HQ1: <u>Great Gaiters</u>
<u>Tunic</u>	17		Earth	<u>Grass Cloth</u> x3, <u>Cotton Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Tunic +1</u>
<u>Windurstian Tekko</u>	17		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> , <u>Mercenary's Tekko</u>	HQ1: <u>Federation Tekko</u>
<u>Cotton Cape</u>	18		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Cotton Cape +1</u>
<u>Kenpogi</u>	18		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> x3	HQ1: <u>Kenpogi +1</u>
<u>Sturdy Slacks</u>	18	Tool: <u>Cloth Ensorcellment</u>	Earth	<u>Lambent Fire Cell</u> , <u>Lambent Water Cell</u> , <u>Slacks</u>	HQ Results the Same
<u>Bronze Bed</u>	19	<i>Recruit Smithing</i> (19)	Fire	<u>Saruta Cotton</u> , <u>Bronze Ingot</u> x4, <u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ Results the Same
<u>Cotton Brais</u>	19		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> x2, <u>Sheep Leather</u>	HQ1: <u>Great Brais</u>
<u>Flaxseed Oil</u>	19		Water	<u>Flax Flower</u> x2	HQ1: <u>Flaxseed Oil</u> x2 HQ2: <u>Flaxseed Oil</u> x3 HQ3: <u>Flaxseed Oil</u> x4
<u>Linen Thread</u> x3	19	Tool: <u>Spinning</u>	Lightning	<u>Flax Flower</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Linen Thread</u>	19		Lightning	<u>Flax Flower</u> x2	HQ Results the Same
<u>Windurstian Kyahan</u>	19		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> , <u>Mercenary's Kyahan</u>	HQ1: <u>Federation Kyahan</u>
<u>Cotton Doublet</u>	20		Earth	<u>Saruta Cotton</u> x3, <u>Cotton Thread</u> , <u>Cotton Cloth</u> x4	HQ1: <u>Great Doublet</u>
<u>Cotton Headband</u>	20		Earth	<u>Carbon Fiber</u> , <u>Cotton Cloth</u>	HQ1: <u>Erudite's Headband</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Mana Tunic</u>	20		Earth	<u>Magical Cotton Cloth, Tunic</u>	HQ Results the Same
<u>Seer's Pumps</u>	20	<i>Initiate</i> <u>Leathercraft</u> (25)	Earth	<u>Wool Thread x2, Cotton Cloth x2, Sheep Leather</u>	HQ1: <u>Seer's Pumps +1</u>
<u>Windurstian Headgear</u>	20		Earth	<u>Cotton Thread, Cotton Cloth, Mercenary Captain's Headgear</u>	HQ1: <u>Federation Headgear</u>
<u>Cotton Hachimaki</u>	21		Wind	<u>Cotton Cloth x2</u>	HQ1: <u>Cotton Hachimaki +1</u>
<u>Shade Mittens</u>	21	<i>Novice</i> <u>Bonecraft</u> (38) <i>Initiate</i> <u>Leathercraft</u> (?)	Earth	<u>Lumini Cloth, Sheep Leather, Tiger Leather, Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Mittens +1</u>
<u>Taikyoku Kenpogi</u>	21	Tool: <u>Cloth Ensorcellment</u>	Earth	<u>Lambent Earth Cell, Lambent Wind Cell, Kenpogi</u>	HQ Results the Same
<u>Talisman Cape</u>	21		Earth	<u>Alluring Cotton Cloth, Cotton Cape</u>	HQ Results the Same
<u>Windurstian Gloves</u>	21		Earth	<u>Cotton Thread, Cotton Cloth, Mercenary Captain's Gloves</u>	HQ1: <u>Federation Gloves</u>
<u>Windurstian Sitabaki</u>	21		Earth	<u>Grass Thread, Grass Cloth, Mercenary's Sitabaki</u>	HQ1: <u>Federation Sitabaki</u>
<u>Cotton Tekko</u>	22	<i>Amateur</i> <u>Woodworking</u> (6)	Earth	<u>Lauan Lumber, Grass Thread, Cotton Cloth x2</u>	HQ1: <u>Cotton Tekko +1</u>
<u>Fine Linen Cloth</u>	22	Tool: <u>Cloth Purification</u>	Earth	<u>Linen Thread x3, Wind Anima, Earth Anima, Light Anima</u>	HQ Results the Same
<u>Linen Cloth</u>	22		Earth	<u>Linen Thread x3</u>	HQ Results the Same
<u>Magical Linen Cloth</u>	22	Tool: <u>Cloth Purification</u>	Earth	<u>Linen Thread x3, Earth Anima, Water Anima, Light Anima</u>	HQ Results the Same
<u>San d'Orian Tunic</u>	22		Earth	<u>Royal Footman's Tunic, Grass Cloth, Cotton Thread</u>	HQ1: <u>Kingdom Tunic</u>
<u>Shade Leggings</u>	22	<i>Novice</i> <u>Bonecraft</u> (40) <i>Initiate</i> <u>Leathercraft</u> (?)	Earth	<u>Lumini Cloth, Lizard Skin, Tiger Leather x2, Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Leggings +1</u>
<u>Trader's Chapeau</u>	22	<i>Amateur</i> <u>Leathercraft</u> (9)	Earth	<u>Cotton Cloth, Sheep Leather, Beeswax, Red Grass Thread, Red Grass Cloth x2</u>	HQ1: <u>Baron's Chapeau</u>
<u>Windurstian Gaiters</u>	22		Earth	<u>Cotton Thread, Cotton Cloth, Mercenary Captain's Gaiters</u>	HQ1: <u>Federation Gaiters</u>

Clothcraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Yagudo Fletchings</u> x6	22		Wind	<u>Yagudo Feather</u> x2	HQ1: <u>Yagudo Fletchings</u> x8 HQ2: <u>Yagudo Fletchings</u> x10 HQ3: <u>Yagudo Fletchings</u> x12
<u>Yagudo Fletchings</u> x18	22	Tool: <u>Fletching</u>	Wind	<u>Yagudo Feather</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Yagudo Fletchings</u> x24 HQ2: <u>Yagudo Fletchings</u> x30 HQ3: <u>Yagudo Fletchings</u> x36
<u>Fisherman's Hose</u>	23		Earth	<u>Linen Cloth</u> x2, <u>Cotton Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Angler's Hose</u>
<u>Linen Cuffs</u>	23	<i>Amateur</i> Goldsmithing (7)	Earth	<u>Sardonyx</u> x2, <u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Cotton Cloth</u>	HQ1: <u>Linen Cuffs +1</u>
<u>Moblinweave</u>	23		Earth	<u>Moblin Thread</u> x3	HQ Results the Same
<u>Shade Tights</u>	23	<i>Novice</i> Bonecraft(39) <i>Initiate</i> Leathercraft(?)	Earth	<u>Lumini Cloth</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Uragnite Shell</u> , <u>Eft Skin</u> , <u>Photoanima</u>	HQ1: <u>Shade Tights +1</u>
<u>Trader's Cuffs</u>	23	<i>Amateur</i> Leathercraft(9)	Earth	<u>Cotton Cloth</u> , <u>Sheep Leather</u> x2, <u>Red Grass Thread</u> , <u>Red Grass Cloth</u>	HQ1: <u>Baron's Cuffs</u>
<u>Windurstian Gi</u>	23		Earth	<u>Grass Thread</u> , <u>Grass Cloth</u> , <u>Mercenary's Gi</u>	HQ1: <u>Federation Gi</u>
<u>Cotton Kyahan</u>	24		Wind	<u>Linen Thread</u> , <u>Cotton Cloth</u> x3	HQ1: <u>Cotton Kyahan +1</u>
<u>Noct Beret</u>	24	<i>Recruit</i> Leathercraft (20)	Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Chocobo Feather</u> x2, <u>Sheep Leather</u>	HQ1: <u>Noct Beret +1</u>
<u>Red Cap</u>	24		Earth	<u>Chocobo Feather</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x2	HQ1: <u>Red Cap +1</u>
<u>Seer's Mitts</u>	24	<i>Recruit</i> Leathercraft (20)	Earth	<u>Wool Thread</u> , <u>Cotton Cloth</u> x2, <u>Saruta Cotton</u> , <u>Sheep Leather</u>	HQ1: <u>Seer's Mitts +1</u>
<u>Shade Harness</u>	24	<i>Apprentice</i> Bonecraft(42) <i>Initiate</i> Leathercraft (25)	Earth	<u>Lumini Cloth</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Uragnite Shell</u> x2, <u>Eft Skin</u> x2, <u>Photoanima</u>	HQ1: <u>Shade Harness +1</u>
<u>Trader's Slops</u>	24	<i>Amateur</i> Leathercraft(9)	Earth	<u>Cotton Cloth</u> x2, <u>Sheep Leather</u> , <u>Red Grass Thread</u> , <u>Red Grass Cloth</u>	HQ1: <u>Baron's Slops</u>
<u>Windurstian Brais</u>	24		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> , <u>Mercenary Captain's Hose</u>	HQ1: <u>Federation Brais</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Blissful Chapeau</u>	25	Tool: <u>Cloth Purification</u>	Earth	<u>Lambent Water Cell</u> , <u>Lambent Earth Cell</u> , <u>Trader's Chapeau</u>	HQ Results the Same
<u>Bracers</u>	25		Earth	<u>Saruta Cotton</u> x2, <u>Linen Thread</u> , <u>Linen Cloth</u> x2	HQ1: <u>Bracers +1</u>
<u>Linen Slops</u>	25		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Cotton Cloth</u>	HQ1: <u>Linen Slops +1</u>
<u>Noct Gloves</u>	25	<i>Recruit</i> Leathercraft(20)	Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Noct Gloves +1</u>
<u>Seer's Slacks</u>	25	<i>Recruit</i> Leathercraft(20)	Earth	<u>Wool Thread</u> , <u>Cotton Cloth</u> x2, <u>Linen Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Seer's Slacks +1</u>
<u>Trader's Saio</u>	25	<i>Amateur</i> Leathercraft(9)	Earth	<u>Brass Chain</u> , <u>Cotton Cloth</u> , <u>Sheep Leather</u> , <u>Ram Leather</u> , <u>Beeswax</u> , <u>Red Grass Thread</u> , <u>Red Grass Cloth</u> x2	HQ1: <u>Baron's Saio</u>
<u>Windurstian Doublet</u>	25		Earth	<u>Cotton Thread</u> , <u>Cotton Cloth</u> , <u>Mercenary Captain's Doublet</u>	HQ1: <u>Federation Doublet</u>
<u>Cotton Sitabaki</u>	26		Earth	<u>Linen Cloth</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Cotton Sitabaki +1</u>
<u>Desk</u>	26	<i>Journeyman</i> Woodworking (51)	Earth	<u>Lauan Lumber</u> , <u>Elm Lumber</u> , <u>Linen Cloth</u>	HQ Results the Same
<u>Justaucorps</u>	26	<i>Journeyman</i> Bonecraft(56)	Earth	<u>Wool Robe</u> , <u>Gold Thread</u> , <u>Beetle Shell</u> , <u>Scorpion Claw</u> x2	HQ1: <u>Justaucorps +1</u>
<u>Noct Doublet</u>	26	<i>Recruit</i> Leathercraft (20)	Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x3, <u>Saruta Cotton</u> x3, <u>Sheep Leather</u>	HQ1: <u>Noct Doublet +1</u>
<u>Seer's Tunic</u>	26	<i>Recruit</i> Leathercraft (20)	Earth	<u>Wool Thread</u> , <u>Cotton Cloth</u> x3, <u>Linen Cloth</u> x2, <u>Sheep Leather</u>	HQ1: <u>Seer's Tunic +1</u>
<u>Socks</u>	26		Earth	<u>Dhalmel Leather</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x3	HQ1: <u>Socks +1</u>
<u>Chocobo Jack Coat</u>	27	<i>Apprentice</i> Leathercraft (45)	Earth	<u>Linen Cloth</u> , <u>Sheep Leather</u> , <u>Wool Thread</u> , <u>Wool Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Rider's Jack Coat</u>
<u>Goblin Coif</u>	27	<i>Artisan</i> Leathercraft (75) <i>Novice</i> Smithing(38)	Earth	<u>Goblin Cutting</u> , <u>Steel Sheet</u> , <u>Linen Cloth</u> , <u>Artificial Lens</u> x2, <u>Moblin Thread</u> , <u>Undead Skin</u> , <u>Sheep Leather</u>	HQ1: <u>Goblin Coif</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Heko Obi</u>	27		Earth	<u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Heko Obi +1</u>
<u>Linen Robe</u>	27		Earth	<u>Linen Cloth</u> x2, <u>Cotton Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Linen Robe +1</u>
<u>Noct Brais</u>	27	<i>Initiate</i> Leathercraft (28)	Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Sheep Leather</u>	HQ1: <u>Noct Brais +1</u>
<u>Noct Gaiters</u>	27	<i>Recruit</i> Leathercraft (20)	Earth	<u>Linen Cloth</u> x3, <u>Sheep Leather</u> x2	HQ1: <u>Noct Gaiters +1</u>
<u>Cotton Dogi</u>	28		Earth	<u>Grass Thread</u> , <u>Cotton Cloth</u> x3	HQ1: <u>Cotton Dogi +1</u>
<u>Garish Pumps</u>	28	<i>Novice</i> Leathercraft (37)	Earth	<u>Sheep Leather</u> , <u>Scarlet Linen</u> x2, <u>Bloodthread</u> x2	HQ1: <u>Rubious Pumps</u>
<u>Hose</u>	28		Earth	<u>Dhalmel Leather</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x2	HQ1: <u>Hose +1</u>
<u>Gambison</u>	29	<i>Recruit</i> Goldsmithing (13)	Earth	<u>Saruta Cotton</u> x2, <u>Brass Scales</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x4	HQ1: <u>Gambison +1</u>
<u>Kaginawa x33</u>	29	<i>Recruit</i> Smithing(15)	Earth	<u>Bronze Ingot</u> , <u>Grass Thread</u> , <u>Manticore Hair</u>	HQ1: <u>Kaginawa</u> x66 HQ2: <u>Kaginawa</u> x99 HQ3: <u>Kaginawa</u> x99
<u>Fisherman's Tunica</u>	30		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Sheep Leather</u> , <u>Cotton Cloth</u> x3	HQ1: <u>Angler's Tunica</u>
<u>Fly Lure</u>	30	<i>Amateur</i> Bonecraft(8)	Earth	<u>Chocobo Feather</u> , <u>Bat Fang</u> , <u>Animal Glue</u>	HQ Results the Same
<u>Talisman Obi</u>	30		Earth	<u>Alluring Cotton Cloth</u> , <u>Heko Obi</u>	HQ Results the Same
<u>Windurstian Slops</u>	30		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Freesword's Slops</u>	HQ1: <u>Federation Slops</u>
<u>Linen Mitts</u>	31		Earth	<u>Saruta Cotton</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Cotton Cloth</u>	HQ1: <u>Linen Mitts +1</u>
<u>Soil Hachimaki</u>	31		Wind	<u>Linen Cloth</u> x2	HQ1: <u>Soil Hachimaki +1</u>
<u>Linen Slacks</u>	32		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x3	HQ1: <u>Linen Slacks +1</u>
<u>Soil Tekko</u>	32	<i>Amateur</i> Woodworking (7)	Earth	<u>Lauan Lumber</u> , <u>Linen Cloth</u> x2, <u>Grass Thread</u>	HQ1: <u>Soil Tekko +1</u>
<u>Aht Urhgan Dart x8</u>	33	<i>Recruit</i> Bonecraft(14)	Wind	<u>Animal Glue</u> , <u>Colibri Feather</u> x2, <u>Colibri Beak</u>	HQ1: <u>Aht Urhgan Dart</u> x16 HQ2: <u>Aht Urhgan Dart</u> x20 HQ3: <u>Aht Urhgan Dart</u> x24
<u>Cloak</u>	33		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Cotton Cloth</u> x3	HQ1: <u>Cloak +1</u>

Clothcraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Garish Mitts</u>	34	<i>Recruit</i> Leathercraft(?)	Earth	<u>Cotton Cloth</u> , <u>Saruta Cotton</u> , <u>Sheep Leather</u> , <u>Scarlet Linen</u> , <u>Bloodthread</u>	HQ1: <u>Rubious Mitts</u>
<u>Shinobi-Tabi</u> x33	34		Earth	<u>Saruta Cotton</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Shinobi-Tabi</u> x66 HQ2: <u>Shinobi-Tabi</u> x99 HQ3: <u>Shinobi-Tabi</u> x99
<u>Soil Kyahan</u>	34		Wind	<u>Linen Cloth</u> x3, <u>Cotton Thread</u>	HQ1: <u>Soil Kyahan</u> +1
<u>Zunari Kabuto</u>	34	<i>Craftsman</i> Smithing(69)	Fire	<u>Iron Sheet</u> x2, <u>Copper Ingot</u> , <u>Silk Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Zunari Kabuto</u> +1
<u>Garish Slacks</u>	35	<i>Initiate</i> Leathercraft (21)	Earth	<u>Linen Cloth</u> , <u>Velvet Cloth</u> x2, <u>Sheep Leather</u> , <u>Bloodthread</u>	HQ1: <u>Rubious Slacks</u>
<u>Hawkeye</u> x8	35	<i>Amateur</i> Goldsmithing (?)	Wind	<u>Silver Ingot</u> , <u>Animal Glue</u> , <u>Yagudo Feather</u> x2	HQ1: <u>Hawkeye</u> x12 HQ2: <u>Hawkeye</u> x16 HQ3: <u>Hawkeye</u> x20
<u>Wool Thread</u>	35		Lightning	<u>Sheep Wool</u> x2	HQ Results the Same
<u>Wool Thread</u> x3	35	Tool: <u>Spinning</u>	Lightning	<u>Sheep Wool</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Combat Caster's Mitts</u> +1	36		Earth	<u>Combat Caster's Mitts</u> , <u>Linen Thread</u> , <u>Linen Cloth</u>	HQ1: <u>Combat Caster's Mitts</u> +2
<u>Garish Tunic</u>	36	<i>Recruit</i> Leathercraft (20)	Earth	<u>Velvet Cloth</u> x2, <u>Sheep Leather</u> , <u>Scarlet Linen</u> x3, <u>Bloodthread</u>	HQ1: <u>Rubious Tunic</u>
<u>Mana Cloak</u>	36		Earth	<u>Magical Linen Cloth</u> , <u>Cloak</u>	HQ Results the Same
<u>Soil Sitabaki</u>	36		Earth	<u>Linen Cloth</u> x2, <u>Grass Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Soil Sitabaki</u> +1
<u>Combat Caster's Slacks</u> +1	37		Earth	<u>Combat Caster's Slacks</u> , <u>Linen Thread</u> , <u>Linen Cloth</u>	HQ1: <u>Combat Caster's Slacks</u> +2
<u>Mist Mitts</u>	37		Earth	<u>Smooth Velvet</u> , <u>Garish Mitts</u>	HQ Results the Same
<u>Wool Cloth</u>	37		Earth	<u>Wool Thread</u> x3	HQ Results the Same
<u>Brigandine</u>	38	<i>Journeyman</i> Leathercraft (59) <i>Apprentice</i> Smithing(50)	Earth	<u>Darksteel Sheet</u> x2, <u>Linen Cloth</u> , <u>Iron Chain</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Velvet Cloth</u> , <u>Wool Thread</u>	HQ1: <u>Brigandine</u> +1
<u>Combat Caster's Cloak</u> +1	38		Earth	<u>Combat Caster's Cloak</u> , <u>Linen Thread</u> , <u>Linen Cloth</u>	HQ1: <u>Combat Caster's Cloak</u> +2

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Feather Collar</u>	38		Earth	<u>Bird Feather</u> x7, <u>Wool Cloth</u>	HQ1: <u>Feather Collar</u> +1
<u>Haubergeon</u>	38	<i>Craftsman</i> Smithing(69)	Earth	<u>Darksteel Chain</u> x3, <u>Darksteel Sheet</u> x2, <u>Damascus Ingot</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u>	HQ1: <u>Haubergeon</u> +1
<u>Mist Slacks</u>	38		Earth	<u>Smooth Velvet</u> , <u>Garish Slacks</u>	HQ Results the Same
<u>Soil Gi</u>	38		Earth	<u>Linen Cloth</u> x3, <u>Grass Thread</u>	HQ1: <u>Soil Gi</u> +1
<u>Flax Headband</u>	39		Earth	<u>Carbon Fiber</u> , <u>Linen Cloth</u>	HQ1: <u>Alluring Headband</u>
<u>Mist Tunic</u>	39		Earth	<u>Smooth Velvet</u> , <u>Garish Tunic</u>	HQ Results the Same
<u>Wise Cap</u>	40	<i>Adept</i> Leathercraft (88)	Earth	<u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> , <u>Manticore Leather</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Cap</u> +1
<u>Wool Hat</u>	40	<i>Amateur</i> Goldsmithing (?)	Earth	<u>Brass Sheet</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Wool Cloth</u> x2	HQ1: <u>Wool Hat</u> +1
<u>Airborne</u> x33	41	<i>Artisan</i> Alchemy(73) <i>Initiate</i> Woodworking (26)	Earth	<u>Silk Cloth</u> , <u>Bomb Ash</u> , <u>Firesand</u> x2, <u>Bast Parchment</u> , <u>Goblin Doll</u>	HQ1: <u>Airborne</u> x66 HQ2: <u>Airborne</u> x99 HQ3: <u>Airborne</u> x99
<u>Mohbwa Thread</u> x3	41	Tool: <u>Spinning</u>	Lightning	<u>Mohbwa Grass</u> x3, <u>Spindle</u>	HQ Results the Same
<u>Mohbwa Thread</u>	41		Lightning	<u>Mohbwa Grass</u> x2	HQ Results the Same
<u>Regen Collar</u>	41	Tool: <u>Cloth Purification</u>	Earth	<u>Lambent Earth Cell</u> , <u>Lambent Water Cell</u> , <u>Feather Collar</u>	HQ Results the Same
<u>Wool Cuffs</u>	41	<i>Amateur</i> Goldsmithing (?)	Earth	<u>Tourmaline</u> x2, <u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Wool Cuffs</u> +1
<u>Bird Fletchings</u> x6	42		Wind	<u>Bird Feather</u> x2	HQ1: <u>Bird Fletchings</u> x8 HQ2: <u>Bird Fletchings</u> x10 HQ3: <u>Bird Fletchings</u> x12
<u>Bird Fletchings</u> x18	42	Tool: <u>Fletching</u>	Wind	<u>Bird Feather</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Bird Fletchings</u> x24 HQ2: <u>Bird Fletchings</u> x30 HQ3: <u>Bird Fletchings</u> x36
<u>Wool Slops</u>	42	<i>Amateur</i> Goldsmithing (?)	Earth	<u>Brass Sheet</u> , <u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Wool Slops</u> +1

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Wool Slops</u>	42	<i>Amateur</i> Goldsmithing(?)	Earth	<u>Brass Sheet</u> , <u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Wool Slops +1</u>
<u>Hemp Gorget</u>	43		Earth	<u>Grass Thread</u> x8	HQ1: <u>Hemp Gorget +1</u>
<u>Wool Robe</u>	43	<i>Recruit</i> Goldsmithing(12)	Earth	<u>Brass Scales</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Wool Cloth</u> x2	HQ1: <u>Wool Robe +1</u>
<u>Lilac Corsage</u>	44		Wind	<u>Silk Cloth</u> , <u>Spider Web</u> , <u>Lilac</u> , <u>Twinthread</u>	HQ1: <u>Gala Corsage</u>
<u>Wing Earring</u>	44	<i>Recruit</i> Goldsmithing(?)	Earth	<u>Insect Wing</u> x2, <u>Silver Ingot</u>	HQ1: <u>Drone Earring</u>
<u>Smooth Velvet</u>	45	Tool: <u>Cloth Purification</u>	Earth	<u>Silk Thread</u> , <u>Wool Thread</u> x2, <u>Wind Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Velvet Cloth</u>	45		Earth	<u>Silk Thread</u> , <u>Wool Thread</u> x2	HQ Results the Same
<u>Wool Cap</u>	45		Earth	<u>Wool Thread</u> , <u>Wool Cloth</u> x2, <u>Chocobo Feather</u>	HQ1: <u>Wool Cap +1</u>
<u>Blink Band</u>	46		Earth	<u>Flax Headband</u> , <u>Fine Linen Cloth</u>	HQ Results the Same
<u>Wool Bracers</u>	46		Earth	<u>Wool Thread</u> , <u>Wool Cloth</u> x2, <u>Saruta Cotton</u> x2	HQ1: <u>Wool Bracers +1</u>
<u>Silver Thread</u> x6	47	<i>Recruit</i> Goldsmithing(12) Tool: <u>Spinning</u>	Earth	<u>Silver Ingot</u> x3, <u>Silk Thread</u> x3, <u>Spindle</u>	HQ1: <u>Silver Thread</u> x8 HQ2: <u>Silver Thread</u> x12 HQ3: <u>Silver Thread</u> x12
<u>Silver Thread</u> x2	47	<i>Recruit</i> Goldsmithing(12)	Earth	<u>Silver Ingot</u> , <u>Silk Thread</u>	HQ1: <u>Silver Thread</u> x4 HQ2: <u>Silver Thread</u> x6 HQ3: <u>Silver Thread</u> x8
<u>Brigandine</u>	48	<i>Journeyman</i> Leathercraft(5 7) <i>Apprentice</i> Goldsmithing(50)	Earth	<u>Lizard Jerkin</u> , <u>Velvet Cloth</u> x2, <u>Gold Sheet</u> , <u>Ram Leather</u> , <u>Mythril Sheet</u> , <u>Brass Scales</u>	HQ1: <u>Brigandine +1</u>
<u>Wool Socks</u>	48		Earth	<u>Wool Thread</u> , <u>Wool Cloth</u> x3, <u>Ram Leather</u>	HQ1: <u>Wool Socks +1</u>
<u>Hara-Ate</u>	49	<i>Craftsman</i> Smithing(68)	Fire	<u>Iron Chain</u> x2, <u>Iron Sheet</u> x3, <u>Silk Thread</u> , <u>Silk Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Hara-Ate +1</u>
<u>Wool Hose</u>	49		Earth	<u>Wool Thread</u> , <u>Wool Cloth</u> x2, <u>Ram Leather</u>	HQ1: <u>Wool Hose +1</u>
<u>Chocobo Hose</u>	50		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Sheep Leather</u> , <u>Wool Cloth</u>	HQ1: <u>Rider's Hose</u>
<u>Royal Squire's Robe +1</u>	50		Earth	<u>Royal Squire's Robe</u> , <u>Silver Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Royal Squire's Robe +2</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Wool Gambison</u>	50	<i>Recruit</i> Goldsmithing (?)	Earth	<u>Brass Scales</u> , <u>Wool Thread</u> , <u>Saruta Cotton</u> x2, <u>Wool Cloth</u> x4	HQ1: <u>Wool Gambison +1</u>
<u>Silk Thread</u> x3	51	Tool: <u>Spinning</u>	Lightning	<u>Crawler Cocoon</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Silk Thread</u>	51		Lightning	<u>Crawler Cocoon</u> x2	HQ Results the Same
<u>Silver Obi</u>	51		Earth	<u>Silver Thread</u> x3	HQ1: <u>Silver Obi +1</u>
<u>Smooth Velvet</u>	51	Tool: <u>Cloth Purification</u>	Earth	<u>Silk Thread</u> , <u>Cotton Thread</u> x2, <u>Wind Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Velvet Cloth</u>	51		Earth	<u>Silk Thread</u> , <u>Cotton Thread</u> x2	HQ Results the Same
<u>Black Slacks</u>	52		Earth	<u>Velvet Cloth</u> , <u>Linen Cloth</u> x2, <u>Silver Thread</u>	HQ1: <u>Mage's Slacks</u>
<u>Errant Pigaches</u>	52	<i>Veteran</i> Leathercraft (91)	Earth	<u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Undead Skin</u> , <u>Ram Leather</u> x2	HQ1: <u>Mahatma Pigaches</u>
<u>Insect Fletchings</u> x6	52		Wind	<u>Insect Wing</u> x2	HQ1: <u>Insect Fletchings</u> x8 HQ2: <u>Insect Fletchings</u> x10 HQ3: <u>Insect Fletchings</u> x12
<u>Insect Fletchings</u> x18	52	Tool: <u>Fletching</u>	Wind	<u>Insect Wing</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Insect Fletchings</u> x24 HQ2: <u>Insect Fletchings</u> x30 HQ3: <u>Insect Fletchings</u> x36
<u>Scarlet Ribbon</u>	52		Wind	<u>Velvet Cloth</u>	HQ1: <u>Noble's Ribbon</u>
<u>Black Tunic</u>	53		Earth	<u>Velvet Cloth</u> x2, <u>Linen Cloth</u> x3, <u>Silver Thread</u>	HQ1: <u>Mage's Tunic</u>
<u>Magical Silk Cloth</u>	53	Tool: <u>Cloth Purification</u>	Earth	<u>Silk Thread</u> x3, <u>Earth Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Mahogany Bed</u>	53	<i>Journeyman</i> Woodworking (60)	Earth	<u>Mahogany Lumber</u> x4, <u>Wool Thread</u> , <u>Wool Cloth</u> x3	HQ Results the Same
<u>Silk Cloth</u>	53		Earth	<u>Silk Thread</u> x3	HQ Results the Same
<u>Tsahyan Mask</u>	53	<i>Veteran</i> Woodworking(92) <i>Apprentice</i> Smithing(48)	Wind	<u>Darksteel Sheet</u> , <u>Ebony Lumber</u> x2, <u>Giant Bird Plume</u> x3, <u>Manticore Hair</u> , <u>Avatar Blood</u>	HQ Results the Same
<u>Barone Cosciales</u>	54	<i>Adept</i> Leathercraft (90)	Earth	<u>Silk Cloth</u> , <u>Sarcenet Cloth</u> , <u>Buffalo Leather</u> x2, <u>High-Quality Bugard Skin</u>	HQ1: <u>Conte Cosciales</u>
<u>Bison Kecks</u>	54	<i>Veteran</i> Leathercraft (97)	Earth	<u>Tiger Leather</u> , <u>Manticore Leather</u> , <u>Manticore Hair</u> x4, <u>Buffalo Leather</u> x2	HQ1: <u>Brave's Kecks</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Black Cape</u>	54		Earth	<u>Velvet Cloth x2, Silver Thread</u>	HQ1: <u>Black Cape +1</u>
<u>Scarlet Linen</u>	54		Earth	<u>Bloodthread, Linen Thread x2</u>	HQ Results the Same
<u>Blessed Pumps</u>	55	<i>Veteran</i> Leathercraft (99)	Earth	<u>Gold Thread, Velvet Cloth, Tiger Leather, Manticore Hair, Eltoro Leather</u>	HQ1: <u>Blessed Pumps +1</u>
<u>Iron Musketeer's Gambison +1</u>	55		Earth	<u>Iron Musketeer's Gambison, Wool Thread, Wool Cloth</u>	HQ1: <u>Iron Musketeer's Gambison +2</u>
<u>Karakul Thread</u>	55		Lightning	<u>Karakul Wool x2</u>	HQ Results the Same
<u>Karakul Thread x3</u>	55	Tool: <u>Spinning</u>	Lightning	<u>Karakul Wool x6, Spindle</u>	HQ Results the Same
<u>Velvet Hat</u>	55	<i>Amateur</i> Goldsmithing (8)	Earth	<u>Velvet Cloth x2, Brass Sheet, Silk Thread, Wool Cloth</u>	HQ1: <u>Mage's Hat</u>
<u>War Beret</u>	55	<i>Adept</i> Leathercraft (83)	Earth	<u>Gold Thread, Tiger Leather x2, Giant Bird Plume</u>	HQ1: <u>War Beret +1</u>
<u>Cursed Pumps</u>	56	<i>Veteran</i> Leathercraft (92)	Earth	<u>Siren's Macrame, Velvet Cloth, Gold Thread, Rainbow Cloth, Manticore Leather</u>	HQ1: <u>Cursed Pumps -1</u>
<u>Noble's Bed</u>	56	<i>Artisan</i> Woodworking (78) <i>Apprentice</i> Goldsmithing (50)	Earth	<u>Gold Ingot, Velvet Cloth, Mahogany Lumber, Rosewood Lumber x3, Gold Thread, Silk Cloth</u>	HQ Results the Same

<u>Twinthread</u>	56		Lightning	<u>Twincoon x2</u>	HQ1: <u>Twinthread x2</u> HQ2: <u>Twinthread x3</u> HQ3: <u>Twinthread x4</u>
<u>Karakul Cloth</u>	57		Earth	<u>Karakul Thread x3</u>	HQ Results the Same
<u>Noble's Pumps</u>	57	<i>Adept</i> Leathercraft (81)	Earth	<u>Gold Thread x2, Velvet Cloth, Tiger Leather, Rainbow Cloth</u>	HQ1: <u>Aristocrat's Pumps</u>
<u>Velvet Slops</u>	57	<i>Amateur</i> Goldsmithing (?)	Earth	<u>Velvet Cloth x2, Brass Sheet, Silver Thread, Wool Cloth</u>	HQ1: <u>Mage's Slops</u>
<u>Brilliant Gold Thread x2</u>	58	<i>Apprentice</i> Goldsmithing (41) Tool: <u>Cloth Purification</u>	Earth	<u>Gold Ingot, Silk Thread, Water Anima x2, Light Anima</u>	HQ1: <u>Brilliant Gold Thread x4</u> HQ2: <u>Brilliant Gold Thread x6</u> HQ3: <u>Brilliant Gold Thread x8</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Dull Gold Thread</u> x2	58	<i>Apprentice</i> Goldsmithing (41) Tool: <u>Cloth Purification</u>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u> , <u>Ice Anima</u> x2, <u>Light Anima</u>	HQ1: <u>Dull Gold Thread</u> x4 HQ2: <u>Dull Gold Thread</u> x6 HQ3: <u>Dull Gold Thread</u> x8
<u>Gold Thread</u> x6	58	<i>Apprentice</i> Goldsmithing (41) Tool: <u>Spinning</u>	Earth	<u>Gold Ingot</u> x3, <u>Silk Thread</u> x3, <u>Spindle</u>	HQ1: <u>Gold Thread</u> x8 HQ2: <u>Gold Thread</u> x12 HQ3: <u>Gold Thread</u> x12
<u>Gold Thread</u> x2	58	<i>Apprentice</i> Goldsmithing (41)	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u>	HQ1: <u>Gold Thread</u> x4 HQ2: <u>Gold Thread</u> x6 HQ3: <u>Gold Thread</u> x8
<u>Linen Doublet</u>	58		Earth	<u>Saruta Cotton</u> x3, <u>Linen Thread</u> , <u>Linen Cloth</u> x4	HQ1: <u>Linen Doublet</u> +1
<u>Shiny Gold Thread</u> x2	58	<i>Apprentice</i> Goldsmithing (41) Tool: <u>Cloth Purification</u>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u> , <u>Light Anima</u> x3	HQ1: <u>Shiny Gold Thread</u> x4 HQ2: <u>Shiny Gold Thread</u> x6 HQ3: <u>Shiny Gold Thread</u> x8
<u>Twinthread Obi</u>	58		Earth	<u>Twinthread</u> x3	HQ1: <u>Twinthread Obi</u> +1
<u>Velvet Cuffs</u>	58	<i>Unknown</i> Goldsmithing (?)	Earth	<u>Velvet Cloth</u> , <u>Peridot</u> x2, <u>Silver Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Cuffs</u>
<u>Velvet Robe</u>	58	<i>Amateur</i> Goldsmithing (?)	Earth	<u>Velvet Cloth</u> x2, <u>Brass Scales</u> , <u>Silver Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Mage's Robe</u>
<u>Imperial Silk Cloth</u>	59		Earth	<u>Silk Thread</u> , <u>Gold Thread</u> , <u>Wamoura Silk</u>	HQ Results the Same
<u>Red Cape</u>	59		Earth	<u>Velvet Cloth</u> x2, <u>Gold Thread</u>	HQ1: <u>Red Cape</u> +1
<u>Royal Bed</u>	59	<i>Adept</i> Woodworking (87) <i>Journeyman</i> Goldsmithing (54)	Earth	<u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Damascene Cloth</u> , <u>Mahogany Lumber</u> , <u>Ruby</u> , <u>Gold Thread</u> , <u>Silk Cloth</u> , <u>Ancient Lumber</u>	HQ Results the Same
<u>Black Mitts</u>	60		Earth	<u>Saruta Cotton</u> , <u>Velvet Cloth</u> , <u>Linen Cloth</u> , <u>Silver Thread</u>	HQ1: <u>Mage's Mitts</u>
<u>Field Hose</u>	60		Earth	<u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Worker Hose</u>
<u>Sha'ir Manteel</u>	60	<i>Veteran</i> Goldsmithing(95)	Earth	<u>Gold Sheet</u> , <u>Ruby</u> , <u>Sapphire</u> , <u>Gold Thread</u> x2, <u>Velvet Cloth</u> x2, <u>Cashmere Cloth</u>	HQ1: <u>Sheikh Manteel</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Velvet Cuffs</u>	61	<i>Recruit</i> Goldsmithing (?)	Earth	<u>Velvet Cloth</u> , <u>Tourmaline</u> x2, <u>Silver Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Cuffs</u>
<u>White Slacks</u>	61		Earth	<u>Velvet Cloth</u> x2, <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ1: <u>White Slacks +1</u>
<u>Apkallu Fletchings</u> x18	62	Tool: <u>Fletching</u>	Wind	<u>Apkallu Feather</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Apkallu Fletchings</u> x24 HQ2: <u>Apkallu Fletchings</u> x30 HQ3: <u>Apkallu Fletchings</u> x36
<u>Apkallu Fletchings</u> x6	62		Wind	<u>Apkallu Feather</u> x2	HQ1: <u>Apkallu Fletchings</u> x8 HQ2: <u>Apkallu Fletchings</u> x10 HQ3: <u>Apkallu Fletchings</u> x12
<u>Crow Bracers</u>	62	<i>Unknown</i> Leathercraft (?)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> x2, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Raven Bracers</u>
<u>Green Ribbon</u>	62		Wind	<u>Silk Cloth</u>	HQ1: <u>Green Ribbon +1</u>
<u>Jaridah Salvars</u>	62	<i>Novice</i> Smithing(35) <i>Unknown</i> Leathercraft (?)	Earth	<u>Steel Sheet</u> , <u>Karakul Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u> x2	HQ1: <u>Akinji Salvars</u>
<u>Hunter's Cotton</u>	63		Earth	<u>Cotton Thread</u> x3, <u>Carapace Powder</u> , <u>Distilled Water</u>	HQ Results the Same
<u>White Cloak</u>	63		Earth	<u>Velvet Cloth</u> x3, <u>Gold Thread</u> , <u>Silk Cloth</u> x2	HQ1: <u>White Cloak +1</u>
<u>White Cape</u>	64		Earth	<u>Silk Cloth</u> x2, <u>Wool Thread</u>	HQ1: <u>White Cape +1</u>
<u>White Mitts</u>	64		Earth	<u>Saruta Cotton</u> , <u>Velvet Cloth</u> , <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ1: <u>White Mitts +1</u>
<u>Aketon</u>	65	<i>Initiate</i> Alchemy(?) <i>Initiate</i> Goldsmithing (?)	Earth	<u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> , <u>Platinum Ingot</u> , <u>Gold Thread</u> x2, <u>Silk Cloth</u> , <u>Beetle Blood</u>	HQ1: <u>Aketon +1</u>
<u>Hyo</u> x8	65	<i>Recruit</i> Smithing(19)	Wind	<u>Velvet Cloth</u> , <u>Cotton Thread</u> , <u>Iron Ingot</u>	HQ1: <u>Hyo</u> x12 HQ2: <u>Hyo</u> x16 HQ3: <u>Hyo</u> x20
<u>Silk Hat</u>	65	<i>Journeyman</i> Goldsmithing (52)	Earth	<u>Gold Sheet</u> , <u>Velvet Cloth</u> , <u>Silver Thread</u>	HQ1: <u>Silk Hat +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Silken Hat</u>	65	<i>Unknown</i> Goldsmithing (?)	Earth	<u>Gold Sheet</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth</u> x2	HQ1: <u>Magi Hat</u>
<u>Crow Beret</u>	66	<i>Unknown</i> Leathercraft (?)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> x2, <u>Black Chocobo Feather</u> , <u>Bird Feather</u> , <u>Sheep Leather</u>	HQ1: <u>Raven Beret</u>
<u>High Mana Cloak</u>	66		Earth	<u>Magical Silk Cloth</u> , <u>White Cloak</u>	HQ Results the Same
<u>Opaline Hose</u>	66		Light	<u>Velvet Cloth</u> x2, <u>Silk Thread</u> x3, <u>Twinthread</u> x2	HQ1: <u>Ceremonial Hose</u>
<u>Sarcenet Cape</u>	66		Earth	<u>Sarcenet Cloth</u> x2, <u>Wool Thread</u>	HQ1: <u>Midnight Cape</u>
<u>Silk Cuffs</u>	66	<i>Unknown</i> Goldsmithing (?)	Earth	<u>Aquamarine</u> x2, <u>Velvet Cloth</u> , <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Silk Cuffs +1</u>
<u>Silk Slops</u>	67	<i>Apprentice</i> Goldsmithing (?)	Earth	<u>Gold Sheet</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> x2	HQ1: <u>Silk Slops +1</u>
<u>Silken Slops</u>	67	<i>Unknown</i> Goldsmithing (?)	Earth	<u>Gold Sheet</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth</u> x2	HQ1: <u>Magi Slops</u>
<u>Wool Doublet</u>	67		Earth	<u>Saruta Cotton</u> x3, <u>Wool Thread</u> , <u>Wool Cloth</u> x4	HQ1: <u>Wool Doublet +1</u>
<u>Crow Jupon</u>	68	<i>Initiate</i> Goldsmithing (21) <i>Recruit</i> Leathercraft (16)	Earth	<u>Silver Ingot</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> x3, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Raven Jupon</u>
<u>Royal Knight's Cloak +1</u>	68		Earth	<u>Royal Knight's Cloak</u> , <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Royal Knight's Cloak +2</u>
<u>Silk Coat</u>	68		Earth	<u>Velvet Cloth</u> x2, <u>Gold Thread</u> , <u>Silver Thread</u> , <u>Silk Cloth</u> x2	HQ1: <u>Silk Coat +1</u>
<u>Silken Coat</u>	68		Earth	<u>Silver Thread</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> x2, <u>Imperial Silk Cloth</u> x2	HQ1: <u>Magi Coat</u>
<u>Field Tunica</u>	69	<i>Novice</i> Leathercraft (36)	Earth	<u>Wool Thread</u> , <u>Wool Cloth</u> x2, <u>Linen Cloth</u> , <u>Sheep Leather</u> , <u>Ram Leather</u>	HQ1: <u>Worker Tunica</u>
<u>Sailcloth</u>	69		Earth	<u>Grass Thread</u> x5, <u>Rainbow Thread</u>	HQ Results the Same
<u>Silk Headband</u>	69		Earth	<u>Carbon Fiber</u> , <u>Silk Cloth</u>	HQ1: <u>Silk Headband +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Gold Obi</u>	70		Earth	<u>Gold Thread</u> x3	HQ1: <u>Gold Obi +1</u>
<u>Tactician Magician's Hat +1</u>	70		Earth	<u>Tactician Magician's Hat</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u>	HQ1: <u>Tactician Magician's Hat +2</u>
<u>Vermillion Cloak</u>	70		Earth	<u>Damascene Cloth</u> x3, <u>Gold Thread</u> x2, <u>Silk Cloth</u> , <u>Velvet Cloth</u> x2	HQ1: <u>Royal Cloak</u>
<u>Shinobi Hachigane</u>	71	<i>Novice</i> Smithing(40)	Wind	<u>Iron Chain</u> , <u>Darksteel Sheet</u> , <u>Silk Cloth</u> x2	HQ1: <u>Shinobi Hachigane +1</u>
<u>Silk Cuffs</u>	71	<i>Recruit</i> Goldsmithing (?)	Earth	<u>Lapis Lazuli</u> x2, <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u>	HQ1: <u>Silk Cuffs +1</u>
<u>Silken Cuffs</u>	71	<i>Unknown</i> Goldsmithing (?)	Earth	<u>Lapis Lazuli</u> x2, <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth</u>	HQ1: <u>Magi Cuffs</u>
<u>Battle Bracers</u>	72		Earth	<u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> x2, <u>Silk Thread</u>	HQ1: <u>Battle Bracers +1</u>
<u>Black Chocobo Fletchings</u> x6	72		Wind	<u>Black Chocobo Feather</u> x2	HQ1: <u>Black Chocobo Fletchings</u> x8 HQ2: <u>Black Chocobo Fletchings</u> x10 HQ3: <u>Black Chocobo Fletchings</u> x12
<u>Black Chocobo Fletchings</u> x18	72	Tool: <u>Fletching</u>	Wind	<u>Black Chocobo Feather</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Black Chocobo Fletchings</u> x24 HQ2: <u>Black Chocobo Fletchings</u> x30 HQ3: <u>Black Chocobo Fletchings</u> x36
<u>Tactician Magician's Cuffs +1</u>	72		Earth	<u>Tactician Magician's Cuffs</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u>	HQ1: <u>Tactician Magician's Cuffs +2</u>
<u>Tactician Magician's Slops +1</u>	72		Earth	<u>Tactician Magician's Slops</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u>	HQ1: <u>Tactician Magician's Slops +2</u>
<u>Deductive Gold Obi</u>	73		Earth	<u>Brilliant Gold Thread</u> , <u>Gold Obi</u>	HQ Results the Same
<u>Enthralling Gold Obi</u>	73		Earth	<u>Shiny Gold Thread</u> , <u>Gold Obi</u>	HQ Results the Same
<u>Sagacious Gold Obi</u>	73		Earth	<u>Dull Gold Thread</u> , <u>Gold Obi</u>	HQ Results the Same
<u>Shinobi Kyahan</u>	73		Wind	<u>Mythril Sheet</u> , <u>Linen Thread</u> , <u>Silk Cloth</u> x3	HQ1: <u>Shinobi Kyahan +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Silk Slacks</u>	73		Earth	<u>Gold Thread</u> x2, <u>Silk Cloth</u> x3	HQ1: <u>Silk Slacks</u> +1
<u>Tactician Magician's Coat +1</u>	73		Earth	<u>Tactician Magician's Coat</u> , <u>Velvet Cloth</u> , <u>Silver Thread</u>	HQ1: <u>Tactician Magician's Coat</u> +2
<u>Cheviot Cape</u>	74		Earth	<u>Cheviot Cloth</u> x2, <u>Wool Thread</u>	HQ1: <u>Umbra Cape</u>
<u>Jester's Cape</u>	74	<i>Recruit</i> Leathercraft (20)	Earth	<u>Silk Thread</u> , <u>Silk Cloth</u> x2, <u>Sheep Leather</u> x2	HQ1: <u>Jester's Cape</u> +1
<u>Silk Mitts</u>	74		Earth	<u>Saruta Cotton</u> , <u>Gold Thread</u> x2, <u>Silk Cloth</u> x2	HQ1: <u>Silk Mitts</u> +1
<u>Vendor's Slops</u>	74	<i>Unknown</i> Leathercraft (?)	Earth	<u>Karakul Leather</u> , <u>Scarlet Linen</u> , <u>Bloodthread</u> , <u>Imperial Silk Cloth</u> x2	HQ1: <u>Prince's Slops</u>
<u>Shinobi Tekko</u>	75	<i>Initiate</i> Smithing(30)	Earth	<u>Iron Chain</u> , <u>Mythril Sheet</u> x2, <u>Linen Thread</u> , <u>Silk Cloth</u> x2	HQ1: <u>Shinobi Tekko</u> +1
<u>Wolf Felt</u>	75		Fire	<u>Sheep Wool</u> x3, <u>Manticore Hair</u> , <u>Wolf Fur</u> x3, <u>Distilled Water</u>	HQ Results the Same
<u>Green Beret</u>	76		Earth	<u>Chocobo Feather</u> , <u>Silk Thread</u> , <u>Silk Cloth</u> x2, <u>Giant Bird Feather</u>	HQ1: <u>Green Beret</u> +1
<u>Silver Brocade</u>	76		Earth	<u>Silk Thread</u> x2, <u>Rainbow Thread</u> x2, <u>Silver Thread</u> x2	HQ Results the Same
<u>Pinwheel</u> x8	77	<i>Novice</i> Smithing(37)	Wind	<u>Steel Ingot</u> , <u>Animal Glue</u> , <u>Bast Parchment</u> x2	HQ1: <u>Pinwheel</u> x12 HQ2: <u>Pinwheel</u> x16 HQ3: <u>Pinwheel</u> x20
<u>Silk Cloak</u>	77		Earth	<u>Gold Thread</u> , <u>Silk Cloth</u> x5	HQ1: <u>Silk Cloak</u> +1
<u>Battle Jupon</u>	78	<i>Apprentice</i> Goldsmithing (42)	Earth	<u>Gold Sheet</u> , <u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> x4, <u>Gold Thread</u>	HQ1: <u>Battle Jupon</u> +1
<u>Rainbow Thread</u> x3	78	Tool: <u>Spinning</u>	Lightning	<u>Spider Web</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Rainbow Thread</u>	78		Lightning	<u>Spider Web</u> x2	HQ Results the Same
<u>Rainbow Velvet</u>	79		Earth	<u>Silk Thread</u> , <u>Rainbow Thread</u> x2	HQ Results the Same
<u>Shinobi Hakama</u>	79		Earth	<u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Silk Cloth</u> , <u>Sheep Leather</u> x2	HQ1: <u>Shinobi Hakama</u> +1
<u>Brocade Obi</u>	80		Earth	<u>Gold Thread</u> x2, <u>Silver Thread</u> x2, <u>Rainbow Thread</u> x2	HQ1: <u>Brocade Obi</u> +1

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Rainbow Cloth</u>	80		Earth	<u>Rainbow Thread</u> x3	HQ Results the Same
<u>Shinobi Gi</u>	80		Earth	<u>Iron Chain</u> x2, <u>Linen Thread</u> , <u>Silk Cloth</u> x3	HQ1: <u>Shinobi Gi +1</u>
<u>Yagudo Headgear</u>	80	<i>Apprentice</i> Leathercraft (50) <i>Journeyman</i> Bonecraft(55)	Earth	<u>Yagudo Cutting</u> , <u>Bugard Tusk</u> , <u>Cockatrice Skin</u> , <u>Wool Thread</u> , <u>Yagudo Feather</u> x2, <u>Black Pearl</u> x2	HQ1: <u>Yagudo Headgear</u>
<u>Arhat's Jinpachi</u>	81	<i>Apprentice</i> Smithing(42)	Wind	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Silk Cloth</u> x2	HQ1: <u>Arhat's Jinpachi +1</u>
<u>Blue Cape</u>	81		Earth	<u>Silk Thread</u> , <u>Silk Cloth</u> x2, <u>Beetle Blood</u>	HQ1: <u>Blue Cape +1</u>
<u>Haunted Muleta</u>	81	<i>Recruit</i> Woodworking (18)	Wind	<u>Spectral Goldenrod</u> , <u>Spectral Crimson</u> , <u>Yew Lumber</u>	HQ Results the Same
<u>Jester's Headband</u>	81		Earth	<u>Dodge Headband</u> , <u>Linen Cloth</u> , <u>Cotton Thread</u>	HQ1: <u>Juggler's Headband</u>
<u>War Gloves</u>	81		Earth	<u>Rainbow Thread</u> , <u>Velvet Cloth</u> x2, <u>Saruta Cotton</u> x2	HQ1: <u>War Gloves +1</u>
<u>Arachne Thread</u> x3	82		Lightning	<u>Arachne Web</u> x2	HQ Results the Same
<u>Arachne Thread</u> x9	82	Tool: <u>Spinning</u>	Lightning	<u>Arachne Web</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Arhat's Sune-Ate</u>	82	<i>Apprentice</i> Smithing(45)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Silk Cloth</u> x3	HQ1: <u>Arhat's Sune-Ate +1</u>
<u>Puk Fletchings</u> x6	82		Wind	<u>Puk Wing</u> x2	HQ1: <u>Puk Fletchings</u> x8 HQ2: <u>Puk Fletchings</u> x10 HQ3: <u>Puk Fletchings</u> x12
<u>Puk Fletchings</u> x18	82	Tool: <u>Fletching</u>	Wind	<u>Puk Wing</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Puk Fletchings</u> x24 HQ2: <u>Puk Fletchings</u> x30 HQ3: <u>Puk Fletchings</u> x36
<u>Sipahi Zerehs</u>	82	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Leathercraft (?)	Earth	<u>Mythril Chain</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Zerehs</u>
<u>Wulong Shoes</u>	82		Earth	<u>Kung Fu Shoes</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Wulong Shoes +1</u>
<u>Deductive Brocade Obi</u>	83		Earth	<u>Brilliant Gold Thread</u> , <u>Brocade Obi</u>	HQ Results the Same

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
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<u>Enthralling Brocade Obi</u>	83		Earth	<u>Shiny Gold Thread</u> , <u>Brocade Obi</u>	HQ Results the Same
<u>Master's Sitabaki</u>	83		Earth	<u>Linen Cloth</u> , <u>Jujitsu Sitabaki</u> , <u>Cotton Thread</u>	HQ1: <u>Master's Sitabaki +1</u>

<u>Noble's Mitts</u>	83		Earth	<u>Saruta Cotton</u> , <u>Gold Thread x2</u> , <u>Rainbow Cloth</u> , <u>Cotton Cloth</u>	HQ1: <u>Aristocrat's Mitts</u>
<u>Sagacious Brocade Obi</u>	83		Earth	<u>Dull Gold Thread</u> , <u>Brocade Obi</u>	HQ Results the Same
<u>War Brais</u>	83		Earth	<u>Linen Cloth x2</u> , <u>Gold Thread</u> , <u>Tiger Leather</u>	HQ1: <u>War Brais +1</u>
<u>Arachne Obi</u>	84		Earth	<u>Arachne Thread</u> , <u>Gold Thread</u> , <u>Silver Thread</u> , <u>Rainbow Thread x3</u>	HQ1: <u>Arachne Obi +1</u>
<u>Devotee's Mitts</u>	84		Earth	<u>Zealot's Mitts</u> , <u>Linen Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Devotee's Mitts +1</u>
<u>Noble's Slacks</u>	84		Earth	<u>Velvet Cloth</u> , <u>Gold Thread x2</u> , <u>Rainbow Cloth x2</u>	HQ1: <u>Aristocrat's Slacks</u>
<u>Master's Gi</u>	85		Earth	<u>Jujitsu Gi</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Master's Gi +1</u>
<u>Sipahi Turban</u>	85	<i>Apprentice Goldsmithing (45)</i>	Earth	<u>Gold Chain</u> , <u>Marid Hair</u> , <u>Wamoura Cloth x2</u>	HQ1: <u>Abtal Turban</u>
<u>Gold Brocade</u>	86		Earth	<u>Silk Thread x2</u> , <u>Rainbow Thread x2</u> , <u>Gold Thread x2</u>	HQ Results the Same
<u>Hailstorm Tekko</u>	86		Earth	<u>Monsoon Tekko</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Hailstorm Tekko +1</u>
<u>Rainbow Headband</u>	86		Earth	<u>Carbon Fiber</u> , <u>Rainbow Cloth</u>	HQ1: <u>Prism Headband</u>
<u>War Aketon</u>	86	<i>Journeyman Goldsmithing (?) Apprentice Leathercraft (?)</i>	Earth	<u>Gold Ingot</u> , <u>Saruta Cotton x2</u> , <u>Velvet Cloth x2</u> , <u>Gold Thread</u> , <u>Tiger Leather x2</u>	HQ1: <u>War Aketon +1</u>
<u>Arhat's Tekko</u>	87	<i>Apprentice Smithing(49)</i>	Earth	<u>Darksteel Sheet x2</u> , <u>Iron Chain</u> , <u>Linen Thread</u> , <u>Silk Cloth x2</u>	HQ1: <u>Arhat's Tekko +1</u>
<u>Noble's Tunic</u>	87		Earth	<u>Velvet Cloth x2</u> , <u>Gold Thread x2</u> , <u>Silver Thread</u> , <u>Silk Cloth</u> , <u>Shining Cloth</u> , <u>Rainbow Cloth</u>	HQ1: <u>Aristocrat's Coat</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Peace Cape</u>	87		Earth	<u>Amity Cape</u> , <u>Linen Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Peace Cape +1</u>
<u>Taffeta Cape</u>	87		Earth	<u>Taffeta Cloth x2</u> , <u>Wool Thread</u>	HQ1: <u>Taffeta Cape +1</u>
<u>Arhat's Hakama</u>	88		Earth	<u>Velvet Cloth x2</u> , <u>Silk Thread</u> , <u>Silk Cloth</u> , <u>Sheep Leather x2</u>	HQ1: <u>Arhat's Hakama +1</u>
<u>Bloody Aketon</u>	88	<i>Initiate Goldsmithing (?) Journeyman Alchemy(59)</i>	Earth	<u>Saruta Cotton x2</u> , <u>Platinum Ingot</u> , <u>Gold Thread x2</u> , <u>Silk Cloth</u> , <u>Dragon Blood</u>	HQ1: <u>Carnage Aketon</u>
<u>Gaia Doublet</u>	88		Earth	<u>Earth Doublet</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u>	HQ1: <u>Gaia Doublet +1</u>
<u>Wamoura Silk</u>	88		Lightning	<u>Wamoura Cocoon x2</u>	HQ Results the Same
<u>Wamoura Silk x3</u>	88	<i>Tool: Spinning</i>	Lightning	<u>Wamoura Cocoon x6</u> , <u>Spindle</u>	HQ Results the Same
<u>Arhat's Gi</u>	89	<i>Initiate Smithing(?)</i>	Earth	<u>Steel Sheet x2</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> , <u>Rainbow Thread</u> , <u>Rainbow Cloth</u>	HQ1: <u>Arhat's Gi +1</u>
<u>Black Cloak</u>	89		Earth	<u>Gold Thread</u> , <u>Silver Thread</u> , <u>Silk Cloth x2</u> , <u>Rainbow Cloth</u> , <u>Raxa x3</u>	HQ1: <u>Demon's Cloak</u>
<u>Corsair's Hat</u>	89		Earth	<u>Marine Hat</u> , <u>Wool Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Corsair's Hat +1</u>
<u>Bishop's Robe</u>	90		Earth	<u>Priest's Robe</u> , <u>Linen Cloth</u> , <u>Cotton Thread</u>	HQ1: <u>Bishop's Robe +1</u>
<u>Rainbow Obi</u>	90		Earth	<u>Gold Thread</u> , <u>Silver Thread</u> , <u>Rainbow Thread x4</u>	HQ1: <u>Prism Obi</u>
<u>Wamoura Cloth</u>	90		Earth	<u>Wamoura Silk x3</u>	HQ Results the Same
<u>War Shinobi Gi</u>	90	<i>Journeyman Smithing(60)</i>	Earth	<u>Darksteel Chain x2</u> , <u>Darksteel Sheet x2</u> , <u>Rainbow Thread</u> , <u>Raxa x3</u>	HQ1: <u>War Shinobi Gi +1</u>
<u>Rasetsu Jinpachi</u>	91	<i>Apprentice Smithing(42) Apprentice Leathercraft (?)</i>	Wind	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Tiger Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Jinpachi +1</u>
<u>Sha'ir Turban</u>	91	<i>Journeyman Goldsmithing (51)</i>	Earth	<u>Gold Thread</u> , <u>Velvet Cloth x3</u> , <u>Pigeon's Blood Ruby</u> , <u>Hippogryph Feather</u>	HQ1: <u>Sheikh Turban</u>
<u>Siren's Macrame</u>	91		Earth	<u>Siren's Hair x2</u> , <u>Gold Thread x2</u> , <u>Rainbow Thread x2</u>	HQ Results the Same

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Cashmere Thread</u> x3	92	Tool: <u>Spinning</u>	Lightning	<u>Cashmere Wool</u> x6, <u>Spindle</u>	HQ Results the Same
<u>Cashmere Thread</u>	92		Lightning	<u>Cashmere Wool</u> x2	HQ Results the Same
<u>Errant Hat</u>	92	<i>Initiate</i> Goldsmithing (?) <i>Novice</i> Leathercraft (34)	Earth	<u>Pearl</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> x2, <u>Silk Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Mahatma Hat</u>
<u>Rasetsu Sune-Ate</u>	92	<i>Apprentice</i> Smithing(?) <i>Apprentice</i> Leathercraft(?)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Tiger Leather</u> x2, <u>Raxa</u>	HQ1: <u>Rasetsu Sune-Ate +1</u>
<u>Yasha Sune-Ate</u>	92	<i>Apprentice</i> Smithing(44) <i>Apprentice</i> Leathercraft(?)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u>	HQ1: <u>Yasha Sune-Ate +1</u>
<u>Giant Bird Fletchings</u> x6	93		Wind	<u>Giant Bird Plume</u> x2	HQ1: <u>Giant Bird Fletchings</u> x8 HQ2: <u>Giant Bird Fletchings</u> x10 HQ3: <u>Giant Bird Fletchings</u> x12
<u>Giant Bird Fletchings</u> x18	93	Tool: <u>Fletching</u>	Wind	<u>Giant Bird Plume</u> x6, <u>Zephyr Thread</u>	HQ1: <u>Giant Bird Fletchings</u> x24 HQ2: <u>Giant Bird Fletchings</u> x30 HQ3: <u>Giant Bird Fletchings</u> x36
<u>Hachiman Hakama</u>	93	<i>Apprentice</i> Smithing(48)	Earth	<u>Darksteel Chain</u> x2, <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Scarlet Linen</u> , <u>Kejusu Satin</u>	HQ1: <u>Hachiman Hakama +1</u>
<u>Sha'ir Seraweels</u>	93	<i>Unknown</i> Leathercraft(?)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> x3, <u>Tiger Leather</u> , <u>Taffeta Cloth</u>	HQ1: <u>Sheikh Seraweels</u>
<u>Errant Slops</u>	94	<i>Initiate</i> Leathercraft (26)	Earth	<u>Velvet Cloth</u> x2, <u>Silk Cloth</u> x2, <u>Rainbow Thread</u> , <u>Ram Leather</u>	HQ1: <u>Mahatma Slops</u>
<u>Rainbow Cape</u>	94		Earth	<u>Silk Thread</u> , <u>Rainbow Cloth</u> x2	HQ1: <u>Prism Cape</u>
<u>Roshi Jinpachi</u>	94		Earth	<u>Rainbow Thread</u> , <u>Arhat's Jinpachi</u>	HQ1: <u>Roshi Jinpachi +1</u>
<u>Yasha Tekko</u>	94	<i>Apprentice</i> Smithing(?) <i>Apprentice</i> Leathercraft(?)	Earth	<u>Darksteel Sheet</u> x2, <u>Darksteel Chain</u> , <u>Linen Thread</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Tekko +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Cashmere Cloth</u>	95		Earth	<u>Cashmere Thread</u> x3	HQ Results the Same
<u>Elite Beret</u>	95		Earth	<u>Phoenix Feather</u> , <u>War Beret</u>	HQ1: <u>Elite Beret +1</u>
<u>Opaline Dress</u>	95		Light	<u>Twinthread</u> x2, <u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> x3, <u>Rainbow Cloth</u>	HQ1: <u>Ceremonial Dress</u>
<u>Rasetsu Tekko</u>	95	<i>Apprentice Smithing(?) Apprentice Leathercraft(?)</i>	Earth	<u>Darksteel Sheet</u> x2, <u>Iron Chain</u> , <u>Linen Thread</u> , <u>Tiger Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Tekko +1</u>
<u>Tarutaru Sash</u>	95		Earth	<u>Wool Thread</u> , <u>Rainbow Thread</u> , <u>Silver Thread</u> , <u>Gold Thread</u> , <u>Manticore Hair</u> x2	HQ1: <u>Star Sash</u>
<u>Blessed Mitts</u>	96		Earth	<u>Gold Thread</u> x2, <u>Velvet Cloth</u> , <u>Saruta Cotton</u> , <u>Galateia</u>	HQ1: <u>Blessed Mitts +1</u>
<u>Cursed Mitts</u>	96		Earth	<u>Saruta Cotton</u> , <u>Siren's Hair</u> , <u>Gold Thread</u> , <u>Rainbow Cloth</u> , <u>Wool Cloth</u>	HQ1: <u>Cursed Mitts -1</u>
<u>Errant Houppelande</u>	96	<i>Apprentice Goldsmithing (50) Initiate Leathercraft(30)</i>	Earth	<u>Gold Chain</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> x2, <u>Rainbow Thread</u> , <u>Rainbow Cloth</u> x2, <u>Ram Leather</u>	HQ1: <u>Mahatma Houppelande</u>
<u>Yasha Hakama</u>	96	<i>Apprentice Smithing(?) Novice Leathercraft (35)</i>	Earth	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Velvet Cloth</u> x2, <u>Sheep Leather</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Hakama +1</u>
<u>Blessed Trousers</u>	97		Earth	<u>Gold Thread</u> x2, <u>Velvet Cloth</u> , <u>Rainbow Cloth</u> , <u>Galateia</u>	HQ1: <u>Blessed Trousers +1</u>
<u>Cursed Slacks</u>	97		Earth	<u>Siren's Macrame</u> , <u>Velvet Cloth</u> x2, <u>Gold Thread</u> , <u>Rainbow Cloth</u>	HQ1: <u>Cursed Slacks -1</u>
<u>Rasetsu Hakama</u>	97	<i>Apprentice Smithing(?) Novice Leathercraft (35)</i>	Earth	<u>Darksteel Sheet</u> , <u>Velvet Cloth</u> x2, <u>Silk Thread</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Hakama +1</u>
<u>Yasha Samue</u>	97	<i>Journeyman Smithing(?) Apprentice Leathercraft (46)</i>	Earth	<u>Darksteel Sheet</u> , <u>Steel Sheet</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u> x2	HQ1: <u>Yasha Samue +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Yasha Samue</u>	97	<i>Journeyman</i> Smithing(?) <i>Apprentice</i> Leathercraft (46)	Earth	<u>Darksteel Sheet, Steel Sheet, Rainbow Thread, Velvet Cloth, Tiger Leather</u> x2, <u>Kejusu Satin</u> x2	HQ1: <u>Yasha Samue +1</u>
<u>Dance Shoes</u>	98		Earth	<u>Rainbow Thread, Rainbow Cloth, Moccasins</u>	HQ1: <u>Dance Shoes +1</u>
<u>Errant Cuffs</u>	98	<i>Initiate</i> Goldsmithing (24) <i>Initiate</i> Leathercraft (26)	Earth	<u>Turquoise</u> x2, <u>Gold Thread, Silk Cloth, Rainbow Cloth, Sheep Leather</u>	HQ1: <u>Mahatma Cuffs</u>
<u>Al Zahbi Sash</u>	99		Earth	<u>Rainbow Thread, Gold Thread, Marid Hair</u> x2, <u>Karakul Thread, Wamoura Silk</u>	HQ1: <u>Moon Sash</u>
<u>Rasetsu Samue</u>	99	<i>Journeyman</i> Smithing(52) <i>Apprentice</i> Leathercraft (48)	Earth	<u>Steel Sheet, Darksteel Sheet, Velvet Cloth, Tiger Leather</u> x2, <u>Rainbow Thread, Raxa</u> x2	HQ1: <u>Rasetsu Samue +1</u>
<u>Cursed Dalmatica</u>	100	<i>Journeyman</i> Leathercraft(?)	Earth	<u>Gold Chain, Siren's Macrame, Velvet Cloth</u> x2, <u>Behemoth Leather, Gold Thread, Rainbow Cloth, Ram Leather</u>	HQ1: <u>Cursed Dalmatica -1</u>
<u>Errant Cape</u>	100		Earth	<u>Rainbow Thread, Peace Cape, Raxa</u>	HQ1: <u>Mahatma Cape</u>
<u>Kyudogi</u>	100	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Leathercraft(?)	Earth	<u>Rainbow Thread, Kejusu Satin, Sailcloth, Sheep Chammy, Cerberus Leather, Scintillant Ingot, Yoichi's Sash, Imperial Silk Cloth</u>	HQ1: <u>Kyudogi +1</u>
<u>Blessed Briault</u>	102		Earth	<u>Silver Thread, Gold Thread</u> x2, <u>Velvet Cloth</u> x2, <u>Rainbow Cloth, Galateia</u> x2	HQ1: <u>Blessed Briault +1</u>
<u>Alumine Haubert</u>	?	<i>Craftsman</i> Smithing(64) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Darksteel Sheet, Aluminum Sheet, Aluminum Ingot, Darksteel Chain</u> x3, <u>Velvet Cloth, Silk Cloth</u>	HQ1: <u>Luisant Haubert</u>
<u>Austere Cuffs</u>	?	<i>Veteran</i> Leathercraft (97)	Earth	<u>Rainbow Thread, Tarasque Skin, Yowie Skin, Velvet Cuffs</u>	HQ1: <u>Penance Cuffs</u>
<u>Austere Hat</u>	?	<i>Veteran</i> Leathercraft (93)	Earth	<u>Rainbow Thread, Sheep Leather, Ram Leather, Yowie Skin, Velvet Hat</u>	HQ1: <u>Penance Hat</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Austere Robe</u>	?	<i>Veteran</i> Leathercraft (100)	Earth	<u>Rainbow Thread</u> , <u>Wool Cloth</u> , <u>Rainbow Cloth</u> , <u>Undead Skin</u> , <u>Ram</u> <u>Leather</u> , <u>Tarasque Skin</u> , <u>Yowie Skin</u> , <u>Velvet Robe</u>	HQ1: <u>Penance Robe</u>
<u>Austere Slops</u>	?	<i>Veteran</i> Leathercraft (98)	Earth	<u>Rainbow Thread</u> , <u>Undead Skin</u> , <u>Wolf</u> <u>Hide</u> , <u>Lindwurm Skin</u> , <u>Velvet Slops</u>	HQ1: <u>Penance Slops</u>
<u>Banded Mail</u>	?	<i>Apprentice</i> Goldsmithing (50)	Earth	<u>Mythril Chain</u> x4, <u>Mythril Sheet</u> x2, <u>Linen Cloth</u>	HQ1: <u>Banded Mail +1</u>
<u>Battle Hose</u>	?	<i>Artisan</i> Leathercraft (73)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Tiger</u> <u>Leather</u> x2	HQ1: <u>Battle Hose +1</u>
<u>Bison</u> <u>Gamashes</u>	?	<i>Veteran</i> Leathercraft (93)	Earth	<u>Manticore Leather</u> , <u>Manticore Hair</u> x2, <u>Hippogryph Feather</u> , <u>Buffalo Leather</u> x2	HQ1: <u>Brave's Gamashes</u>
<u>Bison Jacket</u>	?	<i>Veteran</i> Leathercraft (99) <i>Journeyman</i> Bonecraft(60)	Earth	<u>Manticore Leather</u> x2, <u>Manticore Hair</u> x2, <u>Buffalo Horn</u> , <u>Eft Skin</u> , <u>Buffalo</u> <u>Leather</u> x2	HQ1: <u>Brave's Jacket</u>
<u>Bison</u> <u>Warbonnet</u>	?	<i>Veteran</i> Leathercraft (95)	Earth	<u>Manticore Leather</u> , <u>Manticore Hair</u> x2, <u>Hippogryph Feather</u> x2, <u>Eft Skin</u> , <u>Buffalo Leather</u>	HQ1: <u>Brave's Warbonnet</u>
<u>Bison</u> <u>Wristbands</u>	?	<i>Veteran</i> Leathercraft (91)	Earth	<u>Manticore Leather</u> x2, <u>Manticore Hair</u> x2, <u>Buffalo Leather</u>	HQ1: <u>Brave's Wristbands</u>
<u>Black</u> <u>Cotehardie</u>	?	<i>Craftsman</i> Leathercraft (70) <i>Apprentice</i> Alchemy(46)	Earth	<u>Beak Jerkin</u> , <u>Black Ink</u> , <u>Malboro Fiber</u> , <u>Ram Leather</u> , <u>Tiger Leather</u> , <u>Mistletoe</u> , <u>Fiend Blood</u> , <u>Velvet Robe</u>	HQ1: <u>Flora Cotehardie</u>
<u>Blue</u> <u>Cotehardie</u>	?	<i>Adept</i> Leathercraft (80) <i>Apprentice</i> Alchemy(46)	Earth	<u>Beak Jerkin</u> , <u>Velvet Robe</u> , <u>Malboro</u> <u>Fiber</u> , <u>Tiger Leather</u> , <u>Beetle Blood</u> , <u>Mistletoe</u> , <u>Fiend Blood</u> , <u>Ram Leather</u>	HQ1: <u>Blue Cotehardie +1</u>
<u>Buckler</u> <u>Plaque</u>	?	<i>Veteran</i> Goldsmithing. (94) <i>Unknown</i> Woodworking (?)	Fire	<u>Mythril Ingot</u> , <u>Silver Sheet</u> , <u>Mahogany</u> <u>Lumber</u> , <u>Platinum Ingot</u> , <u>Platinum</u> <u>Sheet</u> , <u>Fluorite</u> x2, <u>Rainbow Velvet</u>	HQ Results the Same

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Vest</u>	?	<i>Veteran</i> Leathercraft (94) <i>Novice</i> Smithing(?)	Water	<u>Steel Sheet, Gold Thread, Tiger Leather x2, Beeswax, Manticore Leather x2, Ram Leather</u>	HQ1: <u>Bachelor Vest</u>
<u>Chasuble</u>	?	<i>Adept</i> Leathercraft (90) <i>Journeyman</i> Goldsmithing (?)	Earth	<u>Platinum Ingot, Silver Thread, Velvet Cloth x2, Manticore Leather, Eft Skin, Eltoro Leather x2</u>	HQ1: <u>Chasuble +1</u>
<u>Coffee Table</u>	?	<i>Veteran</i> Woodworking (95) <i>Unknown</i> Goldsmithing (?)	Wind	<u>Gold Ingot, Gold Thread, Lancewood Lumber x3, Silver Brocade</u>	HQ Results the Same
<u>Crow Gaiters</u>	?	<i>Journeyman</i> Leathercraft (56)	Earth	<u>Gold Thread, Velvet Cloth x3, Sheep Leather, Ram Leather, Tiger Leather</u>	HQ1: <u>Raven Gaiters</u>
<u>Crow Hose</u>	?	<i>Craftsman</i> Leathercraft (63)	Earth	<u>Gold Thread, Velvet Cloth, Sheep Leather, Tiger Leather x2</u>	HQ1: <u>Raven Hose</u>
<u>Cursed Hauberk</u>	?	<i>Veteran</i> Smithing(96) <i>Initiate</i> Goldsmithing (?)	Earth	<u>Adaman Chain, Adaman Sheet, Hauberk, Gold Thread, Sheep Leather, Southern Pearl, Rainbow Cloth, Brass Ingot</u>	HQ1: <u>Cursed Hauberk -1</u>
<u>Darksteel Sainti</u>	?	<i>Adept</i> Goldsmithing (86) <i>Unknown</i> Woodworking (?)	Fire	<u>Steel Ingot, Darksteel Ingot, Ebony Lumber, Platinum Ingot x2, Mercury</u>	HQ1: <u>Darksteel Sainti +1</u>
<u>Dresser</u>	?	<i>Adept</i> Woodworking (85) <i>Apprentice</i> Goldsmithing (49)	Earth	<u>Gold Ingot, Velvet Cloth, Mythril Sheet, Rosewood Lumber x4, Gold Thread</u>	HQ Results the Same
<u>Hachiman Jinpachi</u>	?	<i>Veteran</i> Smithing(92)	Wind	<u>Steel Sheet, Adaman Chain, Silk Cloth, Urushi, Kejusu Satin</u>	HQ1: <u>Hachiman Jinpachi +1</u>
<u>Hachiman Sune-Ate</u>	?	<i>Veteran</i> Smithing(95) <i>Journeyman</i> Goldsmithing (51)	Fire	<u>Adaman Ingot, Darksteel Sheet x2, Gold Ingot, Rainbow Thread, Velvet Cloth, Tiger Leather, Mercury</u>	HQ1: <u>Hachiman Sune-Ate +1</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Haidate</u>	?	<i>Craftsman</i> Smithing(62)	Earth	<u>Iron Sheet x2, Silk Thread, Silk Cloth, Sheep Leather</u>	HQ1: <u>Haidate +1</u>
<u>Hauberk</u>	?	<i>Adept</i> Smithing(89)	Earth	<u>Steel Sheet, Darksteel Chain, Velvet Cloth, Haubergeon, Silk Cloth</u>	HQ1: <u>Hauberk +1</u>
<u>Jaridah Bazubands</u>	?	<i>Craftsman</i> Smithing(68) <i>Unknown</i> Leathercraft (?)	Earth	<u>Steel Sheet x2, Karakul Leather, Marid Hair, Mohbwa Cloth</u>	HQ1: <u>Akinji Bazubands</u>
<u>Jaridah Khud</u>	?	<i>Craftsman</i> Leathercraft (64)	Earth	<u>Karakul Leather, Marid Leather, Marid Hair, Karakul Cloth</u>	HQ1: <u>Akinji Khud</u>
<u>Jaridah Nails</u>	?	<i>Craftsman</i> Smithing(65) <i>Unknown</i> Leathercraft (?)	Earth	<u>Steel Sheet, Karakul Leather, Marid Leather, Marid Hair, Karakul Cloth</u>	HQ1: <u>Akinji Nails</u>
<u>Jaridah Peti</u>	?	<i>Craftsman</i> Leathercraft (66) <i>Unknown</i> Smithing(?)	Earth	<u>Steel Ingot, Steel Sheet, Darksteel Chain, Brass Chain, Velvet Cloth, Karakul Leather, Marid Leather, Karakul Cloth</u>	HQ1: <u>Akinji Peti</u>
<u>Khimaira Bonnet</u>	?	<i>Veteran</i> Leathercraft (95)	Earth	<u>Manticore Leather, Hippogryph Feather x2, Eft Skin, Buffalo Leather, Khimaira Mane x2</u>	HQ1: <u>Stout Bonnet</u>
<u>Khimaira Gamashes</u>	?	<i>Veteran</i> Leathercraft (93)	Earth	<u>Manticore Leather, Hippogryph Feather, Buffalo Leather x2, Khimaira Mane x2</u>	HQ1: <u>Stout Gamashes</u>
<u>Khimaira Jacket</u>	?	<i>Veteran</i> Leathercraft (99) <i>Unknown</i> Bonecraft(?)	Earth	<u>Manticore Leather x2, Buffalo Horn, Eft Skin, Buffalo Leather x2, Khimaira Mane x2</u>	HQ1: <u>Stout Jacket</u>
<u>Khimaira Kecks</u>	?	<i>Veteran</i> Leathercraft (97)	Earth	<u>Tiger Leather, Manticore Leather, Buffalo Leather x2, Khimaira Mane x4</u>	HQ1: <u>Stout Kecks</u>
<u>Kote</u>	?	<i>Craftsman</i> Smithing(67)	Fire	<u>Iron Chain x2, Iron Sheet x2, Silk Thread, Silk Cloth</u>	HQ1: <u>Kote +1</u>

<u>Marble Bed</u>	?	<i>Adept</i> Goldsmithing (86)	Wind	<u>Gold Ingot x2, Aquamarine, Rainbow Thread, Silk Cloth, Sarcenet Cloth, Marble x2</u>	HQ Results the Same
<u>Mohbwa Cloth</u>	?		Earth	<u>Mohbwa Thread x3</u>	HQ Results the Same
<u>Oak Bed</u>	?	<i>Apprentice</i> Woodworking (49)	Earth	<u>Oak Lumber x4, Linen Thread, Linen Cloth x3</u>	HQ Results the Same

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Opaline Boots</u>	?	<i>Veteran</i> Leathercraft (96)	Light	<u>Rainbow Thread, Silk Cloth, Rainbow Cloth, Twinthread, Sheep Leather x2, Manticore Leather</u>	HQ1: <u>Ceremonial Boots</u>
<u>Orc Helm</u>	?	<i>Unknown</i> Leathercraft (?) <i>Unknown</i> Smithing(?)	Earth	<u>Orc Cutting, Iron Sheet, Linen Thread, Wool Thread, Manticore Hair x2, Black Pearl x2</u>	HQ Results the Same
<u>Pigaches</u>	?	<i>Artisan</i> Leathercraft (71)	Earth	<u>Gold Thread, Silk Cloth, Tiger Leather x2, Raptor Skin</u>	HQ1: <u>Pigaches +1</u>
<u>Premium Bag</u>	?	<i>Craftsman</i> Leathercraft (62) <i>Journeyman</i> Goldsmithing (54)	Earth	<u>Bugard Leather, Gold Thread, Moblin Sheep Leather, Moblin Sheep Wool, Platinum Ingot, Rainbow Cloth, Rainbow Thread</u>	HQ Results the Same
<u>Quadav Barbut</u>	?	<i>Unknown</i> Bonecraft(?) <i>Unknown</i> Leathercraft (?)	Earth	<u>Quadav Parts, Tiger Leather, Lizard Molt, Bugard Tusk, Wool Thread, Red Grass Cloth, Black Pearl x2</u>	HQ1: <u>Quadav Barbut</u>
<u>Sha'ir Crackows</u>	?	<i>Veteran</i> Leathercraft (92) <i>Journeyman</i> Goldsmithing (60)	Earth	<u>Orichalcum Ingot, Gold Thread, Velvet Cloth, Tiger Leather x2, Buffalo Leather</u>	HQ1: <u>Sheikh Crackows</u>
<u>Sha'ir Gages</u>	?	<i>Veteran</i> Leathercraft (96) <i>Apprentice</i> Goldsmithing (46)	Earth	<u>Gold Ingot, Garnet, Gold Thread, Velvet Cloth, Tiger Leather, High-Quality Bugard Skin</u>	HQ1: <u>Sheikh Gages</u>
<u>Shield Plaque</u>	?	<i>Adept</i> Goldsmithing (84) <i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot, Mythril Sheet, Rosewood Lumber, Gold Ingot, Gold Sheet, Turquoise, Rhodonite, Scarlet Linen</u>	HQ Results the Same
<u>Silk Pumps</u>	?	<i>Artisan</i> Leathercraft (76)	Earth	<u>Gold Thread x2, Silk Cloth x2, Sheep Leather</u>	HQ1: <u>Silk Pumps +1</u>
<u>Silken Pigaches</u>	?	<i>Artisan</i> Leathercraft (71)	Earth	<u>Gold Thread, Raptor Skin, Tiger Leather x2, Imperial Silk Cloth</u>	HQ1: <u>Magi Pigaches</u>

Clothcraft (Synthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Simple Bed</u>	?	<i>Recruit</i> Woodworking (20)	Earth	<u>Holly Lumber</u> x2, <u>Lauan Lumber</u> x2, <u>Grass Thread</u> , <u>Grass Cloth</u> x3	HQ Results the Same
<u>Sipahi Boots</u>	?	<i>Artisan</i> Goldsmithing (76) <i>Novice</i> Leathercraft (38)	Earth	<u>Mythril Sheet</u> x3, <u>Karakul Leather</u> , <u>Marid Leather</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Boots</u>
<u>Sipahi Dastanas</u>	?	<i>Adept</i> Leathercraft (87) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Mythril Sheet</u> , <u>Karakul Leather</u> , <u>Marid</u> <u>Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u>	HQ1: <u>Abtal Dastanas</u>
<u>Sipahi Jawshan</u>	?	<i>Veteran</i> Leathercraft (91) <i>Apprentice</i> Goldsmithing (49)	Earth	<u>Mythril Sheet</u> , <u>Steel Sheet</u> , <u>Gold Chain</u> , <u>Silk Cloth</u> , <u>Karakul Leather</u> , <u>Marid</u> <u>Leather</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Jawshan</u>
<u>Sune-Ate</u>	?	<i>Craftsman</i> Smithing(64)	Fire	<u>Iron Sheet</u> x2, <u>Silk Thread</u> , <u>Silk Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Sune-Ate +1</u>
<u>Tarasque Mitts</u>	?	<i>Apprentice</i> Leathercraft (45)	Earth	<u>Saruta Cotton</u> , <u>Tarasque Skin</u> x2, <u>Grass</u> <u>Thread</u> x2	HQ1: <u>Tarasque Mitts +1</u>
<u>Trader's Pigaches</u>	?	<i>Initiate</i> Leathercraft (27)	Earth	<u>Dhalmel Leather</u> , <u>Sheep Leather</u> , <u>Red</u> <u>Grass Thread</u> , <u>Red Grass Cloth</u> x2	HQ1: <u>Baron's Pigaches</u>
<u>Wamoura Silk</u>	?		Lightnin g	<u>Wamoura Hair</u> x2	
<u>Wise Braconi</u>	?	<i>Adept</i> Leathercraft (84)	Earth	<u>Silver Thread</u> x2, <u>Velvet Cloth</u> x2, <u>Eft</u> <u>Skin</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Braconi +1</u>
<u>Wise Gloves</u>	?	<i>Adept</i> Leathercraft (89)	Earth	<u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Saruta</u> <u>Cotton</u> x2, <u>Eltoro Leather</u> , <u>Leather</u> <u>Gloves</u>	HQ1: <u>Wise Gloves +1</u>
<u>Wise Pigaches</u>	?	<i>Adept</i> Leathercraft (84)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Sheep</u> <u>Leather</u> , <u>Tiger Leather</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Pigaches +1</u>
<u>Yasha Jinpachi</u>	?	<i>Veteran</i> Smithing(93)	Wind	<u>Darksteel Sheet</u> , <u>Darksteel Chain</u> , <u>Kejusu Satin</u> x2	HQ1: <u>Yasha Jinpachi +1</u>

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Cotton Thread</u> x2	7		Lightning	<u>Moblin Armor</u>	HQ1: <u>Cotton Thread</u> x4 HQ2: <u>Cotton Thread</u> x6 HQ3: <u>Cotton Thread</u> x8
<u>Cotton Thread</u> x2	9		Lightning	<u>Goblin Armor</u>	HQ1: <u>Cotton Thread</u> x4 HQ2: <u>Cotton Thread</u> x6 HQ3: <u>Cotton Thread</u> x8
<u>Cotton Thread</u> x2	9		Lightning	<u>Antican Robe</u>	HQ1: <u>Cotton Thread</u> x4 HQ2: <u>Cotton Thread</u> x6 HQ3: <u>Cotton Thread</u> x8
<u>Cotton Cloth</u>	10		Wind	<u>Antican Robe</u>	HQ1: <u>Cotton Cloth</u> x2 HQ2: <u>Cotton Cloth</u> x3 HQ3: <u>Cotton Cloth</u> x4
<u>Linen Thread</u> x2	17		Lightning	<u>Tonberry Coat</u>	HQ1: <u>Linen Thread</u> x4 HQ2: <u>Linen Thread</u> x6 HQ3: <u>Linen Thread</u> x8
<u>Linen Cloth</u>	22		Wind	<u>Tonberry Coat</u>	HQ1: <u>Linen Cloth</u> x2 HQ2: <u>Linen Cloth</u> x2 HQ3: <u>Linen Cloth</u> x2
<u>Wool Thread</u>	33		Wind	<u>Gigas Necklace</u>	HQ1: <u>Wool Thread</u> x2 HQ2: <u>Wool Thread</u> x3 HQ3: <u>Wool Thread</u> x4
<u>Wool Thread</u> x2	35		Lightning	<u>Gigas Socks</u>	HQ1: <u>Wool Thread</u> x4 HQ2: <u>Wool Thread</u> x6 HQ3: <u>Wool Thread</u> x8
<u>Bat Fang</u>	--		Lightning	<u>Fly Lure</u>	HQ1: <u>Chocobo Feather</u> HQ2: <u>Animal Glue</u>
<u>Brass Ingot</u>	--		Lightning	<u>Velvet Hat</u>	HQ1: <u>Silk Thread</u> x2 HQ2: <u>Silk Thread</u> x3 HQ3: <u>Wool Thread</u> x6
<u>Carbon Fiber</u>	--		Lightning	<u>Rainbow Headband</u>	HQ1: <u>Carbon Fiber</u> HQ2: <u>Rainbow Thread</u>
<u>Cotton Thread</u> x2	--		Lightning	<u>Linen Slops</u>	HQ1: <u>Cotton Thread</u> x3 HQ2: <u>Linen Thread</u> x6 HQ3: <u>Linen Thread</u> x7
<u>Cotton Thread</u> x7	--		Lightning	<u>Cotton Kyahan</u>	HQ1: <u>Cotton Thread</u> x8 HQ2: <u>Cotton Thread</u> x9 HQ3: <u>Linen Thread</u>
<u>Cotton Thread</u> x4	--		Lightning	<u>Cotton Headgear</u>	HQ1: <u>Cotton Thread</u> x5 HQ2: <u>Cotton Thread</u> x6 HQ3: <u>Cotton Thread</u> x7
<u>Cotton Thread</u> x3	--		Lightning	<u>Linen Cuffs</u>	HQ1: <u>Linen Thread</u> x4 HQ2: <u>Sardonyx</u> HQ3: <u>Sardonyx</u> x2
<u>Cotton Thread</u> x7	--		Lightning	<u>Slacks</u>	HQ1: <u>Cotton Thread</u> x8

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Cotton Thread</u> x3	--		Lightning	<u>Cotton Hachimaki</u>	HQ1: <u>Cotton Thread</u> x4 HQ2: <u>Cotton Thread</u> x5 HQ3: <u>Cotton Thread</u> x6
<u>Cotton Thread</u> x5	--		Lightning	<u>Linen Robe</u>	HQ1: <u>Cotton Thread</u> x7 HQ2: <u>Linen Thread</u> x5 HQ3: <u>Linen Thread</u> x6
<u>Cotton Thread</u> x6	--		Lightning	<u>Seer's Mitts</u>	HQ1: <u>Cotton Thread</u> x10 HQ2: <u>Saruta Cotton</u> HQ3: <u>Sheep Leather</u>
<u>Cotton Thread</u> x4	--		Lightning	<u>Cotton Cape</u>	HQ1: <u>Cotton Thread</u> x5 HQ2: <u>Cotton Thread</u> x6 HQ3: <u>Cotton Thread</u> x7
<u>Cotton Thread</u>	--		Lightning	<u>Cotton Headband</u>	HQ1: <u>Cotton Thread</u> x2 HQ2: <u>Cotton Thread</u> x3 HQ3: <u>Carbon Fiber</u>
<u>Darksteel Nugget</u> x4	--		Lightning	<u>Yasha Tekko</u>	HQ1: <u>Darksteel Nugget</u> x4 HQ2: <u>Linen Thread</u> HQ3: <u>Tiger Leather</u>
<u>Gold Thread</u>	--		Lightning	<u>Gold Obi</u>	
<u>Gold Thread</u>	--		Lightning	<u>Elite Beret</u>	HQ1: <u>Tiger Leather</u> HQ2: <u>Tiger Leather</u> x2 HQ3: <u>Phoenix Feather</u>
<u>Grass Thread</u> x10	--		Lightning	<u>Doublet</u>	HQ1: <u>Grass Thread</u> x12 HQ2: <u>Saruta Cotton</u> x2 HQ3: <u>Saruta Cotton</u> x3
<u>Grass Thread</u> x5	--		Lightning	<u>Robe</u>	HQ1: <u>Grass Thread</u> x7 HQ2: <u>Cotton Thread</u> x5 HQ3: <u>Cotton Thread</u> x6
<u>Grass Thread</u> x2	--		Lightning	<u>Slops</u>	HQ1: <u>Grass Thread</u> x3 HQ2: <u>Cotton Thread</u> x3 HQ3: <u>Cotton Thread</u> x4
<u>Grass Thread</u> x4	--		Lightning	<u>Cape</u>	HQ1: <u>Grass Thread</u> x5 HQ2: <u>Grass Thread</u> x6 HQ3: <u>Grass Thread</u> x7
<u>Grass Thread</u>	--		Lightning	<u>Cotton Dogi</u>	HQ1: <u>Cotton Thread</u> x7 HQ2: <u>Cotton Thread</u> x8 HQ3: <u>Cotton Thread</u> x9
<u>Grass Thread</u> x7	--		Lightning	<u>Kenpogi</u>	HQ1: <u>Grass Thread</u> x8 HQ2: <u>Grass Thread</u> x9 HQ3: <u>Grass Thread</u> x10
<u>Grass Thread</u> x4	--		Lightning	<u>Headgear</u>	HQ1: <u>Grass Thread</u> x5 HQ2: <u>Grass Thread</u> x6 HQ3: <u>Grass Thread</u> x7

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Grass Thread</u> x3	--		Lightning	<u>Hachimaki</u>	HQ1: <u>Grass Thread</u> x4 HQ2: <u>Grass Thread</u> x5 HQ3: <u>Grass Thread</u> x6
<u>Grass Thread</u> x6	--		Lightning	<u>Sitabaki</u>	HQ1: <u>Grass Thread</u> x7 HQ2: <u>Cotton Thread</u> x2 HQ3: <u>Cotton Thread</u> x3
<u>Grass Thread</u> x6	--		Lightning	<u>Gloves</u>	HQ1: <u>Grass Thread</u> x7 HQ2: <u>Saruta Cotton</u> HQ3: <u>Saruta Cotton</u> x2
<u>Grass Thread</u> x5	--		Lightning	<u>Hemp Gorget</u>	HQ1: <u>Grass Thread</u> x6 HQ2: <u>Grass Thread</u> x7 HQ3: <u>Grass Thread</u> x8
<u>Grass Thread</u> x3	--		Lightning	<u>Cuffs</u>	HQ1: <u>Flint Stone</u> x2 HQ2: <u>Cotton Thread</u> x3 HQ3: <u>Cotton Thread</u> x4
<u>Grass Thread</u>	--		Lightning	<u>Soil Gi</u>	HQ1: <u>Linen Thread</u> x7 HQ2: <u>Linen Thread</u> x8 HQ3: <u>Linen Thread</u> x9
<u>Grass Thread</u>	--		Lightning	<u>Heko Obi</u>	HQ1: <u>Cotton Thread</u> x4 HQ2: <u>Cotton Thread</u> x5 HQ3: <u>Cotton Thread</u> x6
<u>Grass Thread</u> x2	--		Lightning	<u>Mitts</u>	HQ1: <u>Grass Thread</u> x3 HQ2: <u>Saruta Cotton</u>
<u>Grass Thread</u> x8	--		Lightning	<u>Gaiters</u>	HQ1: <u>Grass Thread</u> x9 HQ2: <u>Cotton Thread</u>
<u>Grass Thread</u> x7	--		Lightning	<u>Kyahan</u>	HQ1: <u>Grass Thread</u> x8 HQ2: <u>Grass Thread</u> x9 HQ3: <u>Sheep Leather</u>
<u>Grass Thread</u> x8	--		Lightning	<u>Brais</u>	
<u>Lauan Lumber</u>	--		Lightning	<u>Tekko</u>	HQ1: <u>Grass Thread</u> x2 HQ2: <u>Grass Thread</u> x5 HQ3: <u>Grass Thread</u> x6
<u>Lauan Lumber</u>	--		Lightning	<u>Cotton Tekko</u>	HQ1: <u>Grass Thread</u> HQ2: <u>Cotton Thread</u> x5 HQ3: <u>Cotton Thread</u> x6
<u>Linen Thread</u> x3	--		Lightning	<u>Dance Shoes</u>	HQ1: <u>Dhalmel Leather</u> HQ2: <u>Raptor Skin</u> HQ3: <u>Rainbow Thread</u> x4
<u>Linen Thread</u> x3	--		Lightning	<u>Field Hose</u>	HQ1: <u>Wool Thread</u> x4 HQ2: <u>Wool Thread</u> x6
<u>Linen Thread</u> x3	--		Lightning	<u>Soil Hachimaki</u>	HQ1: <u>Linen Thread</u> x4 HQ2: <u>Linen Thread</u> x5 HQ3: <u>Linen Thread</u> x6

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Linen Thread</u> x5	--		Lightning	<u>Noct Gloves</u>	HQ1: <u>Sheep Leather</u>
<u>Linen Thread</u> x6	--		Lightning	<u>Noct Doublet</u>	HQ1: <u>Linen Thread</u> x10 HQ2: <u>Saruta Cotton</u> x3
<u>Rainbow Thread</u> x3	--		Lightning	<u>Rainbow Cape</u>	HQ1: <u>Rainbow Thread</u> x4 HQ2: <u>Rainbow Thread</u> x5 HQ3: <u>Rainbow Thread</u> x6
<u>Ram Leather</u>	--		Lightning	<u>Errant Slops</u>	HQ1: <u>Silk Thread</u> x3 HQ2: <u>Silk Thread</u> x6 HQ3: <u>Rainbow Thread</u>
<u>Red Grass Thread</u> x3	--		Lightning	<u>Trader's Saio</u>	HQ1: <u>Red Grass Thread</u> x7 HQ2: <u>Ram Leather</u>
<u>Red Grass Thread</u> x3	--		Lightning	<u>Trader's Slops</u>	HQ1: <u>Red Grass Thread</u> x4 HQ2: <u>Cotton Thread</u> x3 HQ3: <u>Cotton Thread</u> x6
<u>Red Grass Thread</u> x3	--		Lightning	<u>Trader's Cuffs</u>	
<u>Saruta Cotton</u>	--		Lightning	<u>White Mitts</u>	HQ1: <u>Silk Thread</u> x4 HQ2: <u>Wool Thread</u> x2 HQ3: <u>Gold Thread</u>
<u>Saruta Cotton</u>	--		Lightning	<u>War Gloves</u>	HQ1: <u>Saruta Cotton</u> x2 HQ2: <u>Silk Thread</u> x2 HQ3: <u>Rainbow Thread</u>
<u>Sheep Leather</u>	--		Lightning	<u>Arhat's Hakama</u>	HQ1: <u>Silk Thread</u> x4 HQ2: <u>Silk Thread</u> x6 HQ3: <u>Silk Thread</u> x8
<u>Sheep Leather</u>	--		Lightning	<u>Cotton Gaiters</u>	HQ1: <u>Cotton Thread</u> x7 HQ2: <u>Cotton Thread</u> x9
<u>Sheep Leather</u>	--		Lightning	<u>Rasetsu Hakama</u>	HQ1: <u>Silk Thread</u> x4 HQ2: <u>Ram Leather</u> HQ3: <u>Darksteel Nugget</u> x4
<u>Silk Thread</u> x3	--		Lightning	<u>Shinobi Gi</u>	HQ1: <u>Silk Thread</u> x5 HQ2: <u>Iron Ingot</u>
<u>Silk Thread</u> x4	--		Lightning	<u>Jester's Cape</u>	HQ1: <u>Silk Thread</u> x5 HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Silk Thread</u>	--		Lightning	<u>Scarlet Ribbon</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Wool Thread</u> HQ3: <u>Wool Thread</u> x2
<u>Silk Thread</u> x4	--		Lightning	<u>Roshi Jinpachi</u>	HQ1: <u>Darksteel Nugget</u> x10 HQ2: <u>Darksteel Nugget</u> x12

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Thread</u>	--		Lightning	<u>Black Mitts</u>	HQ1: <u>Linen Thread</u> x3 HQ2: <u>Wool Thread</u> x2
<u>Silk Thread</u> x3	--		Lightning	<u>Arhat's Gi</u>	HQ1: <u>Steel Ingot</u> x2 HQ2: <u>Rainbow Thread</u> x3 HQ3: <u>Rainbow Thread</u> x4
<u>Silk Thread</u>	--		Lightning	<u>Noble's Tunic</u>	HQ1: <u>Rainbow Thread</u>
<u>Silk Thread</u> x3	--		Lightning	<u>Royal Knight's Cloak +1</u>	
<u>Silk Thread</u>	--		Lightning	<u>Green Ribbon</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Silk Thread</u> x2 HQ3: <u>Silk Thread</u> x3
<u>Silk Thread</u> x6	--		Lightning	<u>Arhat's Tekko</u>	HQ1: <u>Linen Thread</u> HQ2: <u>Darksteel Nugget</u> x10 HQ3: <u>Darksteel Nugget</u> x12
<u>Silk Thread</u>	--		Lightning	<u>Green Beret</u>	HQ1: <u>Silk Thread</u> x2 HQ2: <u>Silk Thread</u> x3 HQ3: <u>Giant Bird Feather</u>
<u>Silk Thread</u>	--		Lightning	<u>Red Cape</u>	HQ1: <u>Silk Thread</u> x2 HQ2: <u>Wool Thread</u> x4 HQ3: <u>Gold Thread</u>
<u>Silk Thread</u>	--		Lightning	<u>Yasha Hakama</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Tiger Leather</u> HQ3: <u>Darksteel Nugget</u> x4
<u>Silk Thread</u>	--		Lightning	<u>Blessed Briault</u>	HQ1: <u>Gold Thread</u> HQ2: <u>Rainbow Thread</u> x3 HQ3: <u>Galateia</u>
<u>Silk Thread</u>	--		Lightning	<u>Silk Headband</u>	HQ1: <u>Silk Thread</u> x2 HQ2: <u>Silk Thread</u> x3 HQ3: <u>Carbon Fiber</u>
<u>Silk Thread</u> x3	--		Lightning	<u>Errant Cuffs</u>	HQ1: <u>Gold Thread</u> HQ2: <u>Rainbow Thread</u> x3
<u>Silk Thread</u>	--		Lightning	<u>Rasetsu Sune-Ate</u>	HQ1: <u>Tiger Leather</u> x2
<u>Silk Thread</u> x6	--		Lightning	<u>Errant Houppelande</u>	HQ1: <u>Ram Leather</u> HQ2: <u>Rainbow Thread</u> x6 HQ3: <u>Gold Ingot</u>
<u>Silk Thread</u> x2	--		Lightning	<u>Black Cape</u>	HQ1: <u>Silver Thread</u> HQ2: <u>Wool Thread</u> x3 HQ3: <u>Wool Thread</u> x4
<u>Silk Thread</u> x4	--		Lightning	<u>White Cape</u>	HQ1: <u>Silk Thread</u> x5 HQ2: <u>Silk Thread</u> x6 HQ3: <u>Wool Thread</u>

Clothcraft (Desynthesis)

<u><i>Items</i></u>	<u><i>Cap</i></u>	<u><i>Other</i></u>	<u><i>Cristal</i></u>	<u><i>Ingredients</i></u>	<u><i>HQ</i></u>
<u>Silver Thread</u>	--		Lightning	<u>Silk Hat</u>	HQ1: <u>Silk Thread</u> x6
<u>Tiger Leather</u> x2	--		Lightning	<u>Rasetsu Samue</u>	HQ1: <u>Rainbow Thread</u> HQ2: <u>Steel Nugget</u> x4 HQ3: <u>Darksteel Nugget</u> x4
<u>Wool Thread</u> x7	--		Lightning	<u>Velvet Slops</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Silver Thread</u> HQ3: <u>Silk Thread</u> x2
<u>Wool Thread</u> x3	--		Lightning	<u>White Slacks</u>	
<u>Wool Thread</u>	--		Lightning	<u>Tarutaru Sash</u>	HQ1: <u>Silver Thread</u> HQ2: <u>Gold Thread</u> HQ3: <u>Rainbow Thread</u>
<u>Wool Thread</u>	--		Lightning	<u>Seer's Slacks</u>	
<u>Black Ink</u>	?		Lightning	<u>Black Silk Neckerchief</u>	HQ1: <u>Silk Thread</u> x7 HQ2: <u>Silk Thread</u> x8 HQ3: <u>Silk Thread</u> x9
<u>Cashmere Thread</u> x3	?		Lightning	<u>Vir Subligar</u>	HQ1: <u>Shining Cloth</u>
<u>Cashmere Thread</u> x3	?		Lightning	<u>Femina Subligar</u>	HQ1: <u>Shining Cloth</u>
<u>Cotton Thread</u> x4	?		Lightning	<u>Corse Robe</u>	HQ1: <u>Cotton Thread</u> x6 HQ2: <u>Silk Thread</u> HQ3: <u>Gold Thread</u>
<u>Imperial Silk Cloth</u> x2	?		Wind	<u>Soulflayer Robe</u>	HQ1: <u>Imperial Silk Cloth</u> x3
<u>Karakul Cloth</u>	?		Wind	<u>Qiqirn Sandbag</u>	HQ1: <u>Iron Sand</u> HQ2: <u>Silica</u> HQ3: <u>Auric Sand</u>
<u>Velvet Cloth</u> x2	?		Wind	<u>Corse Robe</u>	HQ1: <u>Velvet Cloth</u> x3
<u>Wamoura Silk</u>	?		Lightning	<u>Mamool Ja Collar</u>	HQ1: <u>Wamoura Silk</u> x2 HQ2: <u>Wamoura Silk</u> x3 HQ3: <u>Wamoura Silk</u> x4
<u>Wamoura Silk</u>	?		Lightning	<u>Poroggo Hat</u>	HQ1: <u>Wamoura Silk</u> x2

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Love Chocolate</u>	1	<i>Amateur Clothcraft(1) Amateur Leathercraft (1)</i>	Earth	<u>Parchment</u> , <u>Heart Chocolate</u> , <u>Scarlet Ribbon</u>	HQ1: <u>Truelove Chocolate</u>
<u>Roasted Corn</u>	2		Fire	<u>Millioncorn</u>	HQ1: <u>Grilled Corn</u>
<u>Worm Paste</u> x2	2		Water	<u>Cupid Worm</u> x2, <u>La Theine Millet</u> , <u>Lizard Egg</u> , <u>Distilled Water</u>	HQ1: <u>Worm Paste</u> x4 HQ2: <u>Worm Paste</u> x6 HQ3: <u>Worm Paste</u> x8
<u>Carrot Broth</u> x4	3		Water	<u>San d'Orian Carrot</u> x4	HQ1: <u>Famous Carrot Broth</u> x2 HQ2: <u>Famous Carrot Broth</u> x4 HQ3: <u>Famous Carrot Broth</u> x8
<u>Peeled Crayfish</u>	3		Wind	<u>Crayfish</u>	HQ Results the Same
<u>Hard-Boiled Egg</u>	4		Fire	<u>Lizard Egg</u> , <u>Distilled Water</u>	HQ1: <u>Soft-Boiled Egg</u>
<u>Pebble Soup</u>	5		Fire	<u>Flint Stone</u> x3, <u>Distilled Water</u>	HQ1: <u>Wisdom Soup</u>
<u>Grilled Hare</u>	6		Fire	<u>Dried Marjoram</u> , <u>Hare Meat</u>	HQ1: <u>Grilled Black Hare</u>
<u>Hard-Boiled Egg</u>	6		Fire	<u>Bird Egg</u> , <u>Distilled Water</u>	HQ1: <u>Soft-Boiled Egg</u>
<u>Herbal Broth</u> x4	7		Water	<u>Frost Turnip</u> x2, <u>Beaugreens</u> x2	HQ1: <u>Singing Herbal Broth</u> x2 HQ2: <u>Singing Herbal Broth</u> x4 HQ3: <u>Singing Herbal Broth</u> x8
<u>Peeled Lobster</u>	7		Wind	<u>Gold Lobster</u>	HQ Results the Same
<u>Salmon Sub</u>	8		Earth	<u>Crying Mustard</u> , <u>Black Bread</u> , <u>Apple Vinegar</u> , <u>La Theine Cabbage</u> , <u>Smoked Salmon</u> , <u>Mithran Tomato</u>	HQ1: <u>Ilm-long Sub</u>
<u>Boiled Crayfish</u>	9		Fire	<u>Crayfish</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Steamed Crayfish</u>
<u>Pet Food Alpha Biscuit</u> x12	9		Earth	<u>Bird Egg</u> , <u>Hare Meat</u> , <u>Horo Flour</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Orange Juice</u>	10		Water	<u>Saruta Orange</u> x4	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Carrion Broth</u> x4	11		Water	<u>Gelatin</u> , <u>Hare Meat</u> x2, <u>Rotten Meat</u>	HQ1: <u>Cold Carrion Broth</u> x2 HQ2: <u>Cold Carrion Broth</u> x4 HQ3: <u>Cold Carrion Broth</u> x8
<u>Dried Date</u>	11		Ice	<u>Date</u>	HQ1: <u>Dried Date</u> +1
<u>Herb Paste</u> x2	11		Water	<u>Tokopekko Wildgrass</u> x2, <u>La Theine Millet</u> , <u>Lizard Egg</u> , <u>Distilled Water</u>	HQ1: <u>Herb Paste</u> x4 HQ2: <u>Herb Paste</u> x6 HQ3: <u>Herb Paste</u> x8
<u>Sairui-Ran</u> x33	11	<i>Initiate</i> Alchemy(28)	Earth	<u>Kazham Peppers</u> , <u>Bomb Ash</u> , <u>Bird Egg</u> , <u>Bast Parchment</u>	HQ1: <u>Sairui-Ran</u> x66 HQ2: <u>Sairui-Ran</u> x99 HQ3: <u>Sairui-Ran</u> x99
<u>Sliced Sardine</u> x2	11		Wind	<u>Bastore Sardine</u>	HQ Results the Same
<u>Honey</u> x4	12		Wind	<u>Beehive Chip</u> x4	HQ1: <u>Honey</u> x6 HQ2: <u>Honey</u> x9 HQ3: <u>Honey</u> x12
<u>Dried Marjoram</u> x9	13	<i>Amateur</i> Alchemy(5)	Ice	<u>Fresh Marjoram</u> x8	HQ1: <u>Dried Marjoram</u> x12
<u>Sliced Cod</u> x6	13		Wind	<u>Tiger Cod</u>	HQ Results the Same
<u>Tortilla</u> x4	14		Fire	<u>Olive Oil</u> , <u>San d'Orian Flour</u> , <u>Millioncorn</u> , <u>Rock Salt</u>	HQ1: <u>Tortilla Bueno</u> x6 HQ2: <u>Tortilla Bueno</u> x9 HQ3: <u>Tortilla Bueno</u> x12
<u>Bug Broth</u> x4	15		Water	<u>Lugworm</u> x2, <u>Shell Bug</u> x2	HQ1: <u>Quadav Bug Broth</u> x2 HQ2: <u>Quadav Bug Broth</u> x4 HQ3: <u>Quadav Bug Broth</u> x8
<u>Slice of Bluetail</u> x4	15		Wind	<u>Bluetail</u>	HQ Results the Same
<u>Roast Mushroom</u>	16		Fire	<u>Woozyshroom</u> x2, <u>Rock Salt</u>	HQ1: <u>Witch Kabob</u>
<u>Roast Mushroom</u>	16		Fire	<u>Sleepshroom</u> x2, <u>Rock Salt</u>	HQ1: <u>Witch Kabob</u>
<u>Roast Mushroom</u>	16		Fire	<u>Danceshroom</u> x2, <u>Rock Salt</u>	HQ1: <u>Witch Kabob</u>
<u>Roast Mutton</u>	17		Fire	<u>Dried Marjoram</u> , <u>Giant Sheep Meat</u> , <u>Mhaura Garlic</u>	HQ1: <u>Juicy Mutton</u>
<u>Slice of Carp</u> x2	17		Wind	<u>Forest Carp</u>	HQ Results the Same
<u>Slice of Carp</u> x2	17		Wind	<u>Moat Carp</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Pea Soup</u>	18		Fire	<u>Blue Peas</u> x3, <u>Distilled Water</u> , <u>Dried Marjoram</u> , <u>Wild Onion</u>	HQ1: <u>Emerald Soup</u>
<u>Pet Food Beta Biscuit</u> x12	19		Earth	<u>Bird Egg</u> , <u>Distilled Water</u> , <u>Giant Sheep Meat</u> , <u>Horo Flour</u>	HQ Results the Same
<u>Roast Carp</u>	19		Fire	<u>Forest Carp</u> , <u>Rock Salt</u>	HQ1: <u>Broiled Carp</u>
<u>Roast Carp</u>	19		Fire	<u>Moat Carp</u> , <u>Rock Salt</u>	HQ1: <u>Broiled Carp</u>
<u>Apple Juice</u>	20		Water	<u>Faerie Apple</u> x4	HQ Results the Same
<u>Selbina Butter</u> x4	20		Ice	<u>Selbina Milk</u> , <u>Rock Salt</u>	HQ1: <u>Selbina Butter</u> x6 HQ2: <u>Selbina Butter</u> x9 HQ3: <u>Selbina Butter</u> x12
<u>Roast Pipira</u>	21		Fire	<u>Pipira</u> , <u>Rock Salt</u>	HQ1: <u>Broiled Pipira</u>
<u>Soy Milk</u>	21		Fire	<u>Blue Peas</u> x2, <u>Distilled Water</u>	HQ1: <u>Soy Milk</u> x2 HQ2: <u>Soy Milk</u> x3 HQ3: <u>Soy Milk</u> x4
<u>Vegetable Paste</u> x2	21		Water	<u>Gysahl Greens</u> x2, <u>La Theine Millet</u> , <u>Lizard Egg</u> , <u>Distilled Water</u>	HQ1: <u>Vegetable Paste</u> x4 HQ2: <u>Vegetable Paste</u> x6 HQ3: <u>Vegetable Paste</u> x8
<u>Baked Popoto</u>	22		Fire	<u>Popoto</u> , <u>Selbina Butter</u>	HQ1: <u>Pipin' Hot Popoto</u>
<u>White Honey</u> x4	22		Wind	<u>Pephredo Hive Chip</u> x4	HQ1: <u>White Honey</u> x6 HQ2: <u>White Honey</u> x9 HQ3: <u>White Honey</u> x12
<u>Baked Apple</u>	23		Fire	<u>Cinnamon</u> , <u>Faerie Apple</u> , <u>Maple Sugar</u> , <u>Selbina Butter</u>	HQ1: <u>Sweet Baked Apple</u>
<u>Goblin Chocolate</u> x33	23		Dark	<u>Kukuru Bean</u> x3, <u>Cobalt Jellyfish</u> , <u>Selbina Milk</u> , <u>Honey</u> , <u>Sunflower Seeds</u> , <u>Wijnruit</u>	HQ1: <u>Hobgoblin Chocolate</u> x33 HQ2: <u>Hobgoblin Chocolate</u> x66 HQ3: <u>Hobgoblin Chocolate</u> x99
<u>Peperoncino</u> x2	23	Tool: <u>Noodle Kneading</u>	Fire	<u>Kazham Peppers</u> , <u>Mhaura Garlic</u> , <u>Olive Oil</u> , <u>Rock Salt</u> , <u>Spaghetti</u> , <u>Misareaux Parsley</u>	HQ1: <u>Peperoncino</u> x4 HQ2: <u>Peperoncino +1</u> x2 HQ3: <u>Peperoncino +1</u> x4
<u>Puls</u>	24		Fire	<u>Distilled Water</u> , <u>Rye Flour</u> , <u>Horo Flour</u> , <u>Honey</u>	HQ1: <u>Delicious Puls</u>
<u>Salsa</u> x12	24		Water	<u>Kazham Peppers</u> , <u>Rock Salt</u> , <u>Wild Onion</u> , <u>Mithran Tomato</u> , <u>Gysahl Greens</u>	HQ Results the Same
<u>Roast Coffee Beans</u> x2	25	<i>Unknown Alchemy(?)</i>	Fire	<u>Coffee Beans</u>	HQ1: <u>Roast Coffee Beans</u> x4 HQ2: <u>Roast Coffee Beans</u> x6 HQ3: <u>Roast Coffee Beans</u> x8

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Vegetable Soup</u>	25		Fire	<u>Frost Turnip, San d'Orian Carrot, Eggplant, La Theine Cabbage, Bay Leaves, Wild Onion, Rock Salt, Distilled Water</u>	HQ1: <u>Vegetable Broth</u>
<u>Meat Jerky</u> x2	26		Ice	<u>Giant Sheep Meat, Rock Salt, Dried Marjoram</u>	HQ1: <u>Sheep Jerky</u> x2
<u>Vegetable Gruel</u>	26		Fire	<u>San d'Orian Flour, Chamomile, Frost Turnip, Rarab Tail, Distilled Water, Beaugreens</u>	HQ1: <u>Medicinal Gruel</u>
<u>Boiled Crab</u>	27		Fire	<u>Bay Leaves, Rock Salt, Land Crab Meat, Distilled Water</u>	HQ1: <u>Steamed Crab</u>
<u>Zoni</u>	27		Fire	<u>Rock Salt, Sticky Rice, Tokopekko Wildgrass, San d'Orian Carrot, Tiger Cod, Distilled Water, Lakerda, Ziz Meat</u>	HQ1: <u>Zesty Zoni</u>
<u>Meat Broth</u> x4	28		Water	<u>Gelatin, Dhalmel Meat, Giant Sheep Meat, Hare Meat</u>	HQ1: <u>Warm Meat Broth</u> x2 HQ2: <u>Warm Meat Broth</u> x4 HQ3: <u>Warm Meat Broth</u> x8
<u>Pomodoro Sauce</u> x4	28		Water	<u>Bay Leaves, Black Pepper, Olive Oil, Rock Salt, Holy Basil, Wild Onion, Mithran Tomato, Misareaux Parsley</u>	HQ Results the Same
<u>Vegetable Gruel</u>	28		Fire	<u>Chamomile, Frost Turnip, Tarutaru Rice, Batagreens, Rarab Tail, Distilled Water</u>	HQ1: <u>Medicinal Gruel</u>
<u>Dhalmel Steak</u>	29		Fire	<u>Black Pepper, Olive Oil, Dhalmel Meat</u>	HQ1: <u>Wild Steak</u>
<u>Insect Ball</u> x12	29		Earth	<u>Millioncorn, Little Worm, Distilled Water</u>	HQ Results the Same
<u>Pet Food Gamma Biscuit</u> x6	29		Earth	<u>Dhalmel Meat, Horo Flour, Distilled Water, Bird Egg</u>	HQ1: <u>Pet Food Gamma Biscuit</u> x8 HQ2: <u>Pet Food Gamma Biscuit</u> x10 HQ3: <u>Pet Food Gamma Biscuit</u> x12
<u>Smoked Salmon</u> x4	29	<i>Amateur Woodworking (9)</i>	Fire	<u>Walnut Log, Cheval Salmon, Rock Salt</u>	HQ Results the Same
<u>Pineapple Juice</u>	30		Water	<u>Kazham Pineapple</u> x2	HQ Results the Same
<u>Carrot Paste</u> x2	31		Water	<u>Vomp Carrot</u> x2, <u>La Theine Millet, Lizard Egg, Distilled Water</u>	HQ1: <u>Carrot Paste</u> x4 HQ2: <u>Carrot Paste</u> x6 HQ3: <u>Carrot Paste</u> x8
<u>Rice Ball</u> x4	31		Fire	<u>Tarutaru Rice, Pamtam Kelp, Rock Salt, Distilled Water</u>	HQ1: <u>Rogue Rice Ball</u> x2 HQ2: <u>Rogue Rice Ball</u> x3 HQ3: <u>Rogue Rice Ball</u> x4

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Salmon Eggs</u> x3	31		Lightning	<u>Cheval Salmon</u>	HQ1: <u>Salmon Eggs</u> x6 HQ2: <u>Salmon Eggs</u> x9 HQ3: <u>Salmon Eggs</u> x12
<u>Sardine Ball</u> x12	31		Earth	<u>Bastore Sardine</u> , <u>Horo Flour</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Acorn Cookie</u> x33	32		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Acorn</u> x4, <u>Honey</u> , <u>Crawler Egg</u>	HQ1: <u>Wild Cookie</u> x33 HQ2: <u>Wild Cookie</u> x33 HQ3: <u>Wild Cookie</u> x99
<u>Beverage Barrel</u>	32	<i>Craftsman Woodworking (67)</i>	Earth	<u>Water Barrel</u> , <u>Oak Lumber</u> x2, <u>Grape Juice</u> x3	HQ Results the Same
<u>Roast Trout</u>	32		Fire	<u>Shining Trout</u> , <u>Rock Salt</u>	HQ1: <u>Broiled Trout</u>
<u>Roast Trout</u>	32		Fire	<u>Rock Salt</u> , <u>Alabaligi</u>	
<u>Nebimonite Bake</u>	33		Fire	<u>Selbina Butter</u> , <u>Nebimonite</u> , <u>Mhaura Garlic</u>	HQ1: <u>Buttered Nebimonite</u>
<u>Trout Ball</u> x12	33		Earth	<u>Shining Trout</u> , <u>Rye Flour</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Black Bread</u> x4	34		Fire	<u>Rye Flour</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Pumpernickel</u> x4
<u>Iron Bread</u> x4	34		Fire	<u>San d'Orian Flour</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Steel Bread</u> x4
<u>Meatball</u> x12	35		Earth	<u>San d'Orian Flour</u> , <u>Distilled Water</u> , <u>Hare Meat</u>	HQ Results the Same
<u>Mushroom Soup</u>	35		Fire	<u>Rock Salt</u> , <u>Danceshroom</u> , <u>Scream Fungus</u> , <u>Coral Fungus</u> , <u>Distilled Water</u>	HQ1: <u>Witch Soup</u>
<u>Buffalo Jerky</u> x2	36		Ice	<u>Dried Marjoram</u> , <u>Rock Salt</u> , <u>Buffalo Meat</u>	HQ1: <u>Bison Jerky</u> x2
<u>Windurst Salad</u>	36		Wind	<u>Apple Vinegar</u> , <u>Kazham Pineapple</u> , <u>San d'Orian Carrot</u> , <u>Pamamas</u> , <u>Mithran Tomato</u> , <u>La Theine Cabbage</u> , <u>Rolanberry</u> , <u>Yagudo Cherry</u>	HQ1: <u>Timbre Timbers Salad</u>
<u>Bubble Chocolate</u> x12	37		Fire	<u>Kukuru Bean</u> x4, <u>Selbina Milk</u> , <u>Maple Sugar</u>	HQ1: <u>Heart Chocolate</u>
<u>Fish Broth</u>	37		Water	<u>Hamsi</u> x4	
<u>Fish Broth</u> x2	37		Water	<u>Bastore Sardine</u> x4	HQ1: <u>Fish Oil Broth</u> HQ2: <u>Fish Oil Broth</u> x2 HQ3: <u>Fish Oil Broth</u> x3
<u>Jack-o'-Lantern</u>	38		Fire	<u>Ogre Pumpkin</u> , <u>Beeswax</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Meat Mithkabob</u> x6	38		Fire	<u>Kazham Peppers, Cockatrice Meat, Mhaura Garlic, Wild Onion</u>	HQ1: <u>Meat Mithkabob</u> x12 HQ2: <u>Meat Chiefkabob</u> x6 HQ3: <u>Meat Chiefkabob</u> x12
<u>Balik Sandvici</u>	39		Fire	<u>Olive Oil, Rock Salt, Kitron, White Bread, Wild Onion, Mithran Tomato, Uskumru</u>	HQ1: <u>Balik Sandvici</u> +1
<u>Cotton Tofu</u> x4	39	<i>Amateur Clothcraft(2)</i>	Earth	<u>Cotton Cloth, Bittern, Soy Milk</u>	HQ1: <u>Cotton Tofu</u> x6 HQ2: <u>Cotton Tofu</u> x9 HQ3: <u>Cotton Tofu</u> x12
<u>Pet Food Delta Biscuit</u> x6	39		Earth	<u>Rye Flour, Distilled Water, Bird Egg, Land Crab Meat</u>	HQ1: <u>Pet Food Delta Biscuit</u> x8 HQ2: <u>Pet Food Delta Biscuit</u> x10 HQ3: <u>Pet Food Delta Biscuit</u> x12
<u>Melanzane</u> x2	40	Tool: <u>Noodle Kneading</u>	Fire	<u>Kazham Peppers, Mhaura Garlic, Olive Oil, Rock Salt, Spaghetti, Wild Onion, Eggplant, Pomodoro Sauce</u>	HQ1: <u>Melanzane</u> x4 HQ2: <u>Melanzane</u> x6 HQ3: <u>Melanzane</u> +1 x2
<u>Melon Juice</u>	40		Water	<u>Watermelon, Thundermelon</u>	HQ Results the Same
<u>Apple Vinegar</u> x4	41		Dark	<u>Honey, Faerie Apple</u> x3	HQ1: <u>Apple Vinegar</u> x6 HQ2: <u>Apple Vinegar</u> x9 HQ3: <u>Apple Vinegar</u> x12
<u>Salmon Rice Ball</u> x4	41		Fire	<u>Smoked Salmon, Tarutaru Rice, Pamtam Kelp, Rock Salt, Distilled Water</u>	HQ1: <u>Naval Rice Ball</u> x2
<u>Salmon Roe</u> x3	41		Dark	<u>Rock Salt, Salmon Eggs</u>	HQ1: <u>Salmon Roe</u> x3 HQ2: <u>Salmon Roe</u> x6 HQ3: <u>Salmon Roe</u> x9
<u>Windurst Taco</u> x6	41		Fire	<u>Hare Meat, Wild Onion, Tortilla</u> x2, <u>Stone Cheese, Windurst Salad, Salsa</u>	HQ1: <u>Windurst Taco</u> x12 HQ2: <u>Timbre Timbers Taco</u> x6 HQ3: <u>Timbre Timbers Taco</u> x12
<u>Pie Dough</u> x4	42		Water	<u>San d'Orian Flour, Selbina Butter, Rock Salt</u>	HQ1: <u>Pie Dough</u> x6 HQ2: <u>Pie Dough</u> x9 HQ3: <u>Pie Dough</u> x12
<u>Antacid</u>	43	<i>Veteran Alchemy(93)</i>	Earth	<u>Dried Marjoram, Maple Sugar, Chamomile, Dried Mugwort, Distilled Water</u>	HQ Results the Same
<u>Fish Broth</u>	43		Water	<u>Uskumru</u> x2	HQ Results the Same
<u>Tomato Juice</u>	43		Water	<u>Rock Salt, Mithran Tomato</u> x3	HQ Results the Same
<u>Spaghetti</u>	44	Tool: <u>Noodle Kneading</u>	Water	<u>Rock Salt, Semolina</u>	HQ1: <u>Spaghetti</u> x2 HQ2: <u>Spaghetti</u> x3 HQ3: <u>Spaghetti</u> x4
<u>White Bread</u> x4	44		Fire	<u>San d'Orian Flour, Selbina Butter, Rock Salt, Distilled Water, Honey</u>	HQ1: <u>Pain de Neige</u> x4
<u>Fish Broth</u>	45		Water	<u>Lakerda</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Fish Broth</u> x12	45		Water	<u>Bluetail</u> x2	HQ1: <u>Fish Oil Broth</u> x4 HQ2: <u>Fish Oil Broth</u> x8 HQ3: <u>Fish Oil Broth</u> x12
<u>Fish Broth</u> x4	45		Water	<u>Gugru Tuna</u>	HQ1: <u>Fish Oil Broth</u> x2 HQ2: <u>Fish Oil Broth</u> x4 HQ3: <u>Fish Oil Broth</u> x6
<u>Tomato Soup</u>	45		Fire	<u>Tomato Juice</u> , <u>Two-Leaf Mandragora Bud</u> , <u>Wild Onion</u> , <u>Dried Marjoram</u> , <u>Distilled Water</u>	HQ1: <u>Sunset Soup</u>
<u>Pickled Herring</u> x4	46		Ice	<u>Nosteau Herring</u> , <u>Dried Marjoram</u> , <u>Rock Salt</u>	HQ1: <u>Pickled Herring</u> x4 HQ2: <u>Viking Herring</u> x4
<u>Vongole Rosso</u> x2	46	Tool: <u>Noodle Kneading</u>	Fire	<u>Kazham Peppers</u> , <u>Mhaura Garlic</u> , <u>Black Pepper</u> , <u>Olive Oil</u> , <u>Spaghetti</u> , <u>Wild Onion</u> , <u>Vongola Clam</u> , <u>Pomodoro Sauce</u>	HQ1: <u>Vongole Rosso</u> x4 HQ2: <u>Vongole Rosso</u> +1 x2 HQ3: <u>Vongole Rosso</u> +1 x4
<u>Cinna-cookie</u> x33	47		Fire	<u>San d'Orian Flour</u> , <u>Cinnamon</u> , <u>Selbina Butter</u> , <u>Lizard Egg</u> , <u>Maple Sugar</u> , <u>Distilled Water</u>	HQ1: <u>Coin Cookie</u> x33 HQ2: <u>Coin Cookie</u> x33 HQ3: <u>Coin Cookie</u> x99
<u>Mont Blanc</u>	47	Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Maple Sugar</u> , <u>Chestnut</u> x2, <u>Selbina Milk</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Golden Royale</u>
<u>Apple Pie</u> x4	48		Fire	<u>Pie Dough</u> , <u>Maple Sugar</u> , <u>Cinnamon</u> , <u>Lizard Egg</u> , <u>Faerie Apple</u>	HQ1: <u>Apple Pie</u> +1 x4
<u>Tomato Soup</u>	48		Fire	<u>Dried Marjoram</u> , <u>Bay Leaves</u> , <u>Wild Onion</u> , <u>Tomato Juice</u> , <u>Distilled Water</u>	HQ1: <u>Sunset Soup</u>
<u>Cinna-cookie</u> x33	49		Fire	<u>San d'Orian Flour</u> , <u>Cinnamon</u> , <u>Selbina Butter</u> , <u>Maple Sugar</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Coin Cookie</u> x33 HQ2: <u>Coin Cookie</u> x33 HQ3: <u>Coin Cookie</u> x99
<u>Fish Mithkabob</u>	49		Fire	<u>Hamsi</u> , <u>Uskumru</u> , <u>Ahtapot</u> , <u>Istiridy</u> x2	
<u>Fish Mithkabob</u> x6	49		Fire	<u>Shall Shell</u> x2, <u>Nebimonite</u> , <u>Bastore Sardine</u> , <u>Bluetail</u>	HQ1: <u>Fish Mithkabob</u> x12 HQ2: <u>Fish Chiefkabob</u> x6 HQ3: <u>Fish Chiefkabob</u> x12
<u>Garlic Cracker</u> x33	49		Fire	<u>Tarutaru Rice</u> , <u>Mhaura Garlic</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Garlic Cracker</u> x99 HQ2: <u>Garlic Cracker</u> +1 x33 HQ3: <u>Garlic Cracker</u> +1 x99
<u>Pet Food Epsilon Biscuit</u> x4	49		Earth	<u>Cockatrice Meat</u> , <u>Lizard Egg</u> , <u>Rye Flour</u> , <u>Distilled Water</u>	HQ1: <u>Pet Food Epsilon Biscuit</u> x6 HQ2: <u>Pet Food Epsilon Biscuit</u> x8 HQ3: <u>Pet Food Epsilon Biscuit</u> x10

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Apple Pie</u> x4	50		Fire	<u>Cinnamon</u> , <u>Pie Dough</u> , <u>Maple Sugar</u> , <u>Bird Egg</u> , <u>Faerie Apple</u>	HQ1: <u>Apple Pie +1</u> x4
<u>Grape Juice</u>	50		Dark	<u>San d'Orian Grape</u> x4	HQ Results the Same
<u>Bretzel</u> x33	51		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Lizard Egg</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Bretzel</u> x99 HQ2: <u>Salty Bretzel</u> x33 HQ3: <u>Salty Bretzel</u> x99
<u>Orange au Lait</u>	51		Water	<u>Saruta Orange</u> x2, <u>Honey</u> , <u>Selbina Milk</u>	HQ Results the Same
<u>Batagreen Sautee</u>	52		Fire	<u>Selbina Butter</u> , <u>Batagreens</u>	HQ1: <u>Vegan Sautee</u>
<u>Crayfish Ball</u> x12	52		Earth	<u>Crayfish</u> x3, <u>San d'Orian Flour</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Crayfish Ball</u> x12	52		Earth	<u>Gold Lobster</u> , <u>San d'Orian Flour</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Grasshopper Broth</u> x4	52		Water	<u>Skull Locust</u> x2, <u>King Locust</u> , <u>Mushroom Locust</u> , <u>La Theine Cabbage</u> , <u>Gysahl Greens</u>	HQ1: <u>Noisy Grasshopper Broth</u> x2 HQ2: <u>Noisy Grasshopper Broth</u> x4 HQ3: <u>Noisy Grasshopper Broth</u> x6
<u>Mille Feuille</u>	52	Tool: <u>Patissier</u>	Fire	<u>Pie Dough</u> x3, <u>Maple Sugar</u> , <u>Rolanberry</u> , <u>Selbina Milk</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Elysian Eclair</u>
<u>Bretzel</u> x33	53		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Bretzel</u> x99 HQ2: <u>Salty Bretzel</u> x33 HQ3: <u>Salty Bretzel</u> x99
<u>Eel Kabob</u>	53		Fire	<u>Olive Oil</u> , <u>Yilanbaligi</u>	
<u>Eel Kabob</u>	53		Fire	<u>Olive Oil</u> , <u>Black Eel</u>	HQ1: <u>Broiled Eel</u>
<u>Carp Sushi</u>	54		Dark	<u>Tarutaru Rice</u> , <u>Rock Salt</u> , <u>Moat Carp</u>	HQ1: <u>Yahata Sushi</u>
<u>Carp Sushi</u>	54		Dark	<u>Tarutaru Rice</u> , <u>Rock Salt</u> , <u>Forest Carp</u>	HQ1: <u>Yahata Sushi</u>
<u>Icecap Rolanberry</u>	54		Fire	<u>Gelatin</u> , <u>Selbina Butter</u> , <u>Selbina Milk</u> , <u>Maple Sugar</u> , <u>Rolanberry</u> , <u>Distilled Water</u> , <u>Crawler Egg</u>	HQ1: <u>Snowy Rolanberry</u>
<u>Icecap Rolanberry</u>	54	Tool: <u>Patissier</u>	Fire	<u>Selbina Butter</u> , <u>Maple Sugar</u> , <u>Gelatin</u> , <u>Vanilla</u> , <u>Crawler Egg</u> , <u>Rolanberry</u> , <u>Selbina Milk</u> , <u>Distilled Water</u>	HQ1: <u>Flurry Courante</u>
<u>Beaugreen Sautee</u>	55		Fire	<u>Selbina Butter</u> , <u>Beaugreens</u>	HQ1: <u>Monastic Sautee</u>
<u>Egg Soup</u>	55		Fire	<u>Lizard Egg</u> , <u>Black Pepper</u> , <u>Distilled Water</u> , <u>Rock Salt</u>	HQ1: <u>Humpty Soup</u>
<u>Carbonara</u> x2	56	Tool: <u>Noodle Kneading</u>	Fire	<u>Mhaura Garlic</u> , <u>Black Pepper</u> , <u>Holy Basil</u> , <u>Spaghetti</u> , <u>Selbina Milk</u> , <u>Stone Cheese</u> , <u>Bird Egg</u> , <u>Buffalo Jerky</u>	HQ1: <u>Carbonara</u> x4 HQ2: <u>Carbonara +1</u> x2 HQ3: <u>Carbonara +1</u> x4
<u>Mulsum</u>	56		Ice	<u>Grape Juice</u> , <u>Honey</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Pamama Tart</u>	56		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Bubble Chocolate</u> x2, <u>Pamamas</u> , <u>Maple Sugar</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Opo-opo Tart</u>

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bataquiche</u> x6	57		Fire	<u>Pie Dough</u> , <u>Black Pepper</u> , <u>Rock Salt</u> , <u>Danceshroom</u> , <u>Selbina Milk</u> , <u>Stone Cheese</u> , <u>Batagreen Sautee</u> , <u>Bird Egg</u>	HQ1: <u>Bataquiche</u> x12 HQ2: <u>Bataquiche</u> +1 x6 HQ3: <u>Bataquiche</u> +1 x12
<u>Egg Soup</u>	57		Fire	<u>Black Pepper</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Humpty Soup</u>
<u>Ginger Cookie</u> x33	58		Fire	<u>San d'Orian Flour</u> , <u>Ginger</u> , <u>Selbina Butter</u> , <u>Lizard Egg</u> , <u>Maple Sugar</u> , <u>Distilled Water</u>	HQ1: <u>Wizard Cookie</u> x33 HQ2: <u>Wizard Cookie</u> x33 HQ3: <u>Wizard Cookie</u> x99
<u>Tentacle Sushi</u>	58	Tool: <u>Raw Fish Handling</u>	Earth	<u>Ginger</u> , <u>Tarutaru Rice</u> , <u>Rice Vinegar</u> , <u>Distilled Water</u> , <u>Kalamar</u>	
<u>Tentacle Sushi</u>	58	Tool: <u>Raw Fish Handling</u>	Earth	<u>Ginger</u> , <u>Tarutaru Rice</u> , <u>Rice Vinegar</u> , <u>Distilled Water</u> , <u>Cone Calamary</u>	HQ1: <u>Tentacle Sushi</u> x2 HQ2: <u>Tentacle Sushi</u> +1 HQ3: <u>Tentacle Sushi</u> +1 x2
<u>Dried Mugwort</u>	59	<i>Novice</i> Alchemy(40)	Ice	<u>Fresh Mugwort</u> x8	HQ1: <u>Dried Mugwort</u> x2 HQ2: <u>Dried Mugwort</u> x3 HQ3: <u>Dried Mugwort</u> x4
<u>Goblin Mushpot</u>	59		Fire	<u>Danceshroom</u> , <u>Kazham Peppers</u> , <u>Scream Fungus</u> , <u>Sobbing Fungus</u> , <u>Deathball</u> , <u>Sleepshroom</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Pet Food Zeta Biscuit</u> x4	59		Earth	<u>San d'Orian Flour</u> , <u>Lizard Egg</u> , <u>Coearl Meat</u> , <u>Distilled Water</u>	HQ1: <u>Pet Food Zeta Biscuit</u> x6 HQ2: <u>Pet Food Zeta Biscuit</u> x8 HQ3: <u>Pet Food Zeta Biscuit</u> x10
<u>Spicy Cracker</u> x33	59		Fire	<u>Kazham Peppers</u> , <u>Tarutaru Rice</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Red Hot Cracker</u> x33 HQ2: <u>Red Hot Cracker</u> x33 HQ3: <u>Red Hot Cracker</u> x99
<u>Ginger Cookie</u> x33	60		Fire	<u>San d'Orian Flour</u> , <u>Ginger</u> , <u>Selbina Butter</u> , <u>Maple Sugar</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Wizard Cookie</u> x33 HQ2: <u>Wizard Cookie</u> x33 HQ3: <u>Wizard Cookie</u> x99
<u>Green Quiche</u> x6	60		Fire	<u>Pie Dough</u> , <u>Rock Salt</u> , <u>Danceshroom</u> , <u>Selbina Milk</u> , <u>Stone Cheese</u> , <u>Bird Egg</u> , <u>Beaugreen Sautee</u>	HQ1: <u>Green Quiche</u> x12 HQ2: <u>Emerald Quiche</u> x6 HQ3: <u>Emerald Quiche</u> x12
<u>Sis Kebabi</u>	60		Fire	<u>Mhaura Garlic</u> , <u>Black Pepper</u> , <u>Rock Salt</u> , <u>Wild Onion</u> , <u>Mithran Tomato</u> , <u>Karakul Meat</u>	HQ1: <u>Sis Kebabi</u> +1
<u>Yagudo Drink</u>	60		Dark	<u>Yagudo Cherry</u> , <u>Buburimu Grape</u> x3	HQ Results the Same
<u>Goblin Bread</u> x4	61		Fire	<u>Puffball</u> , <u>Rock Salt</u> , <u>Horo Flour</u> , <u>Bone Chip</u> , <u>Distilled Water</u> , <u>Poison Flour</u> , <u>Crawler Egg</u>	HQ1: <u>Hobgoblin Bread</u> x4
<u>Seafood Stewpot</u>	61	Tool: <u>Stewpot Mastery</u>	Fire	<u>Fish Stock</u> , <u>Danceshroom</u> , <u>Gold Lobster</u> , <u>Bastore Bream</u> , <u>Distilled Water</u> , <u>Cotton Tofu</u> , <u>Cibol</u> , <u>Napa</u>	HQ1: <u>Prime Seafood Stewpot</u> HQ2: <u>Prized Seafood Stewpot</u>

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Stone Cheese</u> x4	61		Dark	<u>Selbina Milk</u> , <u>Rock Salt</u>	HQ1: <u>Rock Cheese</u> x4
<u>Apple au Lait</u>	62		Water	<u>Faerie Apple</u> x2, <u>Honey</u> , <u>Selbina Milk</u>	HQ Results the Same
<u>Melon Pie</u> x4	62		Fire	<u>Thundermelon</u> , <u>Cinnamon</u> , <u>Lizard Egg</u> , <u>Pie Dough</u> , <u>Maple Sugar</u>	HQ1: <u>Melon Pie</u> +1 x4
<u>Snoll Gelato</u> x4	62	<i>Recruit</i> Alchemy(11) Tool: <u>Patissier</u>	Ice	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Maple</u> <u>Sugar</u> , <u>Olive Oil</u> , <u>Vanilla</u> , <u>Selbina Milk</u> , <u>Bird Egg</u> , <u>Snoll Arm</u>	HQ1: <u>Seraph's Kiss</u> x4 HQ2: <u>Seraph's Kiss</u> x6 HQ3: <u>Seraph's Kiss</u> x8
<u>Snoll Gelato</u> x4	62	<i>Recruit</i> Alchemy(11)	Ice	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Maple</u> <u>Sugar</u> , <u>Olive Oil</u> , <u>Selbina Milk</u> , <u>Bird Egg</u> , <u>Snoll Arm</u>	HQ1: <u>Sub-Zero Gelato</u> x4 HQ2: <u>Sub-Zero Gelato</u> x6 HQ3: <u>Sub-Zero Gelato</u> x8
<u>Mole Broth</u> x4	63		Water	<u>Snapping Mole</u> x2, <u>Helmet Mole</u> , <u>Loam</u> , <u>Little Worm</u> , <u>Shell Bug</u>	HQ1: <u>Lively Mole Broth</u> x2 HQ2: <u>Lively Mole Broth</u> x4 HQ3: <u>Lively Mole Broth</u> x6
<u>Sausage</u> x12	63	<i>Amateur</i> Woodworking (9)	Fire	<u>Sage</u> , <u>Black Pepper</u> , <u>Maple Log</u> , <u>Rock</u> <u>Salt</u> , <u>Giant Sheep Meat</u>	HQ Results the Same
<u>Blackened</u> <u>Frog</u>	64		Fire	<u>Copper Frog</u> , <u>Dried Marjoram</u> , <u>Rock Salt</u>	HQ1: <u>Frog Flambe</u>
<u>Melon Pie</u> x4	64		Fire	<u>Thundermelon</u> , <u>Cinnamon</u> , <u>Bird Egg</u> , <u>Pie</u> <u>Dough</u> , <u>Maple Sugar</u>	HQ1: <u>Melon Pie</u> +1 x4
<u>Bison Steak</u>	65		Fire	<u>Bay Leaves</u> , <u>Black Pepper</u> , <u>Olive Oil</u> , <u>Rock Salt</u> , <u>Rarab Tail</u> , <u>Buffalo Meat</u>	HQ1: <u>Marbled Steak</u>
<u>Irmik Helvasi</u>	65	Tool: <u>Patissier</u>	Fire	<u>Selbina Butter</u> , <u>Semolina</u> , <u>Pine Nuts</u> , <u>Selbina Milk</u> , <u>White Honey</u> x3	HQ1: <u>Irmik Helvasi</u> +1
<u>Konigskuchen</u> <u>n</u>	65	Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour</u> , <u>Pie Dough</u> , <u>Maple</u> <u>Sugar</u> , <u>Selbina Milk</u> , <u>San d'Orian Grape</u> , <u>Yagudo Cherry</u> , <u>Distilled Water</u> , <u>Bird</u> <u>Egg</u>	HQ1: <u>Uberkuchen</u>
<u>Pumpkin</u> <u>Soup</u>	65		Fire	<u>Ogre Pumpkin</u> , <u>Sage</u> , <u>Selbina Milk</u> , <u>Rock</u> <u>Salt</u> , <u>Distilled Water</u>	HQ1: <u>Jack-o'-Soup</u>
<u>Colored Egg</u>	66		Fire	<u>San d'Orian Carrot</u> , <u>Lizard Egg</u> , <u>La</u> <u>Theine Cabbage</u> , <u>Distilled Water</u>	HQ1: <u>Party Egg</u>
<u>Nero di</u> <u>Seppia</u> x2	66	Tool: <u>Noodle</u> <u>Kneading</u>	Fire	<u>Mhaura Garlic</u> , <u>Black Pepper</u> , <u>Olive Oil</u> , <u>Holy Basil</u> , <u>Spaghetti</u> , <u>Wild Onion</u> , <u>Mithran Tomato</u> , <u>Cone Calamary</u>	HQ1: <u>Nero di Seppia</u> x4 HQ2: <u>Nero di Seppia</u> +1 x2 HQ3: <u>Nero di Seppia</u> +1 x4
<u>Nero di</u> <u>Seppia</u>	66	Tool: <u>Noodle</u> <u>Kneading</u>	Fire	<u>Mhaura Garlic</u> , <u>Black Pepper</u> , <u>Olive Oil</u> , <u>Holy Basil</u> , <u>Spaghetti</u> , <u>Wild Onion</u> , <u>Mithran Tomato</u> , <u>Kalamar</u>	
<u>Sausage Roll</u> x4	66		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Sausage</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ikra Gunkan</u>	67	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Pamtam Kelp, Rice Vinegar, Distilled Water, Salmon Roe</u>	HQ1: <u>Ikra Gunkan x2</u> HQ2: <u>Ikra Gunkan +1</u>
<u>Raisin Bread</u>	67		Fire	<u>San d'Orian Grape, San d'Orian Flour, Selbina Butter, Maple Sugar, Rock Salt, Distilled Water</u>	HQ Results the Same
<u>Colored Egg</u>	68		Fire	<u>San d'Orian Carrot, Bird Egg, La Theine Cabbage, Distilled Water</u>	HQ1: <u>Party Egg</u>
<u>Herb Quous</u>	68		Fire	<u>Quous x3, Selbina Butter, Black Pepper, Bay Leaves, Dried Marjoram, Rock Salt</u>	HQ1: <u>Medicinal Quous</u>
<u>Imperial Coffee</u>	68		Fire	<u>Coffee Powder, Maple Sugar, Distilled Water</u>	HQ1: <u>Imperial Coffee +1</u>
<u>Adamantoise Soup</u>	69		Dark	<u>San d'Orian Flour, Chicken Bone, Fiend Blood, Rock Salt, Wild Onion, Distilled Water, Tavnazian Ram Meat, Diatryma Meat</u>	HQ Results the Same
<u>Gateau aux Fraises</u>	69	Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour, Selbina Butter, Maple Sugar, Rolanberry x2, Selbina Milk, Distilled Water, Bird Egg</u>	HQ1: <u>Midwinter Dream</u>
<u>Mutton Tortilla</u>	69		Fire	<u>Kazham Peppers, Stone Cheese, Tomato Juice, Tortilla, Mithran Tomato, La Theine Cabbage, Giant Sheep Meat</u>	HQ1: <u>Mutton Enchilada</u>
<u>Dhalmel Stew</u>	70		Fire	<u>San d'Orian Flour, Cinnamon, Dhalmel Meat, Popoto, Mithran Tomato, Wild Onion, Rock Salt, Distilled Water</u>	HQ1: <u>Wild Stew</u>
<u>San d'Orian Tea</u>	70		Fire	<u>Windurstian Tea Leaves, Sage, Selbina Milk, Maple Sugar, Distilled Water</u>	HQ1: <u>Royal Tea</u>
<u>Squid Sushi x6</u>	70	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Gigant Squid, Distilled Water, Ground Wasabi</u>	HQ1: <u>Squid Sushi +1 x6</u> HQ2: <u>Squid Sushi +1 x8</u> HQ3: <u>Squid Sushi +1 x10</u>
<u>Crab Stewpot</u>	71	Tool: <u>Stewpot Mastery</u>	Fire	<u>Fish Stock, Woozyshroom, Land Crab Meat, Coral Fungus, Distilled Water, Cotton Tofu, Cibol, Shungiku</u>	HQ1: <u>Prime Crab Stewpot</u> HQ2: <u>Prized Crab Stewpot</u>
<u>Eyeball Soup</u>	71		Fire	<u>Apple Vinegar, Frost Turnip, Gelatin, Hecteyes Eye x3, Beastman Blood, Distilled Water</u>	HQ1: <u>Optical Soup</u>
<u>Turtle Soup</u>	71		Fire	<u>Danceshroom, Chicken Bone, San d'Orian Carrot, Ginger, Acorn, Red Terrapin, Rock Salt, Distilled Water</u>	HQ1: <u>Stamina Soup</u>
<u>Boiled Cockatrice</u>	72		Fire	<u>Cockatrice Meat, Coral Fungus, San d'Orian Carrot, Ginger, Mhaura Garlic, Mithran Tomato, Rock Salt, Distilled Water</u>	HQ Results the Same
<u>Bream Sushi x4</u>	72	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Bastore Bream, Distilled Water, Ground Wasabi</u>	HQ1: <u>Bream Sushi x6</u> HQ2: <u>Bream Sushi +1 x2</u> HQ3: <u>Bream Sushi +1 x4</u>
<u>Bream Sushi x4</u>	72	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Distilled Water, Ground Wasabi, Mercanbaligi</u>	HQ1: <u>Bream Sushi x6</u>
<u>Pear au Lait</u>	72		Water	<u>Derfland Pear x2, Honey, Selbina Milk</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Blood Broth</u> x4	73		Water	<u>Beastman Blood, Leech Saliva, Lizard Blood, Bird Blood, Beast Blood</u>	HQ1: <u>Clear Blood Broth</u> x2 HQ2: <u>Clear Blood Broth</u> x4 HQ3: <u>Clear Blood Broth</u> x6
<u>Salmon Meuniere</u>	73		Fire	<u>Olive Oil, San d'Orian Flour, Cheval Salmon, Selbina Butter, Black Pepper, Rock Salt</u>	HQ1: <u>Salmon Meuniere</u> +1
<u>Fish & Chips</u>	74		Fire	<u>San d'Orian Flour, Popoto, Apple Vinegar, Olive Oil, Tiger Cod x2, Bird Egg, Movalpolos Water</u>	HQ1: <u>Friture Misareaux</u>
<u>Mushroom Risotto</u>	74		Fire	<u>Distilled Water, Danceshroom, Olive Oil, Selbina Butter, Tarutaru Rice, Puffball, Black Pepper, Mhaura Garlic</u>	HQ1: <u>Witch Risotto</u>
<u>Celerity Salad</u>	75		Wind	<u>Gausebit Grass, Blue Peas, Cupid Worm, La Theine Millet, La Theine Cabbage, King Truffle, Shall Shell, Vomp Carrot</u>	HQ1: <u>Tornado Salad</u>
<u>Celerity Salad</u>	75		Wind	<u>Gausebit Grass, Blue Peas, Cupid Worm, La Theine Millet, La Theine Cabbage, King Truffle, Isteridye, Vomp Carrot</u>	HQ1: <u>Tornado Salad</u>
<u>Dhalmel Pie</u> x4	75		Fire	<u>Coral Fungus, San d'Orian Carrot, Selbina Butter, Dhalmel Meat, Pie Dough, Black Pepper, Wild Onion, Rock Salt</u>	HQ1: <u>Dhalmel Pie</u> +1 x4
<u>Green Curry</u>	76		Fire	<u>Blue Peas, Bay Leaves, Curry Powder, Holy Basil, Crayfish, Beaugreens, Distilled Water</u>	HQ Results the Same
<u>Rarab Meatball</u>	76		Fire	<u>San d'Orian Flour, Stone Cheese, Black Pepper, Rock Salt, Distilled Water, Bird Egg, Hare Meat, Mhaura Garlic</u>	HQ1: <u>Bunny Ball</u>
<u>Navarin</u>	77		Fire	<u>Olive Oil, Black Pepper, Popoto, Mithran Tomato, Wild Onion, Rock Salt, Distilled Water, Giant Sheep Meat</u>	HQ1: <u>Tender Navarin</u>
<u>Sopa Pez Blanco</u>	77		Fire	<u>Popoto, Black Pepper, Rock Salt, Selbina Milk, Wild Onion, San d'Orian Carrot, Distilled Water, Dil</u>	HQ Results the Same
<u>Sopa Pez Blanco</u>	77		Fire	<u>San d'Orian Carrot, Selbina Milk, Black Sole, Black Pepper, Popoto, Wild Onion, Rock Salt, Distilled Water</u>	HQ Results the Same
<u>Tuna Sushi</u> x4	77	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Gugru Tuna, Distilled Water, Ground Wasabi</u>	HQ1: <u>Tuna Sushi</u> x6 HQ2: <u>Fatty Tuna Sushi</u> HQ3: <u>Fatty Tuna Sushi</u> x2
<u>Tuna Sushi</u> x4	77	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Distilled Water, Ground Wasabi, Lakerda</u>	HQ1: <u>Tuna Sushi</u> x6
<u>Whitefish Stew</u>	77		Fire	<u>Popoto, Black Pepper, Rock Salt, Selbina Milk, Wild Onion, San d'Orian Carrot, Distilled Water, Mercanbaligi</u>	HQ Results the Same
<u>Whitefish Stew</u>	77		Fire	<u>San d'Orian Carrot, Selbina Milk, Bastore Bream, Black Pepper, Popoto, Wild Onion, Rock Salt, Distilled Water</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Blackened Newt</u>	78		Fire	<u>Elshimo Newt, Bay Leaves, Dried Marjoram, Rock Salt</u>	HQ1: <u>Newt Flambe</u>
<u>Buche au Chocolat</u>	78	<i>Amateur</i> Woodworking (3) Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour, Selbina Butter, Bay Leaves, Maple Sugar, Kukuru Bean, Selbina Milk, Bubble Chocolate, Bird Egg</u>	HQ1: <u>Sylvan Excursion</u>
<u>Fish & Chips</u>	78		Fire	<u>San d'Orian Flour, Popoto, Apple Vinegar, Olive Oil, Blindfish, Bird Egg, Movalpolos Water</u>	HQ1: <u>Friture Misareaux</u>
<u>Goblin Pie x4</u>	78		Fire	<u>Crayfish, Ginger, Eggplant, Pie Dough, Black Pepper, Sunflower Seeds, Honey, Crawler Egg</u>	HQ1: <u>Hobgoblin Pie x4</u>
<u>Blackened Newt</u>	79		Fire	<u>Phanauet Newt, Bay Leaves, Dried Marjoram, Rock Salt</u>	HQ1: <u>Newt Flambe</u>
<u>Chocomilk</u>	79		Fire	<u>Kukuru Bean x4, Selbina Milk, Maple Sugar, Distilled Water, Honey</u>	HQ1: <u>Choco-delight</u>
<u>Herb Crawler Eggs</u>	79		Fire	<u>Olive Oil, San d'Orian Carrot, Ginger, Mhaura Garlic, Maple Sugar, Wild Onion, Distilled Water, Crawler Egg</u>	HQ Results the Same
<u>Goblin Drink</u>	80		Water	<u>La Theine Cabbage, Frost Turnip, Wild Onion, San d'Orian Carrot, Watermelon, Distilled Water, Gysahl Greens, Elshimo Newt</u>	HQ Results the Same
<u>Karni Yarik</u>	80		Fire	<u>Kazham Peppers, Black Pepper, Olive Oil, Rock Salt, Wild Onion, Eggplant, Mithran Tomato, Karakul Meat</u>	HQ1: <u>Karni Yarik +1</u>
<u>Orange Kuchen</u>	80		Fire	<u>San d'Orian Flour, Selbina Butter, Maple Sugar, Saruta Orange x2, Bird Egg</u>	HQ1: <u>Orange Kuchen +1</u>
<u>Shallops Tropicale</u>	80		Fire	<u>Kazham Pineapple, Shall Shell x2, Selbina Butter, Bay Leaves, Rock Salt, Distilled Water</u>	HQ Results the Same
<u>Goblin Drink</u>	81		Water	<u>La Theine Cabbage, Frost Turnip, Wild Onion, San d'Orian Carrot, Watermelon, Distilled Water, Gysahl Greens, Phanauet Newt</u>	HQ Results the Same
<u>Pamama au Lait</u>	81		Water	<u>Pamamas x2, Honey, Selbina Milk</u>	HQ Results the Same
<u>Shark Fin Soup</u>	81		Fire	<u>Chicken Bone, Silver Shark, Ginger, Sleepshroom, Popoto, Rock Salt, Distilled Water, Bird Egg</u>	HQ1: <u>Ocean Soup</u>
<u>Tavnazian Taco x6</u>	81		Earth	<u>Tavnazian Salad, Tortilla x2, Salsa</u>	HQ1: <u>Tavnazian Taco x12</u> HQ2: <u>Leremieu Taco x6</u> HQ3: <u>Leremieu Taco x12</u>
<u>Beef Stewpot</u>	82	Tool: <u>Stewpot Mastery</u>	Fire	<u>Soy Stock, Distilled Water, Bird Egg, Buffalo Meat, Cotton Tofu, Cibol, Shungiku, Shirataki</u>	HQ1: <u>Prime Beef Stewpot</u> HQ2: <u>Prized Beef Stewpot</u>
<u>Boiled Tuna Head</u>	82		Fire	<u>Ginger, Maple Sugar, Rock Salt, Treant Bulb, Grape Juice, Gugru Tuna, Distilled Water, Beaugreens</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Emperor Roe</u> x4	82		Lightning	<u>Morinabaligi</u>	HQ1: <u>Emperor Roe</u> x6 HQ2: <u>Emperor Roe</u> x8 HQ3: <u>Emperor Roe</u> x10
<u>Emperor Roe</u> x4	82		Lightning	<u>Emperor Fish</u>	HQ1: <u>Emperor Roe</u> x6 HQ2: <u>Emperor Roe</u> x8 HQ3: <u>Emperor Roe</u> x10
<u>Bass</u> <u>Meuniere</u>	83		Fire	<u>Olive Oil, Saruta Orange, San d'Orian</u> <u>Flour, Selbina Butter, Dark Bass, Black</u> <u>Pepper, Rock Salt</u>	HQ1: <u>Bass Meuniere</u> +1
<u>Chamomile</u> <u>Tea</u>	83		Fire	<u>Chamomile</u> x2, <u>Distilled Water, Honey</u>	HQ1: <u>Healing Tea</u>
<u>Pescatora</u> x2	83	Tool: <u>Noodle</u> <u>Kneading</u>	Fire	<u>Mhaura Garlic, Spaghetti, Sandfish,</u> <u>Pomodoro Sauce, Istakoz, Ahtapot,</u> <u>Istiridy</u>	HQ1: <u>Pescatora</u> x4 HQ2: <u>Pescatora</u> +1 x2 HQ3: <u>Pescatora</u> +1 x4
<u>Pescatora</u> x2	83	Tool: <u>Noodle</u> <u>Kneading</u>	Fire	<u>Mhaura Garlic, Spaghetti, Sandfish,</u> <u>Grimmonite, Gold Lobster, Shall Shell,</u> <u>Pomodoro Sauce</u>	HQ1: <u>Pescatora</u> x4 HQ2: <u>Pescatora</u> +1 x2 HQ3: <u>Pescatora</u> +1 x4
<u>Bream</u> <u>Risotto</u>	84		Fire	<u>Olive Oil, Sage, Selbina Butter, Tarutaru</u> <u>Rice, Bastore Bream, Black Pepper,</u> <u>Mhaura Garlic, Distilled Water</u>	HQ1: <u>Sea Spray Risotto</u>
<u>Sole Sushi</u> x2	84	Tool: <u>Raw</u> <u>Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Distilled</u> <u>Water, Ground Wasabi, Dil</u>	HQ1: <u>Sole Sushi</u> +1 x2 HQ2: <u>Sole Sushi</u> +1 x3 HQ3: <u>Sole Sushi</u> +1 x4
<u>Sole Sushi</u> x2	84	Tool: <u>Raw</u> <u>Fish Handling</u>	Earth	<u>Tarutaru Rice, Rice Vinegar, Black Sole,</u> <u>Distilled Water, Ground Wasabi</u>	HQ1: <u>Sole Sushi</u> +1 x2 HQ2: <u>Sole Sushi</u> +1 x3 HQ3: <u>Sole Sushi</u> +1 x4
<u>Steamed</u> <u>Catfish</u>	84		Fire	<u>Giant Catfish, Gysahl Greens, Grape</u> <u>Juice, Popoto, Maple Sugar, Dried</u> <u>Marjoram, Distilled Water</u>	HQ Results the Same
<u>Hellsteak</u>	85		Fire	<u>Popoto, Bay Leaves, Black Pepper, Olive</u> <u>Oil, Rock Salt, Wild Onion, San d'Orian</u> <u>Carrot, Cerberus Meat</u>	HQ1: <u>Hellsteak</u> +1
<u>Pumpkin Pie</u> x4	85		Fire	<u>Ogre Pumpkin, Cinnamon, Selbina</u> <u>Butter, Pie Dough, Maple Sugar, Distilled</u> <u>Water, Bird Egg, Selbina Milk</u>	HQ1: <u>Pumpkin Pie</u> +1 x4
<u>Yellow Curry</u>	85		Fire	<u>Popoto, Curry Powder, Turmeric, Coeurl</u> <u>Meat, Selbina Milk, Wild Onion,</u> <u>Distilled Water</u>	HQ Results the Same
<u>Boscaiola</u> x2	86	Tool: <u>Noodle</u> <u>Kneading</u>	Fire	<u>Mhaura Garlic, Olive Oil, Spaghetti,</u> <u>Danceshroom, King Truffle, Wild Onion,</u> <u>Scream Fungus, Pomodoro Sauce</u>	HQ1: <u>Boscaiola</u> x4 HQ2: <u>Boscaiola</u> +1 x2 HQ3: <u>Boscaiola</u> +1 x4
<u>Marron Glace</u>	86		Dark	<u>Maple Sugar, Chestnut</u> x2, <u>Grape Juice</u>	HQ1: <u>Bijou Glace</u>
<u>Marron Glace</u>	86	Tool: <u>Patissier</u>	Dark	<u>Maple Sugar, Chestnut</u> x2, <u>Baking Soda,</u> <u>Grape Juice</u>	HQ1: <u>Squirrel's Delight</u>
<u>Mushroom</u> <u>Stew</u>	86		Fire	<u>Danceshroom, Coral Fungus, Selbina</u> <u>Butter, Puffball, Black Pepper, Popoto,</u> <u>Rock Salt, Distilled Water</u>	HQ1: <u>Witch Stew</u>

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Antica Broth</u> x4	87		Water	<u>Gelatin</u> , <u>Antican Robe</u> x2, <u>Antican Acid</u> x2	HQ1: <u>Fragrant Antica Broth</u> x2 HQ2: <u>Fragrant Antica Broth</u> x4 HQ3: <u>Fragrant Antica Broth</u> x6
<u>Seafood Stew</u>	87		Fire	<u>Popoto</u> , <u>Black Pepper</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Gysahl Greens</u> , <u>Istakoz</u> , <u>Ahtapot</u> , <u>Istiridye</u>	HQ Results the Same
<u>Seafood Stew</u>	87		Fire	<u>Gysahl Greens</u> , <u>Gold Lobster</u> , <u>Shall Shell</u> , <u>Nebimonite</u> , <u>Black Pepper</u> , <u>Popoto</u> , <u>Rock</u> <u>Salt</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Coeurl Sautee</u>	88		Fire	<u>Olive Oil</u> , <u>Coeurl Meat</u> , <u>Grape Juice</u> , <u>Selbina Butter</u> , <u>Black Pepper</u> , <u>Wild</u> <u>Onion</u> , <u>Rock Salt</u> , <u>Honey</u>	HQ1: <u>Royal Sautee</u>
<u>Crimson Jelly</u>	88		Earth	<u>Maple Sugar</u> , <u>Gelatin</u> , <u>Apple Mint</u> , <u>Clot</u> <u>Plasma</u> , <u>San d'Orian Grape</u> , <u>Distilled Water</u>	HQ1: <u>Vermillion Jelly</u>
<u>Black</u> <u>Pudding</u>	89	Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Cinnamon</u> , <u>Kitron</u> , <u>Saruta Orange</u> , <u>Buburimu Grape</u> , <u>Bird Egg</u> , <u>Royal Grape</u>	HQ1: <u>Dusky Indulgence</u>
<u>Royal</u> <u>Omelette</u>	89		Fire	<u>Olive Oil</u> , <u>King Truffle</u> , <u>Cockatrice Meat</u> , <u>Selbina Butter</u> , <u>Black Pepper</u> , <u>Wild</u> <u>Onion</u> , <u>Rock Salt</u> , <u>Bird Egg</u>	HQ1: <u>Imperial Omelette</u>
<u>Lebkuchen</u> <u>House</u>	90	Tool: <u>Patissier</u>	Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Baking</u> <u>Soda</u> , <u>Honey</u> , <u>Cinna-cookie</u> , <u>Bubble</u> <u>Chocolate</u> , <u>Distilled Water</u> , <u>Bird Egg</u>	HQ1: <u>Lebkuchen Manse</u>
<u>Rolanberry</u> <u>Pie</u> x4	90		Fire	<u>San d'Orian Flour</u> , <u>Gelatin</u> , <u>Selbina Milk</u> , <u>Pie Dough</u> , <u>Maple Sugar</u> , <u>Rolanberry</u> , <u>Bird Egg</u>	HQ1: <u>Rolanberry Pie +1</u> x4
<u>Vampire</u> <u>Juice</u>	90		Water	<u>Mithran Tomato</u> , <u>Red Terrapin</u> , <u>Rolanberry</u> , <u>Faerie Apple</u>	HQ Results the Same
<u>Vampire</u> <u>Juice</u>	90		Water	<u>Faerie Apple</u> , <u>Rolanberry</u> , <u>Mithran</u> <u>Tomato</u> , <u>Kaplumbaga</u>	HQ Results the Same
<u>Angler</u> <u>Stewpot</u>	91	Tool: <u>Stewpot</u> <u>Mastery</u>	Fire	<u>Fish Stock</u> , <u>Danceshroom</u> , <u>Distilled</u> <u>Water</u> , <u>Cotton Tofu</u> , <u>Cibol</u> , <u>Shungiku</u> , <u>Shirataki</u> , <u>Orobon Meat</u>	HQ1: <u>Prime Angler Stewpot</u> HQ2: <u>Prized Angler Stewpot</u>
<u>Persikos au</u> <u>Lait</u>	91		Water	<u>Persikos</u> x2, <u>Honey</u> , <u>Selbina Milk</u>	HQ Results the Same
<u>Salmon</u> <u>Croute</u>	91		Fire	<u>Grape Juice</u> , <u>Cheval Salmon</u> , <u>Sage</u> , <u>Pie</u> <u>Dough</u> , <u>Mhaura Garlic</u> , <u>Rock Salt</u> , <u>Crawler Egg</u>	HQ1: <u>Salmon Croute</u> x2 HQ2: <u>Salmon Croute</u> x3 HQ3: <u>Salmon Croute</u> x4
<u>Flint Caviar</u> x3	92		Dark	<u>Rock Salt</u> , <u>Emperor Roe</u>	HQ Results the Same
<u>Tavnazian</u> <u>Salad</u>	92		Wind	<u>Apple Vinegar</u> , <u>Grimmonite</u> , <u>San d'Orian</u> <u>Carrot</u> , <u>Frost Turnip</u> , <u>Noble Lady</u> , <u>Bastore</u> <u>Bream</u> , <u>Flint Caviar</u> , <u>Beaugreens</u>	HQ1: <u>Leremieu Salad</u>
<u>Coeurl Sub</u> x6	93		Earth	<u>Selbina Butter</u> , <u>Crying Mustard</u> , <u>White</u> <u>Bread</u> , <u>La Theine Cabbage</u> , <u>Mithran</u> <u>Tomato</u> , <u>Coeurl Sautee</u>	HQ1: <u>Coeurl Sub</u> x12 HQ2: <u>Coeurl Sub +1</u> x6 HQ3: <u>Coeurl Sub +1</u> x12

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Dorado Sushi</u> x2	93	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice</u> , <u>Rice Vinegar</u> , <u>Noble Lady</u> , <u>Distilled Water</u> , <u>Ground Wasabi</u>	HQ1: <u>Dorado Sushi +1</u> x2 HQ2: <u>Dorado Sushi +1</u> x3 HQ3: <u>Dorado Sushi +1</u> x4
<u>Flounder Meuniere</u>	93		Fire	<u>Olive Oil</u> , <u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Selbina Milk</u> , <u>Black Sole</u> , <u>Rock Salt</u> , <u>Black Pepper</u>	HQ1: <u>Flounder Meuniere +1</u>
<u>Flounder Meuniere</u>	93		Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Black Pepper</u> , <u>Olive Oil</u> , <u>Rock Salt</u> , <u>Selbina Milk</u> , <u>Dil</u>	HQ1: <u>Flounder Meuniere +1</u>
<u>Urchin Sushi</u>	93	Tool: <u>Raw Fish Handling</u>	Earth	<u>Tarutaru Rice</u> , <u>Rice Vinegar</u> , <u>Bibiki Urchin</u> , <u>Distilled Water</u> , <u>Pamtam Kelp</u>	HQ1: <u>Urchin Sushi +1</u>
<u>Black Curry</u>	94		Fire	<u>Black Pepper</u> , <u>Curry Powder</u> , <u>Nebimonite</u> , <u>Woozyshroom</u> , <u>Eggplant</u> , <u>Gugru Tuna</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Black Curry</u>	94		Fire	<u>Black Pepper</u> , <u>Curry Powder</u> , <u>Woozyshroom</u> , <u>Eggplant</u> , <u>Distilled Water</u> , <u>Lakerda</u> , <u>Ahtapot</u>	HQ Results the Same
<u>Hedgehog Pie</u>	94		Fire	<u>Selbina Butter</u> , <u>Pie Dough</u> , <u>Blue Peas</u> , <u>Rock Salt</u> , <u>Lizard Egg</u> , <u>King Truffle</u> , <u>San d'Orian Carrot</u> , <u>Buffalo Meat</u>	HQ1: <u>Porcupine Pie</u>
<u>Tonosama Rice Ball</u> x2	94		Fire	<u>Tarutaru Rice</u> , <u>Pamtam Kelp</u> , <u>Flint Caviar</u> , <u>Rock Salt</u> , <u>Distilled Water</u>	HQ1: <u>Shogun Rice Ball</u> HQ2: <u>Shogun Rice Ball</u> x2
<u>Dragon Steak</u>	95		Fire	<u>Olive Oil</u> , <u>San d'Orian Carrot</u> , <u>Black Pepper</u> , <u>Popoto</u> , <u>Rarab Tail</u> , <u>Bay Leaves</u> , <u>Rock Salt</u> , <u>Dragon Meat</u>	HQ Results the Same
<u>Rice Dumpling</u> x3	95	<u>Recruit Woodworkin g(15)</u>	Fire	<u>Maple Sugar</u> , <u>Bamboo Stick</u> , <u>Rock Salt</u> , <u>Sticky Rice</u> , <u>Dhalmel Meat</u> , <u>Coral Fungus</u> , <u>Distilled Water</u>	HQ1: <u>Rice Dumpling</u> x6 HQ2: <u>Rice Dumpling</u> x9 HQ3: <u>Rice Dumpling</u> x12
<u>Arrabbiato</u> x2	96	Tool: <u>Noodle Kneading</u>	Fire	<u>Kazham Peppers</u> , <u>Mhaura Garlic</u> , <u>Olive Oil</u> , <u>Rock Salt</u> , <u>Holy Basil</u> , <u>Spaghetti</u> , <u>Dragon Meat</u> , <u>Pomodoro Sauce</u>	HQ1: <u>Arrabbiato</u> x4 HQ2: <u>Arrabbiato +1</u>
<u>Brain Stew</u>	96		Fire	<u>Apple Vinegar</u> , <u>Yellow Globe</u> , <u>King Truffle</u> , <u>San d'Orian Flour</u> , <u>Gelatin</u> , <u>Distilled Water</u> , <u>Honey</u> , <u>Crying Mustard</u>	HQ1: <u>Sophic Stew</u>
<u>Sea Bass Croute</u>	97		Fire	<u>King Truffle</u> , <u>Grape Juice</u> , <u>Zafmlug Bass</u> , <u>Sage</u> , <u>Lizard Egg</u> , <u>Pie Dough</u> , <u>Mhaura Garlic</u> , <u>Rock Salt</u>	HQ1: <u>Sea Bass Croute</u> x2 HQ2: <u>Sea Bass Croute</u> x3 HQ3: <u>Sea Bass Croute</u> x4
<u>Cursed Beverage</u>	99		Dark	<u>Kitron</u> , <u>Selbina Milk</u> , <u>Malboro Vine</u> , <u>Distilled Water</u> , <u>Divine Sap</u>	HQ Results the Same
<u>Dragon Soup</u>	99		Fire	<u>Frost Turnip</u> , <u>Ginger</u> , <u>Black Pepper</u> , <u>Popoto</u> , <u>Mhaura Garlic</u> , <u>Wild Onion</u> , <u>Distilled Water</u> , <u>Dragon Meat</u>	HQ Results the Same
<u>Sweet Rice Cake</u> x9	99		Fire	<u>Maple Sugar</u> , <u>Cinnamon</u> , <u>Sticky Rice</u> , <u>Gardenia Seed</u> , <u>Fresh Mugwort</u> , <u>Distilled Water</u>	HQ1: <u>Sweet Rice Cake</u> x12
<u>Cursed Soup</u>	100		Water	<u>Kitron</u> , <u>Persikos</u> , <u>Royal Jelly</u> , <u>Distilled Water</u> , <u>Honey</u>	HQ Results the Same

Cooking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Red Curry</u>	100		Fire	<u>Dragon Meat, Curry Powder, Coriander, San d'Orian Carrot, Mithran Tomato, Kazham Peppers, Distilled Water</u>	HQ Results the Same
<u>Ayran</u>	?		Ice	<u>Kazham Peppers, Rock Salt, Distilled Water, Yogurt</u>	HQ Results the Same
<u>Balik Sis</u>	?		Fire	<u>Kazham Peppers, Mhaura Garlic, Black Pepper, Rock Salt, Mithran Tomato, Kilicbaligi</u>	HQ1: <u>Balik Sis +1</u>
<u>Chai</u>	?		Fire	<u>Maple Sugar, Imperial Tea Leaves, Distilled Water</u>	HQ1: <u>Chai +1</u>
<u>Hydra Kofte</u>	?		Fire	<u>Imperial Rice, Imperial Flour, Black Pepper, Olive Oil, Rock Salt, Wild Onion, Apkallu Egg, Hydra Meat</u>	HQ1: <u>Hydra Kofte +1</u>
<u>Ic Pilav</u>	?		Fire	<u>Selbina Butter, Black Pepper, Rock Salt, Pine Nuts, Imperial Rice, Buburimu Grape, Distilled Water, Ziz Meat</u>	HQ1: <u>Ic Pilav +1</u>
<u>Meat Mithkabob x6</u>	?		Fire	<u>Kazham Peppers, Mhaura Garlic, Wild Onion, Ziz Meat</u>	HQ1: <u>Meat Mithkabob x12</u> HQ2: <u>Meat Chiefkabob x6</u> HQ3: <u>Meat Chiefkabob x12</u>
<u>Menemen</u>	?		Fire	<u>Kazham Peppers, Selbina Butter, Black Pepper, Rock Salt, Wild Onion, Mithran Tomato, Puk Egg x2</u>	HQ1: <u>Menemen +1</u>
<u>Patlican Salata</u>	?		Fire	<u>Mhaura Garlic, Selbina Butter, Black Pepper, Olive Oil, Rock Salt, Eggplant x2, Yogurt</u>	HQ1: <u>Patlican Salata +1</u>
<u>Pet Food Beta Biscuit x6</u>	?		Earth	<u>Horo Flour, Distilled Water, Apkallu Egg, Karakul Meat</u>	HQ1: <u>Pet Food Beta Biscuit x12</u>
<u>Pet Food Epsilon Biscuit x4</u>	?		Earth	<u>Rye Flour, Distilled Water, Lizard Egg, Ziz Meat</u>	HQ1: <u>Pet Food Epsilon Biscuit x6</u> HQ2: <u>Pet Food Epsilon Biscuit x8</u> HQ3: <u>Pet Food Epsilon Biscuit x10</u>
<u>Simit x4</u>	?		Fire	<u>Maple Sugar, Rock Salt, Simsim, Imperial Flour, Selbina Milk, Buburimu Grape, Distilled Water, White Honey</u>	HQ1: <u>Simit +1 x4</u>
<u>Sutlac</u>	?	Tool: <u>Patissier</u>	Fire	<u>Maple Sugar, Rock Salt, Imperial Rice, Cornstarch, Selbina Milk, Apkallu Egg</u>	HQ1: <u>Sutlac +1</u>
<u>Yayla Corbasi</u>	?		Fire	<u>Selbina Butter, Rock Salt, Apple Mint, Imperial Rice, Imperial Flour, Distilled Water, Apkallu Egg, Yogurt</u>	HQ1: <u>Yayla Corbasi +1</u>
<u>Yogurt x4</u>	?		Dark	<u>Dogwood Log, Selbina Milk</u>	HQ1: <u>Yogurt x6</u> HQ2: <u>Yogurt x9</u> HQ3: <u>Yogurt x12</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Copper Ingot</u>	1		Lightning	<u>Yagudo Necklace</u>	HQ Results the Same
<u>Mana Converter</u> x12	1	<i>Apprentice</i> Alchemy(49) Tool: <u>Iatrochemistry</u>	Fire	<u>Mercury, Coeurl Whisker, Brass Tank x2, Imperial Cermet</u>	HQ Results the Same
<u>Zinc Oxide</u>	1		Fire	<u>Zinc Ore x3</u>	HQ Results the Same
<u>Maple Shield</u>	2	<i>Recruit</i> Woodworking (11)	Earth	<u>Brass Sheet, Maple Lumber x2</u>	HQ1: <u>Maple Shield +1</u>
<u>Stone Arrowheads</u> x6	2		Wind	<u>Flint Stone x2</u>	HQ1: <u>Stone Arrowheads x8</u> HQ2: <u>Stone Arrowheads x10</u> HQ3: <u>Stone Arrowheads x12</u>
<u>Bone Earring</u>	3	<i>Recruit</i> Bonecraft(12)	Wind	<u>Bone Chip x2, Brass Ingot</u>	HQ1: <u>Bone Earring +1</u>
<u>Copper Ingot</u>	3		Fire	<u>Copper Ore x4</u>	HQ Results the Same
<u>Copper Ingot</u>	4		Fire	<u>Copper Nugget x6, Copper Ore</u>	HQ Results the Same
<u>Strobe x12</u>	4	<i>Apprentice</i> Alchemy(44) Tool: <u>Iatrochemistry</u>	Fire	<u>Silver Sheet, Glass Sheet, Orobon Lure, Polyflan, Plasma Oil</u>	HQ Results the Same
<u>Bookshelf</u>	5	<i>Veteran</i> Woodworking (95)	Earth	<u>Mahogany Lumber x3, Tufa x3</u>	HQ Results the Same
<u>Brass Spear</u>	5	<i>Initiate</i> Woodworking (22)	Wind	<u>Ash Lumber, Brass Ingot, Linen Thread</u>	HQ1: <u>Brass Spear +1</u>
<u>Copper Ring</u>	5		Fire	<u>Copper Ingot x2</u>	HQ1: <u>Copper Ring +1</u>
<u>Couse</u>	5	<i>Artisan</i> Woodworking (74) <i>Apprentice</i> Smithing(42)	Fire	<u>Brass Ingot, Darksteel Ingot x2, Ash Lumber</u>	HQ1: <u>Couse +1</u>
<u>Lizard Ledelsens</u>	5	<i>Recruit</i> Leathercraft (18)	Earth	<u>Lizard Skin, Brass Sheet, Leather Highboots</u>	HQ1: <u>Fine Ledelsens</u>
<u>Scimitar</u>	6	<i>Initiate</i> Smithing(24)	Fire	<u>Steel Ingot x2, Brass Ingot</u>	HQ1: <u>Scimitar +1</u>
<u>Bilbo</u>	7	<i>Initiate</i> Smithing(28)	Fire	<u>Iron Ingot, Silver Ingot</u>	HQ1: <u>Bilbo +1</u>
<u>Copper Hairpin</u>	7		Wind	<u>Copper Ingot</u>	HQ1: <u>Copper Hairpin +1</u>
<u>Linen Cuffs</u>	7	<i>Initiate</i> Clothcraft (23)	Earth	<u>Sardonyx x2, Linen Thread, Linen Cloth, Cotton Cloth</u>	HQ1: <u>Linen Cuffs +1</u>
<u>Silver Arrow</u> x33	7	<i>Initiate</i> Woodworking (30)	Wind	<u>Arrowwood Lumber, Yagudo Feather x2, Silver Ingot</u>	HQ1: <u>Silver Arrow x66</u> HQ2: <u>Silver Arrow x99</u> HQ3: <u>Silver Arrow x99</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sapara</u>	8		Fire	<u>Silver Ingot</u> , <u>Brass Ingot</u> x2	HQ1: <u>Sapara +1</u>
<u>Tuck</u>	8	<i>Novice</i> Smithing(31)	Fire	<u>Silver Ingot</u> , <u>Mythril Ingot</u>	HQ1: <u>Tuck +1</u>
<u>Velvet Hat</u>	8	<i>Journeyman</i> Clothcraft(55)	Earth	<u>Velvet Cloth</u> x2, <u>Brass Sheet</u> , <u>Silk Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Hat</u>
<u>Brass Ingot</u>	9		Fire	<u>Zinc Ore</u> , <u>Copper Ore</u> x3	HQ Results the Same
<u>Circlelet</u>	9		Fire	<u>Copper Ingot</u> , <u>Brass Ingot</u>	HQ1: <u>Circlelet +1</u>
<u>Brass Cap</u>	10		Earth	<u>Brass Ingot</u> , <u>Bronze Cap</u>	HQ1: <u>Brass Cap +1</u>
<u>Brass Ingot</u>	10		Fire	<u>Brass Nugget</u> x6, <u>Zinc Ore</u>	HQ Results the Same
<u>Minnow</u>	10	<i>Initiate</i> Alchemy(26)	Fire	<u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ1: <u>Sinking Minnow</u> HQ2: <u>Sinking Minnow</u> HQ3: <u>Sinking Minnow</u>
<u>Royal Bookshelf</u>	10	<i>Veteran</i> Woodworking (98)	Earth	<u>Brass Ingot</u> , <u>Mahogany Lumber</u> x3, <u>Ebony Lumber</u> x2, <u>Lacquer Tree Lumber</u> x2	HQ Results the Same
<u>Brass Sheet</u> x6	11	Tool: <u>Sheeting</u>	Fire	<u>Brass Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Brass Sheet</u>	11		Fire	<u>Brass Ingot</u>	HQ Results the Same
<u>Coffer</u>	11	<i>Craftsman</i> Woodworking (63)	Earth	<u>Brass Sheet</u> , <u>Yew Lumber</u> x5, <u>Rosewood Lumber</u>	HQ Results the Same
<u>Eisenbrust</u>	11	<i>Apprentice</i> Smithing(43) <i>Amateur</i> Leathercraft (?)	Fire	<u>Bronze Sheet</u> x2, <u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfbrust</u>
<u>Minnow</u>	11	<i>Novice</i> Alchemy(31)	Fire	<u>Copper Ingot</u> , <u>Glass Fiber</u>	HQ1: <u>Sinking Minnow</u> HQ2: <u>Sinking Minnow</u> HQ3: <u>Sinking Minnow</u>
<u>Brass Axe</u>	12		Fire	<u>Brass Ingot</u> , <u>Bronze Axe</u>	HQ1: <u>Brass Axe +1</u>
<u>Brass Mittens</u>	12		Earth	<u>Brass Ingot</u> , <u>Bronze Mittens</u>	HQ1: <u>Brass Mittens +1</u>
<u>Frog Lure</u>	12	<i>Apprentice</i> Alchemy(47)	Fire	<u>Copper Frog</u> , <u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ Results the Same
<u>Silver Thread</u> x2	12	<i>Apprentice</i> Clothcraft(47)	Earth	<u>Silver Ingot</u> , <u>Silk Thread</u>	HQ1: <u>Silver Thread</u> x4 HQ2: <u>Silver Thread</u> x6 HQ3: <u>Silver Thread</u> x8
<u>Silver Thread</u> x6	12	<i>Apprentice</i> Clothcraft(47) Tool: <u>Spinning</u>	Earth	<u>Silver Ingot</u> x3, <u>Silk Thread</u> x3, <u>Spindle</u>	HQ1: <u>Silver Thread</u> x8 HQ2: <u>Silver Thread</u> x12 HQ3: <u>Silver Thread</u> x12
<u>Wool Robe</u>	12	<i>Apprentice</i> Clothcraft(43)	Earth	<u>Brass Scales</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x2, <u>Wool Cloth</u> x2	HQ1: <u>Wool Robe +1</u>
<u>Worm Lure</u>	12	<i>Apprentice</i> Alchemy(46)	Fire	<u>Little Worm</u> , <u>Glass Fiber</u> , <u>Brass Ingot</u>	HQ Results the Same
<u>Brass Dagger</u>	13		Fire	<u>Brass Ingot</u> , <u>Bronze Dagger</u>	HQ1: <u>Brass Dagger +1</u>
<u>Brass Scales</u>	13		Wind	<u>Brass Sheet</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Gambison</u>	13	<i>Initiate</i> Clothcraft(29)	Earth	<u>Saruta Cotton</u> x2, <u>Brass Scales</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> x4	HQ1: <u>Gambison</u> +1
<u>Brass Knuckles</u>	14		Fire	<u>Brass Ingot</u> , <u>Bronze Knuckles</u>	HQ1: <u>Brass Knuckles</u> +1
<u>Brass Leggings</u>	14		Earth	<u>Brass Sheet</u> , <u>Bronze Leggings</u>	HQ1: <u>Brass Leggings</u> +1
<u>Cornette</u>	14	<i>Recruit</i> Bonecraft(14)	Wind	<u>Brass Ingot</u> , <u>Bone Chip</u>	HQ1: <u>Cornette</u> +1 HQ2: <u>Cornette</u> +1 HQ3: <u>Cornette</u> +2
<u>Bastokan Cap</u>	15		Fire	<u>Brass Ingot</u> , <u>Legionnaire's Cap</u>	HQ1: <u>Republic Cap</u>
<u>Brass Ring</u>	15		Fire	<u>Brass Ingot</u> x2	HQ1: <u>Brass Ring</u> +1
<u>Brass Zaghnal</u>	15		Fire	<u>Brass Ingot</u> , <u>Bronze Zaghnal</u>	HQ1: <u>Brass Zaghnal</u> +1
<u>Brass Flowerpot</u>	16		Fire	<u>Brass Sheet</u> x3	HQ Results the Same
<u>Brass Subligar</u>	16		Earth	<u>Bronze Subligar</u> , <u>Brass Sheet</u>	HQ1: <u>Brass Subligar</u> +1
<u>Mega Battery</u> x99	16	<i>Adept</i> Alchemy(86) <i>Novice</i> Smithing(31)	Water	<u>Iron Ingot</u> , <u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning Cluster</u>	HQ Results the Same
<u>Piercing Dagger</u>	16	Tool: <u>Gold</u> <u>Ensorcement</u>	Fire	<u>Lambent Water Cell</u> , <u>Lambent Wind Cell</u> , <u>Brass Dagger</u>	HQ Results the Same
<u>Bastokan Mittens</u>	17		Fire	<u>Brass Ingot</u> , <u>Legionnaire's Mittens</u>	HQ1: <u>Republic Mittens</u>
<u>Brass Baghnakhs</u>	17		Fire	<u>Cat Baghnakhs</u> , <u>Brass Ingot</u>	HQ1: <u>Brass Baghnakhs</u> +1
<u>Brass Hairpin</u>	17		Wind	<u>Brass Ingot</u>	HQ1: <u>Brass Hairpin</u> +1
<u>Brass Harness</u>	18		Earth	<u>Brass Ingot</u> , <u>Brass Sheet</u> , <u>Bronze Harness</u>	HQ1: <u>Brass Harness</u> +1
<u>Bullet</u> x33	18	<i>Apprentice</i> Alchemy(41)	Fire	<u>Brass Ingot</u> , <u>Firesand</u>	HQ1: <u>Bullet</u> x66 HQ2: <u>Bullet</u> x99 HQ3: <u>Bullet</u> x99
<u>Cannon Shell</u> x6	18	<i>Veteran</i> Alchemy(94) <i>Novice</i> Smithing(34)	Fire	<u>Iron Ingot</u> , <u>Brass Ingot</u> , <u>Bomb Arm</u> , <u>Firesand</u> x2	HQ1: <u>Cannon Shell</u> x8 HQ2: <u>Cannon Shell</u> x10 HQ3: <u>Cannon Shell</u> x12
<u>Keen Zaghnal</u>	18	Tool: <u>Cloth</u> <u>Ensorcement</u>	Fire	<u>Lambent Fire Cell</u> , <u>Lambent Earth Cell</u> , <u>Brass Zaghnal</u>	HQ Results the Same
<u>Kilo Battery</u> x99	18	<i>Artisan</i> Alchemy(76)	Water	<u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Tin Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning Cluster</u>	HQ Results the Same
<u>Silver Ingot</u>	18		Fire	<u>Silver Beastcoin</u> x4	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sparkling Hand</u> x33	18	<i>Apprentice</i> Alchemy(43)	Light	<u>Silver Ingot</u> , <u>Parchment</u> , <u>Twinkle Powder</u> , <u>Prism Powder</u>	HQ1: <u>Sparkling Hand</u> x66 HQ2: <u>Sparkling Hand</u> x99 HQ3: <u>Sparkling Hand</u> x99
<u>Bastokan Knuckles</u>	19		Fire	<u>Brass Ingot</u> , <u>Legionnaire's Knuckles</u>	HQ1: <u>Republic Knuckles</u>
<u>Bastokan Leggings</u>	19		Earth	<u>Brass Sheet</u> , <u>Legionnaire's Leggings</u>	HQ1: <u>Republic Leggings</u>
<u>Brass Chain</u> x3	19	Tool: <u>Chainwork</u>	Earth	<u>Brass Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Brass Chain</u> x6 HQ2: <u>Brass Chain</u> x9 HQ3: <u>Brass Chain</u> x12
<u>Brass Chain</u>	19		Earth	<u>Brass Ingot</u> x2	HQ1: <u>Brass Chain</u> x2 HQ2: <u>Brass Chain</u> x3 HQ3: <u>Brass Chain</u> x4
<u>Brass Xiphos</u>	19		Fire	<u>Xiphos</u> , <u>Brass Ingot</u>	HQ1: <u>Brass Xiphos</u> +1
<u>Fleuret</u>	19	<i>Novice</i> Smithing(39)	Fire	<u>Silver Ingot</u> , <u>Steel Ingot</u> x2, <u>Light Opal</u>	HQ1: <u>Fleuret</u> +1
<u>Amber</u>	20		Wind	<u>Yellow Rock</u>	HQ1: <u>Sphene</u> HQ2: <u>Chrysoberyl</u> HQ3: <u>Topaz</u>
<u>Amethyst</u>	20		Wind	<u>Purple Rock</u>	HQ1: <u>Ametrine</u> HQ2: <u>Fluorite</u> HQ3: <u>Spinel</u>
<u>Ardent Jadeite</u>	20	Tool: <u>Gold</u> <u>Ensoircellment</u>	Wind	<u>Jadeite</u> , <u>Fire Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Bastokan Scythe</u>	20		Fire	<u>Brass Ingot</u> , <u>Legionnaire's Scythe</u>	HQ1: <u>Republic Scythe</u>
<u>Brass Tank</u>	20		Earth	<u>Brass Sheet</u> x3, <u>Animal Glue</u>	HQ Results the Same
<u>Clear Topaz</u>	20		Wind	<u>Translucent Rock</u>	HQ1: <u>Goshenite</u> HQ2: <u>Zircon</u> HQ3: <u>Diamond</u>
<u>Lapis Lazuli</u>	20		Wind	<u>Blue Rock</u>	HQ1: <u>Turquoise</u> HQ2: <u>Aquamarine</u> HQ3: <u>Sapphire</u>
<u>Light Opal</u>	20		Wind	<u>White Rock</u>	HQ1: <u>Light Opal</u> HQ2: <u>Moonstone</u> HQ3: <u>Angelstone</u>
<u>Mighty Sardonyx</u>	20	Tool: <u>Gold</u> <u>Ensoircellment</u>	Wind	<u>Sardonyx</u> , <u>Fire Anima</u> , <u>Earth Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Neutralizing Platinum Ingot</u>	20	Tool: <u>Gold</u> <u>Purification</u>	Fire	<u>Silver Ore</u> x4, <u>Fire Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Onyx</u>	20		Wind	<u>Black Rock</u>	HQ1: <u>Onyx</u> HQ2: <u>Painite</u> HQ3: <u>Deathstone</u>
<u>Rhodonite</u>	20		Wind	<u>Scarlet Stone</u>	HQ Results the Same
<u>Rogue's Platinum Ingot</u>	20	Tool: <u>Gold</u> <u>Ensoircellment</u>	Fire	<u>Silver Ore</u> x4, <u>Ice Anima</u> , <u>Lightning Anima</u> , <u>Dark Anima</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sardonyx</u>	20		Wind	<u>Red Rock</u>	HQ1: <u>Garnet</u> HQ2: <u>Sunstone</u> HQ3: <u>Ruby</u>
<u>Silver Ingot</u>	20		Fire	<u>Silver Ore</u> x4	HQ Results the Same
<u>Tourmaline</u>	20		Wind	<u>Green Rock</u>	HQ1: <u>Peridot</u> HQ2: <u>Jadeite</u> HQ3: <u>Emerald</u>
<u>Vision Amethyst</u>	20	Tool: <u>Gold Ensorcellment</u>	Wind	<u>Amethyst</u> , <u>Earth Anima</u> , <u>Lightning Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Bastokan Subligar</u>	21		Earth	<u>Brass Sheet</u> , <u>Legionnaire's Subligar</u>	HQ1: <u>Republic Subligar</u>
<u>Crow Jupon</u>	21	<i>Craftsman</i> Clothcraft(68) <i>Recruit</i> Leathercraft (16)	Earth	<u>Silver Ingot</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> x3, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Raven Jupon</u>
<u>Poet's Circlet</u>	21		Fire	<u>Copper Ingot</u> , <u>Mythril Ingot</u>	HQ1: <u>Sage's Circlet</u>
<u>Sabiki Rig</u>	21	<i>Amateur</i> Clothcraft(6)	Earth	<u>Copper Ingot</u> x2, <u>Cotton Thread</u> x3	HQ1: <u>Rogue Rig</u>
<u>Shrimp Lure</u>	21	<i>Apprentice</i> Alchemy(48)	Fire	<u>Glass Fiber</u> , <u>Crayfish</u> , <u>Silver Ingot</u>	HQ Results the Same
<u>Silver Ingot</u>	21		Fire	<u>Silver Nugget</u> x6, <u>Silver Ore</u>	HQ Results the Same
<u>Clear Topaz</u>	22		Wind	<u>Sparkling Stone</u>	HQ1: <u>Goshenite</u> HQ2: <u>Zircon</u> HQ3: <u>Koh-I-Noor</u>
<u>Silver Earring</u>	22		Wind	<u>Silver Ingot</u> x2	HQ1: <u>Silver Earring +1</u>
<u>Silver Sheet</u> x6	22	Tool: <u>Sheeting</u>	Fire	<u>Silver Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Silver Sheet</u>	22		Fire	<u>Silver Ingot</u>	HQ Results the Same
<u>Bastokan Harness</u>	23		Earth	<u>Brass Sheet</u> , <u>Legionnaire's Harness</u>	HQ1: <u>Republic Harness</u>
<u>Brass Rod</u>	23		Fire	<u>Brass Ingot</u> , <u>Bronze Rod</u>	HQ1: <u>Brass Rod +1</u>
<u>Cocurl Ledelsens</u>	23	<i>Adept</i> Leathercraft (84)	Earth	<u>Cuir Highboots</u> , <u>Cocurl Leather</u> , <u>Mythril Sheet</u>	HQ1: <u>Torama Ledelsens</u>
<u>Star Globe</u>	23	<i>Veteran</i> Woodworking (96)	Wind	<u>Rosewood Lumber</u> , <u>Garnet</u> , <u>Gold Thread</u> , <u>Animal Glue</u> , <u>Bast Parchment</u> x2, <u>Wisteria Lumber</u> , <u>Lacquer Tree Lumber</u>	HQ Results the Same
<u>Brass Hammer</u>	24		Fire	<u>Brass Ingot</u> , <u>Bronze Hammer</u>	HQ1: <u>Brass Hammer +1</u>
<u>Errant Cuffs</u>	24	<i>Veteran</i> Clothcraft(98) <i>Initiate</i> Leathercraft (26)	Earth	<u>Turquoise</u> x2, <u>Gold Thread</u> , <u>Silk Cloth</u> , <u>Rainbow Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Mahatma Cuffs</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>San d'Orian Sword</u>	24		Fire	<u>Brass Ingot</u> , <u>Royal Archer's Sword</u>	HQ1: <u>Kingdom Sword</u>
<u>Silver Bullet</u> x33	24	<i>Journeyman</i> Alchemy(52)	Fire	<u>Silver Ingot</u> , <u>Firesand</u>	HQ1: <u>Silver Bullet</u> x66 HQ2: <u>Silver Bullet</u> x99 HQ3: <u>Silver Bullet</u> x99
<u>Amber Earring</u>	25		Earth	<u>Amber</u> , <u>Silver Earring</u>	HQ1: <u>Stamina Earring</u>
<u>Amethyst Earring</u>	25		Earth	<u>Amethyst</u> , <u>Silver Earring</u>	HQ1: <u>Balance Earring</u>
<u>Clear Earring</u>	25		Earth	<u>Clear Topaz</u> , <u>Silver Earring</u>	HQ1: <u>Knowledge Earring</u>
<u>Lapis Lazuli Earring</u>	25		Earth	<u>Lapis Lazuli</u> , <u>Silver Earring</u>	HQ1: <u>Tranquility Earring</u>
<u>Onyx Earring</u>	25		Earth	<u>Onyx</u> , <u>Silver Earring</u>	HQ1: <u>Energy Earring</u>
<u>Opal Earring</u>	25		Earth	<u>Light Opal</u> , <u>Silver Earring</u>	HQ1: <u>Hope Earring</u>
<u>Sardonyx Earring</u>	25		Earth	<u>Sardonyx</u> , <u>Silver Earring</u>	HQ1: <u>Courage Earring</u>
<u>Tourmaline Earring</u>	25		Earth	<u>Silver Earring</u> , <u>Tourmaline</u>	HQ1: <u>Reflex Earring</u>
<u>Silver Belt</u>	26		Earth	<u>Silver Ingot</u> , <u>Lizard Belt</u>	HQ1: <u>Silver Belt +1</u>
<u>Matchlock Gun</u>	27	<i>Artisan</i> Smithing(79) <i>Apprentice</i> Woodworking (?)	Fire	<u>Walnut Lumber</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Brass Ingot</u>	HQ1: <u>Matchlock Gun +1</u>
<u>Silver Arrowheads</u> x6	27		Wind	<u>Copper Ingot</u> , <u>Silver Ingot</u>	HQ1: <u>Silver Arrowheads</u> x8 HQ2: <u>Silver Arrowheads</u> x10 HQ3: <u>Silver Arrowheads</u> x12
<u>Silver Hairpin</u>	27		Wind	<u>Silver Ingot</u>	HQ1: <u>Silver Hairpin +1</u>
<u>Bastokan Circlet</u>	28		Fire	<u>Mythril Ingot</u> , <u>Legionnaire's Circlet</u>	HQ1: <u>Republic Circlet</u>
<u>Beak Ledelsens</u>	28	<i>Craftsman</i> Leathercraft (65)	Earth	<u>Cockatrice Skin</u> , <u>Cuir Highboots</u> , <u>Mythril Sheet</u>	HQ1: <u>Beak Ledelsens +1</u>
<u>Thief's Tools</u> x4	28	<i>Recruit</i> Smithing(19) <i>Recruit</i> Woodworking (13)	Fire	<u>Copper Ingot</u> , <u>Iron Ingot</u> , <u>Yew Lumber</u>	HQ Results the Same
<u>Brass Mask</u>	29		Earth	<u>Brass Sheet</u> , <u>Dhalmel Leather</u> , <u>Faceguard</u>	HQ1: <u>Brass Mask +1</u>
<u>Amber Earring</u>	30		Earth	<u>Silver Earring +1</u> , <u>Amber</u>	HQ1: <u>Stamina Earring +1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Amethyst Earring</u>	30		Earth	<u>Silver Earring +1, Amethyst</u>	HQ1: <u>Balance Earring +1</u>
<u>Brass Finger Gauntlets</u>	30		Earth	<u>Dhalmel Leather, Brass Scales x2, Leather Gloves, Cotton Thread</u>	HQ1: <u>Brass Finger Gauntlets +1</u>
<u>Clear Earring</u>	30		Earth	<u>Silver Earring +1, Clear Topaz</u>	HQ1: <u>Knowledge Earring +1</u>
<u>Lapis Lazuli Earring</u>	30		Earth	<u>Silver Earring +1, Lapis Lazuli</u>	HQ1: <u>Tranquility Earring +1</u>
<u>Onyx Earring</u>	30		Earth	<u>Silver Earring +1, Onyx</u>	HQ1: <u>Energy Earring +1</u>
<u>Opal Earring</u>	30		Earth	<u>Silver Earring +1, Light Opal</u>	HQ1: <u>Hope Earring +1</u>
<u>Sardonyx Earring</u>	30		Earth	<u>Silver Earring +1, Sardonyx</u>	HQ1: <u>Courage Earring +1</u>
<u>Tourmaline Earring</u>	30		Earth	<u>Silver Earring +1, Tourmaline</u>	HQ1: <u>Reflex Earring +1</u>
<u>Hiraishin x33</u>	31		Fire	<u>Copper Ingot, Silver Ingot</u>	HQ1: <u>Hiraishin x66</u> HQ2: <u>Hiraishin x99</u> HQ3: <u>Hiraishin x99</u>
<u>Brass Greaves</u>	32		Earth	<u>Dhalmel Leather, Brass Scales x2, Leather Highboots, Cotton Thread</u>	HQ1: <u>Brass Greaves +1</u>
<u>Silver Ring</u>	32		Fire	<u>Silver Ingot x2</u>	HQ1: <u>Silver Ring +1</u>
<u>Silver Chain x3</u>	33	Tool: <u>Chainwork</u>	Earth	<u>Silver Ingot x6, Mandrel</u>	HQ1: <u>Silver Chain x6</u> HQ2: <u>Silver Chain x9</u> HQ3: <u>Silver Chain x12</u>
<u>Silver Chain</u>	33		Earth	<u>Silver Ingot x2</u>	HQ1: <u>Silver Chain x2</u> HQ2: <u>Silver Chain x3</u> HQ3: <u>Silver Chain x4</u>
<u>Brass Cuisses</u>	34		Earth	<u>Brass Scales x2, Cotton Thread, Dhalmel Leather, Leather Trousers</u>	HQ1: <u>Brass Cuisses +1</u>
<u>Chain Belt</u>	34		Earth	<u>Silver Ingot, Silver Chain x3</u>	HQ1: <u>Chain Belt +1</u>
<u>Spark Spear</u>	34		Earth	<u>Copper Ingot, Brass Spear</u>	HQ1: <u>Spark Spear +1</u>
<u>Amber Ring</u>	35		Earth	<u>Silver Ring, Amber</u>	HQ1: <u>Stamina Ring</u>
<u>Amethyst Ring</u>	35		Earth	<u>Silver Ring, Amethyst</u>	HQ1: <u>Balance Ring</u>
<u>Clear Ring</u>	35		Earth	<u>Silver Ring, Clear Topaz</u>	HQ1: <u>Knowledge Ring</u>
<u>Lapis Lazuli Ring</u>	35		Earth	<u>Silver Ring, Lapis Lazuli</u>	HQ1: <u>Tranquility Ring</u>
<u>Onyx Ring</u>	35		Earth	<u>Silver Ring, Onyx</u>	HQ1: <u>Energy Ring</u>
<u>Opal Ring</u>	35		Earth	<u>Silver Ring, Light Opal</u>	HQ1: <u>Hope Ring</u>
<u>Poisona Ring</u>	35		Fire	<u>Neutralizing Platinum Ingot, Silver Ring</u>	HQ Results the Same
<u>Sardonyx Ring</u>	35		Earth	<u>Silver Ring, Sardonyx</u>	HQ1: <u>Courage Ring</u>
<u>Tourmaline Ring</u>	35		Earth	<u>Silver Ring, Tourmaline</u>	HQ1: <u>Reflex Ring</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Brass Scale Mail</u>	36		Earth	<u>Dhalmel Leather</u> , <u>Brass Scales</u> x4, <u>Leather Vest</u> , <u>Cotton Thread</u>	HQ1: <u>Brass Scale Mail +1</u>
<u>Chain Gorget</u>	37		Earth	<u>Silver Chain</u> x3	HQ1: <u>Fine Gorget</u>
<u>Spark Bilbo</u>	37		Earth	<u>Copper Ingot</u> , <u>Bilbo</u>	HQ1: <u>Spark Bilbo +1</u>
<u>Mighty Ring</u>	38		Earth	<u>Sardonyx Ring</u> , <u>Mighty Sardonyx</u>	HQ Results the Same
<u>Mythril Ingot</u>	38		Fire	<u>Mythril Beastcoin</u> x4	HQ Results the Same
<u>Spark Dagger</u>	38		Earth	<u>Copper Ingot</u> , <u>Dagger</u>	HQ1: <u>Spark Dagger +1</u>
<u>Vision Ring</u>	38		Earth	<u>Amethyst Ring</u> , <u>Vision Amethyst</u>	HQ Results the Same
<u>Barchha</u>	39	<i>Veteran Woodworking (92)</i> <i>Apprentice Smithing(50)</i>	Fire	<u>Darksteel Ingot</u> x2, <u>Ash Lumber</u> x2, <u>Gold Ingot</u>	HQ1: <u>Barchha +1</u>
<u>Chain Choker</u>	39		Earth	<u>Garnet</u> , <u>Silver Chain</u> x2	HQ1: <u>Red Choker</u>
<u>Hanger</u>	39	<i>Craftsman Alchemy(66)</i>	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2	HQ1: <u>Hanger +1</u>
<u>Shigeto Bow</u>	39	<i>Veteran Woodworking (95)</i>	Wind	<u>Wisteria Lumber</u> x2, <u>Gold Sheet</u> , <u>Shortbow</u> , <u>Bamboo Stick</u> , <u>Urushi</u>	HQ1: <u>Shigeto Bow +1</u>
<u>Silver Mask</u>	39		Fire	<u>Silver Ingot</u> , <u>Mercury</u> , <u>Iron Mask</u>	HQ1: <u>Silver Mask +1</u>
<u>Amber Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Amber</u>	HQ1: <u>Stamina Ring +1</u>
<u>Amethyst Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Amethyst</u>	HQ1: <u>Balance Ring +1</u>
<u>Clear Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Clear Topaz</u>	HQ1: <u>Knowledge Ring +1</u>
<u>Lapis Lazuli Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Lapis Lazuli</u>	HQ1: <u>Tranquility Ring +1</u>
<u>Mythril Ingot</u>	40		Fire	<u>Mythril Ore</u> x4	HQ Results the Same
<u>Onyx Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Onyx</u>	HQ1: <u>Energy Ring +1</u>
<u>Opal Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Light Opal</u>	HQ1: <u>Hope Ring +1</u>
<u>Sardonyx Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Sardonyx</u>	HQ1: <u>Courage Ring +1</u>
<u>Silver Mittens</u>	40		Earth	<u>Silver Chain</u> , <u>Chain Mittens</u>	HQ1: <u>Silver Mittens +1</u>
<u>Tourmaline Ring</u>	40		Earth	<u>Silver Ring +1</u> , <u>Tourmaline</u>	HQ1: <u>Reflex Ring +1</u>
<u>Vivified Mythril</u>	40	<u>Tool: Gold Purification</u>	Fire	<u>Mythril Ore</u> x4, <u>Lightning Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Brilliant Gold Thread</u> x2	41	<i>Journeyman Clothcraft(58)</i> <u>Tool: Cloth Purification</u>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u> , <u>Water Anima</u> x2, <u>Light Anima</u>	HQ1: <u>Brilliant Gold Thread</u> x4 HQ2: <u>Brilliant Gold Thread</u> x6 HQ3: <u>Brilliant Gold Thread</u> x8

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Dull Gold Thread</u> x2	41	<i>Journeyman Clothcraft(58)</i> Tool: <u>Cloth Purification</u>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u> , <u>Ice Anima</u> x2, <u>Light Anima</u>	HQ1: <u>Dull Gold Thread</u> x4 HQ2: <u>Dull Gold Thread</u> x6 HQ3: <u>Dull Gold Thread</u> x8
<u>Gold Thread</u> x2	41	<i>Journeyman Clothcraft(58)</i>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u>	HQ1: <u>Gold Thread</u> x4 HQ2: <u>Gold Thread</u> x6 HQ3: <u>Gold Thread</u> x8
<u>Gold Thread</u> x6	41	<i>Journeyman Clothcraft(58)</i> Tool: <u>Spinning</u>	Earth	<u>Gold Ingot</u> x3, <u>Silk Thread</u> x3, <u>Spindle</u>	HQ1: <u>Gold Thread</u> x8 HQ2: <u>Gold Thread</u> x12 HQ3: <u>Gold Thread</u> x12
<u>Mythril Ingot</u>	41		Fire	<u>Mythril Nugget</u> x6, <u>Mythril Ore</u>	HQ Results the Same
<u>Mythril Sheet</u>	41		Fire	<u>Mythril Ingot</u>	HQ Results the Same
<u>Mythril Sheet</u> x6	41	Tool: <u>Sheeting</u>	Fire	<u>Mythril Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Shiny Gold Thread</u> x2	41	<i>Journeyman Clothcraft(58)</i> Tool: <u>Cloth Purification</u>	Earth	<u>Gold Ingot</u> , <u>Silk Thread</u> , <u>Light Anima</u> x3	HQ1: <u>Shiny Gold Thread</u> x4 HQ2: <u>Shiny Gold Thread</u> x6 HQ3: <u>Shiny Gold Thread</u> x8
<u>The Big One</u>	41	<i>Veteran Woodworking (94)</i> <i>Journeyman Alchemy(52)</i>	Ice	<u>Mahogany Lumber</u> , <u>Ebony Lumber</u> , <u>Gold Sheet</u> , <u>Saruta Cotton</u> , <u>Beeswax</u> , <u>Animal Glue</u> , <u>Beetle Blood</u> , <u>Titanic Sawfish</u>	HQ Results the Same
<u>Battle Jupon</u>	42	<i>Artisan Clothcraft(78)</i>	Earth	<u>Gold Sheet</u> , <u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> x4, <u>Gold Thread</u>	HQ1: <u>Battle Jupon</u> +1
<u>Mythril Earring</u>	42		Wind	<u>Mythril Ingot</u> x2	HQ1: <u>Mythril Earring</u> +1
<u>Silver Greaves</u>	42		Fire	<u>Silver Ingot</u> , <u>Mercury</u> , <u>Greaves</u>	HQ1: <u>Silver Greaves</u> +1
<u>Mythril Chain</u> x3	43	Tool: <u>Chainwork</u>	Earth	<u>Mythril Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Mythril Chain</u> x6 HQ2: <u>Mythril Chain</u> x9 HQ3: <u>Mythril Chain</u> x12
<u>Mythril Chain</u>	43		Earth	<u>Mythril Ingot</u> x2	HQ1: <u>Mythril Chain</u> x2 HQ2: <u>Mythril Chain</u> x3 HQ3: <u>Mythril Chain</u> x4
<u>Mythril Coil</u> x3	43	Tool: <u>Chainwork</u>	Wind	<u>Mythril Ingot</u> x2, <u>Mandrel</u>	HQ1: <u>Mythril Coil</u> x6 HQ2: <u>Mythril Coil</u> x9 HQ3: <u>Mythril Coil</u> x12
<u>Bhuj</u>	44	<i>Veteran Smithing(95)</i> <i>Apprentice Woodworking (?)</i>	Fire	<u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Bhuj</u> +1
<u>Mythril Baselard</u>	44		Fire	<u>Steel Ingot</u> , <u>Mythril Ingot</u>	HQ1: <u>Fine Baselard</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mythril Gear Machine</u>	44	Tool: <u>Clockmaking</u>	Fire	<u>Mythril Ingot, Mythril Sheet</u>	HQ1: <u>Mythril Gear Machine</u> x2 HQ2: <u>Mythril Gear Machine</u> x3 HQ3: <u>Mythril Gear Machine</u> x4
<u>Silver Hose</u>	44		Earth	<u>Silver Chain, Chain Hose</u>	HQ1: <u>Silver Hose</u> +1
<u>Spark Lance</u>	44		Earth	<u>Silver Ingot, Lance</u>	HQ1: <u>Spark Lance</u> +1
<u>Adargas</u>	45	<i>Artisan</i> <u>Leathercraft</u> (77) <i>Initiate</i> <u>Smithing(?)</u>	Fire	<u>Steel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Rheiyoh Leather</u>	HQ1: <u>Adargas</u> +1
<u>Ametrine Earring</u>	45		Earth	<u>Mythril Earring, Ametrine</u>	HQ1: <u>Deft Earring</u>
<u>Black Earring</u>	45		Earth	<u>Mythril Earring, Black Pearl</u>	HQ1: <u>Aura Earring</u>
<u>Blood Earring</u>	45		Earth	<u>Mythril Earring, Garnet</u>	HQ1: <u>Puissance Earring</u>
<u>Darksteel Gauntlets</u>	45	<i>Adept</i> <u>Smithing</u> (86)	Fire	<u>Gold Ingot, Darksteel Sheet</u> x2, <u>Leather</u> <u>Gloves</u> x2, <u>Mercury</u>	HQ1: <u>Darksteel Gauntlets</u> +1
<u>Goshenite Earring</u>	45		Earth	<u>Mythril Earring, Goshenite</u>	HQ1: <u>Wisdom Earring</u>
<u>Pearl Earring</u>	45		Earth	<u>Pearl, Mythril Earring</u>	HQ1: <u>Loyalty Earring</u>
<u>Peridot Earring</u>	45		Earth	<u>Peridot, Mythril Earring</u>	HQ1: <u>Alacrity Earring</u>
<u>Reraise Earring</u>	45		Wind	<u>Vivified Mythril, Mythril Earring</u>	HQ Results the Same
<u>Sipahi Turban</u>	45	<i>Adept</i> <u>Clothcraft</u> (85)	Earth	<u>Gold Chain, Marid Hair, Wamoura Cloth</u> x2	HQ1: <u>Abtal Turban</u>
<u>Sphene Earring</u>	45		Earth	<u>Mythril Earring, Sphene</u>	HQ1: <u>Verve Earring</u>
<u>Turquoise Earring</u>	45		Earth	<u>Mythril Earring, Turquoise</u>	HQ1: <u>Solace Earring</u>
<u>Hydro Axe</u>	46		Fire	<u>Mythril Sheet, Animal Glue, Greataxe</u>	HQ1: <u>Hydro Axe</u> +1
<u>Sha'ir Gages</u>	46	<i>Veteran</i> <u>Leathercraft</u> (9 6) <i>Apprentice</i> <u>Clothcraft</u> (?)	Earth	<u>Gold Ingot, Garnet, Gold Thread, Velvet</u> <u>Cloth, Tiger Leather, High-Quality</u> <u>Bugard Skin</u>	HQ1: <u>Sheikh Gages</u>
<u>Silver Mail</u>	46		Earth	<u>Silver Chain</u> x2, <u>Chainmail</u>	HQ1: <u>Silver Mail</u> +1
<u>Sollerets</u>	46		Earth	<u>Greaves, Mythril Sheet</u> x2	HQ1: <u>Sollerets</u> +

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Kilij</u>	47	<i>Artisan</i> Smithing(72) <i>Unknown</i> Woodworking(?)	Fire	<u>Mythril Ingot</u> x2, <u>Ebony Lumber</u> , <u>Gold Ingot</u> x2, <u>Lapis Lazuli</u> , <u>Turquoise</u> , <u>Marid Leather</u>	HQ1: <u>Kilij +1</u>
<u>Mufflers</u>	47		Earth	<u>Mythril Sheet</u> x2, <u>Chain Mittens</u>	HQ1: <u>Mufflers +1</u>
<u>Mythril Ring</u>	47		Fire	<u>Mythril Ingot</u> x2	HQ1: <u>Mythril Ring +1</u>
<u>Scope</u> x12	47	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Earth	<u>Brass Sheet</u> , <u>Glass Fiber</u> , <u>Artificial Lens</u> x2, <u>Mythril Gear Machine</u>	HQ Results the Same
<u>Aluminum Ingot</u>	48		Fire	<u>Aluminum Ore</u> x4	HQ Results the Same
<u>Banded Helm</u>	48	<i>Recruit</i> Smithing(19)	Fire	<u>Iron Sheet</u> , <u>Copper Ingot</u> , <u>Mythril Chain</u> , <u>Mythril Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Banded Helm +1</u>
<u>Breeches</u>	48	<i>Amateur</i> Leathercraft(9)	Earth	<u>Mythril Chain</u> x2, <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Breeches +1</u>
<u>Leucos Voulge</u>	48	<i>Journeyman</i> Alchemy(59) <i>Amateur</i> Woodworking(9)	Fire	<u>Holly Lumber</u> , <u>Platinum Ingot</u> , <u>Cermet Chunk</u> , <u>Super Cermet</u> x2	HQ1: <u>Leucos Voulge +1</u>
<u>Armoire</u>	49	<i>Adept</i> Woodworking(90)	Earth	<u>Ebony Lumber</u> x7, <u>Gold Ingot</u>	HQ Results the Same
<u>Buckler</u>	49		Earth	<u>Mythril Sheet</u> x2, <u>Targe</u>	HQ1: <u>Buckler +1</u>
<u>Darksteel Cuirass</u>	49	<i>Adept</i> Smithing(87)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x4, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Darksteel Cuirass +1</u>
<u>Dresser</u>	49	<i>Adept</i> Woodworking(85) <i>Novice</i> Clothcraft(?)	Earth	<u>Gold Ingot</u> , <u>Velvet Cloth</u> , <u>Mythril Sheet</u> , <u>Rosewood Lumber</u> x4, <u>Gold Thread</u>	HQ Results the Same
<u>Heatsink</u> x12	49	Tool: <u>Clockmaking</u>	Earth	<u>Mythril Sheet</u> , <u>Sieglinde Putty</u> , <u>Mythril Gear Machine</u> , <u>Water Tank</u> , <u>Hydro Pump</u>	HQ Results the Same
<u>San d'Orian Dagger</u>	49		Fire	<u>Mythril Ingot</u> , <u>Royal Squire's Dagger</u>	HQ1: <u>Kingdom Dagger</u>
<u>Silver Bangles</u>	49		Fire	<u>Silver Ingot</u> x3	HQ1: <u>Silver Bangles +1</u>
<u>Sipahi Jawshan</u>	49	<i>Veteran</i> Leathercraft(91) <i>Unknown</i> Clothcraft(?)	Earth	<u>Mythril Sheet</u> , <u>Steel Sheet</u> , <u>Gold Chain</u> , <u>Silk Cloth</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Jawshan</u>
<u>Spark Degen</u>	49		Earth	<u>Silver Ingot</u> , <u>Mythril Degen</u>	HQ1: <u>Spark Degen +1</u>
<u>Aluminum Sheet</u>	50		Fire	<u>Aluminum Ingot</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Aluminum Sheet x6</u>	50	Tool: <u>Sheeting</u>	Fire	<u>Aluminum Ingot x6, Workshop Anvil</u>	HQ Results the Same
<u>Ametrine Earring</u>	50		Earth	<u>Mythril Earring +1, Ametrine</u>	HQ1: <u>Deft Earring +1</u>
<u>Banded Mail</u>	50	<i>Recruit</i> <u>Clothcraft(?)</u>	Earth	<u>Mythril Chain x4, Mythril Sheet x2, Linen Cloth</u>	HQ1: <u>Banded Mail +1</u>
<u>Black Earring</u>	50		Earth	<u>Mythril Earring +1, Black Pearl</u>	HQ1: <u>Aura Earring +1</u>
<u>Blood Earring</u>	50		Earth	<u>Mythril Earring +1, Garnet</u>	HQ1: <u>Puissance Earring +1</u>
<u>Brigandine</u>	50	<i>Journeyman</i> <u>Leathercraft (57)</u> <i>Apprentice</i> <u>Clothcraft(48)</u>	Earth	<u>Lizard Jerkin, Velvet Cloth x2, Gold Sheet, Ram Leather, Mythril Sheet, Brass Scales</u>	HQ1: <u>Brigandine +1</u>
<u>Errant Houppelande</u>	50	<i>Veteran</i> <u>Clothcraft(96)</u> <i>Initiate</i> <u>Leathercraft (30)</u>	Earth	<u>Gold Chain, Velvet Cloth, Silk Cloth x2, Rainbow Thread, Rainbow Cloth x2, Ram Leather</u>	HQ1: <u>Mahatma Houppelande</u>
<u>Goshenite Earring</u>	50		Earth	<u>Mythril Earring +1, Goshenite</u>	HQ1: <u>Wisdom Earring +1</u>
<u>Noble's Bed</u>	50	<i>Artisan</i> <u>Woodworking (78)</u> <i>Journeyman</i> <u>Clothcraft(56)</u>	Earth	<u>Gold Ingot, Velvet Cloth, Mahogany Lumber, Rosewood Lumber x3, Gold Thread, Silk Cloth</u>	HQ Results the Same
<u>Pearl Earring</u>	50		Earth	<u>Mythril Earring +1, Pearl</u>	HQ1: <u>Loyalty Earring +1</u>
<u>Peridot Earring</u>	50		Fire	<u>Mythril Earring +1, Peridot</u>	HQ1: <u>Alacrity Earring +1</u>
<u>Spark Baselard</u>	50		Earth	<u>Silver Ingot, Mythril Baselard</u>	HQ1: <u>Spark Baselard +1</u>
<u>Sphene Earring</u>	50		Earth	<u>Mythril Earring +1, Sphene</u>	HQ1: <u>Verve Earring +1</u>
<u>Turquoise Earring</u>	50		Earth	<u>Mythril Earring +1, Turquoise</u>	HQ1: <u>Solace Earring +1</u>
<u>Auto-Repair Kit x12</u>	51	<i>Unknown</i> <u>Alchemy(?)</u> Tool: <u>Clockmaking</u>	Fire	<u>Mythril Sheet, Glass Fiber, Glass Sheet, Hi-Potion Tank, Hydro Pump</u>	HQ Results the Same
<u>Darksteel Armet</u>	51	<i>Adept</i> <u>Smithing(82)</u>	Fire	<u>Copper Ingot, Gold Ingot, Darksteel Sheet x2, Mercury, Sheep Leather</u>	HQ1: <u>Darksteel Armet +1</u>
<u>Gold Ingot</u>	51		Fire	<u>Gold Beastcoin x4</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Hachiman Sune-Ate</u>	51	<i>Veteran Smithing(95) Apprentice Clothcraft(?)</i>	Fire	<u>Adaman Ingot, Darksteel Sheet x2, Gold Ingot, Rainbow Thread, Velvet Cloth, Tiger Leather, Mercury</u>	HQ1: <u>Hachiman Sune-Ate +1</u>
<u>Hydro Baghnakhs</u>	51		Fire	<u>Mythril Sheet, Animal Glue, Brass Baghnakhs</u>	HQ1: <u>Hydro Baghnakhs +1</u>
<u>Mezraq</u>	51	<i>Veteran Woodworking(101) Unknown Smithing(?)</i>	Wind	<u>Imperial Wootz Ingot x2, Bloodwood Lumber, Platinum Ingot, Wamoura Silk</u>	HQ1: <u>Mezraq +1</u>
<u>San d'Orian Sollerets</u>	51		Earth	<u>Mythril Chain, Royal Squire's Sollerets</u>	HQ1: <u>Kingdom Sollerets</u>
<u>Sha'ir Turban</u>	51	<i>Veteran Clothcraft (91)</i>	Earth	<u>Gold Thread, Velvet Cloth x3, Pigeon's Blood Ruby, Hippogryph Feather</u>	HQ1: <u>Sheikh Turban</u>
<u>Tension Spring x12</u>	51	Tool: <u>Clockmaking</u>	Earth	<u>Slime Oil, Darksteel Ingot, Mythril Coil x2, Mythril Gear Machine</u>	HQ Results the Same
<u>Wingedge</u>	51		Wind	<u>Silver Ingot, Mythril Ingot, Cotton Thread</u>	HQ1: <u>Wingedge +1</u>
<u>Hornet Fleuret</u>	52	<i>Artisan Bonecraft (71)</i>	Fire	<u>Brass Ingot, Moonstone, Giant Femur, Pearl, Giant Stinger</u>	HQ1: <u>Wasp Fleuret</u>
<u>Hydro Cutter</u>	52		Fire	<u>Mythril Sheet, Animal Glue, Heavy Axe</u>	HQ1: <u>Hydro Cutter +1</u>
<u>Mythril Degen</u>	52	<i>Initiate Smithing(21)</i>	Fire	<u>Iron Ingot, Mythril Ingot x2</u>	HQ1: <u>Mythril Degen +1</u>
<u>Palmer's Bangles</u>	52		Fire	<u>Rogue's Platinum Ingot, Silver Bangles</u>	HQ Results the Same
<u>San d'Orian Mufflers</u>	52		Earth	<u>Mythril Chain, Royal Squire's Mufflers</u>	HQ1: <u>Kingdom Mufflers</u>
<u>Shock Absorber x12</u>	52	<i>Unknown Smithing(?) Unknown Alchemy(?) Tool: Clockmaking</i>	Fire	<u>Iron Sheet, Darksteel Sheet, Bomb Ash, Carbon Fiber, Imperial Cermet</u>	HQ Results the Same
<u>Silk Hat</u>	52	<i>Craftsman Clothcraft(65)</i>	Earth	<u>Gold Sheet, Velvet Cloth, Silver Thread</u>	HQ1: <u>Silk Hat +1</u>
<u>Bewitched Gold Ingot</u>	53	Tool: <u>Gold Purification</u>	Fire	<u>Gold Ore x4, Fire Anima, Ice Anima, Light Anima</u>	HQ Results the Same
<u>Gold Ingot</u>	53		Fire	<u>Gold Ore x4</u>	HQ Results the Same
<u>Indurated Gold Ingot</u>	53	Tool: <u>Gold Purification</u>	Fire	<u>Gold Ore x4, Earth Anima x2, Light Anima</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ivory Sickle</u>	53	<i>Craftsman</i> Bonecraft (67) <i>Novice</i> Woodworking (?)	Wind	<u>Mahogany Lumber</u> , <u>Platinum Ingot</u> , <u>Ram Leather</u> , <u>Oversized Fang</u>	HQ1: <u>Ivory Sickle +1</u>
<u>Primate Staff</u>	53	<i>Veteran</i> Woodworking (99) <i>Apprentice</i> Smithing(47)	Wind	<u>Darksteel Ingot</u> , <u>Gold Ingot</u> , <u>Yellow Rock</u> x2, <u>Mercury</u> , <u>Cassia Lumber</u> x2, <u>Vermilion Lacquer</u>	HQ1: <u>Primate Staff +1</u>
<u>Royal Squire's Breeches +1</u>	53		Earth	<u>Royal Squire's Breeches</u> , <u>Mythril Chain</u>	HQ1: <u>Royal Squire's Breeches +2</u>
<u>San d'Orian Helm</u>	53		Earth	<u>Mythril Sheet</u> , <u>Royal Squire's Helm</u>	HQ1: <u>Kingdom Helm</u>
<u>Spark Fork</u>	53		Earth	<u>Battle Fork</u> , <u>Mythril Ingot</u>	HQ1: <u>Spark Fork +1</u>
<u>Darksteel Sabatons</u>	54	<i>Adept</i> Smithing(84)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x3, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Darksteel Sabatons +1</u>
<u>Gold Ingot</u>	54		Fire	<u>Gold Nugget</u> x6, <u>Gold Ore</u>	HQ Results the Same
<u>Gold Nugget</u>	54		Fire	<u>Auric Sand</u> x4	
<u>Gold Sheet</u> x6	54	Tool: <u>Sheeting</u>	Fire	<u>Gold Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Gold Sheet</u>	54		Fire	<u>Gold Ingot</u>	HQ Results the Same
<u>Golden Gear</u>	54	Tool: <u>Clockmaking</u>	Fire	<u>Mythril Ingot</u> , <u>Gold Sheet</u>	HQ1: <u>Golden Gear</u> x2 HQ2: <u>Golden Gear</u> x3 HQ3: <u>Golden Gear</u> x4
<u>Hellfire</u>	54	<i>Adept</i> Smithing(89) <i>Apprentice</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Gold Ingot</u> , <u>Walnut Lumber</u>	HQ1: <u>Hellfire +1</u>
<u>Premium Bag</u>	54	<i>Craftsman</i> Leathercraft (62) <i>Unknown</i> Clothcraft(?)	Earth	<u>Bugard Leather</u> , <u>Gold Thread</u> , <u>Moblin Sheep Leather</u> , <u>Moblin Sheep Wool</u> , <u>Platinum Ingot</u> , <u>Rainbow Cloth</u> , <u>Rainbow Thread</u>	HQ Results the Same
<u>Royal Bed</u>	54	<i>Adept</i> Woodworking (87) <i>Journeyman</i> Clothcraft(59)	Earth	<u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Damascene Cloth</u> , <u>Mahogany Lumber</u> , <u>Ruby</u> , <u>Gold Thread</u> , <u>Silk Cloth</u> , <u>Ancient Lumber</u>	HQ Results the Same
<u>Volt Gun</u> x12	54	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Gold Sheet</u> , <u>Hiraishin</u> , <u>Ebonite</u> , <u>Mythril Gear Machine</u> , <u>Battery</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ametrine Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Ametrine</u>	HQ1: <u>Deft Ring</u>
<u>Black Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Black Pearl</u>	HQ1: <u>Aura Ring</u>
<u>Garnet Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Garnet</u>	HQ1: <u>Puissance Ring</u>
<u>Gold Chain</u>	55		Earth	<u>Gold Ingot</u> x2	HQ1: <u>Gold Chain</u> x2 HQ2: <u>Gold Chain</u> x3 HQ3: <u>Gold Chain</u> x4
<u>Gold Chain</u> x3	55	Tool: <u>Chainwork</u>	Earth	<u>Gold Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Gold Chain</u> x6 HQ2: <u>Gold Chain</u> x9 HQ3: <u>Gold Chain</u> x12
<u>Goshenite Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Goshenite</u>	HQ1: <u>Wisdom Ring</u>
<u>Pearl Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Pearl</u>	HQ1: <u>Loyalty Ring</u>
<u>Peridot Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Peridot</u>	HQ1: <u>Alacrity Ring</u>
<u>Royal Squire's Chainmail</u> +1	55		Earth	<u>Royal Squire's Chainmail</u> , <u>Mythril Chain</u>	HQ1: <u>Royal Squire's Chainmail</u> +2
<u>Sphene Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Sphene</u>	HQ1: <u>Verve Ring</u>
<u>Turquoise Ring</u>	55		Earth	<u>Mythril Ring</u> , <u>Turquoise</u>	HQ1: <u>Solace Ring</u>
<u>Combat Caster's Boomerang</u> +1	56		Fire	<u>Mythril Ingot</u> , <u>Combat Caster's Boomerang</u>	HQ1: <u>Combat Caster's Boomerang</u> +2
<u>Heater Shield</u>	56		Earth	<u>Kite Shield</u> , <u>Mythril Sheet</u> x2	HQ1: <u>Heater Shield</u> +1
<u>Mana Tank</u> x12	56	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Mercury</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Hi-Ether Tank</u> , <u>Hydro Pump</u>	HQ Results the Same
<u>Mythril Gorget</u>	56		Fire	<u>Gold Ingot</u> , <u>Jadeite</u> , <u>Mythril Chain</u> , <u>Mythril Sheet</u> , <u>Mercury</u>	HQ1: <u>Noble's Gorget</u>
<u>Gold Earring</u>	57		Wind	<u>Gold Ingot</u> x2	HQ1: <u>Gold Earring</u> +1
<u>Melody Earring</u>	57		Earth	<u>Mythril Earring</u> , <u>Southern Pearl</u>	HQ1: <u>Melody Earring</u> +1
<u>Ox Tongue</u>	57	<i>Veteran</i> Woodworking (100) <i>Journeyman</i> Smithing(60)	Wind	<u>Aquamarine</u> , <u>Adaman Ingot</u> , <u>Ash Lumber</u> , <u>Gold Ingot</u> , <u>Gold Thread</u>	HQ1: <u>Ox Tongue</u> +1
<u>Accelerator</u> x12	58	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Coerul Whisker</u> , <u>Goblin Grease</u> , <u>Imperial Cermet</u> , <u>Mythril Gear Machine</u> , <u>Wind Fan</u>	HQ Results the Same
<u>Aluminum Chain</u> x3	58	Tool: <u>Chainwork</u>	Earth	<u>Aluminum Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Aluminum Chain</u> x6 HQ2: <u>Aluminum Chain</u> x9 HQ3: <u>Aluminum Chain</u> x12

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Aluminum Chain</u>	58		Earth	<u>Aluminum Ingot</u> x2	HQ1: <u>Aluminum Chain</u> x2 HQ2: <u>Aluminum Chain</u> x3 HQ3: <u>Aluminum Chain</u> x4
<u>Gold Hairpin</u>	58		Wind	<u>Gold Ingot</u>	HQ1: <u>Gold Hairpin</u> +1
<u>Spark Rapier</u>	58		Earth	<u>Mythril Ingot</u> , <u>Rapier</u>	HQ1: <u>Spark Rapier</u> +1
<u>Chakram</u>	59	<i>Novice Smithing(?)</i>	Wind	<u>Gold Ingot</u> , <u>Steel Ingot</u> , <u>Mercury</u>	HQ1: <u>Chakram</u> +1
<u>Hydro Claws</u>	59		Fire	<u>Mythril Sheet</u> , <u>Animal Glue</u> , <u>Claws</u>	HQ1: <u>Hydro Claws</u> +1
<u>Mana Jammer</u> x12	59	<i>Unknown Alchemy(?) Tool: Clockmaking</i>	Fire	<u>Blessed Mythril Sheet</u> , <u>Artificial Lens</u> , <u>Sieglinde Putty</u> , <u>Water Tank</u> , <u>Hydro Pump</u>	HQ Results the Same
<u>Wing Gorget</u>	59		Earth	<u>Ardent Jadeite</u> , <u>Mythril Gorget</u>	HQ Results the Same
<u>Adaman Barbuta</u>	60	<i>Veteran Smithing(98)</i>	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Adaman Sheet</u> , <u>Gold Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Gem Barbuta</u>
<u>Adaman Cuirass</u>	60	<i>Veteran Smithing (103)</i>	Fire	<u>Darksteel Sheet</u> x2, <u>Adaman Sheet</u> x2, <u>Gold Ingot</u> , <u>Tiger Leather</u> x2, <u>Mercury</u>	HQ1: <u>Gem Cuirass</u>
<u>Adaman Gauntlets</u>	60	<i>Veteran Smithing (102)</i>	Fire	<u>Leather Gloves</u> x2, <u>Adaman Sheet</u> , <u>Darksteel Sheet</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Gem Gauntlets</u>
<u>Adaman Sabatons</u>	60	<i>Veteran Smithing (100)</i>	Fire	<u>Adaman Sheet</u> , <u>Darksteel Sheet</u> x2, <u>Gold Ingot</u> , <u>Tiger Leather</u> x2, <u>Mercury</u>	HQ1: <u>Gem Sabatons</u>
<u>Ametrine Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Ametrine</u>	HQ1: <u>Deft Ring</u> +1
<u>Black Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Black Pearl</u>	HQ1: <u>Aura Ring</u> +1
<u>Garnet Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Garnet</u>	HQ1: <u>Puissance Ring</u> +1
<u>General's Shield</u>	60	<i>Adept Smithing(90) Amateur Leathercraft (?)</i>	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x3, <u>Platinum Sheet</u> , <u>Mythril Sheet</u> , <u>Mercury</u> , <u>Sheep Leather</u>	HQ1: <u>Admiral's Shield</u>
<u>Gold Arrowheads</u> x6	60		Wind	<u>Copper Ingot</u> , <u>Gold Ingot</u>	HQ1: <u>Gold Arrowheads</u> x8 HQ2: <u>Gold Arrowheads</u> x10 HQ3: <u>Gold Arrowheads</u> x12
<u>Gold Ring</u>	60		Fire	<u>Gold Ingot</u> x2	HQ1: <u>Gold Ring</u> +1
<u>Goshenite Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Goshenite</u>	HQ1: <u>Wisdom Ring</u> +1
<u>Jambiya</u>	60	<i>Veteran Bonecraft(91) Unknown Smithing(?)</i>	Fire	<u>Steel Ingot</u> , <u>Mercury</u> , <u>Pigeon's Blood Ruby</u> , <u>Marid Tusk</u> , <u>Scintillant Ingot</u>	HQ1: <u>Jambiya</u> +1

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Orichalcum Lance</u>	60	<i>Veteran</i> Woodworking (100) <i>Journeyman</i> Smithing(60)	Fire	<u>Darksteel Ingot</u> , <u>Ash Lumber</u> x2, <u>Orichalcum Ingot</u> , <u>Ruby</u>	HQ1: <u>Triton's Lance</u>
<u>Pearl Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Pearl</u>	HQ1: <u>Loyalty Ring</u> +1
<u>Peridot Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Peridot</u>	HQ1: <u>Alacrity Ring</u> +1
<u>Sha'ir Crackows</u>	60	<i>Veteran</i> Leathercraft(9 2) <i>Novice</i> Clothcraft(?)	Earth	<u>Orichalcum Ingot</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Buffalo Leather</u>	HQ1: <u>Sheikh Crackows</u>
<u>Spark Kris</u>	60		Earth	<u>Mythril Ingot</u> , <u>Darksteel Kris</u>	HQ1: <u>Spark Kris</u> +1
<u>Sphene Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Sphene</u>	HQ1: <u>Verve Ring</u> +1
<u>Turquoise Ring</u>	60		Earth	<u>Mythril Ring</u> +1, <u>Turquoise</u>	HQ1: <u>Solace Ring</u> +1
<u>Mythril Cuisses</u>	61		Fire	<u>Mythril Sheet</u> x2, <u>Ram Leather</u>	HQ1: <u>Mythril Cuisses</u> +1
<u>Platinum Ingot</u>	61		Fire	<u>Platinum Beastcoin</u> x4	HQ Results the Same
<u>Tension Spring II</u> x12	61	Tool: <u>Clockmaking</u>	Earth	<u>Slime Oil</u> , <u>Darksteel Ingot</u> , <u>Mythril Coil</u> x2, <u>Golden Gear</u>	HQ Results the Same
<u>Auto-Repair Kit II</u> x12	62	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Gold Sheet</u> , <u>Glass Fiber</u> , <u>Glass Sheet</u> , <u>Hi-Potion Tank</u> , <u>Kilo Pump</u>	HQ Results the Same
<u>Hydro Chopper</u>	62		Fire	<u>Mythril Sheet</u> , <u>Animal Glue</u> , <u>Heavy Darksteel Axe</u>	HQ1: <u>Hydro Chopper</u> +1
<u>Mythril Sallet</u>	62		Fire	<u>Copper Ingot</u> , <u>Mythril Sheet</u> , <u>Darksteel Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Mythril Sallet</u> +1
<u>Platinum Ingot</u>	63		Fire	<u>Platinum Ore</u> x4	HQ Results the Same
<u>Hosodachi</u>	64	<i>Novice</i> Leathercraft(4 0) <i>Journeyman</i> Alchemy(57)	Fire	<u>Iron Ingot</u> x2, <u>Ash Lumber</u> , <u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Silver Thread</u>	HQ1: <u>Hosodachi</u> +1
<u>Mythril Leggings</u>	64		Fire	<u>Darksteel Sheet</u> , <u>Mythril Sheet</u> x2, <u>Ram Leather</u> x2	HQ1: <u>Mythril Leggings</u> +1
<u>Platinum Ingot</u>	64		Fire	<u>Platinum Nugget</u> x6, <u>Platinum Ore</u>	HQ Results the Same
<u>Platinum Sheet</u>	64		Fire	<u>Platinum Ingot</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Platinum Sheet</u> x6	64	Tool: <u>Sheeting</u>	Fire	<u>Platinum Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Vivio Platinum</u>	64		Wind	<u>Platinum Ore</u> x4, <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Aqua Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Aquamarine</u>	HQ1: <u>Serenity Earring</u>
<u>Green Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Jadeite</u>	HQ1: <u>Celerity Earring</u>
<u>Junior Musketeer's Chakram</u> +1	65		Fire	<u>Gold Ingot</u> , <u>Mercury</u> , <u>Junior Musketeer's Chakram</u>	HQ1: <u>Junior Musketeer's Chakram</u> +2
<u>Moon Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Moonstone</u>	HQ1: <u>Allure Earring</u>
<u>Night Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Painite</u>	HQ1: <u>Mana Earring</u>
<u>Platinum Chain</u> x3	65	Tool: <u>Chainwork</u>	Earth	<u>Platinum Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Platinum Chain</u> x6 HQ2: <u>Platinum Chain</u> x9 HQ3: <u>Platinum Chain</u> x12
<u>Platinum Chain</u>	65		Earth	<u>Platinum Ingot</u> x2	HQ1: <u>Platinum Chain</u> x2 HQ2: <u>Platinum Chain</u> x3 HQ3: <u>Platinum Chain</u> x4
<u>Purple Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Fluorite</u>	HQ1: <u>Grace Earring</u>
<u>Sun Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Sunstone</u>	HQ1: <u>Victory Earring</u>
<u>Yellow Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Chrysoberyl</u>	HQ1: <u>Vigor Earring</u>
<u>Zircon Earring</u>	65		Earth	<u>Gold Earring</u> , <u>Zircon</u>	HQ1: <u>Genius Earring</u>
<u>Mana Tank II</u> x12	66	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Mercury</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Hi-Ether Tank</u> , <u>Kilo Pump</u>	HQ Results the Same
<u>Mythril Gauntlets</u>	66		Fire	<u>Darksteel Sheet</u> , <u>Mythril Sheet</u> , <u>Leather Gloves</u> x2	HQ1: <u>Mythril Gauntlets</u> +1
<u>Sainti</u>	66	<i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> , <u>Rosewood Lumber</u> , <u>Gold Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Sainti</u> +1
<u>Hydro Patas</u>	67		Fire	<u>Mythril Sheet</u> , <u>Animal Glue</u> , <u>Bone Patas</u>	HQ1: <u>Hydro Patas</u> +1
<u>Mythril Breastplate</u>	67		Fire	<u>Darksteel Sheet</u> x2, <u>Mythril Sheet</u> x2, <u>Ram Leather</u> x2	HQ1: <u>Mythril Breastplate</u> +1
<u>Accelerator II</u> x12	68	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Coeurl Whisker</u> , <u>Goblin Grease</u> , <u>Imperial Cermet</u> , <u>Golden Gear</u> , <u>Kilo Fan</u>	HQ Results the Same
<u>Platinum Earring</u>	68		Wind	<u>Platinum Ingot</u> x2	HQ1: <u>Platinum Earring</u> +1
<u>Mailbreaker</u>	69		Fire	<u>Gold Ingot</u> , <u>Bilbo</u> , <u>Mercury</u>	HQ1: <u>Mailbreaker</u> +

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mana Jammer II</u> x12	69	<i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Blessed Mythril Sheet</u> , <u>Artificial Lens</u> , <u>Sieglinde Putty</u> , <u>Water Tank</u> , <u>Kilo Pump</u>	HQ Results the Same
<u>Moblumin Sheet</u>	69		Fire	<u>Moblumin Ingot</u>	HQ Results the Same
<u>Shotel</u>	69	<i>Novice</i> Smithing(33) <i>Apprentice</i> Bonecraft(50)	Fire	<u>Steel Ingot</u> , <u>Silver Ingot</u> , <u>Bugard Tusk</u> , <u>Tiger Eye</u>	HQ1: <u>Shotel +1</u>
<u>Aqua Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Aquamarine</u>	HQ1: <u>Serenity Earring +1</u>
<u>Gold Bangles</u>	70		Fire	<u>Gold Ingot</u> x3	HQ1: <u>Gold Bangles +1</u>
<u>Green Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Jadeite</u>	HQ1: <u>Celerity Earring +1</u>
<u>Moon Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Moonstone</u>	HQ1: <u>Allure Earring +1</u>
<u>Night Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Painite</u>	HQ1: <u>Mana Earring +1</u>
<u>Platinum Arrowheads</u> x6	70		Wind	<u>Copper Ingot</u> , <u>Platinum Ingot</u>	HQ1: <u>Platinum Arrowheads</u> x8 HQ2: <u>Platinum Arrowheads</u> x10 HQ3: <u>Platinum Arrowheads</u> x12
<u>Platinum Ring</u>	70		Fire	<u>Platinum Ingot</u> x2	HQ1: <u>Platinum Ring +1</u>
<u>Purple Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Fluorite</u>	HQ1: <u>Grace Earring +1</u>
<u>Sun Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Sunstone</u>	HQ1: <u>Victory Earring +1</u>
<u>Yellow Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Chrysoberyl</u>	HQ1: <u>Vigor Earring +1</u>
<u>Zircon Earring</u>	70		Earth	<u>Gold Earring +1</u> , <u>Zircon</u>	HQ1: <u>Genius Earring +1</u>
<u>Gold Cuisses</u>	71	<i>Journeyman</i> Alchemy(51)	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Mercury</u> , <u>Ram Leather</u>	HQ1: <u>Gilt Cuisses</u>
<u>Noble's Crown</u>	71		Fire	<u>Copper Ingot</u> , <u>Gold Ingot</u> , <u>Topaz</u>	HQ1: <u>Aristocrat's Crown</u>
<u>Gold Armet</u>	72	<i>Journeyman</i> Alchemy(54)	Fire	<u>Copper Ingot</u> , <u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Mercury</u> , <u>Sheep Leather</u>	HQ1: <u>Gilt Armet</u>
<u>Gold Sword</u>	72		Fire	<u>Gold Ingot</u> x2, <u>Saber</u> , <u>Mercury</u>	HQ1: <u>Gold Sword +1</u>
<u>Moonring Blade</u>	73	<i>Journeyman</i> Smithing(53)	Wind	<u>Iron Ingot</u> , <u>Gold Ingot</u> , <u>Tama-Hagane</u> , <u>Mercury</u>	HQ1: <u>Moonring Blade +1</u>
<u>Shrimp Lantern</u>	73	<i>Novice</i> Smithing(31) <i>Apprentice</i> Alchemy(45)	Fire	<u>Tin Ingot</u> , <u>Beeswax</u> , <u>Moblumin Sheet</u> , <u>Moblin Putty</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Gold Sabatons</u>	74	<i>Journeyman Alchemy(54)</i>	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x3, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Gilt Sabatons</u>
<u>Aquamarine Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Aquamarine</u>	HQ1: <u>Serenity Ring</u>
<u>Ashura</u>	75		Fire	<u>Gold Ingot</u> , <u>Gold Thread</u> , <u>Uchigatana</u>	HQ1: <u>Ashura +1</u>
<u>Chrysoberyl Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Chrysoberyl</u>	HQ1: <u>Vigor Ring</u>
<u>Fluorite Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Fluorite</u>	HQ1: <u>Grace Ring</u>
<u>Jadeite Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Jadeite</u>	HQ1: <u>Celerity Ring</u>
<u>Moon Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Moonstone</u>	HQ1: <u>Allure Ring</u>
<u>Painite Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Painite</u>	HQ1: <u>Mystic Ring</u>
<u>Sun Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Sunstone</u>	HQ1: <u>Victory Ring</u>
<u>Zircon Ring</u>	75		Earth	<u>Gold Ring</u> , <u>Zircon</u>	HQ1: <u>Genius Ring</u>
<u>Gold Patas</u>	76		Fire	<u>Gold Ingot</u> , <u>Patas</u> , <u>Mercury</u>	HQ1: <u>Gold Patas +1</u>
<u>Iron Musketeer's Cuisses +1</u>	76		Fire	<u>Iron Musketeer's Cuisses</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Iron Musketeer's Cuisses +2</u>
<u>Sipahi Boots</u>	76	<i>Novice Leathercraft (38) Unknown Clothcraft(?)</i>	Earth	<u>Mythril Sheet</u> x3, <u>Karakul Leather</u> , <u>Marid Leather</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Boots</u>
<u>Gold Gauntlets</u>	77	<i>Journeyman Alchemy(54)</i>	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x2, <u>Leather Gloves</u> x2, <u>Mercury</u>	HQ1: <u>Gilt Gauntlets</u>
<u>Iron Musketeer's Armet +1</u>	77		Fire	<u>Iron Musketeer's Armet</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Iron Musketeer's Armet +2</u>
<u>Torque</u>	77		Fire	<u>Gold Ingot</u> x4	HQ1: <u>Torque +1</u>
<u>Gold Cuirass</u>	78	<i>Journeyman Alchemy(?)</i>	Fire	<u>Gold Ingot</u> , <u>Cermet Chunk</u> x4, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Gilt Cuirass</u>
<u>Iron Musketeer's Sabatons +1</u>	78		Fire	<u>Iron Musketeer's Sabatons</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Iron Musketeer's Sabatons +2</u>
<u>Morion Earring</u>	78		Earth	<u>Gold Earring</u> , <u>Morion Tathlum</u>	HQ1: <u>Morion Earring +1</u>
<u>Phantom Earring</u>	78		Earth	<u>Gold Earring</u> , <u>Phantom Tathlum</u>	HQ1: <u>Phantom Earring +1</u>
<u>Diamond Knuckles</u>	79	<i>Novice Woodworking (?) Journeyman Smithing(?)</i>	Fire	<u>Darksteel Sheet</u> , <u>Diamond</u> x2, <u>Platinum Sheet</u> , <u>Mahogany Lumber</u>	HQ1: <u>Diamond Knuckles +1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Aquamarine Ring</u>	80		Earth	<u>Gold Ring +1, Aquamarine</u>	HQ1: <u>Serenity Ring +1</u>
<u>Chrysoberyl Ring</u>	80		Earth	<u>Gold Ring +1, Chrysoberyl</u>	HQ1: <u>Vigor Ring +1</u>
<u>Fluorite Ring</u>	80		Earth	<u>Gold Ring +1, Fluorite</u>	HQ1: <u>Grace Ring +1</u>
<u>Gold Buckler</u>	80		Fire	<u>Gold Ingot, Targe, Mercury</u>	HQ1: <u>Gilt Buckler</u>
<u>Jadeite Ring</u>	80		Earth	<u>Gold Ring +1, Jadeite</u>	HQ1: <u>Celerity Ring +1</u>
<u>Moon Ring</u>	80		Earth	<u>Gold Ring +1, Moonstone</u>	HQ1: <u>Allure Ring +1</u>
<u>Painite Ring</u>	80		Earth	<u>Gold Ring +1, Painite</u>	HQ1: <u>Mystic Ring +1</u>
<u>Stoneskin Torque</u>	80		Fire	<u>Indurated Gold Ingot, Torque</u>	HQ Results the Same
<u>Sun Ring</u>	80		Earth	<u>Gold Ring +1, Sunstone</u>	HQ1: <u>Victory Ring +1</u>
<u>Zircon Ring</u>	80		Earth	<u>Gold Ring +1, Zircon</u>	HQ1: <u>Genius Ring +1</u>
<u>Jagdplaute</u>	81	<i>Journeyman Bonecraft(58)</i>	Fire	<u>Emerald, Gold Ingot, Darksteel Sword, Topaz, Platinum Ingot, Ruby, Mercury, Manticore Fang</u>	HQ1: <u>Jagdplaute +1</u>
<u>Lord's Cuisses</u>	81		Fire	<u>Gold Ingot x2, Mercury, Darksteel Cuisses</u>	HQ1: <u>King's Cuisses</u>
<u>Golden Spear</u>	82		Fire	<u>Gold Ingot, Partisan, Mercury</u>	HQ1: <u>Golden Spear +1</u>
<u>Iron Musketeer's Gauntlets +1</u>	82		Fire	<u>Iron Musketeer's Gauntlets, Gold Ingot, Mercury</u>	HQ1: <u>Iron Musketeer's Gauntlets +2</u>
<u>Platinum Mace</u>	82		Fire	<u>Gold Ingot, Darksteel Mace, Platinum Ingot, Mercury</u>	HQ1: <u>Platinum Mace +1</u>
<u>Iron Musketeer's Cuirass +1</u>	83		Fire	<u>Iron Musketeer's Cuirass, Gold Ingot, Mercury</u>	HQ1: <u>Iron Musketeer's Cuirass +2</u>
<u>Lord's Armet</u>	83		Fire	<u>Gold Ingot x2, Mercury, Darksteel Armet</u>	HQ1: <u>King's Armet</u>
<u>Rapier</u>	83	<i>Initiate Smithing(28)</i>	Fire	<u>Gold Ingot, Steel Ingot x2, Fluorite, Mercury</u>	HQ1: <u>Rapier +1</u>
<u>Platinum Cutlass</u>	84		Fire	<u>Cutlass, Gold Ingot, Platinum Ingot, Mercury</u>	HQ1: <u>Platinum Cutlass +1</u>
<u>Shield Plaque</u>	84	<i>Unknown Woodworking (?) Unknown Clothcraft(?)</i>	Fire	<u>Brass Ingot, Mythril Sheet, Rosewood Lumber, Gold Ingot, Gold Sheet, Turquoise, Rhodonite, Scarlet Linen</u>	HQ Results the Same
<u>Angel's Earring</u>	85		Earth	<u>Platinum Earring, Angelstone</u>	HQ1: <u>Heavens Earring</u>
<u>Death Earring</u>	85		Earth	<u>Platinum Earring, Deathstone</u>	HQ1: <u>Hades Earring</u>
<u>Diamond Earring</u>	85		Earth	<u>Platinum Earring, Diamond</u>	HQ1: <u>Omniscient Earring</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Emerald Earring</u>	85		Earth	<u>Platinum Earring, Emerald</u>	HQ1: <u>Nimble Earring</u>
<u>Epee</u>	85		Fire	<u>Angelstone, Gold Ingot, Steel Ingot, Platinum Ingot, Mythril Ingot, Mercury</u>	HQ1: <u>Epee +1</u>
<u>Lord's Sabatons</u>	85		Fire	<u>Gold Ingot, Mercury, Darksteel Sabatons</u>	HQ1: <u>King's Sabatons</u>
<u>Platinum Bangles</u>	85		Fire	<u>Platinum Ingot x4</u>	HQ1: <u>Platinum Bangles +1</u>
<u>Royal Knight Army Shield +1</u>	85		Fire	<u>Royal Knight Army Shield, Gold Ingot, Mercury</u>	HQ1: <u>Royal Knight Army Shield +2</u>
<u>Ruby Earring</u>	85		Earth	<u>Platinum Earring, Ruby</u>	HQ1: <u>Triumph Earring</u>
<u>Sapphire Earring</u>	85		Earth	<u>Platinum Earring, Sapphire</u>	HQ1: <u>Communion Earring</u>
<u>Spinel Earring</u>	85		Earth	<u>Platinum Earring, Spinel</u>	HQ1: <u>Adroit Earring</u>
<u>Temple Knight Army Shield +1</u>	85		Fire	<u>Temple Knight Army Shield, Gold Ingot, Mercury</u>	HQ1: <u>Temple Knight Army Shield +2</u>
<u>Topaz Earring</u>	85		Earth	<u>Platinum Earring, Topaz</u>	HQ1: <u>Robust Earring</u>
<u>Darksteel Sainti</u>	86	<i>Unknown Woodworking (?) Unknown Clothcraft(?)</i>	Fire	<u>Steel Ingot, Darksteel Ingot, Ebony Lumber, Platinum Ingot x2, Mercury</u>	HQ1: <u>Darksteel Sainti +1</u>
<u>Marble Bed</u>	86	<i>Unknown Clothcraft(?)</i>	Wind	<u>Gold Ingot x2, Aquamarine, Rainbow Thread, Silk Cloth, Sarcenet Cloth, Marble x2</u>	HQ Results the Same
<u>Platinum Rod</u>	86		Fire	<u>Gold Ingot, Steel Ingot, Platinum Ingot</u>	HQ1: <u>Platinum Rod +1</u>
<u>Dark Bead</u>	87		Wind	<u>Dark Ore</u>	HQ Results the Same
<u>Earth Bead</u>	87		Wind	<u>Earth Ore</u>	HQ Results the Same
<u>Fire Bead</u>	87		Wind	<u>Fire Ore</u>	HQ Results the Same
<u>Ice Bead</u>	87		Wind	<u>Ice Ore</u>	HQ Results the Same
<u>Kazaridachi</u>	87	<i>Apprentice Smithing(?) Journeyman Woodworking (53)</i>	Fire	<u>Iron Ingot x3, Gold Ingot, Tama-Hagane, Gold Thread, Ancient Lumber, Wyvern Skin</u>	HQ1: <u>Kazaridachi +1</u>
<u>Light Bead</u>	87		Wind	<u>Light Ore</u>	HQ Results the Same
<u>Lightning Bead</u>	87		Wind	<u>Lightning Ore</u>	HQ Results the Same
<u>Water Bead</u>	87		Wind	<u>Water Ore</u>	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Wind Bead</u>	87		Wind	<u>Wind Ore</u>	HQ Results the Same
<u>Colichemarde</u>	88		Fire	<u>Gold Ingot</u> , <u>Deathstone</u> , <u>Mailbreaker</u>	HQ1: <u>Colichemarde +1</u>
<u>Lord's Gauntlets</u>	88		Fire	<u>Gold Ingot</u> x2, <u>Mercury</u> , <u>Darksteel Gauntlets</u>	HQ1: <u>King's Gauntlets</u>
<u>Musketeer's Sword +1</u>	88		Fire	<u>Musketeer's Sword</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Musketeer's Sword +2</u>
<u>Pigeon Earring</u>	88		Earth	<u>Pigeon's Blood Ruby</u> , <u>Platinum Earring</u>	HQ1: <u>Pigeon Earring +1</u>
<u>Aqueous Orichalcum Ingot</u>	89	Tool: <u>Gold Ensorcellment</u>	Fire	<u>Platinum Ore</u> , <u>Orichalcum Ore</u> x3, <u>Lightning Anima</u> , <u>Water Anima</u> , <u>Dark Anima</u>	HQ Results the Same
<u>Barone Gambieras</u>	89	<i>Apprentice Smithing(45) Novice Leathercraft (38)</i>	Fire	<u>Orichalcum Sheet</u> x2, <u>Gold Ingot</u> , <u>Platinum Sheet</u> , <u>Mercury</u> , <u>Buffalo Leather</u> x2	HQ1: <u>Conte Gambieras</u>
<u>Lord's Cuirass</u>	89		Fire	<u>Gold Ingot</u> x3, <u>Gold Sheet</u> x3, <u>Darksteel Cuirass</u> , <u>Platinum Ingot</u> , <u>Mercury</u>	HQ1: <u>King's Cuirass</u>
<u>Orichalcum Ingot</u>	89		Fire	<u>Orichalcum Ore</u> x3, <u>Platinum Ore</u>	HQ Results the Same
<u>Angel's Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Angelstone</u>	HQ1: <u>Heavens Earring +1</u>
<u>Death Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Deathstone</u>	HQ1: <u>Hades Earring +1</u>
<u>Diamond Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Diamond</u>	HQ1: <u>Omniscient Earring +1</u>
<u>Diamond Shield</u>	90		Earth	<u>Kite Shield</u> , <u>Diamond</u> x4, <u>Platinum Sheet</u> x2	HQ1: <u>Diamond Shield +1</u>
<u>Emerald Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Emerald</u>	HQ1: <u>Nimble Earring +1</u>
<u>Frigid Orichalcum</u>	90	Tool: <u>Gold Ensorcellment</u>	Fire	<u>Platinum Ore</u> , <u>Orichalcum Ore</u> x3, <u>Ice Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>Jeweled Collar</u>	90		Earth	<u>Emerald</u> , <u>Gold Sheet</u> , <u>Sapphire</u> , <u>Spinel</u> , <u>Diamond</u> , <u>Topaz</u> , <u>Torque</u> , <u>Ruby</u>	HQ1: <u>Jeweled Collar +1</u>
<u>Messhikimaru</u>	90		Fire	<u>Bewitched Gold Ingot</u> , <u>Kazaridachi</u>	HQ Results the Same
<u>Ruby Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Ruby</u>	HQ1: <u>Triumph Earring +1</u>
<u>Sapphire Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Sapphire</u>	HQ1: <u>Communion Earring +1</u>
<u>Spinel Earring</u>	90		Earth	<u>Platinum Earring +1</u> , <u>Spinel</u>	HQ1: <u>Adroit Earring +1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Spirit Orichalcum</u>	90	Tool: <u>Gold Enso</u> <u>rcellment</u>	Fire	<u>Platinum Ore</u> , <u>Orichalcum Ore</u> x3, <u>Earth Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>Topaz Earring</u>	90		Earth	<u>Platinum Earring</u> +1, <u>Topaz</u>	HQ1: <u>Robust Earring</u> +1
<u>Wing Sword</u>	90		Fire	<u>Gold Ingot</u> , <u>Jagdplaute</u> , <u>Platinum Ingot</u> , <u>Mythril Ingot</u> , <u>Ruby</u>	HQ1: <u>Wing Sword</u> +1
<u>Barone Zucchetto</u>	91	<i>Apprentice</i> <i>Smithing(?)</i>	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Orichalcum Sheet</u> , <u>Gold Ingot</u> , <u>Sapphire</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Conte Zucchetto</u>
<u>Cursed Crown</u>	91		Fire	<u>Copper Ingot</u> , <u>Gold Ingot</u> , <u>Siren's Hair</u>	HQ1: <u>Cursed Crown</u> -1
<u>Orichalcum Chain</u>	91		Earth	<u>Orichalcum Ingot</u> x2	HQ1: <u>Orichalcum Chain</u> x2 HQ2: <u>Orichalcum Chain</u> x3 HQ3: <u>Orichalcum Chain</u> x4
<u>Orichalcum Chain</u> x3	91	Tool: <u>Chainwork</u>	Earth	<u>Orichalcum Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Orichalcum Chain</u> x6 HQ2: <u>Orichalcum Chain</u> x9 HQ3: <u>Orichalcum Chain</u> x12
<u>Orichalcum Earring</u>	91		Wind	<u>Orichalcum Ingot</u> x2	HQ1: <u>Triton Earring</u>
<u>Orichalcum Sheet</u>	91		Fire	<u>Orichalcum Ingot</u>	HQ Results the Same
<u>Orichalcum Sheet</u> x6	91	Tool: <u>Sheeting</u>	Fire	<u>Orichalcum Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Muscle Belt</u>	92		Fire	<u>Gold Ingot</u> , <u>Brass Ingot</u> , <u>Manticore Leather</u>	HQ1: <u>Muscle Belt</u> +1
<u>Orichalcum Dagger</u>	92	<i>Apprentice</i> <i>Smithing(?)</i>	Fire	<u>Darksteel Ingot</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u>	HQ1: <u>Triton's Dagger</u>
<u>Ponderous Lance</u>	92		Fire	<u>Spirit Orichalcum</u> , <u>Orichalcum Lance</u>	HQ Results the Same
<u>Regen Cuirass</u>	92		Fire	<u>Vivio Platinum</u> , <u>Lord's Cuirass</u>	HQ Results the Same
<u>Cursed Diechlings</u>	93	<i>Apprentice</i> <i>Alchemy(?)</i>	Fire	<u>Cermet Chunk</u> , <u>Darksteel Cuisses</u> , <u>Platinum Ingot</u> , <u>Platinum Sheet</u>	HQ1: <u>Cursed Diechlings</u> -1
<u>Hirenjaku</u>	93	<i>Unknown</i> <i>Woodworking</i> <i>(?)</i> <i>Unknown</i> <i>Leathercraft</i> <i>(?)</i>	Fire	<u>Copper Ingot</u> , <u>Tama-Hagane</u> , <u>Elm Lumber</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u> , <u>Silk Thread</u> , <u>Manta Leather</u>	HQ1: <u>Hirenjaku</u> +1
<u>Orichalcum Ring</u>	93		Fire	<u>Orichalcum Ingot</u> x2	HQ1: <u>Triton Ring</u>
<u>Walabra Burner</u>	93	<i>Unknown</i> <i>Woodworking</i> <i>(?)</i>	Fire	<u>Orichalcum Sheet</u> , <u>Ancient Lumber</u> , <u>Gold Ingot</u> , <u>Gold Sheet</u> x2	HQ Results the Same

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Buckler Plaque</u>	94	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Clothcraft(?)	Fire	<u>Mythril Ingot</u> , <u>Silver Sheet</u> , <u>Mahogany Lumber</u> , <u>Platinum Ingot</u> , <u>Platinum Sheet</u> , <u>Fluorite x2</u> , <u>Rainbow Velvet</u>	HQ Results the Same
<u>Cursed Schuhs</u>	94	<i>Apprentice</i> Alchemy(?)	Fire	<u>Cermet Chunk x2</u> , <u>Darksteel Sabatons</u> , <u>Platinum Ingot x2</u>	HQ1: <u>Cursed Schuhs -1</u>
<u>Orichalcum Scythe</u>	94	<i>Recruit</i> Woodworking (19) <i>Unknown</i> Smithing(?)	Fire	<u>Darksteel Ingot x2</u> , <u>Yew Lumber</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u> , <u>Grass Cloth</u>	HQ1: <u>Triton's Scythe</u>
<u>Shirogatana</u>	94	<i>Unknown</i> Smithing(?) <i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot x2</u> , <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Silver Ingot</u> , <u>Manta Leather</u> , <u>Scintillant Ingot</u> , <u>Wamoura Silk</u>	HQ1: <u>Shirogatana +1</u>
<u>Angel's Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Angelstone</u>	HQ1: <u>Heavens Ring</u>
<u>Death Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Deathstone</u>	HQ1: <u>Hades Ring</u>
<u>Diamond Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Diamond</u>	HQ1: <u>Omniscient Ring</u>
<u>Emerald Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Emerald</u>	HQ1: <u>Nimble Ring</u>
<u>Ruby Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Ruby</u>	HQ1: <u>Triumph Ring</u>
<u>Sapphire Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Sapphire</u>	HQ1: <u>Communion Ring</u>
<u>Sha'ir Manteel</u>	95	<i>Journeyman</i> Clothcraft(60)	Earth	<u>Gold Sheet</u> , <u>Ruby</u> , <u>Sapphire</u> , <u>Gold Thread x2</u> , <u>Velvet Cloth x2</u> , <u>Cashmere Cloth</u>	HQ1: <u>Sheikh Manteel</u>
<u>Spinel Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Spinel</u>	HQ1: <u>Adroit Ring</u>
<u>Topaz Ring</u>	95		Earth	<u>Platinum Ring</u> , <u>Topaz</u>	HQ1: <u>Robust Ring</u>
<u>Cursed Handschuhs</u>	96	<i>Apprentice</i> Alchemy(?)	Fire	<u>Cermet Chunk</u> , <u>Darksteel Gauntlets</u> , <u>Platinum Ingot x2</u>	HQ1: <u>Cursed Handschuhs -1</u>
<u>Millionaire Desk</u>	96	<i>Journeyman</i> Woodworking (59) <i>Unknown</i> Smithing(?)	Earth	<u>Darksteel Sheet</u> , <u>Gold Sheet x2</u> , <u>Platinum Sheet</u> , <u>Ancient Lumber</u> , <u>Granite x3</u>	HQ Results the Same
<u>Poseidon's Ring</u>	96		Fire	<u>Aqueous Orichalcum Ingot</u> , <u>Orichalcum Ring</u>	HQ Results the Same
<u>Tojaku</u>	96		Fire	<u>Spirit Orichalcum</u> , <u>Hirenjaku</u>	HQ Results the Same
<u>Blizzard Scythe</u>	97		Fire	<u>Frigid Orichalcum</u> , <u>Orichalcum Scythe</u>	HQ Results the Same
<u>Cursed Schaller</u>	97	<i>Journeyman</i> Smithing(?) <i>Apprentice</i> Alchemy(?)	Fire	<u>Copper Ingot</u> , <u>Sheep Leather</u> , <u>Gold Ingot</u> , <u>Cermet Chunk</u> , <u>Darksteel Sheet</u> , <u>Platinum Chain</u> , <u>Platinum Sheet</u>	HQ1: <u>Cursed Schaller -1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Koenig Shield</u>	97	<i>Journeyman Smithing(58)</i>	Earth	<u>Adaman Sheet, Gold Ingot, Gold Sheet, General's Shield</u>	HQ1: <u>Kaiser Shield</u>
<u>Cursed Cuirass</u>	98	<i>Journeyman Alchemy(?)</i>	Fire	<u>Orichalcum Ingot, Cermet Chunk x3, Darksteel Cuirass, Platinum Chain, Platinum Sheet, Platinum Ingot</u>	HQ1: <u>Cursed Cuirass -1</u>
<u>Scintillant Ingot</u>	98		Fire	<u>Orichalcum Ore, Luminium Ore x3</u>	HQ Results the Same
<u>Angel's Ring</u>	99		Earth	<u>Platinum Ring +1, Angelstone</u>	HQ1: <u>Heavens Ring +1</u>
<u>Death Ring</u>	99		Earth	<u>Platinum Ring +1, Deathstone</u>	HQ1: <u>Hades Ring +1</u>
<u>Diamond Ring</u>	99		Earth	<u>Platinum Ring +1, Diamond</u>	HQ1: <u>Omniscient Ring +1</u>
<u>Emerald Ring</u>	99		Earth	<u>Platinum Ring +1, Emerald</u>	HQ1: <u>Nimble Ring +1</u>
<u>Ruby Ring</u>	99		Earth	<u>Platinum Ring +1, Ruby</u>	HQ1: <u>Triumph Ring +1</u>
<u>Sapphire Ring</u>	99		Earth	<u>Platinum Ring +1, Sapphire</u>	HQ1: <u>Communion Ring +1</u>
<u>Shining Ring</u>	99		Fire	<u>Orichalcum Ingot, Scintillant Ingot</u>	HQ1: <u>Scintillant Ring</u>
<u>Spinel Ring</u>	99		Earth	<u>Platinum Ring +1, Spinel</u>	HQ1: <u>Adroit Ring +1</u>
<u>Topaz Ring</u>	99		Earth	<u>Platinum Ring +1, Topaz</u>	HQ1: <u>Robust Ring +1</u>
<u>Verdun</u>	99	<i>Journeyman Smithing(53)</i>	Fire	<u>Adaman Ingot x2, Platinum Ingot, Gold Ingot, Mercury, Spinel</u>	HQ1: <u>Verdun +1</u>
<u>Brisingamen</u>	100		Fire	<u>Gold Ingot x3, Gold Chain, Jeweled Collar, Platinum Chain x2, Freya's Tear</u>	HQ1: <u>Brisingamen +1</u>
<u>Imperial Egg</u>	100		Fire	<u>Gold Ingot, Platinum Ingot, Orichalcum Ingot, Deathstone, Angelstone, Pigeon's Blood Ruby, Mercury, Bird Egg</u>	HQ1: <u>Tsar's Egg</u>
<u>Awood</u>	101	<i>Unknown Smithing(?) Unknown Woodworking (?)</i>	Fire	<u>Mythril Ingot x2, Darksteel Ingot, Ebony Lumber, Gold Ingot, Turquoise, Scintillant Ingot x2</u>	HQ1: <u>Awood +1</u>
<u>Aqua Ring</u>	102		Earth	<u>Orichalcum Ring, Water Bead</u>	HQ1: <u>Neptune's Ring</u>
<u>Breeze Ring</u>	102		Earth	<u>Orichalcum Ring, Wind Bead</u>	HQ1: <u>Auster's Ring</u>
<u>Dark Ring</u>	102		Earth	<u>Orichalcum Ring, Dark Bead</u>	HQ1: <u>Pluto's Ring</u>
<u>Flame Ring</u>	102		Earth	<u>Orichalcum Ring, Fire Bead</u>	HQ1: <u>Vulcan's Ring</u>
<u>Light Ring</u>	102		Earth	<u>Orichalcum Ring, Light Bead</u>	HQ1: <u>Apollo's Ring</u>
<u>Snow Ring</u>	102		Earth	<u>Orichalcum Ring, Ice Bead</u>	HQ1: <u>Aquilo's Ring</u>
<u>Soil Ring</u>	102		Earth	<u>Orichalcum Ring, Earth Bead</u>	HQ1: <u>Terra's Ring</u>
<u>Thunder Ring</u>	102		Earth	<u>Orichalcum Ring, Lightning Bead</u>	HQ1: <u>Jupiter's Ring</u>
<u>Adaman Cuisses</u>	?	<i>Veteran Smithing(97)</i>	Fire	<u>Adaman Sheet, Darksteel Sheet, Gold Ingot, Tiger Leather, Mercury</u>	HQ1: <u>Gem Cuisses</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Adaman Kilij</u>	?	<i>Veteran</i> Smithing(94) <i>Unknown</i> Woodworking (?)	Fire	<u>Adaman Ingot</u> x2, <u>Ebony Lumber</u> , <u>Aquamarine</u> , <u>Deathstone</u> , <u>Marid Leather</u> , <u>Scintillant Ingot</u> x2	HQ1: <u>Adaman Kilij +1</u>
<u>Adaman Sainti</u>	?	<i>Veteran</i> Smithing(91) <i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Adaman Ingot</u> , <u>Ebony Lumber</u> , <u>Gold Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Gem Sainti</u>
<u>Aketon</u>	?	<i>Craftsman</i> Clothcraft(65) <i>Initiate</i> Alchemy(?)	Earth	<u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> , <u>Platinum Ingot</u> , <u>Gold Thread</u> x2, <u>Silk Cloth</u> , <u>Beetle Blood</u>	HQ1: <u>Aketon +1</u>
<u>Alumine Haubert</u>	?	<i>Craftsman</i> Smithing(64) <i>Unknown</i> Clothcraft(?)	Earth	<u>Darksteel Sheet</u> , <u>Aluminum Sheet</u> , <u>Aluminum Ingot</u> , <u>Darksteel Chain</u> x3, <u>Velvet Cloth</u> , <u>Silk Cloth</u>	HQ1: <u>Luisant Haubert</u>
<u>Alumine Salade</u>	?	<i>Craftsman</i> Smithing(62)	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Aluminum Sheet</u> , <u>Darksteel Chain</u> , <u>Sheep Leather</u>	HQ1: <u>Luisant Salade</u>
<u>Arquebus</u>	?	<i>Apprentice</i> Smithing(50) <i>Novice</i> Woodworking (?)	Fire	<u>Steel Ingot</u> x2, <u>Brass Ingot</u> , <u>Mahogany Lumber</u>	HQ1: <u>Arquebus +1</u>
<u>Barone Corazza</u>	?	<i>Veteran</i> Smithing(95) <i>Unknown</i> Leathercraft (?)	Earth	<u>Darksteel Sheet</u> , <u>Molybdenum Sheet</u> , <u>Gold Ingot</u> , <u>Orichalcum Chain</u> , <u>Mercury</u> , <u>Water Bead</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u>	HQ1: <u>Conte Corazza</u>
<u>Barone Manopolas</u>	?	<i>Veteran</i> Smithing(94) <i>Unknown</i> Leathercraft (?)	Earth	<u>Adaman Sheet</u> x2, <u>Gold Ingot</u> , <u>Mercury</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u> x2	HQ1: <u>Conte Manopolas</u>
<u>Black Adargas</u>	?	<i>Craftsman</i> Leathercraft (76) <i>Unknown</i> Smithing(?)	Fire	<u>Darksteel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Ovinnik Leather</u>	HQ1: <u>Black Adargas +1</u>
<u>Black Sallet</u>	?	<i>Veteran</i> Smithing(96)	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Orichalcum Ingot</u> , <u>Sheep Leather</u> , <u>Kunwu Sheet</u>	HQ1: <u>Onyx Sallet</u>
<u>Bloody Aketon</u>	?	<i>Adept</i> Clothcraft(88) <i>Journeyman</i> Alchemy(59)	Earth	<u>Saruta Cotton</u> x2, <u>Platinum Ingot</u> , <u>Gold Thread</u> x2, <u>Silk Cloth</u> , <u>Dragon Blood</u>	HQ1: <u>Carnage Aketon</u>
<u>Buzdygan</u>	?	<i>Veteran</i> Smithing(98)	Fire	<u>Adaman Ingot</u> x3, <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Buzdygan +1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Carapace Ring</u>	?	<i>Apprentice</i> Bonecraft(42)	Wind	<u>Mythril Ingot, Crab Shell</u>	HQ1: <u>Carapace Ring +1</u>
<u>Chasuble</u>	?	<i>Adept</i> Leathercraft (90) <i>Journeyman</i> Clothcraft(?)	Earth	<u>Platinum Ingot, Silver Thread, Velvet Cloth x2, Manticore Leather, Eft Skin, Eltoro Leather x2</u>	HQ1: <u>Chasuble +1</u>
<u>Coffee Table</u>	?	<i>Veteran</i> Woodworking (95) <i>Unknown</i> Clothcraft(?)	Wind	<u>Gold Ingot, Gold Thread, Lancewood Lumber x3, Silver Brocade</u>	HQ Results the Same
<u>Copper Bullet x33</u>	?	<i>Initiate</i> Alchemy(26)	Fire	<u>Firesand, Copper Ingot</u>	HQ1: <u>Copper Bullet x66</u> HQ2: <u>Copper Bullet x99</u> HQ3: <u>Copper Bullet x99</u>
<u>Corselet</u>	?	<i>Veteran</i> Leathercraft (100) <i>Unknown</i> Smithing(?)	Earth	<u>Adaman Sheet, Mercury, Laminated Buffalo Leather, Ovinnik Leather, Marid Leather, Marid Hair, Scintillant Ingot, Star Sapphire</u>	HQ1: <u>Corselet +1</u>
<u>Culverin</u>	?	<i>Veteran</i> Smithing (100) <i>Journeyman</i> Woodworking (?)	Fire	<u>Adaman Ingot, Darksteel Ingot x2, Mahogany Lumber, Brass Ingot</u>	HQ1: <u>Culverin +1</u>
<u>Cursed Celata</u>	?	<i>Veteran</i> Smithing(95)	Fire	<u>Adaman Chain, Adaman Sheet, Copper Ingot, Brass Sheet, Sheep Leather</u>	HQ1: <u>Cursed Celata -1</u>
<u>Cursed Hauberk</u>	?	<i>Veteran</i> Smithing(96) <i>Apprentice</i> Clothcraft(?)	Earth	<u>Adaman Chain, Adaman Sheet, Hauberk, Gold Thread, Sheep Leather, Southern Pearl, Rainbow Cloth, Brass Ingot</u>	HQ1: <u>Cursed Hauberk -1</u>
<u>Cursed Mufflers</u>	?	<i>Veteran</i> Smithing(94)	Earth	<u>Adaman Sheet, Thick Mufflers, Brass Ingot</u>	HQ1: <u>Cursed Mufflers -1</u>
<u>Cursed Sollerets</u>	?	<i>Veteran</i> Smithing(93)	Earth	<u>Adaman Chain, Adaman Sheet, Thick Sollerets, Brass Ingot</u>	HQ1: <u>Cursed Sollerets -1</u>
<u>Dark Amood</u>	?	<i>Artisan</i> Smithing(80) <i>Unknown</i> Woodworking (?)	Fire	<u>Steel Ingot x2, Darksteel Ingot x2, Ebony Lumber, Silver Ingot, Garnet, Moblumin Ingot</u>	HQ1: <u>Dark Amood +1</u>
<u>Dark Mezraq</u>	?	<i>Adept</i> Woodworking (82) <i>Unknown</i> Smithing(?)	Wind	<u>Darksteel Ingot x2, Ebony Lumber, Platinum Ingot, Wamoura Silk</u>	HQ1: <u>Dark Mezraq +1</u>
<u>Darksteel Falx</u>	?	<i>Artisan</i> Smithing(79) <i>Novice</i> Woodworking (40)	Fire	<u>Mythril Ingot, Darksteel Ingot x3, Ebony Lumber, Black Pearl, Buffalo Leather</u>	HQ1: <u>Darksteel Falx +1</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Darksteel Hexagun</u>	?	<i>Craftsman</i> Smithing(68) <i>Unknown</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> , <u>Steel Ingot</u> , <u>Silver Ingot</u> , <u>Ebony Lumber</u> x2	HQ1: <u>Darksteel Hexagun</u> +1
<u>Darksteel Kilij</u>	?	<i>Adept</i> Smithing(82) <i>Unknown</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x2, <u>Ebony Lumber</u> , <u>Platinum Ingot</u> x2, <u>Ruby</u> , <u>Garnet</u> , <u>Marid</u> , <u>Leather</u>	HQ1: <u>Darksteel Kilij</u> +1
<u>Darksteel Kris</u>	?	<i>Artisan</i> Smithing(72)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Painite</u>	HQ1: <u>Darksteel Kris</u> +1
<u>Darksteel Voulge</u>	?	<i>Artisan</i> Smithing(75) <i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Ebony</u> <u>Lumber</u> , <u>Gold Ingot</u>	HQ1: <u>Darksteel Voulge</u> +1
<u>Dusk Jerkin</u>	?	<i>Veteran</i> Leathercraft (100)	Earth	<u>Gold Ingot</u> , <u>Northern Jerkin</u> , <u>Behemoth</u> <u>Leather</u> , <u>Wyvern Skin</u>	HQ1: <u>Dusk Jerkin</u> +1
<u>Eisenhentzes</u>	?	<i>Apprentice</i> Smithing(42)	Fire	<u>Bronze Sheet</u> , <u>Iron Sheet</u> , <u>Silver Ingot</u> , <u>Mercury</u> , <u>Leather Gloves</u> x2	HQ1: <u>Kampfhentzes</u>
<u>Eisenschaller</u>	?	<i>Novice</i> Smithing(38)	Fire	<u>Copper Ingot</u> , <u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfschaller</u>
<u>Eisenschuhs</u>	?	<i>Apprentice</i> Smithing(41) <i>Recruit</i> Leathercraft (13)	Fire	<u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Dhalmel</u> <u>Leather</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfschuhs</u>
<u>Engetsuto</u>	?	<i>Adept</i> Woodworking (90) <i>Unknown</i> Smithing(?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Dogwood</u> <u>Lumber</u> , <u>Scintillant Ingot</u>	HQ1: <u>Engetsuto</u> +1
<u>Errant Hat</u>	?	<i>Veteran</i> Clothcraft(92) <i>Novice</i> Leathercraft (34)	Earth	<u>Pearl</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> x2, <u>Silk Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Mahatma Hat</u>
<u>Falx</u>	?	<i>Novice</i> Smithing(39) <i>Recruit</i> Leathercraft (13)	Fire	<u>Steel Ingot</u> x3, <u>Mythril Ingot</u> , <u>Holly</u> <u>Lumber</u> , <u>Pearl</u> , <u>Dhalmel Leather</u>	HQ1: <u>Falx</u> +1
<u>Flashbulb</u> x12	?	<i>Apprentice</i> Alchemy(48) Tool: <u>Iatrochemistry</u>	Fire	<u>Glass Fiber</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Lamp Marimo</u> , <u>Water Tank</u>	HQ Results the Same
<u>Fuma</u> <u>Shuriken</u> x3	?	<i>Adept</i> Smithing(85)	Wind	<u>Gold Ingot</u> , <u>Mythril Sheet</u> , <u>Tama-Hagane</u> , <u>Mercury</u>	HQ1: <u>Fuma Shuriken</u> x6 HQ2: <u>Fuma Shuriken</u> x9 HQ3: <u>Fuma Shuriken</u> x12

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Gold Algol</u>	?	<i>Veteran</i> Alchemy (100)	Fire	<u>Divine Lumber</u> , <u>Gold Ingot</u> x2, <u>Super Cermet</u> x4, <u>Scintillant Ingot</u>	HQ1: <u>Gold Algol</u> +1
<u>Gold Bullet</u> x33	?	<i>Adept</i> Alchemy(85)	Fire	<u>Gold Ingot</u> , <u>Firesand</u>	HQ1: <u>Gold Bullet</u> x66 HQ2: <u>Gold Bullet</u> x99 HQ3: <u>Gold Bullet</u> x99
<u>Hawkeye</u> x8	?	<i>Novice</i> Clothcraft (35)	Wind	<u>Silver Ingot</u> , <u>Animal Glue</u> , <u>Yagudo Feather</u> x2	HQ1: <u>Hawkeye</u> x12 HQ2: <u>Hawkeye</u> x16 HQ3: <u>Hawkeye</u> x20
<u>Hayabusa</u>	?	<i>Adept</i> Smithing(88)	Fire	<u>Imperial Wootz Ingot</u> , <u>Manta Leather</u> , <u>Scintillant Ingot</u>	HQ1: <u>Hayabusa</u> +1
<u>Hexagun</u>	?	<i>Artisan</i> Smithing(77) <i>Unknown</i> Woodworking (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Walnut Lumber</u> , <u>Bloodwood Lumber</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Hexagun</u> +1
<u>Holy Breastplate</u>	?	<i>Artisan</i> Smithing(80) <i>Novice</i> Leathercraft (?)	Earth	<u>Darksteel Sheet</u> , <u>Blessed Mythril Sheet</u> x3, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Ram Leather</u> x2	HQ1: <u>Divine Breastplate</u>
<u>Imperial Tapestry</u>	?	<i>Veteran</i> Leathercraft (94)	Earth	<u>Gold Ingot</u> , <u>Turquoise</u> , <u>Gold Thread</u> x2, <u>Marid Hair</u> , <u>Wamoura Cloth</u> , <u>Imperial Silk Cloth</u> x2	HQ Results the Same
<u>Khimaira Jambiya</u>	?	<i>Veteran</i> Bonecraft(98)	Fire	<u>Steel Ingot</u> , <u>Gold Ingot</u> , <u>Mercury</u> , <u>Star Sapphire</u> , <u>Khimaira Horn</u>	HQ1: <u>Amir Jambiya</u>
<u>Koenigs Knuckles</u>	?	<i>Veteran</i> Smithing(91)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> , <u>Diamond Knuckles</u> , <u>Mercury</u>	HQ1: <u>Kaiser Knuckles</u>
<u>Kris</u>	?	<i>Novice</i> Smithing(38)	Fire	<u>Iron Ingot</u> , <u>Steel Ingot</u> , <u>Black Pearl</u>	HQ1: <u>Kris</u> +1
<u>Kyudogi</u>	?	<i>Veteran</i> Clothcraft(100) <i>Unknown</i> Leathercraft (?)	Earth	<u>Rainbow Thread</u> , <u>Kejusu Satin</u> , <u>Sailcloth</u> , <u>Sheep Chammy</u> , <u>Cerberus Leather</u> , <u>Scintillant Ingot</u> , <u>Yoichi's Sash</u> , <u>Imperial Silk Cloth</u>	HQ1: <u>Kyudogi</u> +1
<u>Mana Booster</u> x12	?	<i>Apprentice</i> Alchemy(49) Tool: Iatrochemistry	Earth	<u>Mercury</u> , <u>Fiend Blood</u> , <u>Brass Tank</u> , <u>Imperial Cermet</u> , <u>Mana Wand</u>	HQ Results the Same
<u>Nadziak</u>	?	<i>Veteran</i> Smithing(93) <i>Recruit</i> Woodworking (?)	Fire	<u>Adaman Ingot</u> , <u>Gold Ingot</u> , <u>Oak Lumber</u> , <u>Mercury</u>	HQ1: <u>Nadziak</u> +1
<u>Naigama</u>	?	<i>Adept</i> Bonecraft(88) <i>Unknown</i> Smithing(?)	Wind	<u>Bloodwood Lumber</u> , <u>Karakul Leather</u> , <u>Relic Steel</u> , <u>Marid Tusk</u> , <u>Scintillant Ingot</u>	HQ1: <u>Naigama</u> +1

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Negoroshiki</u>	?	<i>Craftsman</i> Smithing(66) <i>Unknown</i> Woodworking (?)	Fire	<u>Copper Ingot</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Oak Lumber</u>	HQ1: <u>Negoroshiki +1</u>
<u>Plastron</u>	?	<i>Veteran</i> Smithing(97) <i>Unknown</i> Leathercraft (?)	Fire	<u>Darksteel Sheet x2</u> , <u>Darksteel Chain</u> , <u>Orichalcum Ingot</u> , <u>Tiger Leather x2</u> , <u>Kunwu Iron Ingot</u> , <u>Kunwu Sheet</u>	HQ1: <u>Plastron +1</u>
<u>Platinum Bullet x33</u>	?	<i>Veteran</i> Alchemy(92)	Fire	<u>Platinum Ingot</u> , <u>Firesand</u>	HQ1: <u>Platinum Bullet x66</u> HQ2: <u>Platinum Bullet x99</u> HQ3: <u>Platinum Bullet x99</u>
<u>Raptor Ledelsens</u>	?	<i>Journeyman</i> Leathercraft(55)	Earth	<u>Raptor Skin</u> , <u>Cuir Highboots</u> , <u>Mythril Sheet</u>	HQ1: <u>Dino Ledelsens</u>
<u>Rising Sun</u>	?	<i>Adept</i> Smithing(87)	Wind	<u>Gold Ingot</u> , <u>Tama-Hagane</u> , <u>Mercury</u>	HQ1: <u>Rising Sun +1</u>
<u>Ritter Shield</u>	?	<i>Veteran</i> Smithing(95)	Earth	<u>Adaman Sheet x2</u> , <u>Ash Lumber</u> , <u>Brass Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Ritter Shield +1</u>
<u>Scepter</u>	?	<i>Veteran</i> Smithing(96)	Fire	<u>Adaman Ingot x2</u> , <u>Gold Ingot</u> , <u>Darksteel Ingot</u> , <u>Mercury</u>	HQ1: <u>Scepter +1</u>
<u>Schlaeger</u>	?	<i>Journeyman</i> Smithing(59)	Fire	<u>Silver Ingot</u> , <u>Darksteel Ingot x2</u>	HQ1: <u>Schlaeger +1</u>
<u>Schwert</u>	?	<i>Artisan</i> Smithing(71) <i>Journeyman</i> Alchemy(56)	Fire	<u>Cermet Chunk</u> , <u>Steel Ingot x2</u> , <u>Mythril Ingot</u> , <u>Moonstone</u>	HQ1: <u>Schwert +1</u>
<u>Silk Cuffs</u>	?	<i>Artisan</i> Clothcraft(71)	Earth	<u>Lapis Lazuli x2</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u>	HQ1: <u>Silk Cuffs +1</u>
<u>Silk Cuffs</u>	?	<i>Craftsman</i> Clothcraft(66)	Earth	<u>Aquamarine x2</u> , <u>Velvet Cloth</u> , <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Silk Cuffs +1</u>
<u>Silk Slops</u>	?	<i>Craftsman</i> Clothcraft(67)	Earth	<u>Gold Sheet</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth x2</u>	HQ1: <u>Silk Slops +1</u>
<u>Silken Cuffs</u>	?	<i>Artisan</i> Clothcraft(71)	Earth	<u>Lapis Lazuli x2</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth</u>	HQ1: <u>Magi Cuffs</u>
<u>Silken Hat</u>	?	<i>Craftsman</i> Clothcraft(65)	Earth	<u>Gold Sheet</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth x2</u>	HQ1: <u>Magi Hat</u>
<u>Silken Slops</u>	?	<i>Craftsman</i> Clothcraft(67)	Earth	<u>Gold Sheet</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Imperial Silk Cloth x2</u>	HQ1: <u>Magi Slops</u>
<u>Sipahi Dastanas</u>	?	<i>Adept</i> Leathercraft(87) <i>Unknown</i> Clothcraft(?)	Earth	<u>Mythril Sheet</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u>	HQ1: <u>Abtal Dastanas</u>
<u>Sipahi Zerehs</u>	?	<i>Adept</i> Clothcraft(82) <i>Unknown</i> Leathercraft (?)	Earth	<u>Mythril Chain</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth x2</u> , <u>Wamoura Cloth</u>	HQ1: <u>Abtal Zerehs</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Stabilizer</u> x12	?	<i>Apprentice</i> Alchemy(46) Tool: <u>Iatrochemistry</u>	Fire	<u>Mythril Sheet</u> , <u>Sieglinde Putty</u> , <u>Ebonite</u> , <u>Black Ghost</u> , <u>Water Tank</u>	HQ Results the Same
<u>Stabilizer II</u> x12	?	<i>Journeyman</i> Alchemy(56) Tool: <u>Iatrochemistry</u>	Fire	<u>Mythril Sheet</u> , <u>Sieglinde Putty</u> , <u>High</u> <u>Ebonite</u> , <u>Black Ghost</u> , <u>Water Tank</u>	HQ Results the Same
<u>Tabarzin</u>	?	<i>Veteran</i> Smithing(99) <i>Novice</i> Woodworking (?)	Fire	<u>Adaman Ingot</u> x2, <u>Gold Ingot</u> , <u>Darksteel</u> <u>Ingot</u> , <u>Mahogany Lumber</u> , <u>Mercury</u>	HQ1: <u>Tabarzin +1</u>
<u>Tanegashima</u>	?	<i>Journeyman</i> Smithing(54) <i>Initiate</i> Woodworking (30)	Fire	<u>Copper Ingot</u> , <u>Steel Ingot</u> x2, <u>Oak</u> <u>Lumber</u>	HQ1: <u>Tanegashima +1</u>
<u>Tiger</u> <u>Ledelsens</u>	?	<i>Artisan</i> Leathercraft (75)	Earth	<u>Cuir Highboots</u> , <u>Mythril Sheet</u> , <u>Tiger</u> <u>Leather</u>	HQ1: <u>Feral Ledelsens</u>
<u>Tomahawk</u>	?	<i>Novice</i> Smithing(32) <i>Amateur</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Tomahawk +1</u>
<u>Toporok</u>	?	<i>Veteran</i> Smithing(99) <i>Unknown</i> Woodworking (?)	Fire	<u>Adaman Ingot</u> x3, <u>Ebony Lumber</u> , <u>Gold</u> <u>Ingot</u> , <u>Painite</u> x2, <u>Mercury</u>	HQ1: <u>Toporok +1</u>
<u>Tower Shield</u>	?	<i>Artisan</i> Woodworking (80)	Earth	<u>Ebony Lumber</u> , <u>Brass Ingot</u> , <u>Brass Sheet</u> , <u>Oak Lumber</u> x2, <u>Mahogany Lumber</u>	HQ1: <u>Tower Shield +1</u>
<u>Tulwar</u>	?	<i>Apprentice</i> Smithing(41)	Fire	<u>Silver Ingot</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Tulwar +1</u>
<u>Velvet Cuffs</u>	?	<i>Craftsman</i> Clothcraft(61)	Earth	<u>Velvet Cloth</u> , <u>Tourmaline</u> x2, <u>Silver</u> <u>Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Cuffs</u>
<u>Velvet Cuffs</u>	?	<i>Journeyman</i> Clothcraft(58)	Earth	<u>Velvet Cloth</u> , <u>Peridot</u> x2, <u>Silver Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Cuffs</u>
<u>Velvet Robe</u>	?	<i>Journeyman</i> Clothcraft(58)	Earth	<u>Velvet Cloth</u> x2, <u>Brass Scales</u> , <u>Silver</u> <u>Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Mage's Robe</u>
<u>Velvet Slops</u>	?	<i>Journeyman</i> Clothcraft(57)	Earth	<u>Velvet Cloth</u> x2, <u>Brass Sheet</u> , <u>Silver</u> <u>Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Mage's Slops</u>
<u>Voulge</u>	?	<i>Novice</i> Smithing(36) <i>Amateur</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> x2, <u>Mythril Ingot</u> , <u>Holly Lumber</u>	HQ1: <u>Voulge +</u>

Goldsmithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>War Aketon</u>	?	<i>Adept</i> Clothcraft(86) <i>Apprentice</i> Leathercraft (?)	Earth	<u>Gold Ingot</u> , <u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> x2, <u>Gold Thread</u> , <u>Tiger Leather</u> x2	HQ1: <u>War Aketon +1</u>
<u>Wing Earring</u>	?	<i>Apprentice</i> Clothcraft(44)	Earth	<u>Insect Wing</u> x2, <u>Silver Ingot</u>	HQ1: <u>Drone Earring</u>
<u>Wool Cuffs</u>	?	<i>Novice</i> Clothcraft(41)	Earth	<u>Tourmaline</u> x2, <u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Wool Cuffs +1</u>
<u>Wool Gambison</u>	?	<i>Apprentice</i> Clothcraft(50)	Earth	<u>Brass Scales</u> , <u>Wool Thread</u> , <u>Saruta Cotton</u> x2, <u>Wool Cloth</u> x4	HQ1: <u>Wool Gambison +1</u>
<u>Wool Hat</u>	?	<i>Novice</i> Clothcraft(40)	Earth	<u>Brass Sheet</u> , <u>Linen Thread</u> , <u>Linen Cloth</u> , <u>Wool Cloth</u> x2	HQ1: <u>Wool Hat +1</u>
<u>Wool Slops</u>	?	<i>Apprentice</i> Clothcraft(42)	Earth	<u>Brass Sheet</u> , <u>Linen Cloth</u> , <u>Wool Thread</u> , <u>Wool Cloth</u> x2	HQ1: <u>Wool Slops +1</u>

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Brass Ingot</u>	23		Lightning	<u>Moblin Helm</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Brass Ingot</u> HQ3: <u>Gold Ingot</u>
<u>Brass Ingot</u> x3	24		Lightning	<u>Moblin Mail</u>	HQ1: <u>Brass Ingot</u> x3 HQ2: <u>Brass Ingot</u> x3 HQ3: <u>Gold Ingot</u>
<u>Bronze Ingot</u>	31		Lightning	<u>Heat Rod</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Iron Ingot</u> x2 HQ3: <u>Amethyst</u>
<u>Sardonyx</u>	44		Lightning	<u>Flame Boomerang</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Garnet</u>
<u>Gold Ingot</u>	52		Lightning	<u>Gold Orcmask</u>	HQ1: <u>Gold Ingot</u> HQ2: <u>Gold Ingot</u> HQ3: <u>Gold Ingot</u>
<u>Ram Horn</u>	64		Lightning	<u>Lilith's Rod</u>	HQ1: <u>Ram Horn</u> HQ2: <u>Painite</u>
<u>Amber</u>	--		Lightning	<u>Amber Earring</u>	HQ1: <u>Amber</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Amber</u>	--		Lightning	<u>Amber Ring</u>	HQ1: <u>Amber</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Amethyst</u>	--		Lightning	<u>Amethyst Ring</u>	HQ1: <u>Amethyst</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Amethyst</u>	--		Lightning	<u>Amethyst Earring</u>	HQ1: <u>Amethyst</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Ametrine</u>	--		Lightning	<u>Ametrine Ring</u>	HQ1: <u>Ametrine</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Ash Lumber</u> x2	--		Lightning	<u>Heater Shield</u>	HQ1: <u>Iron Ingot</u> x2 HQ2: <u>Darksteel Nugget</u> x6
<u>Ash Lumber</u>	--		Lightning	<u>Golden Spear</u>	HQ1: <u>Silver Thread</u> HQ2: <u>Darksteel Nugget</u> x6 HQ3: <u>Gold Ingot</u>
<u>Ash Lumber</u>	--		Lightning	<u>Brass Axe</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Brass Ingot</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Hydro Claws</u>	HQ1: <u>Beetle Jaw</u> HQ2: <u>Steel Nugget</u> x6 HQ3: <u>Mythril Ingot</u>
<u>Black Pearl</u>	--		Lightning	<u>Black Ring</u>	HQ1: <u>Black Pearl</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Brass Ingot</u>	--		Lightning	<u>Brass Mittens</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Bronze Ingot</u>

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Brass Ingot</u>	--		Lightning	<u>Brass Ring</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Brass Ingot</u> x2
<u>Brass Ingot</u>	--		Lightning	<u>Muscle Belt</u>	HQ1: <u>Manticore Leather</u> HQ2: <u>Gold Ingot</u>
<u>Brass Ingot</u>	--		Lightning	<u>Bastokan Leggings</u>	
<u>Brass Ingot</u>	--		Lightning	<u>Brass Hairpin</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Brass Ingot</u>
<u>Brass Ingot</u>	--		Lightning	<u>Sapara</u>	HQ1: <u>Brass Ingot</u> x2 HQ2: <u>Silver Ingot</u>
<u>Brass Ingot</u>	--		Lightning	<u>Brass Mask</u>	
<u>Bronze Ingot</u>	--		Lightning	<u>Brass Rod</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Copper Ingot</u> HQ3: <u>Brass Ingot</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Gold Patas</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Gold Ingot</u>
<u>Bronze Ingot</u> x3	--		Lightning	<u>Brass Harness</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Brass Ingot</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Brass Cap</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Brass Leggings</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Brass Hammer</u>	HQ1: <u>Bronze Ingot</u> x2
<u>Cermet</u> <u>Chunk</u>	--		Lightning	<u>Cursed Handschuhs</u>	
<u>Cermet</u> <u>Chunk</u>	--		Lightning	<u>Cursed Schuhs</u>	HQ1: <u>Cermet Chunk</u> x2
<u>Clear Topaz</u>	--		Lightning	<u>Clear Ring</u>	HQ1: <u>Clear Topaz</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Clear Topaz</u>	--		Lightning	<u>Clear Earring</u>	HQ1: <u>Clear Topaz</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Copper Ingot</u>	--		Lightning	<u>Sabiki Rig</u>	HQ1: <u>Copper Ingot</u> x2 HQ2: <u>Copper Ingot</u> x3 HQ3: <u>Cotton Thread</u> x2
<u>Copper Ingot</u>	--		Lightning	<u>Copper Hairpin</u>	HQ1: <u>Copper Ingot</u>
<u>Copper Ingot</u>	--		Lightning	<u>Mythril Sallet</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Mythril Ingot</u>
<u>Copper Ingot</u>	--		Lightning	<u>Banded Helm</u>	HQ1: <u>Sheep Leather</u>
<u>Copper Ingot</u>	--		Lightning	<u>Copper Ring</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Copper Ingot</u> x2
<u>Copper Ingot</u>	--		Lightning	<u>Circlet</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Brass Ingot</u>

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Copper Ingot</u>	--		Lightning	<u>Cursed Schaller</u>	HQ1: <u>Cermet Chunk</u> HQ2: <u>Gold Ingot</u> HQ3: <u>Platinum Ingot</u>
<u>Copper Ingot</u>	--		Lightning	<u>Poet's Circlet</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Mythril Ingot</u>
<u>Cotton Thread</u>	--		Lightning	<u>Brass Scale Mail</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Sheep Leather</u> x3
<u>Cotton Thread</u>	--		Lightning	<u>Wingedge</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Mythril Ingot</u>
<u>Darksteel Nugget</u> x6	--		Lightning	<u>Koenig Shield</u>	HQ1: <u>Darksteel Nugget</u> x12 HQ2: <u>Adaman Nugget</u> x6
<u>Garnet</u>	--		Lightning	<u>Garnet Ring</u>	HQ1: <u>Garnet</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Giant Femur</u>	--		Lightning	<u>Hydro Patas</u>	HQ1: <u>Carbon Fiber</u> HQ2: <u>Crab Shell</u> HQ3: <u>Mythril Ingot</u>
<u>Gold Ingot</u>	--		Lightning	<u>Sun Ring</u>	
<u>Gold Ingot</u>	--		Lightning	<u>Gold Hairpin</u>	HQ1: <u>Gold Ingot</u>
<u>Goshenite</u>	--		Lightning	<u>Goshenite Ring</u>	HQ1: <u>Goshenite</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Grass Thread</u> x3	--		Lightning	<u>Brass Subligar</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Bronze Ingot</u> HQ3: <u>Brass Ingot</u>
<u>Grass Thread</u> x6	--		Lightning	<u>Mythril Gauntlets</u>	HQ1: <u>Sheep Leather</u> x4 HQ2: <u>Mythril Ingot</u> HQ3: <u>Darksteel Nugget</u> x6
<u>Iron Ingot</u>	--		Lightning	<u>Mythril Degen</u>	HQ1: <u>Iron Ingot</u> x2 HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Iron Ingot</u>	--		Lightning	<u>Gold Buckler</u>	HQ1: <u>Holly Lumber</u> HQ2: <u>Mercury</u> HQ3: <u>Gold Ingot</u>
<u>Iron Nugget</u> x6	--		Lightning	<u>Spark Baselard</u>	HQ1: <u>Steel Nugget</u> x6 HQ2: <u>Silver Ingot</u>
<u>Lapis Lazuli</u>	--		Lightning	<u>Lapis Lazuli Ring</u>	HQ1: <u>Lapis Lazuli</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Lapis Lazuli</u>	--		Lightning	<u>Lapis Lazuli Earring</u>	HQ1: <u>Lapis Lazuli</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Light Opal</u>	--		Lightning	<u>Opal Earring</u>	HQ1: <u>Light Opal</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Light Opal</u>	--		Lightning	<u>Opal Ring</u>	HQ1: <u>Light Opal</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lizard Skin</u>	--		Lightning	<u>Ashura</u>	HQ1: <u>Tama-Hagane</u> HQ2: <u>Gold Thread</u> HQ3: <u>Gold Ingot</u>
<u>Mercury</u>	--		Lightning	<u>Gold Cuisses</u>	HQ1: <u>Ram Leather</u> HQ2: <u>Cermet Chunk</u> HQ3: <u>Gold Ingot</u>
<u>Mercury</u>	--		Lightning	<u>Moonring Blade</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Gold Ingot</u> HQ3: <u>Tama-Hagane</u>
<u>Mercury</u>	--		Lightning	<u>Chakram</u>	HQ1: <u>Steel Ingot</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Gold Ingot</u>
<u>Mythril Ingot</u>	--		Lightning	<u>Mythril Ring</u>	HQ1: <u>Mythril Ingot</u> HQ2: <u>Mythril Ingot x2</u>
<u>Mythril Ingot</u>	--		Lightning	<u>Buckler</u>	
<u>Mythril Ingot</u>	--		Lightning	<u>Reraise Earring</u>	
<u>Mythril Ingot</u>	--		Lightning	<u>Wing Gorget</u>	HQ1: <u>Mythril Ingot</u>
<u>Mythril Ingot</u>	--		Lightning	<u>Mythril Earring</u>	HQ1: <u>Mythril Ingot</u> HQ2: <u>Mythril Ingot x2</u>
<u>Mythril Nugget x8</u>	--		Lightning	<u>Mythril Mace</u>	HQ1: <u>Mythril Nugget x10</u> HQ2: <u>Mythril Ingot x2</u>
<u>Onyx</u>	--		Lightning	<u>Onyx Ring</u>	HQ1: <u>Onyx</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot x2</u>
<u>Onyx</u>	--		Lightning	<u>Onyx Earring</u>	HQ1: <u>Onyx</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot x2</u>
<u>Pearl</u>	--		Lightning	<u>Pearl Ring</u>	HQ1: <u>Pearl</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot x2</u>
<u>Pearl</u>	--		Lightning	<u>Pearl Earring</u>	HQ1: <u>Mythril Ingot</u> HQ2: <u>Mythril Ingot x2</u>
<u>Peridot</u>	--		Lightning	<u>Peridot Ring</u>	HQ1: <u>Peridot</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot x2</u>
<u>Platinum Ingot</u>	--		Lightning	<u>Platinum Ring</u>	HQ1: <u>Platinum Ingot</u> HQ2: <u>Platinum Ingot</u> HQ3: <u>Platinum Ingot x2</u>
<u>Platinum Ingot</u>	--		Lightning	<u>Ruby Earring</u>	HQ1: <u>Platinum Ingot</u> HQ2: <u>Platinum Ingot x2</u> HQ3: <u>Ruby</u>
<u>Ram Leather</u>	--		Lightning	<u>Sollerets</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Iron Ingot x2</u> HQ3: <u>Iron Ingot x3</u>
<u>Ram Leather</u>	--		Lightning	<u>Cursed Diechlings</u>	HQ1: <u>Cermet Chunk x2</u> HQ2: <u>Gold Ingot</u>

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ram Leather</u>	--		Lightning	<u>Mythril Cuisses</u>	HQ1: <u>Ram Leather</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Ram Leather</u> x2	--		Lightning	<u>Gold Sabatons</u>	HQ1: <u>Cermet Chunk</u> x3
<u>Sardonyx</u>	--		Lightning	<u>Sardonyx Earring</u>	HQ1: <u>Sardonyx</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Sardonyx</u>	--		Lightning	<u>Sardonyx Ring</u>	HQ1: <u>Sardonyx</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Sheep Leather</u> x2	--		Lightning	<u>Gold Gauntlets</u>	HQ1: <u>Cermet Chunk</u> x2 HQ2: <u>Cermet Chunk</u> x3 HQ3: <u>Gold Ingot</u>
<u>Silver Ingot</u> x2	--		Lightning	<u>Chain Choker</u>	HQ2: <u>Silver Ingot</u> x4
<u>Silver Ingot</u>	--		Lightning	<u>Silver Greaves</u>	HQ1: <u>Mercury</u> HQ2: <u>Ram Leather</u> HQ3: <u>Iron Ingot</u> x3
<u>Silver Ingot</u>	--		Lightning	<u>Silver Hairpin</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u>
<u>Silver Ingot</u>	--		Lightning	<u>Silver Mittens</u>	HQ1: <u>Iron Ingot</u> x3
<u>Silver Ingot</u> x3	--		Lightning	<u>Chain Gorget</u>	HQ1: <u>Silver Ingot</u> x4 HQ2: <u>Silver Ingot</u> x5
<u>Silver Ingot</u>	--		Lightning	<u>Mailbreaker</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Gold Ingot</u>
<u>Silver Ingot</u>	--		Lightning	<u>Silver Bangles</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u> x2 HQ3: <u>Silver Ingot</u> x3
<u>Silver Ingot</u> x4	--		Lightning	<u>Chain Belt</u>	HQ1: <u>Silver Ingot</u> x5 HQ2: <u>Silver Ingot</u> x6
<u>Silver Ingot</u>	--		Lightning	<u>Silver Ring</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u> x2
<u>Silver Ingot</u> x2	--		Lightning	<u>Silver Hose</u>	HQ1: <u>Linen Thread</u> x3 HQ2: <u>Ram Leather</u> x2 HQ3: <u>Iron Ingot</u> x4
<u>Silver Ingot</u> x4	--		Lightning	<u>Chain Belt +1</u>	HQ1: <u>Silver Ingot</u> x5 HQ2: <u>Silver Ingot</u> x6
<u>Silver Ingot</u>	--		Lightning	<u>Silver Earring</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u> x2
<u>Silver Ingot</u>	--		Lightning	<u>Palmer's Bangles</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Silver Ingot</u> x2 HQ3: <u>Silver Ingot</u> x3
<u>Sphene</u>	--		Lightning	<u>Sphene Ring</u>	HQ1: <u>Sphene</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Steel Ingot</u>	--		Lightning	<u>Rapier</u>	HQ1: <u>Steel Ingot</u> x2 HQ2: <u>Gold Ingot</u> HQ3: <u>Fluorite</u>

Goldsmithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Steel Nugget</u> x4	--		Lightning	<u>Shotel</u>	HQ1: <u>Silver Ingot</u>
<u>Steel Nugget</u> x6	--		Lightning	<u>Spark Degen</u>	HQ1: <u>Steel Nugget</u> x9
<u>Tourmaline</u>	--		Lightning	<u>Tourmaline Earring</u>	HQ1: <u>Tourmaline</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Tourmaline</u>	--		Lightning	<u>Tourmaline Ring</u>	HQ1: <u>Tourmaline</u> HQ2: <u>Silver Ingot</u> HQ3: <u>Silver Ingot</u> x2
<u>Turquoise</u>	--		Lightning	<u>Turquoise Ring</u>	HQ1: <u>Turquoise</u> HQ2: <u>Mythril Ingot</u> HQ3: <u>Mythril Ingot</u> x2
<u>Brass Ingot</u>	?		Lightning	<u>New Moon Armlets</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Sphene</u>
<u>Brass Ingot</u>	?		Lightning	<u>Justice Badge</u>	HQ1: <u>Silver Ingot</u>
<u>Brass Ingot</u>	?		Lightning	<u>Legionnaire's Leggings</u>	
<u>Brass Sheet</u>	?		Wind	<u>Moblin Helm</u>	HQ1: <u>Brass Sheet</u> HQ2: <u>Brass Sheet</u> HQ3: <u>Gold Sheet</u>
<u>Brass Sheet</u> x2	?		Wind	<u>Moblin Mail</u>	
<u>Bronze Ingot</u>	?		Lightning	<u>Legionnaire's Harness</u>	HQ1: <u>Sheep Leather</u> x2
<u>Copper Ingot</u>	?		Lightning	<u>Onion Dagger</u>	HQ1: <u>Copper Ingot</u> x2
<u>Copper Ingot</u>	?		Lightning	<u>Compound Eye Circlet</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Hecteyes Eye</u> HQ3: <u>Mythril Ingot</u>
<u>Gold Nugget</u>	?		Lightning	<u>Lamian Armlet</u>	HQ1: <u>Gold Nugget</u> x2 HQ2: <u>Gold Nugget</u> x3 HQ3: <u>Scintillant Ingot</u>
<u>Mythril Nugget</u>	?		Lightning	<u>Falcastra</u>	HQ1: <u>Mythril Nugget</u> x10
<u>Silver Chain</u>	?		Wind	<u>Corse Bracelet</u>	HQ1: <u>Amber</u> HQ2: <u>Sphene</u> HQ3: <u>Chrysoberyl</u>
<u>Silver Ingot</u>	?		Lightning	<u>Electrum Hairpin</u>	
<u>Silver Ingot</u>	?		Lightning	<u>Electrum Ring</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Gold Ingot</u>
<u>Silver Nugget</u>	?		Lightning	<u>Outrub Gorget</u>	HQ1: <u>Gold Nugget</u> HQ2: <u>Garnet</u> HQ3: <u>Ruby</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Love Chocolate</u>	1	<i>Amateur</i> Clothcraft(1) <i>Amateur</i> Cooking(1)	Earth	<u>Parchment</u> , <u>Heart Chocolate</u> , <u>Scarlet Ribbon</u>	HQ1: <u>Truelove Chocolate</u>
<u>Potion Tank</u>	1	<i>Apprentice</i> Alchemy(44)	Earth	<u>Sheep Leather</u> , <u>Brass Tank</u> , <u>Potion</u> x4	HQ Results the Same
<u>Water Tank</u>	1	<i>Amateur</i> Alchemy(6)	Earth	<u>Karakul Leather</u> , <u>Brass Tank</u> , <u>Water Cluster</u>	HQ Results the Same
<u>Water Tank</u>	1	<i>Amateur</i> Alchemy(6)	Earth	<u>Sheep Leather</u> , <u>Brass Tank</u> , <u>Water Cluster</u>	HQ Results the Same
<u>Sheep Leather</u>	2		Dark	<u>Sheepskin</u> , <u>Windurstian Tea Leaves</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Sheep Leather</u>	2		Dark	<u>Sheepskin</u> , <u>Willow Log</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Sheep Leather</u> x3	2	Tool: <u>Tanning</u>	Dark	<u>Sheepskin</u> x3, <u>Windurstian Tea Leaves</u> x3, <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same
<u>Smooth Sheep Leather</u>	2	Tool: <u>Leather Purification</u>	Dark	<u>Sheepskin</u> , <u>Windurstian Tea Leaves</u> , <u>Distilled Water</u> , <u>Wind Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Smooth Sheep Leather</u>	2	Tool: <u>Leather Purification</u>	Dark	<u>Sheepskin</u> , <u>Willow Log</u> , <u>Distilled Water</u> , <u>Wind Anima</u> x2, <u>Light Anima</u>	HQ Results the Same
<u>Vivio Sheep Leather</u>	2	Tool: <u>Leather Purification</u>	Dark	<u>Sheepskin</u> , <u>Willow Log</u> , <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Vivio Sheep Leather</u>	2	Tool: <u>Leather Purification</u>	Dark	<u>Sheepskin</u> , <u>Windurstian Tea Leaves</u> , <u>Wind Anima</u> , <u>Water Anima</u> , <u>Light Anima</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Bronze Cap</u>	3	<i>Amateur</i> Smithing(4)	Earth	<u>Bronze Sheet</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bronze Cap +1</u>
<u>Bronze Leggings</u>	3	<i>Amateur</i> Smithing(7)	Earth	<u>Bronze Sheet</u> x2, <u>Sheep Leather</u> x2	HQ1: <u>Bronze Leggings +1</u>
<u>Bronze Mittens</u>	3	<i>Amateur</i> Smithing(5)	Earth	<u>Bronze Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Bronze Mittens +1</u>
<u>Bronze Subligar</u>	3	<i>Amateur</i> Smithing(9)	Earth	<u>Bronze Sheet</u> , <u>Grass Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Bronze Subligar +1</u>
<u>Cesti</u>	3	<i>Amateur</i> Woodworking (1)	Earth	<u>Ash Lumber</u> , <u>Sheep Leather</u> x2	HQ1: <u>Cesti +1</u>
<u>Vagabond's Gloves</u>	3		Earth	<u>Sheep Leather</u> x2, <u>Cotton Cloth</u>	HQ1: <u>Nomad's Gloves</u>
<u>Sheep Wool</u>	4		Wind	<u>Sheepskin</u> x2	HQ Results the Same
<u>Bone Leggings</u>	5	<i>Initiate</i> Bonecraft(22)	Earth	<u>Giant Femur</u> , <u>Bone Chip</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bone Leggings +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bone Mittens</u>	5	<i>Recruit</i> Bonecraft(20)	Earth	<u>Bone Chip</u> x2, <u>Sheep Leather</u> x2	HQ1: <u>Bone Mittens +1</u>
<u>Chain Mittens</u>	5	<i>Novice</i> Smithing(31)	Earth	<u>Iron Chain</u> x2, <u>Ram Leather</u>	HQ1: <u>Chain Mittens +1</u>
<u>Iron Cuisses</u>	5	<i>Novice</i> Smithing(35)	Earth	<u>Iron Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton Thread</u>	HQ1: <u>Iron Cuisses +1</u>
<u>Leather Bandana</u>	5		Wind	<u>Sheep Leather</u>	HQ1: <u>Leather Bandana +1</u>
<u>Scale Cuisses</u>	5	<i>Recruit</i> Smithing(15)	Earth	<u>Bronze Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton Thread</u>	HQ1: <u>Solid Cuisses</u>
<u>Steel Cuisses</u>	5	<i>Journeyman</i> Smithing(55)	Earth	<u>Steel Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton Thread</u>	HQ1: <u>Steel Cuisses +1</u>
<u>Vagabond's Boots</u>	5		Earth	<u>Bronze Scales</u> , <u>Grass Cloth</u> , <u>Sheep Leather</u> x2	HQ1: <u>Nomad's Boots</u>
<u>Bone Subligar</u>	6	<i>Initiate</i> Bonecraft(24)	Earth	<u>Bone Chip</u> , <u>Grass Cloth</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bone Subligar +1</u>
<u>Greaves</u>	6	<i>Novice</i> Smithing(33)	Earth	<u>Iron Chain</u> , <u>Iron Sheet</u> , <u>Ram Leather</u>	HQ1: <u>Greaves +1</u>
<u>Leather Highboots</u>	6		Earth	<u>Bronze Scales</u> , <u>Sheep Leather</u> x3	HQ1: <u>Leather Highboots +1</u>
<u>Wrapped Bow</u>	6	<i>Initiate</i> Woodworking (24)	Wind	<u>Yew Lumber</u> , <u>Sheep Leather</u> , <u>Wool Thread</u>	HQ1: <u>Wrapped Bow +1</u>
<u>Bone Harness</u>	7	<i>Initiate</i> Bonecraft(26)	Earth	<u>Pugil Scales</u> , <u>Sheep Leather</u> x2, <u>Giant Femur</u> , <u>Bone Chip</u>	HQ1: <u>Bone Harness +1</u>
<u>Chain Hose</u>	7	<i>Novice</i> Smithing(35)	Earth	<u>Iron Chain</u> x2, <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Chain Hose +1</u>
<u>Rabbit Mantle</u>	7		Earth	<u>Rabbit Hide</u> x5, <u>Grass Thread</u>	HQ1: <u>Rabbit Mantle +1</u>
<u>Beetle Leggings</u>	8	<i>Novice</i> Bonecraft(32)	Earth	<u>Lizard Skin</u> x2, <u>Beetle Jaw</u> , <u>Beetle Shell</u>	HQ1: <u>Beetle Leggings +1</u>
<u>Beetle Mittens</u>	8	<i>Initiate</i> Bonecraft(30)	Earth	<u>Lizard Skin</u> x2, <u>Beetle Shell</u>	HQ1: <u>Beetle Mittens +1</u>
<u>Leather Gloves</u>	8		Earth	<u>Grass Cloth</u> , <u>Sheep Leather</u> x2	HQ1: <u>Leather Gloves +1</u>
<u>San d'Orian Cesti</u>	8		Earth	<u>Royal Archer's Cesti</u> , <u>Sheep Leather</u>	HQ1: <u>Kingdom Cesti</u>
<u>Beetle Harness</u>	9	<i>Novice</i> Bonecraft(36)	Earth	<u>Lizard Skin</u> x3, <u>Beetle Shell</u> x2	HQ1: <u>Beetle Harness +1</u>
<u>Beetle Subligar</u>	9	<i>Novice</i> Bonecraft(34)	Earth	<u>Cotton Cloth</u> , <u>Lizard Skin</u> , <u>Beetle Jaw</u>	HQ1: <u>Beetle Subligar +1</u>
<u>Breeches</u>	9	<i>Apprentice</i> Goldsmithing (48)	Earth	<u>Mythril Chain</u> x2, <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Breeches +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Leather Trousers</u>	9		Earth	<u>Grass Cloth x2, Sheep Leather x2</u>	HQ1: <u>Leather Trousers +1</u>
<u>Padded Cap</u>	9	<i>Novice Smithing(39)</i>	Earth	<u>Iron Sheet, Lizard Skin x2</u>	HQ1: <u>Strong Cap</u>
<u>Trader's Chapeau</u>	9	<i>Initiate Clothcraft(22)</i>	Earth	<u>Cotton Cloth, Sheep Leather, Beeswax, Red Grass Thread, Red Grass Cloth x2</u>	HQ1: <u>Baron's Chapeau</u>
<u>Trader's Cuffs</u>	9	<i>Initiate Clothcraft(23)</i>	Earth	<u>Cotton Cloth, Sheep Leather x2, Red Grass Thread, Red Grass Cloth</u>	HQ1: <u>Baron's Cuffs</u>
<u>Trader's Saio</u>	9	<i>Initiate Clothcraft(25)</i>	Earth	<u>Brass Chain, Cotton Cloth, Sheep Leather, Ram Leather, Beeswax, Red Grass Thread, Red Grass Cloth x2</u>	HQ1: <u>Baron's Saio</u>
<u>Trader's Slops</u>	9	<i>Initiate Clothcraft(24)</i>	Earth	<u>Cotton Cloth x2, Sheep Leather, Red Grass Thread, Red Grass Cloth</u>	HQ1: <u>Baron's Slops</u>
<u>Bolt Belt</u>	10	<i>Initiate Woodworking (25)</i>	Earth	<u>Ash Lumber x2, Sheep Leather, Bronze Bolt Heads x2, Leather Pouch</u>	HQ Results the Same
<u>Brilliant Snow x33</u>	10	<i>Craftsman Alchemy(70)</i>	Ice	<u>Sheep Leather, Glass Fiber, Rock Salt, Holy Water, Distilled Water</u>	HQ1: <u>Brilliant Snow x66</u> HQ2: <u>Brilliant Snow x99</u> HQ3: <u>Brilliant Snow x99</u>
<u>Iron Mittens</u>	10	<i>Apprentice Smithing(41)</i>	Earth	<u>Iron Sheet, Lizard Skin</u>	HQ1: <u>Iron Mittens +1</u>
<u>Leather Vest</u>	10		Earth	<u>Sheep Leather x3, Lizard Skin</u>	HQ1: <u>Leather Vest +1</u>
<u>Pellet Belt</u>	10	<i>Initiate Smithing(21)</i>	Earth	<u>Sheep Leather, Igneous Rock x2, Leather Pouch</u>	HQ Results the Same
<u>Carapace Mittens</u>	11	<i>Apprentice Bonecraft(44)</i>	Earth	<u>Dhalmel Leather, Fish Scales, Crab Shell</u>	HQ1: <u>Carapace Mittens +1</u>
<u>Leather Pouch</u>	11	<i>Amateur Smithing(4)</i>	Earth	<u>Bronze Scales, Sheep Leather x2, Rabbit Hide</u>	HQ Results the Same
<u>Solea</u>	11		Wind	<u>Sheep Leather x2</u>	HQ1: <u>Solea +1</u>
<u>Carapace Leggings</u>	12	<i>Apprentice Bonecraft(46)</i>	Earth	<u>Crab Shell, Fish Scales, Dhalmel Leather x2</u>	HQ1: <u>Carapace Leggings +1</u>
<u>Carapace Subligar</u>	12	<i>Apprentice Bonecraft(48)</i>	Earth	<u>Linen Cloth, Dhalmel Leather, Crab Shell</u>	HQ1: <u>Carapace Subligar +1</u>
<u>Faussar</u>	12	<i>Apprentice Smithing(50) Novice Woodworking (40)</i>	Fire	<u>Steel Ingot x4, Mythril Ingot x2, Mahogany Lumber, Lizard Skin</u>	HQ1: <u>Faussar +1</u>
<u>Iron Subligar</u>	12	<i>Apprentice Smithing(45)</i>	Earth	<u>Iron Sheet, Lizard Skin, Cotton Cloth</u>	HQ1: <u>Iron Subligar +1</u>
<u>Karakul Leather x3</u>	12	Tool: <u>Tanning</u>	Dark	<u>Karakul Skin x3, Imperial Tea Leaves x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Karakul Leather</u>	12		Dark	<u>Karakul Skin, Imperial Tea Leaves, Distilled Water</u>	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lizard Belt</u>	12		Wind	<u>Lizard Skin</u> , <u>Iron Chain</u>	HQ1: <u>Lizard Belt +1</u>
<u>Sturdy Trousers</u>	12	Tool: <u>Leather Purification</u>	Earth	<u>Leather Trousers</u> , <u>Lambent Fire Cell</u> , <u>Lambent Earth Cell</u>	HQ Results the Same
<u>Carapace Harness</u>	13	<i>Apprentice</i> Bonecraft(50)	Earth	<u>Dhalmel Leather</u> x2, <u>Crab Shell</u> x2	HQ1: <u>Carapace Harness +1</u>
<u>Eisenschuhs</u>	13	<i>Apprentice</i> Smithing(41) <i>Amateur</i> Goldsmithing (?)	Fire	<u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Dhalmel Leather</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfschuhs</u>
<u>Falx</u>	13	<i>Novice</i> Smithing(39) <i>Initiate</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> x3, <u>Mythril Ingot</u> , <u>Holly Lumber</u> , <u>Pearl</u> , <u>Dhalmel Leather</u>	HQ1: <u>Falx +1</u>
<u>Leather Belt</u>	13		Wind	<u>Sheep Leather</u> , <u>Iron Chain</u>	HQ1: <u>Leather Belt +1</u>
<u>Padded Armor</u>	13	<i>Apprentice</i> Smithing(47)	Earth	<u>Iron Sheet</u> x3, <u>Lizard Skin</u> x2	HQ1: <u>Strong Harness</u>
<u>Fisherman's Gloves</u>	14		Earth	<u>Lizard Skin</u> x2, <u>Cotton Cloth</u>	HQ1: <u>Angler's Gloves</u>
<u>Karakul Wool</u>	14		Wind	<u>Karakul Skin</u> x2	HQ Results the Same
<u>Lizard Mantle</u>	14		Earth	<u>Lizard Skin</u> , <u>Lizard Molt</u> , <u>Grass Thread</u>	HQ1: <u>Lizard Mantle +1</u>
<u>Lizard Helm</u>	15		Earth	<u>Lizard Skin</u> x2, <u>Sheep Leather</u>	HQ1: <u>Lizard Helm +1</u>
<u>Augmenting Belt</u>	16	Tool: <u>Leather Purification</u>	Wind	<u>Lambent Fire Cell</u> , <u>Lambent Earth Cell</u> , <u>Leather Belt</u>	HQ Results the Same
<u>Crow Jupon</u>	16	<i>Craftsman</i> Clothcraft(68) <i>Initiate</i> Goldsmithing (21)	Earth	<u>Silver Ingot</u> , <u>Gold Thread</u> , <u>Velvet Cloth</u> x3, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Raven Jupon</u>
<u>Lizard Gloves</u>	16		Earth	<u>Lizard Skin</u> , <u>Leather Gloves</u>	HQ1: <u>Fine Gloves</u>
<u>Lizard Cesti</u>	17		Earth	<u>Cesti</u> , <u>Lizard Skin</u>	HQ1: <u>Burning Cesti</u>
<u>Lizard Ledelsens</u>	18	<i>Amateur</i> Goldsmithing (5)	Earth	<u>Lizard Skin</u> , <u>Brass Sheet</u> , <u>Leather Highboots</u>	HQ1: <u>Fine Ledelsens</u>
<u>Lizard Trousers</u>	18		Earth	<u>Lizard Skin</u> x2, <u>Leather Trousers</u>	HQ1: <u>Fine Trousers</u>
<u>Lizard Jerkin</u>	19		Earth	<u>Lizard Skin</u> x3, <u>Sheep Leather</u>	HQ1: <u>Fine Jerkin</u>
<u>Wolf Fur</u>	19		Wind	<u>Wolf Hide</u> x3	HQ Results the Same
<u>Fisherman's Boots</u>	20		Earth	<u>Lizard Skin</u> x2, <u>Bronze Scales</u> , <u>Grass Cloth</u>	HQ1: <u>Angler's Boots</u>
<u>Garish Tunic</u>	20	<i>Novice</i> Clothcraft(36)	Earth	<u>Velvet Cloth</u> x2, <u>Sheep Leather</u> , <u>Scarlet Linen</u> x3, <u>Bloodthread</u>	HQ1: <u>Rubious Tunic</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Jester's Cape</u>	20	<i>Artisan Clothcraft(74)</i>	Earth	<u>Silk Thread, Silk Cloth x2, Sheep Leather x2</u>	HQ1: <u>Jester's Cape +1</u>
<u>Little Worm Belt</u>	20		Earth	<u>Sheep Leather, Animal Glue, Leather Pouch, Worm Mulch</u>	HQ Results the Same
<u>Lugworm Belt</u>	20		Earth	<u>Sheep Leather, Animal Glue, Leather Pouch, Lugworm Sand</u>	HQ Results the Same
<u>Noct Beret</u>	20	<i>Initiate Clothcraft(24)</i>	Earth	<u>Linen Thread, Linen Cloth, Chocobo Feather x2, Sheep Leather</u>	HQ1: <u>Noct Beret +1</u>
<u>Noct Doublet</u>	20	<i>Initiate Clothcraft(26)</i>	Earth	<u>Linen Thread, Linen Cloth x3, Saruta Cotton x3, Sheep Leather</u>	HQ1: <u>Noct Doublet +1</u>
<u>Noct Gaiters</u>	20	<i>Initiate Clothcraft(27)</i>	Earth	<u>Linen Cloth x3, Sheep Leather x2</u>	HQ1: <u>Noct Gaiters +1</u>
<u>Noct Gloves</u>	20	<i>Initiate Clothcraft(25)</i>	Earth	<u>Linen Thread, Linen Cloth x2, Saruta Cotton x2, Sheep Leather</u>	HQ1: <u>Noct Gloves +1</u>
<u>Seer's Crown</u>	20	<i>Initiate Bonecraft(29)</i>	Earth	<u>Linen Thread, Lizard Molt, Bone Chip, Coeurl Whisker</u>	HQ1: <u>Seer's Crown +1</u>
<u>Seer's Mitts</u>	20	<i>Initiate Clothcraft(24)</i>	Earth	<u>Wool Thread, Cotton Cloth x2, Saruta Cotton, Sheep Leather</u>	HQ1: <u>Seer's Mitts +1</u>
<u>Seer's Slacks</u>	20	<i>Initiate Clothcraft(25)</i>	Earth	<u>Wool Thread, Cotton Cloth x2, Linen Cloth, Sheep Leather</u>	HQ1: <u>Seer's Slacks +1</u>
<u>Seer's Tunic</u>	20	<i>Initiate Clothcraft(26)</i>	Earth	<u>Wool Thread, Cotton Cloth x3, Linen Cloth x2, Sheep Leather</u>	HQ1: <u>Seer's Tunic +1</u>
<u>Smash Cesti</u>	20	Tool: <u>Leather Ensorcellment</u>	Earth	<u>Lambent Earth Cell, Lambent Wind Cell, Lizard Cesti</u>	HQ Results the Same
<u>Dhalmel Leather x3</u>	21	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Dhalmel Hide x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Dhalmel Leather</u>	21		Dark	<u>Willow Log, Dhalmel Hide, Distilled Water</u>	HQ Results the Same
<u>Dhalmel Leather</u>	21		Dark	<u>Windurstian Tea Leaves, Dhalmel Hide, Distilled Water</u>	HQ Results the Same
<u>Fragrant Dhalmel Hide</u>	21	Tool: <u>Leather Ensorcellment</u>	Water	<u>Dhalmel Hide, Wind Anima, Earth Anima, Dark Anima</u>	HQ Results the Same
<u>Garish Slacks</u>	21	<i>Novice Clothcraft(35)</i>	Earth	<u>Linen Cloth, Velvet Cloth x2, Sheep Leather, Bloodthread</u>	HQ1: <u>Rubious Slacks</u>
<u>Tough Dhalmel Leather</u>	21	Tool: <u>Leather Ensorcellment</u>	Dark	<u>Dhalmel Hide, Windurstian Tea Leaves, Distilled Water, Wind Anima x2, Dark Anima</u>	HQ Results the Same
<u>Tough Dhalmel Leather</u>	21	Tool: <u>Leather Ensorcellment</u>	Dark	<u>Dhalmel Hide, Willow Log, Distilled Water, Wind Anima x2, Dark Anima</u>	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Leather Ring</u>	22		Wind	<u>Dhalmel Leather</u>	HQ1: <u>Leather Ring +1</u>
<u>Chocobo Gloves</u>	23		Earth	<u>Dhalmel Leather, Lizard Skin, Cotton Cloth</u>	HQ1: <u>Rider's Gloves</u>
<u>Bugard Leather x3</u>	24	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Bugard Skin x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Bugard Leather</u>	24		Dark	<u>Windurstian Tea Leaves, Bugard Skin, Distilled Water</u>	HQ Results the Same
<u>Bugard Leather</u>	24		Dark	<u>Willow Log, Bugard Skin, Distilled Water</u>	HQ Results the Same
<u>Glossy Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Willow Log, Bugard Skin, Wind Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Glossy Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Windurstian Tea Leaves, Bugard Skin, Wind Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Rugged Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Willow Log, Bugard Skin, Fire Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Rugged Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Windurstian Tea Leaves, Bugard Skin, Fire Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Shade Tiara</u>	24	<i>Novice</i> Bonecraft(37)	Earth	<u>Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Tiara +1</u>
<u>Soft Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Willow Log, Bugard Skin, Lightning Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Soft Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Windurstian Tea Leaves, Bugard Skin, Lightning Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Studded Bandana</u>	24		Earth	<u>Iron Chain, Leather Bandana</u>	HQ1: <u>Strong Bandana</u>
<u>Tough Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Willow Log, Bugard Skin, Earth Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Tough Bugard Leather</u>	24	Tool: <u>Leather Purification</u>	Dark	<u>Windurstian Tea Leaves, Bugard Skin, Earth Anima x2, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Amored Ring</u>	25		Wind	<u>Tough Dhalmel Leather, Leather Ring</u>	HQ Results the Same
<u>Seer's Pumps</u>	25	<i>Recruit</i> Clothcraft(20)	Earth	<u>Wool Thread x2, Cotton Cloth x2, Sheep Leather</u>	HQ1: <u>Seer's Pumps +1</u>
<u>Shade Harness</u>	25	<i>Apprentice</i> Bonecraft(42) <i>Initiate</i> Clothcraft(24)	Earth	<u>Luminicloth, Velvet Cloth, Tiger Leather, Uragnite Shell x2, Eft Skin x2, Photoanima</u>	HQ1: <u>Shade Harness +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Warrior's Belt</u>	25		Wind	<u>Iron Chain</u> , <u>Dhalmel Leather</u>	HQ1: <u>Warrior's Belt +1</u>
<u>Errant Cuffs</u>	26	<i>Veteran</i> Clothcraft(98) <i>Initiate</i> Goldsmithing (24)	Earth	<u>Turquoise x2</u> , <u>Gold Thread</u> , <u>Silk Cloth</u> , <u>Rainbow Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Mahatma Cuffs</u>
<u>Errant Slops</u>	26	<i>Veteran</i> Clothcraft(94)	Earth	<u>Velvet Cloth x2</u> , <u>Silk Cloth x2</u> , <u>Rainbow Thread</u> , <u>Ram Leather</u>	HQ1: <u>Mahatma Slops</u>
<u>Studded Gloves</u>	26		Earth	<u>Iron Chain</u> , <u>Dhalmel Leather</u> , <u>Leather Gloves</u>	HQ1: <u>Strong Gloves</u>
<u>Darksteel Breeches</u>	27	<i>Craftsman</i> Smithing(66)	Earth	<u>Darksteel Chain x2</u> , <u>Linen Cloth</u> , <u>Ram Leather x2</u>	HQ1: <u>Darksteel Breeches +1</u>
<u>Dhalmel Mantle</u>	27		Ice	<u>Dhalmel Hide</u> , <u>Wool Thread</u>	HQ1: <u>Dhalmel Mantle +1</u>
<u>Trader's Pigaches</u>	27	<i>Unknown</i> Clothcraft(?)	Earth	<u>Dhalmel Leather</u> , <u>Sheep Leather</u> , <u>Red Grass Thread</u> , <u>Red Grass Cloth x2</u>	HQ1: <u>Baron's Pigaches</u>
<u>Noct Brais</u>	28	<i>Initiate</i> Clothcraft(27)	Earth	<u>Linen Thread</u> , <u>Linen Cloth x2</u> , <u>Sheep Leather</u>	HQ1: <u>Noct Brais +1</u>
<u>Studded Boots</u>	28		Earth	<u>Iron Chain</u> , <u>Dhalmel Leather</u> , <u>Leather Highboots</u>	HQ1: <u>Strong Boots</u>
<u>Aiming Gloves</u>	29	Tool: <u>Leather Ensorcellment</u>	Earth	<u>Lambent Water Cell</u> , <u>Lambent Wind Cell</u> , <u>Studded Gloves</u>	HQ Results the Same
<u>San d'Orian Bandana</u>	29		Earth	<u>Royal Footman's Bandana</u> , <u>Sheep Leather</u>	HQ1: <u>Kingdom Bandana</u>
<u>Sandals</u>	29		Wind	<u>Dhalmel Leather</u> , <u>Sheep Leather</u>	HQ1: <u>Mage's Sandals</u>
<u>Breath Mantle</u>	30		Ice	<u>Fragrant Dhalmel Hide</u> , <u>Dhalmel Mantle</u>	HQ Results the Same
<u>Caliginous Wolf Hide</u>	30	Tool: <u>Leather Purification</u>	Ice	<u>Wolf Hide</u> , <u>Earth Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Chocobo Boots</u>	30		Earth	<u>Dhalmel Leather x2</u> , <u>Bronze Scales</u> , <u>Grass Cloth</u>	HQ1: <u>Rider's Boots</u>
<u>Errant Houppelande</u>	30	<i>Veteran</i> Clothcraft(96) <i>Apprentice</i> Goldsmithing (50)	Earth	<u>Gold Chain</u> , <u>Velvet Cloth</u> , <u>Silk Cloth x2</u> , <u>Rainbow Thread</u> , <u>Rainbow Cloth x2</u> , <u>Ram Leather</u>	HQ1: <u>Mahatma Houppelande</u>
<u>Studded Trousers</u>	30		Earth	<u>Iron Chain</u> , <u>Dhalmel Leather</u> , <u>Leather Trousers</u>	HQ1: <u>Strong Trousers</u>
<u>Wicker Box</u>	30	<i>Novice</i> Woodworking (35)	Earth	<u>Willow Lumber</u> , <u>Rattan Lumber x3</u> , <u>Ram Leather</u>	HQ Results the Same
<u>Parchment</u>	31		Dark	<u>Karakul Leather</u> , <u>Rolanberry</u>	HQ1: <u>Parchment x2</u>
<u>Parchment</u>	31		Dark	<u>Rolanberry</u> , <u>Sheep Leather</u>	HQ2: <u>Parchment x3</u> HQ3: <u>Parchment x4</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>San d'Orian Gloves</u>	31		Earth	<u>Royal Footman's Gloves</u> , <u>Sheep Leather</u>	HQ1: <u>Kingdom Gloves</u>
<u>Scorpion Mittens</u>	31	<i>Craftsman Bonecraft(63)</i>	Earth	<u>Scorpion Shell</u> , <u>Ram Leather</u> , <u>Pugil Scales</u>	HQ1: <u>Scorpion Mittens +1</u>
<u>Scorpion Leggings</u>	32	<i>Craftsman Bonecraft(65)</i>	Earth	<u>Scorpion Shell</u> , <u>Ram Leather x2</u> , <u>Pugil Scales</u>	HQ1: <u>Scorpion Leggings +1</u>
<u>Scorpion Subligar</u>	32	<i>Craftsman Bonecraft(67)</i>	Earth	<u>Linen Cloth</u> , <u>Scorpion Shell</u> , <u>Ram Leather</u>	HQ1: <u>Scorpion Subligar +1</u>
<u>Studded Vest</u>	32		Earth	<u>Dhalmel Leather</u> , <u>Ram Leather</u> , <u>Iron Chain</u> , <u>Leather Vest</u>	HQ1: <u>Strong Vest</u>
<u>Field Gloves</u>	33		Earth	<u>Dhalmel Leather</u> , <u>Cotton Cloth</u> , <u>Ram Leather</u>	HQ1: <u>Worker Gloves</u>
<u>San d'Orian Boots</u>	33		Earth	<u>Royal Footman's Boots</u> , <u>Sheep Leather</u>	HQ1: <u>Kingdom Boots</u>
<u>Scorpion Harness</u>	33	<i>Craftsman Bonecraft(69)</i>	Earth	<u>Venomous Claw</u> , <u>Scorpion Shell x2</u> , <u>Ram Leather x2</u>	HQ1: <u>Scorpion Harness +1</u>
<u>Wolf Mantle</u>	33		Ice	<u>Wolf Hide</u> , <u>Wool Thread</u>	HQ1: <u>Wolf Mantle +1</u>
<u>Errant Hat</u>	34	<i>Veteran Clothcraft(92) Initiate Goldsmithing (?)</i>	Earth	<u>Pearl</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth x2</u> , <u>Silk Cloth</u> , <u>Ram Leather x2</u>	HQ1: <u>Mahatma Hat</u>
<u>Shoes</u>	34	<i>Amateur Clothcraft(8)</i>	Earth	<u>Dhalmel Leather x2</u> , <u>Cotton Cloth</u>	HQ1: <u>Shoes +1</u>
<u>Bloody Ram Leather</u>	35	Tool: <u>Leather Purification</u>	Dark	<u>Windurstian Tea Leaves</u> , <u>Ram Skin</u> , <u>Earth Anima</u> , <u>Lightning Anima</u> , <u>Light Anima</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Healing Vest</u>	35		Earth	<u>Vivio Sheep Leather</u> , <u>Studded Vest</u>	HQ Results the Same
<u>Light Ram Leather</u>	35	Tool: <u>Leather Purification</u>	Dark	<u>Ram Skin</u> , <u>Windurstian Tea Leaves</u> , <u>Distilled Water</u> , <u>Ice Anima</u> , <u>Lightning Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Ram Leather</u>	35		Dark	<u>Windurstian Tea Leaves</u> , <u>Ram Skin</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Ram Leather x3</u>	35	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3</u> , <u>Ram Skin x3</u> , <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same
<u>Rasetsu Hakama</u>	35	<i>Veteran Clothcraft(97) Apprentice Smithing(?)</i>	Earth	<u>Darksteel Sheet</u> , <u>Velvet Cloth x2</u> , <u>Silk Thread</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Hakama +1</u>
<u>San d'Orian Trousers</u>	35		Earth	<u>Royal Footman's Trousers</u> , <u>Sheep Leather</u>	HQ1: <u>Kingdom Trousers</u>
<u>Yasha Hakama</u>	35	<i>Veteran Clothcraft(96) Apprentice Smithing(?)</i>	Earth	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Velvet Cloth x2</u> , <u>Sheep Leather</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Hakama +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bloody Ram Leather</u>	36	Tool: <u>Leather Purification</u>	Dark	<u>Willow Log, Ram Skin, Earth Anima, Lightning Anima, Light Anima, Distilled Water</u>	HQ Results the Same
<u>Field Tunica</u>	36	<i>Craftsman Clothcraft(69)</i>	Earth	<u>Wool Thread, Wool Cloth x2, Linen Cloth, Sheep Leather, Ram Leather</u>	HQ1: <u>Worker Tunica</u>
<u>Fragrant Ram Skin</u>	36	Tool: <u>Leather Ensorcellment</u>	Water	<u>Ram Skin, Wind Anima, Earth Anima, Dark Anima</u>	HQ Results the Same
<u>Invisible Mantle</u>	36		Ice	<u>Caliginous Wolf Hide, Wolf Mantle</u>	HQ Results the Same
<u>Light Ram Leather</u>	36	Tool: <u>Leather Purification</u>	Dark	<u>Ram Skin, Willow Log, Distilled Water, Ice Anima, Lightning Anima, Light Anima</u>	HQ Results the Same
<u>Ram Leather</u>	36		Dark	<u>Willow Log, Ram Skin, Distilled Water</u>	HQ Results the Same
<u>Garish Pumps</u>	37	<i>Initiate Clothcraft(28)</i>	Earth	<u>Sheep Leather, Scarlet Linen x2, Bloodthread x2</u>	HQ1: <u>Rubious Pumps</u>
<u>Leather Gorget</u>	37		Earth	<u>Ram Leather, Grass Thread</u>	HQ1: <u>Leather Gorget +1</u>
<u>Magic Belt</u>	37		Wind	<u>Toad Oil, Mercury, Ram Leather</u>	HQ1: <u>Magic Belt +1</u>
<u>Sai</u>	37	<i>Craftsman Smithing(61)</i>	Fire	<u>Steel Ingot x2, Silver Thread, Habu Skin</u>	HQ1: <u>Sai +1</u>
<u>San d'Orian Vest</u>	37		Earth	<u>Royal Footman's Vest, Sheep Leather</u>	HQ1: <u>Kingdom Vest</u>
<u>Barone Gambieras</u>	38	<i>Adept Goldsmithing (89) Apprentice Smithing(45)</i>	Fire	<u>Orichalcum Sheet x2, Gold Ingot, Platinum Sheet, Mercury, Buffalo Leather x2</u>	HQ1: <u>Conte Gambieras</u>
<u>Cuir Bandana</u>	38		Water	<u>Ram Leather, Beeswax, Leather Bandana</u>	HQ1: <u>Cuir Bandana +1</u>
<u>Darksteel Cap</u>	38	<i>Artisan Smithing(72)</i>	Earth	<u>Darksteel Sheet, Tiger Leather x2</u>	HQ1: <u>Darksteel Cap +1</u>
<u>Iggira Tiara</u>	38	<i>Veteran Bonecraft(91)</i>	Earth	<u>Coral Fragment x3, Garnet, Coeurl Leather, Manticore Hair</u>	HQ1: <u>Genie Tiara</u>
<u>Sipahi Boots</u>	38	<i>Artisan Goldsmithing (76) Unknown Clothcraft(?)</i>	Earth	<u>Mythril Sheet x3, Karakul Leather, Marid Leather x2, Wamoura Cloth</u>	HQ1: <u>Abtal Boots</u>
<u>Combat Caster's Shoes +1</u>	39		Earth	<u>Combat Caster's Shoes, Dhalmel Leather</u>	HQ1: <u>Combat Caster's Shoes +2</u>
<u>Laminated Ram Leather</u>	39	<i>Amateur Alchemy(10)</i>	Earth	<u>Ram Leather, Animal Glue, Distilled Water</u>	HQ Results the Same
<u>Wolf Gorget</u>	39		Earth	<u>Cotton Thread, Wolf Hide</u>	HQ1: <u>Wolf Gorget +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Cuir Gloves</u>	40		Water	<u>Ram Leather x2, Beeswax, Leather Gloves</u>	HQ1: <u>Cuir Gloves +1</u>
<u>Field Boots</u>	40		Earth	<u>Bronze Scales, Grass Cloth, Ram Leather x2</u>	HQ1: <u>Worker Boots</u>
<u>Hosodachi</u>	40	<i>Craftsman</i> Goldsmithing (64) <i>Journeyman</i> Alchemy(57)	Fire	<u>Iron Ingot x2, Ash Lumber, Cermet Chunk, Silver Ingot, Raptor Skin, Tama-Hagane, Silver Thread</u>	HQ1: <u>Hosodachi +1</u>
<u>Kabutowari</u>	40	<i>Artisan</i> Smithing(74) <i>Recruit</i> Woodworking (?)	Fire	<u>Elm Lumber, Copper Ingot, Darksteel Ingot, Raptor Skin, Tama-Hagane, Cotton Thread</u>	HQ1: <u>Kabutowari +1</u>
<u>Mist Pumps</u>	40		Earth	<u>Smooth Sheep Leather, Garish Pumps</u>	HQ Results the Same
<u>Zanbato</u>	40	<i>Adept</i> Smithing(89) <i>Amateur</i> Woodworking (?)	Fire	<u>Copper Ingot, Iron Ingot, Darksteel Ingot x2, Tama-Hagane, Ash Lumber, Cotton Thread, Raptor Skin</u>	HQ1: <u>Zanbato +1</u>
<u>Barbarian's Belt</u>	41		Water	<u>Leather Belt, Fiend Blood, Beastman Blood</u>	HQ1: <u>Brave Belt</u>
<u>Darksteel Mittens</u>	41	<i>Artisan</i> Smithing(73)	Earth	<u>Darksteel Sheet, Tiger Leather</u>	HQ1: <u>Darksteel Mittens +1</u>
<u>Cuir Highboots</u>	42		Water	<u>Ram Leather x2, Beeswax, Leather Highboots</u>	HQ1: <u>Cuir Highboots +1</u>
<u>Darksteel Subligar</u>	42	<i>Artisan</i> Smithing(74)	Earth	<u>Darksteel Sheet, Linen Cloth, Tiger Leather</u>	HQ1: <u>Darksteel Subligar +1</u>
<u>Waistbelt</u>	43		Wind	<u>Grass Thread, Ram Leather x2</u>	HQ1: <u>Waistbelt +1</u>
<u>Acrobat's Belt</u>	44		Earth	<u>Glossy Bugard Leather, Barbarian's Belt</u>	HQ Results the Same
<u>Cuir Trousers</u>	44		Water	<u>Ram Leather x2, Beeswax, Leather Trousers</u>	HQ1: <u>Cuir Trousers +1</u>
<u>Runner's Belt</u>	44		Earth	<u>Soft Bugard Leather, Barbarian's Belt</u>	HQ Results the Same
<u>Samsonian Belt</u>	44		Earth	<u>Rugged Bugard Leather, Barbarian's Belt</u>	HQ Results the Same
<u>Tough Belt</u>	44		Earth	<u>Tough Bugard Leather, Barbarian's Belt</u>	HQ Results the Same
<u>Chocobo Jack Coat</u>	45	<i>Initiate</i> Clothcraft(27)	Earth	<u>Linen Cloth, Sheep Leather, Wool Thread, Wool Cloth, Ram Leather x2</u>	HQ1: <u>Rider's Jack Coat</u>
<u>Dragon Leggings</u>	45	<i>Veteran</i> Bonecraft(96)	Earth	<u>Wyvern Scales, Buffalo Leather x2, Dragon Bone</u>	HQ1: <u>Dragon Leggings +1</u>
<u>Powder Boots</u>	45		Earth	<u>Tough Dhalmel Leather, Cuir Highboots</u>	HQ Results the Same
<u>Tarasque Mitts</u>	45	<i>Amateur</i> Clothcraft(?)	Earth	<u>Saruta Cotton, Tarasque Skin x2, Grass Thread x2</u>	HQ1: <u>Tarasque Mitts +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Coral Subligar</u>	46	<i>Artisan Bonecraft(72)</i>	Earth	<u>Coeurl Leather</u> , <u>Linen Cloth</u> , <u>Coral Fragment</u>	HQ1: <u>Merman's Subligar</u>
<u>Cuir Bouilli</u>	46		Water	<u>Ram Leather</u> x2, <u>Beeswax</u> , <u>Leather Vest</u>	HQ1: <u>Cuir Bouilli +1</u>
<u>Haste Belt</u>	46		Earth	<u>Light Ram Leather</u> , <u>Waistbelt</u>	HQ Results the Same
<u>Narasimha Leather</u>	46		Dark	<u>Windurstian Tea Leaves</u> , <u>Narasimha Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Royal Knight's Belt +1</u>	46		Earth	<u>Royal Knight's Belt</u> , <u>Ram Leather</u>	HQ1: <u>Royal Knight's Belt +2</u>
<u>Yasha Samue</u>	46	<i>Veteran Clothcraft(97) Journeyman Smithing(?)</i>	Earth	<u>Darksteel Sheet</u> , <u>Steel Sheet</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u> x2	HQ1: <u>Yasha Samue +1</u>
<u>Narasimha Leather</u>	47		Dark	<u>Willow Log</u> , <u>Narasimha Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Coral Mittens</u>	48	<i>Artisan Bonecraft(74)</i>	Earth	<u>Coeurl Leather</u> , <u>Coral Fragment</u> , <u>Wyvern Scales</u>	HQ1: <u>Merman's Mittens</u>
<u>Corsette</u>	48		Earth	<u>Waistbelt</u> , <u>Coeurl Whisker</u> , <u>Scarlet Ribbon</u> , <u>Dhalmel Leather</u> , <u>Silk Cloth</u>	HQ1: <u>Corsette +1</u>
<u>Rasetsu Samue</u>	48	<i>Veteran Clothcraft(99) Journeyman Smithing(52)</i>	Earth	<u>Steel Sheet</u> , <u>Darksteel Sheet</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Rainbow Thread</u> , <u>Raxa</u> x2	HQ1: <u>Rasetsu Samue +1</u>
<u>Buffalo Leather</u>	49		Dark	<u>Windurstian Tea Leaves</u> , <u>Buffalo Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Buffalo Leather</u>	49		Dark	<u>Willow Log</u> , <u>Buffalo Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Buffalo Leather x3</u>	49	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves</u> x3, <u>Buffalo Hide</u> x3, <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same
<u>Ram Mantle</u>	49		Ice	<u>Ram Skin</u> , <u>Wool Thread</u>	HQ1: <u>Ram Mantle +1</u>
<u>Narasimha's Cesti</u>	50		Earth	<u>Cesti</u> , <u>Narasimha Leather</u>	HQ1: <u>Vishnu's Cesti</u>
<u>Yagudo Headgear</u>	50	<i>Artisan Clothcraft(80) Journeyman Bonecraft(55)</i>	Earth	<u>Yagudo Cutting</u> , <u>Bugard Tusk</u> , <u>Cockatrice Skin</u> , <u>Wool Thread</u> , <u>Yagudo Feather</u> x2, <u>Black Pearl</u> x2	HQ1: <u>Yagudo Headgear</u>
<u>Leather Shield</u>	51		Earth	<u>Ram Leather</u> , <u>Raptor Skin</u> , <u>Lauan Shield</u>	HQ1: <u>Leather Shield +1</u>
<u>High Breath Mantle</u>	52		Ice	<u>Fragrant Ram Skin</u> , <u>Ram Mantle</u>	HQ Results the Same
<u>Himantes</u>	52		Earth	<u>Raptor Skin</u> , <u>Lizard Cesti</u>	HQ1: <u>Himantes +1</u>
<u>Moblin Sheep Leather</u>	52		Dark	<u>Willow Log</u> , <u>Moblin Sheepskin</u> , <u>Distilled Water</u>	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Moblin Sheep Leather x3</u>	52	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Moblin Sheepskin x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Moblin Sheep Leather</u>	52		Dark	<u>Windurstian Tea Leaves, Moblin Sheepskin, Distilled Water</u>	HQ Results the Same
<u>Dragon Subligar</u>	53	<i>Veteran</i> Bonecraft(92)	Earth	<u>Sarcenet Cloth, Buffalo Leather, Dragon Bone</u>	HQ1: <u>Dragon Subligar +1</u>
<u>Laminated Buffalo Leather</u>	53	<i>Amateur</i> Alchemy(9)	Earth	<u>Animal Glue, Buffalo Leather, Distilled Water</u>	HQ Results the Same
<u>Raptor Mantle</u>	53		Earth	<u>Raptor Skin x2, Grass Thread</u>	HQ1: <u>Dino Mantle</u>
<u>Moblin Sheep Wool</u>	54		Wind	<u>Moblin Sheepskin x2</u>	HQ Results the Same
<u>Raptor Trousers</u>	54		Earth	<u>Raptor Skin x2, Cuir Trousers</u>	HQ1: <u>Dino Trousers</u>
<u>Raptor Ledelsens</u>	55	<i>Initiate</i> Goldsmithing (?)	Earth	<u>Raptor Skin, Cuir Highboots, Mythril Sheet</u>	HQ1: <u>Dino Ledelsens</u>
<u>Crow Gaiters</u>	56	<i>Unknown</i> Clothcraft(?)	Earth	<u>Gold Thread, Velvet Cloth x3, Sheep Leather, Ram Leather, Tiger Leather</u>	HQ1: <u>Raven Gaiters</u>
<u>Raptor Helm</u>	56	<i>Initiate</i> Smithing(28)	Earth	<u>Raptor Skin x2, Iron Sheet, Sheep Leather</u>	HQ1: <u>Dino Helm</u>
<u>Royal Squire's Shield +1</u>	56		Earth	<u>Royal Squire's Shield, Ram Leather</u>	HQ1: <u>Royal Squire's Shield +2</u>
<u>Brigandine</u>	57	<i>Apprentice</i> Goldsmithing (50) <i>Apprentice</i> Clothcraft(48)	Earth	<u>Lizard Jerkin, Velvet Cloth x2, Gold Sheet, Ram Leather, Mythril Sheet, Brass Scales</u>	HQ1: <u>Brigandine +1</u>
<u>Desert Boots</u>	57		Earth	<u>Bronze Scales, Sheep Leather x2, Yowie Skin</u>	HQ1: <u>Desert Boots +1</u>
<u>Raptor Gloves</u>	57		Earth	<u>Cuir Gloves, Raptor Skin</u>	HQ1: <u>Dino Gloves</u>
<u>Catoblepas Leather x3</u>	58	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Catoblepas Hide x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Catoblepas Leather</u>	58		Dark	<u>Willow Log, Catoblepas Hide, Distilled Water</u>	HQ Results the Same
<u>Catoblepas Leather</u>	58		Dark	<u>Windurstian Tea Leaves, Catoblepas Hide, Distilled Water</u>	HQ Results the Same
<u>Raptor Jerkin</u>	58		Earth	<u>Raptor Skin x2, Sheep Leather</u>	HQ1: <u>Dino Jerkin</u>
<u>Brigandine</u>	59	<i>Apprentice</i> Smithing(50) <i>Novice</i> Clothcraft(38)	Earth	<u>Darksteel Sheet x2, Linen Cloth, Iron Chain, Tiger Leather, Sheep Leather, Velvet Cloth, Wool Thread</u>	HQ1: <u>Brigandine +1</u>
<u>Demon's Harness</u>	59	<i>Adept</i> Bonecraft(90)	Earth	<u>Behemoth Leather x2, Demon Skull x2</u>	HQ1: <u>Demon's Harness +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Moccasins</u>	59	<i>Amateur Clothcraft(8)</i>	Earth	<u>Dhalmel Leather</u> , <u>Linen Cloth</u> , <u>Raptor Skin</u>	HQ1: <u>Moccasins +1</u>
<u>Amemet Mantle</u>	60		Earth	<u>Amemet Skin</u> , <u>Lizard Molt</u> , <u>Grass Thread</u>	HQ1: <u>Amemet Mantle +1</u>
<u>Tiger Leather</u> x3	61	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves</u> x3, <u>Tiger Hide</u> x3, <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same
<u>Tiger Leather</u>	61		Dark	<u>Windurstian Tea Leaves</u> , <u>Tiger Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Tiger Leather</u>	61		Dark	<u>Willow Log</u> , <u>Tiger Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Hard Leather Ring</u>	62		Wind	<u>Tiger Leather</u>	HQ1: <u>Tiger Ring</u>
<u>Premium Bag</u>	62	<i>Journeyman Goldsmithing (54)</i> <i>Unknown Clothcraft(?)</i>	Earth	<u>Bugard Leather</u> , <u>Gold Thread</u> , <u>Moblin Sheep Leather</u> , <u>Moblin Sheep Wool</u> , <u>Platinum Ingot</u> , <u>Rainbow Cloth</u> , <u>Rainbow Thread</u>	HQ Results the Same
<u>Beak Mantle</u>	63		Earth	<u>Cockatrice Skin</u> x2, <u>Grass Thread</u>	HQ1: <u>Beak Mantle +1</u>
<u>Crow Hose</u>	63	<i>Unknown Clothcraft(?)</i>	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Sheep Leather</u> , <u>Tiger Leather</u> x2	HQ1: <u>Raven Hose</u>
<u>Beak Trousers</u>	64		Earth	<u>Cockatrice Skin</u> x2, <u>Cuir Trousers</u>	HQ1: <u>Beak Trousers +1</u>
<u>Jaridah Khud</u>	64	<i>Unknown Clothcraft(?)</i>	Earth	<u>Karakul Leather</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u>	HQ1: <u>Akinji Khud</u>
<u>Beak Ledelsens</u>	65	<i>Initiate Goldsmithing (28)</i>	Earth	<u>Cockatrice Skin</u> , <u>Cuir Highboots</u> , <u>Mythril Sheet</u>	HQ1: <u>Beak Ledelsens +1</u>
<u>Sheep Chammy</u>	65	<i>Apprentice Alchemy(43)</i>	Dark	<u>Sheepskin</u> , <u>Windurstian Tea Leaves</u> , <u>Clot Plasma</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Battle Boots</u>	66		Earth	<u>Iron Scales</u> , <u>Ram Leather</u> x2, <u>Tiger Leather</u>	HQ1: <u>Battle Boots +1</u>
<u>Jaridah Peti</u>	66	<i>Unknown Smithing(?)</i> <i>Unknown Clothcraft(?)</i>	Earth	<u>Steel Ingot</u> , <u>Steel Sheet</u> , <u>Darksteel Chain</u> , <u>Brass Chain</u> , <u>Velvet Cloth</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> , <u>Karakul Cloth</u>	HQ1: <u>Akinji Peti</u>
<u>Sheep Chammy</u>	66	<i>Apprentice Alchemy(43)</i>	Dark	<u>Sheepskin</u> , <u>Willow Log</u> , <u>Clot Plasma</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Beak Helm</u>	67	<i>Initiate Smithing(28)</i>	Earth	<u>Iron Sheet</u> , <u>Sheep Leather</u> , <u>Cockatrice Skin</u> x2	HQ1: <u>Beak Helm +1</u>
<u>White Mouton</u>	67		Dark	<u>Windurstian Tea Leaves</u> , <u>Ram Skin</u> , <u>Shell Powder</u> x2, <u>Distilled Water</u>	HQ Results the Same
<u>White Mouton</u>	67		Dark	<u>Willow Log</u> , <u>Ram Skin</u> , <u>Shell Powder</u> x2, <u>Distilled Water</u>	HQ Results the Same
<u>Beak Gloves</u>	68		Earth	<u>Cockatrice Skin</u> , <u>Cuir Gloves</u>	HQ1: <u>Beak Gloves +1</u>
<u>Hoplon</u>	68	<i>Apprentice Woodworking (50)</i> <i>Unknown Smithing(?)</i>	Earth	<u>Bronze Sheet</u> , <u>Chestnut Lumber</u> , <u>Walnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Hoplon +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Beak Jerkin</u>	69		Earth	<u>Sheep Leather, Cockatrice Skin x2</u>	HQ1: <u>Beak Jerkin +1</u>
<u>Byrnie</u>	69	<i>Novice Smithing(34)</i>	Earth	<u>Darksteel Sheet, Dhalmel Leather, Ram Leather, Tiger Leather, Behemoth Leather, Silver Mail</u>	HQ1: <u>Byrnie +1</u>
<u>Behemoth Leather</u>	70		Dark	<u>Windurstian Tea Leaves, Behemoth Hide, Distilled Water</u>	HQ Results the Same
<u>Behemoth Leather</u>	70		Dark	<u>Willow Log, Behemoth Hide, Distilled Water</u>	HQ Results the Same
<u>Behemoth Mantle</u>	70		Ice	<u>Wool Thread, Behemoth Hide</u>	HQ1: <u>Behemoth Mantle +1</u>
<u>Black Cotehardie</u>	70	<i>Apprentice Clothcraft(?) Apprentice Alchemy(46)</i>	Earth	<u>Beak Jerkin, Black Ink, Malboro Fiber, Ram Leather, Tiger Leather, Mistletoe, Fiend Blood, Velvet Robe</u>	HQ1: <u>Flora Cotehardie</u>
<u>Cocurl Leather</u>	71		Dark	<u>Willow Log, Cocurl Hide, Distilled Water</u>	HQ Results the Same
<u>Cocurl Leather x3</u>	71	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Cocurl Hide x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Cocurl Leather</u>	71		Dark	<u>Windurstian Tea Leaves, Cocurl Hide, Distilled Water</u>	HQ Results the Same
<u>Pigaches</u>	71	<i>Apprentice Clothcraft(?)</i>	Earth	<u>Gold Thread, Silk Cloth, Tiger Leather x2, Raptor Skin</u>	HQ1: <u>Pigaches +1</u>
<u>Silken Pigaches</u>	71	<i>Unknown Clothcraft(?)</i>	Earth	<u>Gold Thread, Raptor Skin, Tiger Leather x2, Imperial Silk Cloth</u>	HQ1: <u>Magi Pigaches</u>
<u>Spartan Hoplon</u>	71		Earth	<u>Bloody Ram Leather, Hoplon</u>	HQ Results the Same
<u>Swordbelt</u>	71		Earth	<u>Iron Chain, Tiger Leather x2</u>	HQ1: <u>Swordbelt +1</u>
<u>Cocurl Cesti</u>	72		Earth	<u>Cesti, Cocurl Leather</u>	HQ1: <u>Torama Cesti</u>
<u>Ovinnik Leather</u>	72		Dark	<u>Windurstian Tea Leaves, Ovinnik Hide, Distilled Water</u>	HQ Results the Same
<u>Ovinnik Leather</u>	72		Dark	<u>Willow Log, Ovinnik Hide, Distilled Water</u>	HQ Results the Same
<u>Battle Hose</u>	73	<i>Apprentice Clothcraft(?)</i>	Earth	<u>Gold Thread, Velvet Cloth, Tiger Leather x2</u>	HQ1: <u>Battle Hose +1</u>
<u>Manta Leather</u>	73		Dark	<u>Windurstian Tea Leaves, Manta Skin, Distilled Water</u>	HQ Results the Same
<u>Manta Leather x3</u>	73	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Manta Skin x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Manta Leather</u>	73		Dark	<u>Willow Log, Manta Skin, Distilled Water</u>	HQ Results the Same
<u>Lamia Mantle</u>	74		Earth	<u>Manta Skin, Lamia Skin, Mohbwa Thread</u>	HQ1: <u>Lamia Mantle +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Tiger Trousers</u>	74		Earth	<u>Cuir Trousers</u> , <u>Tiger Leather</u> x2	HQ1: <u>Feral Trousers</u>
<u>Goblin Coif</u>	75	<i>Novice</i> Smithing(38) <i>Initiate</i> Clothcraft(27)	Earth	<u>Goblin Cutting</u> , <u>Steel Sheet</u> , <u>Linen Cloth</u> , <u>Artificial Lens</u> x2, <u>Moblin Thread</u> , <u>Undead Skin</u> , <u>Sheep Leather</u>	HQ1: <u>Goblin Coif</u>
<u>Tiger Ledelsens</u>	75	<i>Initiate</i> Goldsmithing (?)	Earth	<u>Cuir Highboots</u> , <u>Mythril Sheet</u> , <u>Tiger Leather</u>	HQ1: <u>Feral Ledelsens</u>
<u>Tiger Mantle</u>	75		Ice	<u>Tiger Hide</u> , <u>Wool Thread</u>	HQ1: <u>Feral Mantle</u>
<u>Black Adargas</u>	76	<i>Unknown</i> Smithing(?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Ovinnik Leather</u>	HQ1: <u>Black Adargas +1</u>
<u>Marid Leather</u> x3	76	Tool: <u>Tanning</u>	Dark	<u>Marid Hide</u> x3, <u>Imperial Tea Leaves</u> x3, <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same
<u>Marid Leather</u>	76		Dark	<u>Marid Hide</u> , <u>Imperial Tea Leaves</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Silk Pumps</u>	76	<i>Apprentice</i> Clothcraft(?)	Earth	<u>Gold Thread</u> x2, <u>Silk Cloth</u> x2, <u>Sheep Leather</u>	HQ1: <u>Silk Pumps +1</u>
<u>Tactician Magician's Pigaches</u> +1	76		Earth	<u>Tactician Magician's Pigaches</u> , <u>Tiger Leather</u>	HQ1: <u>Tactician Magician's Pigaches +2</u>
<u>Adargas</u>	77	<i>Initiate</i> Smithing(?) <i>Apprentice</i> Goldsmithing (45)	Fire	<u>Steel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Rheiyoh Leather</u>	HQ1: <u>Adargas +1</u>
<u>Tiger Gloves</u>	77		Earth	<u>Cuir Gloves</u> , <u>Tiger Leather</u>	HQ1: <u>Feral Gloves</u>
<u>Black Mantle</u>	78		Earth	<u>Tiger Mantle</u> , <u>Wool Thread</u> , <u>Tiger Leather</u>	HQ1: <u>Black Mantle +1</u>
<u>Tiger Helm</u>	78	<i>Apprentice</i> Smithing(?)	Earth	<u>Darksteel Sheet</u> , <u>Tiger Leather</u> x2, <u>Sheep Leather</u>	HQ1: <u>Feral Helm</u>
<u>Yellow Mouton</u>	78		Dark	<u>Willow Log</u> , <u>Ram Skin</u> , <u>Orpiment</u> x2, <u>Distilled Water</u>	HQ Results the Same
<u>Yellow Mouton</u>	78		Dark	<u>Windurstian Tea Leaves</u> , <u>Ram Skin</u> , <u>Orpiment</u> x2, <u>Distilled Water</u>	HQ Results the Same
<u>Cocurl Gorget</u>	79		Earth	<u>Cocurl Hide</u> , <u>Cotton Thread</u>	HQ1: <u>Torama Gorget</u>
<u>Marid Mantle</u>	79		Ice	<u>Marid Hide</u> , <u>Karakul Thread</u>	HQ1: <u>Marid Mantle +1</u>
<u>Tiger Jerkin</u>	79		Earth	<u>Tiger Leather</u> x2, <u>Sheep Leather</u>	HQ1: <u>Feral Jerkin</u>
<u>Blue Cotehardie</u>	80	<i>Novice</i> Clothcraft(?) <i>Apprentice</i> Alchemy(46)	Earth	<u>Beak Jerkin</u> , <u>Velvet Robe</u> , <u>Malboro Fiber</u> , <u>Tiger Leather</u> , <u>Beetle Blood</u> , <u>Mistletoe</u> , <u>Fiend Blood</u> , <u>Ram Leather</u>	HQ1: <u>Blue Cotehardie +1</u>
<u>Manticore Leather</u> x3	80	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves</u> x3, <u>Manticore Hide</u> x3, <u>Distilled Water</u> , <u>Tanning Vat</u>	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Manticore Leather</u>	80		Dark	<u>Windurstian Tea Leaves</u> , <u>Manticore Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Manticore Leather</u>	80		Dark	<u>Willow Log</u> , <u>Manticore Hide</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Marid Belt</u>	81		Earth	<u>Darksteel Chain</u> , <u>Marid Leather</u> x2	HQ1: <u>Marid Belt +1</u>
<u>Noble's Pumps</u>	81	<i>Journeyman Clothcraft(57)</i>	Earth	<u>Gold Thread</u> x2, <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Rainbow Cloth</u>	HQ1: <u>Aristocrat's Pumps</u>
<u>Tropical Punches</u>	81		Earth	<u>Sheep Leather</u> , <u>Fruit Punches</u>	HQ1: <u>Tropical Punches +1</u>
<u>Behemoth Cesti</u>	82		Earth	<u>Behemoth Leather</u> , <u>Cesti</u>	HQ1: <u>Behemoth Cesti +1</u>
<u>Nomad's Mantle</u>	82		Earth	<u>Rabbit Hide</u> , <u>Traveler's Mantle</u>	HQ1: <u>Nomad's Mantle +1</u>
<u>Air Solea</u>	83		Wind	<u>Lizard Molt</u> , <u>Light Soleas</u>	HQ1: <u>Air Solea +1</u>
<u>Cocurl Trousers</u>	83		Earth	<u>Cuir Trousers</u> , <u>Cocurl Leather</u> x2	HQ1: <u>Torama Trousers</u>
<u>War Beret</u>	83	<i>Journeyman Clothcraft(55)</i>	Earth	<u>Gold Thread</u> , <u>Tiger Leather</u> x2, <u>Giant Bird Plume</u>	HQ1: <u>War Beret +1</u>
<u>Cocurl Ledelsens</u>	84	<i>Novice Goldsmithing (23)</i>	Earth	<u>Cuir Highboots</u> , <u>Cocurl Leather</u> , <u>Mythril Sheet</u>	HQ1: <u>Torama Ledelsens</u>
<u>Empowering Mantle</u>	84		Earth	<u>Enhancing Mantle</u> , <u>Lizard Skin</u>	HQ1: <u>Empowering Mantle +1</u>
<u>Ogre Trousers</u>	84		Earth	<u>Cocurl Trousers</u> , <u>Manticore Leather</u>	HQ1: <u>Ogre Trousers +1</u>
<u>Wise Braconi</u>	84	<i>Unknown Clothcraft(?)</i>	Earth	<u>Silver Thread</u> x2, <u>Velvet Cloth</u> x2, <u>Eft Skin</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Braconi +1</u>
<u>Wise Pigaches</u>	84	<i>Unknown Clothcraft(?)</i>	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Sheep Leather</u> , <u>Tiger Leather</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Pigaches +1</u>
<u>Cocurl Mantle</u>	85		Ice	<u>Cocurl Hide</u> , <u>Wool Thread</u>	HQ1: <u>Torama Mantle</u>
<u>Northern Jerkin</u>	85		Earth	<u>Tiger Jerkin</u> , <u>Undead Skin</u>	HQ1: <u>Tundra Jerkin</u>
<u>Ogre Ledelsens</u>	85		Earth	<u>Cocurl Ledelsens</u> , <u>Manticore Leather</u>	HQ1: <u>Ogre Ledelsens +1</u>
<u>Sonic Belt</u>	85		Earth	<u>Ram Leather</u> , <u>Speed Belt</u>	HQ1: <u>Sonic Belt +1</u>
<u>War Boots</u>	85		Earth	<u>Cocurl Leather</u> , <u>Gold Chain</u> , <u>Tiger Leather</u> x2	HQ1: <u>War Boots +1</u>
<u>Cavalier's Mantle</u>	86		Ice	<u>Sentinel's Mantle</u> , <u>Wolf Hide</u>	HQ1: <u>Cavalier's Mantle +1</u>
<u>Shadow Bow</u>	86		Earth	<u>Assassin's Bow</u> , <u>Ram Leather</u>	HQ1: <u>Shadow Bow +1</u>
<u>Tariqah</u>	86		Earth	<u>Marid Leather</u> , <u>Marid Hair</u> , <u>Tariqah -1</u>	HQ1: <u>Tariqah +1</u>
<u>Cocurl Mask</u>	87		Earth	<u>Cocurl Leather</u> x2, <u>Faceguard</u>	HQ1: <u>Torama Mask</u>
<u>Gaia Mantle</u>	87		Earth	<u>Cockatrice Skin</u> , <u>Earth Mantle</u>	HQ1: <u>Gaia Mantle +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sipahi Dastanas</u>	87	<i>Unknown Goldsmithing (?) Unknown Clothcraft(?)</i>	Earth	<u>Mythril Sheet</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u>	HQ1: <u>Abtal Dastanas</u>
<u>Aurora Mantle</u>	88		Ice	<u>Tiger Hide</u> , <u>Tundra Mantle</u>	HQ1: <u>Aurora Mantle +1</u>
<u>Coeurl Gloves</u>	88		Earth	<u>Coeurl Leather</u> , <u>Cuir Gloves</u>	HQ1: <u>Torama Gloves</u>
<u>Ogre Mask</u>	88		Earth	<u>Coeurl Mask</u> , <u>Manticore Leather</u>	HQ1: <u>Ogre Mask +1</u>
<u>Wise Cap</u>	88	<i>Novice Clothcraft(40)</i>	Earth	<u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u> , <u>Manticore Leather</u> , <u>Eltoro Leather</u>	HQ1: <u>Wise Cap +1</u>
<u>Coeurl Jerkin</u>	89		Earth	<u>Coeurl Leather</u> x2, <u>Sheep Leather</u>	HQ1: <u>Torama Jerkin</u>
<u>Ogre Gloves</u>	89		Earth	<u>Coeurl Gloves</u> , <u>Manticore Leather</u>	HQ1: <u>Ogre Gloves +1</u>
<u>Winged Boots</u>	89		Earth	<u>Lizard Skin</u> , <u>Leaping Boots</u>	HQ1: <u>Winged Boots +1</u>
<u>Wise Gloves</u>	89	<i>Unknown Clothcraft(?)</i>	Earth	<u>Silver Thread</u> , <u>Velvet Cloth</u> , <u>Saruta Cotton</u> x2, <u>Eltoro Leather</u> , <u>Leather Gloves</u>	HQ1: <u>Wise Gloves +1</u>
<u>Barone Cosciales</u>	90	<i>Journeyman Clothcraft(54)</i>	Earth	<u>Silk Cloth</u> , <u>Sarcenet Cloth</u> , <u>Buffalo Leather</u> x2, <u>High-Quality Bugard Skin</u>	HQ1: <u>Conte Cosciales</u>
<u>Chasuble</u>	90	<i>Journeyman Clothcraft(?) Journeyman Goldsmithing (?)</i>	Earth	<u>Platinum Ingot</u> , <u>Silver Thread</u> , <u>Velvet Cloth</u> x2, <u>Manticore Leather</u> , <u>Eft Skin</u> , <u>Eltoro Leather</u> x2	HQ1: <u>Chasuble +1</u>
<u>Koenigs Belt</u>	90		Earth	<u>Gold Chain</u> , <u>Manticore Leather</u> x2	HQ1: <u>Kaiser Belt</u>
<u>Ogre Jerkin</u>	90		Earth	<u>Coeurl Jerkin</u> , <u>Undead Skin</u> , <u>Manticore Leather</u>	HQ1: <u>Ogre Jerkin +1</u>
<u>Sniper's Ring</u>	90		Earth	<u>Archer's Ring</u> , <u>Tiger Leather</u>	HQ1: <u>Sniper's Ring +1</u>
<u>Bison Wristbands</u>	91	<i>Unknown Clothcraft(?)</i>	Earth	<u>Manticore Leather</u> x2, <u>Manticore Hair</u> x2, <u>Buffalo Leather</u>	HQ1: <u>Brave's Wristbands</u>
<u>Errant Pigaches</u>	91	<i>Journeyman Clothcraft(52)</i>	Earth	<u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Undead Skin</u> , <u>Ram Leather</u> x2	HQ1: <u>Mahatma Pigaches</u>
<u>Khimaira Wristbands</u>	91		Earth	<u>Manticore Leather</u> x2, <u>Buffalo Leather</u> , <u>Khimaira Mane</u> x2	HQ1: <u>Stout Wristbands</u>
<u>Sipahi Jawshan</u>	91	<i>Apprentice Goldsmithing (49) Unknown Clothcraft(?)</i>	Earth	<u>Mythril Sheet</u> , <u>Steel Sheet</u> , <u>Gold Chain</u> , <u>Silk Cloth</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> x2, <u>Wamoura Cloth</u>	HQ1: <u>Abtal Jawshan</u>
<u>Cursed Pumps</u>	92	<i>Journeyman Clothcraft(56)</i>	Earth	<u>Siren's Macrame</u> , <u>Velvet Cloth</u> , <u>Gold Thread</u> , <u>Rainbow Cloth</u> , <u>Manticore Leather</u>	HQ1: <u>Cursed Pumps -1</u>
<u>Czar's Belt</u>	92		Earth	<u>Tough Bugard Leather</u> , <u>Koenigs Belt</u>	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Desert Mantle</u>	92		Earth	<u>Grass Thread, Yowie Skin x2</u>	HQ1: <u>Desert Mantle +1</u>
<u>Maharaja's Belt</u>	92		Earth	<u>Glossy Bugard Leather, Koenigs Belt</u>	HQ Results the Same
<u>Pendragon's Belt</u>	92		Earth	<u>Soft Bugard Leather, Koenigs Belt</u>	HQ Results the Same
<u>Sha'ir Crackows</u>	92	<i>Journeyman Goldsmithing (60) Novice Clothcraft(?)</i>	Earth	<u>Orichalcum Ingot, Gold Thread, Velvet Cloth, Tiger Leather x2, Buffalo Leather</u>	HQ1: <u>Sheikh Crackows</u>
<u>Sultan's Belt</u>	92		Earth	<u>Rugged Bugard Leather, Koenigs Belt</u>	HQ Results the Same
<u>Austere Hat</u>	93	<i>Amateur Clothcraft(?)</i>	Earth	<u>Rainbow Thread, Sheep Leather, Ram Leather, Yowie Skin, Velvet Hat</u>	HQ1: <u>Penance Hat</u>
<u>Bison Gamashes</u>	93	<i>Initiate Clothcraft(?)</i>	Earth	<u>Manticore Leather, Manticore Hair x2, Hippogryph Feather, Buffalo Leather x2</u>	HQ1: <u>Brave's Gamashes</u>
<u>Dusk Trousers</u>	93		Earth	<u>Tiger Trousers, Behemoth Leather</u>	HQ1: <u>Dusk Trousers +1</u>
<u>Khimaira Gamashes</u>	93	<i>Unknown Clothcraft(?)</i>	Earth	<u>Manticore Leather, Hippogryph Feather, Buffalo Leather x2, Khimaira Mane x2</u>	HQ1: <u>Stout Gamashes</u>
<u>Austere Sabots</u>	94	<i>Amateur Clothcraft(1)</i>	Earth	<u>Rainbow Thread, Sheep Leather, Ram Leather, Lindwurm Skin, Ebony Sabots</u>	HQ1: <u>Penance Sabots</u>
<u>Cardinal Vest</u>	94	<i>Novice Smithing(?) Initiate Clothcraft(?)</i>	Water	<u>Steel Sheet, Gold Thread, Tiger Leather x2, Beeswax, Manticore Leather x2, Ram Leather</u>	HQ1: <u>Bachelor Vest</u>
<u>Dusk Ledelsens</u>	94		Earth	<u>Tiger Ledelsens, Behemoth Leather</u>	HQ1: <u>Dusk Ledelsens +1</u>
<u>Imperial Tapestry</u>	94	<i>Unknown Goldsmithing (?)</i>	Earth	<u>Gold Ingot, Turquoise, Gold Thread x2, Marid Hair, Wamoura Cloth, Imperial Silk Cloth x2</u>	HQ Results the Same
<u>Bison Warbonnet</u>	95	<i>Novice Clothcraft(?)</i>	Earth	<u>Manticore Leather, Manticore Hair x2, Hippogryph Feather x2, Eft Skin, Buffalo Leather</u>	HQ1: <u>Brave's Warbonnet</u>
<u>Cerberus Mantle</u>	95		Ice	<u>Cerberus Hide, Karakul Thread</u>	HQ1: <u>Cerberus Mantle +1</u>
<u>Khimaira Bonnet</u>	95	<i>Unknown Clothcraft(?)</i>	Earth	<u>Manticore Leather, Hippogryph Feather x2, Eft Skin, Buffalo Leather, Khimaira Mane x2</u>	HQ1: <u>Stout Bonnet</u>
<u>Tiger Mask</u>	95		Ice	<u>Tiger Hide x2, Wyvern Skin, Wool Thread, Ram Leather</u>	HQ1: <u>Feral Mask</u>
<u>Opaline Boots</u>	96	<i>Apprentice Clothcraft(?)</i>	Light	<u>Rainbow Thread, Silk Cloth, Rainbow Cloth, Twinthread, Sheep Leather x2, Manticore Leather</u>	HQ1: <u>Ceremonial Boots</u>
<u>Sha'ir Gages</u>	96	<i>Apprentice Goldsmithing (46) Apprentice Clothcraft(?)</i>	Earth	<u>Gold Ingot, Garnet, Gold Thread, Velvet Cloth, Tiger Leather, High-Quality Bugard Skin</u>	HQ1: <u>Sheikh Gages</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Austere Cuffs</u>	97	<i>Recruit Clothcraft(?)</i>	Earth	<u>Rainbow Thread, Tarasque Skin, Yowie Skin, Velvet Cuffs</u>	HQ1: <u>Penance Cuffs</u>
<u>Bison Kecks</u>	97	<i>Journeyman Clothcraft(54)</i>	Earth	<u>Tiger Leather, Manticore Leather, Manticore Hair x4, Buffalo Leather x2</u>	HQ1: <u>Brave's Kecks</u>
<u>Dusk Mask</u>	97		Earth	<u>Coecurl Mask, Behemoth Leather</u>	HQ1: <u>Dusk Mask +1</u>
<u>Griffon Leather</u>	97		Dark	<u>Willow Log, Griffon Hide, Distilled Water</u>	HQ Results the Same
<u>Griffon Leather x3</u>	97	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Griffon Hide x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Griffon Leather</u>	97		Dark	<u>Windurstian Tea Leaves, Griffon Hide, Distilled Water</u>	HQ Results the Same
<u>Khimaira Kecks</u>	97	<i>Unknown Clothcraft(?)</i>	Earth	<u>Tiger Leather, Manticore Leather, Buffalo Leather x2, Khimaira Mane x4</u>	HQ1: <u>Stout Kecks</u>
<u>Amaltheia Leather</u>	98		Dark	<u>Willow Log, Amaltheia Hide, Distilled Water</u>	HQ Results the Same
<u>Amaltheia Leather x3</u>	98	Tool: <u>Tanning</u>	Dark	<u>Windurstian Tea Leaves x3, Amaltheia Hide x3, Distilled Water, Tanning Vat</u>	HQ Results the Same
<u>Amaltheia Leather</u>	98		Dark	<u>Windurstian Tea Leaves, Amaltheia Hide, Distilled Water</u>	HQ Results the Same
<u>Austere Slops</u>	98	<i>Recruit Clothcraft(?)</i>	Earth	<u>Rainbow Thread, Undead Skin, Wolf Hide, Lindwurm Skin, Velvet Slops</u>	HQ1: <u>Penance Slops</u>
<u>Heroic Boots</u>	98		Earth	<u>Iron Scales, Ram Leather x2, Lindwurm Skin</u>	HQ1: <u>Heroic Boots +1</u>
<u>Bison Jacket</u>	99	<i>Journeyman Clothcraft(?) Journeyman Bonecraft(60)</i>	Earth	<u>Manticore Leather x2, Manticore Hair x2, Buffalo Horn, Eft Skin, Buffalo Leather x2</u>	HQ1: <u>Brave's Jacket</u>
<u>Blessed Pumps</u>	99	<i>Journeyman Clothcraft(55)</i>	Earth	<u>Gold Thread, Velvet Cloth, Tiger Leather, Manticore Hair, Eltoro Leather</u>	HQ1: <u>Blessed Pumps +1</u>
<u>Dusk Gloves</u>	99		Earth	<u>Tiger Gloves, Behemoth Leather</u>	HQ1: <u>Dusk Gloves +1</u>
<u>Khimaira Jacket</u>	99	<i>Unknown Clothcraft(?) Unknown Bonecraft(?)</i>	Earth	<u>Manticore Leather x2, Buffalo Horn, Eft Skin, Buffalo Leather x2, Khimaira Mane x2</u>	HQ1: <u>Stout Jacket</u>
<u>Narasimha's Vest</u>	99		Water	<u>Beeswax, Manticore Leather, Narasimha Leather, Cardinal Vest</u>	HQ1: <u>Vishnu's Vest</u>
<u>Austere Robe</u>	100	<i>Novice Clothcraft(?)</i>	Earth	<u>Rainbow Thread, Wool Cloth, Rainbow Cloth, Undead Skin, Ram Leather, Tarasque Skin, Yowie Skin, Velvet Robe</u>	HQ1: <u>Penance Robe</u>
<u>Corselet</u>	100	<i>Unknown Goldsmithing (?) Unknown Smithing(?)</i>	Earth	<u>Adaman Sheet, Mercury, Laminated Buffalo Leather, Ovinnik Leather, Marid Leather, Marid Hair, Scintillant Ingot, Star Sapphire</u>	HQ1: <u>Corselet +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Dusk Jerkin</u>	100	<i>Apprentice</i> Goldsmithing (?)	Earth	<u>Gold Ingot</u> , <u>Northern Jerkin</u> , <u>Behemoth Leather</u> , <u>Wyvern Skin</u>	HQ1: <u>Dusk Jerkin +1</u>
<u>Panther Mask</u>	103		Ice	<u>Wool Thread</u> , <u>Ram Leather</u> , <u>High-Quality Coeurl Hide</u> x2, <u>Wyvern Skin</u>	HQ1: <u>Panther Mask +1</u>
<u>Alumine Brayettes</u>	?	<i>Craftsman</i> Smithing(61)	Earth	<u>Darksteel Chain</u> , <u>Aluminum Chain</u> , <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Luisant Brayettes</u>
<u>Barone Corazza</u>	?	<i>Veteran</i> Smithing(95) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Darksteel Sheet</u> , <u>Molybdenum Sheet</u> , <u>Gold Ingot</u> , <u>Orichalcum Chain</u> , <u>Mercury</u> , <u>Water Bead</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u>	HQ1: <u>Conte Corazza</u>
<u>Barone Manopolas</u>	?	<i>Veteran</i> Smithing(94) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Adaman Sheet</u> x2, <u>Gold Ingot</u> , <u>Mercury</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u> x2	HQ1: <u>Conte Manopolas</u>
<u>Black Cuisses</u>	?	<i>Veteran</i> Smithing(93)	Fire	<u>Darksteel Sheet</u> , <u>Tiger Leather</u> x2, <u>Kunwu Sheet</u>	HQ1: <u>Onyx Cuisses</u>
<u>Bronze Harness</u>	?	<i>Recruit</i> Smithing(11)	Earth	<u>Bronze Sheet</u> x3, <u>Sheep Leather</u> x2	HQ1: <u>Bronze Harness +1</u>
<u>Butachi</u>	?	<i>Veteran</i> Smithing (100) <i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> , <u>Adaman Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Cotton Thread</u> , <u>Manta Leather</u>	HQ1: <u>Butachi +1</u>
<u>Cerberus Leather</u>	?		Dark	<u>Cerberus Hide</u> , <u>Imperial Tea Leaves</u> , <u>Distilled Water</u>	HQ Results the Same
<u>Chainmail</u>	?	<i>Novice</i> Smithing(37)	Earth	<u>Iron Chain</u> x4, <u>Iron Sheet</u> , <u>Ram Leather</u>	HQ1: <u>Chainmail +1</u>
<u>Claymore</u>	?	<i>Novice</i> Smithing(32) <i>Recruit</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u> x4, <u>Lizard Skin</u>	HQ1: <u>Claymore +1</u>
<u>Clown's Subligar</u>	?	<i>Artisan</i> Bonecraft(74)	Earth	<u>Lindwurm Skin</u> , <u>Linen Cloth</u> , <u>Coral Fragment</u>	HQ1: <u>Clown's Subligar +1</u>
<u>Coral Cuisses</u>	?	<i>Artisan</i> Bonecraft(72)	Earth	<u>Leather Trousers</u> , <u>Coral Fragment</u> x2, <u>Rainbow Thread</u>	HQ1: <u>Coral Cuisses +1</u>
<u>Coral Harness</u>	?	<i>Artisan</i> Bonecraft(80)	Earth	<u>Coeurl Leather</u> x2, <u>Coral Fragment</u> x2	HQ1: <u>Merman's Harness</u>
<u>Coral Leggings</u>	?	<i>Artisan</i> Bonecraft(76)	Earth	<u>Coeurl Leather</u> x2, <u>Coral Fragment</u> , <u>Wyvern Scales</u>	HQ1: <u>Merman's Leggings</u>
<u>Crow Beret</u>	?	<i>Craftsman</i> Clothcraft(66)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> x2, <u>Black Chocobo Feather</u> , <u>Bird Feather</u> , <u>Sheep Leather</u>	HQ1: <u>Raven Beret</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Crow Bracers</u>	?	<i>Craftsman</i> Clothcraft (62)	Earth	<u>Gold Thread</u> , <u>Velvet Cloth</u> x2, <u>Saruta Cotton</u> x2, <u>Sheep Leather</u>	HQ1: <u>Raven Bracers</u>
<u>Cursed Breeches</u>	?	<i>Veteran</i> Smithing(92)	Earth	<u>Adaman Chain</u> , <u>Darksteel Chain</u> , <u>Linen Cloth</u> , <u>Tiger Leather</u> x2	HQ1: <u>Cursed Breeches -1</u>
<u>Cursed Dalmatica</u>	?	<i>Veteran</i> Clothcraft (100)	Earth	<u>Gold Chain</u> , <u>Siren's Macrame</u> , <u>Velvet Cloth</u> x2, <u>Behemoth Leather</u> , <u>Gold Thread</u> , <u>Rainbow Cloth</u> , <u>Ram Leather</u>	HQ1: <u>Cursed Dalmatica -1</u>
<u>Cursed Gloves</u>	?	<i>Veteran</i> Bonecraft(92)	Earth	<u>Angel Skin</u> , <u>Tiger Leather</u> , <u>Wyvern Scales</u>	HQ1: <u>Cursed Gloves -1</u>
<u>Cursed Harness</u>	?	<i>Veteran</i> Bonecraft (100)	Earth	<u>Tiger Leather</u> x2, <u>Coral Fragment</u> , <u>Oxblood</u> , <u>Angel Skin</u>	HQ1: <u>Cursed Harness -1</u>
<u>Cursed Leggings</u>	?	<i>Veteran</i> Bonecraft(94)	Earth	<u>Angel Skin</u> , <u>Tiger Leather</u> x2, <u>Wyvern Scales</u>	HQ1: <u>Cursed Leggings -1</u>
<u>Cursed Subligar</u>	?	<i>Veteran</i> Bonecraft(91)	Earth	<u>Angel Skin</u> , <u>Silk Cloth</u> , <u>Tiger Leather</u>	HQ1: <u>Cursed Subligar -1</u>
<u>Cursed Togi</u>	?	<i>Veteran</i> Woodworking (99)	Wind	<u>Animal Glue</u> , <u>Tiger Leather</u> , <u>Urushi</u> , <u>Ancient Lumber</u> x2, <u>Divine Lumber</u> x2, <u>Hara-Ate</u>	HQ1: <u>Cursed Togi -1</u>
<u>Darksteel Claymore</u>	?	<i>Journeyman</i> Smithing(60) <i>Recruit</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x4, <u>Chestnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Darksteel Claymore +1</u>
<u>Darksteel Harness</u>	?	<i>Artisan</i> Smithing(78)	Earth	<u>Darksteel Sheet</u> x3, <u>Tiger Leather</u> x2	HQ1: <u>Darksteel Harness +1</u>
<u>Darksteel Leggings</u>	?	<i>Artisan</i> Smithing(75)	Earth	<u>Darksteel Sheet</u> x2, <u>Tiger Leather</u> x2	HQ1: <u>Darksteel Leggings +1</u>
<u>Dragon Cuisses</u>	?	<i>Adept</i> Bonecraft(82)	Earth	<u>Leather Trousers</u> , <u>Silver Thread</u> , <u>Wyvern Scales</u> x2	HQ1: <u>Dragon Cuisses +1</u>
<u>Dragon Harness</u>	?	<i>Veteran</i> Bonecraft (101)	Earth	<u>Buffalo Leather</u> x2, <u>Dragon Bone</u> , <u>Wyrms Horn</u>	HQ1: <u>Dragon Harness +1</u>
<u>Dragon Mittens</u>	?	<i>Veteran</i> Bonecraft(94)	Earth	<u>Wyvern Scales</u> , <u>Buffalo Leather</u> , <u>Dragon Bone</u>	HQ1: <u>Dragon Mittens +1</u>
<u>Eisenbrust</u>	?	<i>Apprentice</i> Smithing(43) <i>Recruit</i> Goldsmithing (11)	Fire	<u>Bronze Sheet</u> x2, <u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfbrust</u>
<u>Eisendiechlings</u>	?	<i>Novice</i> Smithing(37)	Fire	<u>Bronze Sheet</u> , <u>Iron Sheet</u> , <u>Dhalmel Leather</u> , <u>Sheep Leather</u>	HQ1: <u>Kampfdiechlings</u>
<u>Ether Tank</u>	?	<i>Journeyman</i> Alchemy(54)	Earth	<u>Sheep Leather</u> , <u>Brass Tank</u> , <u>Ether</u> x4	HQ Results the Same

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Flamberge</u>	?	<i>Adept</i> Smithing(90) <i>Apprentice</i> Woodworking (?)	Fire	<u>Cockatrice Skin</u> , <u>Darksteel Ingot</u> x6, <u>Mahogany Lumber</u>	HQ1: <u>Flamberge +1</u>
<u>Garish Crown</u>	?	<i>Apprentice</i> Bonecraft(41)	Earth	<u>Lizard Molt</u> , <u>Beetle Jaw</u> , <u>Coerul Whisker</u> , <u>Bloodthread</u>	HQ1: <u>Rubious Crown</u>
<u>Garish Mitts</u>	?	<i>Novice</i> Clothcraft(34)	Earth	<u>Cotton Cloth</u> , <u>Saruta Cotton</u> , <u>Sheep</u> <u>Leather</u> , <u>Scarlet Linen</u> , <u>Bloodthread</u>	HQ1: <u>Rubious Mitts</u>
<u>Gavial Cuisses</u>	?	<i>Veteran</i> Bonecraft(95)	Earth	<u>Titanictus Shell</u> , <u>High-Quality Pugil</u> <u>Scales</u> , <u>Rainbow Thread</u> , <u>Leather Trousers</u>	HQ1: <u>Gavial Cuisses +1</u>
<u>Gavial Mail</u>	?	<i>Veteran</i> Bonecraft (103)	Earth	<u>Titanictus Shell</u> x2, <u>High-Quality Pugil</u> <u>Scales</u> x2, <u>Rainbow Thread</u> , <u>Sheep</u> <u>Leather</u> , <u>Leather Vest</u>	HQ1: <u>Gavial Mail +1</u>
<u>General's Shield</u>	?	<i>Adept</i> Smithing(90) <i>Journeyman</i> Goldsmithing (60)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x3, <u>Platinum</u> <u>Sheet</u> , <u>Mythril Sheet</u> , <u>Mercury</u> , <u>Sheep</u> <u>Leather</u>	HQ1: <u>Admiral's Shield</u>
<u>Greatsword</u>	?	<i>Journeyman</i> Smithing(52) <i>Amateur</i> Woodworking(?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril</u> <u>Ingot</u> x5	HQ1: <u>Greatsword +1</u>
<u>Hachiman Domaru</u>	?	<i>Veteran</i> Smithing(96)	Fire	<u>Adaman Sheet</u> , <u>Darksteel Chain</u> x2, <u>Gold</u> <u>Thread</u> , <u>Tiger Leather</u> , <u>Viridian Urushi</u> , <u>Dark Scales</u> x2	HQ1: <u>Hachiman Domaru +1</u>
<u>Hachiman Kote</u>	?	<i>Veteran</i> Smithing(93)	Fire	<u>Darksteel Sheet</u> x2, <u>Darksteel Chain</u> x2, <u>Gold Ingot</u> , <u>Tiger Leather</u> , <u>Viridian</u> <u>Urushi</u>	HQ1: <u>Hachiman Kote +1</u>
<u>Hirenjaku</u>	?	<i>Veteran</i> Goldsmithing (93) <i>Unknown</i> Woodworking (?)	Fire	<u>Copper Ingot</u> , <u>Tama-Hagane</u> , <u>Elm</u> <u>Lumber</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u> , <u>Silk</u> <u>Thread</u> , <u>Manta Leather</u>	HQ1: <u>Hirenjaku +1</u>
<u>Holy Breastplate</u>	?	<i>Artisan</i> Smithing(80) <i>Novice</i> Goldsmithing (?)	Earth	<u>Darksteel Sheet</u> , <u>Blessed Mythril Sheet</u> x3, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Ram</u> <u>Leather</u> x2	HQ1: <u>Divine Breastplate</u>
<u>Hydra Mail</u>	?	<i>Unknown</i> Bonecraft(?)	Earth	<u>Titanictus Shell</u> x2, <u>Hydra Scale</u> x2, <u>Karakul</u> <u>Leather</u> , <u>Leather Vest</u> , <u>Rainbow Thread</u>	HQ1: <u>Hydra Mail +1</u>
<u>Iggira Manillas</u>	?	<i>Veteran</i> Bonecraft(93) <i>Apprentice</i> Alchemy(?)	Earth	<u>Garnet</u> , <u>Bugard Tusk</u> , <u>Manticore Hair</u> , <u>Uragnite Shell</u> , <u>Avatar Blood</u>	HQ1: <u>Genie Manillas</u>
<u>Iggira Weskit</u>	?	<i>Veteran</i> Bonecraft(99) <i>Unknown</i> Alchemy(?)	Earth	<u>Coerul Leather</u> , <u>Lapis Lazuli</u> , <u>Dhalmel</u> <u>Leather</u> , <u>Dragon Talon</u> , <u>Manticore Hair</u> , <u>Avatar Blood</u> , <u>High-Quality Bugard Skin</u> , <u>Bugard Tusk</u>	HQ1: <u>Genie Weskit</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Iron Greaves</u>	?	<i>Novice</i> Smithing(36)	Earth	<u>Iron Scales</u> x2, <u>Cotton Thread</u> , <u>Leather Highboots</u>	HQ1: <u>Iron Greaves +1</u>
<u>Jaridah Bazubands</u>	?	<i>Craftsman</i> Smithing(68) <i>Unknown</i> Clothcraft(?)	Earth	<u>Steel Sheet</u> x2, <u>Karakul Leather</u> , <u>Marid Hair</u> , <u>Mohbwa Cloth</u>	HQ1: <u>Akinji Bazubands</u>
<u>Jaridah Nails</u>	?	<i>Craftsman</i> Smithing(65) <i>Unknown</i> Clothcraft(?)	Earth	<u>Steel Sheet</u> , <u>Karakul Leather</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u>	HQ1: <u>Akinji Nails</u>
<u>Jaridah Salvars</u>	?	<i>Craftsman</i> Clothcraft (62) <i>Novice</i> Smithing(35)	Earth	<u>Steel Sheet</u> , <u>Karakul Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u> x2	HQ1: <u>Akinji Salvars</u>
<u>Jindachi</u>	?	<i>Journeyman</i> Smithing(58) <i>Amateur</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> x2, <u>Cotton Thread</u>	HQ1: <u>Jindachi +1</u>
<u>Kodachi</u>	?	<i>Journeyman</i> Smithing(53) <i>Amateur</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Kodachi +1</u>
<u>Kyudogi</u>	?	<i>Veteran</i> Clothcraft (100) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Rainbow Thread</u> , <u>Kejusu Satin</u> , <u>Sailcloth</u> , <u>Sheep Chammy</u> , <u>Cerberus Leather</u> , <u>Scintillant Ingot</u> , <u>Yoichi's Sash</u> , <u>Imperial Silk Cloth</u>	HQ1: <u>Kyudogi +1</u>
<u>Leggings</u>	?	<i>Apprentice</i> Smithing(43)	Earth	<u>Iron Sheet</u> x2, <u>Lizard Skin</u> x2	HQ1: <u>Leggings +1</u>
<u>Marid Leggings</u>	?	<i>Craftsman</i> Bonecraft(66)	Earth	<u>Karakul Leather</u> x2, <u>Merrow Scale</u> , <u>Marid Tusk</u>	HQ1: <u>Marid Leggings +1</u>
<u>Marid Mittens</u>	?	<i>Craftsman</i> Bonecraft(64)	Earth	<u>Karakul Leather</u> , <u>Merrow Scale</u> , <u>Marid Tusk</u>	HQ1: <u>Marid Mittens +1</u>
<u>Mikazuki</u>	?	<i>Artisan</i> Smithing(76) <i>Amateur</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> x3, <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Mikazuki +1</u>
<u>Mythril Claymore</u>	?	<i>Apprentice</i> Smithing(41) <i>Amateur</i> Woodworking (?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril Ingot</u> x4	HQ1: <u>Fine Claymore</u>
<u>Nagan</u>	?	<i>Veteran</i> Smithing(97) <i>Apprentice</i> Woodworking (?)	Fire	<u>Adaman Ingot</u> x6, <u>Mahogany Lumber</u> , <u>Wyvern Skin</u>	HQ1: <u>Nagan +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Nodachi</u>	?	<i>Apprentice</i> Smithing(48) <i>Amateur</i> Woodworking (?)	Fire	<u>Iron Ingot x2, Ash Lumber, Copper Ingot, Lizard Skin, Tama-Hagane x2, Cotton Thread</u>	HQ1: <u>Nodachi +1</u>
<u>Orc Helm</u>	?	<i>Unknown</i> Smithing(?) <i>Unknown</i> Clothcraft(?)	Earth	<u>Orc Cutting, Iron Sheet, Linen Thread, Wool Thread, Manticore Hair x2, Black Pearl x2</u>	HQ Results the Same
<u>Plastron</u>	?	<i>Veteran</i> Smithing(97) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Sheet x2, Darksteel Chain, Orichalcum Ingot, Tiger Leather x2, Kunwu Iron Ingot, Kunwu Sheet</u>	HQ1: <u>Plastron +1</u>
<u>Quadav Barbut</u>	?	<i>Unknown</i> Bonecraft(?) <i>Unknown</i> Clothcraft(?)	Earth	<u>Quadav Parts, Tiger Leather, Lizard Molt, Bugard Tusk, Wool Thread, Red Grass Cloth, Black Pearl x2</u>	HQ1: <u>Quadav Barbut</u>
<u>Ram-Dao</u>	?	<i>Artisan</i> Smithing(71) <i>Apprentice</i> Woodworking (?)	Fire	<u>Mahogany Lumber, Mythril Ingot x6, Raptor Skin</u>	HQ1: <u>Ram-Dao +1</u>
<u>Rasetsu Jinpachi</u>	?	<i>Veteran</i> Clothcraft(91) <i>Apprentice</i> Smithing(42)	Wind	<u>Darksteel Chain, Darksteel Sheet, Tiger Leather, Raxa</u>	HQ1: <u>Rasetsu Jinpachi +1</u>
<u>Rasetsu Sune-Ate</u>	?	<i>Veteran</i> Clothcraft(92) <i>Apprentice</i> Smithing(?)	Wind	<u>Darksteel Sheet, Silk Thread, Tiger Leather x2, Raxa</u>	HQ1: <u>Rasetsu Sune-Ate +1</u>
<u>Rasetsu Tekko</u>	?	<i>Veteran</i> Clothcraft(95) <i>Apprentice</i> Smithing(?)	Earth	<u>Darksteel Sheet x2, Iron Chain, Linen Thread, Tiger Leather, Raxa</u>	HQ1: <u>Rasetsu Tekko +1</u>
<u>Sha'ir Seraweels</u>	?	<i>Veteran</i> Clothcraft(93)	Earth	<u>Gold Thread, Velvet Cloth x3, Tiger Leather, Taffeta Cloth</u>	HQ1: <u>Sheikh Seraweels</u>
<u>Shade Leggings</u>	?	<i>Novice</i> Bonecraft(40) <i>Initiate</i> Clothcraft(22)	Earth	<u>Luminicloth, Lizard Skin, Tiger Leather x2, Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Leggings +1</u>
<u>Shade Mittens</u>	?	<i>Novice</i> Bonecraft(38) <i>Initiate</i> Clothcraft(21)	Earth	<u>Luminicloth, Sheep Leather, Tiger Leather, Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Mittens +1</u>
<u>Shade Tights</u>	?	<i>Novice</i> Bonecraft(39) <i>Initiate</i> Clothcraft(23)	Earth	<u>Luminicloth, Velvet Cloth, Tiger Leather, Uragnite Shell, Eft Skin, Photoanima</u>	HQ1: <u>Shade Tights +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Shinobi-gatana</u>	?	<i>Apprentice</i> Smithing(43) <i>Recruit</i> Woodworking (?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Shinobi-gatana +1</u>
<u>Sipahi Zerehs</u>	?	<i>Adept</i> Clothcraft (82) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Mythril Chain</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth x2</u> , <u>Wamoura Cloth</u>	HQ1: <u>Abtal Zerehs</u>
<u>Tachi</u>	?	<i>Novice</i> Smithing(33) <i>Recruit</i> Woodworking (?)	Fire	<u>Iron Ingot x3</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u> , <u>Ash Lumber</u>	HQ1: <u>Tachi +1</u>
<u>Two-Handed Sword</u>	?	<i>Apprentice</i> Smithing(42) <i>Amateur</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot x5</u> , <u>Lizard Skin</u>	HQ1: <u>Two-Handed Sword +1</u>
<u>Uchigatana</u>	?	<i>Journeyman</i> Smithing(53) <i>Recruit</i> Woodworking (?)	Fire	<u>Iron Ingot x2</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Uchigatana +1</u>
<u>Unicorn Cap</u>	?	<i>Veteran</i> Bonecraft(99) <i>Unknown</i> Smithing(?)	Earth	<u>Darksteel Sheet</u> , <u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Behemoth Leather</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Cap +1</u>
<u>Unicorn Harness</u>	?	<i>Veteran</i> Bonecraft (102)	Earth	<u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Behemoth Leather</u> , <u>Unicorn Horn x2</u>	HQ1: <u>Unicorn Harness +1</u>
<u>Unicorn Leggings</u>	?	<i>Veteran</i> Bonecraft(97)	Earth	<u>Gold Thread</u> , <u>Behemoth Leather x2</u> , <u>Wyvern Scales</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Leggings +1</u>
<u>Unicorn Mittens</u>	?	<i>Veteran</i> Bonecraft(95)	Earth	<u>Gold Thread</u> , <u>Behemoth Leather</u> , <u>Wyvern Scales</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Mittens +1</u>
<u>Unicorn Subligar</u>	?	<i>Veteran</i> Bonecraft(92)	Earth	<u>Behemoth Leather</u> , <u>Taffeta Cloth</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Subligar +1</u>
<u>Vendor's Slops</u>	?	<i>Artisan</i> Clothcraft(74)	Earth	<u>Karakul Leather</u> , <u>Scarlet Linen</u> , <u>Bloodthread</u> , <u>Imperial Silk Cloth x2</u>	HQ1: <u>Prince's Slops</u>
<u>Wakizashi</u>	?	<i>Novice</i> Smithing(36) <i>Recruit</i> Woodworking (?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Wakizashi +1</u>

Leathercraft (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>War Aketon</u>	?	<i>Adept</i> Clothcraft(86) <i>Journeyman</i> Goldsmithing (?)	Earth	<u>Gold Ingot</u> , <u>Saruta Cotton</u> x2, <u>Velvet Cloth</u> x2, <u>Gold Thread</u> , <u>Tiger Leather</u> x2	HQ1: <u>War Aketon +1</u>
<u>Wyvern Helm</u>	?	<i>Veteran</i> Bonecraft(99)	Dark	<u>Wyvern Skull</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Beeswax</u>	HQ1: <u>Wyvern Helm +1</u>
<u>Wyvern Helm</u>	?	<i>Veteran</i> Bonecraft(99)	Dark	<u>Guivre's Skull</u> , <u>Tiger Leather</u> , <u>Sheep Leather</u> , <u>Beeswax</u>	HQ1: <u>Wyvern Helm +1</u>
<u>Yasha Sune-Ate</u>	?	<i>Veteran</i> Clothcraft(92) <i>Apprentice</i> Smithing(44)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u>	HQ1: <u>Yasha Sune-Ate +1</u>
<u>Yasha Tekko</u>	?	<i>Veteran</i> Clothcraft(94) <i>Apprentice</i> Smithing(?)	Earth	<u>Darksteel Sheet</u> x2, <u>Darksteel Chain</u> , <u>Linen Thread</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Tekko +1</u>
<u>Zweihander</u>	?	<i>Adept</i> Smithing(81) <i>Recruit</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x4, <u>Chestnut Lumber</u> , <u>Mythril Ingot</u> , <u>Ram Leather</u>	HQ1: <u>Zweihander +1</u>

Leathercraft (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sheep Leather</u>	2		Wind	<u>Goblin Mask</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u>
<u>Sheep Leather</u>	33		Wind	<u>Moblin Armor</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Ram Leather</u>
<u>Ram Leather</u> x3	35		Wind	<u>Bugbear Mask</u>	HQ1: <u>Ram Leather</u> x3 HQ2: <u>Ram Leather</u> x3 HQ3: <u>Gold Thread</u> x2
<u>Sheep Leather</u>	36		Wind	<u>Goblin Armor</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Ram Leather</u> HQ3: <u>Ram Leather</u>
<u>Marid Leather</u>	86		Lightning	<u>Tariqah -1</u>	HQ1: <u>Marid Leather</u>
<u>Ash Lumber</u>	--		Lightning	<u>Himantes</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>Lizard Skin</u> HQ3: <u>Raptor Skin</u>
<u>Ash Lumber</u>	--		Lightning	<u>Lizard Cesti</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Lizard Skin</u> HQ3: <u>Sheep Leather</u> x2
<u>Ash Lumber</u>	--		Lightning	<u>Cesti</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Sheep Leather</u> x2
<u>Beeswax</u>	--		Lightning	<u>Cuir Bandana</u>	
<u>Bronze Ingot</u>	--		Lightning	<u>Leather Highboots</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Sheep Leather</u> x2 HQ3: <u>Sheep Leather</u> x3
<u>Cotton Thread</u>	--		Lightning	<u>Coeurl Gorget</u>	HQ1: <u>Cotton Thread</u> HQ2: <u>Coeurl Hide</u> HQ3: <u>Coeurl Hide</u>
<u>Cotton Thread</u>	--		Lightning	<u>Wolf Gorget</u>	HQ1: <u>Cotton Thread</u> HQ2: <u>Wolf Hide</u>
<u>Dhalmel Hide</u>	--		Lightning	<u>Dhalmel Mantle</u>	HQ1: <u>Dhalmel Hide</u> HQ2: <u>Wool Thread</u>
<u>Dhalmel Leather</u>	--		Lightning	<u>Studded Boots</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Iron Ingot</u> x2
<u>Dhalmel Leather</u>	--		Lightning	<u>Leather Ring</u>	HQ1: <u>Dhalmel Leather</u> HQ2: <u>Dhalmel Leather</u> HQ3: <u>Dhalmel Leather</u>
<u>Grass Thread</u> x5	--		Lightning	<u>Leather Trousers</u>	HQ1: <u>Grass Thread</u> x6 HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Grass Thread</u> x6	--		Lightning	<u>Studded Trousers</u>	
<u>Grass Thread</u> x2	--		Lightning	<u>Leather Gloves</u>	HQ1: <u>Grass Thread</u> x3 HQ2: <u>Sheep Leather</u> x2 HQ3: <u>Sheep Leather</u> x3

Leathercraft (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Grass Thread</u>	--		Lightning	<u>Raptor Mantle</u>	HQ1: <u>Raptor Skin</u> HQ2: <u>Raptor Skin</u> x2
<u>Grass Thread</u>	--		Lightning	<u>Leather Gorget</u>	HQ1: <u>Grass Thread</u> HQ2: <u>Ram Leather</u>
<u>Grass Thread</u> x3	--		Lightning	<u>Lizard Gloves</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Lizard Skin</u>
<u>Grass Thread</u> x3	--		Lightning	<u>Raptor Gloves</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>Raptor Skin</u>
<u>Grass Thread</u>	--		Lightning	<u>Rabbit Mantle</u>	HQ1: <u>Rabbit Hide</u> x3 HQ2: <u>Rabbit Hide</u> x4 HQ3: <u>Rabbit Hide</u> x5
<u>Grass Thread</u>	--		Lightning	<u>Waistbelt</u>	HQ1: <u>Ram Leather</u> HQ2: <u>Ram Leather</u> x2
<u>High-Quality Bugard Skin</u>	--		Lightning	<u>Barone Cosciales</u>	HQ1: <u>Silk Thread</u> x3 HQ2: <u>Buffalo Leather</u> HQ3: <u>Buffalo Leather</u> x2
<u>Ram Leather</u>	--		Lightning	<u>Black Cotehardie</u>	HQ1: <u>Tiger Leather</u>
<u>Ram Leather</u> x2	--		Lightning	<u>Tiger Trousers</u>	HQ1: <u>Ram Leather</u> x3 HQ2: <u>Tiger Leather</u> HQ3: <u>Tiger Leather</u> x2
<u>Ram Leather</u>	--		Lightning	<u>Cardinal Vest</u>	HQ1: <u>Tiger Leather</u> HQ2: <u>Manticore Leather</u> HQ3: <u>Gold Thread</u>
<u>Sheep Leather</u>	--		Lightning	<u>Sandals</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Dhalmel Leather</u> HQ3: <u>Dhalmel Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Studded Bandana</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Iron Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Cocurl Gloves</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>Ram Leather</u> HQ3: <u>Cocurl Leather</u>
<u>Sheep Leather</u> x3	--		Lightning	<u>Cuir Highboots</u>	
<u>Sheep Leather</u>	--		Lightning	<u>Lizard Helm</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Sheep Leather</u> x2 HQ3: <u>Lizard Skin</u> x2
<u>Sheep Leather</u>	--		Lightning	<u>Ogre Mask</u>	HQ1: <u>Cocurl Leather</u> HQ2: <u>Manticore Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Leather Vest</u>	HQ1: <u>Sheep Leather</u> x2 HQ2: <u>Sheep Leather</u> x3 HQ3: <u>Lizard Skin</u>
<u>Sheep Leather</u>	--		Lightning	<u>Barbarian's Belt</u>	HQ1: <u>Fiend Blood</u>
<u>Sheep Leather</u>	--		Lightning	<u>Brigandine</u>	HQ1: <u>Lizard Skin</u> x3 HQ2: <u>Ram Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Solea</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Sheep Leather</u> x2

Leathercraft (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sheep Leather</u>	--		Lightning	<u>Austere Hat</u>	HQ1: <u>Ram Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Leather Bandana</u>	HQ1: <u>Sheep Leather</u>
<u>Sheep Leather</u>	--		Lightning	<u>Noct Brais</u>	HQ1: <u>Linen Thread</u> x3 HQ2: <u>Linen Thread</u> x5
<u>Sheep Leather</u>	--		Lightning	<u>Leather Belt</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u> x2
<u>Sheep Leather</u> x2	--		Lightning	<u>Cuir Gloves</u>	
<u>Sheep Leather</u>	--		Lightning	<u>Ogre Jerkin</u>	HQ1: <u>Coerul Leather</u> x2 HQ2: <u>Manticore Leather</u> HQ3: <u>Undead Skin</u>
<u>Silk Thread</u>	--		Lightning	<u>Sha'ir Gages</u>	HQ1: <u>Tiger Leather</u> HQ2: <u>High-Quality Bugard Skin</u>
<u>Silk Thread</u>	--		Lightning	<u>Errant Pigaches</u>	HQ1: <u>Ram Leather</u> x2 HQ2: <u>Undead Skin</u> HQ3: <u>Rainbow Thread</u>
<u>Tiger Hide</u>	--		Lightning	<u>Tiger Mask</u>	HQ1: <u>Wool Thread</u> HQ2: <u>Ram Leather</u> HQ3: <u>Wyvern Skin</u>
<u>Tiger Leather</u>	--		Lightning	<u>Hard Leather Ring</u>	HQ1: <u>Tiger Leather</u> HQ2: <u>Tiger Leather</u> HQ3: <u>Tiger Leather</u>
<u>Tiger Leather</u>	--		Lightning	<u>War Beret</u>	HQ1: <u>Tiger Leather</u> x2 HQ2: <u>Giant Bird Plume</u> HQ3: <u>Gold Nugget</u> x4
<u>Wool Thread</u>	--		Lightning	<u>Panther Mask</u>	HQ1: <u>Ram Leather</u> HQ2: <u>High-Quality Coerul Hide</u> HQ3: <u>Wyvern Skin</u>
<u>Wool Thread</u>	--		Lightning	<u>Coerul Mantle</u>	HQ1: <u>Wool Thread</u> HQ2: <u>Coerul Hide</u> HQ3: <u>Coerul Hide</u>
<u>Wool Thread</u>	--		Lightning	<u>Ram Mantle</u>	HQ1: <u>Wool Thread</u> HQ2: <u>Ram Skin</u>
<u>Wool Thread</u>	--		Lightning	<u>Behemoth Mantle</u>	HQ1: <u>Wool Thread</u>
<u>Wool Thread</u>	--		Lightning	<u>Tiger Mantle</u>	
<u>Grass Thread</u>	?		Lightning	<u>Lizard Mantle</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Lizard Molt</u>
<u>Karakul Leather</u>	?		Wind	<u>Qiqirn Cape</u>	HQ1: <u>Karakul Leather</u> HQ2: <u>Karakul Leather</u> HQ3: <u>Karakul Leather</u>
<u>Sheep Leather</u>	?		Wind	<u>Moblin Mask</u>	HQ1: <u>Sheep Leather</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bronze Ingot</u>	1		Fire	<u>Beastcoin</u> x4	HQ Results the Same
<u>Bronze Ingot</u>	2		Fire	<u>Copper Ore</u> x3, <u>Tin Ore</u>	HQ Results the Same
<u>Bronze Leggings</u>	2		Light	<u>Rusty Leggings</u>	HQ1: <u>Bronze Leggings</u> +1
<u>Lauan Shield</u>	2	<i>Amateur</i> Woodworking (7)	Earth	<u>Bronze Sheet</u> , <u>Lauan Lumber</u> x2	HQ1: <u>Lauan Shield</u> +1
<u>Bronze Dagger</u>	3		Fire	<u>Copper Ingot</u> , <u>Bronze Ingot</u>	HQ1: <u>Bronze Dagger</u> +1
<u>Bronze Ingot</u>	3		Fire	<u>Tin Ore</u> , <u>Bronze Nugget</u> x6	HQ Results the Same
<u>Cat Baghnakhs</u>	3	<i>Amateur</i> Bonecraft(9)	Earth	<u>Bronze Sheet</u> , <u>Rabbit Hide</u> , <u>Bone Chip</u> x3	HQ1: <u>Cat Baghnakhs</u> +1
<u>Light Crossbow</u>	3	<i>Recruit</i> Woodworking (12)	Earth	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Thread</u>	HQ1: <u>Light Crossbow</u> +1
<u>Bronze Cap</u>	4	<i>Amateur</i> Leathercraft (3)	Earth	<u>Bronze Sheet</u> , <u>Sheep Leather</u> x2	HQ1: <u>Bronze Cap</u> +1
<u>Bronze Sheet</u>	4		Fire	<u>Bronze Ingot</u>	HQ Results the Same
<u>Bronze Sheet</u> x6	4	Tool: <u>Sheeting</u>	Fire	<u>Bronze Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Bronze Subligar</u>	4		Light	<u>Rusty Subligar</u>	HQ1: <u>Bronze Subligar</u> +1
<u>Goldfish Bowl</u>	4	<i>Amateur</i> Woodworking (10) <i>Amateur</i> Alchemy(7)	Light	<u>Bronze Ingot</u> , <u>Lauan Lumber</u> , <u>Crawler Calculus</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Goldfish Set</u> , <u>Tiny Goldfish</u> , <u>Black Bubble-Eye</u>	HQ Results the Same
<u>Leather Pouch</u>	4	<i>Recruit</i> Leathercraft (11)	Earth	<u>Bronze Scales</u> , <u>Sheep Leather</u> x2, <u>Rabbit Hide</u>	HQ Results the Same
<u>Bronze Knife</u>	5		Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u>	HQ1: <u>Bronze Knife</u> +1
<u>Bronze Mittens</u>	5	<i>Amateur</i> Leathercraft (3)	Earth	<u>Bronze Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Bronze Mittens</u> +1
<u>Pickaxe</u>	5	<i>Amateur</i> Woodworking (2)	Fire	<u>Bronze Ingot</u> , <u>Maple Lumber</u>	HQ1: <u>Pickaxe</u> x2 HQ2: <u>Pickaxe</u> x3 HQ3: <u>Pickaxe</u> x4
<u>Sickle</u>	5	<i>Amateur</i> Woodworking (2)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Cloth</u>	HQ1: <u>Sickle</u> x2 HQ2: <u>Sickle</u> x3 HQ3: <u>Sickle</u> x4
<u>Spiked Club</u>	5	<i>Novice</i> Woodworking (33)	Wind	<u>Walnut Lumber</u> x2, <u>Bronze Ingot</u>	HQ1: <u>Spiked Club</u> +1

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Battery</u> x99	6	<i>Craftsman</i> Alchemy(66)	Water	<u>Copper Ingot</u> , <u>Cermet Chunk</u> , <u>Tin Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning</u> <u>Cluster</u>	HQ Results the Same
<u>Bronze</u> <u>Knuckles</u>	6	<i>Amateur</i> Woodworking (2)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Bronze Sheet</u>	HQ1: <u>Bronze Knuckles +1</u>
<u>Bronze</u> <u>Sword</u>	6		Fire	<u>Bronze Ingot</u> x2, <u>Sheep Leather</u>	HQ1: <u>Bronze Sword +1</u>
<u>Mahogany</u> <u>Shield</u>	6	<i>Novice</i> Woodworking (34)	Earth	<u>Iron Sheet</u> , <u>Mahogany Lumber</u> x2	HQ1: <u>Strong Shield</u>
<u>Spear</u>	6	<i>Novice</i> Woodworking (31)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Linen Thread</u>	HQ1: <u>Spear +1</u>
<u>Bronze</u> <u>Axe</u>	7	<i>Amateur</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> x2	HQ1: <u>Bronze Axe +1</u>
<u>Bronze</u> <u>Leggings</u>	7	<i>Amateur</i> Leathercraft (3)	Earth	<u>Bronze Sheet</u> x2, <u>Sheep Leather</u> x2	HQ1: <u>Bronze Leggings +1</u>
<u>Mizu-Deppo</u> x33	7	<i>Novice</i> Woodworking (34)	Earth	<u>Chestnut Lumber</u> , <u>Bronze Sheet</u> , <u>Distilled</u> <u>Water</u>	HQ1: <u>Mizu-Deppo</u> x66 HQ2: <u>Mizu-Deppo</u> x99 HQ3: <u>Mizu-Deppo</u> x99
<u>Bronze</u> <u>Zaghnal</u>	8	<i>Amateur</i> Woodworking (?)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> x2, <u>Grass</u> <u>Cloth</u>	HQ1: <u>Bronze Zaghnal +1</u>
<u>Crossbow</u>	8	<i>Novice</i> Woodworking (33)	Wind	<u>Iron Ingot</u> , <u>Glass Fiber</u> , <u>Chestnut Lumber</u>	HQ1: <u>Crossbow +1</u>
<u>Grenade</u> x4	8	<i>Journeyman</i> Alchemy(53) <i>Initiate</i> Woodworking (?)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Hatchet</u>	8	<i>Amateur</i> Woodworking (3)	Fire	<u>Bronze Ingot</u> x2, <u>Maple Lumber</u>	HQ1: <u>Hatchet</u> x2 HQ2: <u>Hatchet</u> x3 HQ3: <u>Hatchet</u> x4
<u>Xiphos</u>	8	<i>Amateur</i> Bonecraft(2)	Fire	<u>Bronze Ingot</u> x2, <u>Giant Femur</u>	HQ1: <u>Xiphos +1</u>
<u>Bronze</u> <u>Spear</u>	9	<i>Recruit</i> Woodworking (18)	Wind	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Thread</u>	HQ1: <u>Bronze Spear +1</u>
<u>Bronze</u> <u>Subligar</u>	9	<i>Amateur</i> Leathercraft (3)	Earth	<u>Bronze Sheet</u> , <u>Grass Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Bronze Subligar +1</u>
<u>Faceguard</u>	9		Wind	<u>Bronze Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Faceguard +1</u>
<u>Worm Lure</u>	9	<i>Apprentice</i> Alchemy(46)	Fire	<u>Iron Ingot</u> , <u>Glass Fiber</u> , <u>Animal Glue</u>	HQ1: <u>Frog Lure</u> HQ2: <u>Shrimp Lure</u> HQ3: <u>Lizard Lure</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bronze Mace</u>	10		Fire	<u>Bronze Ingot</u> x3	HQ1: <u>Bronze Mace +1</u>
<u>Bronze Scales</u>	10		Wind	<u>Bronze Sheet</u>	HQ Results the Same
<u>Bronze Harness</u>	11	<i>Amateur</i> Leathercraft (?)	Earth	<u>Bronze Sheet</u> x3, <u>Sheep Leather</u> x2	HQ1: <u>Bronze Harness +1</u>
<u>Quarterstaff</u>	11	<i>Apprentice</i> Woodworking (50)	Wind	<u>Iron Ingot</u> , <u>Walnut Lumber</u> x2	HQ1: <u>Footman's Staff</u>
<u>Scale Finger Gauntlets</u>	11		Earth	<u>Bronze Scales</u> x2, <u>Leather Gloves</u> , <u>Cotton Thread</u>	HQ1: <u>Solid Finger Gauntlets</u>
<u>Bronze Rod</u>	12		Fire	<u>Copper Ingot</u> , <u>Bronze Ingot</u> x2	HQ1: <u>Bronze Rod +1</u>
<u>Bronze Bullet</u> x33	13	<i>Novice</i> Alchemy(38)	Fire	<u>Bronze Ingot</u> , <u>Firesand</u>	HQ1: <u>Bronze Bullet</u> x66 HQ2: <u>Bronze Bullet</u> x99 HQ3: <u>Bronze Bullet</u> x99
<u>Scale Greaves</u>	13		Earth	<u>Bronze Scales</u> x2, <u>Leather Highboots</u> , <u>Cotton Thread</u>	HQ1: <u>Solid Greaves</u>
<u>Spartan Bullet</u> x33	13	<i>Artisan</i> Alchemy(71)	Fire	<u>Copper Ingot</u> , <u>Twinkle Powder</u> , <u>Bronze Ingot</u> , <u>Firesand</u>	HQ1: <u>Spartan Bullet</u> x66 HQ2: <u>Spartan Bullet</u> x99 HQ3: <u>Spartan Bullet</u> x99
<u>Acid Bolt Heads</u> x6	14	<i>Apprentice</i> Alchemy(45)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Vitriol</u>	HQ1: <u>Acid Bolt Heads</u> x8 HQ2: <u>Acid Bolt Heads</u> x10 HQ3: <u>Acid Bolt Heads</u> x12
<u>Blind Bolt Heads</u> x6	14	<i>Novice</i> Alchemy(31)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Blinding Potion</u>	HQ1: <u>Blind Bolt Heads</u> x8 HQ2: <u>Blind Bolt Heads</u> x10 HQ3: <u>Blind Bolt Heads</u> x12
<u>Bloody Bolt Heads</u> x6	14	<i>Adept</i> Alchemy(81)	Wind	<u>Bronze Ingot</u> , <u>Beastman Blood</u> , <u>Revival Tree Root</u>	HQ1: <u>Bloody Bolt Heads</u> x8 HQ2: <u>Bloody Bolt Heads</u> x10 HQ3: <u>Bloody Bolt Heads</u> x12
<u>Bronze Bolt Heads</u> x6	14		Wind	<u>Bronze Ingot</u>	HQ1: <u>Bronze Bolt Heads</u> x8 HQ2: <u>Bronze Bolt Heads</u> x10 HQ3: <u>Bronze Bolt Heads</u> x12
<u>Bronze Hammer</u>	14		Fire	<u>Chestnut Lumber</u> , <u>Bronze Ingot</u> x2	HQ1: <u>Bronze Hammer +1</u>
<u>Great Club</u>	14	<i>Journeyman</i> Woodworking (54)	Wind	<u>Bronze Ingot</u> , <u>Mahogany Lumber</u>	HQ1: <u>Great Club +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Holy Bolt Heads</u> x6	14	<i>Journeyman</i> Alchemy(53)	Wind	<u>Bronze Ingot</u> , <u>Holy Water</u> x2	HQ1: <u>Holy Bolt Heads</u> x8 HQ2: <u>Holy Bolt Heads</u> x10 HQ3: <u>Holy Bolt Heads</u> x12
<u>Sleep Bolt Heads</u> x6	14	<i>Craftsman</i> Alchemy(67)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Sleeping Potion</u>	HQ1: <u>Sleep Bolt Heads</u> x8 HQ2: <u>Sleep Bolt Heads</u> x10 HQ3: <u>Sleep Bolt Heads</u> x12
<u>Venom Bolt Heads</u> x6	14	<i>Artisan</i> Alchemy(76)	Wind	<u>Animal Glue</u> , <u>Bronze Ingot</u> , <u>Venom Potion</u>	HQ1: <u>Venom Bolt Heads</u> x8 HQ2: <u>Venom Bolt Heads</u> x10 HQ3: <u>Venom Bolt Heads</u> x12
<u>Dagger</u>	15		Light	<u>Rusty Dagger</u>	HQ1: <u>Dagger +1</u>
<u>Kaginawa</u> x33	15	<i>Initiate</i> Clothcraft(29)	Earth	<u>Bronze Ingot</u> , <u>Grass Thread</u> , <u>Manticore Hair</u>	HQ1: <u>Kaginawa</u> x66 HQ2: <u>Kaginawa</u> x99 HQ3: <u>Kaginawa</u> x99
<u>Scale Cuisses</u>	15	<i>Amateur</i> Leathercraft (5)	Earth	<u>Bronze Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton Thread</u>	HQ1: <u>Solid Cuisses</u>
<u>Tin Ingot</u>	15		Fire	<u>Tin Ore</u> x4	HQ Results the Same
<u>Crossbow Bolt</u> x33	16	<i>Amateur</i> Woodworking (4)	Wind	<u>Ash Lumber</u> , <u>Bronze Ingot</u>	HQ1: <u>Crossbow Bolt</u> x66 HQ2: <u>Crossbow Bolt</u> x99 HQ3: <u>Crossbow Bolt</u> x99
<u>Scale Mail</u>	17		Earth	<u>Bronze Scales</u> x4, <u>Leather Vest</u> , <u>Sheep Leather</u> , <u>Cotton Thread</u>	HQ1: <u>Solid Mail</u>
<u>Aspis</u>	18		Fire	<u>Ash Lumber</u> , <u>Bronze Sheet</u> x2	HQ1: <u>Aspis +1</u>
<u>Banded Helm</u>	19	<i>Apprentice</i> Goldsmithing (48)	Fire	<u>Iron Sheet</u> , <u>Copper Ingot</u> , <u>Mythril Chain</u> , <u>Mythril Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Banded Helm +1</u>
<u>Bronze Bed</u>	19	<i>Recruit</i> Clothcraft(19)	Fire	<u>Saruta Cotton</u> , <u>Bronze Ingot</u> x4, <u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ Results the Same
<u>Hyo</u> x8	19	<i>Craftsman</i> Clothcraft(65)	Wind	<u>Velvet Cloth</u> , <u>Cotton Thread</u> , <u>Iron Ingot</u>	HQ1: <u>Hyo</u> x12 HQ2: <u>Hyo</u> x16 HQ3: <u>Hyo</u> x20
<u>Round Shield</u>	19	<i>Artisan</i> Woodworking (74)	Earth	<u>Iron Sheet</u> , <u>Oak Lumber</u> , <u>Mahogany Lumber</u>	HQ1: <u>Round Shield +1</u>
<u>Thief's Tools</u> x4	19	<i>Initiate</i> Goldsmithing (28) <i>Recruit</i> Woodworking (13)	Fire	<u>Copper Ingot</u> , <u>Iron Ingot</u> , <u>Yew Lumber</u>	HQ Results the Same
<u>Zamburak</u>	19	<i>Apprentice</i> Woodworking (43)	Wind	<u>Coerul Whisker</u> , <u>Steel Ingot</u> , <u>Oak Lumber</u>	HQ1: <u>Zamburak +1</u>
<u>Dagger</u>	20		Fire	<u>Iron Ingot</u> , <u>Bronze Ingot</u>	HQ1: <u>Dagger +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Arrowheads</u> x6	20		Wind	<u>Iron Ingot</u> , <u>Copper Ingot</u>	HQ1: <u>Iron Arrowheads</u> x8 HQ2: <u>Iron Arrowheads</u> x10 HQ3: <u>Iron Arrowheads</u> x12
<u>Iron Ingot</u>	20		Fire	<u>Iron Ore</u> x4	HQ1: <u>Steel Ingot</u>
<u>Light Steel Ingot</u>	20	Tool: <u>Metal Purification</u>	Fire	<u>Iron Ore</u> x4, <u>Ice Anima</u> , <u>Lightning Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Lucent Iron</u>	20	Tool: <u>Metal Purification</u>	Fire	<u>Iron Ore</u> x4, <u>Earth Anima</u> , <u>Lightning Anima</u> , <u>Light Anima</u>	HQ1: <u>Lucent Steel</u>
<u>Paktong Ingot</u>	20		Fire	<u>Copper Ore</u> x2, <u>Zinc Ore</u> , <u>Kopparnickel Ore</u>	HQ Results the Same
<u>Poison Arrowheads</u> x6	20	<i>Initiate</i> Alchemy(21)	Wind	<u>Iron Ingot</u> , <u>Copper Ingot</u> , <u>Animal Glue</u> , <u>Poison Potion</u>	HQ1: <u>Poison Arrowheads</u> x8 HQ2: <u>Poison Arrowheads</u> x10 HQ3: <u>Poison Arrowheads</u> x12
<u>Scimitar Cactus</u>	20	<i>Artisan</i> Woodworking (79)	Water	<u>Iron Sheet</u> , <u>Red Gravel</u> , <u>Cactus Arm</u> , <u>Humus</u>	HQ Results the Same
<u>Battle Staff</u>	21	<i>Adept</i> Woodworking (85)	Wind	<u>Walnut Lumber</u> x2, <u>Steel Ingot</u>	HQ1: <u>Battle Staff</u> +1
<u>Iron Ingot</u>	21		Fire	<u>Iron Nugget</u> x6, <u>Iron Ore</u>	HQ1: <u>Steel Ingot</u>
<u>Knife</u>	21		Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u>	HQ1: <u>Knife</u> +1
<u>Metal Knuckles</u>	21	<i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot</u> , <u>Iron Sheet</u> , <u>Holly Lumber</u>	HQ1: <u>Metal Knuckles</u> +1
<u>Mythril Degen</u>	21	<i>Journeyman</i> Goldsmithing (52)	Fire	<u>Iron Ingot</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Mythril Degen</u> +1
<u>Pellet Belt</u>	21	<i>Amateur</i> Leathercraft (10)	Earth	<u>Sheep Leather</u> , <u>Igneous Rock</u> x2, <u>Leather Pouch</u>	HQ Results the Same
<u>Urushi</u> x2	21	<i>Veteran</i> Alchemy(91) <i>Journeyman</i> Woodworking (59)	Fire	<u>Lacquer Tree Sap</u> x4, <u>Iron Ore</u> , <u>Honey</u>	HQ1: <u>Urushi</u> x4 HQ2: <u>Urushi</u> x6 HQ3: <u>Urushi</u> x8
<u>Elm Shield</u>	22	<i>Amateur</i> Woodworking (26)	Earth	<u>Iron Sheet</u> , <u>Elm Lumber</u> x2	HQ1: <u>Elm Shield</u> +1
<u>Iron Bullet</u> x33	22	<i>Apprentice</i> Alchemy(45)	Fire	<u>Iron Ingot</u> , <u>Firesand</u>	HQ1: <u>Iron Bullet</u> x99 HQ2: <u>Iron Bullet</u> x99 HQ3: <u>Iron Bullet</u> x99
<u>Iron Sheet</u> x6	22	Tool: <u>Sheeting</u>	Fire	<u>Iron Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Iron Sheet</u>	22		Fire	<u>Iron Ingot</u>	HQ Results the Same
<u>Shuriken</u> x33	22		Wind	<u>Steel Ingot</u> , <u>Cotton Thread</u>	HQ1: <u>Shuriken</u> x66 HQ2: <u>Shuriken</u> x99 HQ3: <u>Shuriken</u> x99

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Baghnakhs</u>	23		Fire	<u>Iron Ingot</u> , <u>Iron Sheet</u>	HQ1: <u>Baghnakhs +1</u>
<u>Butterfly Axe</u>	23	<i>Amateur</i> Woodworking (5)	Fire	<u>Iron Ingot</u> , <u>Bronze Ingot</u> x2, <u>Maple Lumber</u>	HQ1: <u>Butterfly Axe +1</u>
<u>Fire Arrowheads</u> x6	23	<i>Apprentice</i> Alchemy(44)	Fire	<u>Iron Ingot</u> , <u>Slime Oil</u> , <u>Grass Cloth</u>	HQ1: <u>Fire Arrowheads</u> x8 HQ2: <u>Fire Arrowheads</u> x10 HQ3: <u>Fire Arrowheads</u> x12
<u>Makibishi</u> x33	23		Wind	<u>Iron Scales</u>	HQ1: <u>Makibishi</u> x66 HQ2: <u>Makibishi</u> x99 HQ3: <u>Makibishi</u> x99
<u>Mace</u>	24		Fire	<u>Iron Ingot</u> x3	HQ1: <u>Mace +1</u>
<u>Scimitar</u>	24	<i>Amateur</i> Goldsmithing (6)	Fire	<u>Steel Ingot</u> x2, <u>Brass Ingot</u>	HQ1: <u>Scimitar +1</u>
<u>Baselard</u>	25		Fire	<u>Iron Ingot</u> , <u>Steel Ingot</u>	HQ1: <u>Baselard +1</u>
<u>Iron Sword</u>	25		Fire	<u>Iron Ingot</u> x2, <u>Lizard Skin</u>	HQ1: <u>Iron Sword +1</u>
<u>Spatha</u>	25		Fire	<u>Lizard Skin</u> , <u>Bronze Ingot</u> x3	HQ1: <u>Spatha +1</u>
<u>Assailant's Axe</u>	26	Tool: <u>Metal</u> <u>EnSORcellment</u>	Fire	<u>Lambent Water Cell</u> , <u>Lambent Wind Cell</u> , <u>Butterfly Axe</u>	HQ Results the Same
<u>Battleaxe</u>	26	<i>Amateur</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Holly Lumber</u>	HQ1: <u>Battleaxe +1</u>
<u>Chiffonier</u>	26	<i>Artisan</i> Woodworking (73)	Earth	<u>Iron Sheet</u> x2, <u>Rosewood Lumber</u> x3	HQ Results the Same
<u>Iron Scales</u>	26		Wind	<u>Iron Sheet</u>	HQ Results the Same
<u>Windurstian Knife</u>	26		Fire	<u>Iron Ingot</u> , <u>Mercenary's Knife</u>	HQ1: <u>Federation Knife</u>
<u>Longsword</u>	27		Fire	<u>Iron Ingot</u> x3, <u>Dhalmel Leather</u>	HQ1: <u>Longsword +1</u>
<u>Arbalest</u>	28	<i>Journeyman</i> Woodworking (59)	Wind	<u>Carbon Fiber</u> , <u>Mahogany Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Arbalest +1</u>
<u>Beak Helm</u>	28	<i>Craftsman</i> Leathercraft (67)	Earth	<u>Iron Sheet</u> , <u>Sheep Leather</u> , <u>Cockatrice</u> <u>Skin</u> x2	HQ1: <u>Beak Helm +1</u>
<u>Bilbo</u>	28	<i>Amateur</i> Goldsmithing (7)	Fire	<u>Iron Ingot</u> , <u>Silver Ingot</u>	HQ1: <u>Bilbo +1</u>
<u>Degen</u>	28		Fire	<u>Silver Ingot</u> , <u>Steel Ingot</u> x2	HQ1: <u>Degen +1</u>
<u>Rapier</u>	28	<i>Adept</i> Goldsmithing (83)	Fire	<u>Gold Ingot</u> , <u>Steel Ingot</u> x2, <u>Fluorite</u> , <u>Mercury</u>	HQ1: <u>Rapier +1</u>
<u>Raptor Helm</u>	28	<i>Journeyman</i> Leathercraft (56)	Earth	<u>Raptor Skin</u> x2, <u>Iron Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Dino Helm</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Zaghnal</u>	28	<i>Amateur</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Holly Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Zaghnal</u> +1
<u>Gladius</u>	29	<i>Amateur</i> Bonecraft(?)	Fire	<u>Iron Ingot</u> x2, <u>Ram Horn</u>	HQ1: <u>Gladiator</u>
<u>Iron Mask</u>	29		Earth	<u>Iron Sheet</u> , <u>Brass Sheet</u>	HQ1: <u>Iron Mask</u> +1
<u>Iron Visor</u>	29		Wind	<u>Iron Scales</u> , <u>Iron Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Iron Visor</u> +1
<u>Jamadhars</u>	29	<i>Artisan</i> Alchemy(78)	Fire	<u>Iron Sheet</u> , <u>Coecurl Leather</u> , <u>Cermet Chunk</u> x2	HQ1: <u>Jamadhars</u> +1
<u>Quake Grenade</u> x4	29	<i>Journeyman</i> Alchemy(58)	Earth	<u>Iron Ingot</u> x2, <u>Bomb Ash</u> x3, <u>Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Quake Grenade</u> x6 HQ2: <u>Quake Grenade</u> x9 HQ3: <u>Quake Grenade</u> x12
<u>Quake Grenade</u> x4	29	<i>Journeyman</i> Alchemy(58)	Earth	<u>Iron Ingot</u> x2, <u>Bomb Ash</u> x3, <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Quake Grenade</u> x6 HQ2: <u>Quake Grenade</u> x9 HQ3: <u>Quake Grenade</u> x12
<u>Caisson</u>	30	<i>Novice</i> Woodworking (38)	Earth	<u>Bronze Sheet</u> x2, <u>Chestnut Lumber</u> x2	HQ Results the Same
<u>Iron Chain</u> x3	30	Tool: <u>Chainwork</u>	Earth	<u>Iron Ingot</u> x6, <u>Mandrel</u>	HQ1: <u>Iron Chain</u> x6 HQ2: <u>Iron Chain</u> x9 HQ3: <u>Iron Chain</u> x12
<u>Iron Chain</u>	30		Earth	<u>Iron Ingot</u> x2	HQ1: <u>Iron Chain</u> x2 HQ2: <u>Iron Chain</u> x3 HQ3: <u>Iron Chain</u> x4
<u>Kunai</u>	30		Fire	<u>Steel Ingot</u> , <u>Lizard Skin</u>	HQ1: <u>Kunai</u> +1
<u>Mythril Dagger</u>	30		Fire	<u>Iron Ingot</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Dagger</u> +1
<u>Shinobi Tekko</u>	30	<i>Artisan</i> Clothcraft(75)	Earth	<u>Iron Chain</u> , <u>Mythril Sheet</u> x2, <u>Linen Thread</u> , <u>Silk Cloth</u> x2	HQ1: <u>Shinobi Tekko</u> +1
<u>Tathlum</u> x8	30		Wind	<u>Steel Ingot</u>	HQ1: <u>Tathlum</u> x12 HQ2: <u>Tathlum</u> x16 HQ3: <u>Tathlum</u> x20
<u>Chain Mittens</u>	31	<i>Amateur</i> Leathercraft (5)	Earth	<u>Iron Chain</u> x2, <u>Ram Leather</u>	HQ1: <u>Chain Mittens</u> +1
<u>Eight-Sided Pole</u>	31	<i>Veteran</i> Woodworking (94)	Wind	<u>Walnut Lumber</u> x2, <u>Mythril Ingot</u>	HQ1: <u>Eight-Sided Pole</u> +1
<u>Greataxe</u>	31	<i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Holly Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Greataxe</u> +1
<u>Iron Finger Gauntlets</u>	31		Earth	<u>Iron Scales</u> x2, <u>Leather Gloves</u> , <u>Cotton Thread</u>	HQ1: <u>Iron Finger Gauntlets</u> +1
<u>Mega Battery</u> x99	31	<i>Adept</i> Alchemy(86) <i>Recruit</i> Goldsmithing (16)	Water	<u>Iron Ingot</u> , <u>Cermet Chunk</u> , <u>Silver Ingot</u> , <u>Rock Salt</u> , <u>Distilled Water</u> , <u>Lightning Cluster</u>	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Rod</u>	31		Fire	<u>Iron Ingot</u> x2, <u>Bronze Ingot</u>	HQ1: <u>Rod +1</u>
<u>Shrimp Lantern</u>	31	<i>Artisan</i> Goldsmithing (73) <i>Apprentice</i> Alchemy(45)	Fire	<u>Tin Ingot</u> , <u>Beeswax</u> , <u>Moblumin Sheet</u> , <u>Moblin Putty</u>	HQ Results the Same
<u>Tuck</u>	31	<i>Amateur</i> Goldsmithing (8)	Fire	<u>Silver Ingot</u> , <u>Mythril Ingot</u>	HQ1: <u>Tuck +1</u>
<u>Two-Handed Sword</u>	31		Light	<u>Rusty Greatsword</u>	HQ1: <u>Two-Handed Sword +1</u>
<u>Claws</u>	32	<i>Amateur</i> Bonecraft(8)	Fire	<u>Steel Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Claws +1</u>
<u>Claymore</u>	32	<i>Recruit</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u> x4, <u>Lizard Skin</u>	HQ1: <u>Claymore +1</u>
<u>Scythe</u>	32	<i>Amateur</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x3, <u>Holly Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Scythe +1</u>
<u>Temple Knight Army Sword +1</u>	32		Fire	<u>Temple Knight Army Sword</u> , <u>Iron Ingot</u>	HQ1: <u>Temple Knight Army Sword +2</u>
<u>Tomahawk</u>	32	<i>Amateur</i> Goldsmithing (?) <i>Amateur</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Tomahawk +1</u>
<u>Greaves</u>	33	<i>Amateur</i> Leathercraft (6)	Earth	<u>Iron Chain</u> , <u>Iron Sheet</u> , <u>Ram Leather</u>	HQ1: <u>Greaves +1</u>
<u>Junior Musketeer's Tuck +1</u>	33		Fire	<u>Junior Musketeer's Tuck</u> , <u>Iron Ingot</u>	HQ1: <u>Junior Musketeer's Tuck +2</u>
<u>Kukri</u>	33		Fire	<u>Steel Ingot</u> , <u>Chestnut Lumber</u> , <u>Lizard Skin</u>	HQ1: <u>Kukri +1</u>
<u>Lightning Arrowheads</u> x6	33	<i>Journeyman</i> Alchemy(57)	Lightning	<u>Copper Ingot</u> , <u>Steel Ingot</u>	HQ1: <u>Lightning Arrowheads</u> x8 HQ2: <u>Lightning Arrowheads</u> x10 HQ3: <u>Lightning Arrowheads</u> x12
<u>Shotel</u>	33	<i>Craftsman</i> Goldsmithing (69) <i>Apprentice</i> Bonecraft(50)	Fire	<u>Steel Ingot</u> , <u>Silver Ingot</u> , <u>Bugard Tusk</u> , <u>Tiger Eye</u>	HQ1: <u>Shotel +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Tachi</u>	33	<i>Recruit</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Iron Ingot</u> x3, <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u> , <u>Ash</u> <u>Lumber</u>	HQ1: <u>Tachi +1</u>
<u>War Pick</u>	33		Light	<u>Rusty Pick</u>	HQ1: <u>War Pick +1</u>
<u>Byrnie</u>	34	<i>Craftsman</i> Leathercraft (69)	Earth	<u>Darksteel Sheet</u> , <u>Dhalmel Leather</u> , <u>Ram</u> <u>Leather</u> , <u>Tiger Leather</u> , <u>Behemoth</u> <u>Leather</u> , <u>Silver Mail</u>	HQ1: <u>Byrnie +1</u>
<u>Cannon</u> <u>Shell</u> x6	34	<i>Veteran</i> Alchemy(94) <i>Recruit</i> Goldsmithing (18)	Fire	<u>Iron Ingot</u> , <u>Brass Ingot</u> , <u>Bomb Arm</u> , <u>Firesand</u> x2	HQ1: <u>Cannon Shell</u> x8 HQ2: <u>Cannon Shell</u> x10 HQ3: <u>Cannon Shell</u> x12
<u>Mythril Knife</u>	34		Fire	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Knife +1</u>
<u>Padded Cap</u>	34		Light	<u>Rusty Cap</u>	HQ1: <u>Strong Cap</u>
<u>Warhammer</u>	34	<i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Elm Lumber</u>	HQ1: <u>Warhammer +1</u>
<u>Bastokan</u> <u>Dagger</u>	35		Fire	<u>Mythril Ingot</u> , <u>Decurion's Dagger</u>	HQ1: <u>Republic Dagger</u>
<u>Chain Hose</u>	35	<i>Amateur</i> Leathercraft (7)	Earth	<u>Iron Chain</u> x2, <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Chain Hose +1</u>
<u>Iron Cuisses</u>	35	<i>Amateur</i> Leathercraft (5)	Earth	<u>Iron Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton</u> <u>Thread</u>	HQ1: <u>Iron Cuisses +1</u>
<u>Jaridah</u> <u>Salvars</u>	35	<i>Craftsman</i> Clothcraft(62) <i>Unknown</i> Leathercraft (?)	Earth	<u>Steel Sheet</u> , <u>Karakul Leather</u> , <u>Marid Hair</u> , <u>Karakul Cloth</u> x2	HQ1: <u>Akinji Salvars</u>
<u>Lucent Scythe</u>	35		Fire	<u>Lucent Iron</u> , <u>Scythe</u>	HQ Results the Same
<u>Iron Greaves</u>	36	<i>Unknown</i> Leathercraft (?)	Earth	<u>Iron Scales</u> x2, <u>Cotton Thread</u> , <u>Leather</u> <u>Highboots</u>	HQ1: <u>Iron Greaves +1</u>
<u>Lightweight</u> <u>Steel Sheet</u>	36		Fire	<u>Light Steel Ingot</u>	HQ Results the Same
<u>Steel Sheet</u>	36		Fire	<u>Steel Ingot</u>	HQ Results the Same
<u>Steel Sheet</u> x6	36	Tool: <u>Sheeting</u>	Fire	<u>Steel Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Targe</u>	36		Fire	<u>Iron Sheet</u> x2, <u>Holly Lumber</u>	HQ1: <u>Targe +1</u>
<u>Voulge</u>	36	<i>Initiate</i> Goldsmithing (?) <i>Amateur</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> x2, <u>Mythril Ingot</u> , <u>Holly Lumber</u>	HQ1: <u>Voulge +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Wakizashi</u>	36	<i>Recruit</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Wakizashi +1</u>
<u>Chainmail</u>	37	<i>Amateur</i> Leathercraft (?)	Earth	<u>Iron Chain</u> x4, <u>Iron Sheet</u> , <u>Ram Leather</u>	HQ1: <u>Chainmail +1</u>
<u>Eisendiechli ngs</u>	37	<i>Recruit</i> Leathercraft (?)	Fire	<u>Bronze Sheet</u> , <u>Iron Sheet</u> , <u>Dhalmel</u> <u>Leather</u> , <u>Sheep Leather</u>	HQ1: <u>Kampfdiechlings</u>
<u>Heavy Crossbow</u>	37	<i>Craftsman</i> Woodworking (70) <i>Unknown</i> Bonecraft(?)	Wind	<u>Ebony Lumber</u> , <u>Carbon Fiber</u> , <u>Darksteel</u> <u>Ingot</u> , <u>Mahogany Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Heavy Crossbow +1</u>
<u>Iron Scale Mail</u>	37		Earth	<u>Iron Scales</u> x4, <u>Leather Vest</u> , <u>Sheep</u> <u>Leather</u> , <u>Cotton Thread</u>	HQ1: <u>Iron Scale Mail +1</u>
<u>Katars</u>	37		Fire	<u>Steel Ingot</u> x2, <u>Bronze Sheet</u> , <u>Ram</u> <u>Leather</u>	HQ1: <u>Katars +1</u>
<u>Partisan</u>	37	<i>Craftsman</i> Woodworking (67)	Wind	<u>Ash Lumber</u> , <u>Darksteel Ingot</u> , <u>Silver</u> <u>Thread</u>	HQ1: <u>Partisan +1</u>
<u>Pinwheel</u> x8	37	<i>Artisan</i> Clothcraft(77)	Wind	<u>Steel Ingot</u> , <u>Animal Glue</u> , <u>Bast Parchment</u> x2	HQ1: <u>Pinwheel</u> x12 HQ2: <u>Pinwheel</u> x16 HQ3: <u>Pinwheel</u> x20
<u>Windurstian Sword</u>	37		Fire	<u>Iron Ingot</u> , <u>Mercenary's Greatsword</u>	HQ1: <u>Federation Sword</u>
<u>Eisenschalle r</u>	38	<i>Recruit</i> Goldsmithing (?)	Fire	<u>Copper Ingot</u> , <u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfschaller</u>
<u>Goblin Coif</u>	38	<i>Artisan</i> Leathercraft (75) <i>Initiate</i> Clothcraft(27)	Earth	<u>Goblin Cutting</u> , <u>Steel Sheet</u> , <u>Linen Cloth</u> , <u>Artificial Lens</u> x2, <u>Moblin Thread</u> , <u>Undead Skin</u> , <u>Sheep Leather</u>	HQ1: <u>Goblin Coif</u>
<u>Kris</u>	38	<i>Recruit</i> Goldsmithing (?)	Fire	<u>Iron Ingot</u> , <u>Steel Ingot</u> , <u>Black Pearl</u>	HQ1: <u>Kris +1</u>
<u>Lance</u>	38	<i>Apprentice</i> Woodworking (41)	Fire	<u>Ash Lumber</u> x2, <u>Steel Ingot</u> x2	HQ1: <u>Lance +1</u>
<u>War Pick</u>	38	<i>Amateur</i> Woodworking (6)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u>	HQ1: <u>War Pick +1</u>
<u>Windurstian Kukri</u>	38		Fire	<u>Steel Ingot</u> , <u>Mercenary Captain's Kukri</u>	HQ1: <u>Federation Kukri</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Falx</u>	39	<i>Initiate</i> Goldsmithing (?) <i>Recruit</i> Leathercraft (13)	Fire	Steel Ingot x3, <u>Mythril Ingot</u> , <u>Holly Lumber</u> , <u>Pearl</u> , <u>Dhalmel Leather</u>	HQ1: <u>Falx +1</u>
<u>Fleuret</u>	39	<i>Recruit</i> Goldsmithing (19)	Fire	<u>Silver Ingot</u> , <u>Steel Ingot x2</u> , <u>Light Opal</u>	HQ1: <u>Fleuret +1</u>
<u>Padded Cap</u>	39	<i>Amateur</i> Leathercraft (9)	Earth	<u>Iron Sheet</u> , <u>Lizard Skin x2</u>	HQ1: <u>Strong Cap</u>
<u>Twicer</u>	39		Fire	<u>Light Steel Ingot</u> , <u>Voulge</u>	HQ Results the Same
<u>Bannaret Mail</u>	40	Tool: <u>Metal Ensorcement</u>	Earth	<u>Lambent Fire Cell</u> , <u>Lambent Wind Cell</u> , <u>Chainmail</u>	HQ Results the Same
<u>Mythril Mace</u>	40		Fire	<u>Mythril Ingot x3</u>	HQ1: <u>Mythril Mace +1</u>
<u>Mythril Sword</u>	40		Fire	<u>Dhalmel Leather</u> , <u>Mythril Ingot x2</u>	HQ1: <u>Mythril Sword +1</u>
<u>Shinobi Hachigane</u>	40	<i>Artisan</i> Clothcraft(71)	Wind	<u>Iron Chain</u> , <u>Darksteel Sheet</u> , <u>Silk Cloth x2</u>	HQ1: <u>Shinobi Hachigane +1</u>
<u>Steel Scales</u>	40		Wind	<u>Steel Sheet</u>	HQ Results the Same
<u>Bastokan Targe</u>	41		Earth	<u>Iron Sheet</u> , <u>Decurion's Shield</u>	HQ1: <u>Republic Targe</u>
<u>Bureau</u>	41	<i>Artisan</i> Woodworking (75)	Earth	<u>Darksteel Sheet</u> , <u>Rosewood Lumber x2</u> , <u>Mahogany Lumber x2</u>	HQ Results the Same
<u>Dragon Mail</u>	41	<i>Adept</i> Bonecraft(90)	Earth	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Leather Vest</u> , <u>Silver Thread</u> , <u>Wyvern Scales x3</u> , <u>Dragon Scales</u>	HQ1: <u>Dragon Mail +1</u>
<u>Eisenschuhs</u>	41	<i>Amateur</i> Goldsmithing (?) <i>Recruit</i> Leathercraft (13)	Fire	<u>Iron Sheet x2</u> , <u>Silver Ingot</u> , <u>Dhalmel Leather</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfschuhs</u>
<u>Heavy Axe</u>	41	<i>Recruit</i> Woodworking (?)	Fire	<u>Steel Ingot x3</u> , <u>Oak Lumber</u>	HQ1: <u>Heavy Axe +1</u>
<u>Iron Mittens</u>	41	<i>Amateur</i> Leathercraft (10)	Earth	<u>Iron Sheet</u> , <u>Lizard Skin</u>	HQ1: <u>Iron Mittens +1</u>
<u>Kamayari</u>	41	<i>Journeyman</i> Woodworking (53)	Earth	<u>Iron Ingot</u> , <u>Oak Lumber</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Kamayari +1</u>
<u>Lucent Lance</u>	41		Fire	<u>Lucent Steel</u> , <u>Lance</u>	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mythril Claymore</u>	41	<i>Amateur</i> Woodworking (?) <i>Recruit</i> Leathercraft (?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril Ingot</u> x4	HQ1: <u>Fine Claymore</u>
<u>Tulwar</u>	41	<i>Recruit</i> Goldsmithing (?)	Fire	<u>Silver Ingot</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Tulwar +1</u>
<u>Arhat's Jinpachi</u>	42	<i>Adept</i> Clothcraft(81)	Wind	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Silk Cloth</u> x2	HQ1: <u>Arhat's Jinpachi +1</u>
<u>Combat Caster's Dagger +1</u>	42		Fire	<u>Combat Caster's Dagger</u> , <u>Mythril Ingot</u>	HQ1: <u>Combat Caster's Dagger +2</u>
<u>Couse</u>	42	<i>Artisan</i> Woodworking (74) <i>Amateur</i> Goldsmithing (5)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Ash Lumber</u>	HQ1: <u>Couse +1</u>
<u>Eisenhentes</u>	42	<i>Recruit</i> Goldsmithing (?)	Fire	<u>Bronze Sheet</u> , <u>Iron Sheet</u> , <u>Silver Ingot</u> , <u>Mercury</u> , <u>Leather Gloves</u> x2	HQ1: <u>Kampfhentes</u>
<u>Mythril Axe</u>	42	<i>Recruit</i> Woodworking (11)	Fire	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Mythril Axe +1</u>
<u>Mythril Kukri</u>	42		Fire	<u>Oak Lumber</u> , <u>Mythril Ingot</u> , <u>Raptor Skin</u>	HQ1: <u>Mythril Kukri +1</u>
<u>Mythril Lance</u>	42	<i>Journeyman</i> Woodworking (60)	Fire	<u>Mythril Ingot</u> x2, <u>Ash Lumber</u> x2	HQ1: <u>Mythril Lance +1</u>
<u>Rasetsu Jinpachi</u>	42	<i>Veteran</i> Clothcraft(91) <i>Apprentice</i> Leathercraft (?)	Wind	<u>Darksteel Chain</u> , <u>Darksteel Sheet</u> , <u>Tiger Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Jinpachi +1</u>
<u>Throwing Tomahawk</u> x33	42		Fire	<u>Steel Ingot</u> x2, <u>Chestnut Lumber</u> x2	HQ1: <u>Throwing Tomahawk</u> x66 HQ2: <u>Throwing Tomahawk</u> x99 HQ3: <u>Throwing Tomahawk</u> x99
<u>Two-Handed Sword</u>	42	<i>Amateur</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u> x5, <u>Lizard Skin</u>	HQ1: <u>Two-Handed Sword +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Eisenbrust</u>	43	<i>Recruit</i> Goldsmithing (11) <i>Amateur</i> Leathercraft (?)	Fire	<u>Bronze Sheet</u> x2, <u>Iron Sheet</u> x2, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Kampfbrust</u>
<u>Falchion</u>	43		Fire	<u>Iron Ingot</u> , <u>Steel Ingot</u> x3	HQ1: <u>Falchion +1</u>
<u>Leggings</u>	43	<i>Recruit</i> Leathercraft (?)	Earth	<u>Iron Sheet</u> x2, <u>Lizard Skin</u> x2	HQ1: <u>Leggings +1</u>
<u>Shinobi-gatana</u>	43	<i>Recruit</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Shinobi-gatana +1</u>
<u>Juji Shuriken</u> x33	44		Wind	<u>Iron Sheet</u> , <u>Steel Ingot</u>	HQ1: <u>Juji Shuriken</u> x66 HQ2: <u>Juji Shuriken</u> x99 HQ3: <u>Juji Shuriken</u> x99
<u>Lucent Axe</u>	44		Fire	<u>Lucent Steel</u> , <u>Heavy Axe</u>	HQ Results the Same
<u>Mythril Bolt Heads</u> x6	44		Wind	<u>Mythril Ingot</u>	HQ1: <u>Mythril Bolt Heads</u> x8 HQ2: <u>Mythril Bolt Heads</u> x10 HQ3: <u>Mythril Bolt Heads</u> x12
<u>Mythril Knuckles</u>	44	<i>Recruit</i> Woodworking (12)	Fire	<u>Steel Ingot</u> , <u>Chestnut Lumber</u> , <u>Mythril Sheet</u>	HQ1: <u>Mythril Knuckles +1</u>
<u>Yasha Sune-Ate</u>	44	<i>Veteran</i> Clothcraft(92) <i>Apprentice</i> Leathercraft (?)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u>	HQ1: <u>Yasha Sune-Ate +1</u>
<u>Arhat's Sune-Ate</u>	45	<i>Adept</i> Clothcraft(82)	Wind	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Silk Cloth</u> x3	HQ1: <u>Arhat's Sune-Ate +1</u>
<u>Barone Gambieras</u>	45	<i>Adept</i> Goldsmithing (89) <i>Novice</i> Leathercraft (38)	Fire	<u>Orichalcum Sheet</u> x2, <u>Gold Ingot</u> , <u>Platinum Sheet</u> , <u>Mercury</u> , <u>Buffalo Leather</u> x2	HQ1: <u>Conte Gambieras</u>
<u>Bastokan Sword</u>	45		Fire	<u>Mythril Ingot</u> , <u>Centurion's Sword</u>	HQ1: <u>Republic Sword</u>
<u>Cutlass</u>	45	<i>Artisan</i> Alchemy(73)	Fire	<u>Cermet Chunk</u> x3, <u>Darksteel Ingot</u>	HQ1: <u>Cutlass +1</u>
<u>Iron Subligar</u>	45	<i>Recruit</i> Leathercraft (12)	Earth	<u>Iron Sheet</u> , <u>Lizard Skin</u> , <u>Cotton Cloth</u>	HQ1: <u>Iron Subligar +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lucent Sword</u>	45		Fire	<u>Lucent Iron</u> , <u>Two-Handed Sword</u>	HQ Results the Same
<u>Mandibular Sickle</u>	45	<i>Apprentice</i> Bonecraft(47) <i>Unknown</i> Woodworking (?)	Wind	<u>Darksteel Ingot</u> , <u>Ebony Lumber</u> , <u>Ram Leather</u> , <u>Antlion Jaw</u>	HQ1: <u>Antlion Sickle</u>
<u>Mythril Rod</u>	45		Fire	<u>Steel Ingot</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Mythril Rod +1</u>
<u>San d'Orian Mace</u>	45		Fire	<u>Mythril Ingot</u> , <u>Royal Squire's Mace</u>	HQ1: <u>Kingdom Mace</u>
<u>Bastokan Greataxe</u>	46		Fire	<u>Steel Ingot</u> , <u>Centurion's Axe</u>	HQ1: <u>Republic Greataxe</u>
<u>Combat Caster's Scimitar +1</u>	46		Fire	<u>Mythril Ingot</u> , <u>Combat Caster's Scimitar</u>	HQ1: <u>Combat Caster's Scimitar +2</u>
<u>Hibari</u>	46		Fire	<u>Tama-Hagane</u> , <u>Lizard Skin</u>	HQ1: <u>Hibari +1</u>
<u>Maul</u>	46		Fire	<u>Oak Lumber</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Maul +1</u>
<u>Mythril Bolt</u> x33	46	<i>Unknown</i> Woodworking (?)	Wind	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Bolt</u> x66 HQ2: <u>Mythril Bolt</u> x99 HQ3: <u>Mythril Bolt</u> x99
<u>Wyvern Spear</u>	46	<i>Veteran</i> Woodworking (93)	Earth	<u>Iron Ingot</u> , <u>Mahogany Lumber</u> , <u>Tama-Hagane</u> , <u>Gold Thread</u> , <u>Wyvern Skin</u>	HQ1: <u>Wyvern Spear +1</u>
<u>Bandit's Gun</u>	47	<i>Journeyman</i> Bonecraft(52)	Fire	<u>Steel Ingot</u> x2, <u>Giant Femur</u>	HQ1: <u>Bandit's Gun +1</u>
<u>Bastokan Axe</u>	47		Fire	<u>Mythril Ingot</u> , <u>Legionnaire's Axe</u>	HQ1: <u>Republic Axe</u>
<u>Mythril Pick</u>	47	<i>Amateur</i> Woodworking (8)	Fire	<u>Elm Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Pick +1</u>
<u>Padded Armor</u>	47	<i>Recruit</i> Leathercraft (13)	Earth	<u>Iron Sheet</u> x3, <u>Lizard Skin</u> x2	HQ1: <u>Strong Harness</u>
<u>Primate Staff</u>	47	<i>Veteran</i> Woodworking (99) <i>Journeyman</i> Goldsmithing (53)	Wind	<u>Darksteel Ingot</u> , <u>Gold Ingot</u> , <u>Yellow Rock</u> x2, <u>Mercury</u> , <u>Cassia Lumber</u> x2, <u>Vermilion Lacquer</u>	HQ1: <u>Primate Staff +1</u>
<u>Hachiman Hakama</u>	48	<i>Veteran</i> Clothcraft(93)	Earth	<u>Darksteel Chain</u> x2, <u>Gold Thread</u> , <u>Velvet Cloth</u> , <u>Scarlet Linen</u> , <u>Kejusu Satin</u>	HQ1: <u>Hachiman Hakama +1</u>
<u>Mythril Claws</u>	48	<i>Recruit</i> Bonecraft(13)	Fire	<u>Mythril Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Mythril Claws +1</u>
<u>Mythril Scythe</u>	48	<i>Recruit</i> Woodworking (?)	Fire	<u>Mythril Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Mythril Scythe +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Nodachi</u>	48	<i>Amateur</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Iron Ingot x2, Ash Lumber, Copper Ingot, Lizard Skin, Tama-Hagane x2, Cotton Thread</u>	HQ1: <u>Nodachi +1</u>
<u>Tsahyan Mask</u>	48	<i>Veteran</i> Woodworking (92) <i>Journeyman</i> Clothcraft(53)	Wind	<u>Darksteel Sheet, Ebony Lumber x2, Giant Bird Plume x3, Manticore Hair, Avatar Blood</u>	HQ Results the Same
<u>Arhat's Tekko</u>	49	<i>Adept</i> Clothcraft(87)	Earth	<u>Darksteel Sheet x2, Iron Chain, Linen Thread, Silk Cloth x2</u>	HQ1: <u>Arhat's Tekko +1</u>
<u>Gust Claymore</u>	49		Earth	<u>Tin Ingot, Iron Sheet, Claymore</u>	HQ1: <u>Gust Claymore +1</u>
<u>Knight's Sword</u>	49		Fire	<u>Mythril Ingot x3, Ram Leather</u>	HQ1: <u>Knight's Sword +1</u>
<u>Pirate's Gun</u>	49	<i>Craftsman</i> Bonecraft(62)	Fire	<u>Steel Ingot, Darksteel Ingot, Turtle Shell</u>	HQ1: <u>Pirate's Gun +1</u>
<u>Steel Visor</u>	49		Wind	<u>Iron Scales, Steel Sheet, Sheep Leather</u>	HQ1: <u>Steel Visor +1</u>
<u>Arquebus</u>	50	<i>Novice</i> Woodworking (?) <i>Recruit</i> Goldsmithing (?)	Fire	<u>Steel Ingot x2, Brass Ingot, Mahogany Lumber</u>	HQ1: <u>Arquebus +1</u>
<u>Barchha</u>	50	<i>Veteran</i> Woodworking (92) <i>Novice</i> Goldsmithing (39)	Fire	<u>Darksteel Ingot x2, Ash Lumber x2, Gold Ingot</u>	HQ1: <u>Barchha +1</u>
<u>Brigandine</u>	50	<i>Journeyman</i> Leathercraft (59) <i>Novice</i> Clothcraft(38)	Earth	<u>Darksteel Sheet x2, Linen Cloth, Iron Chain, Tiger Leather, Sheep Leather, Velvet Cloth, Wool Thread</u>	HQ1: <u>Brigandine +1</u>
<u>Faussar</u>	50	<i>Novice</i> Woodworking (40) <i>Recruit</i> Leathercraft (12)	Fire	<u>Steel Ingot x4, Mythril Ingot x2, Mahogany Lumber, Lizard Skin</u>	HQ1: <u>Faussar +1</u>
<u>Kite Shield</u>	50		Earth	<u>Iron Sheet x2, Ash Lumber, Darksteel Sheet</u>	HQ1: <u>Kite Shield +1</u>
<u>Bastokan Hammer</u>	51		Fire	<u>Decurion's Hammer, Darksteel Ingot</u>	HQ1: <u>Republic Hammer</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Broadsword</u>	51		Fire	<u>Lizard Skin</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Broadsword +1</u>
<u>Patas</u>	51		Fire	<u>Iron Sheet</u> , <u>Carbon Fiber</u> , <u>Steel Ingot</u> x2	HQ1: <u>Patas +1</u>
<u>Steel Finger Gauntlets</u>	51		Earth	<u>Steel Scales</u> x2, <u>Leather Gloves</u> , <u>Cotton Thread</u>	HQ1: <u>Steel Finger Gauntlets +1</u>
<u>Tabar</u>	51	<i>Recruit</i> Woodworking (?)	Fire	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u> x3	HQ1: <u>Tabar +1</u>
<u>Darksteel Ingot</u>	52		Fire	<u>Darksteel Ore</u> , <u>Iron Ore</u> x3	HQ Results the Same
<u>Greatsword</u>	52	<i>Amateur</i> Woodworking (?) <i>Recruit</i> Leathercraft(?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril Ingot</u> x5	HQ1: <u>Greatsword +1</u>
<u>Rasetsu Samue</u>	52	<i>Veteran</i> Clothcraft(99) <i>Apprentice</i> Leathercraft (48)	Earth	<u>Steel Sheet</u> , <u>Darksteel Sheet</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Rainbow Thread</u> , <u>Raxa</u> x2	HQ1: <u>Rasetsu Samue +1</u>
<u>Darksteel Ingot</u>	53		Fire	<u>Darksteel Nugget</u> x6, <u>Darksteel Ore</u>	HQ Results the Same
<u>Darksteel Knife</u>	53		Fire	<u>Darksteel Ingot</u> , <u>Oak Lumber</u>	HQ1: <u>Darksteel Knife +1</u>
<u>Gorget</u>	53		Fire	<u>Iron Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Gorget +1</u>
<u>Kodachi</u>	53	<i>Amateur</i> Woodworking (?) <i>Amateur</i> Leathercraft(?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Kodachi +1</u>
<u>Moonring Blade</u>	53	<i>Artisan</i> Goldsmithing (73)	Wind	<u>Iron Ingot</u> , <u>Gold Ingot</u> , <u>Tama-Hagane</u> , <u>Mercury</u>	HQ1: <u>Moonring Blade +1</u>
<u>Uchigatana</u>	53	<i>Recruit</i> Woodworking (?) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> x2, <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Uchigatana +1</u>
<u>Verdun</u>	53	<i>Veteran</i> Goldsmithing (99)	Fire	<u>Adaman Ingot</u> x2, <u>Platinum Ingot</u> , <u>Gold Ingot</u> , <u>Mercury</u> , <u>Spinel</u>	HQ1: <u>Verdun +1</u>
<u>Cuisses</u>	54		Fire	<u>Iron Sheet</u> x2, <u>Sheep Leather</u>	HQ1: <u>Cuisses +1</u>
<u>Steel Ingot</u>	54		Fire	<u>Bomb Ash</u> x4, <u>Iron Sand</u> x4	HQ1: <u>Tama-Hagane</u>
<u>Tanegashima</u>	54	<i>Initiate</i> Woodworking (30) <i>Amateur</i> Goldsmithing (?)	Fire	<u>Copper Ingot</u> , <u>Steel Ingot</u> x2, <u>Oak Lumber</u>	HQ1: <u>Tanegashima +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Armored Arrowheads</u> x18	55	<i>Journeyman</i> Bonecraft(58) Tool: <u>Filing</u>	Wind	<u>Steel Ingot</u> x3, <u>Taurus Horn</u> x3, <u>Shagreen</u> <u>File</u>	HQ1: <u>Armored Arrowheads</u> x24 HQ2: <u>Armored Arrowheads</u> x30 HQ3: <u>Armored Arrowheads</u> x36
<u>Armored Arrowheads</u> x6	55	<i>Journeyman</i> Bonecraft(58)	Wind	<u>Steel Ingot</u> , <u>Taurus Horn</u>	HQ1: <u>Armored Arrowheads</u> x8 HQ2: <u>Armored Arrowheads</u> x10 HQ3: <u>Armored Arrowheads</u> x12
<u>Darksteel Sheet</u>	55		Fire	<u>Darksteel Ingot</u>	HQ Results the Same
<u>Darksteel Sheet</u> x6	55	Tool: <u>Sheeting</u>	Fire	<u>Darksteel Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Darksteel Sword</u>	55		Fire	<u>Darksteel Ingot</u> x2, <u>Raptor Skin</u>	HQ1: <u>Darksteel Sword</u> +1
<u>Sallet</u>	55		Fire	<u>Iron Sheet</u> x2, <u>Copper Ingot</u> , <u>Sheep Leather</u>	HQ1: <u>Sallet</u> +1
<u>Steel Cuisses</u>	55	<i>Amateur</i> Leathercraft (5)	Earth	<u>Steel Scales</u> x2, <u>Leather Trousers</u> , <u>Cotton Thread</u>	HQ1: <u>Steel Cuisses</u> +1
<u>Steel Ingot</u>	55		Fire	<u>Bomb Ash</u> , <u>Iron Sand</u> x4, <u>Cluster Ash</u>	HQ1: <u>Tama-Hagane</u>
<u>Steel Ingot</u>	55		Fire	<u>Steel Nugget</u> x6, <u>Iron Ore</u>	HQ1: <u>Tama-Hagane</u>
<u>Combat Caster's Axe</u> +1	56		Fire	<u>Combat Caster's Axe</u> , <u>Mythril Ingot</u>	HQ1: <u>Combat Caster's Axe</u> +2
<u>Darksteel Claws</u>	56	<i>Recruit</i> Bonecraft(14)	Fire	<u>Darksteel Ingot</u> , <u>Beetle Jaw</u>	HQ1: <u>Darksteel Claws</u> +1
<u>Plate Leggings</u>	56		Fire	<u>Iron Sheet</u> x3, <u>Sheep Leather</u> x2	HQ1: <u>Plate Leggings</u> +1
<u>Steel Greaves</u>	56		Earth	<u>Steel Scales</u> x2, <u>Leather Highboots</u> , <u>Cotton Thread</u>	HQ1: <u>Steel Greaves</u> +1
<u>Alumine Solerets</u>	57		Earth	<u>Darksteel Sheet</u> , <u>Aluminum Sheet</u> , <u>Greaves</u>	HQ1: <u>Luisant Solerets</u>
<u>Gauntlets</u>	57		Fire	<u>Iron Sheet</u> x2, <u>Leather Gloves</u> x2	HQ1: <u>Gauntlets</u> +1
<u>Hunting Sword</u>	57		Fire	<u>Dhalmel Leather</u> , <u>Mythril Ingot</u> x3	HQ1: <u>War Sword</u>
<u>Royal Swordsman's Blade</u> +1	57		Fire	<u>Royal Swordsman's Blade</u> , <u>Mythril Ingot</u>	HQ1: <u>Royal Swordsman's Blade</u> +2
<u>Steel Scale Mail</u>	57		Earth	<u>Steel Scales</u> x4, <u>Leather Vest</u> , <u>Sheep Leather</u> , <u>Cotton Thread</u>	HQ1: <u>Steel Scale Mail</u> +1

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Armor Plate</u> x12	58	<i>Unknown</i> Alchemy(?)	Fire	<u>Iron Sheet</u> , <u>Darksteel Sheet</u> , <u>Steel Sheet</u> , <u>Imperial Cermet</u>	HQ Results the Same
<u>Breastplate</u>	58		Fire	<u>Iron Sheet</u> x4, <u>Sheep Leather</u> x2	HQ1: <u>Breastplate +1</u>
<u>Darksteel</u> <u>Shield</u>	58	<i>Adept</i> Bonecraft(81)	Earth	<u>Ash Lumber</u> , <u>Darksteel Sheet</u> x3, <u>Wyvern</u> <u>Scales</u> x4	HQ1: <u>Darksteel Shield +1</u>
<u>Jindachi</u>	58	<i>Amateur</i> Woodworking (?) <i>Initiate</i> Leathercraft (?)	Fire	<u>Iron Ingot</u> x2, <u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> x2, <u>Cotton</u> <u>Thread</u>	HQ1: <u>Jindachi +1</u>
<u>Koenig</u> <u>Shield</u>	58	<i>Veteran</i> Goldsmithing (97)	Earth	<u>Adaman Sheet</u> , <u>Gold Ingot</u> , <u>Gold Sheet</u> , <u>General's Shield</u>	HQ1: <u>Kaiser Shield</u>
<u>Kyofu</u>	58		Earth	<u>Tin Ingot</u> , <u>Iron Sheet</u> , <u>Shinobi-gatana</u>	HQ1: <u>Kyofu +1</u>
<u>Alumine</u> <u>Moufles</u>	59		Earth	<u>Darksteel Sheet</u> , <u>Aluminum Sheet</u> , <u>Chain</u> <u>Mittens</u>	HQ1: <u>Luisant Moufles</u>
<u>Dark Scales</u>	59		Wind	<u>Darksteel Sheet</u>	HQ Results the Same
<u>Gust Sword</u>	59		Earth	<u>Tin Ingot</u> , <u>Steel Sheet</u> , <u>Greatsword</u>	HQ1: <u>Gust Sword +1</u>
<u>Repeating</u> <u>Crossbow</u>	59	<i>Adept</i> Woodworking (88) <i>Apprentice</i> Bonecraft(46)	Wind	<u>Carbon Fiber</u> , <u>Coeurl Whisker</u> , <u>Darksteel</u> <u>Ingot</u> , <u>Mahogany Lumber</u> , <u>Rosewood</u> <u>Lumber</u> , <u>Scorpion Claw</u>	HQ1: <u>Machine Crossbow</u>
<u>Schlaeger</u>	59	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Silver Ingot</u> , <u>Darksteel Ingot</u> x2	HQ1: <u>Schlaeger +1</u>
<u>Scutum</u>	59		Earth	<u>Iron Sheet</u> x2, <u>Darksteel Sheet</u> x2, <u>Oak</u> <u>Lumber</u>	HQ1: <u>Scutum +1</u>
<u>Darksteel</u> <u>Claymore</u>	60	<i>Recruit</i> Woodworking (?) <i>Recruit</i> Leathercraft (?)	Fire	<u>Darksteel Ingot</u> x4, <u>Chestnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Darksteel Claymore</u> <u>+1</u>
<u>Darksteel</u> <u>Falchion</u>	60		Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> x3	HQ1: <u>Crescent Sword</u>
<u>Darksteel</u> <u>Knuckles</u>	60	<i>Initiate</i> Woodworking (23)	Fire	<u>Darksteel Ingot</u> , <u>Darksteel Sheet</u> , <u>Oak</u> <u>Lumber</u>	HQ1: <u>Darksteel Knuckles</u> <u>+1</u>
<u>Iron-Splitter</u>	60	<i>Veteran</i> Woodworking (100)	Wind	<u>Walnut Lumber</u> x2, <u>Adaman Ingot</u>	HQ1: <u>Iron-Splitter +1</u>
<u>Iyo Scale</u>	60		Wind	<u>Darksteel Sheet</u> x2	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Orichalcum Lance</u>	60	<i>Veteran</i> Woodworking (100) <i>Journeyman</i> Goldsmithing (60)	Fire	<u>Darksteel Ingot</u> , <u>Ash Lumber</u> x2, <u>Orichalcum Ingot</u> , <u>Ruby</u>	HQ1: <u>Triton's Lance</u>
<u>Ox Tongue</u>	60	<i>Veteran</i> Woodworking (100) <i>Journeyman</i> Goldsmithing (57)	Wind	<u>Aquamarine</u> , <u>Adaman Ingot</u> , <u>Ash Lumber</u> , <u>Gold Ingot</u> , <u>Gold Thread</u>	HQ1: <u>Ox Tongue +1</u>
<u>War Shinobi Gi</u>	60	<i>Adept</i> Clothcraft(90)	Earth	<u>Darksteel Chain</u> x2, <u>Darksteel Sheet</u> x2, <u>Rainbow Thread</u> , <u>Raxa</u> x3	HQ1: <u>War Shinobi Gi +1</u>
<u>Alumine Brayettes</u>	61	<i>Unknown</i> Leathercraft(?)	Earth	<u>Darksteel Chain</u> , <u>Aluminum Chain</u> , <u>Linen Cloth</u> , <u>Ram Leather</u> x2	HQ1: <u>Luisant Brayettes</u>
<u>Darksteel Mace</u>	61		Fire	<u>Darksteel Ingot</u> x3	HQ1: <u>Darksteel Mace +1</u>
<u>Mythril Zaghnal</u>	61	<i>Recruit</i> Woodworking (19)	Fire	<u>Walnut Lumber</u> , <u>Mythril Ingot</u> x2, <u>Grass Cloth</u>	HQ1: <u>Mythril Zaghnal +1</u>
<u>Sai</u>	61	<i>Novice</i> Leathercraft (37)	Fire	<u>Steel Ingot</u> x2, <u>Silver Thread</u> , <u>Habu Skin</u>	HQ1: <u>Sai +1</u>
<u>Alumine Salade</u>	62	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Aluminum Sheet</u> , <u>Darksteel Chain</u> , <u>Sheep Leather</u>	HQ1: <u>Luisant Salade</u>
<u>Darksteel Axe</u>	62	<i>Initiate</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x2, <u>Oak Lumber</u>	HQ1: <u>Darksteel Axe +1</u>
<u>Darksteel Bolt Heads</u> x6	62		Wind	<u>Darksteel Ingot</u>	HQ1: <u>Darksteel Bolt Heads</u> x8 HQ2: <u>Darksteel Bolt Heads</u> x10 HQ3: <u>Darksteel Bolt Heads</u> x12
<u>Darksteel Sollerets</u>	62		Earth	<u>Greaves</u> , <u>Darksteel Sheet</u> x2	HQ1: <u>Darksteel Sollerets +1</u>
<u>Haidate</u>	62	<i>Apprentice</i> Clothcraft(?)	Earth	<u>Iron Sheet</u> x2, <u>Silk Thread</u> , <u>Silk Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Haidate +1</u>
<u>Tactician Magician's Espadon +1</u>	62		Fire	<u>Tactician Magician's Espadon</u> , <u>Mythril Ingot</u>	HQ1: <u>Tactician Magician's Espadon +2</u>
<u>Darksteel Baselard</u>	63		Fire	<u>Mythril Ingot</u> , <u>Darksteel Ingot</u>	HQ1: <u>Darksteel Baselard +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Darksteel Chain x3</u>	63	Tool: <u>Chainwork</u>	Earth	<u>Darksteel Ingot x6, Mandrel</u>	HQ1: <u>Darksteel Chain x6</u> HQ2: <u>Darksteel Chain x9</u> HQ3: <u>Darksteel Chain x12</u>
<u>Darksteel Chain</u>	63		Earth	<u>Darksteel Ingot x2</u>	HQ1: <u>Darksteel Chain x2</u> HQ2: <u>Darksteel Chain x3</u> HQ3: <u>Darksteel Chain x4</u>
<u>Sakurafubuki</u>	63	<i>Journeyman</i> Alchemy(?) <i>Recruit</i> Woodworking (?)	Fire	<u>Elm Lumber, Copper Ingot, Cermet Chunk, Raptor Skin, Tama-Hagane, Silk Thread</u>	HQ1: <u>Sakurafubuki +1</u>
<u>Alumine Haubert</u>	64	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Clothcraft(?)	Earth	<u>Darksteel Sheet, Aluminum Sheet, Aluminum Ingot, Darksteel Chain x3, Velvet Cloth, Silk Cloth</u>	HQ1: <u>Luisant Haubert</u>
<u>Darksteel Bolt x33</u>	64	<i>Unknown</i> Woodworking (?)	Fire	<u>Darksteel Ingot, Rosewood Lumber</u>	HQ1: <u>Darksteel Bolt x66</u> HQ2: <u>Darksteel Bolt x99</u> HQ3: <u>Darksteel Bolt x99</u>
<u>Darksteel Mufflers</u>	64		Earth	<u>Darksteel Sheet x2, Chain Mittens</u>	HQ1: <u>Darksteel Mufflers +1</u>
<u>Reppu</u>	64		Earth	<u>Tin Ingot, Steel Sheet, Kodachi</u>	HQ1: <u>Reppu +1</u>
<u>Sune-Ate</u>	64	<i>Apprentice</i> Clothcraft(?)	Fire	<u>Iron Sheet x2, Silk Thread, Silk Cloth, Sheep Leather</u>	HQ1: <u>Sune-Ate +1</u>
<u>Darksteel Kukri</u>	65		Fire	<u>Cockatrice Skin, Darksteel Ingot, Mahogany Lumber</u>	HQ1: <u>Darksteel Kukri +1</u>
<u>Jaridah Nails</u>	65	<i>Unknown</i> Leathercraft (?) <i>Unknown</i> Clothcraft(?)	Earth	<u>Steel Sheet, Karakul Leather, Marid Leather, Marid Hair, Karakul Cloth</u>	HQ1: <u>Akinji Nails</u>
<u>Manji Shuriken x33</u>	65		Wind	<u>Darksteel Sheet, Tama-Hagane</u>	HQ1: <u>Manji Shuriken x66</u> HQ2: <u>Manji Shuriken x99</u> HQ3: <u>Manji Shuriken x99</u>
<u>Darksteel Breeches</u>	66	<i>Initiate</i> Leathercraft (27)	Earth	<u>Darksteel Chain x2, Linen Cloth, Ram Leather x2</u>	HQ1: <u>Darksteel Breeches +1</u>
<u>Negoroshiki</u>	66	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Copper Ingot, Steel Ingot, Darksteel Ingot, Oak Lumber</u>	HQ1: <u>Negoroshiki +1</u>
<u>Nodowa</u>	66		Earth	<u>Iron Sheet, Silk Thread</u>	HQ1: <u>Nodowa +1</u>
<u>Bascinet</u>	67		Fire	<u>Iron Sheet, Copper Ingot, Darksteel Chain, Darksteel Sheet, Sheep Leather</u>	HQ1: <u>Bascinet +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Kote</u>	67	<i>Apprentice Clothcraft(?)</i>	Fire	<u>Iron Chain</u> x2, <u>Iron Sheet</u> x2, <u>Silk Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Kote +1</u>
<u>Royal Knight's Sollerets +1</u>	67		Earth	<u>Royal Knight's Sollerets</u> , <u>Darksteel Chain</u>	HQ1: <u>Royal Knight's Sollerets +2</u>
<u>Armor Plate II x12</u>	68	<i>Unknown Alchemy(?)</i>	Fire	<u>Darksteel Sheet</u> x2, <u>Steel Sheet</u> , <u>Carbon Fiber</u> , <u>Imperial Cermet</u>	HQ Results the Same
<u>Darksteel Hexagun</u>	68	<i>Unknown Woodworking (?) Unknown Goldsmithing (?)</i>	Fire	<u>Darksteel Ingot</u> , <u>Steel Ingot</u> , <u>Silver Ingot</u> , <u>Ebony Lumber</u> x2	HQ1: <u>Darksteel Hexagun +1</u>
<u>Darksteel Katars</u>	68		Fire	<u>Iron Sheet</u> , <u>Darksteel Ingot</u> x2, <u>Tiger Leather</u>	HQ1: <u>Darksteel Katars +1</u>
<u>Hara-Ate</u>	68	<i>Apprentice Clothcraft(49)</i>	Fire	<u>Iron Chain</u> x2, <u>Iron Sheet</u> x3, <u>Silk Thread</u> , <u>Silk Cloth</u> , <u>Sheep Leather</u>	HQ1: <u>Hara-Ate +1</u>
<u>Jaridah Bazubands</u>	68	<i>Unknown Leathercraft (?) Unknown Clothcraft(?)</i>	Earth	<u>Steel Sheet</u> x2, <u>Karakul Leather</u> , <u>Marid Hair</u> , <u>Mohbwa Cloth</u>	HQ1: <u>Akinji Bazubands</u>
<u>Haubergeon</u>	69	<i>Novice Clothcraft(38)</i>	Earth	<u>Darksteel Chain</u> x3, <u>Darksteel Sheet</u> x2, <u>Damascus Ingot</u> , <u>Velvet Cloth</u> , <u>Silk Cloth</u>	HQ1: <u>Haubergeon +1</u>
<u>Royal Knight's Mufflers +1</u>	69		Earth	<u>Royal Knight's Mufflers</u> , <u>Darksteel Chain</u>	HQ1: <u>Royal Knight's Mufflers +2</u>
<u>Zunari Kabuto</u>	69	<i>Novice Clothcraft(34)</i>	Fire	<u>Iron Sheet</u> x2, <u>Copper Ingot</u> , <u>Silk Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Zunari Kabuto +1</u>
<u>Darksteel Buckler</u>	70		Fire	<u>Walnut Lumber</u> , <u>Steel Ingot</u> , <u>Darksteel Sheet</u> x2	HQ1: <u>Spiked Buckler</u>
<u>Gust Tongue</u>	70		Earth	<u>Tin Ingot</u> , <u>Darksteel Sheet</u> , <u>Flamberge</u>	HQ1: <u>Gust Tongue +1</u>
<u>Hien</u>	70		Fire	<u>Darksteel Ingot</u> , <u>Lizard Skin</u>	HQ1: <u>Hien +1</u>
<u>Odorous Knife</u>	70	<i>Unknown Woodworking (?)</i>	Fire	<u>Darksteel Ingot</u> , <u>White Steel</u> , <u>Magnolia Lumber</u>	HQ1: <u>Odorous Knife +1</u>
<u>Ram-Dao</u>	71	<i>Apprentice Woodworking (?) Initiate Leathercraft (?)</i>	Fire	<u>Mahogany Lumber</u> , <u>Mythril Ingot</u> x6, <u>Raptor Skin</u>	HQ1: <u>Ram-Dao +1</u>
<u>Schwert</u>	71	<i>Journeyman Alchemy(56) Novice Goldsmithing (?)</i>	Fire	<u>Cermet Chunk</u> , <u>Steel Ingot</u> x2, <u>Mythril Ingot</u> , <u>Moonstone</u>	HQ1: <u>Schwert +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Darksteel Cap</u>	72	<i>Novice</i> Leathercraft(38)	Earth	<u>Darksteel Sheet</u> , <u>Tiger Leather</u> x2	HQ1: <u>Darksteel Cap +1</u>
<u>Darksteel Kris</u>	72	<i>Initiate</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Painite</u>	HQ1: <u>Darksteel Kris +1</u>
<u>Kilij</u>	72	<i>Unknown</i> Woodworking (?) <i>Apprentice</i> Goldsmithing (47)	Fire	<u>Mythril Ingot</u> x2, <u>Ebony Lumber</u> , <u>Gold Ingot</u> x2, <u>Lapis Lazuli</u> , <u>Turquoise</u> , <u>Marid Leather</u>	HQ1: <u>Kilij +1</u>
<u>Darksteel Mittens</u>	73	<i>Apprentice</i> Leathercraft (41)	Earth	<u>Darksteel Sheet</u> , <u>Tiger Leather</u>	HQ1: <u>Darksteel Mittens +1</u>
<u>Darksteel Pick</u>	73	<i>Amateur</i> Woodworking (?)	Fire	<u>Elm Lumber</u> , <u>Darksteel Ingot</u>	HQ1: <u>Darksteel Pick +1</u>
<u>Muketsu</u>	73		Fire	<u>Steel Ingot</u> , <u>Sakurafubuki</u>	HQ1: <u>Muketsu +1</u>
<u>Dark Bronze Ingot</u>	74		Fire	<u>Copper Ore</u> x2, <u>Tin Ore</u> , <u>Darksteel Ore</u>	HQ Results the Same
<u>Darksteel Subligar</u>	74	<i>Apprentice</i> Leathercraft (42)	Earth	<u>Darksteel Sheet</u> , <u>Linen Cloth</u> , <u>Tiger Leather</u>	HQ1: <u>Darksteel Subligar +1</u>
<u>Kabutowari</u>	74	<i>Recruit</i> Woodworking (?) <i>Novice</i> Leathercraft (40)	Fire	<u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Darksteel Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Kabutowari +1</u>
<u>Kheten</u>	74	<i>Initiate</i> Woodworking (?)	Fire	<u>Steel Ingot</u> x2, <u>Darksteel Ingot</u> , <u>Rosewood Lumber</u>	HQ1: <u>Kheten +1</u>
<u>Dark Bronze Sheet</u>	75		Fire	<u>Dark Bronze Ingot</u>	HQ Results the Same
<u>Dark Bronze Sheet x6</u>	75	Tool: <u>Sheeting</u>	Fire	<u>Dark Bronze Ingot</u> x6, <u>Workshop Anvil</u>	HQ Results the Same
<u>Darksteel Leggings</u>	75	<i>Apprentice</i> Leathercraft (?)	Earth	<u>Darksteel Sheet</u> x2, <u>Tiger Leather</u> x2	HQ1: <u>Darksteel Leggings +1</u>
<u>Darksteel Voulge</u>	75	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Woodworking (?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Ebony Lumber</u> , <u>Gold Ingot</u>	HQ1: <u>Darksteel Voulge +1</u>
<u>Keppu</u>	76		Fire	<u>Tin Ingot</u> , <u>Darksteel Sheet</u> , <u>Muketsu</u>	HQ1: <u>Keppu +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mikazuki</u>	76	<i>Amateur</i> Woodworking (?) <i>Amateur</i> Leathercraft (?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> x3, <u>Tama-Hagane</u> , <u>Cotton</u> <u>Thread</u>	HQ1: <u>Mikazuki +1</u>
<u>Bastard</u> <u>Sword</u>	77		Fire	<u>Darksteel Ingot</u> x3, <u>Ram Leather</u>	HQ1: <u>Bastard Sword +1</u>
<u>Darksteel</u> <u>Rod</u>	77		Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> x2	HQ1: <u>Darksteel Rod +1</u>
<u>Hexagun</u>	77	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Walnut</u> <u>Lumber</u> , <u>Bloodwood Lumber</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Hexagun +1</u>
<u>Darksteel</u> <u>Harness</u>	78	<i>Apprentice</i> Leathercraft (?)	Earth	<u>Darksteel Sheet</u> x3, <u>Tiger Leather</u> x2	HQ1: <u>Darksteel Harness +1</u>
<u>Darksteel</u> <u>Scythe</u>	78	<i>Recruit</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass</u> <u>Cloth</u>	HQ1: <u>Darksteel Scythe +1</u>
<u>Darksteel</u> <u>Falx</u>	79	<i>Unknown</i> Goldsmithing (?) <i>Novice</i> Woodworking (40)	Fire	<u>Mythril Ingot</u> , <u>Darksteel Ingot</u> x3, <u>Ebony</u> <u>Lumber</u> , <u>Black Pearl</u> , <u>Buffalo Leather</u>	HQ1: <u>Darksteel Falx +1</u>
<u>Karimata</u> <u>Arrowheads</u> x6	79		Wind	<u>Iron Ingot</u> , <u>Tama-Hagane</u>	HQ1: <u>Karimata</u> <u>Arrowheads</u> x8 HQ2: <u>Karimata</u> <u>Arrowheads</u> x10 HQ3: <u>Karimata</u> <u>Arrowheads</u> x12
<u>Matchlock</u> <u>Gun</u>	79	<i>Apprentice</i> Woodworking (?) <i>Initiate</i> Goldsmithing (27)	Fire	<u>Walnut Lumber</u> , <u>Steel Ingot</u> , <u>Darksteel</u> <u>Ingot</u> , <u>Brass Ingot</u>	HQ1: <u>Matchlock Gun +1</u>
<u>Dark Awood</u>	80	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> x2, <u>Darksteel Ingot</u> x2, <u>Ebony</u> <u>Lumber</u> , <u>Silver Ingot</u> , <u>Garnet</u> , <u>Moblumin</u> <u>Ingot</u>	HQ1: <u>Dark Awood +1</u>
<u>Holy</u> <u>Breastplate</u>	80	<i>Novice</i> Leathercraf t(?) <i>Novice</i> Goldsmithing (?)	Earth	<u>Darksteel Sheet</u> , <u>Blessed Mythril Sheet</u> x3, <u>Silver Ingot</u> , <u>Sheep Leather</u> , <u>Ram</u> <u>Leather</u> x2	HQ1: <u>Divine Breastplate</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Katzbalger</u>	80		Fire	<u>Darksteel Ingot</u> , <u>Broadsword</u> , <u>Raptor Skin</u>	HQ1: <u>Katzbalger +1</u>
<u>Darksteel Cuisses</u>	81		Fire	<u>Darksteel Sheet</u> x2, <u>Ram Leather</u>	HQ1: <u>Darksteel Cuisses +1</u>
<u>Darksteel Gorget</u>	81		Fire	<u>Darksteel Sheet</u> , <u>Ram Leather</u>	HQ1: <u>Darksteel Gorget +1</u>
<u>Zweihander</u>	81	<i>Recruit</i> Woodworking (?) <i>Initiate</i> Leathercraft (?)	Fire	<u>Darksteel Ingot</u> x4, <u>Chestnut Lumber</u> , <u>Mythril Ingot</u> , <u>Ram Leather</u>	HQ1: <u>Zweihander +1</u>
<u>Darksteel Armet</u>	82	<i>Journeyman</i> Goldsmithing (51)	Fire	<u>Copper Ingot</u> , <u>Gold Ingot</u> , <u>Darksteel Sheet</u> x2, <u>Mercury</u> , <u>Sheep Leather</u>	HQ1: <u>Darksteel Armet +1</u>
<u>Darksteel Kilij</u>	82	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Ingot</u> x2, <u>Ebony Lumber</u> , <u>Platinum Ingot</u> x2, <u>Ruby</u> , <u>Garnet</u> , <u>Marid</u> <u>Leather</u>	HQ1: <u>Darksteel Kilij +1</u>
<u>Darksteel Maul</u>	82		Fire	<u>Darksteel Ingot</u> x2, <u>Mahogany Lumber</u>	HQ1: <u>Darksteel Maul +1</u>
<u>Troll Bronze Sheet</u>	82		Fire	<u>Troll Bronze Ingot</u>	HQ Results the Same
<u>Darksteel Nodowa</u>	83		Earth	<u>Darksteel Sheet</u> , <u>Silk Thread</u>	HQ1: <u>Darksteel Nodowa +1</u>
<u>Darksteel Tabar</u>	83	<i>Initiate</i> Woodworking (?)	Fire	<u>Darksteel Ingot</u> x3, <u>Oak Lumber</u>	HQ1: <u>Darksteel Tabar +1</u>
<u>Mythril Heart</u>	83		Fire	<u>Mythril Ingot</u> , <u>Lockheart</u>	HQ1: <u>Mythril Heart +1</u>
<u>Thick Sollerets</u>	83		Earth	<u>Steel Sheet</u> , <u>Darksteel Sollerets</u>	HQ1: <u>Thick Sollerets +1</u>
<u>Windurstian Scythe</u>	83		Fire	<u>Darksteel Ingot</u> , <u>Mercenary Captain's Scythe</u>	HQ1: <u>Federation Scythe</u>
<u>Darksteel Sabatons</u>	84	<i>Journeyman</i> Goldsmithing (54)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x3, <u>Mercury</u> , <u>Ram Leather</u> x2	HQ1: <u>Darksteel Sabatons +1</u>
<u>Kotetsu +1</u>	84	<i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot</u> , <u>Kotetsu</u> , <u>Silver Thread</u> , <u>Rosewood Lumber</u>	HQ1: <u>Shinkotetsu</u>
<u>Thick Mufflers</u>	84		Earth	<u>Darksteel Mufflers</u> , <u>Steel Sheet</u>	HQ1: <u>Thick Mufflers +1</u>
<u>Adaman Sheet</u>	85		Fire	<u>Adaman Ingot</u>	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Adaman Sheet x6</u>	85	Tool: <u>Sheeting</u>	Fire	<u>Adaman Ingot x6, Workshop Anvil</u>	HQ Results the Same
<u>Fuma Shuriken x3</u>	85	<i>Unknown</i> Goldsmithing (?)	Wind	<u>Gold Ingot, Mythril Sheet, Tama-Hagane, Mercury</u>	HQ1: <u>Fuma Shuriken x6</u> HQ2: <u>Fuma Shuriken x9</u> HQ3: <u>Fuma Shuriken x12</u>
<u>Musketeer Gun +1</u>	85		Fire	<u>Musketeer Gun, Darksteel Ingot</u>	HQ1: <u>Musketeer Gun +2</u>
<u>Dark Adaman</u>	86		Fire	<u>Iron Ore, Darksteel Ore x2, Adaman Ore</u>	HQ Results the Same
<u>Darksteel Gauntlets</u>	86	<i>Apprentice</i> Goldsmithing (45)	Fire	<u>Gold Ingot, Darksteel Sheet x2, Leather Gloves x2, Mercury</u>	HQ1: <u>Darksteel Gauntlets +1</u>
<u>Thick Breeches</u>	86		Earth	<u>Darksteel Breeches, Mythril Chain</u>	HQ1: <u>Thick Breeches +1</u>
<u>Celata</u>	87		Fire	<u>Copper Ingot, Steel Sheet, Darksteel Chain, Darksteel Sheet, Sheep Leather</u>	HQ1: <u>Celata +1</u>
<u>Darksteel Cuirass</u>	87	<i>Apprentice</i> Goldsmithing (49)	Fire	<u>Gold Ingot, Darksteel Sheet x4, Mercury, Ram Leather x2</u>	HQ1: <u>Darksteel Cuirass +1</u>
<u>Rising Sun</u>	87	<i>Journeyman</i> Goldsmithing (?)	Wind	<u>Gold Ingot, Tama-Hagane, Mercury</u>	HQ1: <u>Rising Sun +1</u>
<u>Colossal Axe</u>	88		Fire	<u>Gigant Axe, Steel Ingot</u>	HQ1: <u>Colossal Axe +1</u>
<u>Hayabusa</u>	88	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Imperial Wootz Ingot, Manta Leather, Scintillant Ingot</u>	HQ1: <u>Hayabusa +1</u>
<u>Heavy Darksteel Axe</u>	88	<i>Novice</i> Woodworking (31)	Fire	<u>Darksteel Ingot x3, Mahogany Lumber</u>	HQ1: <u>Massive Darksteel Axe</u>
<u>Kanesada +1</u>	88	<i>Recruit</i> Woodworking (15)	Fire	<u>Steel Ingot, Rosewood Lumber, Kanesada, Silver Thread</u>	HQ1: <u>Shinkanesada</u>
<u>Dark Adaman Sheet x6</u>	89	Tool: <u>Sheeting</u>	Fire	<u>Dark Adaman x6, Workshop Anvil</u>	HQ Results the Same
<u>Dark Adaman Sheet</u>	89		Fire	<u>Dark Adaman</u>	HQ Results the Same
<u>Hauberk</u>	89	<i>Novice</i> Clothcraft(?)	Earth	<u>Steel Sheet, Darksteel Chain, Velvet Cloth, Haubergeon, Silk Cloth</u>	HQ1: <u>Hauberk +1</u>
<u>Hellfire</u>	89	<i>Apprentice</i> Woodworking (?) <i>Journeyman</i> Goldsmithing (54)	Fire	<u>Brass Ingot, Darksteel Ingot x2, Gold Ingot, Walnut Lumber</u>	HQ1: <u>Hellfire +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Zanbato</u>	89	<i>Amateur</i> Woodworking (?) <i>Novice</i> Leathercraft (40)	Fire	<u>Copper Ingot</u> , <u>Iron Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ash Lumber</u> , <u>Cotton Thread</u> , <u>Raptor Skin</u>	HQ1: <u>Zanbato +1</u>
<u>Adaman Ingot</u>	90		Fire	<u>Adaman Ore</u> x3, <u>Iron Ore</u>	HQ Results the Same
<u>Flamberge</u>	90	<i>Apprentice</i> Woodworking (?) <i>Initiate</i> Leathercraft(?)	Fire	<u>Cockatrice Skin</u> , <u>Darksteel Ingot</u> x6, <u>Mahogany Lumber</u>	HQ1: <u>Flamberge +1</u>
<u>Frigid Core</u>	90	Tool: <u>Metal</u> <u>Enso</u> rcellment	Fire	<u>Iron Ore</u> , <u>Adaman Ore</u> x3, <u>Ice Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>General's Shield</u>	90	<i>Journeyman</i> Goldsmithing (60) <i>Amateur</i> Leathercraft(?)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> x3, <u>Platinum Sheet</u> , <u>Mythril Sheet</u> , <u>Mercury</u> , <u>Sheep Leather</u>	HQ1: <u>Admiral's Shield</u>
<u>Inferno Core</u>	90	Tool: <u>Metal</u> <u>Enso</u> rcellment	Fire	<u>Iron Ore</u> , <u>Adaman Ore</u> x3, <u>Fire Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>Luminous Core</u>	90	Tool: <u>Metal</u> <u>Enso</u> rcellment	Fire	<u>Iron Ore</u> , <u>Adaman Ore</u> x3, <u>Lightning Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>Spirit Core</u>	90	Tool: <u>Metal</u> <u>Enso</u> rcellment	Fire	<u>Iron Ore</u> , <u>Adaman Ore</u> x3, <u>Earth Anima</u> x2, <u>Dark Anima</u>	HQ Results the Same
<u>Adaman Ingot</u>	91		Fire	<u>Adaman Nugget</u> x6, <u>Adaman Ore</u>	HQ Results the Same
<u>Adaman Sainti</u>	91	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Brass Ingot</u> , <u>Adaman Ingot</u> , <u>Ebony Lumber</u> , <u>Gold Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Gem Sainti</u>
<u>Gully</u>	91		Fire	<u>Adaman Ingot</u> , <u>Mahogany Lumber</u>	HQ1: <u>Gully +1</u>
<u>Jadagna</u>	91		Fire	<u>Troll Bronze Ingot</u> x2, <u>Jadagna -1</u>	HQ1: <u>Jadagna +1</u>
<u>Koenigs Knuckles</u>	91	<i>Novice</i> Goldsmithing (?)	Fire	<u>Gold Ingot</u> , <u>Darksteel Sheet</u> , <u>Diamond Knuckles</u> , <u>Mercury</u>	HQ1: <u>Kaiser Knuckles</u>
<u>Molybdenum Ingot</u>	91		Fire	<u>Iron Ore</u> x3, <u>Molybdenum Ore</u>	HQ Results the Same
<u>Adaman Scales</u>	92		Wind	<u>Adaman Sheet</u>	HQ Results the Same
<u>Cursed Breeches</u>	92	<i>Apprentice</i> Leathercraft(?)	Earth	<u>Adaman Chain</u> , <u>Darksteel Chain</u> , <u>Linen Cloth</u> , <u>Tiger Leather</u> x2	HQ1: <u>Cursed Breeches -1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Hachiman Jinpachi</u>	92	<i>Journeyman Clothcraft(?)</i>	Wind	<u>Steel Sheet</u> , <u>Adaman Chain</u> , <u>Silk Cloth</u> , <u>Urushi</u> , <u>Kejusu Satin</u>	HQ1: <u>Hachiman Jinpachi +1</u>
<u>Misericorde</u>	92		Fire	<u>Adaman Ingot</u> , <u>Darksteel Ingot</u>	HQ1: <u>Misericorde +1</u>
<u>Molybdenum Sheet x6</u>	92	Tool: <u>Sheeting</u>	Fire	<u>Molybdenum Ingot x6</u> , <u>Workshop Anvil</u>	HQ Results the Same
<u>Molybdenum Sheet</u>	92		Fire	<u>Molybdenum Ingot</u>	HQ Results the Same
<u>Ponderous Gully</u>	92		Fire	<u>Spirit Core</u> , <u>Gully</u>	HQ Results the Same
<u>Black Cuisses</u>	93	<i>Unknown Leathercraft(?)</i>	Fire	<u>Darksteel Sheet</u> , <u>Tiger Leather x2</u> , <u>Kunwu Sheet</u>	HQ1: <u>Onyx Cuisses</u>
<u>Cursed Sollerets</u>	93	<i>Initiate Goldsmithing (?)</i>	Earth	<u>Adaman Chain</u> , <u>Adaman Sheet</u> , <u>Thick Sollerets</u> , <u>Brass Ingot</u>	HQ1: <u>Cursed Sollerets -1</u>
<u>Death Scythe</u>	93	<i>Recruit Woodworking (?) Journeyman Alchemy(59)</i>	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot x3</u> , <u>Yew Lumber</u> , <u>Grass Cloth</u> , <u>Fiend Blood</u>	HQ1: <u>Death Scythe +1</u>
<u>Hachiman Kote</u>	93	<i>Apprentice Leathercraft(?)</i>	Fire	<u>Darksteel Sheet x2</u> , <u>Darksteel Chain x2</u> , <u>Gold Ingot</u> , <u>Tiger Leather</u> , <u>Viridian Urushi</u>	HQ1: <u>Hachiman Kote +1</u>
<u>Nadziak</u>	93	<i>Recruit Woodworking (?) Apprentice Goldsmithing (?)</i>	Fire	<u>Adaman Ingot</u> , <u>Gold Ingot</u> , <u>Oak Lumber</u> , <u>Mercury</u>	HQ1: <u>Nadziak +1</u>
<u>Yasha Jinpachi</u>	93	<i>Journeyman Clothcraft(?)</i>	Wind	<u>Darksteel Sheet</u> , <u>Darksteel Chain</u> , <u>Kejusu Satin x2</u>	HQ1: <u>Yasha Jinpachi +1</u>
<u>Adaman Chain x3</u>	94	Tool: <u>Chainwork</u>	Fire	<u>Adaman Ingot x6</u> , <u>Mandrel</u>	HQ1: <u>Adaman Chain x6</u> HQ2: <u>Adaman Chain x9</u> HQ3: <u>Adaman Chain x12</u>
<u>Adaman Chain</u>	94		Earth	<u>Adaman Ingot x2</u>	HQ1: <u>Adaman Chain x2</u> HQ2: <u>Adaman Chain x3</u> HQ3: <u>Adaman Chain x4</u>
<u>Adaman Kilij</u>	94	<i>Unknown Goldsmithing (?) Unknown Woodworking (?)</i>	Fire	<u>Adaman Ingot x2</u> , <u>Ebony Lumber</u> , <u>Aquamarine</u> , <u>Deathstone</u> , <u>Marid Leather</u> , <u>Scintillant Ingot x2</u>	HQ1: <u>Adaman Kilij +1</u>
<u>Anelace</u>	94		Fire	<u>Adaman Ingot x2</u> , <u>Gold Ingot</u> , <u>Cockatrice Skin</u> , <u>Mercury</u>	HQ1: <u>Anelace +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Barone Manopolas</u>	94	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Leathercraft(?)	Earth	<u>Adaman Sheet</u> x2, <u>Gold Ingot</u> , <u>Mercury</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u> x2	HQ1: <u>Conte Manopolas</u>
<u>Black Sollerets</u>	94		Fire	<u>Darksteel Sheet</u> x2, <u>Kunwu Sheet</u> , <u>Tiger Ledelsens</u>	HQ1: <u>Onyx Sollerets</u>
<u>Cursed Mufflers</u>	94	<i>Initiate</i> Goldsmithing (?)	Earth	<u>Adaman Sheet</u> , <u>Thick Mufflers</u> , <u>Brass Ingot</u>	HQ1: <u>Cursed Mufflers -1</u>
<u>Barone Corazza</u>	95	<i>Unknown</i> Goldsmithing (?) <i>Unknown</i> Leathercraft(?)	Earth	<u>Darksteel Sheet</u> , <u>Molybdenum Sheet</u> , <u>Gold Ingot</u> , <u>Orichalcum Chain</u> , <u>Mercury</u> , <u>Water Bead</u> , <u>Buffalo Leather</u> , <u>Scarlet Linen</u>	HQ1: <u>Conte Corazza</u>
<u>Bhuj</u>	95	<i>Apprentice</i> Woodworking (?) <i>Apprentice</i> Goldsmithing (44)	Fire	<u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Bhuj +1</u>
<u>Black Gadlings</u>	95		Fire	<u>Darksteel Sheet</u> , <u>Kunwu Sheet</u> , <u>Tiger Gloves</u>	HQ1: <u>Onyx Gadlings</u>
<u>Cursed Celata</u>	95	<i>Initiate</i> Goldsmithing (?)	Fire	<u>Adaman Chain</u> , <u>Adaman Sheet</u> , <u>Copper Ingot</u> , <u>Brass Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Cursed Celata -1</u>
<u>Hachiman Sune-Ate</u>	95	<i>Journeyman</i> Goldsmithing (51) <i>Apprentice</i> Clothcraft(?)	Fire	<u>Adaman Ingot</u> , <u>Darksteel Sheet</u> x2, <u>Gold Ingot</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> , <u>Mercury</u>	HQ1: <u>Hachiman Sune-Ate +1</u>
<u>Ritter Shield</u>	95	<i>Recruit</i> Goldsmithing (?)	Earth	<u>Adaman Sheet</u> x2, <u>Ash Lumber</u> , <u>Brass Sheet</u> , <u>Sheep Leather</u>	HQ1: <u>Ritter Shield +1</u>
<u>Black Sallet</u>	96	<i>Unknown</i> Goldsmithing (?)	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Orichalcum Ingot</u> , <u>Sheep Leather</u> , <u>Kunwu Sheet</u>	HQ1: <u>Onyx Sallet</u>
<u>Cursed Hauberk</u>	96	<i>Apprentice</i> Clothcraft(?) <i>Initiate</i> Goldsmithing (?)	Earth	<u>Adaman Chain</u> , <u>Adaman Sheet</u> , <u>Hauberk</u> , <u>Gold Thread</u> , <u>Sheep Leather</u> , <u>Southern Pearl</u> , <u>Rainbow Cloth</u> , <u>Brass Ingot</u>	HQ1: <u>Cursed Hauberk -1</u>
<u>Hachiman Domaru</u>	96	<i>Novice</i> Leathercraft(?)	Fire	<u>Adaman Sheet</u> , <u>Darksteel Chain</u> x2, <u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Viridian Urushi</u> , <u>Dark Scales</u> x2	HQ1: <u>Hachiman Domaru +1</u>
<u>Januwiyah</u>	96		Earth	<u>Troll Bronze Sheet</u> x2, <u>Januwiyah -1</u>	HQ1: <u>Januwiyah +1</u>
<u>Scepter</u>	96	<i>Novice</i> Goldsmithing (?)	Fire	<u>Adaman Ingot</u> x2, <u>Gold Ingot</u> , <u>Darksteel Ingot</u> , <u>Mercury</u>	HQ1: <u>Scepter +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Adaman Cuisses</u>	97	<i>Journeyman Goldsmithing (?)</i>	Fire	<u>Adaman Sheet</u> , <u>Darksteel Sheet</u> , <u>Gold Ingot</u> , <u>Tiger Leather</u> , <u>Mercury</u>	HQ1: <u>Gem Cuisses</u>
<u>Furnace Tabarzin</u>	97		Fire	<u>Inferno Core</u> , <u>Tabarzin</u>	HQ Results the Same
<u>Nagan</u>	97	<i>Apprentice Woodworking (?) Apprentice Leathercraft(?)</i>	Fire	<u>Adaman Ingot</u> x6, <u>Mahogany Lumber</u> , <u>Wyvern Skin</u>	HQ1: <u>Nagan +1</u>
<u>Peeling Anelace</u>	97		Fire	<u>Luminous Core</u> , <u>Anelace</u>	HQ Results the Same
<u>Peeling Buzdygan</u>	97		Fire	<u>Luminous Core</u> , <u>Buzdygan</u>	HQ Results the Same
<u>Plastron</u>	97	<i>Unknown Goldsmithing (?) Unknown Leathercraft(?)</i>	Fire	<u>Darksteel Sheet</u> x2, <u>Darksteel Chain</u> , <u>Orichalcum Ingot</u> , <u>Tiger Leather</u> x2, <u>Kunwu Iron Ingot</u> , <u>Kunwu Sheet</u>	HQ1: <u>Plastron +1</u>
<u>Ponderous Manoples</u>	97		Fire	<u>Spirit Core</u> , <u>Manoples</u>	HQ Results the Same
<u>Relic Steel</u>	97		Fire	<u>Relic Iron</u> x2	HQ Results the Same
<u>Adaman Barbuta</u>	98	<i>Journeyman Goldsmithing (60)</i>	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Adaman Sheet</u> , <u>Gold Ingot</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Gem Barbuta</u>
<u>Buzdygan</u>	98	<i>Apprentice Goldsmithing (?)</i>	Fire	<u>Adaman Ingot</u> x3, <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Buzdygan +1</u>
<u>Kaskara</u>	98		Fire	<u>Adaman Ingot</u> x3, <u>Bugard Leather</u>	HQ1: <u>Kaskara +1</u>
<u>Manoples</u>	98		Fire	<u>Adaman Ingot</u> x2, <u>Darksteel Sheet</u> , <u>Carbon Fiber</u>	HQ1: <u>Manoples +1</u>
<u>Blizzard Toporok</u>	99		Fire	<u>Frigid Core</u> , <u>Toporok</u>	HQ Results the Same
<u>Imperial Wootz Ingot</u>	99		Fire	<u>Iron Ore</u> , <u>Khroma Ore</u> x2, <u>Wootz Ore</u>	HQ Results the Same
<u>Tabarzin</u>	99	<i>Novice Woodworking (?) Journeyman Goldsmithing (?)</i>	Fire	<u>Adaman Ingot</u> x2, <u>Gold Ingot</u> , <u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Mercury</u>	HQ1: <u>Tabarzin +1</u>
<u>Toporok</u>	99	<i>Unknown Woodworking (?) Unknown Goldsmithing (?)</i>	Fire	<u>Adaman Ingot</u> x3, <u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Painite</u> x2, <u>Mercury</u>	HQ1: <u>Toporok +1</u>
<u>Wootz Ingot</u>	99		Fire	<u>Wootz Ore</u> , <u>Steel Ingot</u> , <u>Rosewood Lumber</u>	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Adaman Kris</u>	100		Fire	<u>Adaman Ingot</u> , <u>Gold Ingot</u> , <u>Deathstone</u>	HQ1: <u>Adaman Kris +1</u>
<u>Adaman Sabatons</u>	100	<i>Journeyman</i> Goldsmithing (60)	Fire	<u>Adaman Sheet</u> , <u>Darksteel Sheet</u> x2, <u>Gold Ingot</u> , <u>Tiger Leather</u> x2, <u>Mercury</u>	HQ1: <u>Gem Sabatons</u>
<u>Butachi</u>	100	<i>Unknown</i> Woodworking (?) <i>Unknown</i> Leathercraft(?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> , <u>Adaman Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Cotton Thread</u> , <u>Manta Leather</u>	HQ1: <u>Butachi +1</u>
<u>Culverin</u>	100	<i>Journeyman</i> Woodworking (?) <i>Initiate</i> Goldsmithing (?)	Fire	<u>Adaman Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Mahogany Lumber</u> , <u>Brass Ingot</u>	HQ1: <u>Culverin +1</u>
<u>Pealing Nagan</u>	100		Fire	<u>Luminous Core</u> , <u>Nagan</u>	HQ Results the Same
<u>Adaman Gauntlets</u>	102	<i>Journeyman</i> Goldsmithing (60)	Fire	<u>Leather Gloves</u> x2, <u>Adaman Sheet</u> , <u>Darksteel Sheet</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Gem Gauntlets</u>
<u>Adaman Cuirass</u>	103	<i>Journeyman</i> Goldsmithing (60)	Fire	<u>Darksteel Sheet</u> x2, <u>Adaman Sheet</u> x2, <u>Gold Ingot</u> , <u>Tiger Leather</u> x2, <u>Mercury</u>	HQ1: <u>Gem Cuirass</u>
<u>Adargas</u>	?	<i>Artisan</i> Leathercraft (77) <i>Apprentice</i> Goldsmithing (45)	Fire	<u>Steel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Rheyoh Leather</u>	HQ1: <u>Adargas +1</u>
<u>Aمود</u>	?	<i>Veteran</i> Goldsmithing (101) <i>Unknown</i> Woodworking (?)	Fire	<u>Mythril Ingot</u> x2, <u>Darksteel Ingot</u> , <u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Turquoise</u> , <u>Scintillant Ingot</u> x2	HQ1: <u>Aمود +1</u>
<u>Angon</u> x33	?	<i>Craftsman</i> Woodworking (69)	Wind	<u>Iron Ingot</u> x2, <u>Yew Lumber</u> x3, <u>Wool Thread</u>	HQ1: <u>Angon</u> x66 HQ2: <u>Angon</u> x99 HQ3: <u>Angon</u> x99
<u>Arhat's Gi</u>	?	<i>Adept</i> Clothcraft(89)	Earth	<u>Steel Sheet</u> x2, <u>Velvet Cloth</u> , <u>Silk Cloth</u> , <u>Rainbow Thread</u> , <u>Rainbow Cloth</u>	HQ1: <u>Arhat's Gi +1</u>
<u>Barone Zucchetto</u>	?	<i>Veteran</i> Goldsmithing (91)	Fire	<u>Copper Ingot</u> , <u>Darksteel Sheet</u> , <u>Orichalcum Sheet</u> , <u>Gold Ingot</u> , <u>Sapphire</u> , <u>Sheep Leather</u> , <u>Mercury</u>	HQ1: <u>Conte Zucchetto</u>
<u>Black Adargas</u>	?	<i>Craftsman</i> Leathercraft (76) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Ingot</u> x2, <u>Oak Lumber</u> , <u>Gold Ingot</u> , <u>Ovinnik Leather</u>	HQ1: <u>Black Adargas +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Cardinal Vest</u>	?	<i>Veteran</i> Leathercraft (94) <i>Initiate</i> Clothcraft(?)	Water	<u>Steel Sheet</u> , <u>Gold Thread</u> , <u>Tiger Leather</u> x2, <u>Beeswax</u> , <u>Manticore Leather</u> x2, <u>Ram Leather</u>	HQ1: <u>Bachelor Vest</u>
<u>Chakram</u>	?	<i>Journeyman</i> Goldsmithing (59)	Wind	<u>Gold Ingot</u> , <u>Steel Ingot</u> , <u>Mercury</u>	HQ1: <u>Chakram +1</u>
<u>Corsair's Gun</u>	?	<i>Artisan</i> Bonecraft(75)	Fire	<u>Demon Horn</u> , <u>Darksteel Ingot</u> x2	HQ1: <u>Corsair's Gun +1</u>
<u>Corselet</u>	?	<i>Veteran</i> Leathercraft(100) <i>Unknown</i> Goldsmithing (?)	Earth	<u>Adaman Sheet</u> , <u>Mercury</u> , <u>Laminated Buffalo Leather</u> , <u>Ovinnik Leather</u> , <u>Marid Leather</u> , <u>Marid Hair</u> , <u>Scintillant Ingot</u> , <u>Star Sapphire</u>	HQ1: <u>Corselet +1</u>
<u>Cursed Schaller</u>	?	<i>Veteran</i> Goldsmithing (97) <i>Apprentice</i> Alchemy(?)	Fire	<u>Copper Ingot</u> , <u>Sheep Leather</u> , <u>Gold Ingot</u> , <u>Cermet Chunk</u> , <u>Darksteel Sheet</u> , <u>Platinum Chain</u> , <u>Platinum Sheet</u>	HQ1: <u>Cursed Schaller -1</u>
<u>Dark Mezraq</u>	?	<i>Adept</i> Woodworking (82) <i>Unknown</i> Goldsmithing (?)	Wind	<u>Darksteel Ingot</u> x2, <u>Ebony Lumber</u> , <u>Platinum Ingot</u> , <u>Wamoura Silk</u>	HQ1: <u>Dark Mezraq +1</u>
<u>Darksteel Lance</u>	?	<i>Artisan</i> Woodworking (76)	Fire	<u>Ash Lumber</u> x2, <u>Darksteel Ingot</u> x2	HQ1: <u>Darksteel Lance +1</u>
<u>Diamond Knuckles</u>	?	<i>Artisan</i> Goldsmithing (79) <i>Novice</i> Woodworking (?)	Fire	<u>Darksteel Sheet</u> , <u>Diamond</u> x2, <u>Platinum Sheet</u> , <u>Mahogany Lumber</u>	HQ1: <u>Diamond Knuckles +1</u>
<u>Engetsuto</u>	?	<i>Adept</i> Woodworking. (90) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Dogwood Lumber</u> , <u>Scintillant Ingot</u>	HQ1: <u>Engetsuto +1</u>
<u>Fighting Fish Tank</u>	?	<i>Recruit</i> Woodworking (20) <i>Unknown</i> Alchemy(?)	Light	<u>Bronze Ingot</u> , <u>Lauan Lumber</u> , <u>Crawler Calculus</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Goldfish Set</u> , <u>Lamp Marimo</u> , <u>Betta</u>	HQ Results the Same
<u>Fire Arrow</u> x33	?	<i>Apprentice</i> Alchemy(48) <i>Unknown</i> Woodworking (?)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Slime Oil</u> , <u>Grass Cloth</u> , <u>Bird Feather</u> x2	HQ1: <u>Fire Arrow</u> x66 HQ2: <u>Fire Arrow</u> x99 HQ3: <u>Fire Arrow</u> x99

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Grenade x4</u>	?	<i>Journeyman</i> Alchemy(54) <i>Unknown</i> Woodworking (?)	Earth	<u>Cluster Ash</u> , <u>Firesand</u> x2, <u>Sulfur</u> , <u>Iron Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Grenade x4</u>	?	<i>Journeyman</i> Alchemy(53) <i>Amateur</i> Woodworking (?)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Hades Saini</u>	?	<i>Veteran</i> Bonecraft(101) <i>Unknown</i> Woodworking (?)	Wind	<u>Iron Ingot</u> x2, <u>Bloodwood Lumber</u> , <u>Cerberus Claw</u> x2	HQ1: <u>Hades Saini</u> +1
<u>Halberd</u>	?	<i>Apprentice</i> Woodworking (42)	Earth	<u>Ash Lumber</u> , <u>Steel Ingot</u> , <u>Wool Thread</u>	HQ1: <u>Halberd</u> +1
<u>Hickory Shield</u>	?	<i>Craftsman</i> Woodworking (70)	Earth	<u>Iron Sheet</u> , <u>Hickory Lumber</u> x2	HQ1: <u>Picaroon's Shield</u>
<u>Hoplon</u>	?	<i>Craftsman</i> Leathercraft (68) <i>Apprentice</i> Woodworking (50)	Earth	<u>Bronze Sheet</u> , <u>Chestnut Lumber</u> , <u>Walnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Hoplon</u> +1
<u>Iron Arrow</u> x33	?	<i>Initiate</i> Woodworking (27)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Chocobo Feather</u> x2	HQ1: <u>Iron Arrow</u> x66 HQ2: <u>Iron Arrow</u> x99 HQ3: <u>Iron Arrow</u> x99
<u>Jambiya</u>	?	<i>Veteran</i> Bonecraft(91) <i>Journeyman</i> Goldsmithing (60)	Fire	<u>Steel Ingot</u> , <u>Mercury</u> , <u>Pigeon's Blood</u> <u>Ruby</u> , <u>Marid Tusk</u> , <u>Scintillant Ingot</u>	HQ1: <u>Jambiya</u> +1
<u>Jaridah Peti</u>	?	<i>Craftsman</i> Leathercraft (66) <i>Unknown</i> Clothcraft(?)	Earth	<u>Steel Ingot</u> , <u>Steel Sheet</u> , <u>Darksteel Chain</u> , <u>Brass Chain</u> , <u>Velvet Cloth</u> , <u>Karakul</u> <u>Leather</u> , <u>Marid Leather</u> , <u>Karakul Cloth</u>	HQ1: <u>Akinji Peti</u>
<u>Kagiroi</u>	?		Fire	<u>Inferno Core</u> , <u>Butachi</u>	HQ Results the Same
<u>Kazaridachi</u>	?	<i>Adept</i> Goldsmithing (87) <i>Journeyman</i> Woodworking (53)	Fire	<u>Iron Ingot</u> x3, <u>Gold Ingot</u> , <u>Tama-Hagane</u> , <u>Gold Thread</u> , <u>Ancient Lumber</u> , <u>Wyvern</u> <u>Skin</u>	HQ1: <u>Kazaridachi</u> +1
<u>Kunwu Iron Ingot</u>	?		Fire	<u>Darksteel Ore</u> , <u>Kunwu Ore</u> x3	HQ Results the Same

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Crystal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Kunwu Sheet</u>	?		Fire	<u>Kunwu Iron Ingot</u>	HQ Results the Same
<u>Kunwu Sheet x6</u>	?	Tool: <u>Sheeting</u>	Fire	<u>Kunwu Iron Ingot x6, Workshop Anvil</u>	HQ Results the Same
<u>Mezraq</u>	?	<i>Veteran</i> Woodworking (101) <i>Journeyman</i> Goldsmithing (51)	Wind	<u>Imperial Wootz Ingot x2, Bloodwood Lumber, Platinum Ingot, Wamoura Silk</u>	HQ1: <u>Mezraq +1</u>
<u>Millionaire Desk</u>	?	<i>Veteran</i> Goldsmithing (96) <i>Journeyman</i> Woodworking (59)	Earth	<u>Darksteel Sheet, Gold Sheet x2, Platinum Sheet, Ancient Lumber, Granite x3</u>	HQ Results the Same
<u>Naigama</u>	?	<i>Adept</i> Bonecraft(88) <i>Unknown</i> Goldsmithing (?)	Wind	<u>Bloodwood Lumber, Karakul Leather, Relic Steel, Marid Tusk, Scintillant Ingot</u>	HQ1: <u>Naigama +1</u>
<u>Oak Shield</u>	?	<i>Apprentice</i> Woodworking (48)	Earth	<u>Iron Sheet, Oak Lumber x2</u>	HQ1: <u>Oak Shield +1</u>
<u>Orc Helm</u>	?	<i>Unknown</i> Leathercraft(?) <i>Unknown</i> Clothcraft(?)	Earth	<u>Orc Cutting, Iron Sheet, Linen Thread, Wool Thread, Manticore Hair x2, Black Pearl x2</u>	HQ Results the Same
<u>Orichalcum Dagger</u>	?	<i>Veteran</i> Goldsmithing (92)	Fire	<u>Darksteel Ingot, Orichalcum Ingot, Ruby</u>	HQ1: <u>Triton's Dagger</u>
<u>Orichalcum Scythe</u>	?	<i>Veteran</i> Goldsmithing (94) <i>Recruit</i> Woodworking (19)	Fire	<u>Darksteel Ingot x2, Yew Lumber, Orichalcum Ingot, Ruby, Grass Cloth</u>	HQ1: <u>Triton's Scythe</u>
<u>Quake Grenade x4</u>	?	<i>Journeyman</i> Alchemy(58)	Earth	<u>Cluster Ash, Sulfur, Firesand x2, Iron Ingot x2</u>	HQ1: <u>Quake Grenade x6</u> HQ2: <u>Quake Grenade x9</u> HQ3: <u>Quake Grenade x12</u>
<u>Rasetsu Hakama</u>	?	<i>Veteran</i> Clothcraft(97) <i>Novice</i> Leathercraft (35)	Earth	<u>Darksteel Sheet, Velvet Cloth x2, Silk Thread, Tiger Leather, Sheep Leather, Raxa</u>	HQ1: <u>Rasetsu Hakama +1</u>
<u>Rasetsu Sune-Ate</u>	?	<i>Veteran</i> Clothcraft(92) <i>Apprentice</i> Leathercraft(?)	Wind	<u>Darksteel Sheet, Silk Thread, Tiger Leather x2, Raxa</u>	HQ1: <u>Rasetsu Sune-Ate +1</u>

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Rasetsu Tekko</u>	?	<i>Veteran</i> Clothcraft(95) <i>Apprentice</i> Leathercraft(?)	Earth	<u>Darksteel Sheet</u> x2, <u>Iron Chain</u> , <u>Linen Thread</u> , <u>Tiger Leather</u> , <u>Raxa</u>	HQ1: <u>Rasetsu Tekko +1</u>
<u>Riot Grenade</u> x4	?	<i>Craftsman</i> Alchemy(63)	Earth	<u>Bronze Sheet</u> , <u>Bomb Ash</u> x3, <u>Paralysis Dust</u> , <u>Sulfur</u> , <u>Firesand</u> x2	
<u>Riot Grenade</u> x4	?	<i>Craftsman</i> Alchemy(64)	Earth	<u>Bronze Sheet</u> , <u>Paralysis Dust</u> , <u>Firesand</u> x2, <u>Sulfur</u> , <u>Cluster Ash</u>	
<u>Riot Grenade</u> x4	?	<i>Journeyman</i> Alchemy(60)	Earth	<u>Bronze Sheet</u> , <u>Bomb Ash</u> x3, <u>Paralysis Dust</u> , <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Riot Grenade</u> x6 HQ2: <u>Riot Grenade</u> x9 HQ3: <u>Riot Grenade</u> x12
<u>Seadog Gun</u>	?	<i>Craftsman</i> Bonecraft(68)	Fire	<u>Steel Ingot</u> x2, <u>Coral Fragment</u> x2	HQ1: <u>Seadog Gun +1</u>
<u>Shirogatana</u>	?	<i>Veteran</i> Goldsmithing (94) <i>Unknown</i> Woodworking (?)	Fire	<u>Iron Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Silver Ingot</u> , <u>Manta Leather</u> , <u>Scintillant Ingot</u> , <u>Wamoura Silk</u>	HQ1: <u>Shirogatana +1</u>
<u>Shock Absorber</u> x12	?	<i>Journeyman</i> Goldsmithing (52) <i>Unknown</i> Alchemy(?) Tool: <u>Clockmaking</u>	Fire	<u>Iron Sheet</u> , <u>Darksteel Sheet</u> , <u>Bomb Ash</u> , <u>Carbon Fiber</u> , <u>Imperial Cermet</u>	HQ Results the Same
<u>Staurobow</u>	?	<i>Veteran</i> Woodworking (100) <i>Journeyman</i> Bonecraft(59)	Wind	<u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Ebony Lumber</u> , <u>Rattan Lumber</u> , <u>Carbon Fiber</u> , <u>Flauros Whisker</u> , <u>Unicorn Horn</u>	HQ1: <u>Staurobow +1</u>
<u>Steel-splitter</u>	?	<i>Veteran</i> Woodworking (100)	Wind	<u>Steel Walnut Lumber</u> , <u>Iron-Splitter</u>	HQ Results the Same
<u>Tiger Helm</u>	?	<i>Artisan</i> Leathercraft (78)	Earth	<u>Darksteel Sheet</u> , <u>Tiger Leather</u> x2, <u>Sheep Leather</u>	HQ1: <u>Feral Helm</u>
<u>Unicorn Cap</u>	?	<i>Veteran</i> Bonecraft(99) <i>Unknown</i> Leathercraft(?)	Earth	<u>Darksteel Sheet</u> , <u>Gold Thread</u> , <u>Tiger Leather</u> , <u>Behemoth Leather</u> , <u>Unicorn Horn</u>	HQ1: <u>Unicorn Cap +1</u>
<u>Viridian Urushi</u>	?	<i>Unknown</i> Alchemy(?) <i>Unknown</i> Woodworking (?)	Fire	<u>Molybdenum Ore</u> , <u>Lacquer Tree Sap</u> x4, <u>Honey</u>	

Smithing (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Yasha Hakama</u>	?	<i>Veteran</i> Clothcraft(96) <i>Novice</i> Leathercraft (35)	Earth	<u>Darksteel Sheet</u> , <u>Silk Thread</u> , <u>Velvet Cloth</u> x2, <u>Sheep Leather</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Hakama +1</u>
<u>Yasha Samue</u>	?	<i>Veteran</i> Clothcraft(97) <i>Apprentice</i> Leathercraft (46)	Earth	<u>Darksteel Sheet</u> , <u>Steel Sheet</u> , <u>Rainbow Thread</u> , <u>Velvet Cloth</u> , <u>Tiger Leather</u> x2, <u>Kejusu Satin</u> x2	HQ1: <u>Yasha Samue +1</u>
<u>Yasha Tekko</u>	?	<i>Veteran</i> Clothcraft(94) <i>Apprentice</i> Leathercraft(?)	Earth	<u>Darksteel Sheet</u> x2, <u>Darksteel Chain</u> , <u>Linen Thread</u> , <u>Tiger Leather</u> , <u>Kejusu Satin</u>	HQ1: <u>Yasha Tekko +1</u>

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lauan Lumber</u>	17		Lightning	<u>Light Axe</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Tourmaline</u>
<u>Bronze Ingot</u>	19		Lightning	<u>Goblin Helm</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Steel Ingot</u>
<u>Bronze Ingot</u> x3	19		Lightning	<u>Goblin Mail</u>	HQ1: <u>Iron Ingot</u> x2 HQ2: <u>Steel Ingot</u> HQ3: <u>Steel Ingot</u>
<u>Bronze Sheet</u>	20		Wind	<u>Goblin Helm</u>	HQ1: <u>Iron Sheet</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Steel Ingot</u>
<u>Bronze Sheet</u> x3	21		Wind	<u>Goblin Mail</u>	HQ1: <u>Iron Sheet</u> x2 HQ2: <u>Steel Sheet</u> HQ3: <u>Steel Sheet</u>
<u>Bronze Ingot</u>	49		Lightning	<u>Quadav Helm</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Darksteel Ingot</u>
<u>Bronze Ingot</u>	51		Lightning	<u>Quadav Backplate</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Darksteel Ingot</u>
<u>Bronze Sheet</u>	51		Wind	<u>Quadav Helm</u>	HQ1: <u>Iron Sheet</u> HQ2: <u>Steel Sheet</u> HQ3: <u>Darksteel Sheet</u>
<u>Bronze Sheet</u>	53		Wind	<u>Quadav Backplate</u>	HQ1: <u>Iron Sheet</u> HQ2: <u>Iron Sheet</u> HQ3: <u>Darksteel Sheet</u>
<u>Bronze Ingot</u> x2	76		Lightning	<u>Antican Pauldron</u>	HQ1: <u>Darksteel Ingot</u> HQ2: <u>Darksteel Ingot</u> HQ3: <u>Darksteel Ingot</u>
<u>Bronze Sheet</u> x2	78		Wind	<u>Antican Pauldron</u>	HQ1: <u>Darksteel Sheet</u> HQ2: <u>Darksteel Sheet</u> HQ3: <u>Darksteel Sheet</u>
<u>Bronze Ingot</u> x2	79		Lightning	<u>Troll Vambrace</u>	HQ1: <u>Troll Bronze Ingot</u> HQ2: <u>Troll Bronze Ingot</u> x2
<u>Bronze Ingot</u>	79		Lightning	<u>Troll Pauldron</u>	HQ1: <u>Troll Bronze Ingot</u>
<u>Bronze Sheet</u>	79		Wind	<u>Troll Pauldron</u>	HQ1: <u>Troll Bronze Sheet</u>
<u>Ash Lumber</u>	--		Lightning	<u>Bronze Axe</u>	HQ1: <u>Ash Lumber</u>
<u>Ash Lumber</u>	--		Lightning	<u>Aspis</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Bronze Ingot</u> x3
<u>Ash Lumber</u>	--		Lightning	<u>Two-Handed Sword</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Iron Ingot</u> x4 HQ3: <u>Iron Ingot</u> x5

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ash Lumber</u>	--		Lightning	<u>Claymore</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Iron Ingot</u> x3 HQ3: <u>Steel Ingot</u> x4
<u>Ash Lumber</u>	--		Lightning	<u>War Pick</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Steel Ingot</u>
<u>Beetle Jaw</u>	--		Lightning	<u>Mythril Claws</u>	HQ1: <u>Beetle Jaw</u> HQ2: <u>Mythril Nugget</u> x4 HQ3: <u>Mythril Nugget</u> x6
<u>Brass Ingot</u>	--		Lightning	<u>Iron Mask</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Iron Ingot</u>
<u>Brass Ingot</u>	--		Lightning	<u>Scimitar</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Steel Ingot</u> x2
<u>Brass Ingot</u>	--		Lightning	<u>Brass Xiphos</u>	HQ1: <u>Brass Ingot</u>
<u>Brass Ingot</u>	--		Lightning	<u>Hellfire</u>	HQ1: <u>Darksteel Ingot</u> HQ2: <u>Gold Nugget</u> x6 HQ3: <u>Ebony Lumber</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Mittens</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Sheep Leather</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Onion Sword</u>	HQ1: <u>Copper Ingot</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Cap</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Bronze Ingot</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Subligar</u>	HQ1: <u>Grass Thread</u> x3 HQ2: <u>Sheep Leather</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Dagger</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Copper Ingot</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Knife</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Ash Lumber</u>
<u>Bronze Ingot</u> x2	--		Lightning	<u>Scale Cuisses</u>	HQ1: <u>Grass Thread</u> x6 HQ2: <u>Cotton Thread</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Mace</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Bronze Ingot</u> x3
<u>Bronze Ingot</u> x2	--		Lightning	<u>Scale Finger Gauntlets</u>	HQ1: <u>Cotton Thread</u> HQ2: <u>Grass Thread</u> x3
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Leggings</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Xiphos</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Giant Femur</u>

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Rod</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Copper Ingot</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Sword</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Sheep Leather</u>
<u>Bronze Ingot</u>	--		Lightning	<u>Bronze Hammer</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Chestnut Lumber</u>
<u>Bronze Ingot</u> x2	--		Lightning	<u>Bronze Harness</u>	HQ1: <u>Bronze Ingot</u> x3 HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Rod</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u> x2
<u>Bronze Ingot</u>	--		Lightning	<u>Spatha</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Bronze Ingot</u> x3 HQ3: <u>Lizard Skin</u>
<u>Bronze Ingot</u> x3	--		Lightning	<u>Scale Greaves</u>	HQ1: <u>Cotton Thread</u> HQ2: <u>Sheep Leather</u> x2 HQ3: <u>Sheep Leather</u> x3
<u>Bronze Scales</u>	--		Lightning	<u>Pellet Belt</u>	HQ1: <u>Sheep Leather</u> x4
<u>Chestnut Lumber</u>	--		Lightning	<u>Mythril Knuckles</u>	HQ1: <u>Steel Ingot</u> HQ2: <u>Mythril Nugget</u> x6
<u>Copper Ingot</u>	--		Lightning	<u>Uchigatana</u>	
<u>Darksteel Ingot</u>	--		Lightning	<u>Odorous Knife</u>	HQ1: <u>Darksteel Ingot</u>
<u>Darksteel Ingot</u>	--		Lightning	<u>Misericorde</u>	
<u>Dhalmel Leather</u>	--		Lightning	<u>Mythril Sword</u>	HQ1: <u>Dhalmel Leather</u> HQ2: <u>Mythril Nugget</u> x10
<u>Dhalmel Leather</u>	--		Lightning	<u>Hunting Sword</u>	HQ1: <u>Mythril Nugget</u> x10 HQ2: <u>Mythril Ingot</u> x2
<u>Elm Lumber</u>	--		Lightning	<u>Mythril Pick</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Mythril Nugget</u> x4 HQ3: <u>Mythril Nugget</u> x6
<u>Elm Lumber</u>	--		Lightning	<u>Warhammer</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u> x2
<u>Elm Lumber</u>	--		Lightning	<u>Knife</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Iron Ingot</u>
<u>Gold Ingot</u>	--		Lightning	<u>Verdun</u>	HQ1: <u>Platinum Ingot</u> HQ2: <u>Spinel</u>
<u>Grass Thread</u> x3	--		Lightning	<u>Bronze Zagnal</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Bronze Ingot</u> HQ3: <u>Bronze Ingot</u> x2

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Grass Thread</u> x6	--		Lightning	<u>Gauntlets</u>	HQ1: <u>Sheep Leather</u> x3 HQ2: <u>Sheep Leather</u> x4 HQ3: <u>Iron Ingot</u> x2
<u>Grass Thread</u> x3	--		Lightning	<u>Mythril Zaghnal</u>	HQ1: <u>Mythril Nugget</u> x10 HQ2: <u>Mahogany Lumber</u>
<u>Holly Lumber</u>	--		Lightning	<u>Metal Knuckles</u>	HQ1: <u>Iron Ingot</u> x2
<u>Holly Lumber</u>	--		Lightning	<u>Targe</u>	HQ1: <u>Holly Lumber</u> x2 HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u> x2
<u>Iron Ingot</u>	--		Lightning	<u>Alumine Moufles</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Darksteel Ingot</u>
<u>Iron Ingot</u>	--		Lightning	<u>Baghnakhs</u>	HQ1: <u>Iron Ingot</u>
<u>Iron Ingot</u> x2	--		Lightning	<u>Longsword</u>	
<u>Iron Ingot</u>	--		Lightning	<u>Iron Sword</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Iron Ingot</u> x2
<u>Lizard Skin</u>	--		Lightning	<u>Wakizashi</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Tama-Hagane</u>
<u>Lizard Skin</u>	--		Lightning	<u>Kunai</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Steel Ingot</u>
<u>Lizard Skin</u>	--		Lightning	<u>Padded Cap</u>	HQ1: <u>Lizard Skin</u> x2 HQ2: <u>Iron Ingot</u>
<u>Lizard Skin</u>	--		Lightning	<u>Broadsword</u>	
<u>Lizard Skin</u>	--		Lightning	<u>Iron Mittens</u>	HQ1: <u>Lizard Skin</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u>
<u>Lizard Skin</u>	--		Lightning	<u>Shinobi-gatana</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Elm Lumber</u> HQ3: <u>Tama-Hagane</u>
<u>Lizard Skin</u>	--		Lightning	<u>Iron Subligar</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Cotton Thread</u> x3
<u>Mahogany Lumber</u>	--		Lightning	<u>Gully</u>	HQ1: <u>Adaman Ingot</u>
<u>Maple Lumber</u>	--		Lightning	<u>Butterfly Axe</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Bronze Ingot</u> x2 HQ3: <u>Iron Ingot</u>
<u>Mercury</u>	--		Lightning	<u>Adaman Gauntlets</u>	HQ1: <u>Gold Nugget</u> x6 HQ2: <u>Darksteel Ingot</u> HQ3: <u>Adaman Ingot</u>
<u>Mythril Ingot</u>	--		Lightning	<u>Mythril Kukri</u>	
<u>Mythril Nugget</u> x6	--		Lightning	<u>Mythril Dagger</u>	

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mythril Nugget</u> x4	--		Lightning	<u>Darksteel Baselard</u>	
<u>Oak Lumber</u>	--		Lightning	<u>Heavy Axe</u>	HQ1: <u>Steel Ingot</u> x2
<u>Oak Lumber</u>	--		Lightning	<u>Maul</u>	HQ1: <u>Oak Lumber</u> HQ2: <u>Mythril Nugget</u> x6 HQ3: <u>Mythril Ingot</u> x2
<u>Ram Leather</u>	--		Lightning	<u>Darksteel Gorget</u>	HQ1: <u>Ram Leather</u> HQ2: <u>Darksteel Ingot</u> HQ3: <u>Darksteel Ingot</u>
<u>Ram Leather</u>	--		Lightning	<u>Chain Mittens</u>	HQ1: <u>Ram Leather</u> x2 HQ2: <u>Iron Ingot</u> x3
<u>Sheep Leather</u> x2	--		Lightning	<u>Breastplate</u>	HQ1: <u>Iron Ingot</u> x2 HQ2: <u>Iron Ingot</u> x3 HQ3: <u>Iron Ingot</u> x4
<u>Sheep Leather</u>	--		Lightning	<u>Iron Cuisses</u>	
<u>Sheep Leather</u>	--		Lightning	<u>Steel Cuisses</u>	HQ1: <u>Cotton Thread</u>
<u>Sheep Leather</u>	--		Lightning	<u>Steel Finger Gauntlets</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Cotton Thread</u> HQ3: <u>Steel Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Iron Visor</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Iron Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Thick Mufflers</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Steel Ingot</u> HQ3: <u>Darksteel Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Gorget</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Iron Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Cuisses</u>	HQ1: <u>Iron Ingot</u>
<u>Sheep Leather</u>	--		Lightning	<u>Iron Finger Gauntlets</u>	HQ1: <u>Sheep Leather</u> HQ2: <u>Cotton Thread</u> HQ3: <u>Iron Ingot</u>
<u>Silk Thread</u> x3	--		Lightning	<u>Alumine Haubert</u>	HQ2: <u>Darksteel Ingot</u> x7
<u>Silk Thread</u>	--		Lightning	<u>Nodowa</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot</u>
<u>Silk Thread</u>	--		Lightning	<u>Darksteel Nodowa</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Darksteel Ingot</u>
<u>Silver Ingot</u>	--		Lightning	<u>Fleuret</u>	
<u>Silver Ingot</u>	--		Lightning	<u>Bilbo</u>	HQ1: <u>Silver Ingot</u> HQ2: <u>Iron Ingot</u>
<u>Steel Ingot</u>	--		Lightning	<u>Arquebus</u>	

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Crystal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Steel Ingot</u>	--		Lightning	<u>Kanesada +1</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Lizard Skin</u> HQ3: <u>Tama-Hagane</u>
<u>Steel Ingot</u>	--		Lightning	<u>Mythril Rod</u>	HQ1: <u>Steel Ingot</u> x2 HQ2: <u>Mythril Nugget</u> x6 HQ3: <u>Mythril Ingot</u> x2
<u>Steel Nugget</u> x6	--		Lightning	<u>Bhuj</u>	HQ1: <u>Ebony Lumber</u> x6 HQ2: <u>Darksteel Nugget</u> x6 HQ3: <u>Darksteel Nugget</u> x8
<u>Tama-Hagane</u>	--		Lightning	<u>Hibari</u>	HQ1: <u>Tama-Hagane</u> HQ2: <u>Lizard Skin</u>
<u>Tiger Leather</u>	--		Lightning	<u>Darksteel Mittens</u>	HQ1: <u>Tiger Leather</u> HQ2: <u>Darksteel Ingot</u>
<u>Tin Ingot</u>	--		Lightning	<u>Kyofu</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Elm Lumber</u> HQ3: <u>Lizard Skin</u>
<u>Tin Ingot</u>	--		Lightning	<u>Gust Claymore</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Lizard Skin</u> HQ3: <u>Steel Ingot</u> x5
<u>Troll Bronze Sheet</u>	--		Lightning	<u>Januwiyah</u>	HQ1: <u>Troll Bronze Sheet</u> HQ2: <u>Troll Bronze Sheet</u> x2
<u>Yew Lumber</u>	--		Lightning	<u>Darksteel Scythe</u>	HQ1: <u>Grass Thread</u> HQ2: <u>Darksteel Ingot</u>
<u>Yew Lumber</u>	--		Lightning	<u>Death Scythe</u>	HQ1: <u>Steel Ingot</u> HQ2: <u>Darksteel Ingot</u> HQ3: <u>Darksteel Ingot</u> x2
<u>Animal Glue</u>	?		Lightning	<u>Corrosive Claws</u>	
<u>Bronze Ingot</u>	?		Lightning	<u>Royal Archer's Sword</u>	
<u>Bronze Ingot</u>	?		Lightning	<u>Legionnaire's Knuckles</u>	HQ1: <u>Bronze Ingot</u>
<u>Bronze Ingot</u>	?		Lightning	<u>Onion Rod</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Copper Ingot</u>
<u>Bronze Ingot</u>	?		Lightning	<u>Goblin Cup</u>	HQ1: <u>Bronze Ingot</u>
<u>Bronze Ingot</u>	?	<i>Unknown Bonecraft(?)</i>	Lightning	<u>Lynx Baghnakhs</u>	HQ1: <u>Bone Chip</u> x2 HQ2: <u>Bone Chip</u> x3 HQ3: <u>Tiger Leather</u>
<u>Bronze Ingot</u>	?		Lightning	<u>Cougar Baghnakhs</u>	
<u>Bronze Ingot</u>	?		Lightning	<u>Ancient Sword</u>	HQ1: <u>Bronze Ingot</u> x2 HQ2: <u>Giant Femur</u> HQ3: <u>Painite</u>

Smithing (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bronze Ingot x2</u>	?		Lightning	<u>Moth Axe</u>	
<u>Bronze Sheet</u>	?		Wind	<u>Tonberry Lantern</u>	HQ1: <u>Bronze Sheet</u>
<u>Grass Thread x3</u>	?		Lightning	<u>Plantreaper</u>	HQ1: <u>Iron Ingot</u> HQ2: <u>Ash Lumber</u>
<u>Iron Ingot</u>	?		Lightning	<u>Mamool Ja Helmet</u>	HQ1: <u>Steel Ingot</u>
<u>Iron Ingot</u>	?		Lightning	<u>Decurion's Dagger</u>	
<u>Iron Ingot</u>	?		Lightning	<u>Time Hammer</u>	HQ1: <u>Steel Ingot</u> HQ2: <u>Darksteel Ingot</u>
<u>Mahogany Lumber</u>	?		Lightning	<u>Huge Moth Axe</u>	HQ1: <u>Steel Ingot x2</u> HQ2: <u>Steel Ingot x3</u>
<u>Ram Horn</u>	?		Lightning	<u>Kaiser Sword</u>	HQ1: <u>Chrysoberyl</u> HQ2: <u>Iron Ingot</u> HQ3: <u>Iron Ingot x2</u>
<u>Silver Ingot</u>	?		Lightning	<u>Curtana</u>	HQ1: <u>Mythril Nugget x6</u> HQ2: <u>Darksteel Ingot</u>
<u>Troll Bronze Ingot</u>	?		Lightning	<u>Jadagna -1</u>	HQ1: <u>Troll Bronze Ingot</u> HQ2: <u>Troll Bronze Ingot x2</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Cesti</u>	1	<i>Amateur</i> Leathercraft(3)	Earth	<u>Ash Lumber</u> , <u>Sheep Leather</u> x2	HQ1: <u>Cesti</u> +1
<u>Arrowwood Lumber</u> x3	2	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Arrowwood Log</u> x3	HQ1: <u>Arrowwood Lumber</u> x6 HQ2: <u>Arrowwood Lumber</u> x9 HQ3: <u>Arrowwood Lumber</u> x12
<u>Arrowwood Lumber</u>	2		Wind	<u>Arrowwood Log</u>	HQ1: <u>Arrowwood Lumber</u> x2 HQ2: <u>Arrowwood Lumber</u> x3 HQ3: <u>Arrowwood Lumber</u> x4
<u>Bone Arrow</u> x33	2	<i>Amateur</i> Bonecraft(10)	Wind	<u>Arrowwood Lumber</u> , <u>Yagudo Feather</u> x2, <u>Bone Chip</u> x3	HQ1: <u>Bone Arrow</u> x66 HQ2: <u>Bone Arrow</u> x99 HQ3: <u>Bone Arrow</u> x99
<u>Bronze Knuckles</u>	2	<i>Amateur</i> Smithing(6)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Bronze Sheet</u>	HQ1: <u>Bronze Knuckles</u> +1
<u>Flute</u>	2		Wind	<u>Maple Lumber</u> , <u>Parchment</u>	HQ1: <u>Flute</u> +1 HQ2: <u>Flute</u> +2 HQ3: <u>Flute</u> +2
<u>Pickaxe</u>	2	<i>Amateur</i> Smithing(5)	Fire	<u>Bronze Ingot</u> , <u>Maple Lumber</u>	HQ1: <u>Pickaxe</u> x2 HQ2: <u>Pickaxe</u> x3 HQ3: <u>Pickaxe</u> x4
<u>Sickle</u>	2	<i>Amateur</i> Smithing(5)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Cloth</u>	HQ1: <u>Sickle</u> x2 HQ2: <u>Sickle</u> x3 HQ3: <u>Sickle</u> x4
<u>Buche au Chocolat</u>	3	<i>Artisan</i> Cooking(78) Tool: <u>Patisier</u>	Fire	<u>San d'Orian Flour</u> , <u>Selbina Butter</u> , <u>Bay Leaves</u> , <u>Maple Sugar</u> , <u>Kukuru Bean</u> , <u>Selbina Milk</u> , <u>Bubble Chocolate</u> , <u>Bird Egg</u>	HQ1: <u>Sylvan Excursion</u>
<u>Hatchet</u>	3	<i>Amateur</i> Smithing(8)	Fire	<u>Bronze Ingot</u> x2, <u>Maple Lumber</u>	HQ1: <u>Hatchet</u> x2 HQ2: <u>Hatchet</u> x3 HQ3: <u>Hatchet</u> x4
<u>Lauan Lumber</u> x3	3	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Lauan Log</u> x3	HQ1: <u>Lauan Lumber</u> x6 HQ2: <u>Lauan Lumber</u> x9 HQ3: <u>Lauan Lumber</u> x12
<u>Lauan Lumber</u>	3		Wind	<u>Lauan Log</u>	HQ1: <u>Lauan Lumber</u> x2 HQ2: <u>Lauan Lumber</u> x3 HQ3: <u>Lauan Lumber</u> x4
<u>Stone Arrow</u> x33	3		Earth	<u>Arrowwood Lumber</u> , <u>Chocobo Fletchings</u> , <u>Stone Arrowheads</u>	HQ1: <u>Stone Arrow</u> x66 HQ2: <u>Stone Arrow</u> x99 HQ3: <u>Stone Arrow</u> x99
<u>Tekko</u>	3	<i>Recruit</i> Clothcraft(12)	Earth	<u>Lauan Lumber</u> , <u>Grass Thread</u> , <u>Grass Cloth</u> x2	HQ1: <u>Tekko</u> +1
<u>Crossbow Bolt</u> x33	4	<i>Recruit</i> Smithing(16)	Wind	<u>Ash Lumber</u> , <u>Bronze Ingot</u>	HQ1: <u>Crossbow Bolt</u> x66 HQ2: <u>Crossbow Bolt</u> x99 HQ3: <u>Crossbow Bolt</u> x99
<u>Wooden Arrow</u> x33	4		Wind	<u>Arrowwood Lumber</u> , <u>Chocobo Feather</u> x2, <u>Flint Stone</u>	HQ1: <u>Wooden Arrow</u> x66 HQ2: <u>Wooden Arrow</u> x99 HQ3: <u>Wooden Arrow</u> x99
<u>Butterfly Axe</u>	5	<i>Initiate</i> Smithing(23)	Fire	<u>Iron Ingot</u> , <u>Bronze Ingot</u> x2, <u>Maple Lumber</u>	HQ1: <u>Butterfly Axe</u> +1

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Maple Lumber</u>	5		Wind	<u>Maple Log</u>	HQ1: <u>Maple Lumber</u> x2 HQ2: <u>Maple Lumber</u> x3 HQ3: <u>Maple Lumber</u> x4
<u>Maple Lumber</u> x3	5	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Maple Log</u> x3	HQ1: <u>Maple Lumber</u> x6 HQ2: <u>Maple Lumber</u> x9 HQ3: <u>Maple Lumber</u> x12
<u>Bone Pick</u>	6	<i>Initiate</i> <u>Bonecraft</u> (23)	Wind	<u>Ash Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Bone Pick</u> +1
<u>Cotton Tekko</u>	6	<i>Initiate</i> <u>Clothcraft</u> (22)	Earth	<u>Lauan Lumber</u> , <u>Grass Thread</u> , <u>Cotton Cloth</u> x2	HQ1: <u>Cotton Tekko</u> +1
<u>Maple Wand</u>	6		Wind	<u>Maple Lumber</u> , <u>Chocobo Feather</u>	HQ1: <u>Maple Wand</u> +1
<u>War Pick</u>	6	<i>Novice</i> <u>Smithing</u> (38)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u>	HQ1: <u>War Pick</u> +1
<u>Lauan Shield</u>	7	<i>Amateur</i> <u>Smithing</u> (2)	Earth	<u>Bronze Sheet</u> , <u>Lauan Lumber</u> x2	HQ1: <u>Lauan Shield</u> +1
<u>Soil Tekko</u>	7	<i>Novice</i> <u>Clothcraft</u> (32)	Earth	<u>Lauan Lumber</u> , <u>Linen Cloth</u> x2, <u>Grass Thread</u>	HQ1: <u>Soil Tekko</u> +1
<u>Workbench</u>	7		Earth	<u>Lauan Lumber</u> x4	HQ Results the Same
<u>Ash Lumber</u>	8		Wind	<u>Ash Log</u>	HQ1: <u>Ash Lumber</u> x2 HQ2: <u>Ash Lumber</u> x3 HQ3: <u>Ash Lumber</u> x4
<u>Ash Lumber</u> x3	8	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Ash Log</u> x3	HQ1: <u>Ash Lumber</u> x6 HQ2: <u>Ash Lumber</u> x9 HQ3: <u>Ash Lumber</u> x12
<u>Ash Pole</u>	8		Wind	<u>Ash Lumber</u> x2	HQ1: <u>Ash Pole</u> +1
<u>Bewitched Ash Lumber</u>	8	Tool: <u>Wood Purification</u>	Wind	<u>Ash Lumber</u> , <u>Fire Anima</u> , <u>Ice Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Ice Arrow</u> x33	8	<i>Craftsman</i> <u>Alchemy</u> (65)	Ice	<u>Cermet Chunk</u> , <u>Maple Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Ice Arrow</u> x66 HQ2: <u>Ice Arrow</u> x99 HQ3: <u>Ice Arrow</u> x99
<u>Lightning Arrow</u> x33	8	<i>Craftsman</i> <u>Alchemy</u> (65)	Lightning	<u>Steel Ingot</u> , <u>Maple Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Lightning Arrow</u> x66 HQ2: <u>Lightning Arrow</u> x99 HQ3: <u>Lightning Arrow</u> x99
<u>Mythril Pick</u>	8	<i>Apprentice</i> <u>Smithing</u> (47)	Fire	<u>Elm Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Pick</u> +1
<u>Ash Club</u>	9		Wind	<u>Ash Lumber</u>	HQ1: <u>Ash Club</u> +1
<u>Bone Arrow</u> x33	9		Earth	<u>Arrowwood Lumber</u> , <u>Yagudo Fletchings</u> , <u>Bone Arrowheads</u>	HQ1: <u>Bone Arrow</u> x66 HQ2: <u>Bone Arrow</u> x99 HQ3: <u>Bone Arrow</u> x99
<u>Humus</u> x2	9		Dark	<u>Elm Log</u> , <u>Bay Leaves</u>	HQ1: <u>Rich Humus</u>
<u>Leucos Voulge</u>	9	<i>Journeyman</i> <u>Alchemy</u> (59) <i>Apprentice</i> <u>Goldsmithing</u> (48)	Fire	<u>Holly Lumber</u> , <u>Platinum Ingot</u> , <u>Cermet Chunk</u> , <u>Super Cermet</u> x2	HQ1: <u>Leucos Voulge</u> +1

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Sausage</u> x12	9	<i>Craftsman</i> Cooking(63)	Fire	<u>Sage</u> , <u>Black Pepper</u> , <u>Maple Log</u> , <u>Rock Salt</u> , <u>Giant Sheep Meat</u>	HQ Results the Same
<u>Smoked Salmon</u> x4	9	<i>Initiate</i> Cooking(29)	Fire	<u>Walnut Log</u> , <u>Cheval Salmon</u> , <u>Rock Salt</u>	HQ Results the Same
<u>Ash Staff</u>	10		Wind	<u>Ash Lumber</u> , <u>Bat Fang</u>	HQ1: <u>Ash Staff +1</u>
<u>Goldfish Bowl</u>	10	<i>Amateur</i> Smithing(4) <i>Amateur</i> Alchemy(7)	Light	<u>Bronze Ingot</u> , <u>Lauan Lumber</u> , <u>Crawler Calculus</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Goldfish Set</u> , <u>Tiny Goldfish</u> , <u>Black Bubble-Eye</u>	HQ Results the Same
<u>Harpoon</u>	10	<i>Amateur</i> Bonecraft(2)	Wind	<u>Ash Lumber</u> , <u>Grass Thread</u> , <u>Sheep Tooth</u>	HQ1: <u>Harpoon +1</u>
<u>Willow Fishing Rod</u>	10		Light	<u>Broken Willow Rod</u>	HQ Results the Same
<u>Ash Clogs</u>	11		Wind	<u>Ash Lumber</u> , <u>Sheep Leather</u>	HQ1: <u>Ash Clogs +1</u>
<u>Bamboo Fishing Rod</u>	11		Light	<u>Broken Bamboo Rod</u>	HQ Results the Same
<u>Maple Shield</u>	11	<i>Amateur</i> Goldsmithing (2)	Earth	<u>Brass Sheet</u> , <u>Maple Lumber</u> x2	HQ1: <u>Maple Shield +1</u>
<u>Mythril Axe</u>	11	<i>Apprentice</i> Smithing(42)	Fire	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u> x2	HQ1: <u>Mythril Axe +1</u>
<u>Holly Lumber</u>	12		Wind	<u>Holly Log</u>	HQ1: <u>Holly Lumber</u> x2 HQ2: <u>Holly Lumber</u> x3 HQ3: <u>Holly Lumber</u> x4
<u>Holly Lumber</u> x3	12	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Holly Log</u> x3	HQ1: <u>Holly Lumber</u> x6 HQ2: <u>Holly Lumber</u> x9 HQ3: <u>Holly Lumber</u> x12
<u>Light Crossbow</u>	12	<i>Amateur</i> Smithing(3)	Earth	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Thread</u>	HQ1: <u>Light Crossbow +1</u>
<u>Mythril Knuckles</u>	12	<i>Apprentice</i> Smithing(44)	Fire	<u>Steel Ingot</u> , <u>Chestnut Lumber</u> , <u>Mythril Sheet</u>	HQ1: <u>Mythril Knuckles +1</u>
<u>Tree Sap</u> x2	12		Lightning	<u>Chestnut Log</u> , <u>Maple Sugar</u>	HQ1: <u>Scarlet Sap</u>
<u>Holly Pole</u>	13		Wind	<u>Holly Lumber</u> x2	HQ1: <u>Holly Pole +1</u>
<u>Mana Willow Lumber</u>	13	Tool: <u>Wood Purification</u>	Wind	<u>Willow Log</u> , <u>Earth Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Thief's Tools</u> x4	13	<i>Initiate</i> Goldsmithing (28) <i>Recruit</i> Smithing(19)	Fire	<u>Copper Ingot</u> , <u>Iron Ingot</u> , <u>Yew Lumber</u>	HQ Results the Same

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Willow Lumber</u> x3	13	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Willow Log</u> x3	HQ1: <u>Willow Lumber</u> x6 HQ2: <u>Willow Lumber</u> x9 HQ3: <u>Willow Lumber</u> x12
<u>Willow Lumber</u>	13		Wind	<u>Willow Log</u>	HQ1: <u>Willow Lumber</u> x2 HQ2: <u>Willow Lumber</u> x3 HQ3: <u>Willow Lumber</u> x4
<u>Windurstian Pole</u>	13		Earth	<u>Ash Lumber</u> , <u>Mercenary's Pole</u>	HQ1: <u>Federation Pole</u>
<u>Willow Fishing Rod</u>	14		Wind	<u>Willow Lumber</u> , <u>Grass Thread</u>	HQ Results the Same
<u>Willow Wand</u>	14		Wind	<u>Willow Lumber</u> , <u>Insect Wing</u>	HQ1: <u>Willow Wand</u> +1
<u>Windurstian Club</u>	14		Wind	<u>Freesword's Club</u> , <u>Ash Lumber</u>	HQ1: <u>Federation Club</u>
<u>Bamboo Fishing Rod</u>	15		Wind	<u>Bamboo Stick</u> , <u>Grass Thread</u>	HQ Results the Same
<u>Bronze Bolt</u> x33	15		Earth	<u>Ash Lumber</u> , <u>Bronze Bolt Heads</u>	HQ1: <u>Bronze Bolt</u> x66 HQ2: <u>Bronze Bolt</u> x99 HQ3: <u>Bronze Bolt</u> x99
<u>Bronze Bolt</u> x99	15	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Bronze Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Kanesada</u> +1	15	<u>Adept Smithing</u> (88)	Fire	<u>Steel Ingot</u> , <u>Rosewood Lumber</u> , <u>Kanesada</u> , <u>Silver Thread</u>	HQ1: <u>Shinkanesada</u>
<u>Rice Dumpling</u> x3	15	<u>Veteran Cooking</u> (95)	Fire	<u>Maple Sugar</u> , <u>Bamboo Stick</u> , <u>Rock Salt</u> , <u>Sticky Rice</u> , <u>Dhalmel Meat</u> , <u>Coral Fungus</u> , <u>Distilled Water</u>	HQ1: <u>Rice Dumpling</u> x6 HQ2: <u>Rice Dumpling</u> x9 HQ3: <u>Rice Dumpling</u> x12
<u>Shortbow</u>	15		Wind	<u>Willow Lumber</u> , <u>Grass Thread</u> , <u>Grass Cloth</u>	HQ1: <u>Shortbow</u> +1
<u>Acid Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Acid Bolt Heads</u>	HQ1: <u>Acid Bolt</u> x66 HQ2: <u>Acid Bolt</u> x99 HQ3: <u>Acid Bolt</u> x99
<u>Acid Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Acid Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Blind Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Blind Bolt Heads</u>	HQ1: <u>Blind Bolt</u> x66 HQ2: <u>Blind Bolt</u> x99 HQ3: <u>Blind Bolt</u> x99
<u>Blind Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Blind Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Bloody Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Bloody Bolt Heads</u>	HQ1: <u>Bloody Bolt</u> x66 HQ2: <u>Bloody Bolt</u> x99 HQ3: <u>Bloody Bolt</u> x99
<u>Bloody Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Bloody Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Flexible Pole</u>	16	Tool: <u>Wood Ensorcellment</u>	Wind	<u>Lambent Water Cell</u> , <u>Lambent Earth Cell</u> , <u>Holly Pole</u>	HQ Results the Same

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Holy Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Holy Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Holy Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Holy Bolt Heads</u>	HQ1: <u>Holy Bolt</u> x66 HQ2: <u>Holy Bolt</u> x99 HQ3: <u>Holy Bolt</u> x99
<u>Maple Table</u>	16		Earth	<u>Maple Lumber</u> x4	HQ Results the Same
<u>Self Bow</u>	16	<i>Amateur</i> Bonecraft(5)	Wind	<u>Willow Lumber</u> , <u>Grass Thread</u> , <u>Giant Femur</u> , <u>Cotton Cloth</u>	HQ1: <u>Self Bow</u> +1
<u>Sleep Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Sleep Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Sleep Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Sleep Bolt Heads</u>	HQ1: <u>Sleep Bolt</u> x66 HQ2: <u>Sleep Bolt</u> x99 HQ3: <u>Sleep Bolt</u> x99
<u>Venom Bolt</u> x99	16	Tool: <u>Boltmaker</u>	Earth	<u>Ash Lumber</u> x3, <u>Venom Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Venom Bolt</u> x33	16		Earth	<u>Ash Lumber</u> , <u>Venom Bolt Heads</u>	HQ1: <u>Venom Bolt</u> x66 HQ2: <u>Venom Bolt</u> x99 HQ3: <u>Venom Bolt</u> x99
<u>Bastokan Crossbow</u>	17		Earth	<u>Ash Lumber</u> , <u>Legionnaire's Crossbow</u>	HQ1: <u>Republic Crossbow</u>
<u>Boomerang</u>	17		Wind	<u>Maple Lumber</u> , <u>Cotton Thread</u>	HQ1: <u>Boomerang</u> +1
<u>Longbow</u>	17	<i>Amateur</i> Bonecraft(1)	Wind	<u>Coeurl Whisker</u> , <u>Yew Lumber</u> x2, <u>Linen Cloth</u> , <u>Ram Horn</u>	HQ1: <u>Longbow</u> +1
<u>Mana Wand</u>	17		Wind	<u>Mana Willow Lumber</u> , <u>Willow Wand</u>	HQ Results the Same
<u>Bronze Spear</u>	18	<i>Amateur</i> Smithing(9)	Wind	<u>Ash Lumber</u> , <u>Bronze Ingot</u> , <u>Grass Thread</u>	HQ1: <u>Bronze Spear</u> +1
<u>Haunted Muleta</u>	18	<i>Adept</i> Clothcraft(81)	Wind	<u>Spectral Goldenrod</u> , <u>Spectral Crimson</u> , <u>Yew Lumber</u>	HQ Results the Same
<u>Holly Clogs</u>	18		Wind	<u>Holly Lumber</u> , <u>Sheep Leather</u>	HQ1: <u>Holly Clogs</u> +1
<u>Bone Scythe</u>	19	<i>Journeyman</i> Bonecraft(57)	Wind	<u>Yew Lumber</u> , <u>Giant Femur</u> x2, <u>Grass Cloth</u> , <u>Sheep Tooth</u>	HQ1: <u>Bone Scythe</u> +1
<u>Holly Staff</u>	19		Wind	<u>Holly Lumber</u> , <u>Sheep Tooth</u>	HQ1: <u>Holly Staff</u> +1
<u>Mythril Zaghnal</u>	19	<i>Craftsman</i> Smithing(61)	Fire	<u>Walnut Lumber</u> , <u>Mythril Ingot</u> x2, <u>Grass Cloth</u>	HQ1: <u>Mythril Zaghnal</u> +1
<u>Orichalcum Scythe</u>	19	<i>Veteran</i> Goldsmithing (94) <i>Unknown</i> Smithing(?)	Fire	<u>Darksteel Ingot</u> x2, <u>Yew Lumber</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u> , <u>Grass Cloth</u>	HQ1: <u>Triton's Scythe</u>
<u>Steel Walnut Lumber</u> x3	19	Tool: <u>Wood Ensorcellment</u>	Wind	<u>Walnut Log</u> , <u>Earth Anima</u> x2, <u>Dark Anima</u>	HQ1: <u>Steel Walnut Lumber</u> x6 HQ2: <u>Steel Walnut Lumber</u> x9 HQ3: <u>Steel Walnut Lumber</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Walnut Lumber</u>	19		Wind	<u>Walnut Log</u>	HQ1: <u>Walnut Lumber</u> x2 HQ2: <u>Walnut Lumber</u> x3 HQ3: <u>Walnut Lumber</u> x4
<u>Walnut Lumber</u> x3	19	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Walnut Log</u> x3	HQ1: <u>Walnut Lumber</u> x6 HQ2: <u>Walnut Lumber</u> x9 HQ3: <u>Walnut Lumber</u> x12
<u>Fighting Fish Tank</u>	20	<i>Unknown</i> Smithing(?) <i>Unknown</i> Alchemy(?)	Light	<u>Bronze Ingot</u> , <u>Lauan Lumber</u> , <u>Crawler Calculus</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Goldfish Set</u> , <u>Lamp Marimo</u> , <u>Betta</u>	HQ Results the Same
<u>Piccolo</u>	20		Wind	<u>Holly Lumber</u> , <u>Parchment</u>	HQ1: <u>Piccolo</u> +1
<u>Simple Bed</u>	20	<i>Unknown</i> Clothcraft(?)	Earth	<u>Holly Lumber</u> x2, <u>Lauan Lumber</u> x2, <u>Grass Thread</u> , <u>Grass Cloth</u> x3	HQ Results the Same
<u>Windurstian Bow</u>	20		Earth	<u>Willow Lumber</u> , <u>Freesword's Bow</u>	HQ1: <u>Federation Bow</u>
<u>Yew Fishing Rod</u>	20		Light	<u>Broken Yew Rod</u>	HQ Results the Same
<u>Chestnut Club</u>	21		Wind	<u>Chestnut Lumber</u>	HQ1: <u>Solid Club</u>
<u>Gimlet Spear</u>	21	Tool: <u>Wood Ensorcellment</u>	Wind	<u>Lambent Fire Cell</u> , <u>Lambent Wind Cell</u> , <u>Bronze Spear</u>	HQ Results the Same
<u>Maple Sugar</u> x3	21		Lightning	<u>Maple Log</u>	HQ1: <u>Maple Sugar</u> x6 HQ2: <u>Maple Sugar</u> x9 HQ3: <u>Maple Sugar</u> x12
<u>Brass Spear</u>	22	<i>Amateur</i> Goldsmithing (5)	Wind	<u>Ash Lumber</u> , <u>Brass Ingot</u> , <u>Linen Thread</u>	HQ1: <u>Brass Spear</u> +1
<u>San d'Orian Bow</u>	22		Earth	<u>Royal Archer's Longbow</u> , <u>Yew Lumber</u>	HQ1: <u>Kingdom Bow</u>
<u>Yew Lumber</u>	22		Wind	<u>Yew Log</u>	HQ1: <u>Yew Lumber</u> x2 HQ2: <u>Yew Lumber</u> x3 HQ3: <u>Yew Lumber</u> x4
<u>Yew Lumber</u> x3	22	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Yew Log</u> x3	HQ1: <u>Yew Lumber</u> x6 HQ2: <u>Yew Lumber</u> x9 HQ3: <u>Yew Lumber</u> x12
<u>Darksteel Knuckles</u>	23	<i>Journeyman</i> Smithing(60)	Fire	<u>Darksteel Ingot</u> , <u>Darksteel Sheet</u> , <u>Oak Lumber</u>	HQ1: <u>Darksteel Knuckles</u> +1
<u>Maple Harp</u>	23		Earth	<u>Coeurl Whisker</u> , <u>Maple Lumber</u> x2	HQ1: <u>Maple Harp</u> +1
<u>Ouka Ranman</u> x33	23	<i>Adept</i> Alchemy(84)	Earth	<u>Firesand</u> , <u>Amaryllis</u> , <u>Bast Parchment</u> x2	HQ1: <u>Ouka Ranman</u> x66 HQ2: <u>Ouka Ranman</u> x99 HQ3: <u>Ouka Ranman</u> x99
<u>San d'Orian Clogs</u>	23		Wind	<u>Holly Lumber</u> , <u>Royal Footman's Clogs</u>	HQ1: <u>Kingdom Clogs</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>San d'Orian Spear</u>	23		Earth	<u>Ash Lumber, Royal Spearman's Spear</u>	HQ1: <u>Kingdom Spear</u>
<u>Yew Wand</u>	23		Wind	<u>Yew Lumber, Yagudo Feather</u>	HQ1: <u>Yew Wand +1</u>
<u>Windurstian Staff</u>	24		Earth	<u>Holly Lumber, Freesword's Staff</u>	HQ1: <u>Federation Staff</u>
<u>Wrapped Bow</u>	24	<i>Amateur</i> Leathercraft(6)	Wind	<u>Yew Lumber, Sheep Leather, Wool Thread</u>	HQ1: <u>Wrapped Bow +1</u>
<u>Yew Fishing Rod</u>	24		Wind	<u>Yew Lumber, Linen Thread</u>	HQ Results the Same
<u>Bolt Belt</u>	25	<i>Amateur</i> Leathercraft (10)	Earth	<u>Ash Lumber x2, Sheep Leather, Bronze Bolt Heads x2, Leather Pouch</u>	HQ Results the Same
<u>Elm Lumber x3</u>	25	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine, Elm Log x3</u>	HQ1: <u>Elm Lumber x6</u> HQ2: <u>Elm Lumber x9</u> HQ3: <u>Elm Lumber x12</u>
<u>Elm Lumber</u>	25		Wind	<u>Elm Log</u>	HQ1: <u>Elm Lumber x2</u> HQ2: <u>Elm Lumber x3</u> HQ3: <u>Elm Lumber x4</u>
<u>Tarutaru Stool</u>	25		Earth	<u>Elm Lumber, Lauan Lumber</u>	HQ Results the Same
<u>Airborne x33</u>	26	<i>Artisan</i> Alchemy(73) <i>Apprentice</i> Clothcraft(41)	Earth	<u>Silk Cloth, Bomb Ash, Firesand x2, Bast Parchment, Goblin Doll</u>	HQ1: <u>Airborne x66</u> HQ2: <u>Airborne x99</u> HQ3: <u>Airborne x99</u>
<u>Elm Shield</u>	26	<i>Initiate</i> Smithing(22)	Earth	<u>Iron Sheet, Elm Lumber x2</u>	HQ1: <u>Elm Shield +1</u>
<u>Uchitake x33</u>	26		Earth	<u>Toad Oil, Bamboo Stick, Grass Cloth</u>	HQ1: <u>Uchitake x66</u> HQ2: <u>Uchitake x99</u> HQ3: <u>Uchitake x99</u>
<u>Harp</u>	27		Earth	<u>Coeurl Whisker, Chestnut Lumber x2</u>	HQ1: <u>Harp +1</u>
<u>Iron Arrow x33</u>	27		Earth	<u>Arrowwood Lumber, Chocobo Fletchings, Iron Arrowheads</u>	HQ1: <u>Iron Arrow x66</u> HQ2: <u>Iron Arrow x99</u> HQ3: <u>Iron Arrow x99</u>
<u>Iron Arrow x33</u>	27	<i>Unknown</i> Smithing(?)	Wind	<u>Iron Ingot, Ash Lumber, Chocobo Feather x2</u>	HQ1: <u>Iron Arrow x66</u> HQ2: <u>Iron Arrow x99</u> HQ3: <u>Iron Arrow x99</u>
<u>Chestnut Lumber</u>	28		Wind	<u>Chestnut Log</u>	HQ1: <u>Chestnut Lumber x2</u> HQ2: <u>Chestnut Lumber x3</u> HQ3: <u>Chestnut Lumber x4</u>
<u>Chestnut Lumber x3</u>	28	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine, Chestnut Log x3</u>	HQ1: <u>Chestnut Lumber x6</u> HQ2: <u>Chestnut Lumber x9</u> HQ3: <u>Chestnut Lumber x12</u>
<u>Konron Hassen x33</u>	28	<i>Craftsman</i> Alchemy(65)	Earth	<u>Copper Nugget, Bomb Ash, Firesand, Bast Parchment</u>	HQ1: <u>Konron Hassen x66</u> HQ2: <u>Konron Hassen x99</u> HQ3: <u>Konron Hassen x99</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mana Chestnut Lumber</u>	28	Tool: <u>Wood Purification</u>	Wind	<u>Chestnut Log</u> , <u>Earth Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ Results the Same
<u>Poison Arrow</u> x33	28		Earth	<u>Arrowwood Lumber</u> , <u>Chocobo Fletchings</u> , <u>Poison Arrowheads</u>	HQ1: <u>Poison Arrow</u> x66 HQ2: <u>Poison Arrow</u> x99 HQ3: <u>Poison Arrow</u> x99
<u>Power Bow</u>	28	<i>Amateur</i> <u>Bonecraft</u> (8)	Wind	<u>Elm Lumber</u> x2, <u>Coeurl Whisker</u> , <u>Scorpion Claw</u> , <u>Wool Cloth</u>	HQ1: <u>Power Bow</u> +1
<u>Elm Staff</u>	29		Wind	<u>Elm Lumber</u> , <u>Ram Horn</u>	HQ1: <u>Elm Staff</u> +1
<u>Shihe</u> x33	29		Wind	<u>Black Ink</u> , <u>Bast Parchment</u> x2	HQ1: <u>Shihe</u> x66 HQ2: <u>Shihe</u> x99 HQ3: <u>Shihe</u> x99
<u>Silver Arrow</u> x33	30		Earth	<u>Ash Lumber</u> , <u>Yagudo Fletchings</u> , <u>Silver Arrowheads</u>	HQ1: <u>Silver Arrow</u> x66 HQ2: <u>Silver Arrow</u> x99 HQ3: <u>Silver Arrow</u> x99
<u>Silver Arrow</u> x33	30	<i>Amateur</i> <u>Goldsmithing</u> (7)	Wind	<u>Arrowwood Lumber</u> , <u>Yagudo Feather</u> x2, <u>Silver Ingot</u>	HQ1: <u>Silver Arrow</u> x66 HQ2: <u>Silver Arrow</u> x99 HQ3: <u>Silver Arrow</u> x99
<u>Tanegashima</u>	30	<i>Journeyman</i> <u>Smithing</u> (54) <i>Amateur</i> <u>Goldsmithing</u> (?)	Fire	<u>Copper Ingot</u> , <u>Steel Ingot</u> x2, <u>Oak Lumber</u>	HQ1: <u>Tanegashima</u> +1
<u>Book Holder</u>	31		Earth	<u>Holly Lumber</u> , <u>Lauan Lumber</u>	HQ Results the Same
<u>Heavy Darksteel Axe</u>	31	<i>Adept</i> <u>Smithing</u> (88)	Fire	<u>Darksteel Ingot</u> x3, <u>Mahogany Lumber</u>	HQ1: <u>Massive Darksteel Axe</u>
<u>Kongou Inaho</u> x33	31	<i>Novice</i> <u>Alchemy</u> (38)	Earth	<u>Copper Nugget</u> , <u>Bamboo Stick</u> , <u>Firesand</u>	HQ1: <u>Kongou Inaho</u> x66 HQ2: <u>Kongou Inaho</u> x99 HQ3: <u>Kongou Inaho</u> x99
<u>Spear</u>	31	<i>Amateur</i> <u>Smithing</u> (6)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Linen Thread</u>	HQ1: <u>Spear</u> +1
<u>Chestnut Sabots</u>	32		Wind	<u>Chestnut Lumber</u> , <u>Sheep Leather</u>	HQ1: <u>Chestnut Sabots</u> +1
<u>Chestnut Wand</u>	32		Wind	<u>Chestnut Lumber</u> , <u>Bird Feather</u>	HQ1: <u>Solid Wand</u>
<u>Crossbow</u>	33	<i>Amateur</i> <u>Smithing</u> (8)	Wind	<u>Iron Ingot</u> , <u>Glass Fiber</u> , <u>Chestnut Lumber</u>	HQ1: <u>Crossbow</u> +1
<u>Spiked Club</u>	33	<i>Amateur</i> <u>Smithing</u> (5)	Wind	<u>Walnut Lumber</u> x2, <u>Bronze Ingot</u>	HQ1: <u>Spiked Club</u> +1
<u>Mahogany Shield</u>	34	<i>Amateur</i> <u>Smithing</u> (6)	Earth	<u>Iron Sheet</u> , <u>Mahogany Lumber</u> x2	HQ1: <u>Strong Shield</u>
<u>Mizu-Deppo</u> x33	34	<i>Amateur</i> <u>Smithing</u> (7)	Earth	<u>Chestnut Lumber</u> , <u>Bronze Sheet</u> , <u>Distilled Water</u>	HQ1: <u>Mizu-Deppo</u> x66 HQ2: <u>Mizu-Deppo</u> x99 HQ3: <u>Mizu-Deppo</u> x99

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Ethereal Oak Lumber</u>	35	Tool: <u>Wood Ensorcellment</u>	Wind	<u>Oak Log, Ice Anima, Wind Anima, Dark Anima</u>	HQ Results the Same
<u>Exorcismal Oak Lumber</u>	35	Tool: <u>Wood Purification</u>	Wind	<u>Oak Lumber, Ice Anima, Earth Anima, Light Anima</u>	HQ Results the Same
<u>High Mana Wand</u>	35		Wind	<u>Mana Chestnut Lumber, Chestnut Wand</u>	HQ Results the Same
<u>Oak Lumber x3</u>	35	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine, Oak Log x3</u>	HQ1: <u>Oak Lumber x6</u> HQ2: <u>Oak Lumber x9</u> HQ3: <u>Oak Lumber x12</u>
<u>Oak Lumber</u>	35		Wind	<u>Oak Log</u>	HQ1: <u>Oak Lumber x2</u> HQ2: <u>Oak Lumber x3</u> HQ3: <u>Oak Lumber x4</u>
<u>Wicker Box</u>	35	<i>Initiate</i> <u>Leathercraft (30)</u>	Earth	<u>Willow Lumber, Rattan Lumber x3, Ram Leather</u>	HQ Results the Same
<u>Tarutaru Desk</u>	36		Earth	<u>Lauan Lumber x5, Linen Cloth x2</u>	HQ Results the Same
<u>Tactician Magician's Wand +1</u>	37		Wind	<u>Tactician Magician's Wand, Chestnut Lumber</u>	HQ1: <u>Tactician Magician's Wand +2</u>
<u>Traversiere</u>	37		Wind	<u>Oak Lumber, Parchment</u>	HQ1: <u>Traversiere +1</u> HQ2: <u>Traversiere +2</u> HQ3: <u>Traversiere +2</u>
<u>Caisson</u>	38	<i>Initiate</i> <u>Smithing(30)</u>	Earth	<u>Bronze Sheet x2, Chestnut Lumber x2</u>	HQ Results the Same
<u>Great Bow</u>	38	<i>Recruit</i> <u>Bonecraft(15)</u>	Wind	<u>Coeurl Whisker, Chestnut Lumber x2, Velvet Cloth, Scorpion Claw</u>	HQ1: <u>Great Bow +1</u>
<u>Beetle Arrow x33</u>	39		Earth	<u>Arrowwood Lumber, Chocobo Fletchings, Beetle Arrowheads</u>	HQ1: <u>Beetle Arrow x66</u> HQ2: <u>Beetle Arrow x99</u> HQ3: <u>Beetle Arrow x99</u>
<u>Composite Bow</u>	39		Wind	<u>Ash Lumber, Willow Lumber, Linen Cloth, Wool Thread</u>	HQ1: <u>Composite Bow +1</u>
<u>Kawahori-Ogi x33</u>	39		Earth	<u>Animal Glue, Bamboo Stick, Bast Parchment</u>	HQ1: <u>Kawahori-Ogi x66</u> HQ2: <u>Kawahori-Ogi x99</u> HQ3: <u>Kawahori-Ogi x99</u>
<u>Darksteel Falx</u>	40	<i>Artisan</i> <u>Smithing(79)</u> <i>Unknown</i> <u>Goldsmithing (?)</u>	Fire	<u>Mythril Ingot, Darksteel Ingot x3, Ebony Lumber, Black Pearl, Buffalo Leather</u>	HQ1: <u>Darksteel Falx +1</u>
<u>Faussar</u>	40	<i>Apprentice</i> <u>Smithing(50)</u> <i>Recruit</i> <u>Leathercraft (12)</u>	Fire	<u>Steel Ingot x4, Mythril Ingot x2, Mahogany Lumber, Lizard Skin</u>	HQ1: <u>Faussar +1</u>
<u>Oak Table</u>	40		Earth	<u>Oak Lumber x4</u>	HQ Results the Same

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lance</u>	41	<i>Novice Smithing(38)</i>	Fire	<u>Ash Lumber x2, Steel Ingot x2</u>	HQ1: <u>Lance +1</u>
<u>Oak Cudgel</u>	41		Wind	<u>Oak Lumber</u>	HQ1: <u>Oak Cudgel +1</u>
<u>Fang Arrow</u> x33	42		Earth	<u>Arrowwood Lumber, Yagudo Fletchings, Fang Arrowheads</u>	HQ1: <u>Fang Arrow</u> x66 HQ2: <u>Fang Arrow</u> x99 HQ3: <u>Fang Arrow</u> x99
<u>Halberd</u>	42	<i>Recruit Smithing(?)</i>	Earth	<u>Ash Lumber, Steel Ingot, Wool Thread</u>	HQ1: <u>Halberd +1</u>
<u>Ebony Sabots</u>	43		Wind	<u>Ebony Lumber, Sheep Leather</u>	HQ1: <u>Ebony Sabots +1</u>
<u>Zamburak</u>	43	<i>Recruit Smithing(19)</i>	Wind	<u>Coeurl Whisker, Steel Ingot, Oak Lumber</u>	HQ1: <u>Zamburak +1</u>
<u>Flower Stand</u>	44		Earth	<u>Yew Lumber, Lauan Lumber</u>	HQ Results the Same
<u>Oak Staff</u>	44		Wind	<u>Oak Lumber, Black Tiger Fang</u>	HQ1: <u>Oak Staff +1</u>
<u>Warp Cudgel</u>	44		Wind	<u>Ethereal Oak Lumber, Oak Cudgel</u>	HQ Results the Same
<u>Air Rider</u> x33	45	<i>Artisan Alchemy(78)</i>	Earth	<u>Lauan Lumber, Firesand x2, Bast Parchment, Goblin Doll, Twinkle Powder</u>	HQ1: <u>Air Rider</u> x66 HQ2: <u>Air Rider</u> x99 HQ3: <u>Air Rider</u> x99
<u>Bast Parchment</u> x12	45	<i>Initiate Alchemy(29)</i>	Lightning	<u>Elm Log, Moko Grass, Distilled Water</u>	HQ Results the Same
<u>Rosewood Lumber</u> x3	45	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine, Rosewood Log x3</u>	HQ1: <u>Rosewood Lumber</u> x6 HQ2: <u>Rosewood Lumber</u> x9 HQ3: <u>Rosewood Lumber</u> x12
<u>Rosewood Lumber</u>	45		Wind	<u>Rosewood Log</u>	HQ1: <u>Rosewood Lumber</u> x2 HQ2: <u>Rosewood Lumber</u> x3 HQ3: <u>Rosewood Lumber</u> x4
<u>Elm Pole</u>	46		Wind	<u>Elm Lumber x2</u>	HQ1: <u>Elm Pole +1</u>
<u>Mythril Bolt</u> x33	46		Earth	<u>Walnut Lumber, Mythril Bolt Heads</u>	HQ1: <u>Mythril Bolt</u> x66 HQ2: <u>Mythril Bolt</u> x99 HQ3: <u>Mythril Bolt</u> x99
<u>Mythril Bolt</u> x99	46	Tool: <u>Boltmaker</u>	Earth	<u>Walnut Lumber x3, Mythril Bolt Heads x3, Bundling Twine</u>	HQ Results the Same
<u>Royal Knight Army Lance +1</u>	46		Earth	<u>Royal Knight Army Lance, Ash Lumber</u>	HQ1: <u>Royal Knight Army Lance +2</u>
<u>Fire Arrow</u> x33	47		Earth	<u>Ash Lumber, Fire Arrowheads, Bird Fletchings</u>	HQ1: <u>Fire Arrow</u> x66 HQ2: <u>Fire Arrow</u> x99 HQ3: <u>Fire Arrow</u> x99
<u>Rose Wand</u>	47		Wind	<u>Rosewood Lumber, Black Chocobo Feather</u>	HQ1: <u>Rose Wand +1</u>
<u>San d'Orian Halberd</u>	47		Earth	<u>Ash Lumber, Royal Squire's Halberd</u>	HQ1: <u>Kingdom Halberd</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Battle Bow</u>	48	<i>Recruit</i> Bonecraft(15)	Wind	<u>Coeurl Whisker</u> , <u>Chestnut Lumber</u> x2, <u>Silk Cloth</u> , <u>Scorpion Claw</u>	HQ1: <u>Battle Bow</u> +1
<u>Oak Shield</u>	48	<i>Recruit</i> Smithing(?)	Earth	<u>Iron Sheet</u> , <u>Oak Lumber</u> x2	HQ1: <u>Oak Shield</u> +1
<u>Horn Arrow</u> x33	49		Earth	<u>Arrowwood Lumber</u> , <u>Horn Arrowheads</u> , <u>Bird Fletchings</u>	HQ1: <u>Horn Arrow</u> x66 HQ2: <u>Horn Arrow</u> x99 HQ3: <u>Horn Arrow</u> x99
<u>Oak Bed</u>	49	<i>Unknown</i> Clothcraft(?)	Earth	<u>Oak Lumber</u> x4, <u>Linen Thread</u> , <u>Linen Cloth</u> x3	HQ Results the Same
<u>Coated Shield</u>	50		Earth	<u>Exorcismal Oak Lumber</u> , <u>Oak Shield</u>	HQ Results the Same
<u>Hoplon</u>	50	<i>Craftsman</i> Leathercraft (68) <i>Unknown</i> Smithing(?)	Earth	<u>Bronze Sheet</u> , <u>Chestnut Lumber</u> , <u>Walnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Hoplon</u> +1
<u>Quarterstaff</u>	50	<i>Recruit</i> Smithing(11)	Wind	<u>Iron Ingot</u> , <u>Walnut Lumber</u> x2	HQ1: <u>Footman's Staff</u>
<u>Sleep Arrow</u> x33	50		Earth	<u>Arrowwood Lumber</u> , <u>Bird Fletchings</u> , <u>Sleep Arrowheads</u>	HQ1: <u>Sleep Arrow</u> x66 HQ2: <u>Sleep Arrow</u> x99 HQ3: <u>Sleep Arrow</u> x99
<u>Desk</u>	51	<i>Initiate</i> Clothcraft(26)	Earth	<u>Lauan Lumber</u> , <u>Elm Lumber</u> , <u>Linen Cloth</u>	HQ Results the Same
<u>Fastwater Fishing Rod</u>	51		Light	<u>Broken Fastwater Rod</u>	HQ Results the Same
<u>Mahogany Lumber</u>	51		Wind	<u>Mahogany Log</u>	HQ1: <u>Mahogany Lumber</u> x2 HQ2: <u>Mahogany Lumber</u> x3 HQ3: <u>Mahogany Lumber</u> x4
<u>Mahogany Lumber</u> x3	51	<i>Tool:</i> <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Mahogany Log</u> x3	HQ1: <u>Mahogany Lumber</u> x6 HQ2: <u>Mahogany Lumber</u> x9 HQ3: <u>Mahogany Lumber</u> x12
<u>Kamayari</u>	53	<i>Apprentice</i> Smithing(41)	Earth	<u>Iron Ingot</u> , <u>Oak Lumber</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Kamayari</u> +1
<u>Kazaridachi</u>	53	<i>Adept</i> Goldsmithing (87) <i>Apprentice</i> Smithing(?)	Fire	<u>Iron Ingot</u> x3, <u>Gold Ingot</u> , <u>Tama-Hagane</u> , <u>Gold Thread</u> , <u>Ancient Lumber</u> , <u>Wyvern Skin</u>	HQ1: <u>Kazaridachi</u> +1
<u>Meifu Goma</u> x33	53	<i>Recruit</i> Clothcraft(11) <i>Apprentice</i> Alchemy(46)	Earth	<u>Arrowwood Lumber</u> , <u>Koma</u> , <u>Firesand</u> , <u>Cotton Thread</u>	HQ1: <u>Meifu Goma</u> x66 HQ2: <u>Meifu Goma</u> x99 HQ3: <u>Meifu Goma</u> x99

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Paralysis Arrow</u> x33	53		Earth	<u>Dogwood Lumber</u> , <u>Apkallu Fletchings</u> , <u>Paralysis Arrowheads</u>	HQ1: <u>Paralysis Arrow</u> x66 HQ2: <u>Paralysis Arrow</u> x99 HQ3: <u>Paralysis Arrow</u> x99
<u>Rose Harp</u>	53		Earth	<u>Coeurl Whisker</u> , <u>Rosewood Lumber</u> x2	HQ1: <u>Rose Harp</u> +1
<u>Great Club</u>	54	<i>Recruit Smithing</i> (14)	Wind	<u>Bronze Ingot</u> , <u>Mahogany Lumber</u>	HQ1: <u>Great Club</u> +1
<u>Oak Pole</u>	55		Wind	<u>Oak Lumber</u> x2	HQ1: <u>Oak Pole</u> +1
<u>Fastwater Fishing Rod</u>	56		Wind	<u>Elm Lumber</u> , <u>Wool Thread</u>	HQ Results the Same
<u>Earth Arrow</u> x33	57		Earth	<u>Dogwood Lumber</u> , <u>Puk Fletchings</u> , <u>Earth Arrowheads</u>	HQ1: <u>Earth Arrow</u> x66 HQ2: <u>Earth Arrow</u> x99 HQ3: <u>Earth Arrow</u> x99
<u>Garden Bangles</u>	57	<i>Adept Alchemy</i> (87)	Dark	<u>Four-Leaf Korrigan Bud</u> , <u>Mercury</u> , <u>Great Boyahda Moss</u> , <u>Fiend Blood</u> , <u>Dryad Root</u>	HQ1: <u>Feronia's Bangles</u>
<u>Ice Arrow</u> x33	57		Earth	<u>Arrowwood Lumber</u> , <u>Insect Fletchings</u> , <u>Ice Arrowheads</u>	HQ1: <u>Ice Arrow</u> x66 HQ2: <u>Ice Arrow</u> x99 HQ3: <u>Ice Arrow</u> x99
<u>Kaman</u>	57		Wind	<u>Elm Lumber</u> , <u>Bamboo Stick</u> , <u>Silk Thread</u> , <u>Wool Cloth</u>	HQ1: <u>Kaman</u> +1
<u>Lightning Arrow</u> x33	57		Earth	<u>Arrowwood Lumber</u> , <u>Insect Fletchings</u> , <u>Lightning Arrowheads</u>	HQ1: <u>Lightning Arrow</u> x66 HQ2: <u>Lightning Arrow</u> x99 HQ3: <u>Lightning Arrow</u> x99
<u>Water Arrow</u> x33	57		Earth	<u>Dogwood Lumber</u> , <u>Puk Fletchings</u> , <u>Water Arrowheads</u>	HQ1: <u>Water Arrow</u> x66 HQ2: <u>Water Arrow</u> x99 HQ3: <u>Water Arrow</u> x99
<u>Wind Arrow</u> x33	57		Earth	<u>Dogwood Lumber</u> , <u>Puk Fletchings</u> , <u>Wind Arrowheads</u>	HQ1: <u>Wind Arrow</u> x66 HQ2: <u>Wind Arrow</u> x99 HQ3: <u>Wind Arrow</u> x99
<u>War Bow</u>	58	<i>Initiate Alchemy</i> (25)	Wind	<u>Oak Lumber</u> x2, <u>Silk Cloth</u> , <u>Carbon Fiber</u> , <u>Glass Fiber</u>	HQ1: <u>War Bow</u> +1
<u>Arbalest</u>	59	<i>Initiate Smithing</i> (28)	Wind	<u>Carbon Fiber</u> , <u>Mahogany Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Arbalest</u> +1
<u>Millionaire Desk</u>	59	<i>Veteran Goldsmithing</i> (96) <i>Unknown Smithing</i> (?)	Earth	<u>Darksteel Sheet</u> , <u>Gold Sheet</u> x2, <u>Platinum Sheet</u> , <u>Ancient Lumber</u> , <u>Granite</u> x3	HQ Results the Same
<u>Scorpion Arrow</u> x33	59		Earth	<u>Arrowwood Lumber</u> , <u>Scorpion Arrowheads</u> , <u>Insect Fletchings</u>	HQ1: <u>Scorpion Arrow</u> x66 HQ2: <u>Scorpion Arrow</u> x99 HQ3: <u>Scorpion Arrow</u> x99
<u>Urushi</u> x2	59	<i>Veteran Alchemy</i> (91) <i>Initiate Smithing</i> (21)	Fire	<u>Lacquer Tree Sap</u> x4, <u>Iron Ore</u> , <u>Honey</u>	HQ1: <u>Urushi</u> x4 HQ2: <u>Urushi</u> x6 HQ3: <u>Urushi</u> x8

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Mahogany Bed</u>	60	<i>Journeyman Clothcraft(53)</i>	Earth	<u>Mahogany Lumber</u> x4, <u>Wool Thread</u> , <u>Wool Cloth</u> x3	HQ Results the Same
<u>Mythril Lance</u>	60	<i>Apprentice Smithing(42)</i>	Fire	<u>Mythril Ingot</u> x2, <u>Ash Lumber</u> x2	HQ1: <u>Mythril Lance</u> +1
<u>Chest</u>	61		Earth	<u>Rattan Lumber</u> x3, <u>Lauan Lumber</u> x2	HQ Results the Same
<u>Ebony Lumber</u>	61		Wind	<u>Ebony Log</u>	HQ1: <u>Ebony Lumber</u> x2 HQ2: <u>Ebony Lumber</u> x3 HQ3: <u>Ebony Lumber</u> x4
<u>Ebony Lumber</u> x3	61	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Ebony Log</u> x3	HQ1: <u>Ebony Lumber</u> x6 HQ2: <u>Ebony Lumber</u> x9 HQ3: <u>Ebony Lumber</u> x12
<u>Darksteel Bolt</u> x99	62	Tool: <u>Boltmaker</u>	Earth	<u>Yew Lumber</u> x3, <u>Darksteel Bolt Heads</u> x3, <u>Bundling Twine</u>	HQ Results the Same
<u>Darksteel Bolt</u> x33	62		Earth	<u>Darksteel Bolt Heads</u> , <u>Yew Lumber</u>	HQ1: <u>Darksteel Bolt</u> x66 HQ2: <u>Darksteel Bolt</u> x99 HQ3: <u>Darksteel Bolt</u> x99
<u>Mahogany Staff</u>	62		Wind	<u>Demon Horn</u> , <u>Turquoise</u> , <u>Mahogany Lumber</u>	HQ1: <u>Heavy Staff</u>
<u>Angel's Flute</u>	63		Wind	<u>Rosewood Lumber</u> , <u>Parchment</u>	HQ1: <u>Angel's Flute</u> +1
<u>Coffer</u>	63	<i>Recruit Goldsmithing(11)</i>	Earth	<u>Brass Sheet</u> , <u>Yew Lumber</u> x5, <u>Rosewood Lumber</u>	HQ Results the Same
<u>Hydro Pump</u> x66	63	<i>Journeyman Alchemy(54)</i>	Earth	<u>Bamboo Stick</u> , <u>Chestnut Lumber</u> , <u>Coerul Whisker</u> , <u>Carbon Fiber</u> , <u>Animal Glue</u> , <u>Water Cluster</u>	HQ1: <u>Hydro Pump</u> x99
<u>Tarutaru Fishing Rod</u>	63		Light	<u>Broken Tarutaru Rod</u>	HQ Results the Same
<u>Lightning Bow</u>	64		Earth	<u>Ose Whiskers</u> , <u>Kaman</u>	HQ1: <u>Lightning Bow</u> +1
<u>Gold Arrow</u> x33	65		Earth	<u>Ash Lumber</u> , <u>Yagudo Fletchings</u> , <u>Gold Arrowheads</u>	HQ1: <u>Gold Arrow</u> x66 HQ2: <u>Gold Arrow</u> x99 HQ3: <u>Gold Arrow</u> x99
<u>Secretaire</u>	65		Earth	<u>Mahogany Lumber</u> x4	HQ Results the Same
<u>Tarutaru Fishing Rod</u>	65		Wind	<u>Walnut Lumber</u> , <u>Silk Thread</u>	HQ Results the Same
<u>Ebony Wand</u>	66		Wind	<u>Ebony Lumber</u> , <u>Giant Bird Feather</u>	HQ1: <u>Ebony Wand</u> +1
<u>Revenging Staff</u>	66		Wind	<u>Arioch Fang</u> , <u>Oak Lumber</u>	HQ1: <u>Revenging Staff</u> +1
<u>Beverage Barrel</u>	67	<i>Novice Cooking(32)</i>	Earth	<u>Water Barrel</u> , <u>Oak Lumber</u> x2, <u>Grape Juice</u> x3	HQ Results the Same
<u>Partisan</u>	67	<i>Novice Smithing(37)</i>	Wind	<u>Ash Lumber</u> , <u>Darksteel Ingot</u> , <u>Silver Thread</u>	HQ1: <u>Partisan</u> +1

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bodkin Arrow</u> x33	68		Earth	<u>Arrowwood Lumber</u> , <u>Black Chocobo Fletchings</u> , <u>Armored Arrowheads</u>	HQ1: <u>Bodkin Arrow</u> x66 HQ2: <u>Bodkin Arrow</u> x99 HQ3: <u>Bodkin Arrow</u> x99
<u>Mahogany Pole</u>	68		Wind	<u>Mahogany Lumber</u> x2	HQ1: <u>Mahogany Pole</u> +1
<u>Angon</u> x33	69	<i>Unknown Smithing(?)</i>	Wind	<u>Iron Ingot</u> x2, <u>Yew Lumber</u> x3, <u>Wool Thread</u>	HQ1: <u>Angon</u> x66 HQ2: <u>Angon</u> x99 HQ3: <u>Angon</u> x99
<u>Demon Arrow</u> x33	69		Earth	<u>Arrowwood Lumber</u> , <u>Black Chocobo Fletchings</u> , <u>Demon Arrowheads</u>	HQ1: <u>Demon Arrow</u> x66 HQ2: <u>Demon Arrow</u> x99 HQ3: <u>Demon Arrow</u> x99
<u>Rapid Bow</u>	69		Wind	<u>Walnut Lumber</u> , <u>Ebony Lumber</u> , <u>Silver Thread</u> , <u>Silk Cloth</u>	HQ1: <u>Rapid Bow</u> +1
<u>Heavy Crossbow</u>	70	<i>Unknown Bonecraft(?) Novice Smithing(37)</i>	Wind	<u>Ebony Lumber</u> , <u>Carbon Fiber</u> , <u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Giant Femur</u>	HQ1: <u>Heavy Crossbow</u> +1
<u>Hickory Shield</u>	70	<i>Unknown Smithing(?)</i>	Earth	<u>Iron Sheet</u> , <u>Hickory Lumber</u> x2	HQ1: <u>Picaroon's Shield</u>
<u>Ebony Harp</u>	71		Earth	<u>Ebony Lumber</u> x2, <u>Coeurl Whisker</u>	HQ1: <u>Ebony Harp</u> +1 HQ2: <u>Ebony Harp</u> +2 HQ3: <u>Ebony Harp</u> +2
<u>Water Barrel</u>	71		Earth	<u>Iron Sheet</u> , <u>Oak Lumber</u> x3	HQ Results the Same
<u>Ancient Lumber</u>	72		Wind	<u>Petrified Log</u>	HQ1: <u>Ancient Lumber</u> x2 HQ2: <u>Ancient Lumber</u> x3 HQ3: <u>Ancient Lumber</u> x4
<u>Ancient Lumber</u> x3	72	<i>Tool: Lumberjack</i>	Wind	<u>Bundling Twine</u> , <u>Petrified Log</u> x3	HQ1: <u>Ancient Lumber</u> x6 HQ2: <u>Ancient Lumber</u> x9 HQ3: <u>Ancient Lumber</u> x12
<u>Hume Fishing Rod</u>	72		Light	<u>Broken Hume Rod</u>	HQ Results the Same
<u>Tarutaru Folding Screen</u>	72		Earth	<u>Rattan Lumber</u> x3, <u>Parchment</u> x3	HQ Results the Same
<u>Chiffonier</u>	73	<i>Initiate Smithing(26)</i>	Earth	<u>Iron Sheet</u> x2, <u>Rosewood Lumber</u> x3	HQ Results the Same
<u>Clothespole</u>	73		Light	<u>Broken Clothespole</u>	HQ Results the Same
<u>Musketeer's Pole</u> +1	73		Earth	<u>Musketeer's Pole</u> , <u>Mahogany Lumber</u>	HQ1: <u>Musketeer's Pole</u> +2
<u>Platinum Arrow</u> x33	73		Earth	<u>Ash Lumber</u> , <u>Yagudo Fletchings</u> , <u>Platinum Arrowheads</u>	HQ1: <u>Platinum Arrow</u> x66 HQ2: <u>Platinum Arrow</u> x99 HQ3: <u>Platinum Arrow</u> x99
<u>Sanctified Lumber</u>	73	<i>Tool: Wood Purification</i>	Wind	<u>Petrified Log</u> , <u>Ice Anima</u> , <u>Water Anima</u> , <u>Light Anima</u>	HQ1: <u>Sanctified Lumber</u> x2 HQ2: <u>Sanctified Lumber</u> x3 HQ3: <u>Sanctified Lumber</u> x4

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bastokan Staff</u>	74		Earth	<u>Legionnaire's Staff</u> , <u>Ebony Lumber</u>	HQ1: <u>Republic Staff</u>
<u>Couse</u>	74	<i>Apprentice Smithing(42)</i> <i>Amateur Goldsmithing (5)</i>	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot x2</u> , <u>Ash Lumber</u>	HQ1: <u>Couse +1</u>
<u>Hume Fishing Rod</u>	74		Wind	<u>Rosewood Lumber</u> , <u>Silver Thread</u>	HQ Results the Same
<u>Round Shield</u>	74	<i>Recruit Smithing(19)</i>	Earth	<u>Iron Sheet</u> , <u>Oak Lumber</u> , <u>Mahogany Lumber</u>	HQ1: <u>Round Shield +1</u>
<u>Bureau</u>	75	<i>Apprentice Smithing(41)</i>	Earth	<u>Darksteel Sheet</u> , <u>Rosewood Lumber x2</u> , <u>Mahogany Lumber x2</u>	HQ Results the Same
<u>Dark Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Dark Bead</u>	HQ1: <u>Pluto's Staff</u>
<u>Earth Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Earth Bead</u>	HQ1: <u>Terra's Staff</u>
<u>Fire Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Fire Bead</u>	HQ1: <u>Vulcan's Staff</u>
<u>Ice Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Ice Bead</u>	HQ1: <u>Aquilo's Staff</u>
<u>Light Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Light Bead</u>	HQ1: <u>Apollo's Staff</u>
<u>Thunder Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Lightning Bead</u>	HQ1: <u>Jupiter's Staff</u>
<u>Water Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Water Bead</u>	HQ1: <u>Neptune's Staff</u>
<u>Wind Staff</u>	75		Wind	<u>Ebony Lumber</u> , <u>Wind Bead</u>	HQ1: <u>Auster's Staff</u>
<u>Darksteel Lance</u>	76	<i>Journeyman Smithing(?)</i>	Fire	<u>Ash Lumber x2</u> , <u>Darksteel Ingot x2</u>	HQ1: <u>Darksteel Lance +1</u>
<u>Kilo Pump x66</u>	76	<i>Journeyman Alchemy(54)</i>	Earth	<u>Bamboo Stick</u> , <u>Chestnut Lumber</u> , <u>Coeurl Whisker x2</u> , <u>Carbon Fiber</u> , <u>Animal Glue</u> , <u>Water Cluster</u>	HQ1: <u>Kilo Pump x99</u>
<u>Clothespole</u>	77		Wind	<u>Mahogany Lumber</u> , <u>Silk Thread</u>	HQ Results the Same
<u>Commode</u>	77		Earth	<u>Rosewood Lumber x5</u>	HQ Results the Same
<u>Dispel Couse</u>	77		Wind	<u>Bewitched Ash Lumber</u> , <u>Couse</u>	HQ Results the Same
<u>Noble's Bed</u>	78	<i>Apprentice Goldsmithing (50)</i> <i>Journeyman Clothcraft(56)</i>	Earth	<u>Gold Ingot</u> , <u>Velvet Cloth</u> , <u>Mahogany Lumber</u> , <u>Rosewood Lumber x3</u> , <u>Gold Thread</u> , <u>Silk Cloth</u>	HQ Results the Same
<u>Velocity Bow</u>	78		Earth	<u>Flauros Whisker</u> , <u>Heavy Crossbow</u>	HQ1: <u>Velocity Bow +1</u>
<u>Ebony Pole</u>	79		Wind	<u>Ebony Lumber x2</u>	HQ1: <u>Ebony Pole +1</u>
<u>River Aquarium</u>	79	<i>Unknown Alchemy(?)</i>	Light	<u>Petrified Log</u> , <u>Oak Lumber</u> , <u>Sieglinde Putty</u> , <u>Glass Sheet</u> , <u>Freshwater Set</u> , <u>Kayabaligi x3</u>	HQ Results the Same
<u>Scimitar Cactus</u>	79	<i>Recruit Smithing(20)</i>	Water	<u>Iron Sheet</u> , <u>Red Gravel</u> , <u>Cactus Arm</u> , <u>Humus</u>	HQ Results the Same

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Freshwater Aquarium</u>	80	<i>Novice</i> Alchemy(36)	Light	<u>Petrified Log, Oak Lumber, Sieglinde Putty, Glass Sheet, Freshwater Set, Pipira</u> x3	HQ Results the Same
<u>Lu Shang's Fishing Rod</u>	80		Light	<u>Broken Lu Shang's Rod</u>	HQ Results the Same
<u>Tower Shield</u>	80	<i>Recruit</i> Goldsmithing (?)	Earth	<u>Ebony Lumber, Brass Ingot, Brass Sheet, Oak Lumber</u> x2, <u>Mahogany Lumber</u>	HQ1: <u>Tower Shield +1</u>
<u>Battle Fork</u>	81		Earth	<u>Ash Lumber, Trident</u>	HQ1: <u>Battle Fork +1</u>
<u>Cabinet</u>	81		Earth	<u>Holly Lumber, Oak Lumber</u> x4	HQ Results the Same
<u>Marid Arrow</u> x33	81		Earth	<u>Dogwood Lumber, Apkallu Fletchings, Marid Tusk Arrowheads</u>	HQ1: <u>Marid Arrow</u> x66 HQ2: <u>Marid Arrow</u> x99 HQ3: <u>Marid Arrow</u> x99
<u>Dark Mezraq</u>	82	<i>Unknown</i> Smithing(?) <i>Unknown</i> Goldsmithing (?)	Wind	<u>Darksteel Ingot</u> x2, <u>Ebony Lumber, Platinum Ingot, Wamoura Silk</u>	HQ1: <u>Dark Mezraq +1</u>
<u>Leo Crossbow</u>	82		Earth	<u>Mahogany Lumber, Lion Crossbow</u>	HQ1: <u>Leo Crossbow +1</u>
<u>Nymph Shield</u>	82		Earth	<u>Faerie Shield, Oak Lumber</u>	HQ1: <u>Nymph Shield +1</u>
<u>Elshimo Palm</u>	83		Water	<u>Willow Log, Rattan Lumber, Red Gravel, Elshimo Coconut, Humus</u>	HQ Results the Same
<u>Mithran Fishing Rod</u>	83		Light	<u>Broken Mithran Rod</u>	HQ Results the Same
<u>Obelisk Lance</u>	83		Earth	<u>Willow Lumber, Lance, Obelisk</u>	HQ1: <u>Obelisk Lance +1</u>
<u>Mega Pump</u> x66	84	<i>Journeyman</i> Alchemy(54)	Earth	<u>Bamboo Stick, Chestnut Lumber, Coeurl Whisker</u> x3, <u>Carbon Fiber, Animal Glue, Water Cluster</u>	HQ1: <u>Mega Pump</u> x99
<u>Mythic Wand</u>	84		Wind	<u>Phoenix Feather, Ancient Lumber</u>	HQ1: <u>Mythic Wand +1</u>
<u>Battle Staff</u>	85	<i>Initiate</i> Smithing(21)	Wind	<u>Walnut Lumber</u> x2, <u>Steel Ingot</u>	HQ1: <u>Battle Staff +1</u>
<u>Dresser</u>	85	<i>Apprentice</i> Goldsmithing (49) <i>Novice</i> Clothcraft(?)	Earth	<u>Gold Ingot, Velvet Cloth, Mythril Sheet, Rosewood Lumber</u> x4, <u>Gold Thread</u>	HQ Results the Same
<u>Numinous Shield</u>	85		Earth	<u>Ancient Lumber</u> x2, <u>Round Shield</u>	HQ1: <u>Numinous Shield +1</u>
<u>Cermet Lance</u>	86	<i>Journeyman</i> Alchemy(57)	Fire	<u>Ash Lumber</u> x2, <u>Cermet Chunk</u> x2	HQ1: <u>Cermet Lance +</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Eremite's Wand</u>	86		Earth	<u>Willow Lumber, Hermit's Wand</u>	HQ1: <u>Eremite's Wand +1</u>
<u>Dominus Shield</u>	87		Earth	<u>Sanctified Lumber, Numinous Shield</u>	HQ Results the Same
<u>Mithran Fishing Rod</u>	87		Wind	<u>Rattan Lumber, Rainbow Thread</u>	HQ Results the Same
<u>Royal Bed</u>	87	<i>Journeyman Goldsmithing (54) Journeyman Clothcraft(59)</i>	Earth	<u>Ebony Lumber, Gold Ingot, Damascene Cloth, Mahogany Lumber, Ruby, Gold Thread, Silk Cloth, Ancient Lumber</u>	HQ Results the Same
<u>Whale Staff</u>	87		Wind	<u>Ash Lumber, Dolphin Staff</u>	HQ1: <u>Whale Staff +1</u>
<u>Repeating Crossbow</u>	88	<i>Journeyman Smithing(59) Apprentice Bonecraft(46)</i>	Wind	<u>Carbon Fiber, Coeurl Whisker, Darksteel Ingot, Mahogany Lumber, Rosewood Lumber, Scorpion Claw</u>	HQ1: <u>Machine Crossbow</u>
<u>Rosenbogen</u>	88	<i>Journeyman Alchemy(59)</i>	Dark	<u>Rapid Bow, Leshonki Bulb, Red Rose, Mercury, Fiend Blood, Dryad Root</u>	HQ1: <u>Rosenbogen +1</u>
<u>Bay Aquarium</u>	89	<i>Unknown Alchemy(?)</i>	Light	<u>Oak Lumber, Coral Fragment, Sieglinde Putty, Glass Sheet, Saltwater Set, Bibikibo x3</u>	HQ Results the Same
<u>Mythic Pole</u>	89		Wind	<u>Ancient Lumber x2</u>	HQ1: <u>Mythic Pole +1</u>
<u>Reef Aquarium</u>	89	<i>Unknown Alchemy(?)</i>	Light	<u>Oak Lumber, Coral Fragment, Sieglinde Putty, Glass Sheet, Saltwater Set, Coral Butterfly x3</u>	HQ Results the Same
<u>Saltwater Aquarium</u>	89	<i>Unknown Alchemy(?)</i>	Light	<u>Oak Lumber, Coral Fragment, Sieglinde Putty, Glass Sheet, Saltwater Set, Moorish Idol x3</u>	HQ Results the Same
<u>Armoire</u>	90	<i>Apprentice Goldsmithing(49)</i>	Earth	<u>Ebony Lumber x7, Gold Ingot</u>	HQ Results the Same
<u>Engetsuto</u>	90	<i>Unknown Smithing(?) Unknown Goldsmithing(?)</i>	Fire	<u>Steel Ingot, Darksteel Ingot, Dogwood Lumber, Scintillant Ingot</u>	HQ1: <u>Engetsuto +1</u>
<u>Mythic Harp</u>	90		Earth	<u>Coeurl Whisker, Ancient Lumber x2</u>	HQ1: <u>Mythic Harp +1</u>
<u>Kabura Arrow x33</u>	91	<i>Journeyman Bonecraft(53)</i>	Earth	<u>Bamboo Stick, Karimata Arrowheads, Giant Bird Fletchings, Ram Horn</u>	HQ1: <u>Kabura Arrow x66</u> HQ2: <u>Kabura Arrow x99</u> HQ3: <u>Kabura Arrow x99</u>
<u>Lacquer Tree Lumber</u>	91		Wind	<u>Lacquer Tree Log</u>	HQ1: <u>Lacquer Tree Lumber x2</u> HQ2: <u>Lacquer Tree Lumber x3</u> HQ3: <u>Lacquer Tree Lumber x4</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Lacquer Tree Lumber</u> x3	91	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Lacquer Tree Log</u> x3	HQ1: <u>Lacquer Tree Lumber</u> x6 HQ2: <u>Lacquer Tree Lumber</u> x9 HQ3: <u>Lacquer Tree Lumber</u> x12
<u>Barchha</u>	92	<i>Apprentice</i> Smithing(50) <i>Novice</i> Goldsmithing (39)	Fire	<u>Darksteel Ingot</u> x2, <u>Ash Lumber</u> x2, <u>Gold Ingot</u>	HQ1: <u>Barchha</u> +1
<u>Divine Lumber</u> x3	92	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Divine Log</u> x3	HQ1: <u>Divine Lumber</u> x6 HQ2: <u>Divine Lumber</u> x9 HQ3: <u>Divine Lumber</u> x12
<u>Divine Lumber</u>	92		Wind	<u>Divine Log</u>	HQ1: <u>Divine Lumber</u> x2 HQ2: <u>Divine Lumber</u> x3 HQ3: <u>Divine Lumber</u> x4
<u>Tsahyan Mask</u>	92	<i>Apprentice</i> Smithing(48) <i>Journeyman</i> Clothcraft(53)	Wind	<u>Darksteel Sheet</u> , <u>Ebony Lumber</u> x2, <u>Giant Bird Plume</u> x3, <u>Manticore Hair</u> , <u>Avatar Blood</u>	HQ Results the Same
<u>Cursed Haidate</u>	93		Earth	<u>Animal Glue</u> , <u>Urushi</u> , <u>Divine Lumber</u> , <u>Haidate</u>	HQ1: <u>Cursed Haidate</u> -1
<u>Gendawa</u>	93	<i>Apprentice</i> Bonecraft(41)	Wind	<u>Ancient Lumber</u> x2, <u>Rainbow Cloth</u> , <u>Coerul Whisker</u> , <u>Taurus Horn</u>	HQ1: <u>Gendawa</u> +1
<u>Wyvern Spear</u>	93	<i>Apprentice</i> Smithing(46)	Earth	<u>Iron Ingot</u> , <u>Mahogany Lumber</u> , <u>Tama-Hagane</u> , <u>Gold Thread</u> , <u>Wyvern Skin</u>	HQ1: <u>Wyvern Spear</u> +1
<u>Cursed Sune-Ate</u>	94		Wind	<u>Animal Glue</u> , <u>Urushi</u> , <u>Divine Lumber</u> , <u>Sune-Ate</u>	HQ1: <u>Cursed Sune-Ate</u> -1
<u>Eight-Sided Pole</u>	94	<i>Novice</i> Smithing(31)	Wind	<u>Walnut Lumber</u> x2, <u>Mythril Ingot</u>	HQ1: <u>Eight-Sided Pole</u> +1
<u>The Big One</u>	94	<i>Apprentice</i> Goldsmithing (41) <i>Journeyman</i> Alchemy(52)	Ice	<u>Mahogany Lumber</u> , <u>Ebony Lumber</u> , <u>Gold Sheet</u> , <u>Saruta Cotton</u> , <u>Beeswax</u> , <u>Animal Glue</u> , <u>Beetle Blood</u> , <u>Titanic Sawfish</u>	HQ Results the Same
<u>Bloodwood Lumber</u>	95		Wind	<u>Bloodwood Log</u>	HQ1: <u>Bloodwood Lumber</u> x2 HQ2: <u>Bloodwood Lumber</u> x3 HQ3: <u>Bloodwood Lumber</u> x4
<u>Bloodwood Lumber</u> x3	95	Tool: <u>Lumberjack</u>	Wind	<u>Bloodwood Log</u> x3, <u>Bundling Twine</u>	HQ1: <u>Bloodwood Lumber</u> x6 HQ2: <u>Bloodwood Lumber</u> x9 HQ3: <u>Bloodwood Lumber</u> x12

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bookshelf</u>	95	<i>Amateur</i> Goldsmithing (5)	Earth	<u>Mahogany Lumber</u> x3, <u>Tufa</u> x3	HQ Results the Same
<u>Coffee Table</u>	95	<i>Unknown</i> Clothcraft(?) <i>Unknown</i> Goldsmithing (?)	Wind	<u>Gold Ingot</u> , <u>Gold Thread</u> , <u>Lancewood Lumber</u> x3, <u>Silver Brocade</u>	HQ Results the Same
<u>Shigeto Bow</u>	95	<i>Novice</i> Goldsmithing (39)	Wind	<u>Wisteria Lumber</u> x2, <u>Gold Sheet</u> , <u>Shortbow</u> , <u>Bamboo Stick</u> , <u>Urushi</u>	HQ1: <u>Shigeto Bow +1</u>
<u>Cerberus Bow</u>	96	<i>Unknown</i> Bonecraft(?)	Wind	<u>Bloodwood Lumber</u> x2, <u>Coerul Whisker</u> , <u>Cerberus Claw</u> , <u>Karakul Cloth</u>	HQ1: <u>Cerberus Bow +1</u>
<u>Cursed Kote</u>	96		Wind	<u>Animal Glue</u> , <u>Urushi</u> , <u>Ancient Lumber</u> , <u>Divine Lumber</u> , <u>Kote</u>	HQ1: <u>Cursed Kote -1</u>
<u>Lacquer Tree Sap</u> x4	96		Water	<u>Lacquer Tree Log</u>	HQ1: <u>Lacquer Tree Sap</u> x6 HQ2: <u>Lacquer Tree Sap</u> x8 HQ3: <u>Lacquer Tree Sap</u> x10
<u>Star Globe</u>	96	<i>Initiate</i> Goldsmithing (23)	Wind	<u>Rosewood Lumber</u> , <u>Garnet</u> , <u>Gold Thread</u> , <u>Animal Glue</u> , <u>Bast Parchment</u> x2, <u>Wisteria Lumber</u> , <u>Lacquer Tree Lumber</u>	HQ Results the Same
<u>Cursed Kabuto</u>	97		Earth	<u>Animal Glue</u> , <u>Urushi</u> , <u>Ancient Lumber</u> , <u>Divine Lumber</u> , <u>Zunari Kabuto</u>	HQ1: <u>Cursed Kabuto -1</u>
<u>Divine Sap</u> x4	97		Water	<u>Divine Log</u>	
<u>Cythara Anglica</u>	98		Earth	<u>Ebony Lumber</u> x2, <u>Coerul Whisker</u> , <u>Ancient Lumber</u> x2	HQ1: <u>Cythara Anglica +1</u>
<u>Royal Bookshelf</u>	98	<i>Amateur</i> Goldsmithing (10)	Earth	<u>Brass Ingot</u> , <u>Mahogany Lumber</u> x3, <u>Ebony Lumber</u> x2, <u>Lacquer Tree Lumber</u> x2	HQ Results the Same
<u>Cursed Togi</u>	99	<i>Apprentice</i> Leathercraft(?)	Wind	<u>Animal Glue</u> , <u>Tiger Leather</u> , <u>Urushi</u> , <u>Ancient Lumber</u> x2, <u>Divine Lumber</u> x2, <u>Hara-Ate</u>	HQ1: <u>Cursed Togi -1</u>
<u>Lancewood Lumber</u>	99		Wind	<u>Lancewood Log</u>	HQ1: <u>Lancewood Lumber</u> x2 HQ2: <u>Lancewood Lumber</u> x3 HQ3: <u>Lancewood Lumber</u> x4
<u>Lancewood Lumber</u> x3	99	Tool: <u>Lumberjack</u>	Wind	<u>Bundling Twine</u> , <u>Lancewood Log</u> x3	HQ1: <u>Lancewood Lumber</u> x6 HQ2: <u>Lancewood Lumber</u> x9 HQ3: <u>Lancewood Lumber</u> x12
<u>Primate Staff</u>	99	<i>Apprentice</i> Smithing(47) <i>Journeyman</i> Goldsmithing (53)	Wind	<u>Darksteel Ingot</u> , <u>Gold Ingot</u> , <u>Yellow Rock</u> x2, <u>Mercury</u> , <u>Cassia Lumber</u> x2, <u>Vermilion Lacquer</u>	HQ1: <u>Primate Staff +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Iron-Splitter</u>	100	<i>Journeyman Smithing(60)</i>	Wind	<u>Walnut Lumber x2, Adaman Ingot</u>	HQ1: <u>Iron-Splitter +1</u>
<u>Orichalcum Lance</u>	100	<i>Journeyman Smithing(60) Journeyman Goldsmithing (60)</i>	Fire	<u>Darksteel Ingot, Ash Lumber x2, Orichalcum Ingot, Ruby</u>	HQ1: <u>Triton's Lance</u>
<u>Ox Tongue</u>	100	<i>Journeyman Smithing(60) Journeyman Goldsmithing (57)</i>	Wind	<u>Aquamarine, Adaman Ingot, Ash Lumber, Gold Ingot, Gold Thread</u>	HQ1: <u>Ox Tongue +1</u>
<u>Staurobow</u>	100	<i>Journeyman Bonecraft(59) Unknown Smithing(?)</i>	Wind	<u>Darksteel Ingot, Mahogany Lumber, Ebony Lumber, Rattan Lumber, Carbon Fiber, Flauros Whisker, Unicorn Horn</u>	HQ1: <u>Staurobow +1</u>
<u>Steel-splitter</u>	100	<i>Unknown Smithing(?)</i>	Wind	<u>Steel Walnut Lumber, Iron-Splitter</u>	HQ Results the Same
<u>Kinkobo</u>	101	<i>Initiate Alchemy(?)</i>	Wind	<u>Ethereal Vermilion Lacquer, Primate Staff</u>	HQ1: <u>Kinkobo</u>
<u>Mezraq</u>	101	<i>Unknown Smithing(?) Journeyman Goldsmithin (51)</i>	Wind	<u>Imperial Wootz Ingot x2, Bloodwood Lumber, Platinum Ingot, Wamoura Silk</u>	HQ1: <u>Mezraq +1</u>
<u>Adaman Kilij</u>	?	<i>Veteran Smithing(94) Unknown Goldsmithing (?)</i>	Fire	<u>Adaman Ingot x2, Ebony Lumber, Aquamarine, Deathstone, Marid Leather, Scintillant Ingot x2</u>	HQ1: <u>Adaman Kilij +1</u>
<u>Adaman Saini</u>	?	<i>Veteran Smithing(91) Unknown Goldsmithing (?)</i>	Fire	<u>Brass Ingot, Adaman Ingot, Ebony Lumber, Gold Ingot x2, Mercury</u>	HQ1: <u>Gem Saini</u>
<u>Amod</u>	?	<i>Veteran Goldsmithing (101) Unknown Smithing(?)</i>	Fire	<u>Mythril Ingot x2, Darksteel Ingot, Ebony Lumber, Gold Ingot, Turquoise, Scintillant Ingot x2</u>	HQ1: <u>Amod +1</u>
<u>Arquebus</u>	?	<i>Apprentice Smithing(50) Recruit Goldsmithing (?)</i>	Fire	<u>Steel Ingot x2, Brass Ingot, Mahogany Lumber</u>	HQ1: <u>Arquebus +1</u>
<u>Battleaxe</u>	?	<i>Initiate Smithing(26)</i>	Fire	<u>Iron Ingot x2, Holly Lumber</u>	HQ1: <u>Battleaxe +1</u>
<u>Bhuj</u>	?	<i>Veteran Smithing(95) Apprentice Goldsmithing (44)</i>	Fire	<u>Ebony Lumber, Gold Ingot, Steel Ingot, Darksteel Ingot x2, Mercury</u>	HQ1: <u>Bhuj +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Bronze Axe</u>	?	<i>Amateur</i> Smithing(7)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot x2</u>	HQ1: <u>Bronze Axe +1</u>
<u>Bronze Zaghnal</u>	?	<i>Amateur</i> Smithing(8)	Fire	<u>Ash Lumber</u> , <u>Bronze Ingot x2</u> , <u>Grass Cloth</u>	HQ1: <u>Bronze Zaghnal +1</u>
<u>Buckler Plaque</u>	?	<i>Veteran</i> Goldsmithing (94) <i>Unknown</i> Clothcraft(?)	Fire	<u>Mythril Ingot</u> , <u>Silver Sheet</u> , <u>Mahogany Lumber</u> , <u>Platinum Ingot</u> , <u>Platinum Sheet</u> , <u>Fluorite x2</u> , <u>Rainbow Velvet</u>	HQ Results the Same
<u>Butachi</u>	?	<i>Veteran</i> Smithing(100) <i>Unknown</i> Leathercraft(?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> , <u>Adaman Ingot x2</u> , <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Cotton Thread</u> , <u>Manta Leather</u>	HQ1: <u>Butachi +1</u>
<u>Claymore</u>	?	<i>Novice</i> Smithing(32) <i>Amateur</i> Leathercraft(?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot x4</u> , <u>Lizard Skin</u>	HQ1: <u>Claymore +1</u>
<u>Culverin</u>	?	<i>Veteran</i> Smithing(100) <i>Initiate</i> Goldsmithing (?)	Fire	<u>Adaman Ingot</u> , <u>Darksteel Ingot x2</u> , <u>Mahogany Lumber</u> , <u>Brass Ingot</u>	HQ1: <u>Culverin +1</u>
<u>Dark Amod</u>	?	<i>Artisan</i> Smithing(80) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Steel Ingot x2</u> , <u>Darksteel Ingot x2</u> , <u>Ebony Lumber</u> , <u>Silver Ingot</u> , <u>Garnet</u> , <u>Moblumin Ingot</u>	HQ1: <u>Dark Amod +1</u>
<u>Darksteel Axe</u>	?	<i>Craftsman</i> Smithing(62)	Fire	<u>Darksteel Ingot x2</u> , <u>Oak Lumber</u>	HQ1: <u>Darksteel Axe +1</u>
<u>Darksteel Bolt x33</u>	?	<i>Craftsman</i> Smithing(64)	Fire	<u>Darksteel Ingot</u> , <u>Rosewood Lumber</u>	HQ1: <u>Darksteel Bolt x66</u> HQ2: <u>Darksteel Bolt x99</u> HQ3: <u>Darksteel Bolt x99</u>
<u>Darksteel Claymore</u>	?	<i>Journeyman</i> Smithing(60) <i>Recruit</i> Leathercraft(?)	Fire	<u>Darksteel Ingot x4</u> , <u>Chestnut Lumber</u> , <u>Ram Leather</u>	HQ1: <u>Darksteel Claymore +1</u>
<u>Darksteel Hexagun</u>	?	<i>Craftsman</i> Smithing(68) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Ingot</u> , <u>Steel Ingot</u> , <u>Silver Ingot</u> , <u>Ebony Lumber x2</u>	HQ1: <u>Darksteel Hexagun +1</u>
<u>Darksteel Kilij</u>	?	<i>Adept</i> Smithing(82) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Darksteel Ingot x2</u> , <u>Ebony Lumber</u> , <u>Platinum Ingot x2</u> , <u>Ruby</u> , <u>Garnet</u> , <u>Marid Leather</u>	HQ1: <u>Darksteel Kilij +1</u>
<u>Darksteel Pick</u>	?	<i>Artisan</i> Smithing(73)	Fire	<u>Elm Lumber</u> , <u>Darksteel Ingot</u>	HQ1: <u>Darksteel Pick +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Darksteel Sainti</u>	?	<i>Adept</i> Goldsmithing (86) <i>Unknown</i> Clothcraft(?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Ebony Lumber</u> , <u>Platinum Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Darksteel Sainti</u> +1
<u>Darksteel Scythe</u>	?	<i>Artisan</i> Smithing(78)	Fire	<u>Darksteel Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Darksteel Scythe</u> +1
<u>Darksteel Tabar</u>	?	<i>Adept</i> Smithing(83)	Fire	<u>Darksteel Ingot</u> x3, <u>Oak Lumber</u>	HQ1: <u>Darksteel Tabar</u> +1
<u>Darksteel Voulge</u>	?	<i>Artisan</i> Smithing(75) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Ebony Lumber</u> , <u>Gold Ingot</u>	HQ1: <u>Darksteel Voulge</u> +1
<u>Death Scythe</u>	?	<i>Veteran</i> Smithing(93) <i>Journeyman</i> Alchemy(59)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass Cloth</u> , <u>Fiend Blood</u>	HQ1: <u>Death Scythe</u> +1
<u>Diamond Knuckles</u>	?	<i>Artisan</i> Goldsmithing (79) <i>Journeyman</i> Smithing(?)	Fire	<u>Darksteel Sheet</u> , <u>Diamond</u> x2, <u>Platinum Sheet</u> , <u>Mahogany Lumber</u>	HQ1: <u>Diamond Knuckles</u> +1
<u>Dogwood Lumber</u>	?		Wind	<u>Dogwood Log</u>	HQ1: <u>Dogwood Lumber</u> x2 HQ2: <u>Dogwood Lumber</u> x3 HQ3: <u>Dogwood Lumber</u> x4
<u>Dogwood Lumber</u> x3	?	Tool: <u>Lumberjack</u>	Wind	<u>Dogwood Log</u> x3, <u>Bundling Twine</u>	HQ1: <u>Dogwood Lumber</u> x6 HQ2: <u>Dogwood Lumber</u> x9 HQ3: <u>Dogwood Lumber</u> x12
<u>Fire Arrow</u> x33	?	<i>Apprentice</i> Alchemy(48) <i>Unknown</i> Smithing(?)	Wind	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Slime Oil</u> , <u>Grass Cloth</u> , <u>Bird Feather</u> x2	HQ1: <u>Fire Arrow</u> x66 HQ2: <u>Fire Arrow</u> x99 HQ3: <u>Fire Arrow</u> x99
<u>Flamberge</u>	?	<i>Adept</i> Smithing(90) <i>Initiate</i> Leathercraft(?)	Fire	<u>Cockatrice Skin</u> , <u>Darksteel Ingot</u> x6, <u>Mahogany Lumber</u>	HQ1: <u>Flamberge</u> +1
<u>Greataxe</u>	?	<i>Novice</i> Smithing(31)	Fire	<u>Iron Ingot</u> x2, <u>Holly Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Greataxe</u> +1
<u>Greatsword</u>	?	<i>Journeyman</i> Smithing(52) <i>Recruit</i> Leathercraft(?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril Ingot</u> x5	HQ1: <u>Greatsword</u> +1
<u>Grenade</u> x4	?	<i>Journeyman</i> Alchemy(53) <i>Amateur</i> Smithing(8)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12
<u>Grenade</u> x4	?	<i>Journeyman</i> Alchemy(53) <i>Initiate</i> Smithing(?)	Earth	<u>Iron Ingot</u> , <u>Ash Lumber</u> , <u>Bomb Ash</u> x3, <u>Yuhtunga Sulfur</u> , <u>Firesand</u> x2	HQ1: <u>Grenade</u> x6 HQ2: <u>Grenade</u> x9 HQ3: <u>Grenade</u> x12

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Grenade x4</u>	?	<i>Journeyman</i> Alchemy(54) <i>Unknown</i> Smithing(?)	Earth	<u>Cluster Ash</u> , <u>Firesand x2</u> , <u>Sulfur</u> , <u>Iron Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Grenade x6</u> HQ2: <u>Grenade x9</u> HQ3: <u>Grenade x12</u>
<u>Hades Sainti</u>	?	<i>Veteran</i> Bonecraft(101) <i>Unknown</i> Smithing(?)	Wind	<u>Iron Ingot x2</u> , <u>Bloodwood Lumber</u> , <u>Cerberus Claw x2</u>	HQ1: <u>Hades Sainti +1</u>
<u>Heavy Axe</u>	?	<i>Novice</i> Smithing(41)	Fire	<u>Steel Ingot x3</u> , <u>Oak Lumber</u>	HQ1: <u>Heavy Axe +1</u>
<u>Hellfire</u>	?	<i>Adept</i> Smithing(89) <i>Journeyman</i> Goldsmithing (54)	Fire	<u>Brass Ingot</u> , <u>Darksteel Ingot x2</u> , <u>Gold Ingot</u> , <u>Walnut Lumber</u>	HQ1: <u>Hellfire +1</u>
<u>Hexagun</u>	?	<i>Artisan</i> Smithing(77) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Walnut Lumber</u> , <u>Bloodwood Lumber</u> , <u>Gold Ingot</u> , <u>Mercury</u>	HQ1: <u>Hexagun +1</u>
<u>Hirenjaku</u>	?	<i>Veteran</i> Goldsmithing (93) <i>Unknown</i> Leathercraft(?)	Fire	<u>Copper Ingot</u> , <u>Tama-Hagane</u> , <u>Elm Lumber</u> , <u>Orichalcum Ingot</u> , <u>Ruby</u> , <u>Silk Thread</u> , <u>Manta Leather</u>	HQ1: <u>Hirenjaku +1</u>
<u>Ivory Sickle</u>	?	<i>Craftsman</i> Bonecraft(67) <i>Journeyman</i> Goldsmithing (53)	Wind	<u>Mahogany Lumber</u> , <u>Platinum Ingot</u> , <u>Ram Leather</u> , <u>Oversized Fang</u>	HQ1: <u>Ivory Sickle +1</u>
<u>Jindachi</u>	?	<i>Journeyman</i> Smithing(58) <i>Initiate</i> Leathercraft(?)	Fire	<u>Iron Ingot x2</u> , <u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane x2</u> , <u>Cotton Thread</u>	HQ1: <u>Jindachi +1</u>
<u>Kabutowari</u>	?	<i>Artisan</i> Smithing(74) <i>Novice</i> Leathercraft (40)	Fire	<u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Darksteel Ingot</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Kabutowari +1</u>
<u>Kheten</u>	?	<i>Artisan</i> Smithing(74)	Fire	<u>Steel Ingot x2</u> , <u>Darksteel Ingot</u> , <u>Rosewood Lumber</u>	HQ1: <u>Kheten +1</u>
<u>Kilij</u>	?	<i>Artisan</i> Smithing(72) <i>Apprentice</i> Goldsmithing (47)	Fire	<u>Mythril Ingot x2</u> , <u>Ebony Lumber</u> , <u>Gold Ingot x2</u> , <u>Lapis Lazuli</u> , <u>Turquoise</u> , <u>Marid Leather</u>	HQ1: <u>Kilij +1</u>
<u>Kodachi</u>	?	<i>Journeyman</i> Smithing(53) <i>Amateur</i> Leathercraft(?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Kodachi +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Kotetsu +1</u>	?	<i>Adept</i> Smithing(84)	Fire	<u>Iron Ingot</u> , <u>Kotetsu</u> , <u>Silver Thread</u> , <u>Rosewood Lumber</u>	HQ1: <u>Shinkotetsu</u>
<u>Lightning Arrow</u> x33	?	<i>Craftsman</i> Alchemy(65)	Lightning	<u>Steel Ingot</u> , <u>Arrowwood Lumber</u> , <u>Insect Wing</u> x2	HQ1: <u>Lightning Arrow</u> x66 HQ2: <u>Lightning Arrow</u> x99 HQ3: <u>Lightning Arrow</u> x99
<u>Mandibular Sickle</u>	?	<i>Apprentice</i> Bonecraft(47) <i>Apprentice</i> Smithing(45)	Wind	<u>Darksteel Ingot</u> , <u>Ebony Lumber</u> , <u>Ram Leather</u> , <u>Antlion Jaw</u>	HQ1: <u>Antlion Sickle</u>
<u>Matchlock Gun</u>	?	<i>Artisan</i> Smithing(79) <i>Initiate</i> Goldsmithing(27)	Fire	<u>Walnut Lumber</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Brass Ingot</u>	HQ1: <u>Matchlock Gun +1</u>
<u>Metal Knuckles</u>	?	<i>Initiate</i> Smithing(21)	Fire	<u>Iron Ingot</u> , <u>Iron Sheet</u> , <u>Holly Lumber</u>	HQ1: <u>Metal Knuckles +1</u>
<u>Mikazuki</u>	?	<i>Artisan</i> Smithing(76) <i>Amateur</i> Leathercraft(?)	Fire	<u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Mythril Ingot</u> x3, <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Mikazuki +1</u>
<u>Mythril Bolt</u> x33	?	<i>Apprentice</i> Smithing(46)	Wind	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u>	HQ1: <u>Mythril Bolt</u> x66 HQ2: <u>Mythril Bolt</u> x99 HQ3: <u>Mythril Bolt</u> x99
<u>Mythril Claymore</u>	?	<i>Apprentice</i> Smithing(41) <i>Recruit</i> Leathercraft(?)	Fire	<u>Dhalmel Leather</u> , <u>Holly Lumber</u> , <u>Mythril Ingot</u> x4	HQ1: <u>Fine Claymore</u>
<u>Mythril Scythe</u>	?	<i>Apprentice</i> Smithing(48)	Fire	<u>Mythril Ingot</u> x3, <u>Yew Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Mythril Scythe +1</u>
<u>Nadziak</u>	?	<i>Veteran</i> Smithing(93) <i>Apprentice</i> Goldsmithing(?)	Fire	<u>Adaman Ingot</u> , <u>Gold Ingot</u> , <u>Oak Lumber</u> , <u>Mercury</u>	HQ1: <u>Nadziak +1</u>
<u>Nagan</u>	?	<i>Veteran</i> Smithing(97) <i>Apprentice</i> Leathercraft(?)	Fire	<u>Adaman Ingot</u> x6, <u>Mahogany Lumber</u> , <u>Wyvern Skin</u>	HQ1: <u>Nagan +1</u>
<u>Negoroshiki</u>	?	<i>Craftsman</i> Smithing(66) <i>Unknown</i> Goldsmithing(?)	Fire	<u>Copper Ingot</u> , <u>Steel Ingot</u> , <u>Darksteel Ingot</u> , <u>Oak Lumber</u>	HQ1: <u>Negoroshiki +1</u>
<u>Nodachi</u>	?	<i>Apprentice</i> Smithing(48) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> x2, <u>Ash Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> x2, <u>Cotton Thread</u>	HQ1: <u>Nodachi +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Odorous Knife</u>	?	<i>Craftsman</i> Smithing(70)	Fire	<u>Darksteel Ingot</u> , <u>White Steel</u> , <u>Magnolia Lumber</u>	HQ1: <u>Odorous Knife +1</u>
<u>Ram-Dao</u>	?	<i>Artisan</i> Smithing(71) <i>Initiate</i> Leathercraft(?)	Fire	<u>Mahogany Lumber</u> , <u>Mythril Ingot</u> x6, <u>Raptor Skin</u>	HQ1: <u>Ram-Dao +1</u>
<u>Sainti</u>	?	<i>Journeyman</i> Goldsmithing (66)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> , <u>Rosewood Lumber</u> , <u>Gold Ingot</u> x2, <u>Mercury</u>	HQ1: <u>Sainti +1</u>
<u>Sakurafubuki</u>	?	<i>Craftsman</i> Smithing(63) <i>Journeyman</i> Alchemy(?)	Fire	<u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Cermet Chunk</u> , <u>Raptor Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Sakurafubuki +1</u>
<u>Scythe</u>	?	<i>Novice</i> Smithing(32)	Fire	<u>Iron Ingot</u> x3, <u>Holly Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Scythe +1</u>
<u>Shield Plaque</u>	?	<i>Adept</i> Goldsmithing (84) <i>Unknown</i> Clothcraft(?)	Fire	<u>Brass Ingot</u> , <u>Mythril Sheet</u> , <u>Rosewood Lumber</u> , <u>Gold Ingot</u> , <u>Gold Sheet</u> , <u>Turquoise</u> , <u>Rhodonite</u> , <u>Scarlet Linen</u>	HQ Results the Same
<u>Shinobi-gatana</u>	?	<i>Apprentice</i> Smithing(43) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u>	HQ1: <u>Shinobi-gatana +1</u>
<u>Shirogatana</u>	?	<i>Veteran</i> Goldsmithing (94) <i>Unknown</i> Smithing(?)	Fire	<u>Iron Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ancient Lumber</u> , <u>Silver Ingot</u> , <u>Manta Leather</u> , <u>Scintillant Ingot</u> , <u>Wamoura Silk</u>	HQ1: <u>Shirogatana +1</u>
<u>Tabar</u>	?	<i>Journeyman</i> Smithing(51)	Fire	<u>Chestnut Lumber</u> , <u>Mythril Ingot</u> x3	HQ1: <u>Tabar +1</u>
<u>Tabarzin</u>	?	<i>Veteran</i> Smithing(99) <i>Journeyman</i> Goldsmithing (?)	Fire	<u>Adaman Ingot</u> x2, <u>Gold Ingot</u> , <u>Darksteel Ingot</u> , <u>Mahogany Lumber</u> , <u>Mercury</u>	HQ1: <u>Tabarzin +1</u>
<u>Tachi</u>	?	<i>Novice</i> Smithing(33) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> x3, <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Cotton Thread</u> , <u>Ash Lumber</u>	HQ1: <u>Tachi +1</u>
<u>Tomahawk</u>	?	<i>Novice</i> Smithing(32) <i>Amateur</i> Goldsmithing (?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> , <u>Ash Lumber</u>	HQ1: <u>Tomahawk +1</u>
<u>Toporok</u>	?	<i>Veteran</i> Smithing(99) <i>Unknown</i> Goldsmithing (?)	Fire	<u>Adaman Ingot</u> x3, <u>Ebony Lumber</u> , <u>Gold Ingot</u> , <u>Painite</u> x2, <u>Mercury</u>	HQ1: <u>Toporok +1</u>

Woodworking (Synthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Two-Handed Sword</u>	?	<i>Apprentice</i> Smithing(42) <i>Amateur</i> Leathercraft(?)	Fire	<u>Ash Lumber</u> , <u>Steel Ingot</u> x5, <u>Lizard Skin</u>	HQ1: <u>Two-Handed Sword +1</u>
<u>Uchigatana</u>	?	<i>Journeyman</i> Smithing(53) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> x2, <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Uchigatana +1</u>
<u>Viridian Urushi</u>	?	<i>Unknown</i> Alchemy(?) <i>Unknown</i> Smithing(?)	Fire	<u>Molybdenum Ore</u> , <u>Lacquer Tree Sap</u> x4, <u>Honey</u>	
<u>Voulge</u>	?	<i>Novice</i> Smithing(36) <i>Initiate</i> Goldsmithing(?)	Fire	<u>Brass Ingot</u> , <u>Steel Ingot</u> x2, <u>Mythril Ingot</u> , <u>Holly Lumber</u>	HQ1: <u>Voulge +1</u>
<u>Wakizashi</u>	?	<i>Novice</i> Smithing(36) <i>Amateur</i> Leathercraft(?)	Fire	<u>Iron Ingot</u> , <u>Elm Lumber</u> , <u>Copper Ingot</u> , <u>Lizard Skin</u> , <u>Tama-Hagane</u> , <u>Silk Thread</u>	HQ1: <u>Wakizashi +1</u>
<u>Walahra Burner</u>	?	<i>Veteran</i> Goldsmithing(93)	Fire	<u>Orichalcum Sheet</u> , <u>Ancient Lumber</u> , <u>Gold Ingot</u> , <u>Gold Sheet</u> x2	HQ Results the Same
<u>Warhammer</u>	?	<i>Novice</i> Smithing(34)	Fire	<u>Iron Ingot</u> x2, <u>Elm Lumber</u>	HQ1: <u>Warhammer +1</u>
<u>Zaghnal</u>	?	<i>Initiate</i> Smithing(28)	Fire	<u>Iron Ingot</u> x2, <u>Holly Lumber</u> , <u>Grass Cloth</u>	HQ1: <u>Zaghnal +1</u>
<u>Zanbato</u>	?	<i>Adept</i> Smithing(89) <i>Novice</i> Leathercraft(40)	Fire	<u>Copper Ingot</u> , <u>Iron Ingot</u> , <u>Darksteel Ingot</u> x2, <u>Tama-Hagane</u> , <u>Ash Lumber</u> , <u>Cotton Thread</u> , <u>Raptor Skin</u>	HQ1: <u>Zanbato +1</u>
<u>Zweihander</u>	?	<i>Adept</i> Smithing(81) <i>Initiate</i> Leathercraft(?)	Fire	<u>Darksteel Ingot</u> x4, <u>Chestnut Lumber</u> , <u>Mythril Ingot</u> , <u>Ram Leather</u>	HQ1: <u>Zweihander +1</u>

Woodworking (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Elm Lumber</u>	25		Lightning	<u>Misery Staff</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Slime Oil</u> HQ3: <u>Black Pearl</u>
<u>Chestnut Lumber</u>	27		Lightning	<u>Bouncer Club</u>	HQ1: <u>Chestnut Lumber</u> HQ2: <u>Chestnut Lumber</u> HQ3: <u>Chestnut Lumber</u>
<u>Willow Lumber</u>	27		Lightning	<u>Earth Wand</u>	HQ1: <u>Willow Lumber</u>
<u>Ancient Lumber</u>	--		Lightning	<u>Mythic Pole</u>	HQ1: <u>Ancient Lumber</u> x2
<u>Ancient Lumber</u>	--		Lightning	<u>Mythic Wand</u>	HQ1: <u>Ancient Lumber</u> HQ2: <u>Phoenix Feather</u> HQ3: <u>Phoenix Feather</u>
<u>Ash Lumber</u>	--		Lightning	<u>Ash Clogs</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Sheep Leather</u> HQ3: <u>Sheep Leather</u>
<u>Ash Lumber</u>	--		Lightning	<u>Ash Pole</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Ash Lumber</u> x2 HQ3: <u>Ash Lumber</u> x2
<u>Ash Lumber</u>	--		Lightning	<u>Ash Club</u>	
<u>Ash Lumber</u>	--		Lightning	<u>Ash Staff</u>	HQ1: <u>Ash Lumber</u> HQ2: <u>Bat Fang</u>
<u>Ash Lumber</u>	--		Lightning	<u>Bronze Spear</u>	HQ1: <u>Grass Thread</u> HQ2: <u>Bronze Ingot</u> HQ3: <u>Bronze Ingot</u>
<u>Ash Lumber</u>	--		Lightning	<u>Partisan</u>	HQ1: <u>Silver Thread</u> HQ2: <u>Darksteel Nugget</u> x4 HQ3: <u>Darksteel Nugget</u> x6
<u>Bronze Ingot</u>	--		Lightning	<u>Great Club</u>	HQ1: <u>Bronze Ingot</u> HQ2: <u>Mahogany Lumber</u>
<u>Carbon Fiber</u>	--		Lightning	<u>Arbalest</u>	HQ1: <u>Mahogany Lumber</u> HQ2: <u>Mythril Nugget</u> x4 HQ3: <u>Mythril Nugget</u> x6
<u>Chestnut Lumber</u>	--		Lightning	<u>Chestnut Wand</u>	HQ1: <u>Chestnut Lumber</u> HQ2: <u>Bird Feather</u>
<u>Coeurl Whisker</u>	--		Lightning	<u>Cythara Anglica</u>	HQ1: <u>Ebony Lumber</u> HQ2: <u>Ancient Lumber</u>
<u>Coeurl Whisker</u> x2	--		Lightning	<u>Harp</u>	
<u>Coeurl Whisker</u>	--		Lightning	<u>Zamburak</u>	HQ1: <u>Oak Lumber</u>
<u>Ebony Lumber</u>	--		Lightning	<u>Ebony Pole</u>	HQ1: <u>Ebony Lumber</u> HQ2: <u>Ebony Lumber</u> x2 HQ3: <u>Ebony Lumber</u> x2

Woodworking (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Elm Lumber</u>	--		Lightning	<u>Elm Staff</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Elm Lumber</u> HQ3: <u>Ram Horn</u>
<u>Elm Lumber</u>	--		Lightning	<u>Fastwater Fishing Rod</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Wool Thread</u> HQ3: <u>Wool Thread</u>
<u>Elm Lumber</u>	--		Lightning	<u>Elm Pole</u>	HQ1: <u>Elm Lumber</u> HQ2: <u>Elm Lumber</u> x2
<u>Grass Thread</u> x4	--		Lightning	<u>Shortbow</u>	HQ1: <u>Willow Lumber</u>
<u>Holly Lumber</u>	--		Lightning	<u>Holly Staff</u>	HQ1: <u>Holly Lumber</u> HQ2: <u>Holly Lumber</u> x2 HQ3: <u>Sheep Tooth</u>
<u>Iron Ingot</u>	--		Lightning	<u>Quarterstaff</u>	HQ1: <u>Walnut Lumber</u>
<u>Iron Ingot</u>	--		Lightning	<u>Round Shield</u>	HQ1: <u>Rosewood Lumber</u> HQ2: <u>Iron Sheet</u>
<u>Iron Nugget</u> x4	--		Lightning	<u>Hickory Shield</u>	HQ1: <u>Iron Nugget</u> x6
<u>Lauan Lumber</u>	--		Lightning	<u>Lauan Shield</u>	HQ1: <u>Lauan Lumber</u> x2
<u>Mahogany Lumber</u>	--		Lightning	<u>Mahogany Shield</u>	HQ1: <u>Mahogany Lumber</u> x2 HQ2: <u>Iron Ingot</u>
<u>Mahogany Lumber</u>	--		Lightning	<u>Mahogany Pole</u>	HQ1: <u>Mahogany Lumber</u> HQ2: <u>Mahogany Lumber</u> x2 HQ3: <u>Mahogany Lumber</u> x2
<u>Maple Lumber</u>	--		Lightning	<u>Maple Wand</u>	HQ1: <u>Maple Lumber</u> HQ2: <u>Chocobo Feather</u> HQ3: <u>Chocobo Feather</u>
<u>Maple Lumber</u>	--		Lightning	<u>Maple Shield</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Maple Lumber</u> x2
<u>Maple Lumber</u>	--		Lightning	<u>Maple Harp</u>	HQ1: <u>Coerl Whisker</u> HQ2: <u>Coerl Whisker</u> x2
<u>Oak Lumber</u>	--		Lightning	<u>Warp Cudgel</u>	HQ1: <u>Oak Lumber</u>
<u>Oak Lumber</u>	--		Lightning	<u>Coated Shield</u>	
<u>Oak Lumber</u>	--		Lightning	<u>Oak Cudgel</u>	HQ1: <u>Oak Lumber</u>
<u>Parchment</u>	--		Lightning	<u>Flute</u>	HQ1: <u>Parchment</u> HQ2: <u>Maple Lumber</u> HQ3: <u>Maple Lumber</u>
<u>Parchment</u>	--		Lightning	<u>Piccolo</u>	HQ1: <u>Parchment</u> HQ2: <u>Holly Lumber</u>
<u>Parchment</u>	--		Lightning	<u>Traversiere</u>	HQ1: <u>Parchment</u> HQ2: <u>Oak Lumber</u>

Woodworking (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Rabbit Hide</u>	--		Lightning	<u>Bolt Belt</u>	HQ2: <u>Sheep Leather</u> x3 HQ3: <u>Sheep Leather</u> x4
<u>Rainbow Thread</u>	--		Lightning	<u>Gendawa</u>	HQ1: <u>Coeurl Whisker</u> HQ2: <u>Taurus Horn</u> HQ3: <u>Ancient Lumber</u> x2
<u>Rosewood Lumber</u>	--		Lightning	<u>Rose Wand</u>	HQ1: <u>Black Chocobo Feather</u>
<u>Rosewood Lumber</u>	--		Lightning	<u>Hume Fishing Rod</u>	HQ1: <u>Silver Thread</u>
<u>Rosewood Lumber</u>	--		Lightning	<u>Repeating Crossbow</u>	HQ1: <u>Coeurl Whisker</u> HQ3: <u>Darksteel Ingot</u>
<u>Rosewood Lumber</u>	--		Fire	<u>Angel's Flute +1</u>	HQ1: <u>Rosewood Lumber</u>
<u>Sheep Leather</u>	--		Lightning	<u>Holly Clogs</u>	
<u>Sheep Leather</u>	--		Lightning	<u>Wrapped Bow</u>	HQ1: <u>Wool Thread</u>
<u>Silk Thread</u>	--		Lightning	<u>Clothespole</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Mahogany Lumber</u> HQ3: <u>Mahogany Lumber</u>
<u>Silk Thread</u> x3	--		Lightning	<u>War Bow</u>	HQ1: <u>Glass Fiber</u> HQ2: <u>Carbon Fiber</u>
<u>Silk Thread</u>	--		Lightning	<u>Tarutaru Fishing Rod</u>	HQ1: <u>Silk Thread</u> HQ2: <u>Walnut Lumber</u> HQ3: <u>Walnut Lumber</u>
<u>Walnut Lumber</u>	--		Lightning	<u>Steel-splitter</u>	HQ1: <u>Walnut Lumber</u> x2 HQ2: <u>Walnut Lumber</u> x2 HQ3: <u>Adaman Nugget</u> x6
<u>Walnut Lumber</u>	--		Lightning	<u>Eight-Sided Pole</u>	HQ1: <u>Walnut Lumber</u> HQ2: <u>Walnut Lumber</u> x2 HQ3: <u>Mythril Nugget</u> x6
<u>Walnut Lumber</u>	--		Lightning	<u>Iron-Splitter</u>	HQ1: <u>Walnut Lumber</u> HQ2: <u>Walnut Lumber</u> x2 HQ3: <u>Adaman Nugget</u> x6
<u>Walnut Lumber</u>	--		Lightning	<u>Battle Staff</u>	HQ1: <u>Walnut Lumber</u> HQ2: <u>Walnut Lumber</u> x2 HQ3: <u>Steel Nugget</u> x4
<u>Willow Lumber</u>	--		Lightning	<u>Willow Wand</u>	HQ1: <u>Willow Lumber</u> HQ2: <u>Willow Lumber</u> HQ3: <u>Insect Wing</u>
<u>Willow Lumber</u>	--		Lightning	<u>Self Bow</u>	
<u>Yagudo Feather</u>	--		Lightning	<u>Yew Wand</u>	HQ1: <u>Yew Lumber</u>
<u>Yellow Rock</u>	--		Lightning	<u>Primate Staff</u>	HQ1: <u>Yellow Rock</u> HQ2: <u>Darksteel Nugget</u> x6

Woodworking (Desynthesis)

<u>Items</u>	<u>Cap</u>	<u>Other</u>	<u>Cristal</u>	<u>Ingredients</u>	<u>HQ</u>
<u>Yellow Rock</u>	--		Lightning	<u>Kinkobo</u>	HQ1: <u>Yellow Rock</u> HQ2: <u>Darksteel Nugget</u> x4 HQ3: <u>Gold Nugget</u> x4
<u>Yew Lumber</u> x2	--		Lightning	<u>Longbow</u>	HQ1: <u>Linen Thread</u> x3 HQ2: <u>Coeurl Whisker</u> HQ3: <u>Ram Horn</u>
<u>Yew Lumber</u>	--		Lightning	<u>Yew Fishing Rod</u>	HQ1: <u>Yew Lumber</u> HQ2: <u>Linen Thread</u>
<u>Ash Lumber</u>	?		Lightning	<u>Onion Staff</u>	HQ1: <u>Ash Lumber</u>
<u>Ash Lumber</u>	?		Lightning	<u>Trident</u>	HQ1: <u>Ametrine</u> HQ2: <u>Mythril Nugget</u> x6 HQ3: <u>Silk Thread</u>
<u>Ash Lumber</u>	?		Lightning	<u>Long Boomerang</u>	HQ1: <u>Rosewood Lumber</u> HQ2: <u>Linen Thread</u>
<u>Ash Lumber</u>	?		Lightning	<u>Dolphin Staff</u>	
<u>Bloodwood Lumber</u>	?		Wind	<u>Soulflayer Staff</u>	HQ1: <u>Bloodwood Lumber</u> HQ2: <u>Spinel</u>
<u>Clear Topaz</u>	?		Lightning	<u>Frost Shield</u>	HQ1: <u>Beastman Blood</u> HQ2: <u>Ram Leather</u> HQ3: <u>Mahogany Lumber</u>
<u>Coeurl Whisker</u>	?		Lightning	<u>Lamia Harp</u>	HQ1: <u>Coeurl Whisker</u> HQ2: <u>Mahogany Lumber</u> HQ3: <u>Painite</u>
<u>Holly Lumber</u>	?		Lightning	<u>Hypno Staff</u>	HQ1: <u>Holly Lumber</u> HQ2: <u>Holly Lumber</u> HQ3: <u>Peridot</u>
<u>Mahogany Lumber</u>	?		Lightning	<u>Shellbuster</u>	HQ1: <u>Mythril Nugget</u> x4 HQ2: <u>Mythril Nugget</u> x6
<u>Maple Lumber</u>	?		Lightning	<u>Fish Scale Shield</u>	HQ1: <u>Brass Ingot</u> HQ2: <u>Sardonyx</u> HQ3: <u>Clear Topaz</u>
<u>Parchment</u>	?		Lightning	<u>Faerie Piccolo</u>	HQ1: <u>Pearl</u>
<u>Willow Lumber</u>	?		Lightning	<u>Speed Bow</u>	HQ1: <u>Silk Thread</u> x3

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Acorn Cookie</u>	All	3 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +3 • Aquan Killer • Resist Sleep
<u>Adamantoise Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength -7 • Dexterity -7 • Vitality -7 • Agility -7 • Intelligence -7 • Mind -7 • Charisma -7
<u>Ambrosia</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +7 • MP +7 • Strength +7 • Dexterity +7 • Agility +7 • Vitality +7 • Intelligence +7 • Mind +7 • Charisma +7 • HP Regeneration While Healing +7 • MP Regeneration While Healing +7 • Attack +7 • Defense +7 • Accuracy +7 • Evasion +7
<u>Amrita</u>	All	5 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +5 • MP Regeneration Over Time +5
<u>Angler Stewpot</u>	All	Unknown	No	
<u>Apkallu Egg</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +6 • MP +6
<u>Apple au Lait</u>	All	3 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +2
<u>Apple Juice</u>	All	2.25 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +1
<u>Apple Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +25 • Agility -1 • Intelligence +3

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Apple Pie +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +30 • Intelligence +4 • MP Regeneration While Healing +2
<u>Arrabbiato</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +15% (Cap: 150@1000 Base HP) • Strength +5 • Vitality +2 • Intelligence -7 • Attack +22.5% (Cap: 120@533 Base Attack) • Store TP +5
<u>Arrabbiato +1</u>	All	60 mins	12	
<u>Ayran</u>	All	3 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +2
<u>Baked Apple</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +20 • Agility -1 • Intelligence +3
<u>Baked Popoto</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +20 • Dexterity -1 • Vitality +2
<u>Balik Sandvici</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Agility +1 • Intelligence +3 • Mind -2
<u>Balik Sandvici +1</u>	All	Unknown	12	
<u>Balik Sis</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -2 • Attack +13% (Cap: 40@307 Base Attack)
<u>Balik Sis +1</u>	All	Unknown	12	
<u>Bass Meuniere</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +3% • Dexterity +3 • Agility +3 • Mind -3 • Ranged Accuracy +6% (Cap: 15)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Bass Meuniere +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +3% • Dexterity +3 • Agility +3 • Mind -3 • Ranged Accuracy +6% (Cap: 20)
<u>Bastore Bream</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -6
<u>Bastore Sardine</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Mind -3
<u>Batagreen Sautee</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -2 • Agility +1 • Ranged Accuracy +7% (Cap: 15)
<u>Batagreens</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +2 • Vitality -4
<u>Bataquiche</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +8 • Vitality -2 • Agility +1 • Ranged Accuracy +7% (Cap: 15)
<u>Bataquiche +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +10 • Vitality -1 • Agility +1 • Ranged Accuracy +7% (Cap: 20)
<u>Beaugreen Sautee</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +1 • Ranged Accuracy +7% (Cap: 15)
<u>Beaugreens</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +2 • Vitality -4
<u>Beef Stewpot</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10% (Cap: 50@500 Base HP) • MP +10 • Attack +18% (Cap: 40@222 Base Attack)
<u>Bibiki Slug</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -5 • Vitality +4

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Bijou Glace</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +13% (Cap: 90@692 Base MP) • MP Regeneration While Healing +1
<u>Bird Egg</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +6 • MP +6
<u>Bison Jerky</u>	All	60 mins	12	<ul style="list-style-type: none"> • Mind -2 • Strength +5 • Attack +18% (Cap: 70@388 Base Attack)
<u>Bison Steak</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +6 • Agility +1 • Intelligence -3 • Lizard Killer • Attack +18% (Cap: 90@500 Base Attack) • Ranged Attack +18% (Cap: 90@500 Base Ranged Attack)
<u>Black Bread</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +8 • Dexterity -1 • Vitality +2
<u>Black Bubble-Eye</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Black Curry</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Vitality +4 • Intelligence +1 • HP Regeneration While Healing +2 • MP Regeneration While Healing +1 • Defense +15% • Accuracy +5 • Ranged Accuracy +5 • Evasion +5 • Resist Sleep
<u>Black Eel</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4 • Evasion +5
<u>Black Pudding</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +4% (Cap: 25@625 Base MP) • Intelligence +4 • MP Regeneration While Healing +1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Black Sole</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -6
<u>Blackened Frog</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Agility +2 • Mind -2 • Attack +14% (Cap: 60@428 Base Attack) • Ranged Attack +14% (Cap: 60@428 Base Ranged Attack) • Evasion +5
<u>Blackened Newt</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +4 • Mind -3 • Attack +18% (Cap: 60@333 Base Attack) • Resist Virus • Resist Curse
<u>Blackened Toad</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Agility +2 • Mind -1 • Resist Poison
<u>Boiled Cockatrice</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +5 • Agility +2 • Intelligence -2 • Mind +1 • Attack +22% (Cap: 60@272 Base Attack) • Ranged Attack +22% (Cap: 60@272 Base Ranged Attack) • Resist Petrify
<u>Boiled Crab</u>	All	30 mins	12	<ul style="list-style-type: none"> • Vitality +2 • Defense +27% (Cap: 50@185 Base Defense)
<u>Boiled Crayfish</u>	All	30 mins	12	<ul style="list-style-type: none"> • Defense +30% (Cap: 25@83 Base Defense)
<u>Boiled Tuna Head</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP Regeneration While Healing +2 • MP +20 • Dexterity +3 • Intelligence +4 • Mind -3 • Accuracy +5 • Evasion +5

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Boscaiola</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +18% (Cap: 120@666 Base HP) • MP +35 • Strength -5 • Dexterity -2 • Vitality +2 • Mind +4 • MP Regeneration While Healing +1 • Store TP +6
<u>Boscaiola +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +18% (Cap: 125@694 Base HP) • MP +40 • Strength -5 • Dexterity -2 • Vitality +2 • Mind +4 • MP Regeneration While Healing +1 • Store TP +6
<u>Brain Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +5 • Intelligence +5 • Mind +5 • HP Regeneration While Healing +3 • MP Regeneration While Healing +3
<u>Bream Risotto</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +40 • Dexterity +6 • Agility +3 • Mind -4 • Accuracy +6% (Cap: 15) • HP Regeneration While Healing +1
<u>Bream Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +6 • Vitality +5 • Resist Sleep • Accuracy +16% • Ranged Accuracy +16%
<u>Bream Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +6 • Vitality +5 • Resist Sleep • Accuracy +17% • Ranged Accuracy +17%
<u>Bretzel</u>	All	3 mins	99	<ul style="list-style-type: none"> • MP +8% (Cap: 55@687 Base MP) • Vitality +2

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Broiled Carp</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -1 • Ranged Attack +14%
<u>Broiled Eel</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -3 • Evasion +5
<u>Broiled Pipira</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -1 • Attack +14% • Ranged Attack +14%
<u>Broiled Trout</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -1 • Ranged Attack +14%
<u>Bubble Chocolate</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP Regeneration While Healing +1
<u>Buburimu Grape</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -6 • Mind +4
<u>Buche au Chocolat</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +3% (Cap: 13@433 Base MP) • Intelligence +2 • MP Regeneration While Healing +4
<u>Buffalo Jerky</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +4 • Mind -2 • Attack +18% (Cap: 65@361 Base Attack)
<u>Buffalo Meat</u>	Galka	5 mins	12	
<u>Bunny Ball</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +10 • Strength +2 • Vitality +2 • Intelligence -1 • Attack +30% (Cap: 25@83 Base Attack) • Ranged Attack +30% (Cap: 25@83 Base Ranged Attack)
<u>Buttered Nebimonite</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Vitality +2 • Defense +25% (Cap: 75@300 Base Defense)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Carbonara</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +14% (Cap: 175@1249 Base HP) • MP +10 • Strength +4 • Vitality +2 • Intelligence -3 • Attack +17% (Cap: 65@382 Base Attack) • Store TP +6
<u>Carbonara +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +14% (Cap: 180@1285 Base HP) • MP +15 • Strength +4 • Vitality +2 • Intelligence -3 • Attack +17% (Cap: 70@411 Base Attack) • Store TP +6
<u>Carp Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Accuracy +10% • HP Regeneration While Healing +2
<u>Cerberus Meat</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • MP -10 • Strength +6 • Intelligence -6
<u>Chai</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -2 • Charisma +2
<u>Chai +1</u>	All	240 mins	No	
<u>Chamomile Tea</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +8 • Vitality -2 • Charisma +2 • MP Regeneration While Healing +1
<u>Cheval Salmon</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Choco-delight</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP Regeneration While Healing +5
<u>Chocomilk</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP Regeneration While Healing +3
<u>Cibol</u>	All	5 mins	12	<ul style="list-style-type: none"> • Vitality -3 • Agility +1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Cinna-cookie</u>	All	3 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +4 • Vermin Killer • Resist Poison
<u>Cobalt Jellyfish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Mind -3
<u>Cockatrice Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +4 • Intelligence -6
<u>Cocurl Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +5 • Intelligence -7
<u>Cocurl Sautee</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +5 • Agility +1 • Intelligence -2 • Resist Stun • Attack +20% (Cap: 75@375 Base Attack) • Ranged Attack +20% (Cap: 75@375 Base Ranged Attack)
<u>Cocurl Sub</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +10 • Strength +5 • Agility +1 • Intelligence -2 • HP Regeneration While Healing +1 • Resist Stun • Resist Sleep • Attack +20% (Cap: 75@375 Base Attack) • Ranged Attack +20% (Cap: 75@375 Base Ranged Attack)
<u>Cocurl Sub +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +15 • Strength +5 • Agility +1 • Intelligence -2 • HP Regeneration While Healing +1 • Resist Stun • Resist Sleep • Attack +22% (Cap: 80@363 Base Attack) • Ranged Attack +22% (Cap: 80@363 Base Ranged Attack)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Coin Cookie</u>	All	5 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +6 • Vermin Killer • Resist Poison
<u>Colored Egg</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +20 • MP +20 • Attack +3 • Ranged Attack +3
<u>Copper Frog</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Agility +2 • Mind -4
<u>Coral Fungus</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -4 • Intelligence +2
<u>Cotton Tofu</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +10% (Cap: 30@300 Base HP) • MP +10% (Cap: 30@300 Base MP)
<u>Crab Stewpot</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10% (Cap: 50@500 Base HP) • MP +10 • Defense +20% (Cap: 50@250 Base Defense)
<u>Crawler Egg</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +10
<u>Crayfish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -3 • Vitality +1 • Defense +9.4%
<u>Crescent Fish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5
<u>Crimson Jelly</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +12% (Cap: 85@708 Base MP) • MP Regeneration While Healing +2 • Intelligence +6
<u>Cursed Beverage</u>	All	3 mins	No	
<u>Cursed Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength -7 • Dexterity -7 • Vitality -7 • Agility -7 • Intelligence -7 • Mind -7 • Charisma -7

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Danceshroom</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -5 • Mind +3
<u>Dark Bass</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Deathball</u>	All	3 mins	12	
<u>Delicious Puls</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity -1 • Vitality +3 • HP Regeneration While Healing +5
<u>Derfland Pear</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Dhalmel Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +3 • Intelligence -5
<u>Dhalmel Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +25 • Strength +4 • Vitality +1 • Agility +2 • Intelligence -2 • Mind +1 • Attack +25% (Cap: 45@180 Base Attack) • Ranged Attack +25% (Cap: 45@180 Base Ranged Attack)
<u>Dhalmel Pie +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +25 • Strength +4 • Vitality +1 • Agility +2 • Intelligence -2 • Mind +1 • Attack +25% (Cap: 50@200 Base Attack) • Ranged Attack +25% (Cap: 50@200 Base Ranged Attack)
<u>Dhalmel Steak</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +4 • Intelligence -2 • Attack +25% (Cap: 45@180 Base Attack)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Dhalmel Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +4 • Vitality +2 • Agility +1 • Intelligence -2 • Attack +25% (Cap: 45@180 Base Attack) • Ranged Attack +25% (Cap: 45@180 Base Ranged Attack)
<u>Dorado Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +5 • Resist Sleep • Accuracy +15% • Ranged Accuracy +15% • Enmity +3
<u>Dorado Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +5 • Resist Sleep • Accuracy +16% • Ranged Accuracy +16% • Enmity +3
<u>Dragon Meat</u>	Galka	5 mins	No	<ul style="list-style-type: none"> • Strength +6 • Intelligence -8 • Demon Killer
<u>Dragon Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • Strength +7 • Agility +2 • Vitality +2 • Intelligence -3 • Attack +22% (Cap: 150@681 Base Attack) • Ranged Attack +22% (Cap: 150@681 Base Ranged Attack) • HP Regeneration While Healing +8 • Demon Killer
<u>Dragon Steak</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +25 • Strength +7 • Intelligence -3 • Attack +20% (Cap: 150@750 Base Attack) • Ranged Attack +20% (Cap: 150@750 Base Ranged Attack) • HP Regeneration While Healing +2 • MP Regeneration While Healing +2 • Demon Killer

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Dried Date</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +20 • Agility -1 • Intelligence +3
<u>Dried Date +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +12 • MP +22 • Agility -1 • Intelligence +4
<u>Dusky Indulgence</u>	All	240 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10 • MP +5% (Cap: 30@600 Base MP) • Intelligence +5 • MP Regeneration While Healing +2 • HP Regeneration While Healing +2
<u>Eel Kabob</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -3 • Evasion +5
<u>Egg Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +5.5% (Cap: 30@545 Base HP) • MP +5 • HP Regeneration While Healing +5
<u>Eggplant</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +3 • Vitality -5
<u>Elshimo Coconut</u>	All	5 mins	No	<ul style="list-style-type: none"> • Agility -1 • Intelligence +1
<u>Elshimo Frog</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Agility +2 • Mind -4 • Evasion +5
<u>Elysian Eclair</u>	All	240 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10 • MP +15 • Intelligence +2 • HP Regeneration While Healing +2 • MP Regeneration While Healing +2

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Emerald Quiche</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +15 • Agility +1 • Ranged Accuracy +7% (Cap: 20)
<u>Emerald Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +2 • HP Regeneration While Healing +3 • Ranged Accuracy +6
<u>Emperor Roe</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +8 • MP +8 • Dexterity +4 • Mind -4
<u>Eyeball Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +6% (Cap: 70@1166 Base HP) • HP Regeneration While Healing +4 • Charisma -10 • Accuracy +12 • Ranged Accuracy +12
<u>Faerie Apple</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -4 • Intelligence +2
<u>Fatty Tuna Sushi</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Charisma +5 • Resist Sleep • Accuracy +16% • Ranged Accuracy +16% • HP +20
<u>Fish & Chips</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +3 • Vitality +3 • Mind -3 • Ranged Attack +7% (Cap: 10@142 Base Ranged Attack) • Defense +5
<u>Fish Chiefkabob</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Vitality +2 • Mind -1 • Defense +25% (Cap: 95@380 Base Defense)
<u>Fish Mithkabob</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Vitality +2 • Mind -1 • Defense +25% (Cap: 90@360 Base Defense)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Flint Caviar</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +10 • Dexterity +4 • Mind -1 • Charisma +4
<u>Flounder Meuniere</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +6 • Mind -1 • Ranged Attack +14% (Cap: 25@178 Base Ranged Attack) • Ranged Accuracy +15 • Enmity -3
<u>Flounder Meuniere +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity +6 • Vitality +1 • Mind -1 • Ranged Attack +14% (Cap: 30@214 Base Ranged Attack) • Ranged Accuracy +15 • Enmity -3
<u>Flurry Courante</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +19% (Cap: 65@342 Base MP) • Intelligence +2 • MP Regeneration While Healing +1 • Resist vs. Wind +5
<u>Forest Carp</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Four-Leaf Mandragora Bud</u>	All	60 mins	No	<ul style="list-style-type: none"> • Agility +3 • Vitality -5
<u>Friture Misareaux</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +3 • Dexterity +3 • Vitality +3 • Mind -3 • Ranged Attack +7% (Cap: 15@214 Base Ranged Attack) • Defense +5
<u>Frog Flambe</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Agility +2 • Mind -2 • Attack +14% (Cap: 65@464 Base Attack) • Ranged Attack +14% (Cap: 65@464 Base Ranged Attack) • Evasion +5

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Frost Turnip</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +2 • Vitality -4
<u>Galkan Sausage</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +3 • Intelligence -4 • Attack +9 • Ranged Attack +9
<u>Garlic Cracker</u>	All	3 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +6 • Undead Killer • Resist Blind
<u>Garlic Cracker +1</u>	All	5 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +8 • Undead Killer • Resist Blind
<u>Gateau aux Fraises</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +8% (Cap: 50@625 Base MP) • Intelligence +1 • MP Regeneration While Healing +1
<u>Giant Sheep Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +2 • Intelligence -4
<u>Ginger Cookie</u>	All	3 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +5 • Plantoid Killer • Resist Slow
<u>Goblin Bread</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +7 • Vitality +1 • Charisma -5
<u>Goblin Chocolate</u>	All	3 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +5 • Lizard Killer
<u>Goblin Drink</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP Regeneration While Healing +1
<u>Goblin Mushpot</u>	All	180 mins	No	<ul style="list-style-type: none"> • Mind +10 • Charisma -5 • Resist Poison • Resist Blind

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Goblin Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +12 • MP +12 • Dexterity -1 • Agility +3 • Vitality -1 • Charisma -5 • Defense +9%
<u>Goblin Stir-Fry</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality +2 • Agility +5 • Charisma -5
<u>Gold Carp</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5
<u>Gold Lobster</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -5 • Vitality +3 • Defense +15.6%
<u>Golden Royale</u>	All	240 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10 • MP +10 • Intelligence +2 • HP Regeneration While Healing +2 • MP Regeneration While Healing +2
<u>Grape Juice</u>	All	1.5 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +2
<u>Greddie</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Mind -3
<u>Green Curry</u>	All	180 mins	No	<ul style="list-style-type: none"> • Agility +2 • Vitality +1 • Defense +8.5% • HP Regeneration While Healing +2 • MP Regeneration While Healing +1 • Resist Sleep • Ranged Accuracy +5% (Cap: 25)
<u>Green Quiche</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +10 • Vitality -1 • Agility +1 • Ranged Accuracy +7% (Cap: 15)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Grilled Black Hare</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +2 • Intelligence -1 • Attack +30% (Cap: 20@66 Base Attack)
<u>Grilled Corn</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +10 • Vitality +4 • HP Regeneration While Healing +1
<u>Grilled Hare</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +2 • Intelligence -1 • Attack +30% (Cap: 15@50 Base Attack)
<u>Ground Wasabi</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -1 • Dexterity -1 • Vitality -1 • Agility -1 • Intelligence -1 • Mind -1
<u>Gysahl Greens</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +3 • Vitality -5
<u>Hard-Boiled Egg</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +10
<u>Hare Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +1 • Intelligence -3
<u>Healing Tea</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +10 • Vitality -1 • Charisma +3 • MP Regeneration While Healing +2
<u>Heart Chocolate</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP Regeneration While Healing +4
<u>Hedgehog Pie</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +55 • Strength +6 • Vitality +2 • Intelligence -3 • Mind +3 • MP Regeneration While Healing +2 • Attack +18% (Cap: 90@500 Base Attack) • Ranged Attack +18% (Cap: 90@500 Base Ranged Attack) • Accuracy +5

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Herb Crawler Eggs</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +6% (Cap: 80@1333 Base HP) • MP +10 • Vitality -1 • Agility +3 • Evasion +8
<u>Herb Quus</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +1 • Mind -1 • Ranged Accuracy +7% (Cap: 10)
<u>Hobgoblin Bread</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +10 • Vitality +3 • Charisma -7 • HP Regeneration While Healing +2
<u>Hobgoblin Chocolate</u>	All	5 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +7 • Lizard Killer • Resist Petrify
<u>Hobgoblin Pie</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +15 • MP +15 • Agility +4 • Charisma -7 • Defense +11% (Cap: 60@545 Base Defense) • HP Regeneration While Healing +2
<u>Homemade Bread</u>	All	30 mins	No	<ul style="list-style-type: none"> • Agility +1
<u>Homemade Cheese</u>	All	30 mins	No	<ul style="list-style-type: none"> • HP +10 • Defense +40
<u>Homemade Gelato</u>	All	30 mins	No	<ul style="list-style-type: none"> • Intelligence +1
<u>Homemade Herbal Tea</u>	All	30 mins	No	<ul style="list-style-type: none"> • Charisma +1
<u>Homemade Rice Ball</u>	All	30 mins	No	<ul style="list-style-type: none"> • Dexterity +1
<u>Homemade Risotto</u>	All	30 mins	No	<ul style="list-style-type: none"> • Mind +1
<u>Homemade Salad</u>	All	30 mins	No	<ul style="list-style-type: none"> • MP +10
<u>Homemade Steak</u>	All	30 mins	No	<ul style="list-style-type: none"> • Strength +1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Homemade Stew</u>	All	30 mins	No	<ul style="list-style-type: none"> • Vitality +1
<u>Honey</u>	All	5 mins	12	<ul style="list-style-type: none"> • MP Regeneration While Healing +1
<u>Humpty Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +5.5% (Cap: 35@636 Base HP) • MP +5 • HP Regeneration While Healing +5
<u>Hydra Kofte</u>	All	Unknown	No	
<u>Hydra Kofte +1</u>	All	Unknown	No	
<u>Hydra Meat</u>	All	Unknown	12	
<u>Ic Pilav</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +14% (Cap: 65@464 Base HP) • Strength +4 • Vitality -1 • Intelligence -1 • Attack +22% (Cap: 65@295 Base Attack) • Ranged Attack +22% (Cap: 65@295 Base Ranged Attack) • HP Regeneration While Healing +1
<u>Ic Pilav +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +15% (Cap: 70@466 Base HP) • Strength +5 • Vitality -2 • Intelligence -2 • Attack +23% (Cap: 70@304 Base Attack) • Ranged Attack +23% (Cap: 70@304 Base Ranged Attack) • HP Regeneration While Healing +1
<u>Icecap Rolanberry</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +19% (Cap: 55@289 Base MP) • Intelligence +2 • Resist vs. Wind +5
<u>Icefish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5
<u>Ikra Gunkan</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +30 • MP +10 • Dexterity +3 • Mind -2 • Accuracy +17% (Cap: 28) • Ranged Accuracy +17% (Cap: 28)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Ikra Gunkan +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +30 • MP +12 • Dexterity +3 • Mind -1 • Accuracy +17% (Cap: 30) • Ranged Accuracy +17% (Cap: 30)
<u>Ilm-long Sub</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Vitality +1 • Agility +1 • Intelligence +2 • Mind -2 • Ranged Accuracy +3
<u>Imperial Coffee</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP Regeneration While Healing +3 • MP Regeneration While Healing +3
<u>Imperial Coffee +1</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP Regeneration While Healing +5 • MP Regeneration While Healing +5
<u>Imperial Omelette</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +5 • Dexterity +2 • Intelligence -3 • Mind +4 • Attack +22% (Cap: 70@318 Base Attack) • Ranged Attack +22% (Cap: 70@318 Base Ranged Attack)
<u>Irmik Helvasi</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10% (Cap: 75@750 Base HP) • MP +3% (Cap: 13@433 Base MP) • Intelligence +1 • MP Regeneration While Healing +1
<u>Irmik Helvasi +1</u>	All	240 mins	No	
<u>Iron Bread</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +4 • Vitality +1
<u>Jack-o'-Lantern</u>	All	180 mins	No	<ul style="list-style-type: none"> • Charisma -10 • Resist vs. Dark +25 • Accuracy +10 • Evasion +10 • Arcana Killer

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Jack-o'-Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +2% • Vitality -1 • Agility +3 • HP Regeneration While Healing +5 • Ranged Accuracy +8% (Cap: 25)
<u>Juicy Mutton</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +3 • Intelligence -1 • Attack +27% (Cap: 35@129 Base Attack)
<u>Karni Yarik</u>	All	30 mins	12	<ul style="list-style-type: none"> • Vitality -1 • Agility +3 • Attack +20% (Cap: 65@325 Base Attack)
<u>Karni Yarik +1</u>	All	60 mins	12	
<u>Kazham Pineapple</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -5 • Intelligence +3
<u>King Truffle</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -6 • Mind +4
<u>Konigskuchen</u>	All	Unknown	No	
<u>La Theine Cabbage</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +1 • Vitality -3
<u>Land Crab Meat</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -4 • Vitality +3 • Defense +14.5%
<u>Leadafry</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality +2 • Agility +5
<u>Lebkuchen House</u>	All	180 mins	No	
<u>Lebkuchen Manse</u>	All	240 mins	No	
<u>Leremieu Salad</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +20 • MP +20 • Dexterity +4 • Vitality +6 • Agility +4 • Charisma +4 • Defense +25% (Cap: 160@640 Base Defense)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Leremieu Taco</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20 • MP +20 • Dexterity +4 • Vitality +6 • Agility +4 • Charisma +4 • HP Regeneration While Healing +1 • MP Regeneration While Healing +1 • Defense +25% (Cap: 160@640 Base Defense)
<u>Lionhead</u>	Mithra	5 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Lizard Egg</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +5 • MP +5
<u>Love Chocolate</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP Regeneration While Healing +4
<u>Lucky Egg</u>	All	5 mins	No	<ul style="list-style-type: none"> • HP +14 • MP +14 • Evasion +10
<u>Marbled Steak</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +6 • Agility +1 • Intelligence -3 • Lizard Killer • Attack +18% (Cap: 95@527 Base Attack) • Ranged Attack +18% (Cap: 95@527 Base Ranged Attack)
<u>Marron Glace</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +13% (Cap: 85@653 Base MP) • MP Regeneration While Healing +1
<u>Mary's Milk</u>	All	1 min	12	
<u>Meat Chiefkabob</u>	All	60 mins	12	<ul style="list-style-type: none"> • Strength +5 • Agility +1 • Intelligence -2 • Attack +22% (Cap: 65@295 Base Attack)
<u>Meat Jerky</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +3 • Intelligence -1 • Attack +22% (Cap: 30@136 Base Attack)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Meat Mithkabob</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +5 • Agility +1 • Intelligence -2 • Attack +22% (Cap: 60@272 Base Attack)
<u>Medicinal Gruel</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +2 • Ranged Accuracy +15% (Cap: 15) • HP Regeneration While Healing +4
<u>Medicinal Quus</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity +1 • Mind -1 • Ranged Accuracy +7% (Cap: 15)
<u>Melanzane</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10% (Cap: 100@1000 Base HP) • MP +25 • Vitality +2
<u>Melanzane +1</u>	All	60 mins	12	
<u>Melon Juice</u>	All	2.25 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +2
<u>Melon Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +25 • Agility -1 • Intelligence +4
<u>Melon Pie +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +30 • Intelligence +5 • MP Regeneration While Healing +2
<u>Menemen</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +30 • MP +30 • Agility +1 • Intelligence -1 • HP Regeneration While Healing +1 • MP Regeneration While Healing +1
<u>Menemen +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +35 • MP +35 • Agility +2 • Intelligence -2 • HP Regeneration While Healing +2 • MP Regeneration While Healing +2

Complete Food & Juice Effects List:

<u><i>Names:</i></u>	<u><i>Races:</i></u>	<u><i>Duration:</i></u>	<u><i>Stack:</i></u>	<u><i>Effect:</i></u>
<u>Midwinter Dream</u>	All	240 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10 • MP +9% (Cap: 60@666 Base MP) • Intelligence +2 • MP Regeneration While Healing +2
<u>Mille Feuille</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +15 • Intelligence +1 • HP Regeneration While Healing +1 • MP Regeneration While Healing +1
<u>Mithran Tomato</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Moat Carp</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Monastic Sautee</u>	All	240 mins	No	<ul style="list-style-type: none"> • Agility +1 • Ranged Accuracy +7% (Cap: 20)
<u>Mont Blanc</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +10 • Intelligence +1 • HP Regeneration While Healing +1 • MP Regeneration While Healing +1
<u>Moogles Pie</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • MP +20 • Strength +1 • Dexterity +1 • Agility +1 • Vitality +1 • Intelligence +1 • Mind +1 • Charisma +1 • HP Regeneration While Healing +2 • MP Regeneration While Healing +2
<u>Moon Ball</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +3 • MP +3
<u>Moon Carrot</u>	All	5 mins	No	<ul style="list-style-type: none"> • Agility +1 • Vitality -1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Mushroom Risotto</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +30 • Strength -1 • Vitality +3 • Mind +3 • MP Regeneration While Healing +2 • Enmity -1
<u>Mushroom Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +20 • Strength -1 • Mind +2 • MP Regeneration While Healing +1 • Enmity -1
<u>Mushroom Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +40 • Strength -1 • Mind +4 • MP Regeneration While Healing +4 • Enmity -4
<u>Mutton Enchilada</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +10 • Strength +3 • Vitality +1 • Intelligence -1 • Attack +27% (Cap: 35@129 Base Attack) • Ranged Attack +27% (Cap: 35@129 Base Ranged Attack)
<u>Mutton Tortilla</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +10 • Strength +3 • Vitality +1 • Intelligence -1 • Attack +27% (Cap: 30@111 Base Attack) • Ranged Attack +27% (Cap: 30@111 Base Ranged Attack)
<u>Napa</u>	All	5 mins	12	<ul style="list-style-type: none"> • Vitality -3 • Agility +1
<u>Nashmau Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • Vitality -10 • Agility -10 • Intelligence -10 • Mind -10 • Charisma -10

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Naval Rice Ball</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +26 • Dexterity +3 • Vitality +3 • HP Regeneration While Healing +2
<u>Navarin</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +3% • Strength +3 • Vitality +1 • Agility +1 • Intelligence -1 • Evasion +5 • Attack +27% (Cap: 30@111 Base Attack) • Ranged Attack +27% (Cap: 30@111 Base Ranged Attack)
<u>Nebimonite</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -3 • Vitality +2 • Defense +12.9%
<u>Nebimonite Bake</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Vitality +2 • Defense +25% (Cap: 70@280 Base Defense)
<u>Nero di Seppia</u>	All	30 mins	12	<ul style="list-style-type: none"> • Charisma -1 • Vitality +2 • Mind -2 • Agility -1 • Dexterity +3 • HP +17% (Cap: 130@764 Base HP) • Store TP +6 • Double Attack +1%
<u>Nero di Seppia +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +17% (Cap: 140@823 Base HP) • Dexterity +3 • Vitality +2 • Agility -1 • Mind -2 • Charisma -1 • Store TP +6 • Double Attack +1%
<u>Newt Flambe</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity +4 • Mind -3 • Attack +18% (Cap: 65@361 Base Attack) • Resist Virus • Resist Curse

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Noble Lady</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5 • Charisma +3
<u>Nosteau Herring</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Ocean Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +5% • MP +5 • Dexterity +4 • Attack +14% • Ranged Attack +14% • HP Regeneration While Healing +9
<u>Ogre Eel</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4 • Evasion +5
<u>Opo-opo Tart</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +12 • MP +12 • Intelligence +4 • MP Regeneration While Healing +3
<u>Optical Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +6% (Cap: 75@1250 Base HP) • HP Regeneration While Healing +5 • Charisma -15 • Accuracy +15 • Ranged Accuracy +15
<u>Orange au Lait</u>	All	5 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +1
<u>Orange Juice</u>	All	1.5 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +1
<u>Orange Kuchen</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +13% (Cap: 75@576 Base MP)
<u>Orange Kuchen +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +13% (Cap: 80@615 Base MP) • MP Regeneration While Healing +1
<u>Pain de Neige</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +18 • Vitality +4
<u>Pamama au Lait</u>	All	10 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +2

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Pamama Tart</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +10 • Dexterity -1 • Intelligence +3 • MP Regeneration While Healing +2
<u>Pamamas</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength -3 • Intelligence +1
<u>Party Egg</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +25 • MP +25 • Attack +5 • Ranged Attack +5
<u>Patlican Salata</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +4
<u>Patlican Salata +1</u>	All	Unknown	No	
<u>Pea Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +1 • Ranged Accuracy +5 • HP Regeneration While Healing +3
<u>Pear au Lait</u>	All	5 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +3
<u>Pebble Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP Regeneration While Healing +2
<u>Peperoncino</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +30% (Cap: 70@233 Base HP) • Vitality +2 • Store TP +5
<u>Peperoncino +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +30% (Cap: 75@250 Base HP) • Vitality +2 • Store TP +6
<u>Persikos</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -7 • Intelligence +5
<u>Persikos au Lait</u>	All	10 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +4
<u>Pescatora</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +15% (Cap: 150@1000 Base HP) • Vitality +3 • Mind -1 • Defense +22% (Cap: 65@295 Base Defense) • Store TP +6

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Pescatora +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +15% (Cap: 160@1066 Base HP) • Vitality +3 • Mind -1 • Defense +22% (Cap: 70@318 Base Defense) • Store TP +6
<u>Pickled Herring</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -3 • Attack +12% • Ranged Attack +12%
<u>Pineapple Juice</u>	All	4 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +1
<u>Pipin' Hot Popoto</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +25 • Vitality +3 • HP Regeneration While Healing +1
<u>Pipira</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4 • Attack +14.5%
<u>Pomodoro Sauce</u>	All	5 mins	12	<ul style="list-style-type: none"> • Intelligence +2 • Mind +2
<u>Porcupine Pie</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +55 • Strength +6 • Vitality +2 • Intelligence -3 • Mind +3 • MP Regeneration While Healing +2 • Attack +18% (Cap: 95@527 Base Attack) • Ranged Attack +18% (Cap: 95@527 Base Ranged Attack) • Accuracy +5
<u>Prime Angler Stewpot</u>	All	Unknown	No	
<u>Prime Beef Stewpot</u>	All	Unknown	No	
<u>Prime Crab Stewpot</u>	All	Unknown	No	
<u>Prime Seafood Stewpot</u>	All	Unknown	No	
<u>Prized Angler Stewpot</u>	All	Unknown	No	
<u>Prized Beef Stewpot</u>	All	Unknown	No	
<u>Prized Crab Stewpot</u>	All	Unknown	No	

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Prized Seafood Stewpot</u>	All	Unknown	No	
<u>Puffball</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -4 • Mind +2
<u>Puk Egg</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +6 • MP +6
<u>Puls</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity -1 • Vitality +2 • HP Regeneration While Healing +3
<u>Pumpernickel</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +10 • Vitality +2
<u>Pumpkin Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +40 • Agility -1 • Intelligence +3 • Charisma -2
<u>Pumpkin Pie +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +45 • Intelligence +4 • Charisma -1 • MP Regeneration While Healing +1
<u>Pumpkin Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +1% • Vitality -1 • Agility +3 • HP Regeneration While Healing +5 • Ranged Accuracy +8% (Cap: 20)
<u>Quadav Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • Agility -4 • Vitality +2 • Defense +17% (Cap: 60@352 Base Defense)
<u>Quus</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Raisin Bread</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +20 • Dexterity -1 • Vitality +4

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Rarab Meatball</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +10 • Strength +2 • Vitality +2 • Intelligence -1 • Attack +30% (Cap: 20@66 Base Attack) • Ranged Attack +30% (Cap: 20@66 Base Ranged Attack)
<u>Rarab Tail</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +1 • Vitality -3
<u>Red Curry</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +25 • Strength +7 • Agility +1 • Intelligence -2 • HP Regeneration While Healing +2 • MP Regeneration While Healing +1 • Attack +23% (Cap: 150@652 Base Attack) • Ranged Attack +23% (Cap: 150@652 Base Ranged Attack) • Resist Sleep • Demon Killer
<u>Red Hot Cracker</u>	All	5 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +9 • Beast Killer • Resist Sleep
<u>Red Terrapin</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5
<u>Reishi Mushroom</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -6 • Mind +4
<u>Rice Ball</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +10 • Dexterity -1 • Vitality +2 • HP Regeneration While Healing +1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Rice Dumpling</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +17 • Strength +3 • Vitality +2 • Agility +1 • Attack +20% (Cap: 45@225 Base Attack) • Ranged Attack +30% (Cap: 45@150 Base Ranged Attack) • HP Regeneration While Healing +2 • MP Regeneration While Healing +2 • Accuracy +5 • Resist Paralyze
<u>Roast Carp</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +1 • Mind -1 • Ranged Attack +14%
<u>Roast Mushroom</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +10 • Strength -1 • Mind +3 • MP Regeneration While Healing +2 • Enmity -1
<u>Roast Mutton</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +3 • Intelligence -1 • Attack +27% (Cap: 30@111 Base Attack)
<u>Roast Pipira</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -1 • Attack +14% (Cap: 85@607 Base Attack) • Ranged Attack +14%
<u>Roast Trout</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -1 • Ranged Attack +14%
<u>Roast Turkey</u>	All	Unknown	No	<ul style="list-style-type: none"> • Strength +4 • Vitality +4
<u>Roasted Corn</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +6 • Dexterity -1 • Vitality +3

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Rock Cheese</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +5.5% (Cap: 45@818 Base HP) • HP Regeneration While Healing +1
<u>Rogue Rice Ball</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +12 • Vitality +3 • HP Regeneration While Healing +2
<u>Rolanberry</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -4 • Intelligence +2
<u>Rolanberry 864</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Rolanberry 874</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Rolanberry 881</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Rolanberry Pie</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +50 • Agility -1 • Intelligence +2
<u>Rolanberry Pie +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +60 • Intelligence +3 • HP Regeneration While Healing +1
<u>Royal Grape</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -6 • Intelligence +4
<u>Royal Omelette</u>	All	180 mins	No	<ul style="list-style-type: none"> • Strength +5 • Dexterity +2 • Intelligence -3 • Mind +4 • Attack +22% (Cap: 65@295 Base Attack) • Ranged Attack +22% (Cap: 65@295 Base Ranged Attack)
<u>Royal Sautee</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +5 • Agility +1 • Intelligence -2 • Resist Stun • Attack +20% (Cap: 80@400 Base Attack) • Ranged Attack +20% (Cap: 80@400 Base Ranged Attack)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Royal Tea</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Charisma +3
<u>Salmon Croute</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +3% • Dexterity +2 • Mind -2 • Ranged Accuracy +6% (Cap: 15) • HP Regeneration While Healing +2 • MP Regeneration While Healing +1
<u>Salmon Eggs</u>	All	5 mins	12	<ul style="list-style-type: none"> • HP +6 • MP +6 • Dexterity +2 • Mind -3
<u>Salmon Meuniere</u>	All	180 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Mind -2 • Ranged Accuracy +7% (Cap: 10)
<u>Salmon Meuniere +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Mind -2 • Ranged Accuracy +7% (Cap: 15)
<u>Salmon Rice Ball</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +24 • Dexterity +2 • Vitality +2 • Mind -1 • HP Regeneration While Healing +1
<u>Salmon Roe</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +8 • MP +8 • Dexterity +2 • Mind -1
<u>Salmon Sub</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Vitality +1 • Agility +1 • Intelligence +2 • Mind -2 • Ranged Accuracy +2
<u>Salsa</u>	All	3 mins	12	<ul style="list-style-type: none"> • Strength -1 • Dexterity -1 • Vitality -1 • Agility -1 • Intelligence -1 • Mind -1 • Resist Sleep

Complete Food & Juice Effects List:

<u><i>Names:</i></u>	<u><i>Races:</i></u>	<u><i>Duration:</i></u>	<u><i>Stack:</i></u>	<u><i>Effect:</i></u>
<u>Salty Bretzel</u>	All	5 mins	99	<ul style="list-style-type: none"> • MP +8% (Cap: 60@750 Base MP) • Vitality +2
<u>San d'Orian Carrot</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +2 • Vitality -4
<u>San d'Orian Grape</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -5 • Intelligence +3
<u>San d'Orian Tea</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -2 • Charisma +2
<u>Sandfish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Mind -5
<u>Saruta Orange</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Sausage</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +3% • Strength +3 • Intelligence -1 • Attack +27% (Cap: 30@111 Base Attack) • Ranged Attack +27% (Cap: 30@111 Base Ranged Attack)
<u>Sausage Roll</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +6% • Vitality +3 • Intelligence -1 • Attack +27% (Cap: 30@111 Base Attack) • Ranged Attack +27% (Cap: 30@111 Base Ranged Attack)
<u>Scream Fungus</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -4 • Mind +2
<u>Sea Bass Croute</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +5% • Dexterity +4 • Mind +5 • Accuracy +3 • Ranged Accuracy +6% (Cap: 20) • HP Regeneration While Healing +9 • MP Regeneration While Healing +2

Complete Food & Juice Effects List:

<u><i>Names:</i></u>	<u><i>Races:</i></u>	<u><i>Duration:</i></u>	<u><i>Stack:</i></u>	<u><i>Effect:</i></u>
<u>Sea Spray Risotto</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +45 • Dexterity +6 • Agility +3 • Mind -4 • Accuracy +6% (Cap: 20) • HP Regeneration While Healing +1
<u>Seafood Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • Dexterity +1 • Vitality +5 • Defense +25% (Cap: 120@480 Base Defense)
<u>Seafood Stewpot</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10% (Cap: 50@500 Base HP) • MP +10 • Accuracy +5
<u>Selbina Milk</u>	All	2 mins	12	<ul style="list-style-type: none"> • HP Regeneration Over Time +1
<u>Seraph's Kiss</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +15 • MP +16% (Cap: 85@531 Base MP) • MP Regeneration While Healing +2
<u>Shall Shell</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity -5 • Vitality +4 • Defense +16.4%
<u>Shallops Tropicale</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +20 • Dexterity +1 • Vitality +4 • Intelligence +1 • Defense +25% (Cap: 100@400 Base Defense)
<u>Shark Fin Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +5% • MP +5 • Dexterity +4 • Attack +14% (Cap: 70@499 Base Attack) • Ranged Attack +14% (Cap: 70@499 Base Ranged Attack) • HP Regeneration While Healing +9
<u>Sheep Jerky</u>	All	60 mins	12	<ul style="list-style-type: none"> • Strength +3 • Intelligence -1 • Attack +22% (Cap: 35@159 Base Attack)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Shining Trout</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Shirataki</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -3 • Mind +1
<u>Shogun Rice Ball</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20 • Dexterity +4 • Vitality +4 • Charisma +4
<u>Silver Shark</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -6
<u>Simit</u>	All	Unknown	12	
<u>Simit +1</u>	All	Unknown	12	
<u>Sis Kebabi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +6 • Vitality -2 • Intelligence -2 • Attack +20% (Cap: 70@350 Base Attack) • Ranged Attack +20% (Cap: 70@350 Base Ranged Attack)
<u>Sis Kebabi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • Strength +6 • Vitality -1 • Intelligence -1 • Attack +20% (Cap: 75@375 Base Attack) • Ranged Attack +20% (Cap: 75@375 Base Ranged Attack)
<u>Sleepshroom</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -3 • Mind +1
<u>Smoked Salmon</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -3
<u>Snoll Gelato</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +16% (Cap: 75@468 Base MP) • MP Regeneration While Healing +1
<u>Snowy Rolanberry</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +19% (Cap: 60@315 Base MP) • Intelligence +2 • Resist vs. Wind +10

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Sobbing Fungus</u>	All	3 mins	12	
<u>Soft-Boiled Egg</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20 • MP +20
<u>Sole Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Strength +5 • Dexterity +6 • Accuracy +15% • Ranged Accuracy +15% • Resist Sleep • HP +20
<u>Sole Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20 • Strength +5 • Dexterity +6 • Accuracy +16% • Ranged Accuracy +16% • Resist Sleep
<u>Sopa Pez Blanco</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +12 • Dexterity +6 • Mind -4 • Accuracy +3 • Ranged Accuracy +7% (Cap: 10)
<u>Sophic Stew</u>	All	240 mins	No	<ul style="list-style-type: none"> • Dexterity +6 • Intelligence +6 • Mind +6 • HP Regeneration While Healing +3 • MP Regeneration While Healing +3
<u>Soy Milk</u>	All	2 mins	12	<ul style="list-style-type: none"> • HP Regeneration Over Time +1
<u>Spicy Cracker</u>	All	3 mins	99	<ul style="list-style-type: none"> • HP Regeneration While Healing +7 • Beast Killer • Resist Sleep
<u>Squid Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +30 • Dexterity +6 • Agility +5 • Mind -1 • Resist Sleep • Ranged Accuracy +15% • Accuracy +15%

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Squid Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +30 • Dexterity +6 • Agility +5 • Resist Sleep • Accuracy +16% • Ranged Accuracy +16%
<u>Squirrel's Delight</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +13% (Cap: 90@692 Base MP) • MP Regeneration While Healing +1
<u>Stamina Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +10% • Dexterity +4 • Vitality +6 • Mind -3 • HP Regeneration While Healing +10
<u>Steamed Catfish</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +30 • MP +1% • Dexterity +3 • Intelligence +1 • Mind -3 • Resist vs. Earth +10
<u>Steamed Crab</u>	All	60 mins	12	<ul style="list-style-type: none"> • Vitality +3 • Defense +27% (Cap: 55@203 Base Defense)
<u>Steamed Crayfish</u>	All	60 mins	12	<ul style="list-style-type: none"> • Defense +30% (Cap: 30@100 Base Defense)
<u>Steel Bread</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +6 • Vitality +1
<u>Stone Cheese</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +5.5% (Cap: 40@727 Base HP)
<u>Sub-Zero Gelato</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +10 • MP +16% (Cap: 80@500 Base MP) • MP Regeneration While Healing +2
<u>Sunflower Seeds</u>	All	5 mins	12	<ul style="list-style-type: none"> • Dexterity -3 • Intelligence +1
<u>Sunset Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +3 • Ranged Accuracy +9% (Cap: 20) • HP Regeneration While Healing +5

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Sutlac</u>	All	180 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +8 • MP +10 • Intelligence +1 • MP Regeneration While Healing +2
<u>Sutlac +1</u>	All	240 mins	No	
<u>Sweet Baked Apple</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +25 • Intelligence +4 • MP Regeneration While Healing +2
<u>Sweet Rice Cake</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +17 • Vitality +2 • Intelligence +3 • Mind +1 • HP Regeneration While Healing +2 • MP Regeneration While Healing +2 • Evasion +5 • Resist Silence
<u>Sylvan Excursion</u>	All	240 mins	No	<ul style="list-style-type: none"> • Group Food Effects • HP +10 • MP +4% (Cap: 15@375 Base MP) • Intelligence +3 • MP Regeneration While Healing +5
<u>Tavnazian Ram Meat</u>	Galka	5 mins	12	<ul style="list-style-type: none"> • Strength +2 • Mind -4
<u>Tavnazian Salad</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • MP +20 • Dexterity +4 • Vitality +6 • Agility +4 • Charisma +4 • Defense +25% (Cap: 150@600 Base Defense)
<u>Tavnazian Taco</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +20 • MP +20 • Dexterity +4 • Vitality +6 • Agility +4 • Charisma +4 • HP Regeneration While Healing +1 • MP Regeneration While Healing +1 • Defense +25% (Cap: 150@600 Base Defense)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Tender Navarin</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +3% • Strength +3 • Vitality +1 • Agility +1 • Intelligence -1 • Evasion +6 • Attack +27% (Cap: 35@129 Base Attack) • Ranged Attack +27% (Cap: 35@129 Base Ranged Attack)
<u>Tentacle Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +20 • Dexterity +3 • Agility +3 • Mind -1 • Accuracy +19% (Cap: 18) • Ranged Accuracy +19% (Cap: 18) • Double Attack +1%
<u>Tentacle Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20 • Dexterity +3 • Agility +3 • Mind -1 • Accuracy +19% • Ranged Accuracy +19% • Double Attack +1%
<u>Thundermelon</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -6 • Intelligence +4
<u>Tiger Cod</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Timbre Timbers Salad</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +20 • Vitality -1 • Agility +5 • Ranged Accuracy +8% (Cap: 15)
<u>Timbre Timbers Taco</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +20 • MP Regeneration While Healing +3 • Vitality -1 • Agility +5 • Ranged Accuracy +8% (Cap: 15)

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Tiny Goldfish</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Tomato Juice</u>	All	3 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +1
<u>Tomato Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +3 • Ranged Accuracy +9% (Cap: 15) • HP Regeneration While Healing +5
<u>Tonosama Rice Ball</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +15 • Dexterity +3 • Vitality +3 • Charisma +3
<u>Tortilla</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +6 • Dexterity -1 • Vitality +4
<u>Tortilla Bueno</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +8 • Vitality +4
<u>Tricolored Carp</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Truelove Chocolate</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +10 • MP Regeneration While Healing +4
<u>Tuna Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • Dexterity +3 • Charisma +5 • Resist Sleep • Accuracy +15% • Ranged Accuracy +15% • HP +20
<u>Turtle Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +10% • Dexterity +4 • Vitality +6 • Mind -3 • HP Regeneration While Healing +5
<u>Two-Leaf Mandragora Bud</u>	All	5 mins	No	<ul style="list-style-type: none"> • Agility +2 • Vitality -4

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Urchin Sushi</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +40 • Strength +1 • Vitality +5 • Resist Sleep • Accuracy +15% • Ranged Accuracy +15%
<u>Urchin Sushi +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +40 • Strength +1 • Vitality +5 • Resist Sleep • Accuracy +16% • Ranged Accuracy +16%
<u>Vampire Juice</u>	All	1.5 mins	No	<ul style="list-style-type: none"> • HP Regeneration Over Time +2 • MP Regeneration Over Time +2
<u>Vegan Sautee</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +1 • Ranged Accuracy +7% (Cap: 20)
<u>Vegetable Broth</u>	All	240 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +5 • HP Regeneration While Healing +3 • Ranged Accuracy +6
<u>Vegetable Gruel</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +2 • Ranged Accuracy +15% (Cap: 10) • HP Regeneration While Healing +4
<u>Vegetable Soup</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -1 • Agility +4 • Ranged Accuracy +5 • HP Regeneration While Healing +3
<u>Vermillion Jelly</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +12% (Cap: 90@750 Base MP) • MP Regeneration While Healing +2 • Intelligence +6
<u>Viking Herring</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +4 • Mind -3 • Attack +12% • Ranged Attack +12%

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Vongole Rosso</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +17% (Cap: 90@529 Base HP) • Vitality +2 • Mind -1 • Defense +25% (Cap: 30@120 Base Defense) • Store TP +6
<u>Vongole Rosso +1</u>	All	60 mins	12	<ul style="list-style-type: none"> • HP +20% (Cap: 95@475 Base HP) • Vitality +2 • Mind -1 • Defense +25% (Cap: 35@140 Base Defense) • Store TP +6
<u>Warm Egg</u>	All	5 mins	No	<ul style="list-style-type: none"> • HP +18 • MP +18
<u>Watermelon</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -6 • Intelligence +4
<u>White Bread</u>	All	30 mins	12	<ul style="list-style-type: none"> • HP +16 • Dexterity -1 • Vitality +3
<u>Whitefish Stew</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +10 • Dexterity +3 • Mind -3 • Accuracy +3 • Ranged Accuracy +7% (Cap: 10)
<u>Wild Cookie</u>	All	5 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +5 • Aquran Killer • Resist Sleep
<u>Wild Melon</u>	All	5 mins	No	<ul style="list-style-type: none"> • Agility -6 • Intelligence +4
<u>Wild Onion</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility +4 • Vitality -6
<u>Wild Pamamas</u>	All	30 mins	No	<ul style="list-style-type: none"> • Strength -3 • Intelligence +1
<u>Wild Pineapple</u>	All	5 mins	No	<ul style="list-style-type: none"> • Agility -5 • Intelligence +3

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Wild Steak</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +4 • Intelligence -2 • Attack +25% (Cap: 50@200 Base Attack)
<u>Wild Stew</u>	All	240 mins	No	<ul style="list-style-type: none"> • Strength +4 • Vitality +2 • Agility +1 • Intelligence -2 • Attack +25% (Cap: 50@200 Base Attack) • Ranged Attack +25% (Cap: 50@200 Base Ranged Attack)
<u>Windurst Salad</u>	All	180 mins	No	<ul style="list-style-type: none"> • MP +20 • Vitality -1 • Agility +5 • Ranged Accuracy +8% (Cap: 10)
<u>Windurst Taco</u>	All	30 mins	12	<ul style="list-style-type: none"> • MP +20 • MP Regeneration While Healing +1 • Vitality -1 • Agility +5 • Ranged Accuracy +8% (Cap: 10)
<u>Windurstian Tea</u>	All	180 mins	No	<ul style="list-style-type: none"> • Vitality -2 • Charisma +1
<u>Wisdom Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +3 • MP +3 • Strength +1 • Dexterity +1 • Agility +1 • Vitality +1 • Intelligence +1 • Mind +1 • Charisma +1 • HP Regeneration While Healing +3
<u>Witch Kabob</u>	All	60 mins	12	<ul style="list-style-type: none"> • MP +15 • Mind +4 • MP Regeneration While Healing +3 • Enmity -1
<u>Witch Risotto</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +35 • Strength -1 • Vitality +3 • Mind +3 • MP Regeneration While Healing +2 • Enmity -1

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Witch Soup</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +25 • Strength -1 • Mind +2 • MP Regeneration While Healing +1 • Enmity -1
<u>Witch Stew</u>	All	240 mins	No	<ul style="list-style-type: none"> • MP +45 • Strength -1 • Mind +4 • MP Regeneration While Healing +4 • Enmity -4
<u>Wizard Cookie</u>	All	5 mins	99	<ul style="list-style-type: none"> • MP Regeneration While Healing +7 • Plantoid Killer • Resist Slow
<u>Woozyshroom</u>	All	5 mins	12	<ul style="list-style-type: none"> • Strength -4 • Mind +2
<u>Yagudo Cherry</u>	All	5 mins	12	<ul style="list-style-type: none"> • Agility -3 • Intelligence +1
<u>Yagudo Drink</u>	All	3 mins	No	<ul style="list-style-type: none"> • MP Regeneration Over Time +2
<u>Yahata Sushi</u>	All	60 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Accuracy +11% • HP Regeneration While Healing +2
<u>Yayla Corbasi</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • Dexterity -1 • Vitality +2 • HP Regeneration While Healing +3 • MP Regeneration While Healing +1
<u>Yayla Corbasi +1</u>	All	240 mins	No	<ul style="list-style-type: none"> • HP +25 • Dexterity -1 • Vitality +3 • HP Regeneration While Healing +5 • MP Regeneration While Healing +2

Complete Food & Juice Effects List:

<u>Names:</u>	<u>Races:</u>	<u>Duration:</u>	<u>Stack:</u>	<u>Effect:</u>
<u>Yellow Curry</u>	All	180 mins	No	<ul style="list-style-type: none"> • HP +20 • Strength +5 • Agility +2 • Intelligence -4 • HP Regeneration While Healing +2 • MP Regeneration While Healing +1 • Resist Stun • Resist Sleep • Attack +20% (Cap: 75@375 Base Attack) • Ranged Attack +20% (Cap: 75@375 Base Ranged Attack)
<u>Yellow Globe</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Yogurt</u>	All	2 mins	12	<ul style="list-style-type: none"> • HP Regeneration Over Time +1
<u>Zafmlug Bass</u>	Mithra	5 mins	12	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4
<u>Zebra Eel</u>	Mithra	5 mins	No	<ul style="list-style-type: none"> • Dexterity +2 • Mind -4 • Evasion +5
<u>Zesty Zoni</u>	All	Unknown	No	
<u>Zoni</u>	All	Unknown		

Mining

Le mining Peut être très avantageux pour ceux qui veulent augmenter leur habileté de Goldsmithing et de Smithing. Dans certain ca aussi vous pourrais y retrouver quelque matériaux pour l' Alchemy et/ou pour le Boncrafting. Pour ce faire, vous aurez besoin de Pickaxe. Ces derniers peuvent être acheter a un couts exorbitant au AH ou dans certain magasin dans les villes les plus importantes de vana 'diel. Voici un tableau résumant ces endroits:

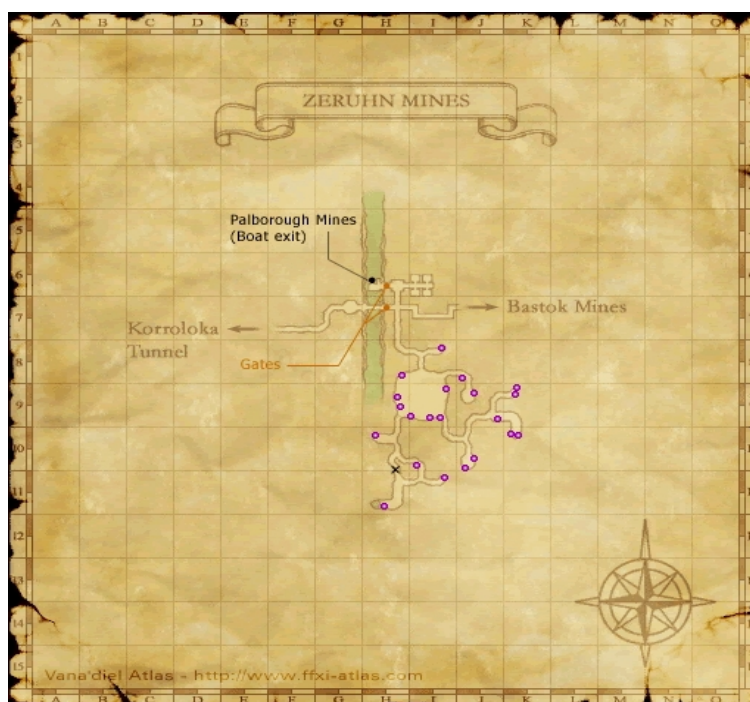
<i>Lieux d'achat:</i>		
<i><u>NPC:</u></i>	<i><u>Ville:</u></i>	<i><u>Position:</u></i>
Kahah Hobichai	<u>Al Zahbi</u>	J-7
Boytz	<u>Bastok Mines</u>	H-7
Numa	<u>Bastok Port</u>	E-7
Champalpieu	<u>Jeuno Upper</u>	H-6
Ostalie	<u>San d'Oria South</u>	E-9
Upih Khachla	<u>Windurst Waters</u>	H-9

De plus, vous pouvez acheter certains partis d'équipements qui peuvent vous permettre de minimiser vos perte de pickaxe et augmenter la valeur de vos trouvailles :) Il existe 2 ensembles pour le mining, un au Lv 1 et l'autre est Lv 15. Ces mêmes équipement existe aussi en version HQ (+1). Petit conseil, prenez les, ils sont très rentables a moyen terme. Pour trouver ces Mining point vous devrez utiliser la touche Tab de votre clavier (PC). Chaque Mining point peut vous permettre d'obtenir un ou plusieurs items. Les items obtenues sont variables et dépend de la map ou vous êtes. Durant les prochaines pages, vous y trouverez différentes maps avec les mimings points indiquer avec des points roses, les items qui est possible d'y retrouver et leur fréquences.

Mining Results

	Zinc Ore
	Pebble
	Copper Ore
	Iron Ore
	Silver Ore
	Tin Ore
	Snapping Mole
	Darksteel Ore

Common  Rare



Mining Results

Zinc Ore
Copper Ore
Tin Ore
Pebble
Iron Ore
Silver Ore
Mythril Ore
Platinum Ore

Common  Rare



Mining Results

Zinc Ore
Copper Ore
Tin Ore
Pebble
Iron Ore
Silver Ore
Mythril Ore
Platinum Ore

Common Rare



Mining Results

Iron Ore
Pebble
Copper Ore
Tin Ore
Zinc Ore
Silver Ore
Flint Stone
Darksteel Ore
Gold Ore
Red Rock
Translucent Rock
Green Rock
Yellow Rock
Purple Rock
Blue Rock
White Rock
Black Rock

Common Rare



Mining Results

Iron Ore
Copper Ore
Tin Ore
Zinc Ore
Pebble
Silver Ore
Darksteel Ore
Gold Ore
Red Rock
Translucent Rock
Green Rock
Yellow Rock
Purple Rock
Blue Rock
White Rock
Black Rock



Common Rare



Mining Results

Iron Ore
Copper Ore
Tin Ore
Zinc Ore
Pebble
Silver Ore
Darksteel Ore
Gold Ore
Red Rock
Translucent Rock
Green Rock
Yellow Rock
Purple Rock
Blue Rock
White Rock
Black Rock



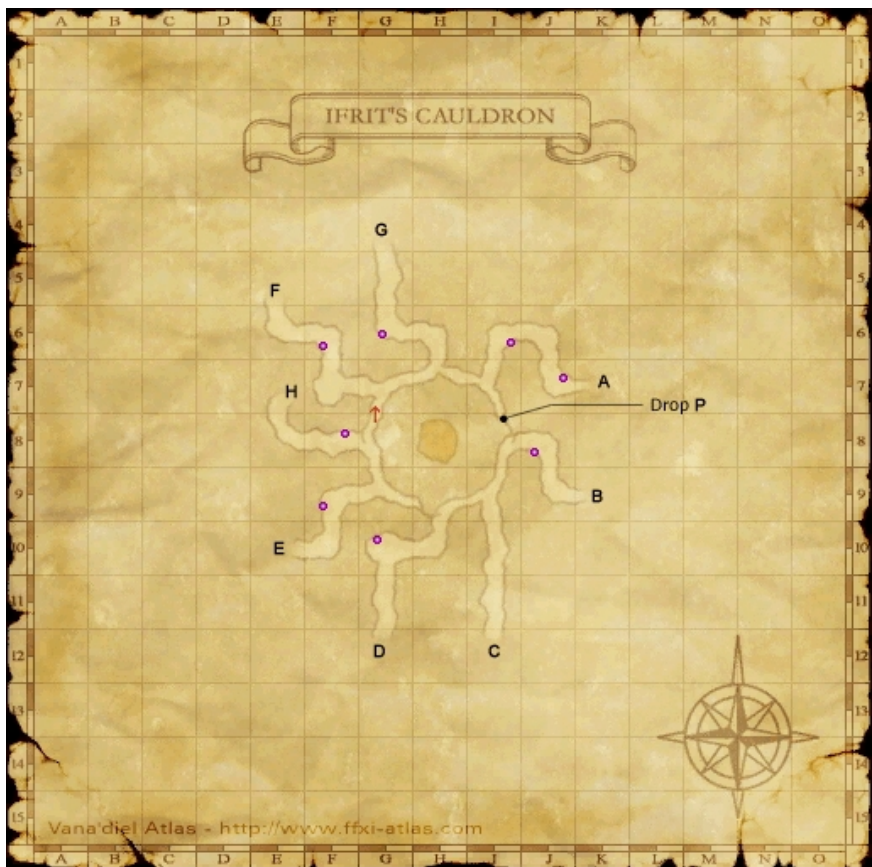
Common  Rare



Mining Results

Iron Ore
Flint Stone
Sulfur
Bomb Ash
Bomb Arm
Iron Sand
Darksteel Ore
Adaman Ore
Orichalcum Ore
Red Rock
Translucent Rock
Green Rock
Yellow Rock
Purple Rock
Blue Rock
White Rock
Black Rock
Orpiment

Common  Rare



Mining Results

Iron Ore
Flint Stone
Sulfur
Bomb Ash
Bomb Arm
Iron Sand
Darksteel Ore
Adaman Ore
Orichalcum Ore
Red Rock
Translucent Rock
Green Rock
Yellow Rock
Purple Rock
Blue Rock
White Rock
Black Rock
Orpiment



Common  Rare

Mining Results

Light Green	Silver Ore
Light Green	Zinc Ore
Yellow	Copper Ore
Yellow	Iron Ore
Yellow	Tin Ore
Light Yellow	Moblin Armor
Light Yellow	Moblin Helm
Light Yellow	Moblin Mail
Light Yellow	Moblin Mask
Orange	Igneous Rock
Orange	Goblin Die
Dark Orange	Mythril Ore
Dark Orange	Darksteel Ore
Dark Orange	Gold Ore
Dark Orange	Platinum Ore

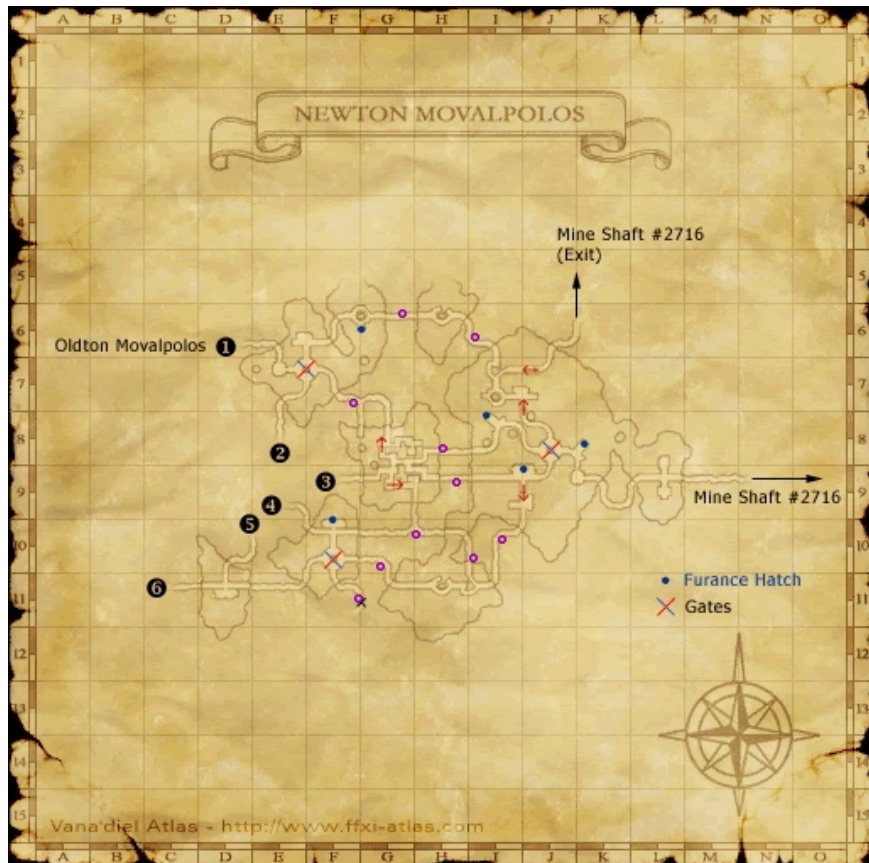
Common Rare














Mining Results

Yellow	Copper Ore
Yellow	Tin Ore
Yellow	Zinc Ore
Yellow	Igneous Rock
Light Orange	Silver Ore
Light Orange	Aluminum Ore
Light Orange	Iron Ore
Light Orange	Platinum Ore
Orange	Darksteel Ore
Orange	Mythril Ore
Orange	Gold Ore

Common Rare



Mining Results

	Bomb Ash
	Flint Stone
	Iron Sand
	Sulfur
	Moblin Helm
	Moblin Mask
	Moblin Mail
	Mythril Ore
	Gold Ore
	Orichalcum Ore
	Luminium Ore

Common  Rare










Logging

Le Logging peut être très avantageux pour ceux qui veulent augmenter leur habileté de Woodworking. Dans certains cas aussi vous pourriez y retrouver quelques matériaux pour faire pousser certains autres items dans votre Mog House. Pour ce faire, vous aurez besoin de Hachet. Ces derniers peuvent être achetés à un coût exorbitant au AH ou dans certains magasins dans les villes les plus importantes de Vana'diel. Voici un tableau résumant ces endroits:

<i>Lieux D'achat:</i>		
<i><u>NPC:</u></i>	<i><u>Ville:</u></i>	<i><u>Position:</u></i>
Kahah Hobichai	Al Zahbi	J-7
Ostalie	San d'Oria South	E-9
Pikini-Mikini	Mhaura	G-9
Toji Mumosulah	Kazham	I-8
Beugungel	Carpenters' Landing	H-8

De plus, vous pouvez acheter certains parties d'équipements qui peuvent vous permettre de minimiser vos pertes de Hachet et augmenter la valeur de vos trouvailles :) Il existe 2 ensembles pour le Logging, un au Lv 1 et l'autre est Lv 15. Ces mêmes équipements existent aussi en version HQ (+1). Petit conseil, prenez-les, ils sont très rentables à moyen terme. Pour trouver ces points de Logging, vous devrez utiliser la touche Tab de votre clavier (PC). Chaque point de Logging peut vous permettre d'obtenir un ou plusieurs items. Les items obtenus sont variables et dépendent de la map où vous êtes. Durant les prochaines pages, vous y trouverez différentes maps avec les points de Logging indiqués par des points VERT, les items qui sont possibles d'y retrouver et leur fréquence.

Logging Results

	Arrowwood Log
	Maple Log
	Ash Log
	Yew Log
	Chestnut
	Chestnut Log
	Fruit Seeds

Common  Rare





Logging Results

	Arrowwood Log
	Maple Log
	Ash Log
	Willow Log
	Holly Log
	Elm Log

Common Rare

Logging Results

	Yew Log
	Walnut Log
	Arrowwood Log
	Ash Log
	Willow Log
	Acorn
	Dryad Root
	Oak Log

Common Rare



Logging Results

- Lauan Log
- Yagudo Cherry
- Arrowwood Log
- Holly Log
- Revival Tree Root
- Buburimu Grape
- Dryad Root
- Mahogany Log
- Ebony Log
- Fruit Seeds
- Rosewood Log

Common Rare



Logging Results

- Arrowwood Log
- Rattan Lumber
- Lauan Log
- Holly Log
- Revival Tree Root
- Beehive Chip
- Rosewood Log
- Ebony Log
- Tree Cuttings

Common Rare



Logging Results

Light Green	Rattan Lumber
Yellow-Green	Arrowwood Log
Yellow	Lauan Log
Orange-Yellow	Dryad Root
Orange	Revival Tree Root
Dark Orange	Beehive Chip
Red-Orange	Mahogany Log
Dark Red	Ebony Log
Red	Tree Cuttings

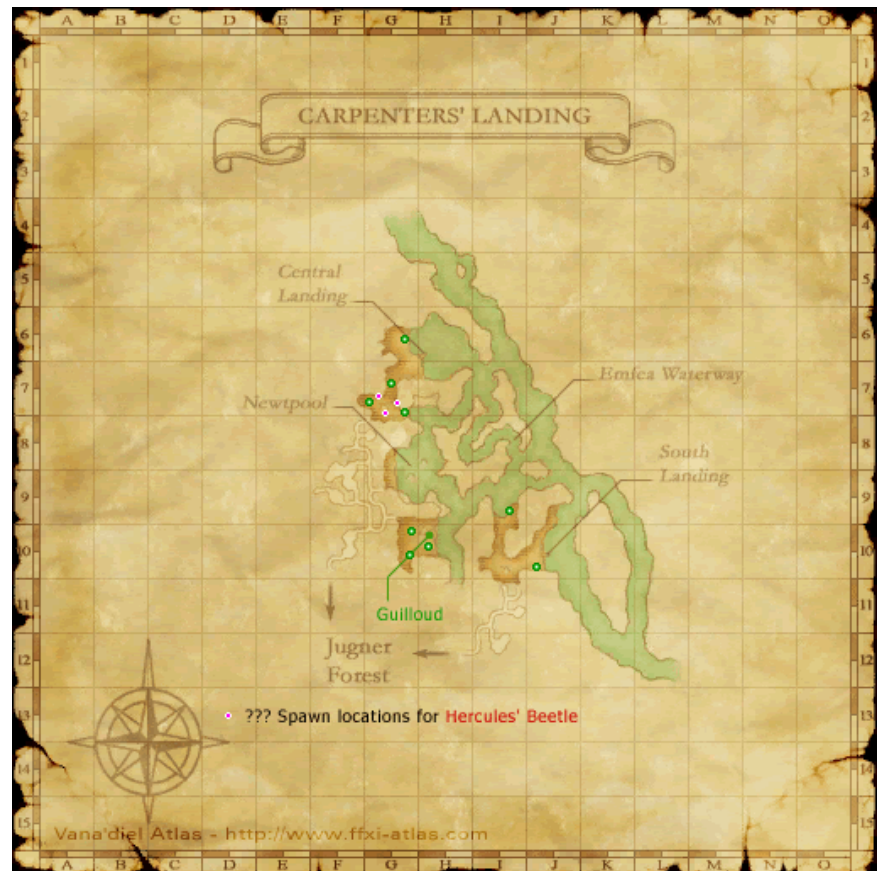
Common  Rare



Logging Results

Yellow	Yew Log
Light Green	Walnut Log
Yellow-Green	Arrowwood Log
Yellow	Ash Log
Light Green	Willow Log
Light Green	Acorn
Orange-Yellow	Dryad Root
Orange	Oak Log

Common  Rare



Logging Results

Arrowwood Log
Maple Log
Ash Log
Walnut Log
Faerie Apple
Elm Log
Oak Log
Acorn

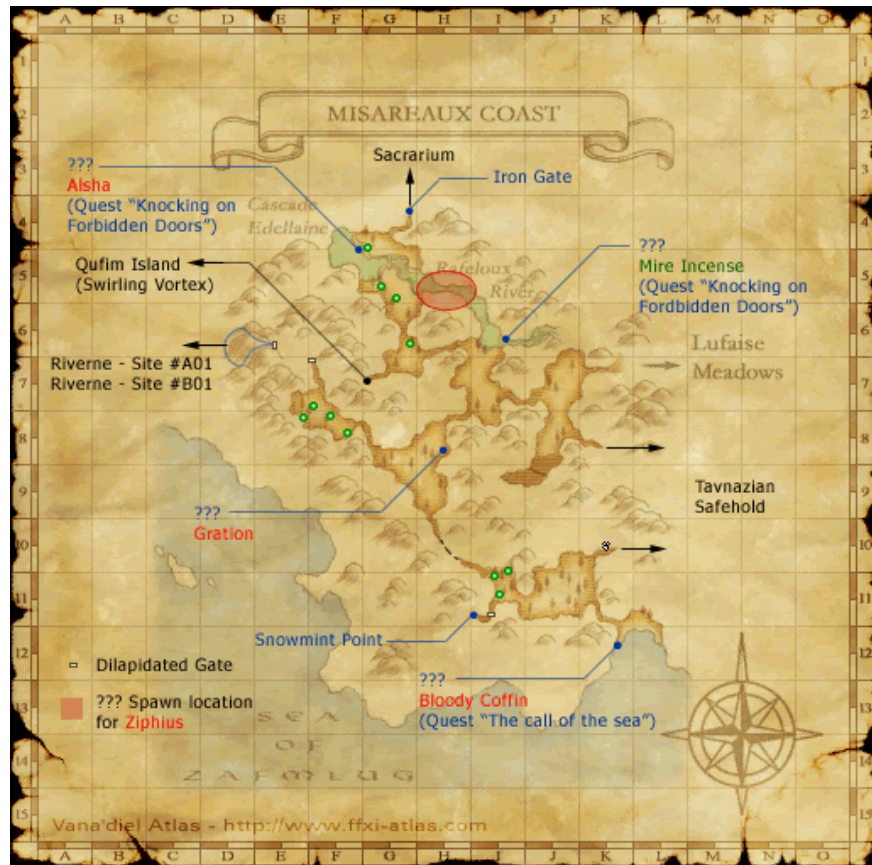
Common Rare



Logging Results

Arrowwood Log
Faerie Apple
Maple Log
Ash Log
Walnut Log
Elm Log
Oak Log
Acorn

Common Rare



Logging Results

Light Green	Arrowwood Log
Light Green	Date
Light Green	Dogwood Log
Light Green	Chestnut Log
Light Green	Pine Nuts
Yellow	Lauan Log
Yellow	Ebony Log
Yellow	Rosewood Log
Orange	Bloodwood Log

Common  Rare



Harvesting

Le Harvesting Peut être très avantageux pour ceux qui veulent augmenter leur habileté de Clothcraft et de Cooking. Dans certain ca aussi vous pourrais y retrouver quelque matériaux pour faire pousser certain autre item dans votre Mog House. Pour ce faire, vous aurez besoin de Sickle. Ces derniers peuvent être acheté à un couts exorbitant au AH ou dans les 2 magasins qui les vendes: Kahah Hobichai a Al Zahbi (J-7) ou a Upih Khachla Windurst Waters (H-9).

De plus, vous pouvez acheter certaines partis d'équipements qui penvent vous permettre de minimiser vos perte de Hachet et augmenter la valeur de vos trouvailles :) Il existe 2 ensembles pour le Harvesting , un au Lv 1 et l'autre est Lv 15. Ces mêmes équipement existe aussi en version HQ (+1). Petit conseil, prenez les, ils sont très rentables a moyen terme. Pour trouver ces Logging point vous devrez utiliser la touche Tab de votre clavier (PC). Chaque Harvesting point peut vous permettre d'obtenir un ou plusieurs items. Les items obtenues sont variables et dépend de la map ou vous êtes. Durant les prochaines pages, vous y trouverez, encore une fois, différentes maps avec les Harvesting points indiquer avec des points ROUGE, les items qui est possible d'y retrouver et leur fréquences.

Harvesting Results

Common	Moko Grass
Common	Saruta Cotton
Common	Fresh Marjoram
Common	Gysahl Greens
Common	Flax Flower
Common	Wijnruit
Common	Vegetable Seeds
Common	Herb Seeds
Common	Grain Seeds
Common	Windurstian Tea Leaves
Common	Red Moko Grass
Common	Fresh Mugwort
Common	Crawler Cocoon
Rare	Skull Locust

Common  Rare





Harvesting Results

- Moko Grass
- Saruta Cotton
- Flax Flower
- Fresh Marjoram
- Red Moko Grass
- Windurstian Tea Leaves
- Gysahl Greens
- Vegetable Seeds
- Herb Seeds
- Grain Seeds
- Wijnruit
- Crawler Cocoon
- Fresh Mugwort
- King Locust
- Skull Locust

Common  Rare

Excavating

Le Excavating Peut être très avantageux pour ceux qui veulent augmenter leur habileté de Boneworking et de Goldsmithing. Dans certain ca aussi vous pourrais y retrouver quelque matériaux pour faire pousser certain autre item dans votre Mog House. Pour ce faire, vous aurez besoin de Pickaxe. Ces derniers peuvent être acheté à un couts exorbitant au AH oudans certain magasin dans les villes les plus importantes de vana 'diel. Voici un tableau résumant ces endroits:

<i><u>Lieux d'achat:</u></i>		
<i><u>NPC:</u></i>	<i><u>Ville:</u></i>	<i><u>Position:</u></i>
Kahah Hobichai	<u>Al Zahbi</u>	J-7
Boytz	<u>Bastok Mines</u>	H-7
Numa	<u>Bastok Port</u>	E-7
Champalpieu	<u>Jeuno Upper</u>	H-6
Ostalie	<u>San d'Oria South</u>	E-9
Upih Khachla	<u>Windurst Waters</u>	H-9

De plus, vous pouvez acheter certaines partis d'équipements qui penvent vous permettre de minimiser vos perte de pickaxe et augmenter la valeur de vos trouvailles :) Il existe 2 ensembles pour le mining, un au Lv 1 et l'autre est Lv 15. Ces mêmes équipement existe aussi en version HQ (+1). Petit conseil, prenez les, ils sont très rentables a moyen terme. Pour trouver ces Excavating point vous devrez utiliser la touche Tab de votre clavier (PC). Chaque Excavating point peut vous permettre d'obtenir un ou plusieurs items. Les items obtenues sont variables et dépend de la map ou vous êtes. Durant les prochaines pages, vous y trouverez différentes maps avec les Excavating points indiquer avec des points BLEU, les items qui est possible d'y retrouver et leur fréquences.

Excavation Results

Light Green	Bone Chip
Yellow-Green	Chicken Bone
Yellow	Giant Femur
Light Orange	Little Worm
Orange	Bat Fang
Dark Orange	Scorpion Claw
Red-Orange	Scorpion Shell
Red	Turtle Shell
Dark Red	Silica

Common  Rare



Excavation Results

Light Green	Bone Chip
Yellow-Green	Bat Fang
Yellow	Little Worm
Light Orange	Giant Femur
Orange	Scorpion Claw
Dark Orange	Scorpion Shell
Red-Orange	Petrified Log
Red	Silica
Dark Red	Translucent Rock
Light Green	Green Rock
Yellow-Green	Yellow Rock
Yellow	Purple Rock
Light Orange	Blue Rock
Light Green	White Rock
Light Green	Black Rock
Light Green	Red Rock

Common  Rare



